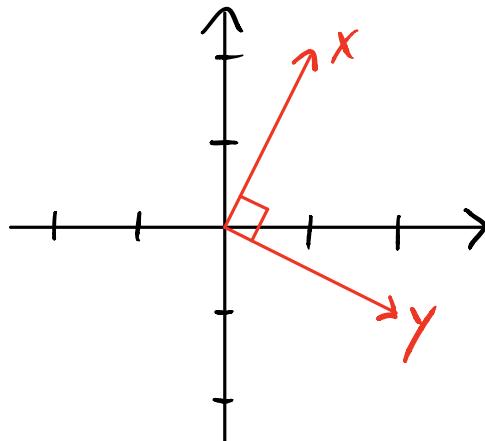


I.5] Orthogonal Matrices and Subspaces

Example: The vectors $x = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and $y = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$ are orthogonal since $x^T y = 1 \cdot 2 + 2 \cdot (-1) = 0$.



① Orthogonal vectors

$$\overline{1-2i} = 1+2i$$

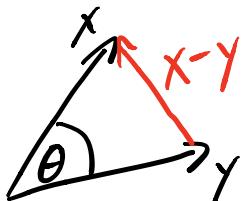
$x, y \in \mathbb{R}^n$ orthogonal if

$$x^T y = x_1 y_1 + \cdots + x_n y_n = 0.$$

$x, y \in \mathbb{C}^n$ orthogonal if

$$x^* y = \bar{x}^T y = \bar{x}_1 y_1 + \cdots + \bar{x}_n y_n = 0.$$

The Law of Cosines



$$\|x-y\|^2 = \|x\|^2 + \|y\|^2 - 2\|x\|\|y\|\cos\theta$$

$$0 \leq \theta \leq \pi$$

where $\|x\| = \sqrt{x_1^2 + \cdots + x_n^2} = \sqrt{x^T x}$
is the length (norm) of x .

$$\begin{aligned}
 \text{Note that } \|x-y\|^2 &= (x-y)^T(x-y) \\
 &= (x^T - y^T)(x-y) \\
 &= x^T x - x^T y - y^T x + y^T y \\
 &= \|x\|^2 - 2x^T y + \|y\|^2.
 \end{aligned}$$

Therefore, $x^T y = \|x\| \|y\| \cos\theta$.

Thus, $x^T y = 0$ iff

$$\begin{aligned}
 \|x\| = 0 \quad \text{or} \quad \|y\| = 0 \quad \text{or} \quad \cos\theta = 0 \\
 (\text{i.e. } x=0) \quad (\text{i.e. } y=0) \quad (\text{i.e. } \theta = \pi/2).
 \end{aligned}$$

② Orthogonal basis

A basis $\{v_1, \dots, v_k\}$ for a subspace in \mathbb{R}^n

is orthogonal if $v_i^T v_j = 0$ when $i \neq j$

and is orthonormal if

$$v_i^T v_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j. \end{cases}$$

Note that $v_i^T v_i = 1$ iff $\|v_i\| = 1$
 (i.e. v_i is a unit vector).

Examples:

(a) The standard basis of \mathbb{R}^n

$$e_1, e_2, \dots, e_n = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \\ 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}$$

is orthonormal.

(b) A Hadamard matrix is a square ± 1 matrix having orthogonal columns.

$$H_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}, \quad H_4 = \begin{bmatrix} H_2 & H_2 \\ H_2 & -H_2 \end{bmatrix}, \quad H_8 = \begin{bmatrix} H_4 & H_4 \\ H_4 & -H_4 \end{bmatrix}$$

are Hadamard matrices.

Note that H_2 , H_4 , and H_8 contain orthogonal bases of \mathbb{R}^2 , \mathbb{R}^4 , and \mathbb{R}^8 .

If $\{v_1, \dots, v_k\}$ is an orthonormal basis for a subspace $S \subseteq \mathbb{R}^n$, then

$$x \in S \Rightarrow x = c_1 v_1 + \dots + c_k v_k.$$

We can obtain c_1, \dots, c_k by

$$c_i = v_i^T X \quad (i=1, \dots, k).$$

Pf:

$$v_i^T X = v_i^T (c_1 v_1 + \dots + c_k v_k)$$

$$= c_1 v_i^T v_1 + \dots + c_i v_i^T v_i + \dots + c_k v_i^T v_k$$

$$= c_1 \cdot 0 + \dots + c_i \cdot 1 + \dots + c_k \cdot 0$$

$$= c_i$$



If $Q = [v_1 \dots v_k]$, then $Q^T Q = I$,

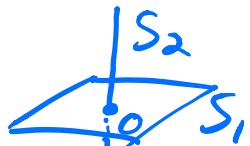
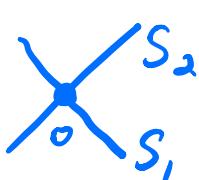
$$\text{so } X = Qc \Rightarrow Q^T X = Q^T Q c$$

$$\Rightarrow Q^T X = I c$$

$$\Rightarrow c = Q^T X$$

$$(\text{i.e. } c_i = v_i^T X, i=1, \dots, k).$$

③ Orthogonal subspaces



The null space of a matrix A is
the set of vectors X such that $Ax=0$.

If $x \in \text{null}(A)$ and $y \in \text{col}(A^T)$

then $x^T y = 0$.

Pf: Since $y \in \text{col}(A^T)$, there is a vector z such that $y = A^T z$.

Then $x^T y = x^T A^T z = (Ax)^T z = 0^T z = 0$. \blacksquare

Therefore, the subspaces $\text{null}(A)$ and $\text{col}(A^T)$ are orthogonal.

Similarly, the subspaces of $\text{null}(A^T)$ and $\text{col}(A)$ are orthogonal.

$A \in \mathbb{R}^{m \times n}$ maps vectors in \mathbb{R}^n to vectors in \mathbb{R}^m .

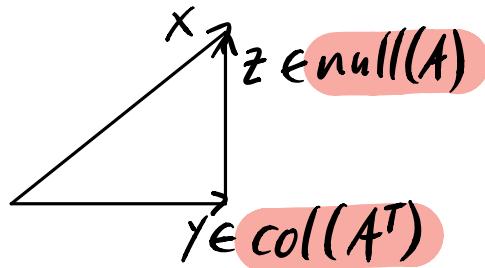
$A^T \in \mathbb{R}^{n \times m}$ maps vectors in \mathbb{R}^m to vectors in \mathbb{R}^n .

$$\mathbb{R}^n = \text{col}(A^T) \oplus \text{null}(A)$$

$$\mathbb{R}^m = \text{col}(A) \oplus \text{null}(A^T)$$

direct sum

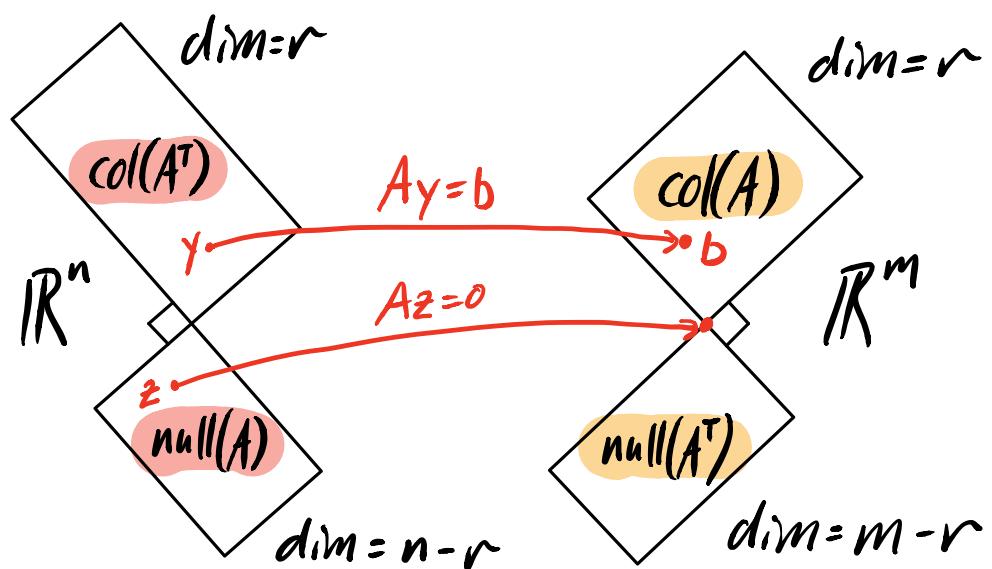
That is, every $x \in \mathbb{R}^n$ can be written as $x = y + z$ where $y \in \text{col}(A^T)$ and $z \in \text{null}(A)$.



Then

$$Ax = A(y+z) = Ay + Az = Ay + 0 = Ay.$$

Similarly, every vector $x \in \mathbb{R}^m$ can be written as $x = y + z$ where $y \in \text{col}(A)$ and $z \in \text{null}(A^T)$.



The full SVD of A gives us orthonormal bases of $\text{col}(A^T)$, $\text{null}(A)$, $\text{col}(A)$, and $\text{null}(A^T)$.

$$A = U \Sigma V^T \Rightarrow A V = U \sum_{m \times n} \quad m \times m \quad m \times n$$

$$A [v_1 \cdots v_n] = [u_1 \cdots u_m] \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_n \end{bmatrix} \quad (m \geq n)$$

$\{v_1, \dots, v_n\}$ is an orthonormal basis of \mathbb{R}^n

$\{u_1, \dots, u_m\}$ is an orthonormal basis of \mathbb{R}^m

$$\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_r > 0$$

$$\sigma_{r+1} = \cdots = \sigma_k = 0 \quad (k = \min(m, n))$$

$$A v_i = \sigma_i u_i \quad (i=1, \dots, k)$$

$\{v_1, \dots, v_r\}$ is a basis of $\text{col}(A^T)$ \mathbb{R}^n

$\{v_{r+1}, \dots, v_n\}$ is a basis of $\text{null}(A)$

$\{u_1, \dots, u_r\}$ is a basis of $\text{col}(A)$ \mathbb{R}^m

$\{u_{r+1}, \dots, u_m\}$ is a basis of $\text{null}(A^T)$

④ Tall thin Q with orthonormal columns

$$Q = \begin{bmatrix} q_1 & \cdots & q_k \end{bmatrix} \in \mathbb{R}^{n \times k} \quad (k \leq n)$$

$$q_i^T q_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases} \Rightarrow Q^T Q = I$$

But $Q Q^T \neq I$ if $k < n$.

Examples:

$$(a) Q_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix}$$

$$\sqrt{2^2 + 2^2 + (-1)^2} = 3$$

$$Q_1^T Q_1 = [1], \quad Q_1 Q_1^T = \frac{1}{9} \begin{bmatrix} 4 & 4 & -2 \\ 4 & 4 & -2 \\ -2 & -2 & 1 \end{bmatrix}$$

$$(b) Q_2 = \frac{1}{3} \begin{bmatrix} 2 & 2 \\ 2 & -1 \\ -1 & 2 \end{bmatrix}$$

$$Q_2^T Q_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad Q_2 Q_2^T = \frac{1}{9} \begin{bmatrix} 8 & 2 & 2 \\ 2 & 5 & -4 \\ 2 & -4 & 5 \end{bmatrix}$$

$$(C) Q_3 = \frac{1}{3} \begin{bmatrix} 2 & 2 & -1 \\ 2 & -1 & 2 \\ -1 & 2 & 2 \end{bmatrix}$$

$$Q_3^T Q_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad Q_3 Q_3^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

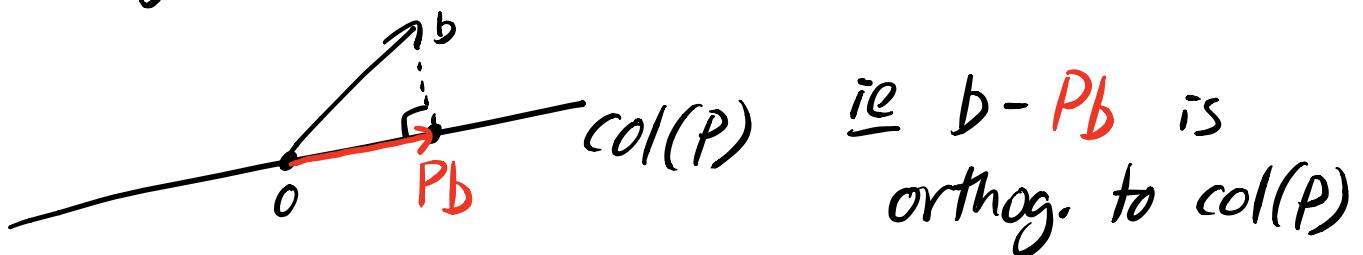
If Q has orthonormal columns,
then $P = Q Q^T$ is a projection
matrix:

- (1) $P^T = P$ (ie P is symmetric)
- (2) $P^2 = P$

PF:

- (1) $P^T = (Q Q^T)^T = (Q^T)^T Q^T = Q Q^T = P$
- (2) $P^2 = Q(Q^T Q)Q^T = Q I Q^T = Q Q^T = P$ ■

Multiplication by P projects a vector
orthogonally onto $\text{col}(P) = \text{col}(Q)$.



Examples: $b = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix}$

(a) $Q_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix}$ $P_1 = Q_1 Q_1^T = \frac{1}{9} \begin{bmatrix} 4 & 4 & -2 \\ 4 & 4 & -2 \\ -2 & -2 & 1 \end{bmatrix}$

$$P_1 b = \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix} \quad b - P_1 b = \begin{bmatrix} 1 \\ 1 \\ 4 \end{bmatrix} \perp \text{col}(Q_1)$$

(b) $Q_2 = \frac{1}{3} \begin{bmatrix} 2 & 2 \\ 2 & -1 \\ -1 & 2 \end{bmatrix}$ $P_2 = Q_2 Q_2^T = \frac{1}{9} \begin{bmatrix} 8 & 2 & 2 \\ 2 & 5 & -4 \\ 2 & -4 & 5 \end{bmatrix}$

$$P_2 b = \begin{bmatrix} 4 \\ 1 \\ 1 \end{bmatrix} \quad b - P_2 b = \begin{bmatrix} -1 \\ 2 \\ 2 \end{bmatrix} \perp \text{col}(Q_2)$$

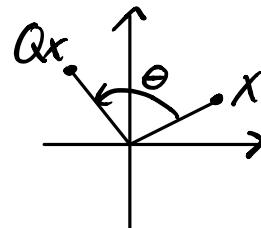
⑤ Orthogonal matrices

Q $n \times n$ and $Q^T Q = Q Q^T = I$

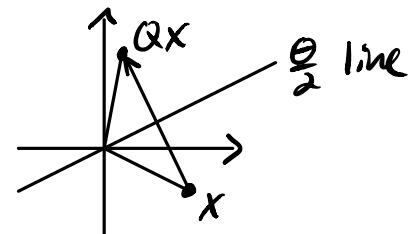
Then $Q^{-1} = Q^T$.

Examples:

(a) $Q_{\text{rotate}} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$



$$(b) Q_{\text{reflect}} = \begin{bmatrix} \cos \theta & \sin \theta \\ \sin \theta & -\cos \theta \end{bmatrix}$$



- * Q_1 and Q_2 orthogonal $\Rightarrow Q_1 Q_2$ orthogonal
- * $\|Qx\| = \|x\|$ (length does not change)
- * $(Qx)^T(Qy) = x^T y$ (angles do not change)

Orthogonal matrices are numerically stable.

Householder Reflections

Let $u \in \mathbb{R}^n$ be a unit vector ($\|u\|=1$).

This vector defines a hyperplane:



Then $Q = I - 2uu^T$ is the orthogonal reflector across this hyperplane:

$$(1) \quad Q u = -u$$

$$(2) \quad v^T u = 0 \Rightarrow Q v = v$$

$$(3) \quad Q^T = Q$$

$$(4) \quad Q^2 = I$$

$$\left[\begin{array}{l} \text{Pf: } Q^2 = (I - 2uu^T)(I - 2uu^T) \\ = I - 2uu^T - 2uu^T + 4u(u^Tu)u^T \\ = I - 4uu^T + 4u \cdot 1 \cdot u^T \\ = I \end{array} \right]$$

Example:

$$u = \frac{1}{3} \begin{bmatrix} -1 \\ 2 \\ 2 \end{bmatrix} \quad \|u\| = 1$$

$$Q = I - 2uu^T = I - \frac{2}{9} \begin{bmatrix} 1 & -2 & -2 \\ -2 & 4 & 4 \\ -2 & 4 & 4 \end{bmatrix} = \frac{1}{9} \begin{bmatrix} 7 & 4 & 4 \\ 4 & 1 & -8 \\ 4 & -8 & 1 \end{bmatrix}$$