## Summary

TZIP-017 proposes a standard for a pre-sign or "Permit" interface: a lightweight on-chain emulation of tzn accounts.

This document provides an overview and rationale for the interface as well as an implementation in Lorentz

## **Abstract**

On-boarding users to token contracts usualy requires a normal Tezos tz1, tz2, etc. account to submit transactions and pay fees. This requires:

- A pre-existing Tezos account to inject the reveal operation, which costs 0.257 Tez
- A method to pay the holder of the pre-existing account for the reveal

The Permit interface emulates tzn accounts on the contract level by implementing their core security features:

- Injected operations are signed using a public key that has the desired key-hash, i.e. tz1, tz2, etc.
- The submitted parameter (hash) is signed
- To prevent replay attacks, the following are signed:
  - Across chains: the chain ID
  - Across contracts: the target contract's address
  - o On the same contract: a strictly-increasing counter
- Signed operations expire, preventing "zombie" or "orphan" approvals
- A relayer network, a la the Ethereum Gas Station, could be used to coordinate fees for permitted transactions

This method supports all contract parameters that can be PACKed, viz. all Michelson types that omit big\_map.

To use the interface:

- A user crafts a parameter, hashes it, and signs the parameter + context variables (counter, chain Id, etc.) to create a Permit
- Any user can submit the Permit to the target contract
- Any user who knows the hashed parameters can call the target contract on behalf of the signer, consuming the Permit.

Some optimizations implemented:

- Expiry has three levels of granularity so that you rarely need to set expiry for a Permit.
  - Whole-contract default expiry
  - User-specific default expiry
  - Single Permit expiry

## Specification

blake2b\_hash

```
blake2b_hash := bytes
```

blake2b\_hash is an alias for bytes that result from running PACK and then BLAKE2B on the input.

#### seconds

```
seconds := nat
```

seconds is an alias for nat that results from SUB on two timestamp's.

### **Abstract storage specification**

This is how the contract must behave, but no particular Michelson types or layouts are specified.

There are three "tables":

```
• permits:
```

```
• key: pair address bytes
```

• val: timestamp

• user\_expiries:

o key: address

• val: option seconds

permit\_expiries:

• key: pair address bytes

o val: option seconds

And two top-level fields: The storage also contains two variables:

```
default_expiry: secondscounter: nat
```

## **Entrypoints**

## Submission

All contracts implementing TZIP-16 MUST implement BOTH

- An entrypoint to submit Permits:
  - In one-step: submit both the Permits and permitted parameters in one step using a specialized entrypoint type
  - In separate-steps: submit the Permit(s) and permitted parameter(s) in separate steps using an additional entrypoint: permit
- setExpiry: set your default expiry or the expiry for a particular Permit

### **One-step Permit Entrypoints**

While The permit entrypoint allows submitting the Permit and parameters in separate steps without modifying the entrypoint's type, submitting both of them in one-step requires a new entrypoint type.

Given an entrypoint of the form:

```
(entrypoint_type %entrypointName)
```

The one-step Permit entrypoint type MUST BE of ONE of the following forms:

• Batched:

• Non-batched, i.e. the batched version without the outermost list:

Note that since the parameter is present, the Blake2B bytes hash of the parameter unnecessary and thus omitted from the permit field.

See below for naming restrictions when the original entrypoint is also present.

### **Naming One-step and Separate-step Permits**

If both the original entrypoint (entrypointName) and the one-step Permit version are implemented in a contract, the entrypoint names must be of the following form:

- entrypointName: The original entrypoint's name
- permitEntrypointName: The name of the entrypoint with one-step Permits
  - "permit" or "permit\_" MUST BE the prefix.
  - entrypointName MUST follow immediately after the prefix.
  - The first character of entrypointName MAY BE uppercased.

Additionally, calling entrypointName MUST BE equivalent to calling permitEntrypointName with None in its permit field.

#### **Specification**

#### Non-batched

If the non-batched form is implemented, its behavior must be equivalent to the batched form with a singleton list input:

```
entrypointNameUnbatched(x) == entrypointName([x])
```

#### **Batched**

We define one-step Permits in terms of the simpler separate-step permit entrypoint, which accepts a Permit and then allows anyone to submit the permitted parameters in a separate step.

Given a series of Permits and their respective parameters:

```
P_0, P_1, .., P_N := Permits for X_0, X_1, .., X_N
X_0, X_1, .., X_N := parameters for entrypointName
```

Calling  $permit(P_i)$  followed by  $entrypointName([X_i, None)]$  for i = 0, 1, ..., N within one operation MUST BE equivalent to calling entrypointName with the Permits and parameters in one step:

In other words, the one-step Permit entrypoint must be equivalent to an implementation that iterates over the list, calling permit and then the original entrypoint for each pair. Additionally, the entire batch MUST fail if and only if any element of the list would result in failure.

Note that submitting a batch of Permits/parameters across multiple operations may not be equivalent to submitting the entire batch in one step:

- One of the entrypoint calls could fail, which would cancel the entire batch if it were submitted in a single operaton, but would fail independently when submitting the batch in separate steps
- One of the Permits could expire during the batch's submission
- The behavior of entrypointName could change across multiple operations, e.g. if it's implemented using the NOW or LEVEL instructions

## **Separate-step Permit**

With separate-step Permits, the original entrypoint entrypointName retains its original type and the Permit must be submitted to the permit entrypoint in a separate step, i.e. in an additional contract call.

#### **Specification**

```
list (pair %permit key
(pair signature
bytes))
```

- key is the signer's public key
- bytes is the Blake2B hash of the packed parameter
  - For example, if the parameter is 42, we might calculate it using: PUSH nat 42; PACK; BLAKE2B
- signature is by the given key and signs the bytes with
  - The chain ID
  - The target contract address
  - The current counter

To make a Permit, a user:

- Chooses the Michelson parameters of the target contract that they want to submit
- Applies the Michelson instructions PACK, followed by BLAKE2B to get the hash
- Signs the hash as if it were the lambda in the Generic Multisig
  - It's the same method as is used for the Specialized Multisig: See the Tutorial or below for more details.
- Any user may then submit a list of one or more Pair USER\_PUBLIC\_KEY (Pair PARAMETER HASH SIGNATURE PARAMETER HASH) to the contract
- Any user may then call the permitted parameters, once they're revealed by the signer

#### Storage updates

When a Permit is created:

- The creation time is saved. See the SetExpiry entrypoint for more detail.
- The counter: nat is incremented by one.

#### **Duplicate Permit**

If a duplicate Permit is submitted, i.e. the hash is in permits for the user and has not expired, the contract must FAILWITH either:

```
• The string: "DUP PERMIT"
```

• The pair string t: Pair "DUP\_PERMIT" x, for any x of type t

#### **Missigned Permit**

If a permit is missigned, the permit entrypoint must fail with (FAILWITH) a pair composed of the string "MISSIGNED" and the bytes whose signature was invalid:

```
Pair "MISSIGNED" missigned_bytes
```

### For example,

```
Pair "missigned"

0x05070707070a000000049caecab90a0000001601dcf1431e9fa9c4fc3b0859e3ea91bbfecfbb7252

00070700000a000000200f0db0ce6f057a8835adb6a2c617fd8a136b8028fac90aab7b4766def688ea

0c
```

See here for a more detailed explanation of this example.

Including the bytes to sign in a predictible way in the error allows users to find them by submitting a missigned permit using a dry-run.

## Packing the Blake2B hash for signing

When the contract validates a Permit's signature, it combines the given Blake2B with:

- The chain ID
- Its own contract address
- The current counter

To do so, it runs code equivalent to the following lambda (pair nat bytes) bytes on the pair of (nat :counter) and (bytes :given\_parameter\_Blake2B):

```
PACK_FOR_SIGNING := {
    SELF;
    ADDRESS;
    CHAIN_ID;
    PAIR;
    PAIR;
    PACK
}
```

## SetExpiry

```
pair address (pair seconds (option bytes))
```

- address is user's key hash
- seconds is the new user-default expiry

- Some bytes for a particular Permit
  - bytes is the Blake2B hash of the packed parameter
  - The Permit must exist and not be revoked
- None for a user-default, the effective expiry of any Permit whose specific expiry is unset
  - If the user-default is unset, the effective expiry of any Permit whose specific expiry is unset is the global default.

Users may only set their own (default and Permits') expiries.

If the difference between the stored timestamp and NOW is at least the effective expiry, the Permit is revoked. A revoked Permit can't be used with the Permit or SetExpiry entrypoints. See Cleaning up Permits for more detail.

Individual permits may be revoked by setting the expiry for that Permit to 0 seconds

## **TZIP-016**

This contract MUST implement TZIP-016.

The following off-chain-views are required and MUST be provided with Michelson implementations:

- GetDefaultExpiry: unit → nat
  - Access the contract's default expiry in seconds
- GetCounter: unit → nat
  - Access the current counter

## Implementation

## Cleaning up Permits

Cleaning up expired Permits is left to the implementor:

- Keeping all Permits in contract storage is possible, but would use a lot of storage
  - For example, it takes 67 bytes for a user to submit their first Permit Since storage costs are only incurred for increases in storage, consider the difference in cost for 100 Permits in series, by a single user:
    - 6700 bytes \* cost/byte to store all permits simultaneously
    - 67 bytes \* cost/byte to store only one permit at a time
- Permits can be deleted lazily
  - For example, this [stablecoin contract]((https://github.com/tqtezos/stablecoin) finds and deletes all of a user's expired Permits whenever they submit new Permit
- Expired permits could be cleared out using an explicit entrypoint

## Limiting seconds in SetExpiry

If users are allowed to call the SetExpiry with arbitrarily large nat's, some or all of the contract could be locked (i.e. it costs more than the gas limit to call an entrypoint) if an expiry is set to a large enough value.

Implementors should consider putting an upper bound on this value as a safety measure.

## **Implementations**

• A [stablecoin contract]((https://github.com/tqtezos/stablecoin) implementing Permit

• A partial implementation of Permit in Lorentz may be found here

# Copyright

Copyright and related rights waived via CC0.