# Analyzing algorithms

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## **Complexity**

- Time
- Space

Other important issues: understandability, robustness, etc.

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## Why is time so important?

# Execution time, assuming a speed of 1 million instructions per second

Cost	n = 10	n=20	n = 100	
$\log n$	0.004 ms	0.005 ms	0.007 ms	
n	0.01 ms	0.02 ms	0.1 ms	
$n \log n$	0.033 ms	0.09 ms	0.66 ms	
$n^2$	0.1 ms	0.4 ms	10 ms	
$n^4$	10 ms	160 ms	1 min 40 sec	
$2^n$	1 ms	1.05 sec	$2.7 \times 10^6$ UA	
n!	3.6 sec	76 000 years	$2 \times 10^{134} \text{ UA}$	
$n^n$	2 h 48 min	220 UA	$2 \times 10^{176} \text{ UA}$	

UA = age of the universe (15 thousand millions years)

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# Execution time, assuming a speed of 1 million instructions per second

Cost	n = 10	n = 20	n = 100	n = 18000
$\log n$	0.004 ms	0.005 ms	0.007 ms	0.018 ms
n	0.01 ms	0.02 ms	0.1 ms	18 ms
$n \log n$	0.033 ms	0.09 ms	0.66 ms	254 ms
$n^2$	0.1 ms	0.4 ms	10 ms	5 min 24 sec
$n^4$	10 ms	160 ms	1 min 40 sec	3 328 years
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### Size of the problem that can be solved in 1 hour

Cost	Current size	100 times faster	1000 times faster
n	N	100N	1000N
$n^2$	N	10N	31.6N
$n^3$	N	4.64N	10N
$2^n$	N	N + 6.64	N + 9.97
$3^n$	N	N + 4.19	N + 6.29

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### Model of computation

The Real RAM Model:

- Each memory unit can allocate one real number, without precision limit
- Access to one memory position has unit cost
- Unit cost operations are:
  - Comparisons  $(<, \leq, =\neq, >, \geq)$
  - Arithmetic operations (+, -, \*, :)

Analytic functions (such as  $\sqrt[k]{\log}, \log, \exp, \cos, \sin, \ldots$ ) do not have unit cost. Neither do functions floor and ceiling.

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**Asymptotic analysis** studies the cost of an algorithm (i.e., the number of unit cost operations performed by the algorithm) in terms of the size  $n \in \mathbb{N}$  of the input of the problem.

#### **Notation**

Given  $f, g: \mathbb{N} \longrightarrow \mathbb{R}^+$  increasing functions,

$$g \in O(f) \Leftrightarrow \exists n_0 \in \mathbb{N} \ \exists c \in \mathbb{R}^+ \ \forall n \ge n_0 \ g(n) \le cf(n)$$

$$g \in \Omega(f) \Leftrightarrow \exists n_0 \in \mathbb{N} \ \exists c \in \mathbb{R}^+ \ \forall n \ge n_0 \ g(n) \ge cf(n)$$

$$g \in \Theta(f) \Leftrightarrow g \in O(f) \cap \Omega(f)$$

$$g \in o(f) \Leftrightarrow \lim_{n \to +\infty} \frac{g(n)}{f(n)} = 0$$

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## Complexity of an algorithm (in a given computation model)

The worst case running time of an algorithm is O(f) if the number of unit cost operations that it performs for **any** input of size n is O(f(n)).

The worst case running time of an algorithm is  $\Omega(f)$  if the number of unit cost operations that it performs is  $\Omega(f(n))$  for **some** input of size n.

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## Complexity of a problem (in a given computation model)

The (time) complexity of a problem is O(f) if **there exists** an algorithm solving it in O(f) running time.

The (time) complexity of a problem is  $\Omega(f)$  all algorithms solving it run in  $\Omega(f(n))$  time.

#### **Lower bounds**

**Theorem (Ben-Or)**: Let X be a semi-algebraic subset of  $\mathbb{R}^d$  (i.e., X is the set of points in dimensions d satisfying a set of algebraic equations and/or inequations). The membership decision problem associated with X has the following lower bound:

$$\Omega(\log(\max(cc(X), cc(\mathbb{R}^d \setminus X))) - d),$$

where cc(Y) stands for the number of connected components of the set Y.

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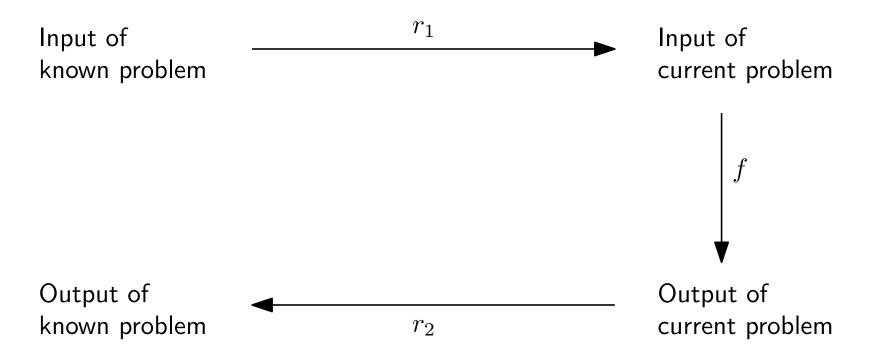
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**Some known lower bounds.** The following problems are  $\Omega(n \log n)$  in the Real RAM computation model:

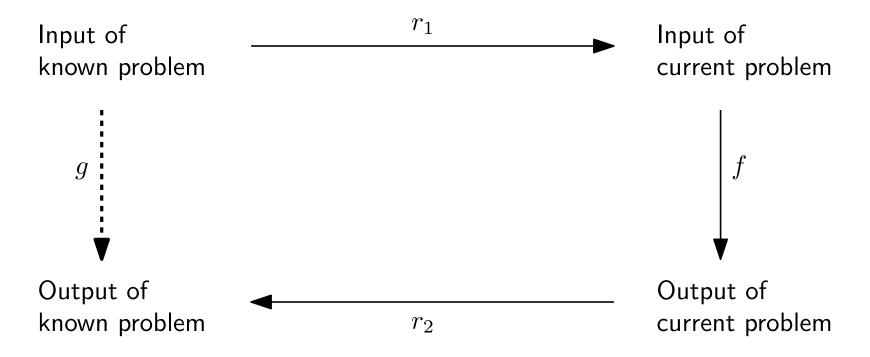
- Sorting n real (integer) numbers.
- ullet Element uniqueness: deciding whether n given real (integer) numbers are all distinct.
- Max-gap: computing the maximum distance between two consecutive numbers from a set of n real (integer) numbers.
- Set disjointness: deciding whether two given sets of n real (integer) numbers are disjoint.
- ullet Set equality: deciding whether two given sets of n real (integer) numbers are equal.

**Lower bounds** 

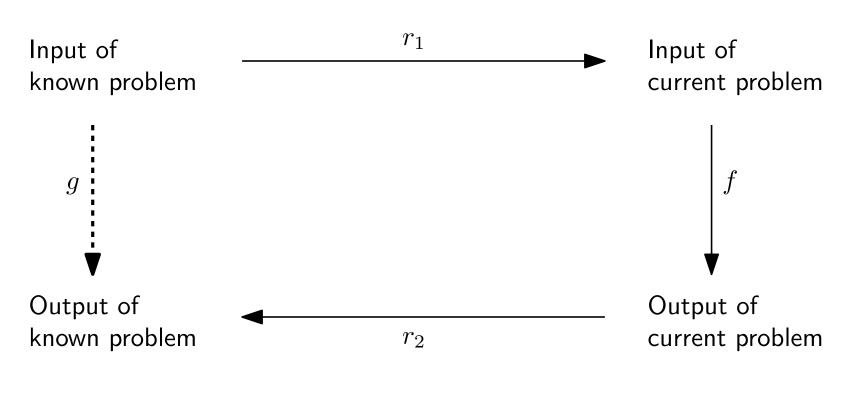
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$$\left. \begin{array}{c} g \in \Omega(h(n)) \\ r_1, r_2 \in o(h(n)) \end{array} \right\} \Longrightarrow f \in \Omega(h(n))$$

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Reduction example

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Input:  $p_1, \ldots, p_n \in \mathbb{R}^2$ 

**Output:**  $v_1, \ldots, v_k$  the vertices of  $ch(\{p_1, \ldots, p_n\})$  in counterclockwise order

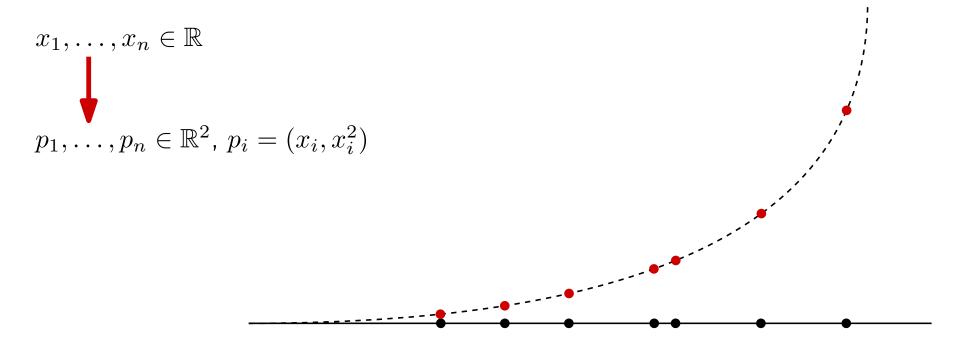
 $x_1, \ldots, x_n \in \mathbb{R}$ 

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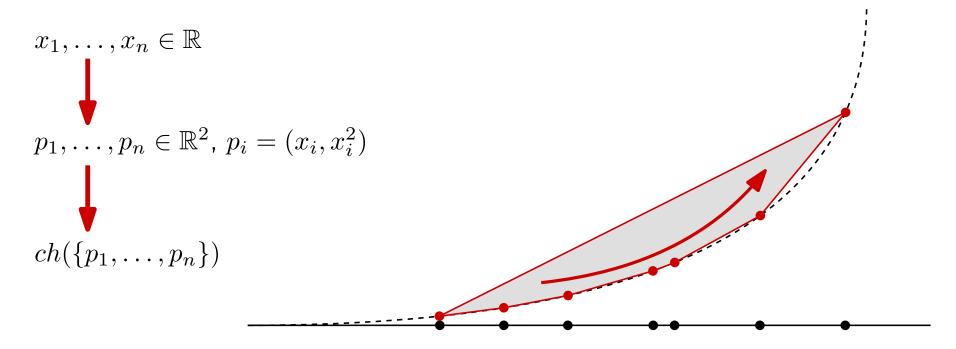


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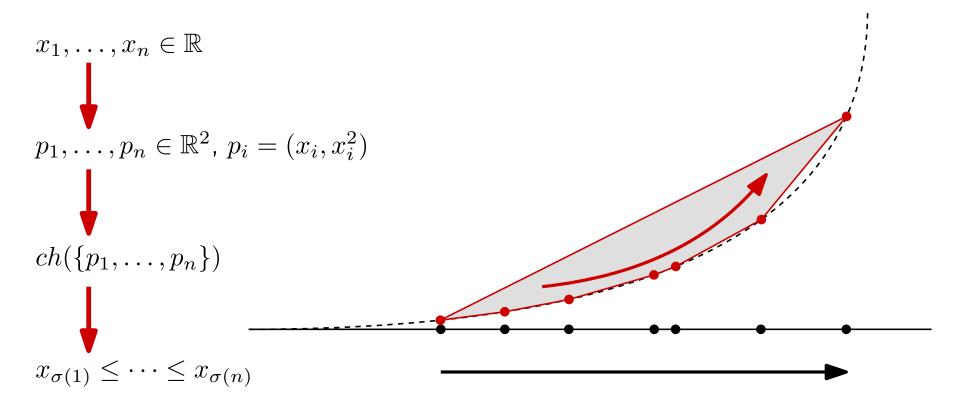


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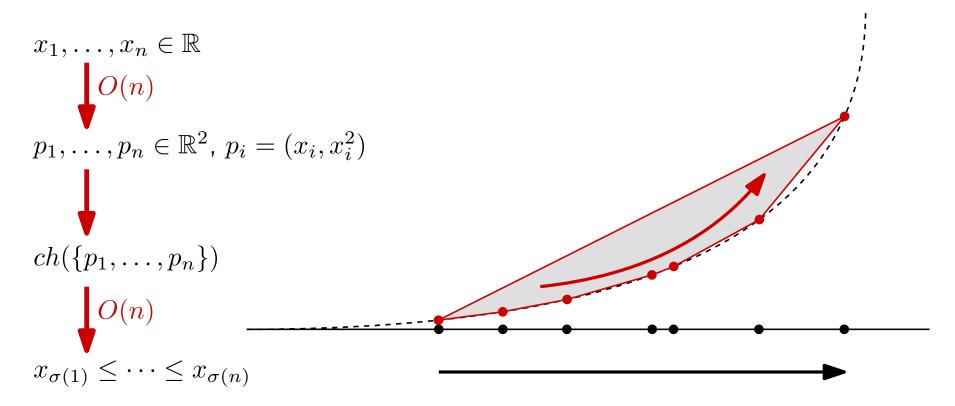


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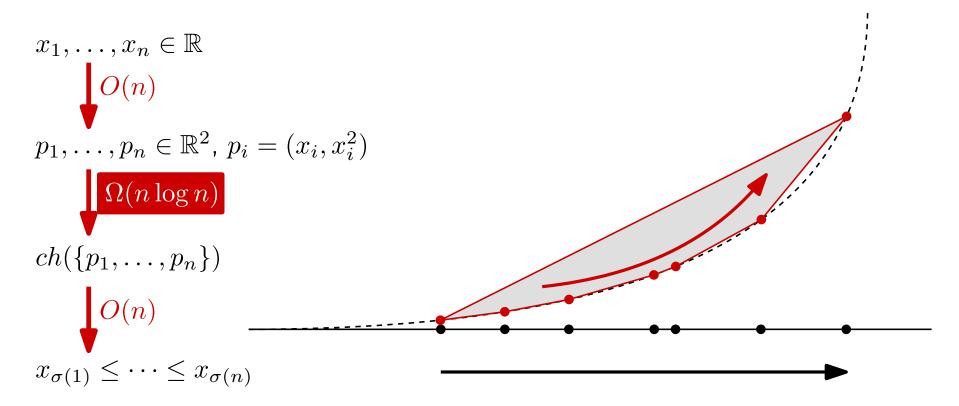


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#### **FURTHER READING**

F. P.Preparata and M. I Shamos Computational Geometry: An Introduction Springer-Verlag, 1985.

J-D. Boissonnat and M. Yvinec Algorithmic Geometry Cambridge University Press, 1997.