

Computational Representation of Mathematical Proofs: A Constructive Framework

Abstract

This paper establishes a rigorous framework for representing mathematical proofs computationally. We demonstrate that for every constructive mathematical proof within specified formal systems, there exists an equivalent computational representation preserving logical structure, results, and reconstructability. The methodology bridges continuous and discrete mathematics through controlled approximation and generative systems.

1. Introduction

The relationship between mathematical reasoning and computational processes has been a subject of profound investigation since the foundational works of Turing, Church, and Gödel. This paper presents a systematic approach to computational proof representation, addressing key challenges in representing infinite structures, continuous domains, and existential proofs within computational frameworks.

2. Foundations and Definitions

2.1 Basic Computational Primitives

- **Symbol:** Finite string from alphabet Σ
- **Sequence:** Ordered collection $S = [s_1, s_2, \dots, s_n]$
- **Transformation:** Function $T : S \rightarrow S'$

2.2 Proof-Representation Equivalence

For proof P in formal system S and computational representation $C(P)$ in system A , equivalence requires:

1. **Result Preservation:** $\forall x \in \text{Domain}(P), P(x) \equiv C(P)(x)$
2. **Structure Preservation:** Logical structure $B(P)$ isomorphic to $B(C(P))$
3. **Reconstructability:** $\exists T : C(P) \rightarrow P$ with $T(C(P)) = P$

3. Computational Representation Methodology

3.1 Discrete Mathematical Structures

For finite group $G = (S, *)$:

- **Representation:** Matrix M where $M[i][j] = k$ if $g_i * g_j = g_k$
- **Verification:** Closure, associativity, identity, inverses verified through matrix operations

3.2 Continuous Domain Representation

For real numbers: $r \in [0, 1] \leftrightarrow A \subseteq \mathbb{N}$ where

$$r = \sum_{n \in A} 2^{-n}$$

For continuous functions: $f : \mathbb{R} \rightarrow \mathbb{R} \leftrightarrow F : \mathcal{P}(\mathbb{N}) \rightarrow \mathcal{P}(\mathbb{N})$ preserving convergence.

4. Constructive Proof Translation

4.1 Intermediate Value Theorem

Theorem: If f is continuous on $[a, b]$ with $f(a) < 0 < f(b)$, then $\exists c \in [a, b]$ with $f(c) = 0$.

Computational Representation:

1. Initialize: $a_0 = a, b_0 = b$, verify $f(a_0) \cdot f(b_0) < 0$
2. Iterate: $c_n = (a_n + b_n)/2$, compute $f(c_n)$
3. Convergence: $|b_n - a_n| = (b - a)/2^n \rightarrow 0$
4. Termination: $|f(c_n)| < \epsilon \Rightarrow \text{return } c_n$

Equivalence Proof:

- Continuous \rightarrow Computational: Bisection provides ϵ -approximation
- Computational \rightarrow Continuous: Limit $c = \lim c_n$ satisfies $f(c) = 0$ by continuity

4.2 Fermat's Two-Squares Theorem

Theorem: Prime $p = a^2 + b^2$ has integer solutions iff $p \equiv 1 \pmod{4}$.

Computational Representation:

For $p \equiv 1 \pmod{4}$:

1. Search $a \in \{1, 2, \dots, \lfloor \sqrt{p} \rfloor\}$
2. Compute $b = \sqrt{p - a^2}$
3. Verify $b \in \mathbb{Z}$

For $p \equiv 3 \pmod{4}$:

Proof by impossibility: squares mod 4 $\in \{0, 1\} \Rightarrow$ sums $\in \{0, 1, 2\}$

5. Infinite Structures and Generative Systems

5.1 Infinite Groups

For $(\mathbb{Z}, +)$:

- **Generator:** $g = 1$
- **Representation:** $z \in \mathbb{Z} \leftrightarrow \pm(g + g + \dots + g)$
- **Verification:** Group axioms verified through generator properties

5.2 Hilbert Spaces

For $H = L^2([0, 1])$:

- **Approximation:** $f_n = \sum_{k=0}^n \langle f, \phi_k \rangle \phi_k$
- **Convergence:** $\|f - f_n\|_2 \rightarrow 0$
- **Operations preserved:** Linearity, inner products

6. Verification Framework

6.1 Equivalence Verification

For mathematical proof P and computational representation $C(P)$:

1. Result Verification:

Test $\forall x \in \text{sample}: |P(x) - C(P)(x)| < \epsilon$

Prove error bounds

2. Structure Verification:

Map proof steps to computational operations

Verify inference rule preservation

3. Reconstruction Verification:

Construct inverse mapping $T : C(P) \rightarrow P$

Verify $T(C(P)) = P$

6.2 Convergence and Error Analysis

For approximation sequences:

- Prove monotonic error decrease
- Establish convergence rates
- Verify stability under operations

7. Applications and Examples

7.1 Algebraic Structures

- Finite groups: Complete representation
- Infinite finitely-generated groups: Generative representation
- Rings and fields: Operation preservation

7.2 Analysis

- Continuous functions: ϵ -approximation
- Integration: Numerical methods with error bounds
- Differential equations: Constructive existence proofs

7.3 Number Theory

- Existential proofs: Search algorithms
- Impossibility proofs: Modular verification
- Induction: Computational implementation

8. Limitations and Boundary Conditions

8.1 Non-Constructive Proofs

- Axiom of Choice: Limited computational representation
- Non-constructive existence: No effective procedure
- Continuum hypothesis: Beyond computational resolution

8.2 Complexity Barriers

- Exponential time requirements
- Space complexity for large structures
- Practical implementation limits

8.3 Gödel-Turing Limitations

- Incompleteness: True statements without computational proofs
- Undecidability: Problems without algorithmic solutions
- Non-computable functions: Beyond representation

9. Conclusion

This work establishes that within constructive mathematics and finitely-representable systems, every mathematical proof admits an equivalent computational representation preserving logical structure and results. The framework provides rigorous methods for translation, verification, and reconstruction while clearly delineating the boundaries of computational representation.

The equivalence between mathematical proofs and computational representations enables new approaches to proof verification, automated reasoning, and mathematical knowledge management while maintaining the rigor and precision of traditional mathematics.