As a final-year engineering student, I'm currently looking for a 6-month endof-study internship in IT, starting from February 10, 2024.

### **SKILLS**

# **Computer science**

- C, C#, C++, Java, Python, JS/TS, HTML/CSS, Ruby, PHP
- Data bases, MySQL
- · Unity, Blender
- Ruby on Rails, Symfony, Svelte, OpenGL
- Git
- Network

# Office technology

- · Windows and Linux
- Microsoft Word, Excel
- · Teams, Skype, Discord

### **Soft Skills**

- Adaptability, Teamwork, Critical thinking
- Project management

#### Health

First aid certificate



**Driver's license** 

### **LANGUAGES**

- French (native)
- English (advanced)
- German (intermediate)
- Japanese (beginner)

### **INTERESTS**

- Cinema
- Video gamesBoard games
- Drawing
- Philosophy

# **COUTANT MATHIEU**



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# **Education**

Engineer diploma from Paris Polytechnic Institute, 2021-2024

Télécom Sudparis - Évry

<u>Specialization "Video games and digital interactions"</u>: Development with Unity, Blender, rendering with OpenGL, Virtual Reality, Design, Artificial Intelligence, Mobile development

- MOOC "Project Management", 2021
- MOOC "Responsible Digital", 2022
- MOOC "ImpAct" on Occupational health and safety, 2022

**Summer School :** "Business Data Science with Python", *Summer 2023 Technische Universität - Berlin* 

# **Experience**

- 9 weeks internship at Kosmopolead Summer 2022
  - Creation of an API sending addresses requests to data bases using Ruby on Rails
  - Creation of an API sending and saving SMS using Ruby on Rails

# **Educational experience:**

- 6 months project : inclusion of a generative AI in the scenario editor of a role-playing game
  - Restriction of the AI to the game lore
  - Optimizing and integrating the AI into the pre-existing application
- Project analyzing the energy consumption of massive multiplayer games
  - Creation of a C script simulating the network traffic
- · Creation of a game in C++ using the SFML library
- Creation of a game in Java using the LibGDX library
- Creation of a platformer game using Processing
- Project GATE "Laitquitable" (promotionnal project)

### **Community experience:**

- Vice-president of a game creation club
  - · organisation of courses
  - participation to Game JAMs

### Other:

 Volunteer in the SNEJ 2019 (International week for young cyclists in Europe)