Logger

- std::vector< std::string > _current_buffer
- std::vector< std::string > _write_buffer
- std::mutex _mutex
- std::condition_variable _cv
- std::thread _worker
- std::atomic< bool > _is_running
- std::atomic< bool > is_the_first
- std::ofstream _file _stream

+ Logger(const Logger &)=delete
+ void operator=(const Logger &)=delete
+ void info(std::string msg)
+ void warn(std::string msg)
+ void error(std::string msg)
+ void info(std::format _string< Args... > fmt, Args &&... args)
+ void warn(std::format _string< Args... > fmt, Args &&... args)
+ void error(std::format _string< Args... > fmt, Args &&... args)
+ static Logger & get()
- Logger()
- ~Logger()
- void _init_file()
- void log(const char *prefixo, std::string &&msg)
- void _worker_loop()