

BaseAgent

```
classDiagram
    class BaseAgent {
    }
    class AgentAgent["Agent.Agent"] {
        + unum
        + __init__(self, list [list[str|int]] creation_options)
    }
    AgentAgent --|> BaseAgent
```

The diagram illustrates a class hierarchy. At the top is the 'BaseAgent' class, represented by a rectangle divided into three horizontal sections. The top section contains the class name 'BaseAgent', while the two bottom sections are empty. Below 'BaseAgent' is the 'Agent.Agent' class, represented by a solid gray rectangle divided into three horizontal sections. The top section contains the class name 'Agent.Agent'. The middle section contains the attribute '+ unum'. The bottom section contains the method signature '+ __init__(self, list [list[str|int]] creation_options)'. A blue arrow with an open triangular head points from the top of the 'Agent.Agent' class box up to the bottom of the 'BaseAgent' class box, indicating that 'Agent.Agent' inherits from 'BaseAgent'.

Agent.Agent

+ unum

+ __init__(self, list
[list[str|int]] creation
_options)