



```
+ config_positions
+ nome_de_config_selecionada
+ FIELD_WIDTH
+ FIELD_HEIGHT
+ GRID_SCALE
+ MAX_JOGADORES
+ X_MIN
+ X_MAX
+ Y_MIN
+ Y_MAX
+ posicoes_atuais
+ marcadores_jogadores
+ tv_configs
+ canvas
+ canvas_height
+ canvas_width
+ on_double_click_in_configs
+ click_on_grid
+ str CONFIG_POSITION_PATH
+ __init__(self)
+ criar_widgets(self)
+ None draw_player(self, field_x, field_y)
+ click_on_grid(self, tk.Event event)
+ None on_double_click_in_configs(self, tk.Event event)
+ None salvar_config(self)
+ None clear_grid(self)
+ None nova_config(self)
+ None apagar_config(self)
+ None update_table_config(self)
+ destroy(self)
+ dict[str, list[tuple]] get_config_positions()
+ None save_config_positions(dict[str, list[tuple]] dados)
# tuple_field_to_canvas(self, float fx_, float fy_)
# tuple_canvas_to_field(self, int cx, int cy)
```