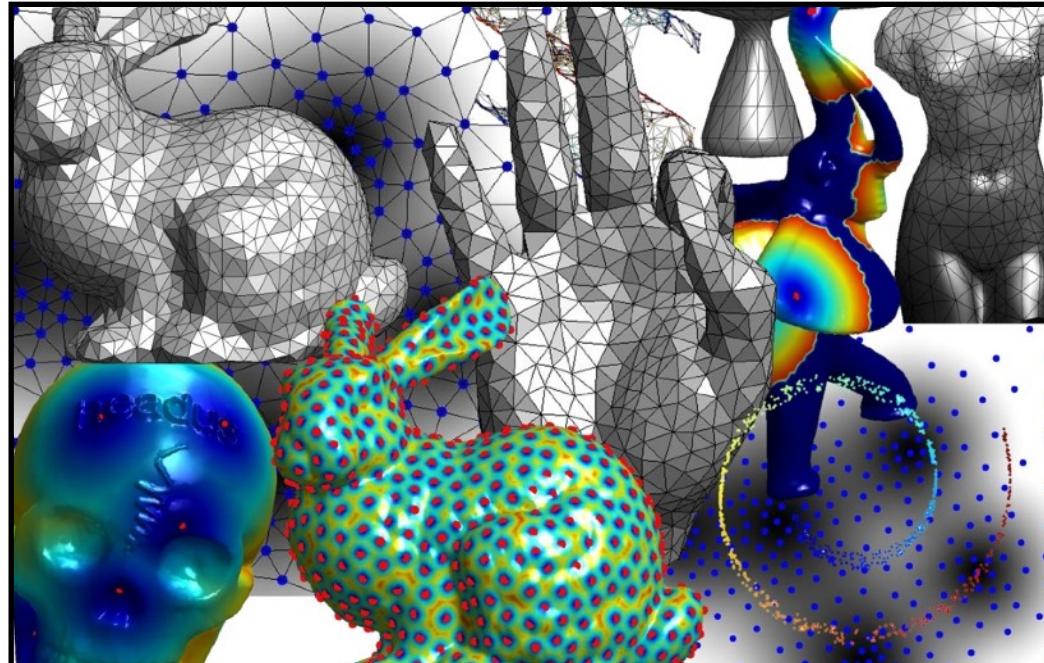


Mesh Processing Meets Graph Theory

Gabriel Peyré



www.numerical-tours.com



Overview

- **Triangulated Meshes**
- Operators on Meshes
- Denoising by Diffusion
- Fourier on Meshes

Triangular Meshes

Triangulated mesh: topology $M = (V, E, F)$ and geometry $\mathcal{M} = (\mathcal{V}, \mathcal{E}, \mathcal{F})$.

Topology M :

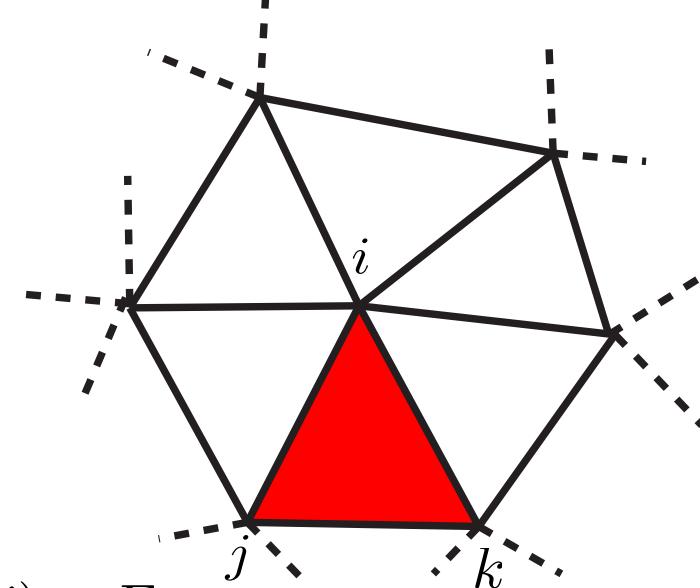
- (0D) Vertices: $V \simeq \{1, \dots, n\}$.
- (1D) Edges: $E \subset V \times V$.

Symmetric: $(i, j) \in E \Leftrightarrow i \sim j \Leftrightarrow (j, i) \in E$.

- (2D) Faces: $F \subset V \times V \times V$.

Compatibility: $(i, j, k) \in F \Leftarrow (i, j), (j, k), (k, i) \in E$.

$$\forall (i, j) \in E, \quad \exists (i, j, k) \in F.$$



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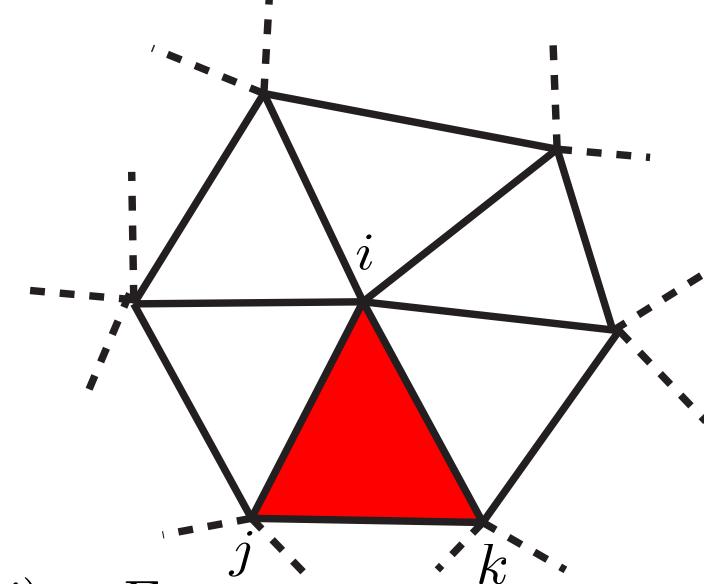
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Geometric realization \mathcal{M} : $\forall i \in V, x_i \in \mathbb{R}^3, \quad \mathcal{V} \stackrel{\text{def.}}{=} \{x_i \mid i \in V\}$.

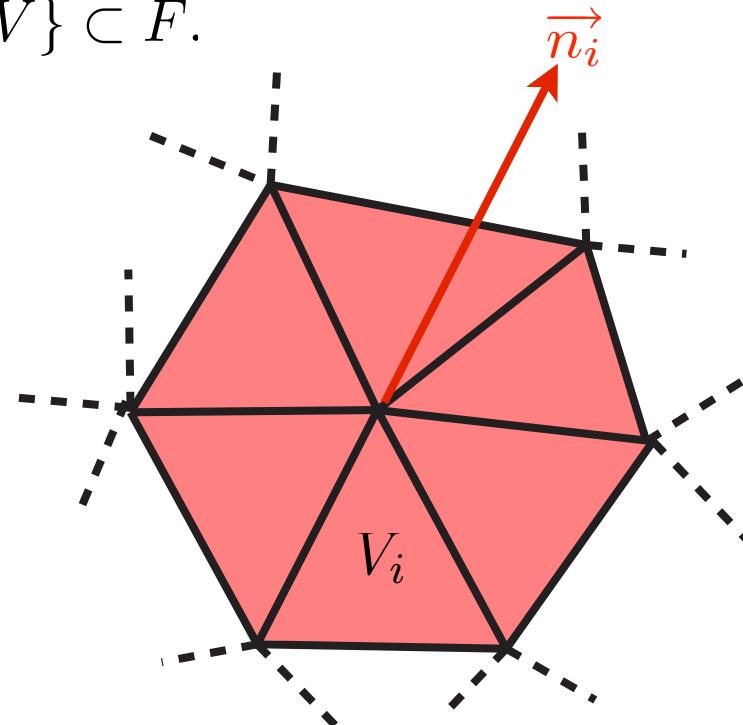
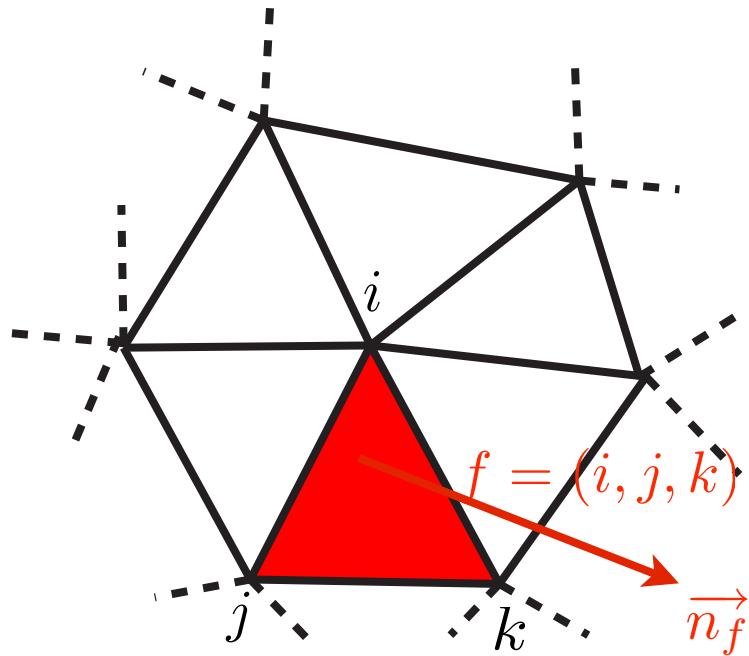
Piecewise linear mesh: $\mathcal{E} \stackrel{\text{def.}}{=} \bigcup_{(i,j) \in E} \text{Conv}(x_i, x_j) \subset \mathbb{R}^3$.

$$\mathcal{F} \stackrel{\text{def.}}{=} \bigcup_{(i,j,k) \in F} \text{Conv}(x_i, x_j, x_k) \subset \mathbb{R}^3.$$

Local Connectivity

Vertex 1-ring: $V_i \stackrel{\text{def.}}{=} \{j \in V \setminus (i, j) \in E\} \subset V$.

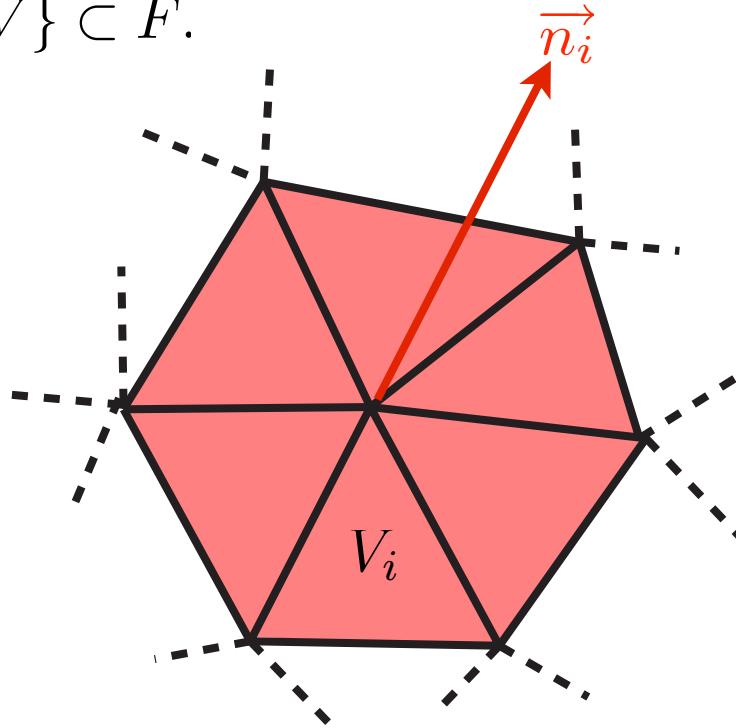
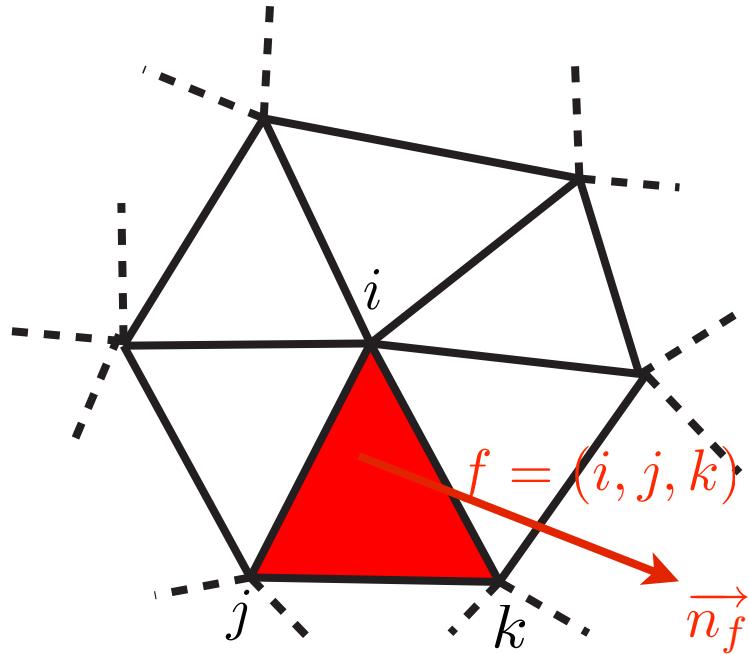
Face 1-ring: $F_i \stackrel{\text{def.}}{=} \{(i, j, k) \in F \setminus i, j \in V\} \subset F$.



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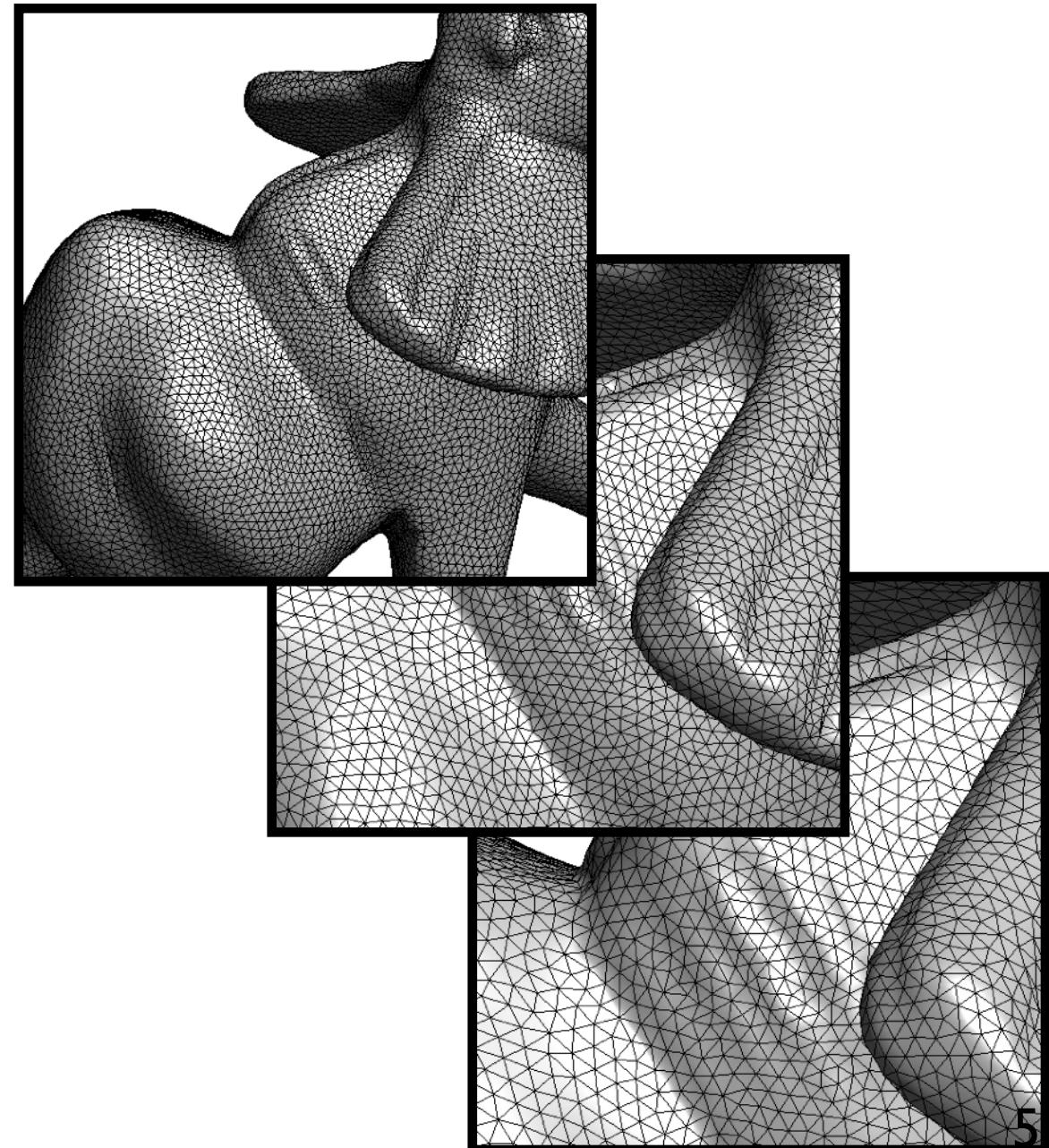
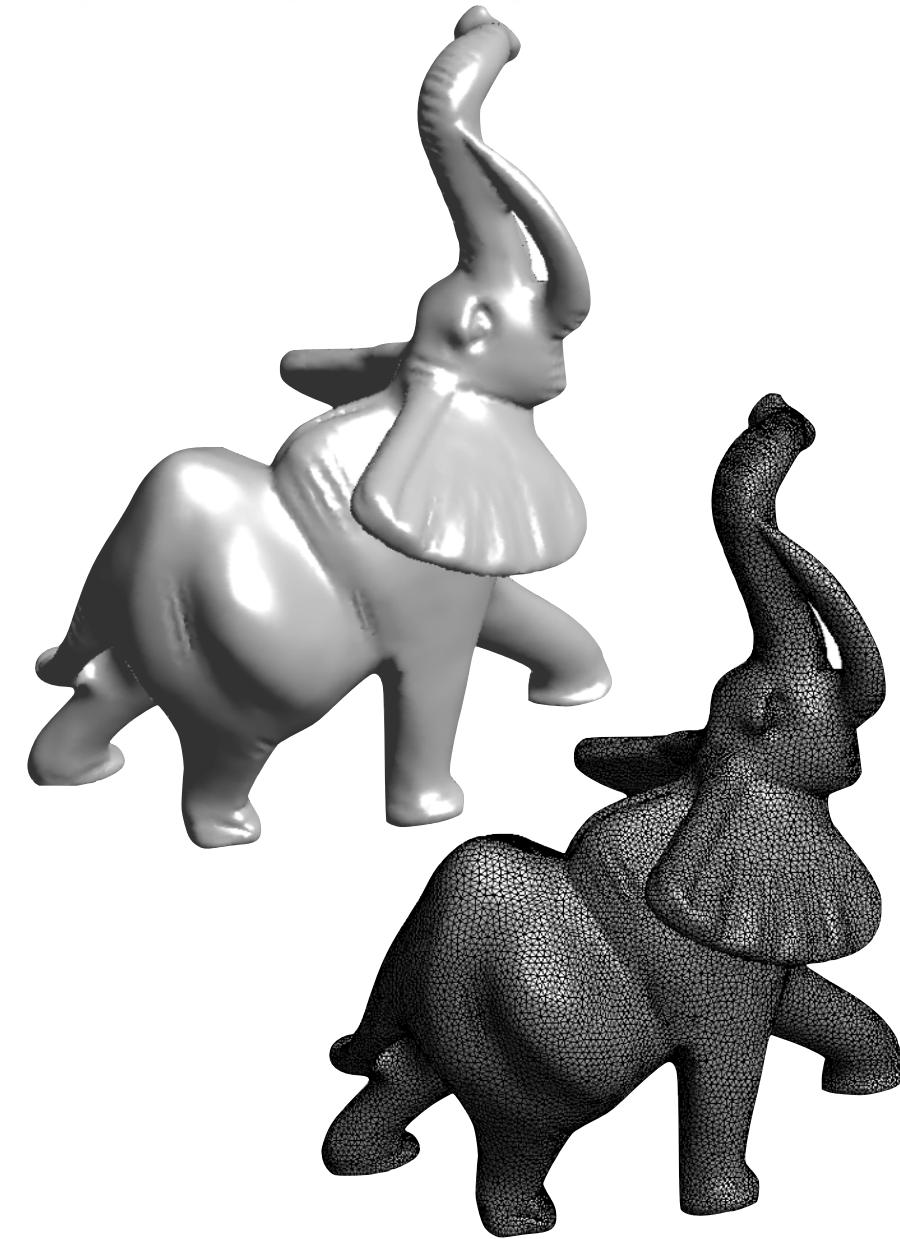


Normal Computation:

$$\forall f = (i, j, k) \in F, \quad \overrightarrow{n}_f \stackrel{\text{def.}}{=} \frac{(x_j - x_i) \wedge (x_k - x_i)}{\|(x_j - x_i) \wedge (x_k - x_i)\|}.$$

$$\forall i \in V, \quad \overrightarrow{n}_i \stackrel{\text{def.}}{=} \frac{\sum_{f \in F_i} \overrightarrow{n}_f}{\|\sum_{f \in F_i} \overrightarrow{n}_f\|}$$

Mesh Displaying



Overview

- Triangulated Meshes
- **Operators on Meshes**
- Denoising by Diffusion
- Fourier on Meshes

Functions on a Mesh

Function on a mesh: $f \in \ell^2(\mathcal{V}) \simeq \ell^2(V) \simeq \mathbb{R}^n$.

$$f : \begin{cases} \mathcal{V} & \longrightarrow \mathbb{R} \\ x_i & \longmapsto f(x_i) \end{cases} \iff f : \begin{cases} V & \longrightarrow \mathbb{R} \\ i & \longmapsto f_i \end{cases} \iff f = (f_i)_{i \in V} \in \mathbb{R}^n.$$

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Inner product & norm:

$$\langle f, g \rangle \stackrel{\text{def.}}{=} \sum_{i \in V} f_i g_i \quad \text{and} \quad \|f\|^2 = \langle f, f \rangle$$

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Linear operator A :

$$A : \ell^2(V) \rightarrow \ell^2(V) \iff A = (a_{ij})_{i,j \in V} \in \mathbb{R}^{n \times n} \text{ (matrix).}$$

$$(Af)(x_i) = \sum_{j \in V} a_{ij} f(x_j) \iff (Af)_i = \sum_{j \in V} a_{ij} f_j.$$

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Mesh processing:

- Modify functions $f \in \ell^2(V)$. $f \xrightarrow{\hspace{2cm}} Af$
- *Example*: denoise a mesh \mathcal{M} as 3 functions on M .
- *Strategy*: apply a linear operator $f \mapsto Af$.
- *Remark*: A can be computed from M only or from (M, \mathcal{M}) .

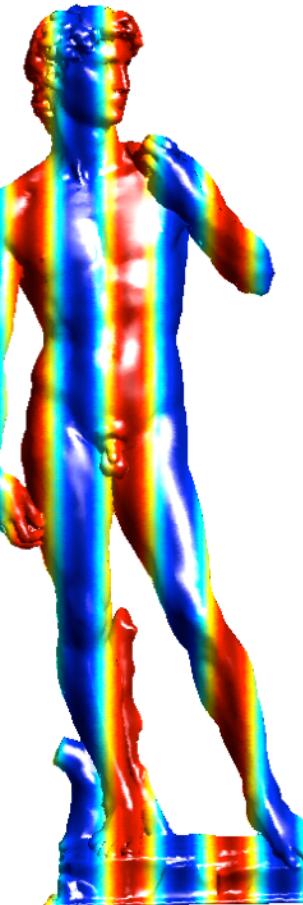
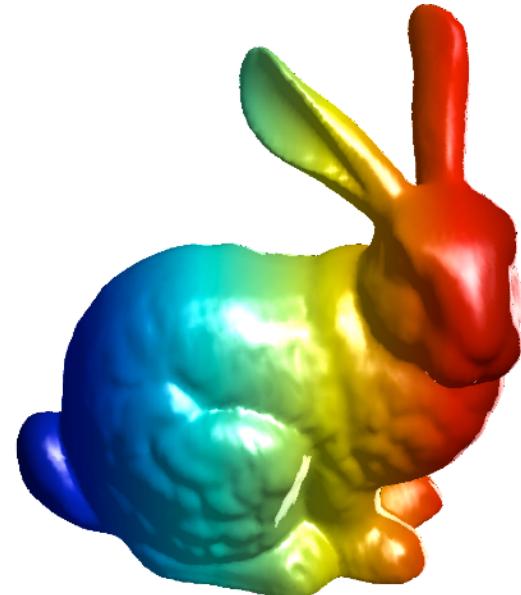
Functions on Meshes

Examples:

- Coordinates: $x_i = (x_i^1, x_i^2, x_i^3) \in \mathbb{R}^3$.
- X-coordinate: $f : i \in V \mapsto x_i^1 \in \mathbb{R}$.
- Geometric mesh $\mathcal{M} \iff 3$ functions defined on M .



$$f(x_i) = x_i^1$$



$$f(x_i) = \cos(2\pi x_i^1)$$



Local Averaging

Local operator: $W = (w_{ij})_{i,j \in V}$ where $w_{ij} = \begin{cases} > 0 & \text{if } j \in V_i, \\ 0 & \text{otherwise.} \end{cases}$

$$(Wf)_i = \sum_{(i,j) \in E} w_{ij} f_j.$$

Local Averaging

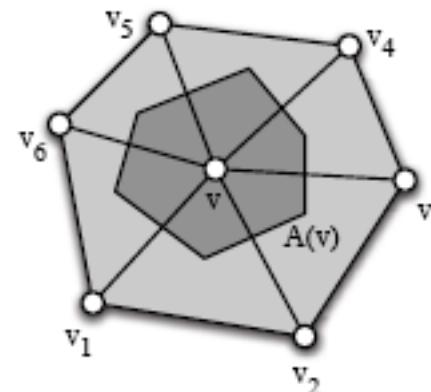
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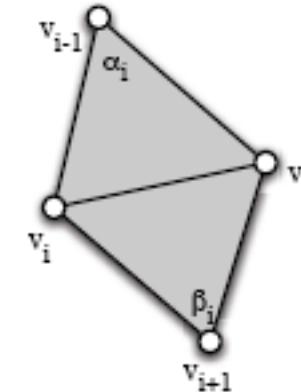
Examples: for $i \sim j$,

$$w_{ij} = 1 \quad \text{combinatorial}$$

$$w_{ij} = \frac{1}{\|x_j - x_i\|^2} \quad \text{distance}$$



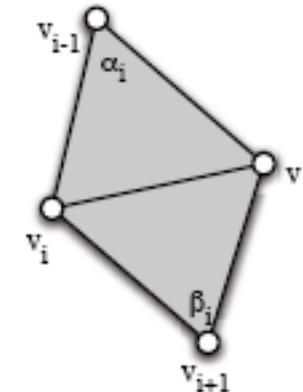
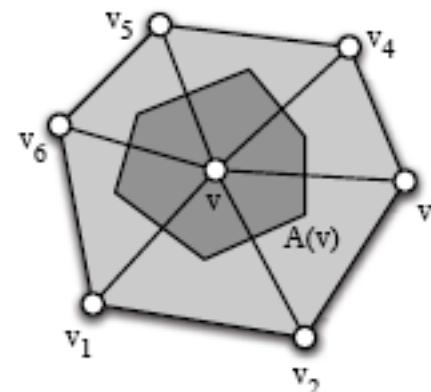
$$w_{ij} = \cot(\alpha_{ij}) + \cot(\beta_{ij}) \quad \text{conformal} \\ (\text{explanations later})$$



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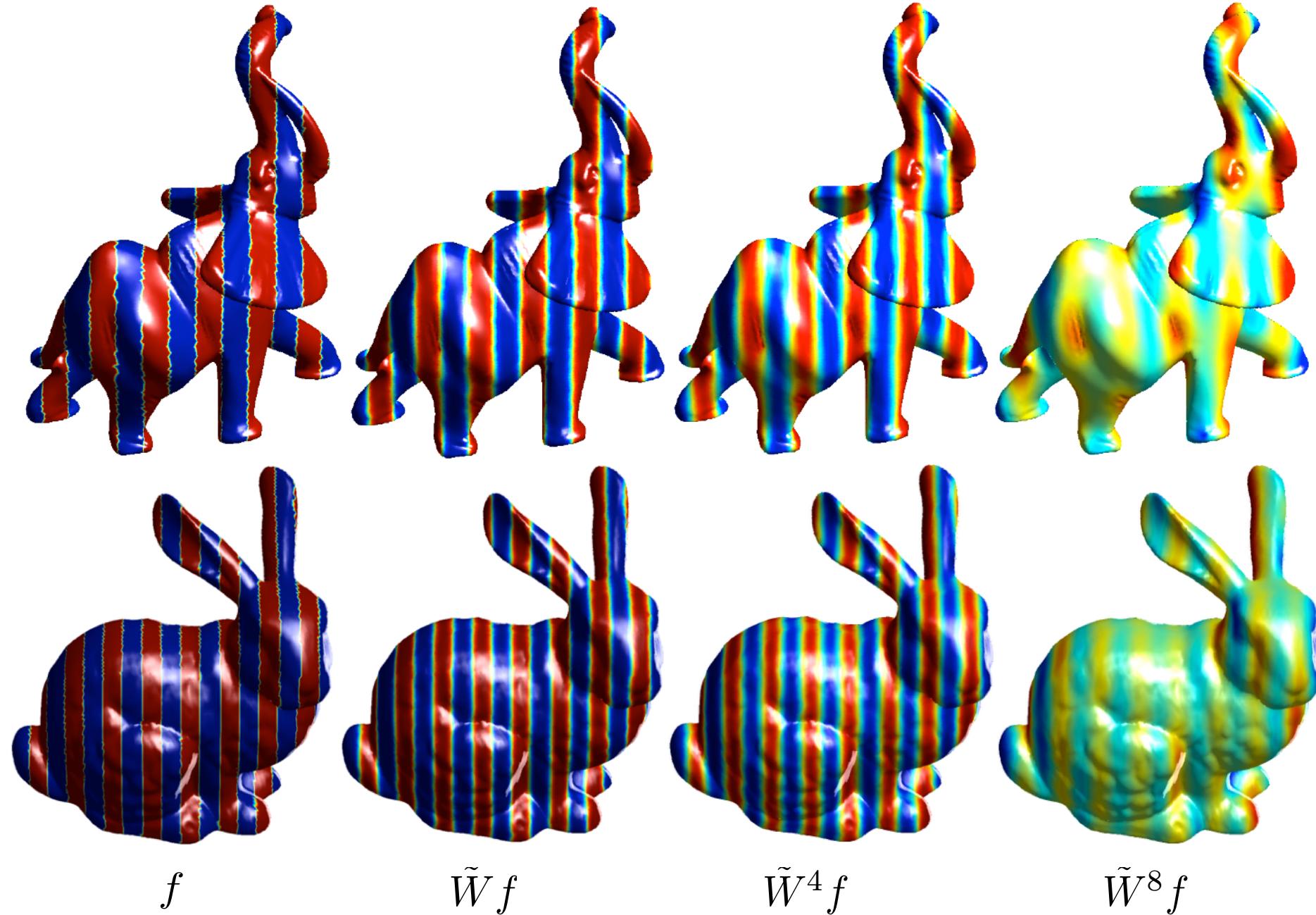
Local averaging operator $\tilde{W} = (\tilde{w}_{ij})_{i,j \in V}$: $\forall (i,j) \in E, \quad \tilde{w}_{ij} = \frac{w_{ij}}{\sum_{(i,j) \in E} w_{ij}}.$

$$\tilde{W} = D^{-1}W \quad \text{with} \quad D = \text{diag}_i(d_i) \quad \text{where} \quad d_i = \sum_{(i,j) \in E} w_{ij}.$$

Averaging: $\tilde{W}1 = 1$.

Iterative Smoothing

Iterative smoothing: $\tilde{W}f, \tilde{W}^2, \dots, \tilde{W}^k f$ smoothed version of f .



Overview

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Gradient

Gradient operator: oriented edges $E_0 \stackrel{\text{def.}}{=} \{(i, j) \in E \setminus i < j\}$,

$$\begin{aligned} G : \ell^2(V) \longrightarrow \ell^2(E_0), \quad &\iff G : \mathbb{R}^n \longrightarrow \mathbb{R}^p \quad \text{where } p = |E_0|, \\ &\iff G \in \mathbb{R}^{n \times p} \quad \text{matrix.} \end{aligned}$$

$$\forall (i, j) \in E, \ i < j, \quad (Gf)_{(i,j)} \stackrel{\text{def.}}{=} \sqrt{w_{ij}}(f_j - f_i) \in \mathbb{R}.$$

→ Derivative along direction $\overrightarrow{x_i x_j}$.

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→ Derivative along direction $\overrightarrow{x_i x_j}$.

Example: $w_{ij} = \|x_i - x_j\|^{-2}$, $(Gf)_{(i,j)} = \frac{f(x_j) - f(x_i)}{\|x_i - x_j\|}$.

Regular grid:

- Gf discretize $\nabla f = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right)$.
- $G^T v$ discretize $\operatorname{div}(v) = \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y}$.

Laplacian

$$L \stackrel{\text{def.}}{=} D - W, \quad \text{where} \quad D = \text{diag}_i(d_i), \quad \text{with} \quad d_i = \sum_j w_{ij}.$$

Normalized Laplacian:

$$\tilde{L} \stackrel{\text{def.}}{=} D^{-1/2} L D^{-1/2} = \text{Id}_n - D^{-1/2} W D^{1/2} = \text{Id}_n - D^{1/2} \tilde{W} D^{-1/2}.$$

Remarks:

- symmetric operators $L, \tilde{L} \in \mathbb{R}^{n \times n}$.
- $L\mathbf{1} = 0$: acts like a (second order) derivative.
- $\tilde{L}\mathbf{1} \neq 0$.

Theorem: $L = G^T G$ and $\tilde{L} = (GD^{-1/2})^T (GD^{-1/2})$.

$\implies L$ and \tilde{L} are symmetric positive definite.

$$\begin{aligned} \langle Lf, f \rangle &= \|Gf\|^2 = \sum_{(i,j) \in E_0} w_{ij} \|f_i - f_j\|^2 \\ \langle \tilde{L}f, f \rangle &= \|GD^{-1/2}f\|^2 = \sum_{(i,j) \in E_0} w_{ij} \left\| \frac{f_i}{\sqrt{d_i}} - \frac{f_j}{\sqrt{d_j}} \right\|^2 \end{aligned}$$

Examples of Laplacians

Example in 1D: $(Lf)_i = \frac{1}{h^2} (2f_i - f_{i+1} - f_{i-1}) = \frac{1}{h^2} f * (-1, 2, -1)$

$$L \xrightarrow{h \rightarrow 0} -\frac{d^2 f}{dx^2}(x_i)$$

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Example in 2D:

$$(Lf)_i = \frac{1}{h^2} (4f_i - f_{j_1} - f_{j_2} - f_{j_3} - f_{j_4}) = \frac{1}{h^2} f * \begin{pmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{pmatrix}$$
$$L \xrightarrow{h \rightarrow 0} -\frac{\partial^2 f}{\partial x^2}(x_i) - \frac{\partial^2 f}{\partial y^2}(x_i) = \Delta f(x_i).$$

$$L = G^T G f \quad \text{discretize} \quad \Delta f = \operatorname{div}(\nabla f).$$

Iterative Smoothing

Initialization: $k = 1, 2, 3$, $f_k^{(0)} = f_k$.

Iteration: $k = 1, 2, 3$, $f_k^{(s+1)} = \tilde{W}f_k^{(s)}$, $f_k^{(s+1)}(i) = \frac{1}{|V_i|} \sum_{(j,i) \in V_i} f_k^{(s)}(j)$

Denoised: choose s , and $\tilde{x}_i = (f_1^{(s)}, f_2^{(s)}, f_3^{(s)})$

Iterative Smoothing

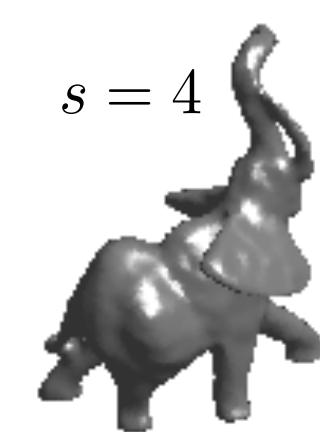
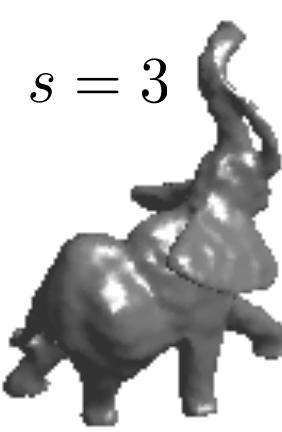
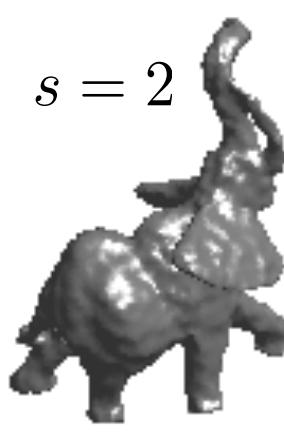
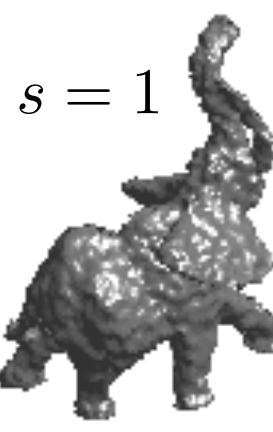
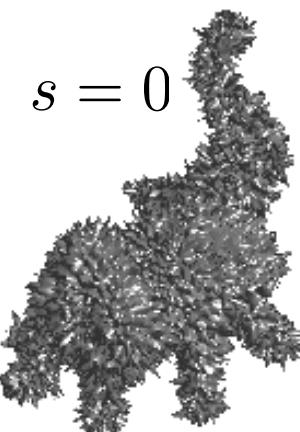
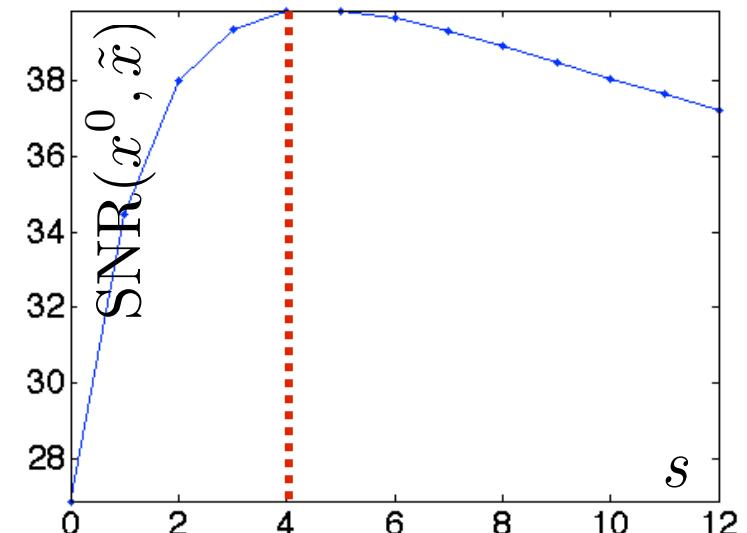
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Problem: optimal choice of s

Oracle: $\max_s \text{SNR}(x^0, x^{(s)})$.



Heat Diffusion

Heat diffusion: $\forall t > 0$, $F^{(t)} : V \rightarrow \mathbb{R}$ solving

$$\frac{\partial F^{(t)}}{\partial t} = -D^{-1}LF^{(t)} = (\text{Id}_n - \tilde{W})F^{(t)} \quad \text{and} \quad \forall i \in V, F^{(0)}(i) = f(i)$$

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Discretization: time step δ , #iterations $K \stackrel{\text{def.}}{=} t/\delta$.

$$\frac{1}{\delta} \left(f^{(s+1)} - f^{(s)} \right) = -D^{-1}Lf^{(s)} \implies f^{(s+1)} = f^{(s)} - \delta D^{-1}Lf^{(s)} = (1-\delta)f^{(s)} + \delta \tilde{W}f^{(s)}.$$

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Theorem: stable and convergent scheme if $\delta < 1$ (CFL condition)

$$f^{(t/\delta)} \xrightarrow{\delta \rightarrow 0} F^{(t)}$$

→ see later for a proof.

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→ see later for a proof.

Remark: if $\delta = 1$, $f^{(s)} = \tilde{W}^k f$.

→ still stable in most cases (see later).

PDEs on Meshes

Heat diffusion: $\frac{\partial f}{\partial t} = \Delta f$ and $f(x, 0) = f_0(x)$



PDEs on Meshes

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Diffusion of X/Y/Z coordinates:



PDEs on Meshes

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Diffusion of X/Y/Z coordinates:



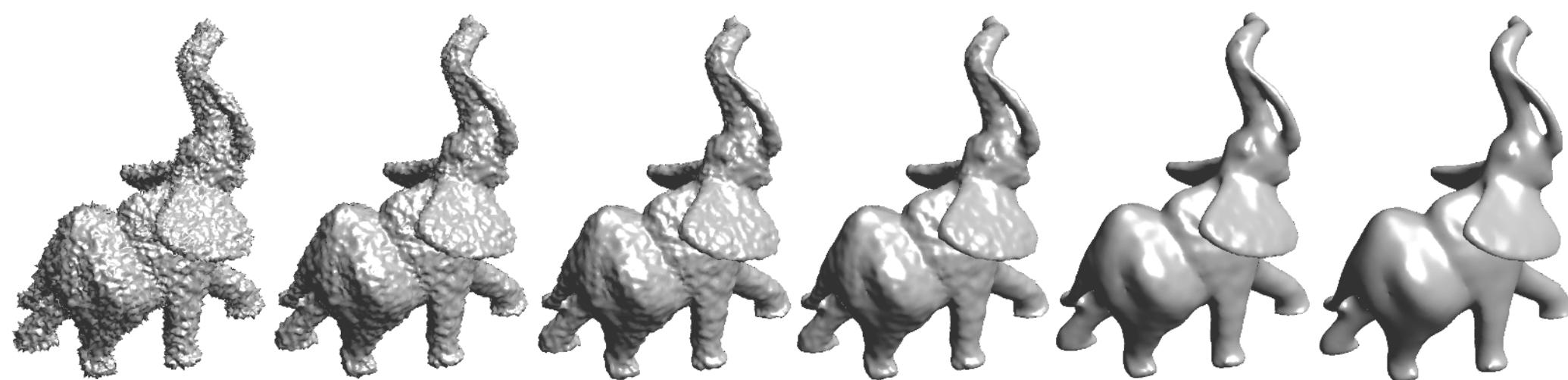
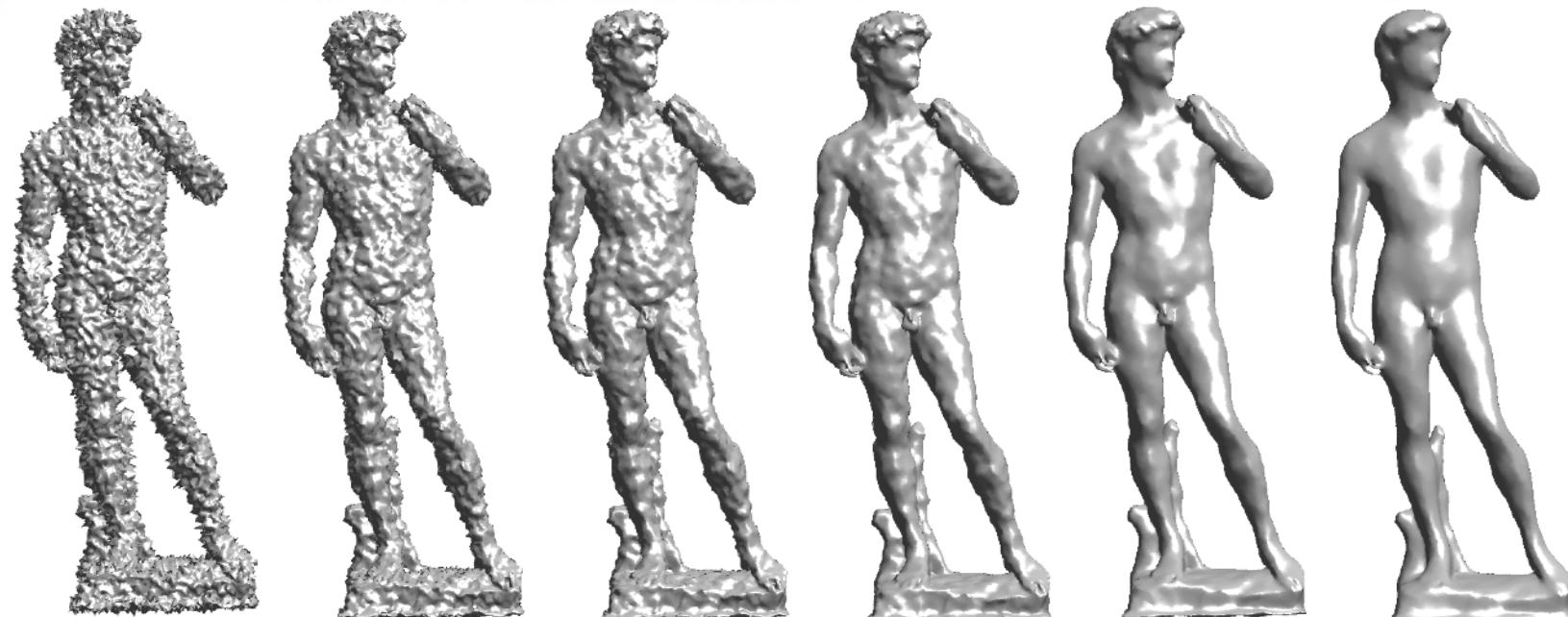
Initialization:

```
% Laplacian matrix  
L=D-W;  
% initialization  
f1 = f;
```

Explicit Euler:

```
for i=1:3  
    f1 = f1 + tau*L*f1;  
end
```

Mesh Denoising with Heat Diffusion



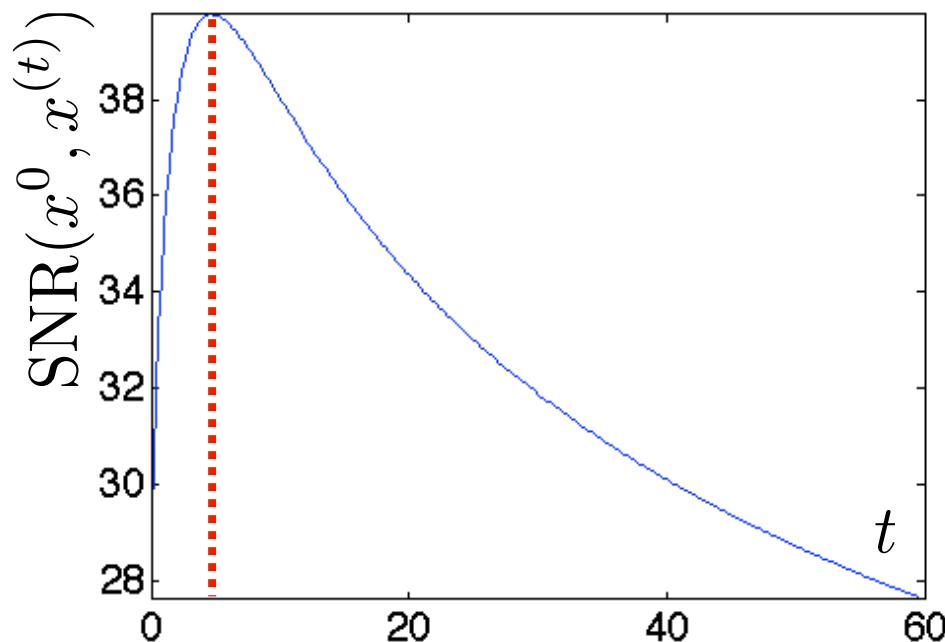
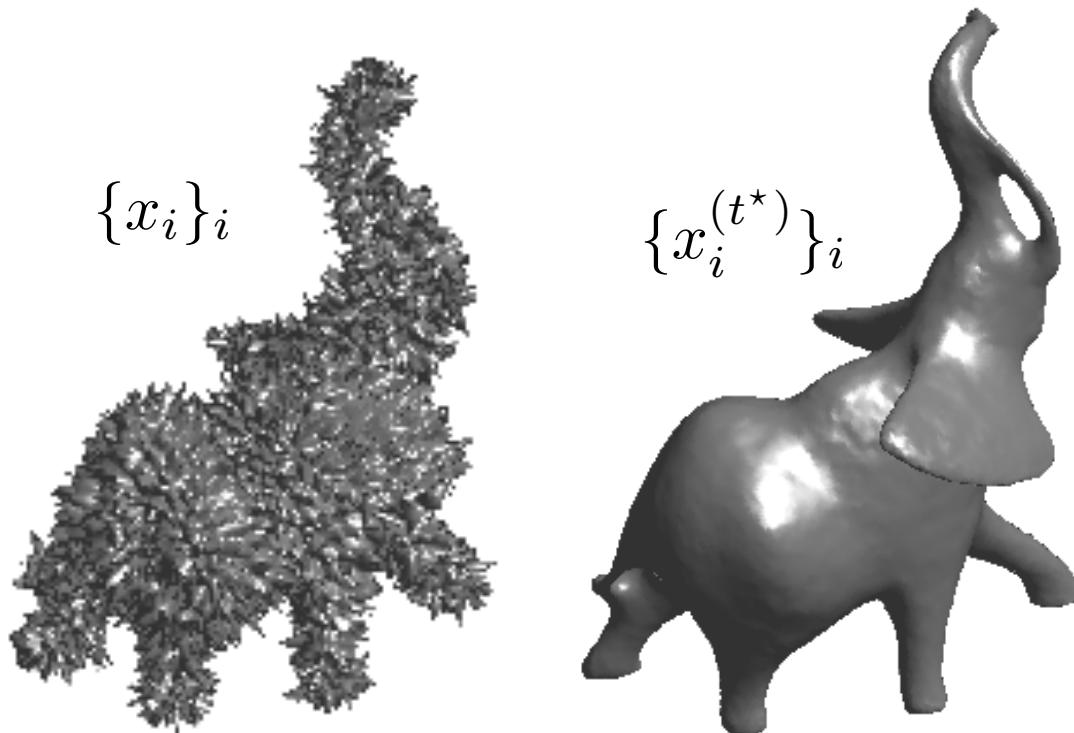
Optimal Stopping Time

Mesh: 3 functions X/Y/Z: $x_i = (f_1(i), f_2(i), f_3(i)) \in \mathbb{R}^3$.

Denoised: $x^{(t)} = (f_1^{(s)}, f_2^{(s)}, f_3^{(s)})$ for $t = s\delta$.

Problem: optimal choice of t

Oracle: $t^* = \max_t \text{SNR}(x^0, x^{(t)})$.



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Laplacian Eigen-decomposition

$$\tilde{L} = D^{-1/2} L D^{-1/2} = \text{Id}_n - D^{-1/2} W D^{-1/2}$$

$$\tilde{L} = (G D^{-1/2})^T (G D^{-1/2}) \implies \tilde{L} \text{ is positive semi-definite.}$$

Eigen-decomposition of the Laplacian: $\exists U, U^T U = \text{Id}_n,$

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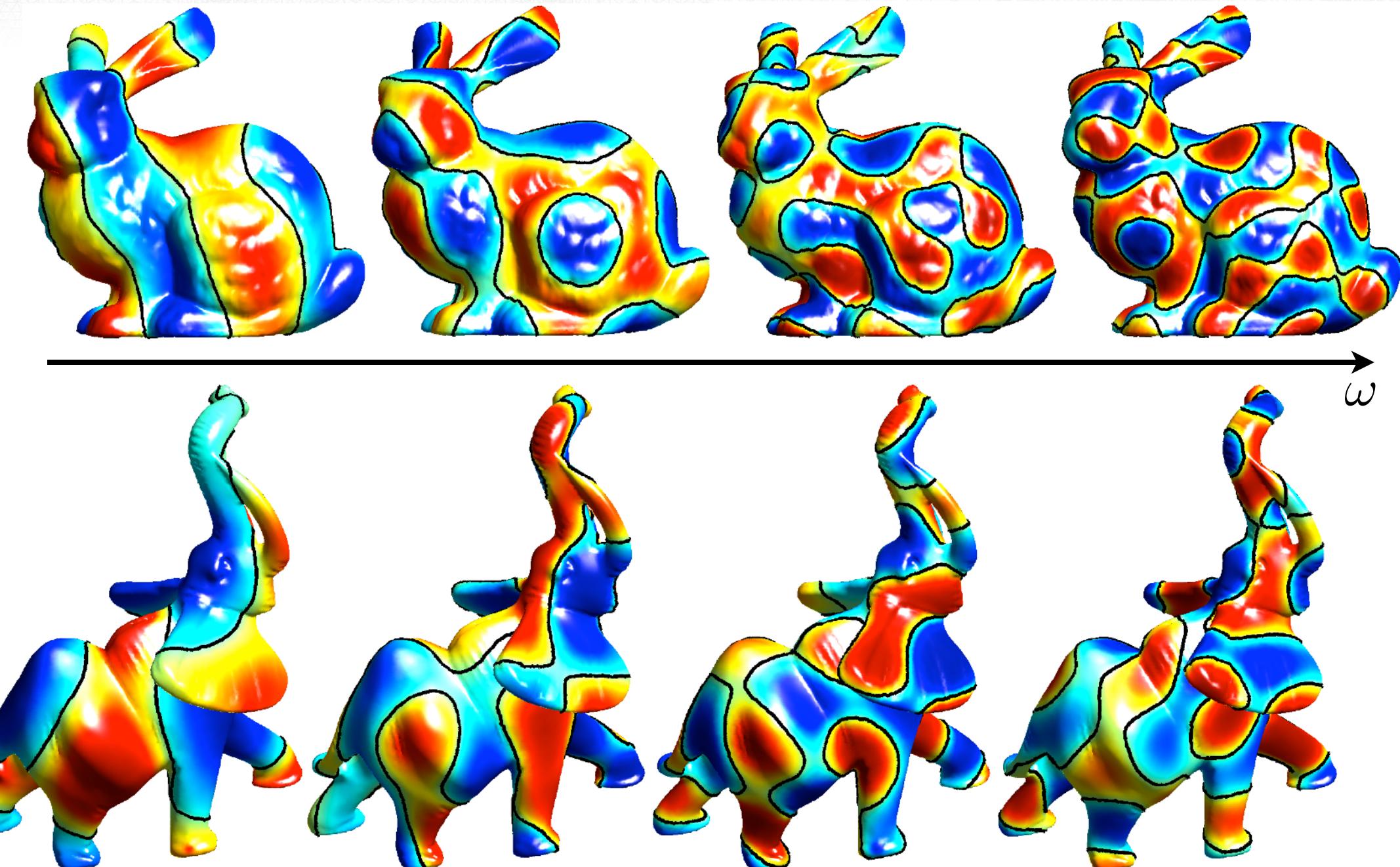
Eigen-basis: $U = (u_{\omega})_{\omega}$ orthogonal basis of $\mathbb{R}^n \simeq \ell^2(V).$

$$u_{\omega} : \begin{cases} V & \longrightarrow \mathbb{R} \\ i & \longmapsto u_{\omega}(i) \end{cases}$$

Orthogonal expansion: $\langle u_{\omega}, u_{\omega'} \rangle = \delta_{\omega}^{\omega'},$

$$\forall f \in \ell^2(V), f = \sum_{\omega} \langle f, u_{\omega} \rangle u_{\omega}.$$

Eigenvectors of the Laplacian



Examples of Eigen-decompositions

Laplacian in 1-D: $Lf = (-1/2, 1, -1/2) \star f$

Theorem (in 1D):

$$u_\omega(k) = n^{-1/2} e^{\frac{2i\pi}{n} k\omega} \quad \lambda_\omega = \sin^2 \left(\frac{\pi}{n} \omega \right)$$

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Laplacian in 2-D: $Lf = \begin{pmatrix} 0 & -1/4 & 0 \\ -1/4 & 1 & -1/4 \\ 0 & -1/4 & 0 \end{pmatrix} \star f$

Theorem (in 2D): $n = n_1 n_2$, $\omega = (\omega_1, \omega_2)$

$$u_\omega(k) = n^{-1} e^{\frac{2i\pi}{n} \langle k, \omega \rangle} \quad \lambda_\omega = \frac{1}{2} \sin^2 \left(\frac{\pi}{n} \omega_1 \right) + \frac{1}{2} \sin^2 \left(\frac{\pi}{n} \omega_2 \right)$$

On a 3D mesh: $(u_\omega)_\omega$ is the extension of the Fourier basis.

Fourier Transform on Meshes

Manifold-Fourier transform: for $f \in \ell^2(V)$,

$$\Phi(f)(\omega) = \hat{f}(\omega) \stackrel{\text{def.}}{=} \langle D^{1/2}f, u_\omega \rangle \iff \begin{cases} \Phi(f) = \hat{f} = U^T D^{1/2} f, \\ \Phi^{-1}(\hat{f}) = D^{-1/2} U \hat{f}. \end{cases}$$

Theorem: $\Phi \tilde{W} \Phi^{-1} = \text{Id}_n - \Lambda$,

$$\implies \widehat{\tilde{W}f}(\omega) = (1 - \lambda_\omega) \hat{f}(\omega)$$

Proof: $\Phi \tilde{W} \Phi^{-1} = U^* \underbrace{D^{1/2} W D^{-1/2}}_{\text{Id}_n - \tilde{L}} U = \text{Id}_n - \Lambda$

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Theorem: if $\lambda_n < 2$ (i.e. M is not 2-colorable),

$$\tilde{W}^k f \xrightarrow{k \rightarrow +\infty} f^\star = \langle f, d \rangle d^{-1}$$

$$\tilde{W}^k f = \Phi^{-1} (\text{Id}_n - \Lambda)^k \Phi(f) \longrightarrow f^\star$$



Mesh Approximation and Compression

Orthogonal basis $U = (u_\omega)_\omega$ of $\ell^2(V) \simeq \mathbb{R}^n$, where $\tilde{L} = U\Lambda U^T$.

$$f = \sum_{\omega=1}^n \langle f, u_\omega \rangle u_\omega \quad \xrightarrow{\text{M-term approx.}} \quad f_M \stackrel{\text{def.}}{=} \sum_{\omega=1}^M \langle f, u_\omega \rangle u_\omega.$$

Error decay: $E(M) \stackrel{\text{def.}}{=} \|f - f_M\|^2 = \sum_{\omega > M} |\langle f, u_\omega \rangle|^2$.

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Good basis $\iff E(M)$ decays fast.

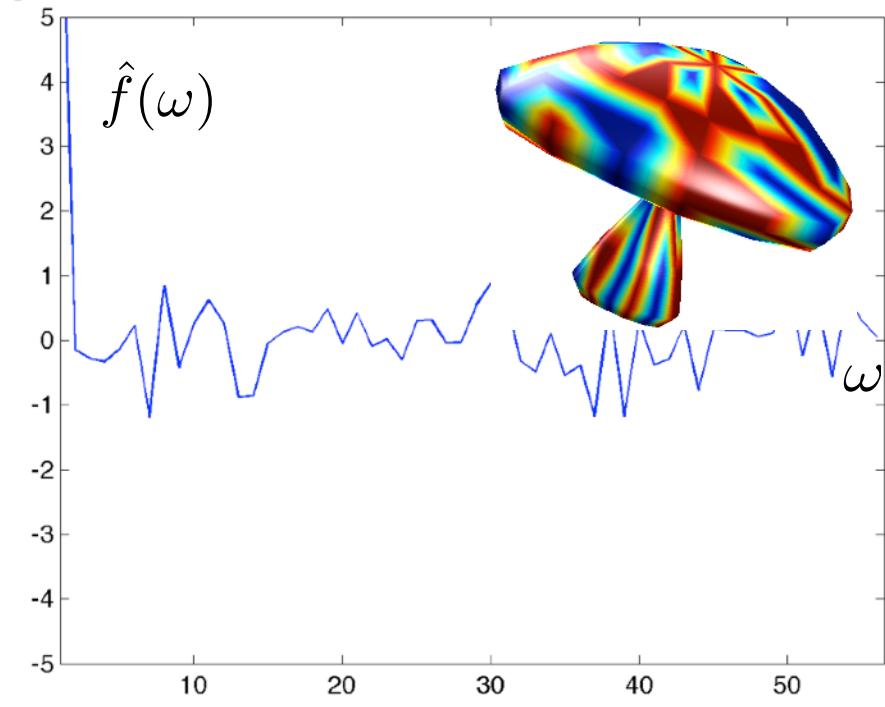
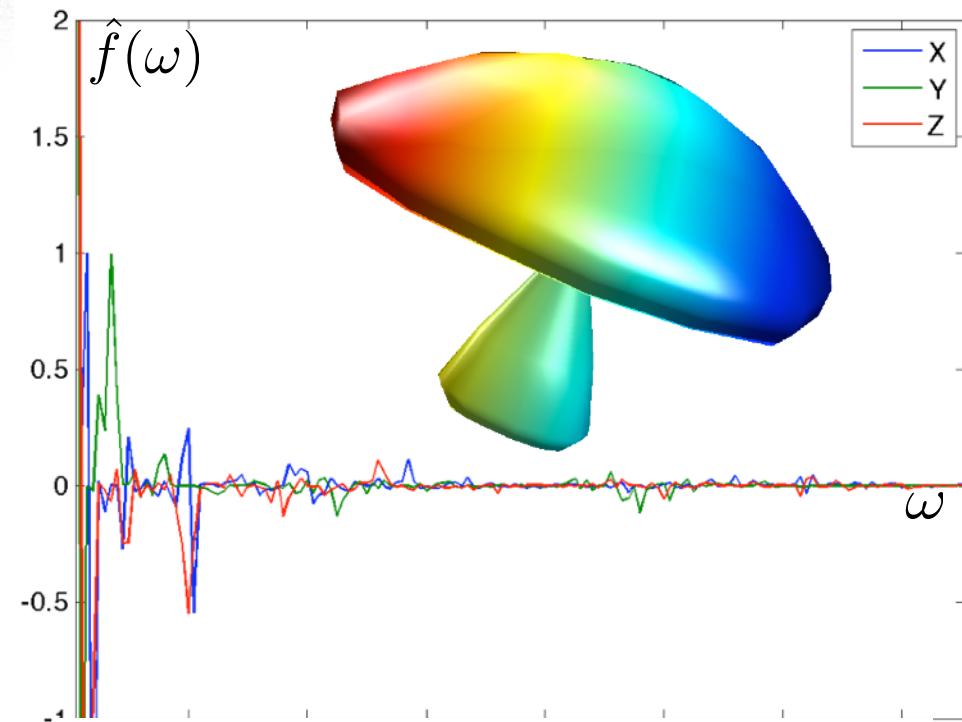
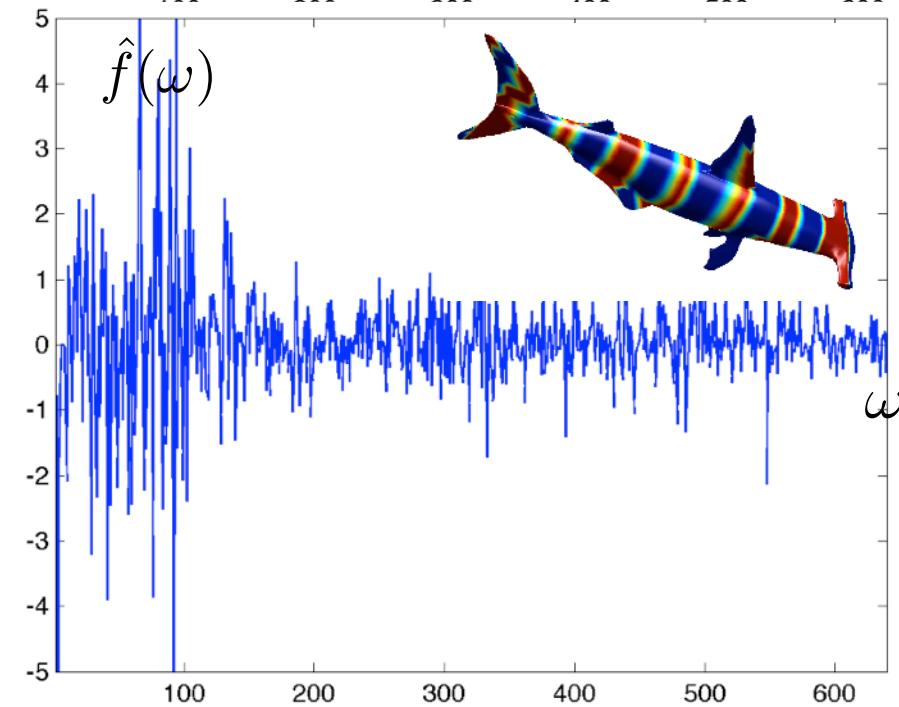
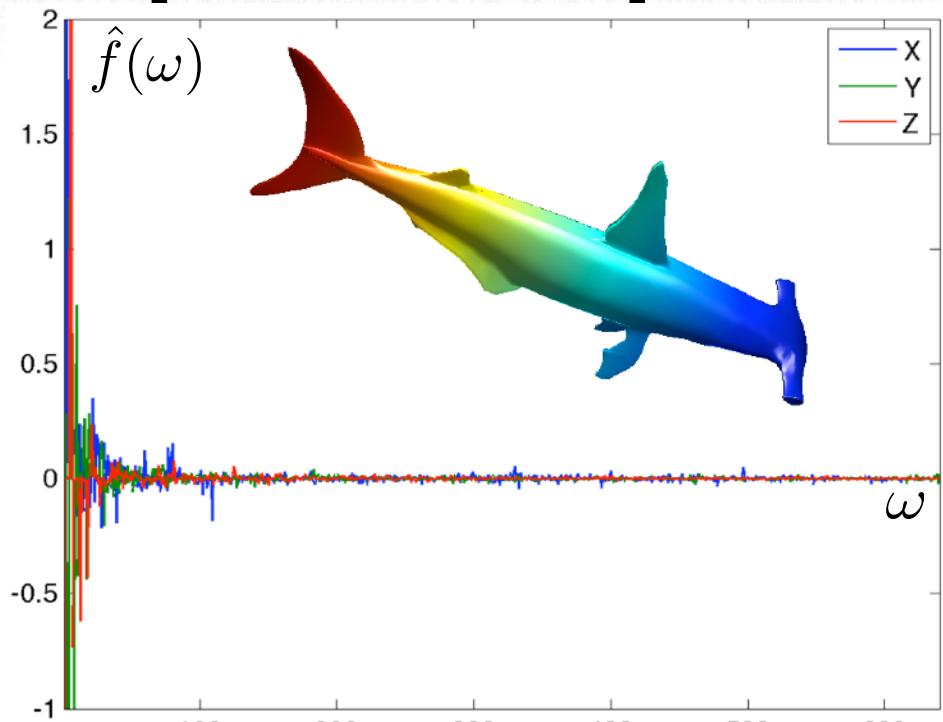
Example in 1D: if f is C^α on $\mathbb{R}/(2\pi\mathbb{Z})$, $|\hat{f}(\omega)| \leq \|f^{(\alpha)}\|_\infty |\omega|^{-\alpha}$.

Example on a mesh: f is smooth if $\|\tilde{L}f\|$ is small.

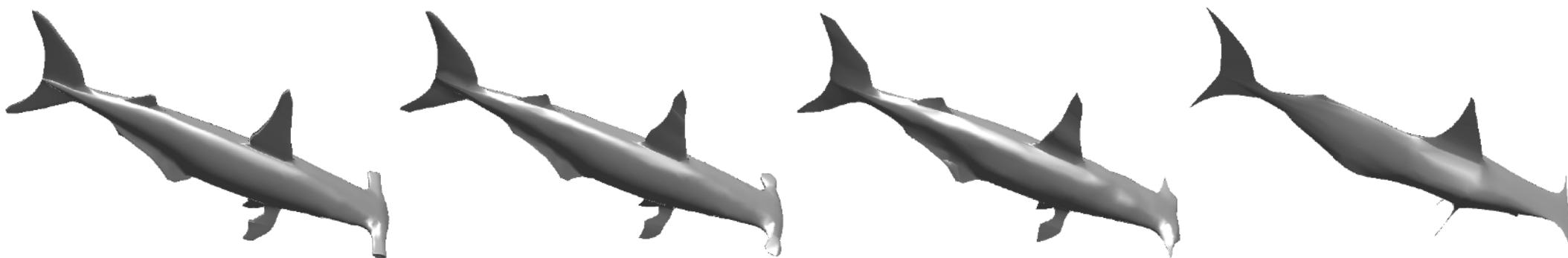
$$|\langle f, u_\omega \rangle| = \frac{1}{\lambda_\omega} |\langle f, \tilde{L}u_\omega \rangle| \leq \frac{1}{\lambda_\omega} \|\tilde{L}f\|$$

Intuition: $\lambda_\omega \sim |\omega|^2$.

Laplace Spectrum



Mesh Compression



M increasing

