XAI on Graphs Hands-on Tutorial

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Introduction

These slides aim to explain:

- XAI in General
- Explainers of GNNS, which are implemented by GraphXAI [1]

Additionally, everybody is encouraged to work with explainers for synthetic datasets during the Hands-on Tutorial.

All code is available:

https://github.com/mathematiger/Hands_on_GraphXAI

Gliederung

- 1 XAI
 - Overview on XAI
 - What is an Explanation?
- Taxonomy of interpretability
 - Overview of methods
 - Overview of the Explainers
- 3 HoT 1
- Optimization methods
- 5 Evaluation of explanations
- Conclusion and outlook
- 7 HoT 2

XAI Taxonomy of interpretability HoT 1 Optimization methods Evaluation of explanations Conclusion and outlook HoT 2 References

Definitions of XAI

- Interpretability is the degree to which a human can understand the cause of a decision. [2]
- Interpretability is the degree to which a human can consistently predict the models result. [3]
- The model itself becomes the source of knowledge instead of the data. Interpretability makes it possible to extract this additional knowledge captured by the model. [4]



Overview on XAI

Goals of XAI

DARPA [5]: XAI program aims to create a suite of ML techniques, that:

- Produce more explainable models while maintaining a high level of prediction accuracy
- Enable human users to understand, appropriately trust, and effectively manage the emerging generation of Al partners



Overview on XAI

Who wants to achieve what in XAI? [6] [7]

Data Scientists want to Improve

- · Did the model use all relevant input?
- · Feature Engineering
- Detect flaws: Has the model only learned in the expected way?

Decision Makers want to Justify & Control

- Develop trust
- · Assess regulatory compliance
- · Use models appropriately

Governments want Fairness & Predictability

- DSGVO/GDPR: Citizens have a right to an explanation e.g. healthcare, police searches
- · Detect discriminatory patterns

Domain Experts want to **Discover**

 Has the model detected a connection that was previously missed out?

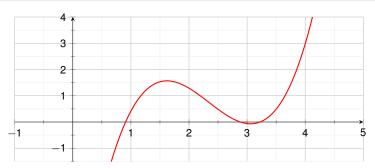
What is an explanation?

- Explaining functions in general
- Psychology of explanations
- Why explanations are important



What is an Explanation?

Explaining functions: Discussion of curves (binary classification)



- Extrema: What are maxima / minima of the model?
- **Zeros**: Where does the model change labels?
- Monotonous intervals (for functions in $\mathbb{R} \to \mathbb{R}$)
- Approximate:
 - With a simpler function
 - With the same function on restricted input

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What is an Explanation?

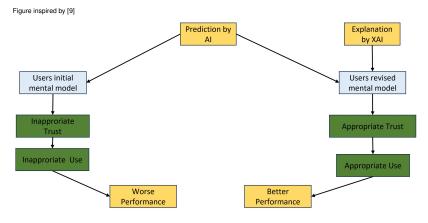
Psychology of explanations 1/2 [2] [9]

- People often tend to abductive reasoning
 - Seeking the simplest & most likely explanation: "Given our theories T of the world: If A where true, the observation O would be a matter of course"
 - Explanations are incomplete and could be falsified empirically
 Selecting explanations for correct abductive reasoning is crucial
- Statistics don't matter
 - People cannot think well about statistics (Kahneman [8])
 - People take the most probable explanation always as the best explanation

Psychology of explanations - 2/2

- Explanations should be contrastive
 - Why was P predicted and not Q?
- Social explanations
 - Only say, what is truly believed, what is necessary and what is relevant
 - Handling already known information as unnecessary

XAI



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What is an Explanation?

End-user explanation issues with AI

- How do we know, if the user has achieved a pragmatic understanding of the AI? [10]
- What is the mental model of end-users of XAI? Is it in line with how XAI works? [11]
- Do users learn to to appropriately use the model, or do they blindly follow / neglect the model? [12]

Overview of methods

Explanator as a function [4] [13]

- Input
- Output
- Method of finding the optimal explanation

Overview of methods

Input

- Post-hoc vs. Intrinsic
 - the model output or the models' input as input
- Locality: Global vs. Instance explanation
 - whole predictions or just one prediction as input
- Portability: Model-specific vs. Model-agnostic
 - $\hfill\blacksquare$ The model as input, or just the model output

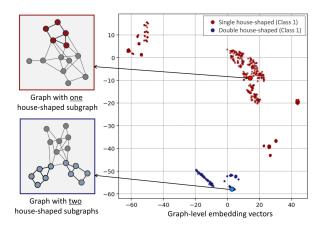
Overview of methods

Output

- Explanatory subgraph
 - As important input for an instance explanation
 - As a global explanation or prototype explanations
 - As counterfactuals
- Surrogate model
- Logical rules/explanations

Prototype Explanations

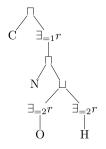
We train a GNN to classify graphs into the number of house-motifs they contain.



From Figure 3 in [14]

Logical Expressions

Example: MUTAG for detecting mutagenic molecules [15] [16]



Class Expression for C with a NH2 group or a NO2 group.

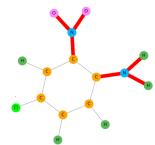
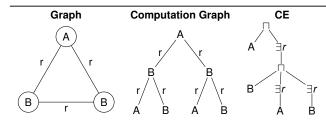


Figure from Figure 5 in [17]

Motivation for using description logics

The computation graph mainly follows a tree structure \rightarrow it can better be approximated by a class expression



Overview of methods

Finding the best explanation

- Optimization framework
 - Mutual information
 - GNN-Output
 - Backpropagation / Feature Importance
- Regularization
 - Length of explanation
 - Connected subgraphs
 - . .

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Overview of methods

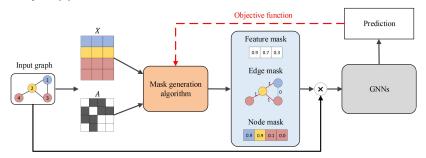
Explaining a GNN

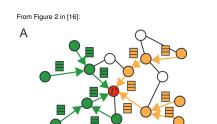
Most common goal: Find a subgraph, which explains a label

- Instance explanations: Masking important input
 - Node masks [16]
 - Edge masks [15]
 - Feature masks [16]
- Global explanations: One explanatory graph for one class/label
 - Select a prototype instance explanation [14]
 - Create synthetic graphs [18]

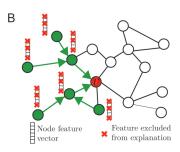
Masking the input data

From Figure 2 in [19]:





Agg



GNN's Φ message

Important for \hat{y}

Unimportant for \hat{y}

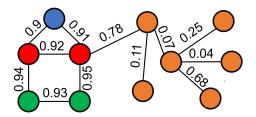
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Overview of the Explainers

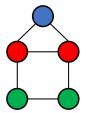
Edge masks: PGExplainer [15]

From Figure 2 in [16]:

PGExplainer



Ground Truth Explanation



Obtaining an explanation by removing nodes: SubgraphX [20]

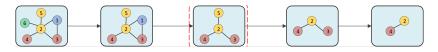
Notation

 G_i is subgraph after removing one node, N is the set of nodes not in G_i , f is the GNN

In each step, the least contributive node is removed (measured by shapley values)

$$\phi(G_i) = \sum_{S \subset N} \frac{|S|! (|N| - |S|)!}{|N|!} (f(S \cup G_i) - f(S))$$

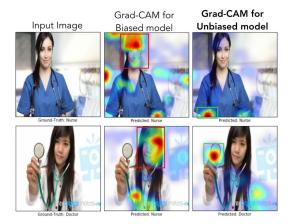
This is how the subgraph contributing the most to the GNN prediction can be found. From Figure 1 in [20]:



Overview of the Explainers

Obtaining a subgraph by gradients: [21] [22] [23]

- Algorithms aggregate gradients in last CNN(GCN)-layer to find relevant input data
- Adopted from GNNs, not specifically tailored to GNNs

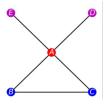


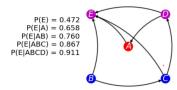
From Figure 8 in [21]

Probabilistic graph model (PGM): [24]

- Surrogate model for node classification
- Trains a bayesian network to capture statistical dependencies, observed by perturbated input

From Figure 1 in [24]:



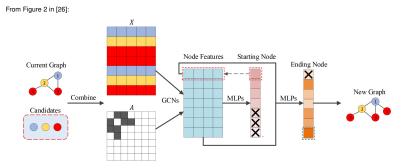


to-be-explained motif

Bayesian network for dependencies

Generating explanations

- Finding an explanatory subgraph via reinforcement learning [25]
- Synthetically creating a new graph as explanation
 - Reinforcement learning [26]
 - One-shot learning [18]



- Dataset: 10 different Motif Datasets, with the explainers from above Setup:
 - Link: https://github.com/mathematiger/Hands_on_GraphXAI
 - You can install it yourself or use an available VM
 - Time: 15min

Taxonomy of interpretability

XAI



Mutual Information

Question

XAI

- How many questions are needed to identify x, if you know y?
- How predictable is x, after observing y?

Definition

The entropy H measures the surprise of a random variable x:

$$H(x) = E[-\log p(x)] = \sum_{x} p(x) \log(\frac{1}{p(x)})$$

One can identify:

- p(x) as the probability
- $\blacksquare \log(\frac{1}{p(x)})$ as the number of needed y/n questions to identify this x

Definition

Mutual Information (MI) is measured as:

$$I(x,y) = H(x) - H(x \mid y)$$

MI in XAI

XAI

Reminder

$$H(x) = \sum_{x} p(x) \log(\frac{1}{p(x)})$$

$$I(x,y) = H(x) - H(x \mid y)$$

If:

- x is the original output of the GNN
- \blacksquare *y* is the output of the GNN on an explanatory subgraph

we can ask:

Question

How predictable is x after observing y?

In XAI we are interested in maximizing this predictability.

Difference of MI and GNN-output

- MI:
 - Finds input, which very clearly explains one label (not necessary the to-be-explained label)
 - Assumption: Masking the input only purifies the label, instead of changing the prediction
- GNN-output
 - Finds input, which is most relevant for the to-be-explained label, but possible also for other labels

Regularization [25] [18] [15]

- Length of the explanation
 - Number of Nodes
 - Upper sum on probabilities of selected nodes
 - Maximal distance of 2 nodes
- Connected subgraphs
 - Directly from optimization framework
 - Higher likelihood for adjacent edges of selected explanatory output
- Similarity
 - Similarity of node representations
 - Explanation graph being "realistic" compared to the input data, e.g. molecule data

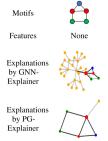
Different scopes of explanations [27]

- Functionally Grounded: Accuracy, Faithfulness, fidelity, ...
- Human Grounded: Degree of understanding
- Application Grounded: Performance increase

Accuracy to ground-truth [1]

Taxonomy of interpretability

XAI



$$acc = \frac{TP}{TP + FP + FN}$$

Here:

- TN is not counted, as the explanatory motif only gives positives as feedback
- positives and negatives can be counted on nodes or edges

Fidelity: How well can the explanation approximate the model? [28]

$$\mathrm{fid}_{+}(S) = \frac{1}{n} \sum_{i=1}^{n} |\mathbf{1}_{\hat{y}_{i,G} = \hat{y}_{i,G \setminus S}}|$$

Taxonomy of interpretability

$$\operatorname{fid}_{-}(S) = \frac{1}{n} \sum_{i=1}^{n} |\mathbf{1}_{\hat{y}_{i,G} = \hat{y}_{i,S}}|$$

Fidelity can be interpreted as follows:

 $fid_+(S)$

XAI

- Remove explanatory subgraph
- Measure, how much relevant input is found

Notation

- \mathbf{p} \hat{y}_{ind} is the prediction of the GNN evaluated on the input ind
- G is the computation graph
- S is the explanatory subgraph
- n is the number of instances

 $fid_{-}(S)$

- Only look at the output of the explanatory subgraph
- Measure, if sufficient input is found for this label This evaluation can be used for global and local explainers.

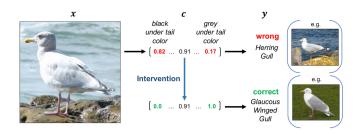
Conclusion

- XAI on graphs is helpful for many stackholders
- Finding the right explanation for the right audience stays challenging
- There exists an available framework for creating and evaluating local and global explanations
- Still a lot of research possible

Taxonomy of interpretability

- Idea: Classify many intermediate concepts and base the prediction on these.
- Advantage: Intermediate predictions are changeable by humans, hence it is easier to find the errors of the model

 Figure from Figure 3 in [29]



Outlook 2: Further Research

- Identifying important concepts in graphs
- Global Explanations
 - Generating synthetic graphs
 - Extracting meaningful explanations
- Explainers for tasks beyond node and graph classification
- Explaining heterogeneous graph data (graphs with different node types)
- Using methods from knowledge graphs for XAi of GNNs
- Finding the optimal way for introducing XAI to end-users

Questions

Any questions??

HoT2

XAI

- Task: Find the optimal graph with features in 0, 1, 2, 3, which has the highest summed up prediction for all nodes
- Maximal 6 nodes
- input:
 - List of edges [(0,1), (1,2)] between node types
 - List of features [0.1.2], i-th space for the i-th node

Setup:

- Link: https://github.com/mathematiger/Hands_on_GraphXAI
- You can install it yourself or use an available VM



- Time: until 12.00
- No cheating! If any questions arise, ask me.

Taxonomy of interpretability

XAI

- Task: Explore Class Expressions as explanations: Find the Class Expression with the highest fidelity.
- Input: A tree as list-form: [class, [subtree 1], [subtree 2]]. The subtrees will be added with an intersection.
- Allowed Classes are '0','1', '2','3'. Please don't forget to write the numbers as strings.

Setup:

- Link: https://github.com/mathematiger/Hands_on_GraphXAI
- You can install it yourself or use an available VM



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