Source image
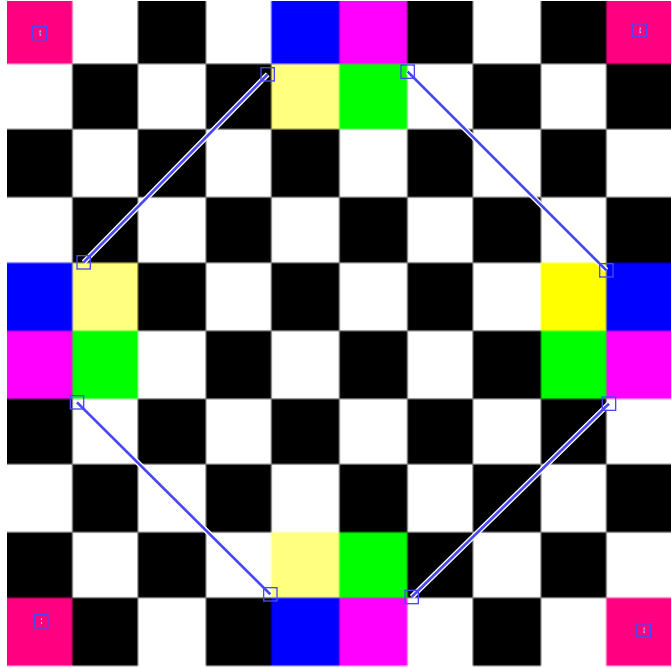Press the red tool button to add point-point constraints

Warpped Image
Press the blue tool button to compute the warpped image