CIRCUITS = {CircuitID, CircuitRef, Name, Location, Country, Lat, Lng, Alt, URL} CONSTRUCTORS = {ConstructorID, ConstructorRef, Name, Nationality, URL} DRIVERSTANDINGS = { <u>DriverStandingsId</u>, RaceID , DriverId , Points, Position, PositionText, Wins} DRIVER = {DriverId, DriverRef, Number, Code, Forename, Surname, DateOfBirth, Nationality, URL} LAPTIMES = {Raceld , DriverId , Lap, Position, Time, Milliseconds} PITSTOPS = {RaceId <u>, DriverId</u> <u>, Stop</u>, Lap, Time, Duration, Milliseconds} QUALIFYING = {QualifyId, Raceld , DriverId , ConstructorId , Number, Position, Q1, Q2, Q3} RACES = {RaceId, Year , Round, CircuitId , Name, Date, Time, URL} RESULTS = {ResultId, Raceld , DriverId , ConstructorId , Number, Grid, Position, PositionText, PositionOrder, Points, Laps, Time, Milliseconds, FastestLap, Rank, FastestLapTime, FastestLapSpeed, StatusID} SEASONS = {Year, URL} STATUS = {StatusId, Status} AIRPORTS = {Id, Ident, Type, Name, LatDeg, LongDeg, ElevFt, Continent, ISOCountry, ISORegion, City, Scheduled_service, GPSCode, IATACode, LocalCode, HomeLink, WikipediaLink, Keywords}

GEOCITIES15K = {GeonameID, Name, AsciiName, AlternateNames, Lat, Long, FeatureClass, FeatureCode, Country, CC2, Admin1Code, Admin2Code, Admin3Code, Admin4Code, Population, Elevation, Dem, TimeZone, Modification}

COUNTRIES = {Id, Code, Name, Continent, WikipediaLink, Keywords}