

JAX Manipulator

AN INVERSE AND FORWARD KINEMATIC CHALLENGE

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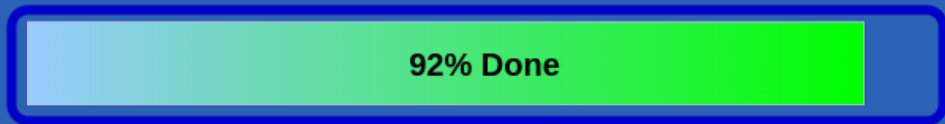
PELO FUTURO DA INOVAÇÃO

Cronogram

The project had the start in **02/11/2022** and has its end aimed to **04/01/2022**.

02/11/2022

04/01/2022



Conceptual

Desgin

intergration & Tests

Conclusion

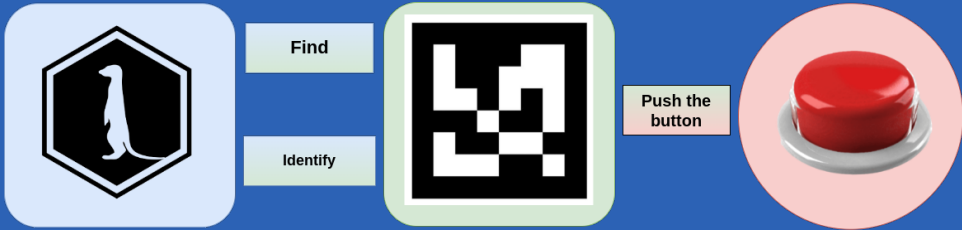
Introduction

The **manipulators** are **autonomous** tools that have a lot of functions. Their use is increasing a lot and in **many fields**. The **Jax Manipulator** challenge has a goal to use the **JeRo Timon** to an autonomous task.



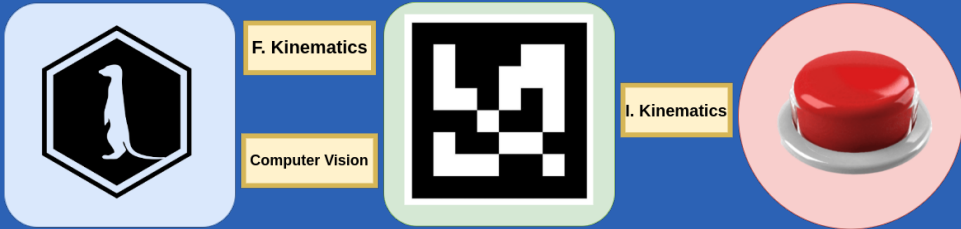
The Task

The tasks require that Jero Timon manipulators **find a tag that** is placed in a specific position. after the tag is found, the manipulator should **push a button** that is located at an box.

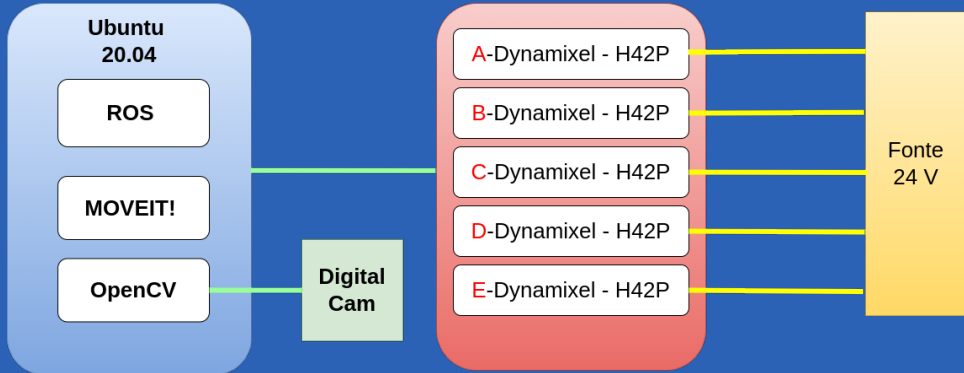


Functionalities

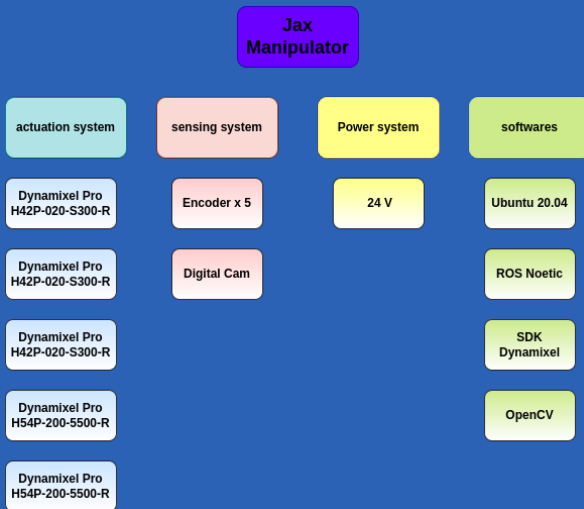
The robot is able to identify the tag with applications of computer vision tools. The moves in the space are acquired by the trajectory control that uses both forward kinematics and inverse kinematics.



Intergration



System



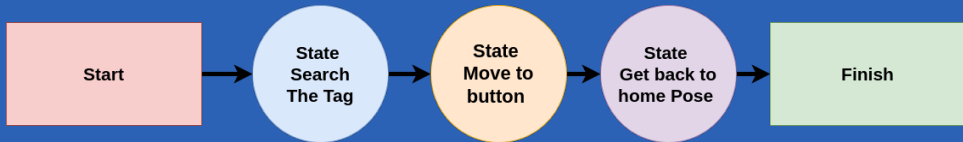
Tests

Many Tests were performed to verify the functionality of the manipulator. Some tests were:

1. Verify the URDF of the robot;
2. Verify the behavior of the joints;
3. observe the movement of the manipulator;
4. Observe how the forward and inverse kinematics perform.
5. Detect the tag in the environment.
6. Visualize the state of robot.

State Machine

To perform the challenge, the robot must follow a state machine.



Demonstration





Questions?

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