Matheus Venturyne Xavier Ferreira

PERSONAL DATA MARCH 2, 2021

ADDRESS: 194 Nassau Street, Room 225, Princeton, NJ 08540

PHONE: +1 (609) 933 5270 EMAIL: mvxf@cs.princeton.edu

WEBPAGE: www.cs.princeton.edu/~mvxf/

RESEARCH INTERESTS

I'm broadly interested in Economics and Computation and the interplay of Algorithms, Game Theory, Information Security, Fairness and Policy.

EDUCATION

| In Progress | Doctor of Philosophy in COMPUTER SCIENCE, Princeton University PhD Advisor: S. Matthew Weinberg School of Engineering and Applied Sciences Award for Excellence (2020). Dean's Grant (2016–2021). Fellowship in Engineering and Applied Sciences (2016). |
|-------------|---|
| SEPT. 2018 | M.A. in COMPUTER SCIENCE at Princeton University Committee: Mark Braverman, Ed. Felten, Ran Raz, Matt Weinberg. |
| July 2016 | B.S. in Computer Engineering at Universidade Federal de Itajuba , Brazil, GPA: 93.3/100 Academic Accolade for best student (2016). Congratulations from Higher Counsel (2016). 1 st place in Line Follower Robot Competition (2013). |
| 2014 | VISITING STUDENT, University of California San Diego , GPA: 3.92/4.00 BSMP Scholarship from Brazilian Federal Government. |

CNS Espresso Prize for Excellence in Networking (2020).

HONORS AND AWARDS

| Tapia Scholarship, Tapia Conference | Sept 2020 |
|--|------------|
| • LATinE Fellow, Purdue University | July 2020 |
| • 2020 CRA-WP Grad Cohort for URMD, CRA | March 2020 |
| AGT Mentoring Workshop Grant, ACM | June 2019 |
| Motion of Applause, Municipal Chamber of Itabira | May 2016 |
| • Undergraduate Research Fellowship at UFMG , Fapeming | Sept 2013 |
| Undergraduate Research Fellowship at Unifei, Fapeming | Feb 2012 |

PUBLICATIONS (AUTHORS ARE ORDERED ALPHABETICALLY)

- 1. Matheus V. X. Ferreira and S. Matthew Weinberg. Credible, truthful, and two-round (optimal) auctions via cryptographic commitments. In *Proceedings of the 21st ACM Conference on Economics and Computation*, EC 20, page 683712, New York, NY, USA, 2020. Association for Computing Machinery
- 2. Tithi Chattopadhyay, Nick Feamster, Matheus V. X. Ferreira, Danny Yuxing Huang, and S. Matthew Weinberg. Selling a single item with negative externalities. In *The World Wide Web Conference*, WWW 19, page 196206, New York, NY, USA, 2019. Association for Computing Machinery

WORKING PAPERS (AUTHORS ARE ORDERED ALPHABETICALLY)

- 1. Matheus V. X. Ferreira and S Matthew Weinberg. Proof-of-stake mining games with perfect randomness. *Submitted*, 2021
- 2. Matheus V. X. Ferreira, Daniel J. Moroz, David C. Parkes, and Mitchell Stern. Dynamic posted-price mechanisms as a blockchain transaction fee mechanism. *Submitted*, 2021

WORK EXPERIENCE & LONG TERM VISITS

• Research Assistant, Harvard University Supervisor: Professor David Parkes June - Sept 2020

• Research Assistant, Princeton University Supervisor: Professor S. Matthew Weinberg June 2017 - Present

• Research Assistant, Universidade Federal de Itajuba Supervisor: Professor Carlos Henrique da Silveira Jul 2011 - Feb 2013

• Research Assistant, Universidade Federal de Minas Gerais Supervisor: Professor Fernando Afonso Santos Sept 2013 - Feb 2014

 Broadcom Corporation at San Diego, California Software Development Engineer Intern in Bluetooth/NFC Software Team Supervisor: David Hughes Jun-Sept 2014

SERVICE

Program Committee

- Cryptoeconomic Systems (2020).
- Global Challenges in Economics and Computation (2020)

Reviewing

- USENIX Security (2021)
- Games and Economic Behavior (2019 2020)
- ACM Advances in Financial Technologies (AFT) 2020
- Innovations of Theoretical Computer Science (ITCS) 2019, 2020
- Conference on Web and Internet Economics (WINE) 2018, 2019, 2020

TALKS

Proof-of-Stake Mining Games with Perfect Randomness

• Poster Session, Tapia Conference, Virtual Event

Sept 2020

• Poster Session, CRA-WP, Austin, Texas

March 2020

Credible, Truthful, and Two-Round (Optimal) Auctions via Cryptographic Commitments

• INFORMS Virtual 2020 Annual Meeting

Nov 2020

Poster Session, LATinE, Purdue University

July 2020

ACM Conference on Economics and Computation, Video

July 2020 May 2020

Princeton University Research Day, Video

December 2019

• Theory of Computer Science Group, Princeton University

• Lightning Talk and Poster Session, WINE, Columbia University

June 2019

Selling a Single Item with Negative Externalities: To Regulate Production or Payments?

• The Web Conference, San Francisco

May 2019

• Poster Session, 19th ACM EC 2018, Cornell University

June 2018

• Mechanism Design Seminar, Princeton University

June 2017

TEACHING

Princeton University - Teaching Assistant

Spring 2020 | Junior Independent Work (COS 398) Spring 2018 | Economics and Computation (COS 445) Fall 2017 | Computation Geometry (COS 451)

Universidade Federal de Itajuba - Teaching Assistant

2015 Computer Security

2013 Objected-Oriented Programming (ECO 30)

Undergraduate Students Mentoring

 Tinashe Handina. Princeton University Combinatorial credible auctions. Summer 2020 - Present

Matteo Russo. Princeton University
 Characterizing the design space of single-item cryptographic auctions.

Summer 2020

• Catherine Yu. *Princeton University* Incentives in the Algorand blockchain.

Summer 2020 - Present

• Michelle Woo. *Princeton University* Fall 2 Computing optimal selfish mining strategies for Proof-of-Stake blockchains via MDPs.

Fall 2020 – Present

• Sang Truong. *DePauw University* Automatic market makers.

Fall 2020 - Present

DIVERSITY, INCLUSION & OUTREACH

- Mentor, Algorithmic Game Theory Mentoring Workshop (AMW), SIGECOM, 2020.
- Peer Mentor, Graduate Scholars Program, Princeton University, 2019 to Present.
- Peer Educator, LGBTQIA Peer Ed Program, Princeton University, 2019.
- Mentor, Princeton Summer Programming Experience, Princeton University, 2017
- Mentor, Princeton Women in Computer Science, Princeton University, 2016

SOFTWARE

Jun 2014

UNIVERSITY OF CALIFORNIA, SAN DIEGO

Vein – Rivers of Blood

Class Project Supervised by Geoff Voelker

• Developed a distributed, real-time, 3D, multiplayer survival race game of microorganisms in the human body using C++ and DirectX11.

LANGUAGES

PORTUGUESE: Mothertongue

ENGLISH: Fluent

COMPUTER SKILLS

Programming: Python, C/C++, Java, Matlab, OpenGL, SQL, JavaScript, OCaml, R, Perl

Others: LINUX, Windows, Bash, GDB, Git, LATEX