Matheus Venturyne Xavier Ferreira

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PERSONAL DATA

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RESEARCH INTERESTS

I'm broadly interested in Algorithmic Design under Uncertainty and the interplay of Algorithmic Game Theory, Information Security, Fairness and Policy.

EDUCATION

In Progress	Doctor of Philosophy in Computer Science, Princeton University PhD Advisor: S. Matthew Weinberg
JULY 2016	B.S. in Computer Engineering at Universidade Federal de Itajuba, Itabira, Brazil GPA: 92.8/100

HONORS AND AWARDS

LATInE Fellow	July 2020
• 2020 CRA-WP Grad Cohort for URMD	March. 2020
AGT Mentoring Workshop Grant, ACM	June 2019
• Dean's Grant, Princeton University	2016 - 2021
• First Year Fellowship, Princeton University	Sept. 2016
Academic Accolade for best student, Unifei	July 2016
Congratulations from Higher Counsel, Unifei Higher Counsel	June 2016
Motion of Applause, Municipal Chamber of Itabira	May 2016
George Varghese Espresso Prize, UC San Diego	Dec. 2014
Brazil Scientific Mobility Program, UC San Diego	JAN-DEC 2014
• Fapemig Research Scholarship, LOTMine, UFMG, Brazil	Sept 2013
+ 1^{st} Line Follower Robot Competition, Unifei, Brazil	Sept 2013
• Fapemig Research Scholarship, Unifei, Brazil	Feb 2012

PUBLICATIONS

^{1.} Matheus VX Ferreira and S Matthew Weinberg. Proof-of-stake mining games with perfect randomness. 2020

- 2. Matheus V. X. Ferreira and S. Matthew Weinberg. Credible, truthful, and two-round (optimal) auctions via cryptographic commitments. In 2020 ACM Conference on Economics and Computation, 2020
- 3. Matheus VX Ferreira, S Matthew Weinberg, Danny Yuxing Huang, Nick Feamster, and Tithi Chattopadhyay. Selling a single item with negative externalities. In *The World Wide Web Conference*, pages 196–206, 2019

RESEARCH EXPERIENCE

• Harvard University. Advisor: Professor David Parkes 2020

Princeton University. Advisor: Professor S. Matthew Weinberg
 2017-Present

Unifei. Advisor: Professor Juliano Monte-Mor
 2015-2016

Unifei. Advisor: Professor Fernando Afonso Santos
 2013

• Unifei. Advisor: Professor Carlos Henrique da Silveira 2011-2012

CONSULTING

Mechanism Design Researcher, Offchain Labs, Inc.
 Supervisor: Dr. Ed Felten

2020 - Present

WORK EXPERIENCE & LONG TERM VISITS

 Non-degree international student, University of California, San Diego GPA: 3.92/4.00 2014

• Broadcom Corporation at San Diego, California Software Development Engineer Intern in Bluetooth/NFC Software Team Supervisor: David Hughes Jun-Sept 2014

MANUSCRIPTS

- Constructive Discrepancy Minimization for Convex Sets, joint with Corey Sinnamon, 2019.
- Make Crypto Great Again, joint with Malte Möser, 2016.
- Dolphin: Dataplane Load-balancing in Programmable Hybrid Networks, joint with Andrew Or and Chaitanya Aluru, 2016.
- Automatic Offloading of Java Applications, 2016.
- Caracterização de descontinuidade de fitas em favor de helices em estruturas proteicas toda-beta, 2013.

TALKS

Proof-of-Stake Mining Games with Perfect Randomness

• Poster Session, CRA-WP, Austin, Texas

March 2020

Credible, Truthful, and Two-Round (Optimal) Auctions via Cryptographic Commitments

• Princeton University Research Day, Video

May 2020

• Lightning Talk and Poster Session, WINE, Columbia University

December 2019

• Theory of Computer Science Group, Princeton University

June 2019

Selling a Single Item with Negative Externalities: To Regulate Production or Payments?

• The Web Conference, San Francisco

May 2019

• Poster Session, 19th ACM EC 2018, Ithaca, NY

June 2018

• Mechanism Design Seminar, Princeton University

June 2017

SOFTWARE

Jun 2014

UNIVERSITY OF CALIFORNIA, SAN DIEGO

Vein - Rivers of Blood

Class Project Supervised by Geoff Voelker

• Developed a distributed, real-time, 3D, multiplayer survival race game of microorganisms in the human body using C++ and DirectX11.

COURSE WORK

Open Problems in Algorithmic Game Theory, Analytic Methods in TCS, Theoretical Machine Learning, Advanced Cryptography, The Probabilistic Method, Advanced Algorithm Design, Probability in High Dimension, Information Theory and Applications, Advanced Computer Networks, Automated Reasoning about Software.

TEACHING

Princeton University - Teaching Assistant

Spring 2020	Junior Independent Work (COS 398)
Spring 2018	Economics and Computation (COS 445)
Fall 2017	Computation Geometry (COS 451)

Universidade Federal de Itajuba - Teaching Assistant

2015 Computer Security

2013 Objected-Oriented Programming (ECO 30)

SERVICE

Journal Reviewer

• Games and Economic Behavior (2019 to Present).

Program Committee

- Cryptoeconomic Systems (2020).
- Global Challenges in Economics and Computation (2020).

Invited External Reviewing

- Innovations of Theoretical Computer Science (ITCS) 2019, 2020.
- Conference on Web and Internet Economics (WINE) 2018, 2019.

DIVERSITY, INCLUSION & OUTREACH

- Peer Mentor, Graduate Scholars Program, Princeton University, 2019 to Present.
- Peer Educator, LGBTQIA Peer Ed Program, Princeton University, 2019.

- Mentor, Princeton Summer Programming Experience, Princeton University, 2017
- Mentor, Princeton Women in Computer Science, Princeton University, 2016

LANGUAGES

PORTUGUESE: Mothertongue

ENGLISH: Fluent

COMPUTER SKILLS

Programming: Python, C/C++, Java, Matlab, OpenGL, SQL, JavaScript, OCaml, R, Perl

Others: LINUX, Windows, Bash, GDB, Git, LTEX