

Economics and Computation in Decentralized Systems

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March 10, 2021

Economics and Computation

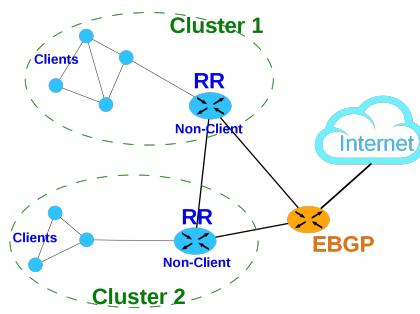
- Many computer science applications require economic reasoning



Source: Public Auction Finder

Online Markets

- Auctions: eBay.
- Sharing economy: Uber, Lyft, Airbnb.
- Advertisement: Bing, Google, Facebook.



Internet routing

- Network formation: BGP.
- Congestion games.



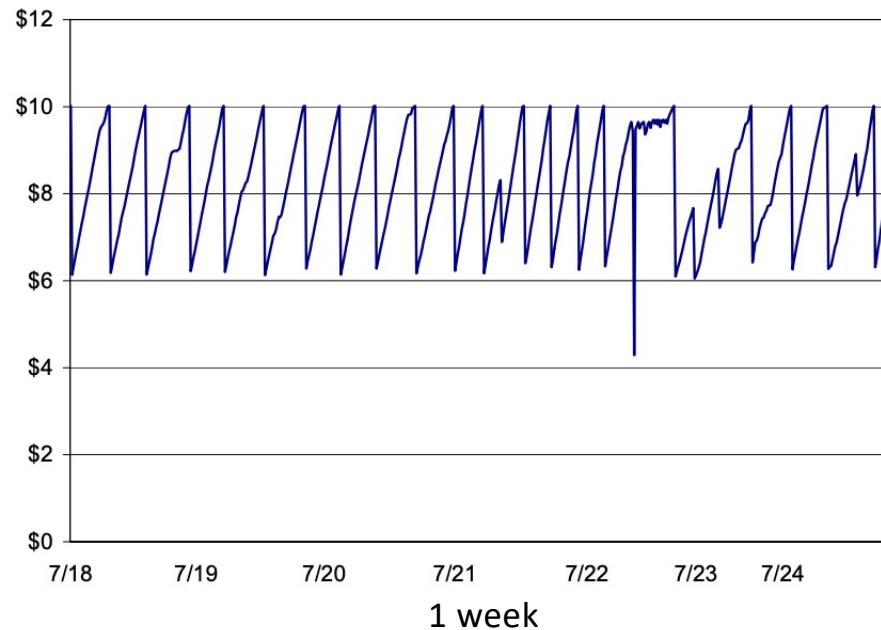
Source: Equity Trust

Blockchains

- Cryptocurrencies: Bitcoin, Ethereum.
- Decentralized applications in finance, healthcare, supply-chain, ...

Early days of sponsored search

- Strategic bidding caused instability in first-price auctions.



Instability in Overture auctions [Edelman, Ostrovsky '07]

The Internet popularized second-price auctions

- [Vickrey '61] Second-price auctions.
 - Auctioneer collects bids privately.
 - Winner pays the second highest bid.



Vickrey. Awarded the '96 Nobel prize in economics.

The return of first-price auctions

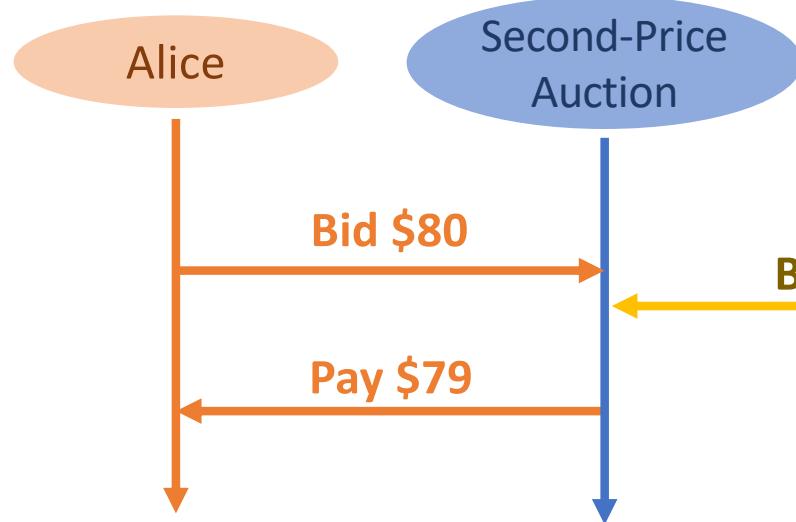


Google Switches To First-Price Auction

Date: March 6th, 2019

What went wrong???

Algorithm designer as an adversary



ARTnews Est. 1902

Legislators Seek to Stop 'Chandelier Bidding' at Auction

BY Daniel Grant ORIGINALLY PUBLISHED 09/04/07

The New York Times

F.B.I. Opens Investigation of EBay Bids

Suspicion of Shills Rises as Web Auctions Grow

By JUDITH H. DOBRZYNSKI

The Register®

Business ▶ Policy

eBay jewellery store fined \$400,000 for shill bidding

eBay reports offender to authorities

By Lester Haines 11 Jun 2007 at 11:17

18 SHARE ▼

Desire for transparency is a universal concern

- Blockchains enable decentralization and overcome market barrier.
 - Removal of intermediaries.
 - Diverse application domain: healthcare, supply chain, finance, e-commerce, ...

Microsoft Industry Blogs

Bühler will track crops from farm to fork using blockchain technology

Çağlayan Arkan, September, '18



Trends | Thursday | 23 August 2018 | 17:02h

Nestlé trials blockchain to improve food-ingredient supply chain transparency

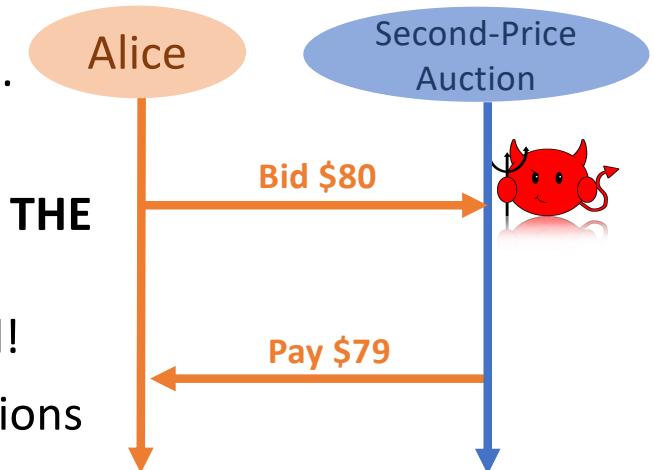
Research Question

- How can we design algorithms when the **algorithm designer is an economically driven adversary?**
- To instantiate this agenda:
 - Credible auctions.
 - Incentive compatible energy-efficient blockchains.



Credible Auctions

- **Desiderata:**
 - Incentive compatible for bidders.
 - Incentive compatible for the auctioneer (Credible).
 - Revenue optimal
- [Akbarpour and Li '20] The **ascending price auction IS THE UNIQUE** auction that satisfy all this properties.
 - **BUT** the communication complexity is **unbounded!**
- **Main Question.** Can we introduce additional assumptions to circumvent their impossibility?



Credible, Truthful, Two-Round Optimal Auctions via Cryptographic commitments [FW '20]



Matt Weinberg



- Under standard cryptographic assumptions, there is an auction that is:
 - Incentive compatible for bidders.
 - Incentive compatible for the auctioneer (Credible).
 - Revenue optimal.
 - **AND** requires only **two rounds** of communication.

Model

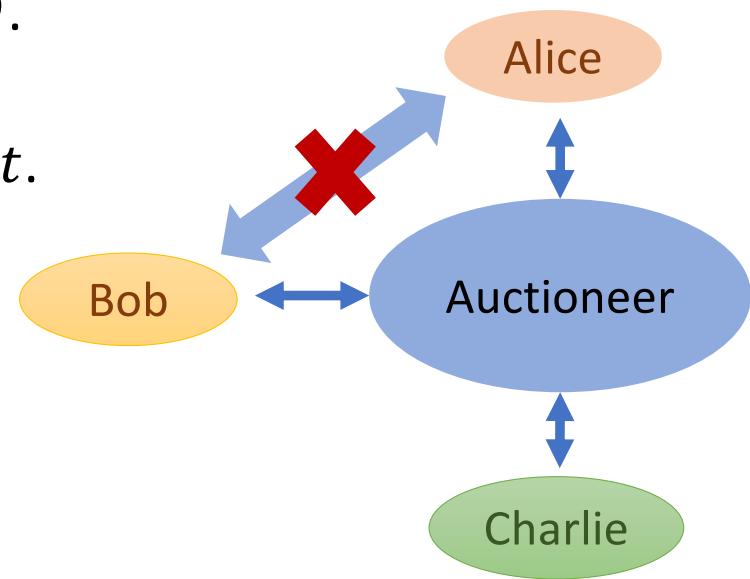
- Single item, n bidders with private values drawn i.i.d. from public distribution D .
 - Can be generalized for non i.i.d. values.
- Quasilinear utility: $value - payment$.

1) Private communication between auctioneer and bidders.

- No communication among bidders.

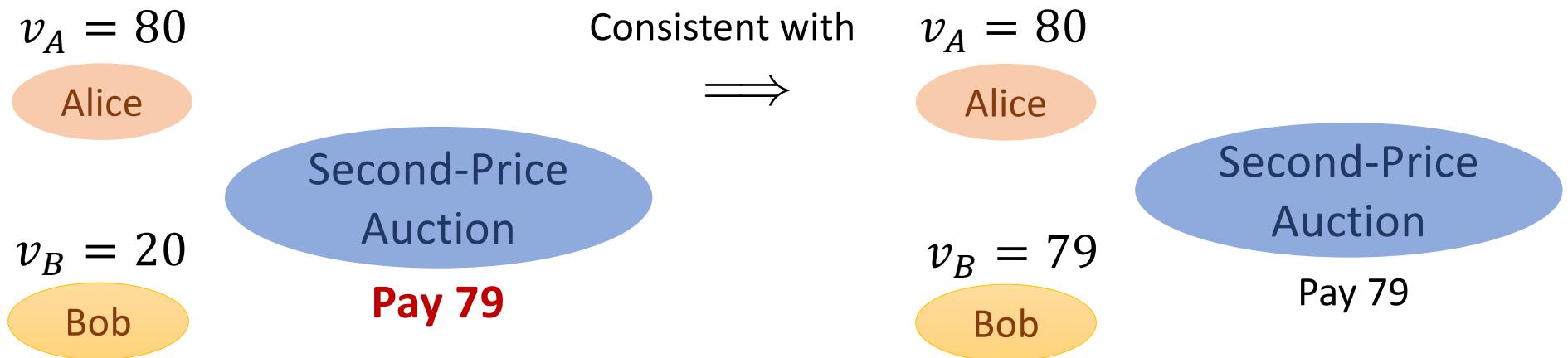
2) Voluntary Participation.

- Bidders can abort at any point in time.



Safe Deviations [Akbarpour and Li '20]

- The auctioneer publicly “**promises**” to implement an auction format.
- A deviation from the promised auction is safe if for all bidders, the outcome of the auction is **always** consistent with some realization of the auction.



Credible Auction

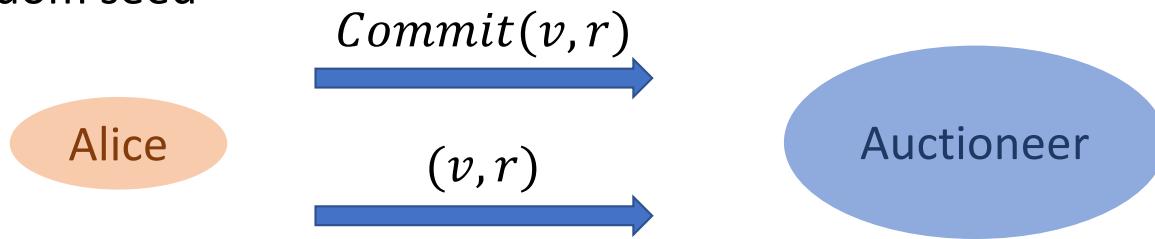
- No **safe deviation** from the promised auction yields more revenue than implementing the promised auction in earnest.



Deferred Revelation Auction (DRA)

Cryptographic Commitments

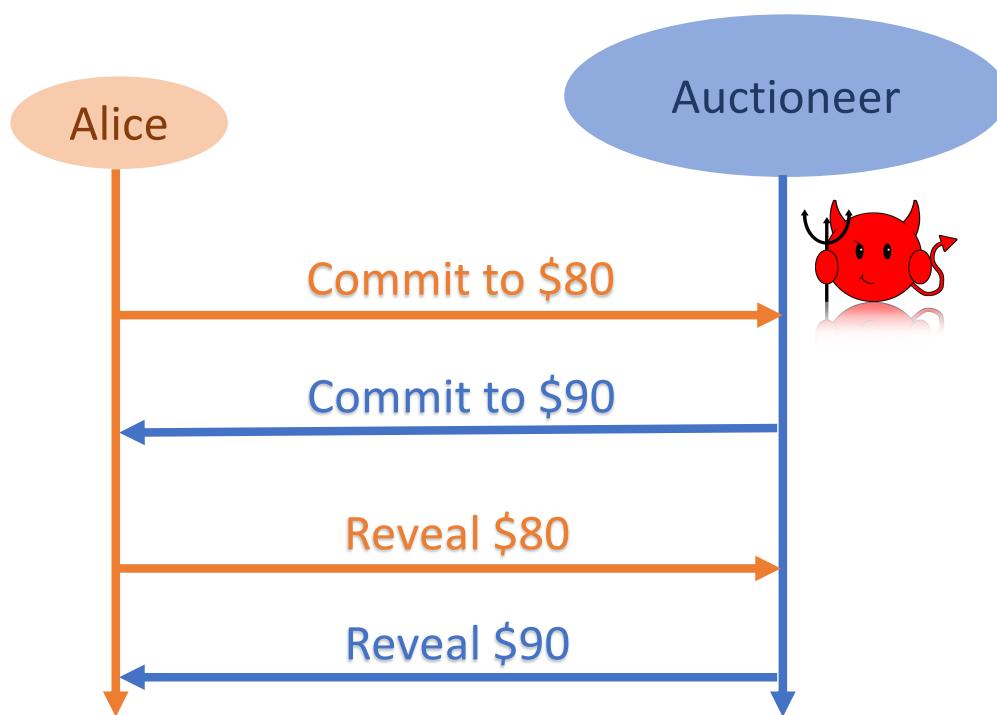
r : random seed



- **Perfectly Hiding:** auctioneer learns nothing about the bid by only observing the commitment.
- **Computationally Binding:** “hard” for the sender to find pairs $(v', r') \neq (v, r)$ that open the same commitment: $Commit(v', r') = Commit(v, r)$.

First Attempt

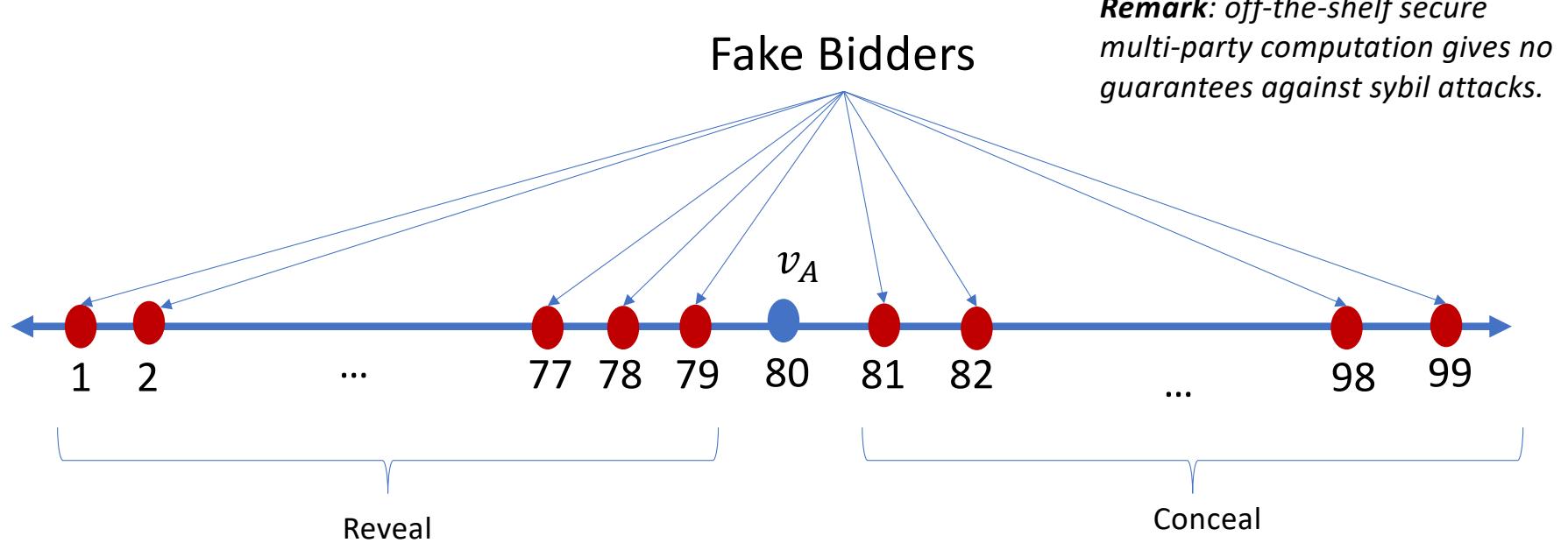
Commit to bids \Rightarrow Broadcast commitments \Rightarrow Reveal bids
 \Rightarrow **Second-price auction with optimal reserve $r(D)$** [Myerson, '81]



Myerson. Awarded the '07 Nobel prize in economics

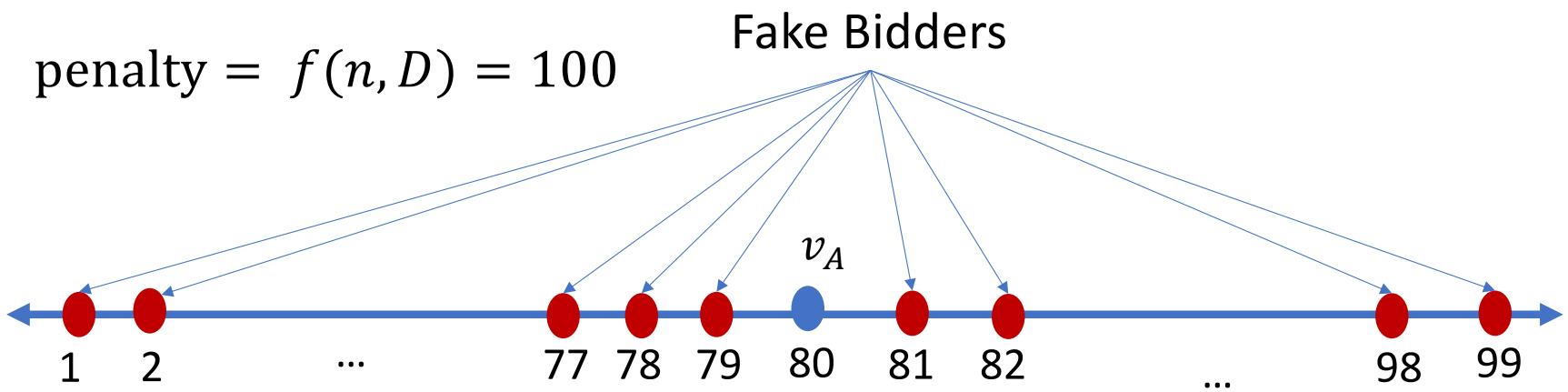
Sybil Attack

- There is no cost to submit fake bids.
- **AND** there is no cost for aborting fake bidders.



One new idea

- Same as before **BUT** any bidder that aborts pays penalty $f(n, D)$ to the **WINNER!**

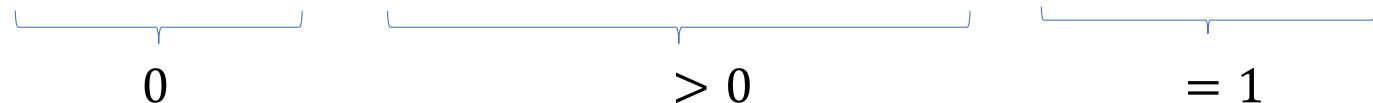


A sufficiently large penalty might not exist

- Single bidder from distribution: $\Pr[v > p] = \frac{1}{p}$
 - For all $p \geq 1$, the revenue is $p \cdot \Pr[v > p] = 1$.
- Submit two fake bids $2k, 4k$ where $k = f(3, D)$.
- When $v < 2k$: reveal all bids.
- When $v \in [2k, 4k)$: conceal $4k$.
- When $v > 4k$: reveal all bids.

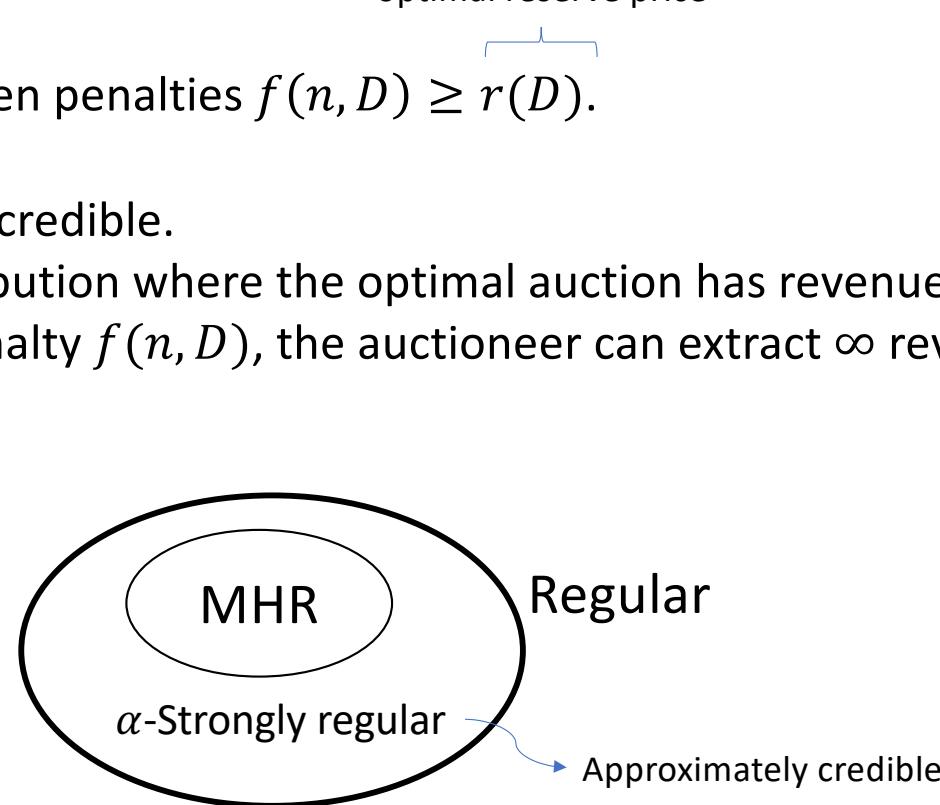


$$E[Revenue] = 0 \cdot \Pr[v < 2k] + (2k - k) \cdot \Pr[2k \leq v < 4k] + 4k \cdot \Pr[v \geq 4k]$$



Main results

- **MHR Distributions:**
 - DRA IS Credible when penalties $f(n, D) \geq r(D)$.
- **Regular Distributions:**
 - DRA IS NOT always credible.
 - There is a distribution where the optimal auction has revenue 1.
 - YET, for any penalty $f(n, D)$, the auctioneer can extract ∞ revenue.



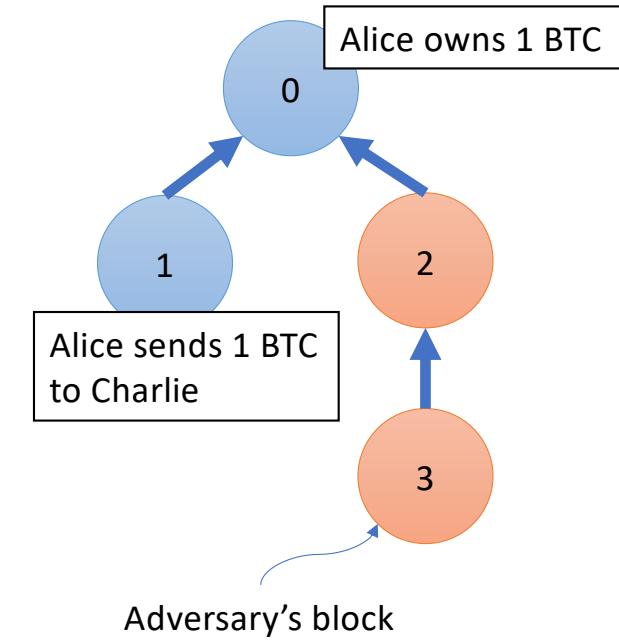


Outline

1. Communication-efficient credible auctions.
2. **Incentive compatible energy-efficient blockchains.**
3. Conclusion.

Blockchains are algorithms

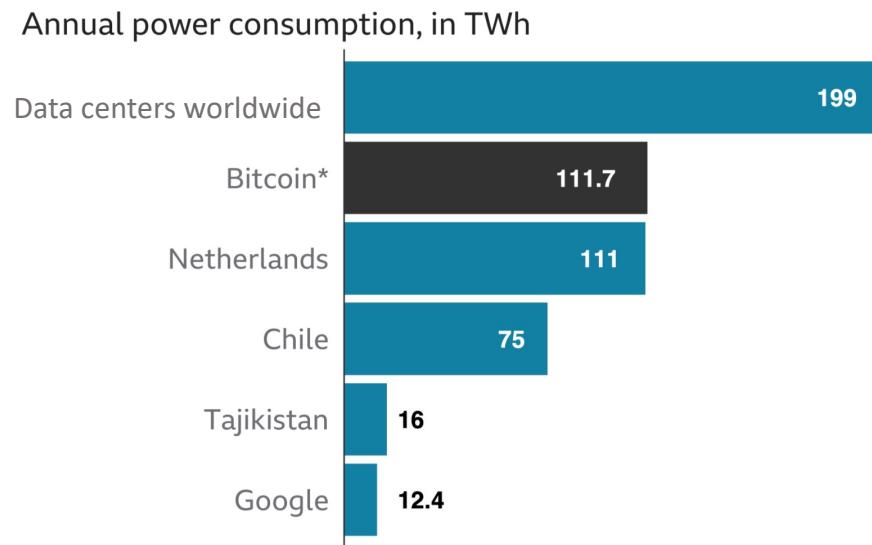
- **Users**
 - Submit transactions.
- **Miners (implement the blockchain protocol)**
 - Create blocks.
 - Each block stores at most m transactions.
- **Tournament:** Each time step t , one miner is chosen **randomly** to create block t .
 - Receives new coins as reward.
- **Honest strategy:** create block t pointing to the **longest chain** and **broadcast** at time t .
- **Miner's utility:** their fraction of blocks in the longest path.



$$\liminf_{T \rightarrow \infty} \frac{\# \text{Blocks of strategic miner in the longest path at time } T}{\text{Height of the longest path at time } T}$$

Environmental cost of Bitcoin

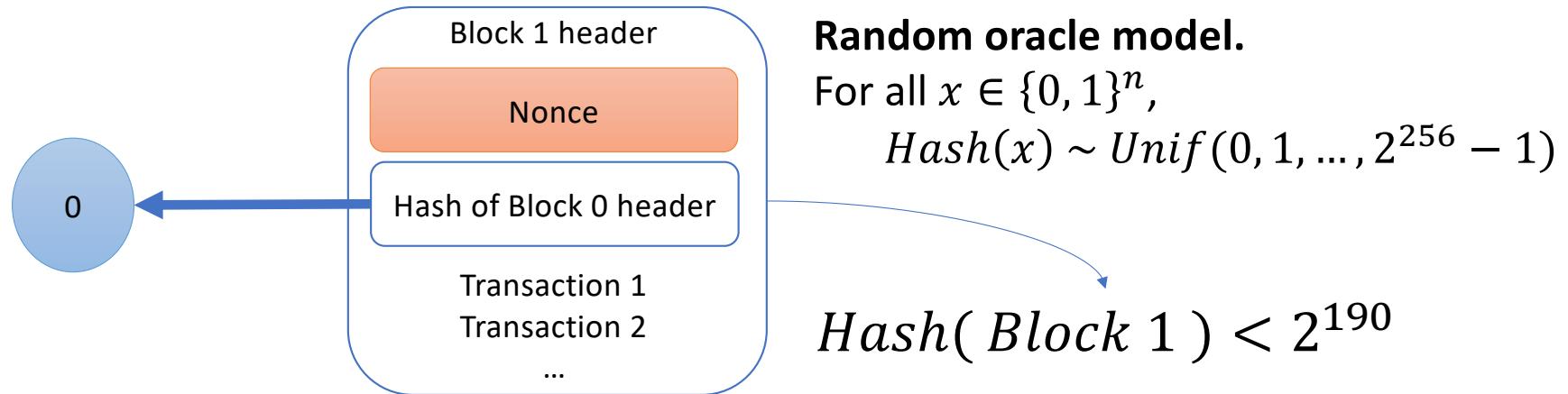
- Bitcoin's consensus algorithm is based on proof-of-work.
 - Energy intensive yet can only process 7 transactions per second.



Source: BBC News. January 2021.

Beyond Proof-of-Work

- Proof-of-work (PoW) requires miners to **compete** to solve a crypto puzzles:



- Proof-of-stake (PoS) is an energy friendly alternative.
 - **Tournament**: sample a uniformly random coin.

Nash equilibrium

- **Honest mining** is a **Nash equilibrium** if all miners prefer to play honest mining given all other miners are playing honest mining.
- **Desiderata:** under which conditions is honest mining a Nash equilibrium?
- [Brown-Cohen, Narayanan, Psomas, Weinberg '18] gave a **formal barrier**. For any longest-chain protocols, **IF**
 - Mining is computationally efficient.
 - All source of pseudo-randomness comes from the blockchain itself.**THEN**, Honest mining is **NEVER** a Nash equilibrium.
- **Main Question:** Can we introduce additional assumptions to circumvent their impossibility result?

Proof-of-Stake mining games with perfect randomness [FW '21]



Matt Weinberg

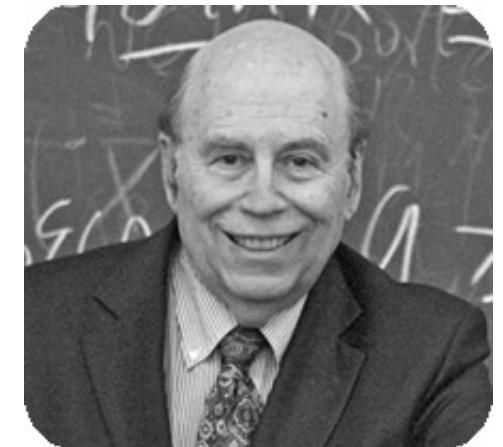


PRINCETON
UNIVERSITY

- There is a PoS protocol with access to **random beacon** where honest mining **IS** a **Nash equilibrium** when no miner owns more than 30.8% of the currency.
- **BUT** Honest mining **IS NOT** a **Nash equilibrium** if some miner owns more than 32.7% of the currency.

Trusted randomness in theory

- Random beacons almost equivalent to common random string (CRS) from cryptography.
 - Except chunks of random bits are revealed in discrete time steps.
 - Transaction Protection by Beacons [Michal O. Rabin '83].
- Trusted randomness allow us to do the impossible:
 - Non-interactive zero-knowledge proofs.
 - Universally composable commitments.
 - Incentive compatible energy-efficient blockchains.

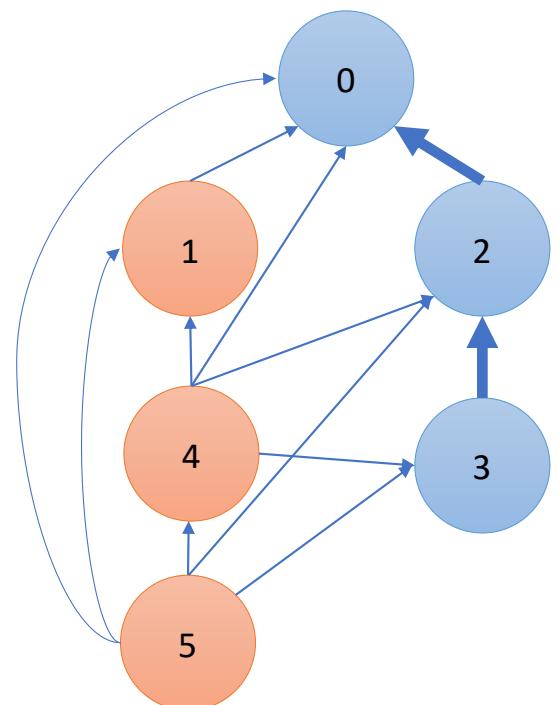


Rabin. Awarded the '76 Turing award.

Model: PoS with random beacon

- W.l.o.g. to consider two player game:
 - **Adversary** owns α fraction of currency.
 - **Everyone else** follows the honest strategy.
- Each time step t , the **random beacon** gives the **adversary** the privilege to create a **"single"** block with timestamp t with probability α .
- What the **adversary** can do:
 - Publish block t pointing to any block with timestamp $< t$ at any time $\geq t$.
- What is allowed for the **algorithm designer**:
 - Punish detectable dishonest behavior.
 - Example: publish two or more blocks with timestamp t .
- We do not assume latency is bounded:
 - Hence, we cannot punish someone that hides a block.

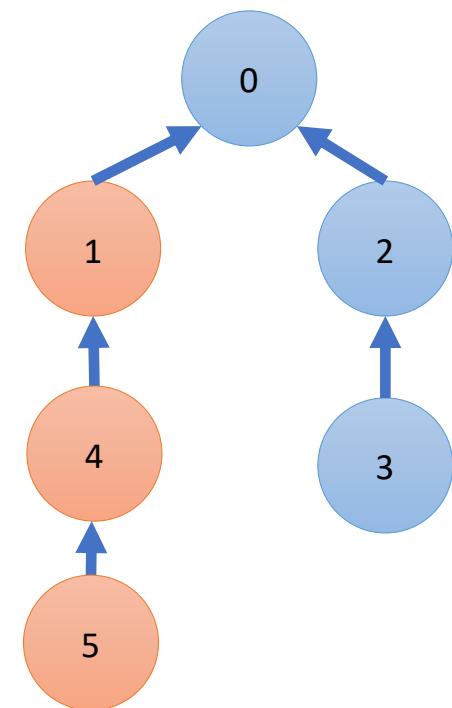
Hidden →
Public →



Model: PoS with random beacon

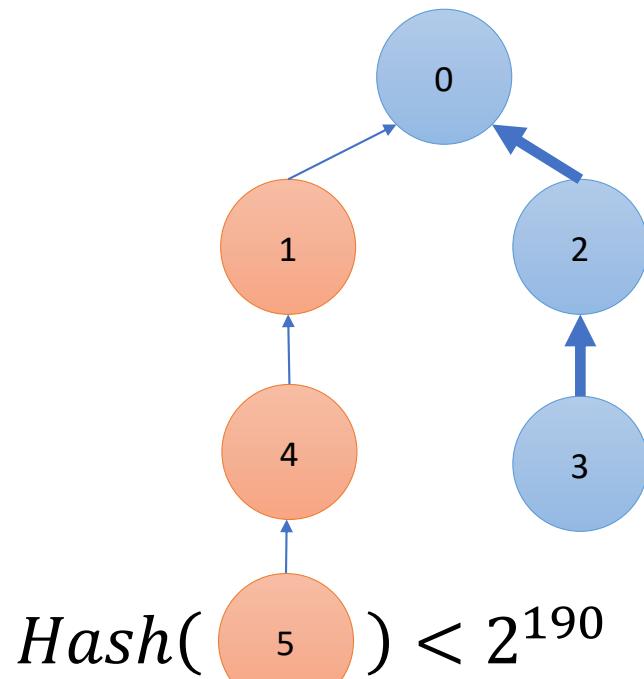
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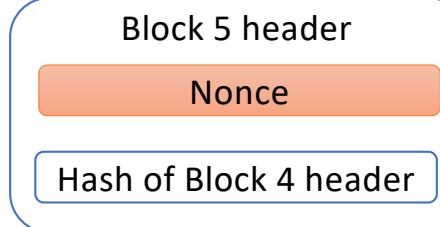


PoW games are a special case of PoS games

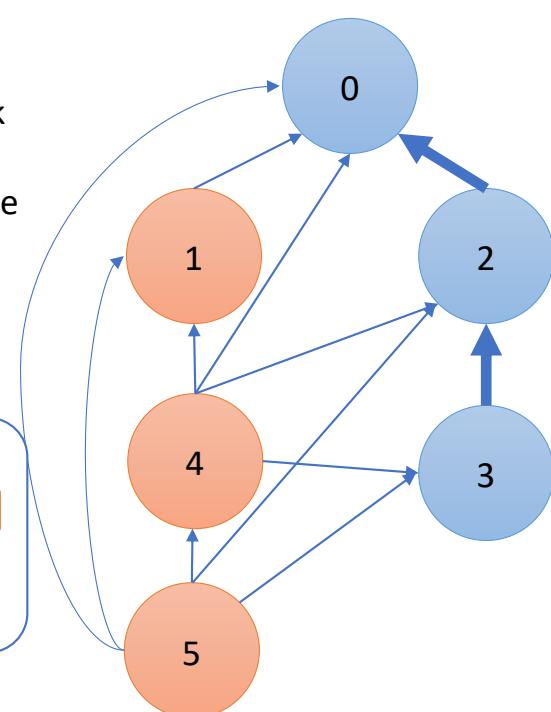
Proof-of-Work (PoW)



A PoS protocol where block validity cannot depend on block's content is vulnerable to **Stake Grinding**.

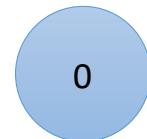


Proof-of-Stake (PoS)

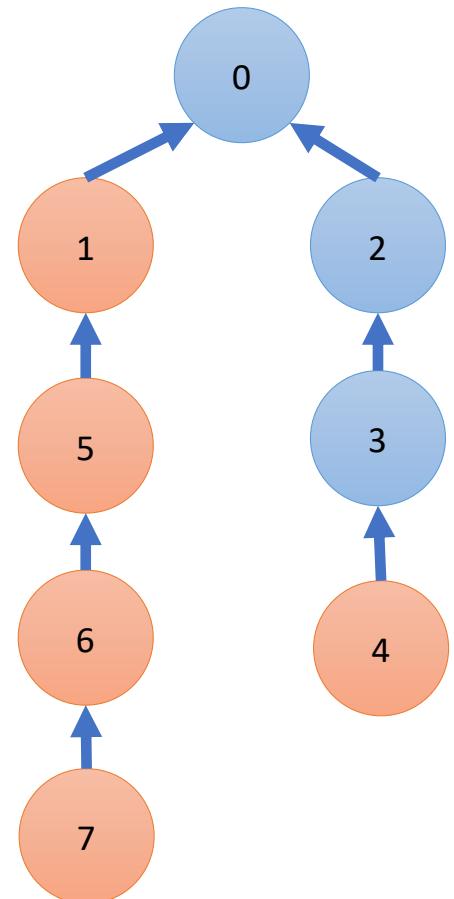


Markov decision process

- At time $t = 0$, the game is at **initial state**:

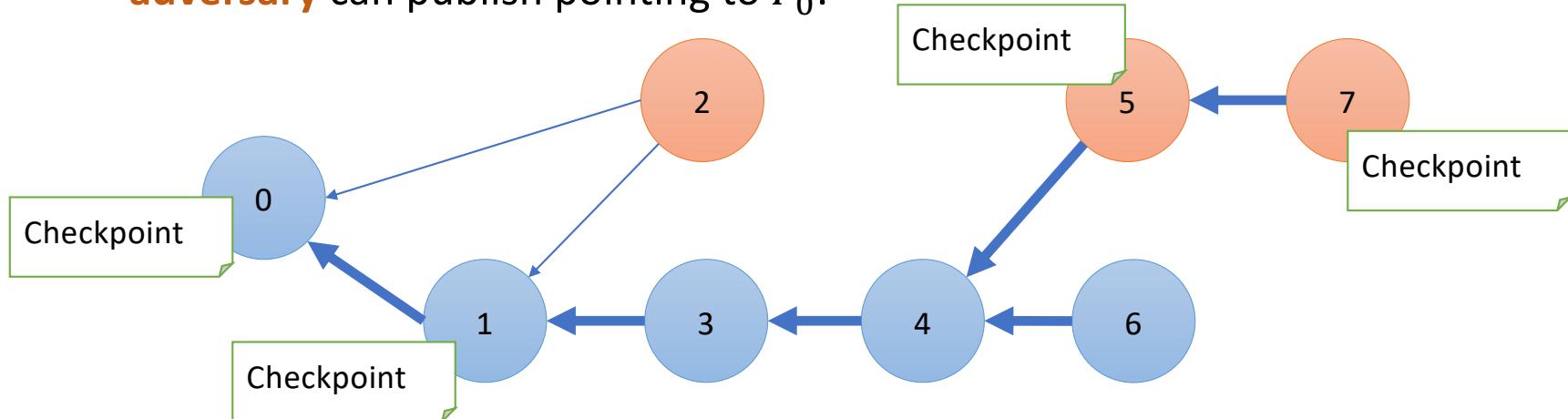


- Let $\tau \geq 1$, be the first-time step the Markov process returns to the initial state.
- **Example:** Suppose block 4 is never forked, then the adversary treats block 4 as block 0.
- **Highly complex** action space and state space.
 - Will a strategic miner ever forget part of the state?
- **There is a hidden structure in this Markov process.**



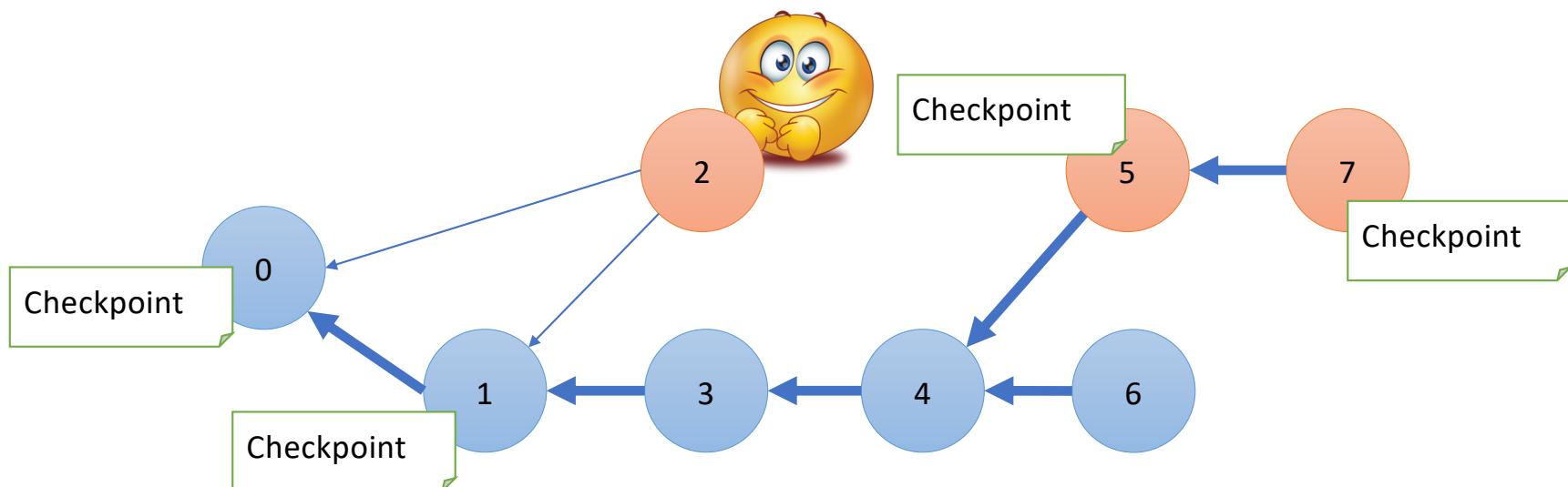
Checkpoints

- Sequence of blocks P_0, P_1, P_2, \dots in the **longest path**.
 - Block 0 is P_0 .
 - P_1 is the first block $v > P_0$ (in the **longest path**) such # **adversary's** blocks in the path from P_0 to v is at least # blocks with timestamp at most v the **adversary** can publish pointing to P_0 .



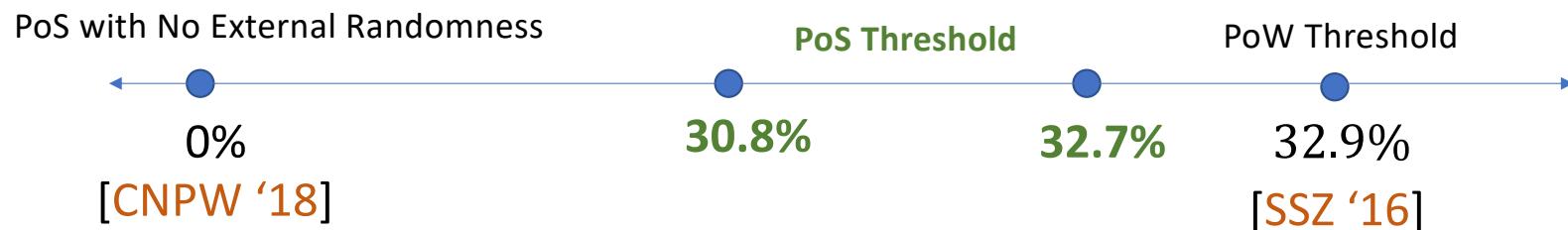
Strong Recurrence

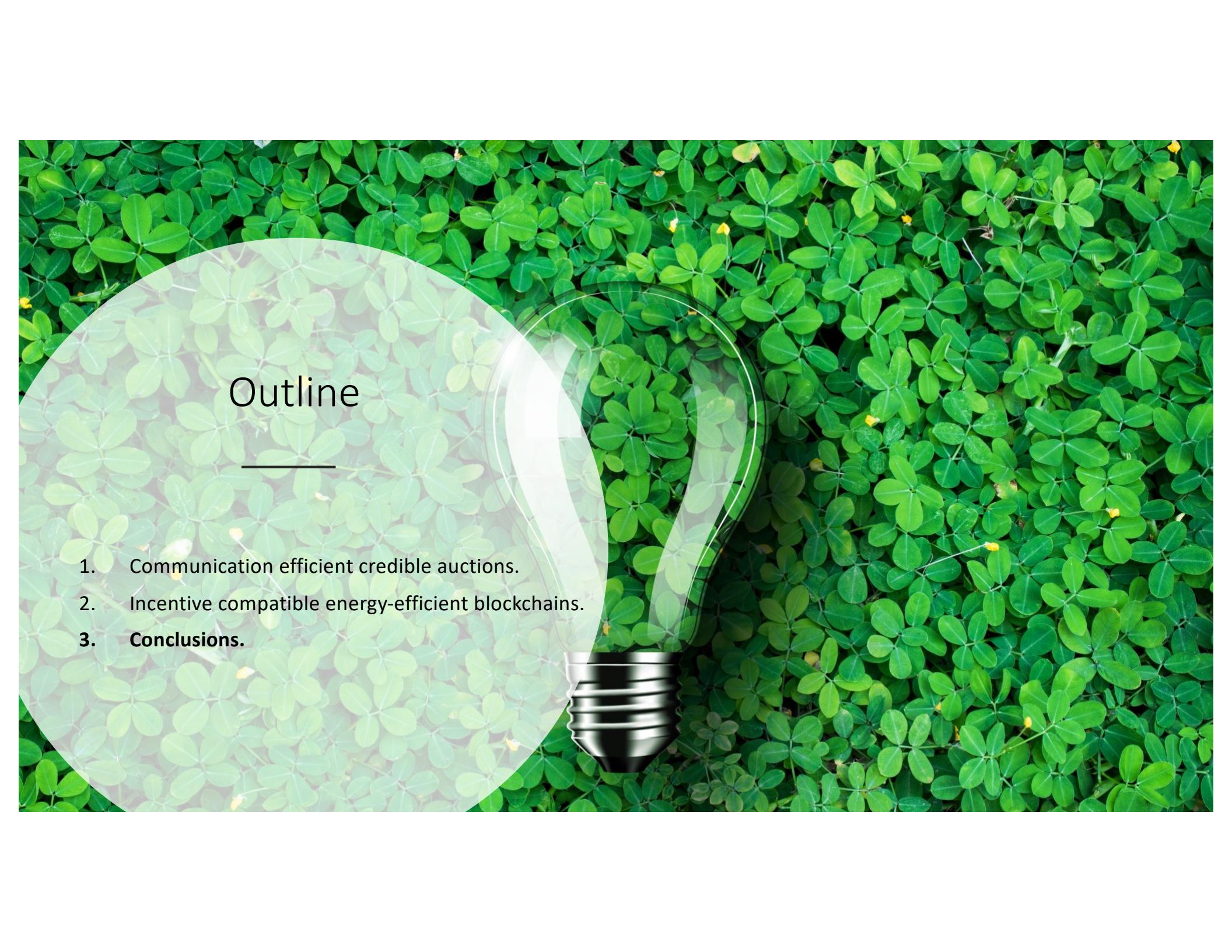
- [Theorem] There is an optimal strategy that returns to the **initial state** whenever a new **checkpoint** is defined and $E[\tau] < \infty$.
 - Random variable $\tau \geq 1$ denotes the time step checkpoint P_1 is defined.



Main results

- Honest mining **IS** a **Nash equilibrium** if all miners own at most 30.8% of currency.
- Honest mining **IS NOT** a **Nash equilibrium** if some miner owns more than 32.7% of the currency.





Outline

1. Communication efficient credible auctions.
2. Incentive compatible energy-efficient blockchains.
3. **Conclusions.**

Conclusions

- 
- In many practical instances, the algorithm designer is an economically driven adversary.
 - Efficiency (i.e., communication, computation, storage) is a recurrent barrier to transparent algorithm design.
 - In this talk:
 - Communication efficient credible auctions.
 - Incentive compatible energy-efficient blockchains.
 - **Connections between credible algorithm design and blockchains.**
 - Future work.

How to allocate resources in Blockchains?

- [Nakamoto '08] In Bitcoin, transactions compete in a first-price auction.
 - Miner that creates the block receives all the auction revenue.



Ethereum Miners Earned Record \$830M in January

CONTRIBUTOR
William Foxley — CoinDesk

PUBLISHED
FEB 2, 2021 11:15AM EST

- ❑ More than \$300M of revenue came from transaction fee auctions.

Ethereum Network Utilization Chart

Source: Etherscan.io



Alternative transaction auctions

- First-price provide bad user experience [**Edelman, Ostrovsky '07**].
 - If you bid too low, your transaction will take days for confirmation.
 - If you bid too high, you pay more than was necessary.
- Why not use a second-price auction [**Vickrey '61**]?
 - Miners cannot commit to implement any auction format.
 - **Credibility is essential!!!**
- Why not use the **deferred revelation auction** [**FW '20**]?
 - Has communication complexity **# bidders** (not the **# items**).

Dynamic Posted-Pricing as Blockchain Transaction Fee Mechanism [EMPS '21]



Daniel Moroz



David C. Parkes



Mitchel Stern



- **Efficiency** and **credibility** are the first order concern.
- Distributions and demand are **dynamic**.
- **Main results:** conditions for convergence to a unique equilibrium and approximately welfare optimal at equilibrium.
- **Future directions:** robustness to collusion?



Future work

40

How to design user-centered auctions?

- Develop (approximately) credible auctions in other settings.
 - Combinatorial auctions.
 - Resource allocation in blockchains that is robust to collusion.
- Increasing the concern that online advertising causes negative externalities:
 - Microtargeting and its effects to polarization, addiction, manipulation.
 - Other metrics beyond revenue?

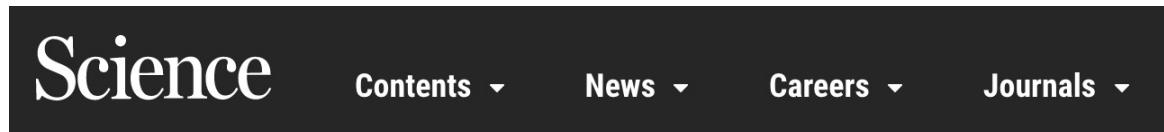
THE WALL STREET JOURNAL.

Regulators Eye the Auctions That Decide Which Web Ads You See

To facilitate real-time bidding, which involves tens of billions of dollars, user data is made available to up to 2,000 companies

How to create energy-efficient blockchains?

- How existing random beacon proposals can take advantage of our reduction of energy-efficient blockchains to the task of designing random beacons.
 - Verifiable delay functions.
 - NIST quantum random-number generators.



Why are countries creating public random number generators?

By Sophia Chen | Jun. 28, 2018, 12:00 PM

- ❑ USA: Visa lotteries.
- ❑ Chile: Random auditions of government officials.
- ❑ Brazil: Assign judges to cases.

How blockchain components affects incentives?

- Expand mining games to consider revenue from new transaction fee auctions.
- Proposals for scalability often offload computation outside blockchains.
 - How to design incentive compatible protocols without using the blockchain?



Source: ACFCS

Economics and Computer Security



Tithi Chattopadhyay



Nick Feamster



Danny Huang



Matt Weinberg



CITP

CENTER FOR
INFORMATION TECHNOLOGY POLICY
AT PRINCETON UNIVERSITY

- [CFFHW '19] How can we secure IoT devices when neither users nor sellers are not the most impacted when devices are compromised?

SECURITY

DDoS attacks intensify — Driven in part by COVID-19 and
5G

February 11, 2021

Babur Khan



Thank you

- "... people have realized that security failure is caused at least as often by bad incentives as by bad design."
[Anderson and Moore, 07]

