

## HARA Guidelines

- 1) Robots should do things that are impossible for humans to do.
  - 1.1) These include tasks that require human-like intelligence but are met with physical constraints.
  - 1.2) These also include tasks that require human-like form but are met with mental constraints.
- 2) HARA policies should make sure that these are valid in the present and the future.
  - 2.1) The policies and score should be updated yearly. By the community.
- 3) If required developers will be allowed to step into the 4d's
  - 3.1)Dull – These are the repetitive and tedious tasks robots are uniquely qualified for. Tasks that lack any creativity.
  - 3.2)Dirty- These are unsanitary or hazardous tasks. These are tasks that humans don't generally won't to do.
  - 3.3)Dangerous- These are jobs that could lead to physical or mental harm to humans. Unique properties could be used to make robots resistant to these harms.
  - 3.4)Dear- Expensive or critical process where robots can cause lots of economic advantage.
- 4) Developers should only step into 4d's under very unique circumstances, this should always be the last case scenario. The community will decide whether a certain project will be allowed.
- 5) If the above points are met, but humans have already entered the field by some method, then the community will decide if that development is allowed.
- 6) Community decisions will be made based on a vote. The majority vote will be ruled as final.