

**0****Spy**

At the end of the round, if you are the only player in the round who played or discarded a Spy, gain 1 favor token.

**1****Guard**

Choose another player and name a non-Guard card. If that player has that card, they are out of the round.

**2****Priest**

Choose and look at another player's hand.

**3****Baron**

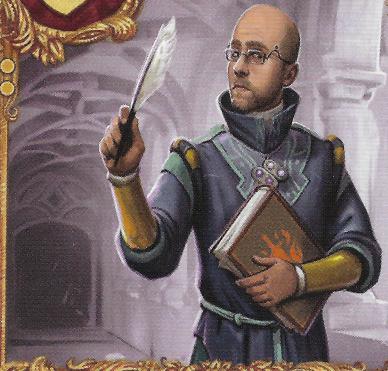
Choose and secretly compare hands with another player. Whoever has the lower value is out of the round.

**4****Handmaid**

Until your next turn, other players cannot choose you for their card effects.

**5****Prince**

Choose any player (including yourself). That player discards their hand and redraws.

**6****Chancellor**

Draw 2 cards. Keep 1 card and put your other 2 on the bottom of the deck in any order.

**7****King**

Choose and trade hands with another player.

**8****Countess**

If the King or Prince is in your hand, you must play this card.