## **Building Amaya: Its Extensibility**

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## **Dialogue Extension**

The language of Amaya dialogue can be controlled in the registry file **\$HOME/.thotrc** 

The first two characters of the LANG variable defines what dialogue files have to be loaded:

• Dialogue and Message tables in config directory: xx-amayadialogue, xx-libdialogue, xx-printdialogue xx-amayamsg, xx-transdialogue, etc.

```
Syntax:number ' ' free-string
```

• It's also possible to rename structure elements

The default value LANG=en\_US is given by the file config/thot.ini. To add a new ISO-Latin1 language we need to create new config files.

#### **Adding shortcuts**

Shortcuts to invoke menu commands are defined in the configuring file \$HOME/amaya.keyboard

Examples:

Ctrl <Key>1: CreateHeading1()
<Key>Escape: TtcParentElement()
Shift Ctrl <Key>I: CreateElemEmphasis()

Default shortcuts are defined in file **config/amaya.keyboard**.

## **Adding Transformation Rules**

A transformation rule has three parts:

- a name terminated by a colon ":"
- a source pattern terminated by a semi-colon ";"
- and a list of rules between braces "{" "}", each one terminated by a semi-colon ";"

Examples and syntax are described in file amaya/HTML.trans

## **Changing Presentation or Translation**

Presentation and translation rules can be changed without changing Amaya code. All concerned files are located in amaya directory:

- HTMLP.P gives the source code for all presentation schemas (color screen, B/W screen, print formats).
- HTMLT.T contains translation rules for HTML output.
- HTMLTT.T contains translation rules for TEXT output.
- HTML.conf fixes parameters for each presentation: window sizes, paper format and orientation.

After any change, schemas have to be recompiled with the right compiler (prs or tra).

#### **Menus and Callbacks Extension**

To add a new menu we have to edit the file EDITOR.A.

After any change, the schema has to be recompiled with the right compiler (app).

#### Syntax:

```
[view:n] menuID [menuID] (button:|toggle:|Separator)[itemID->actionName];
```

# **Changing HTML Structure**

HTML structure can be changed without changing Amaya code. All concerned files are located in amaya directory:

After any change, the HTML.S schema has to be recompiled with the right compiler (str).

In this case the Amaya code, Presentation and Translation schemas have to be updated.