

| Goal Doors | Value of $\alpha$   |                    |                    |                    | Shortest Path (m) |
|------------|---------------------|--------------------|--------------------|--------------------|-------------------|
|            | Greedy              | Semantic           |                    |                    |                   |
|            | 0.00%               | 80.00%             | 90.00%             | 100.00%            |                   |
| 54         | 98.88 $\pm$ 41.52   | 29.68 $\pm$ 0.89   | 24.98 $\pm$ 0.9    | 135.18 $\pm$ 15.13 | 7.65              |
| 55         | 154.29 $\pm$ 54.78  | 62.34 $\pm$ 10.38  | 46.28 $\pm$ 8.13   | 109.8 $\pm$ 41.57  | 15.98             |
| 111        | 200.16 $\pm$ 102.57 | 230.27 $\pm$ 54.63 | 205.45 $\pm$ 45.38 | 209.96 $\pm$ 14.65 | 40.67             |
| 124        | 165.73 $\pm$ 82.65  | 145.59 $\pm$ 42.73 | 137.05 $\pm$ 38.69 | 156.2 $\pm$ 60.25  | 24.65             |