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Alexandre DELEGUE**





Mathieu ANCELIN

- Développeur @SERLI
- Scala, Java, web & OSS
 - ReactiveCouchbase, Weld-OSGi, etc ...
 - Poitou-Charentes JUG
- Membre de l'expert group MVC 1.0
- @TrevorReznik





Alexandre DELEGUE

- Développeur @ SERLI
 - Java
 - Scala
 - Web
 - spring, play, ...
- @chanksleroux





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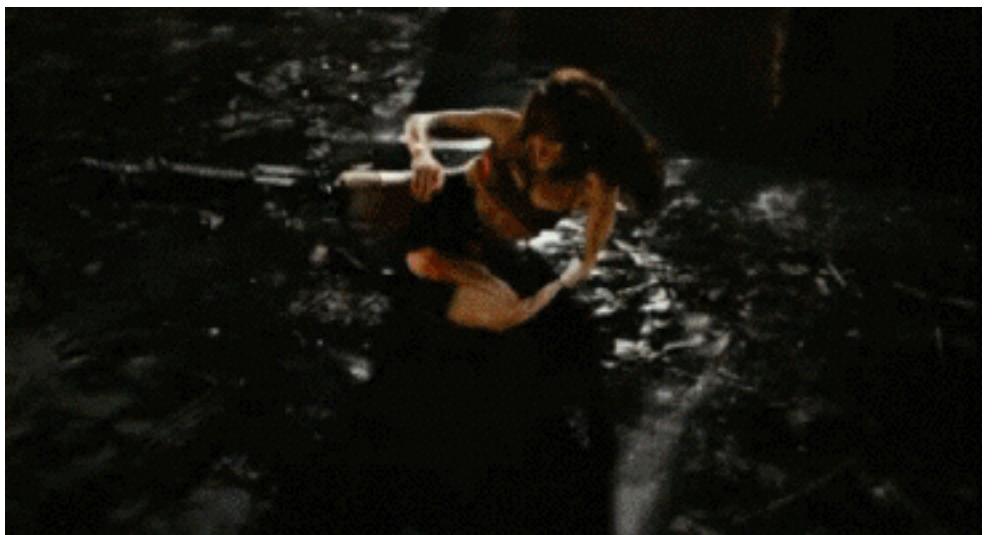
- Société de conseil et d'ingénierie du SI
 - 75 personnes
 - 80% de business Java
 - Contribution à des projets OSS
 - 10% de la force de travail sur l'OSS
 - Membre de l'EG JSR-346
 - Membre de l'OSGi Alliance
 - www.serli.com @SerliFr



SERLi

Les technologies présentées sont inspirées de technologies réelles

Les applications qui en découlent sont fictives
Toute ressemblance avec des applications existantes n'est que fortuite



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www.amazing.com



Amazing Store

Hello test

0 items

Logout



Search a product

Search



Mitraillette années 30 canon court

Mitraillette années 30. S ...

3599.0 €

Add to cart

Mitraillette années 30

Mitraillette années 30. P ...

3599.0 €

Add to cart

Arbalète et accessoires

Magnifique arbalète pouli ...

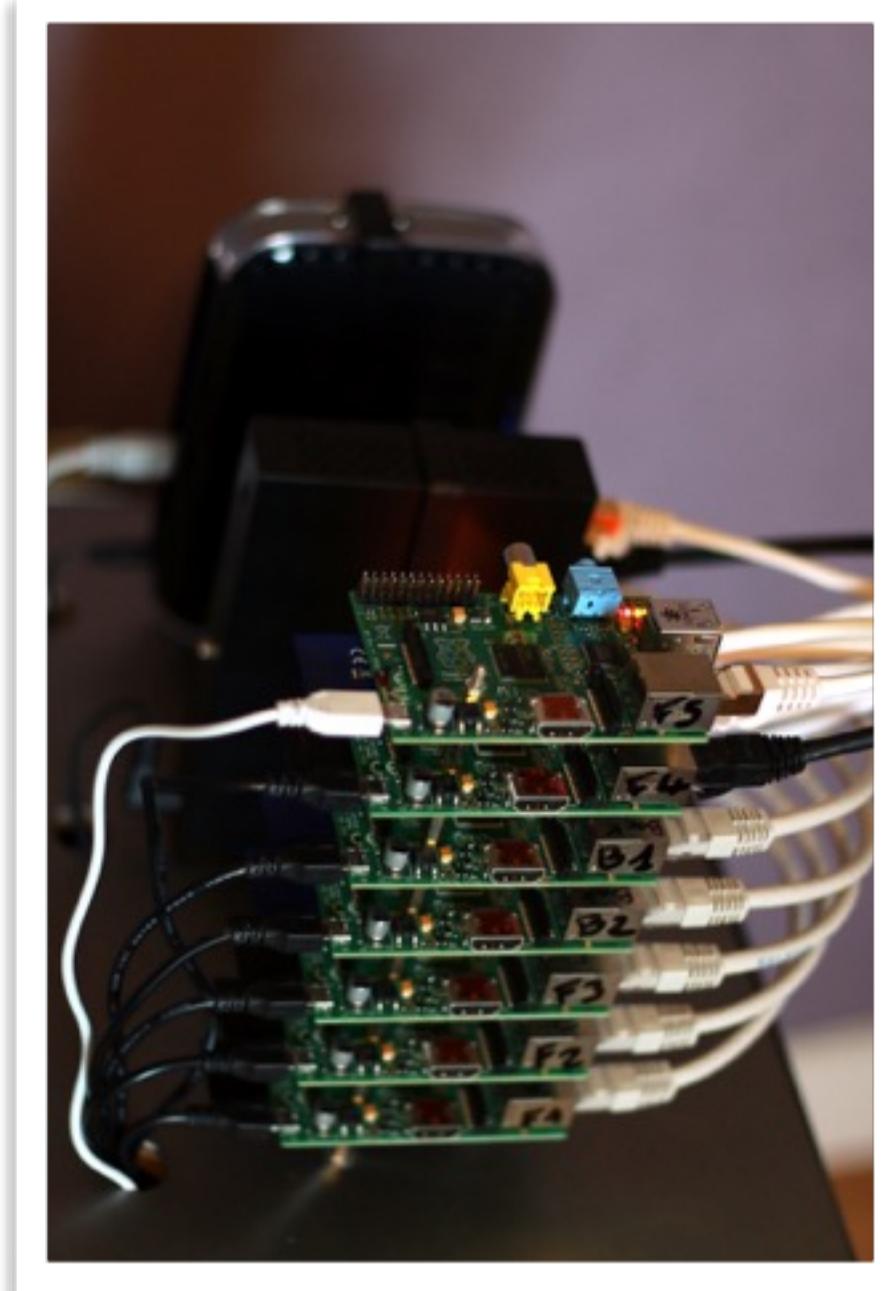
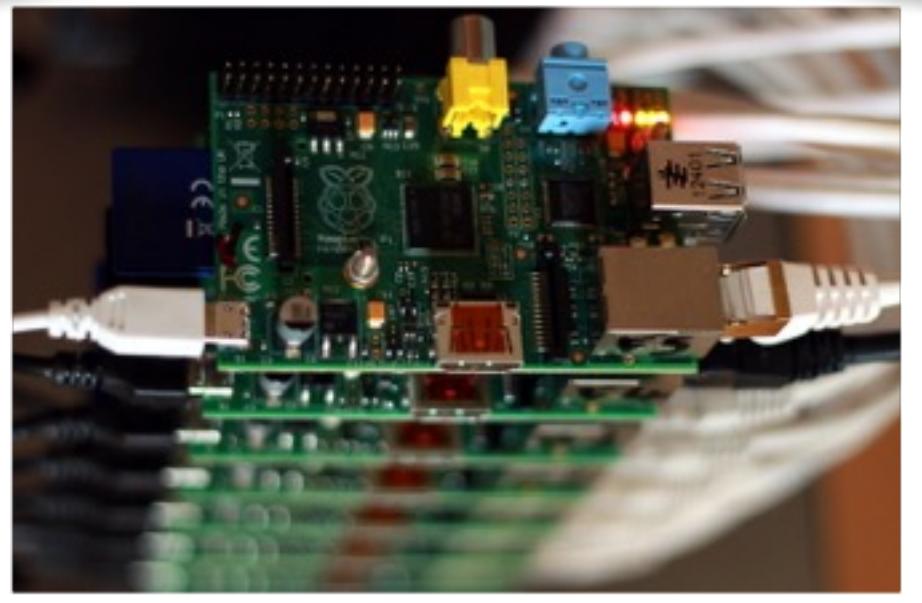
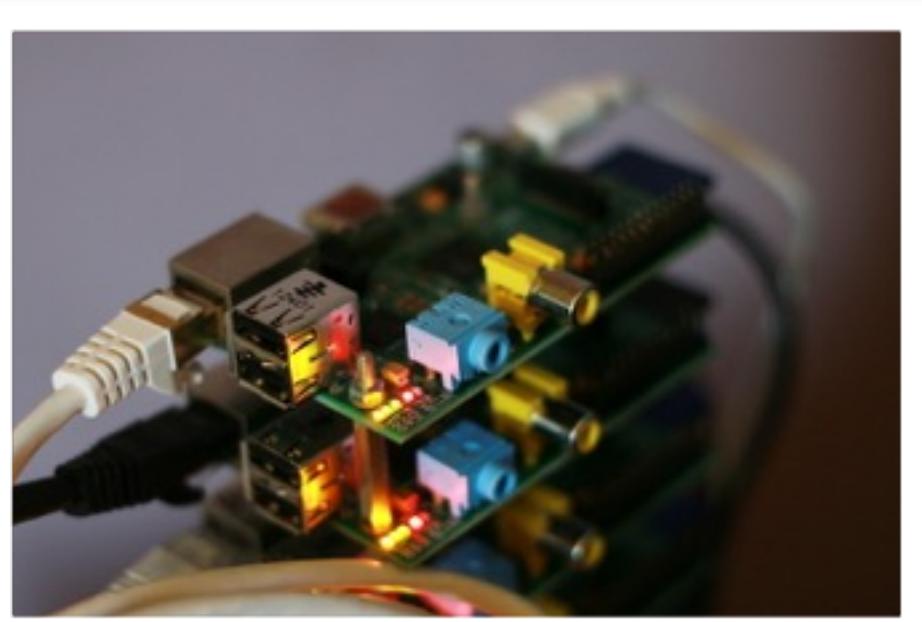
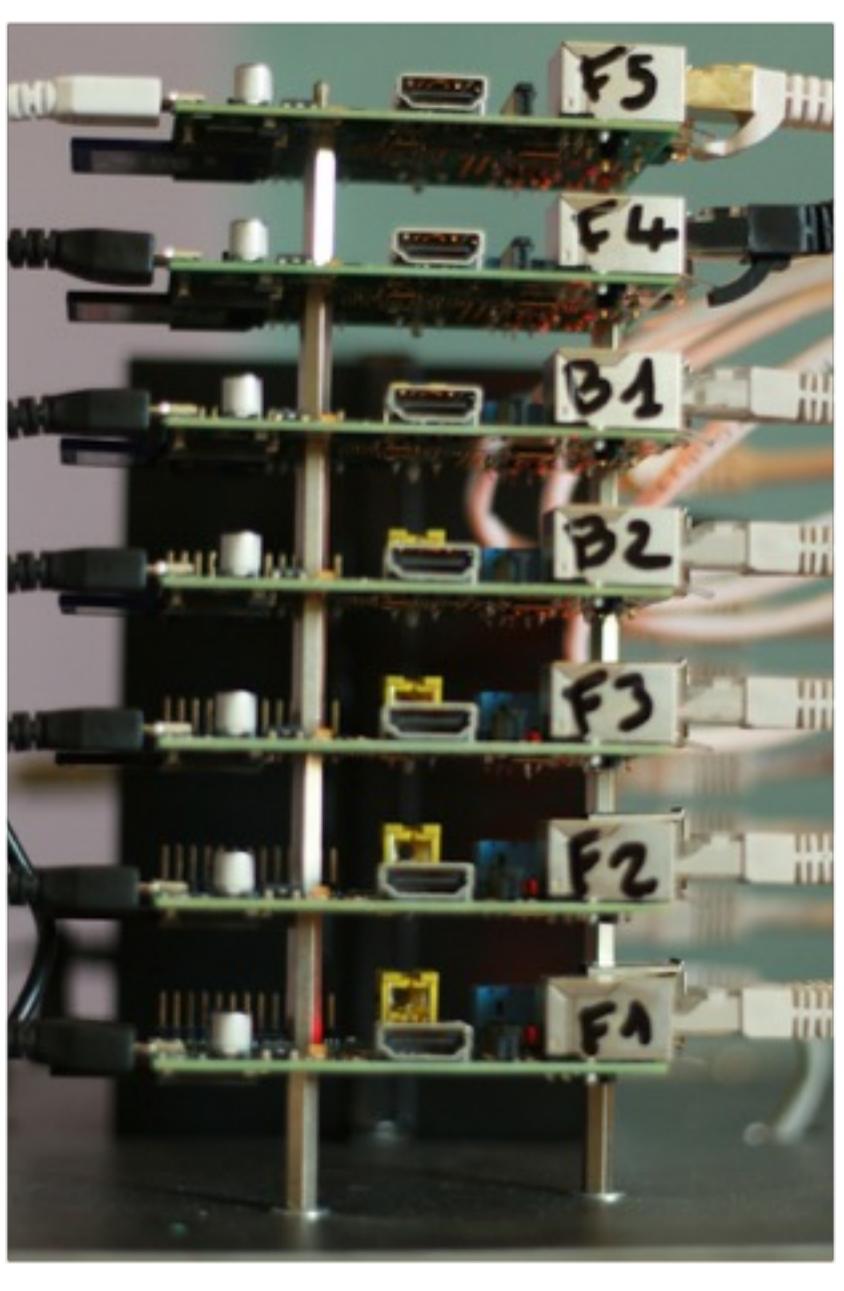
200.99 €

Add to cart

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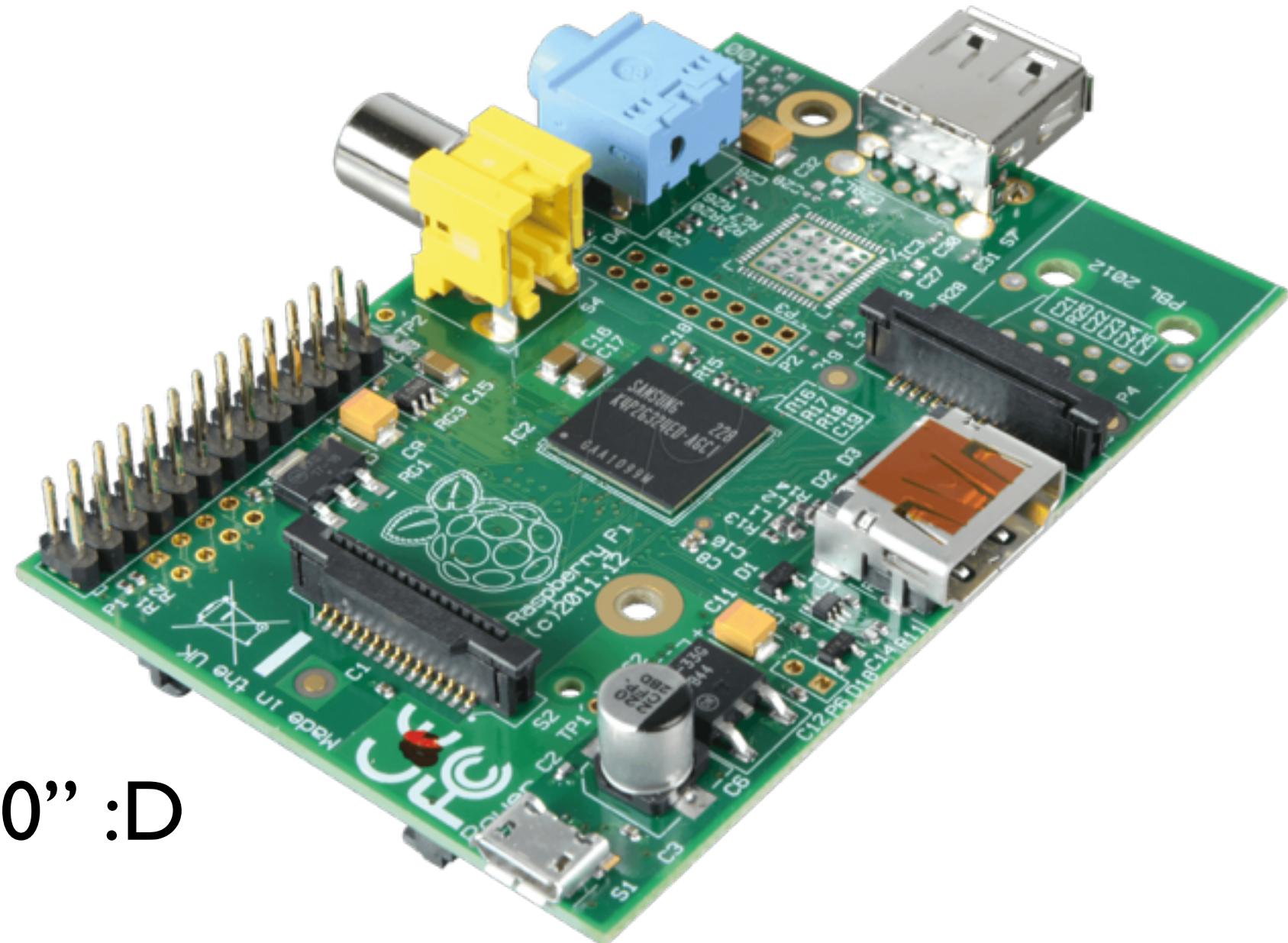
Mobile infrastructure



Raspberry Pi



- CPU 700 MHz
- 512 Mo de RAM
- 2 ports USB
- Carte SD
- Port ethernet
- “Un ordinateur comme en 2000” :D
- Le tout pour ~35\$





Mobile infrastructure



Demo





Résister à la charge



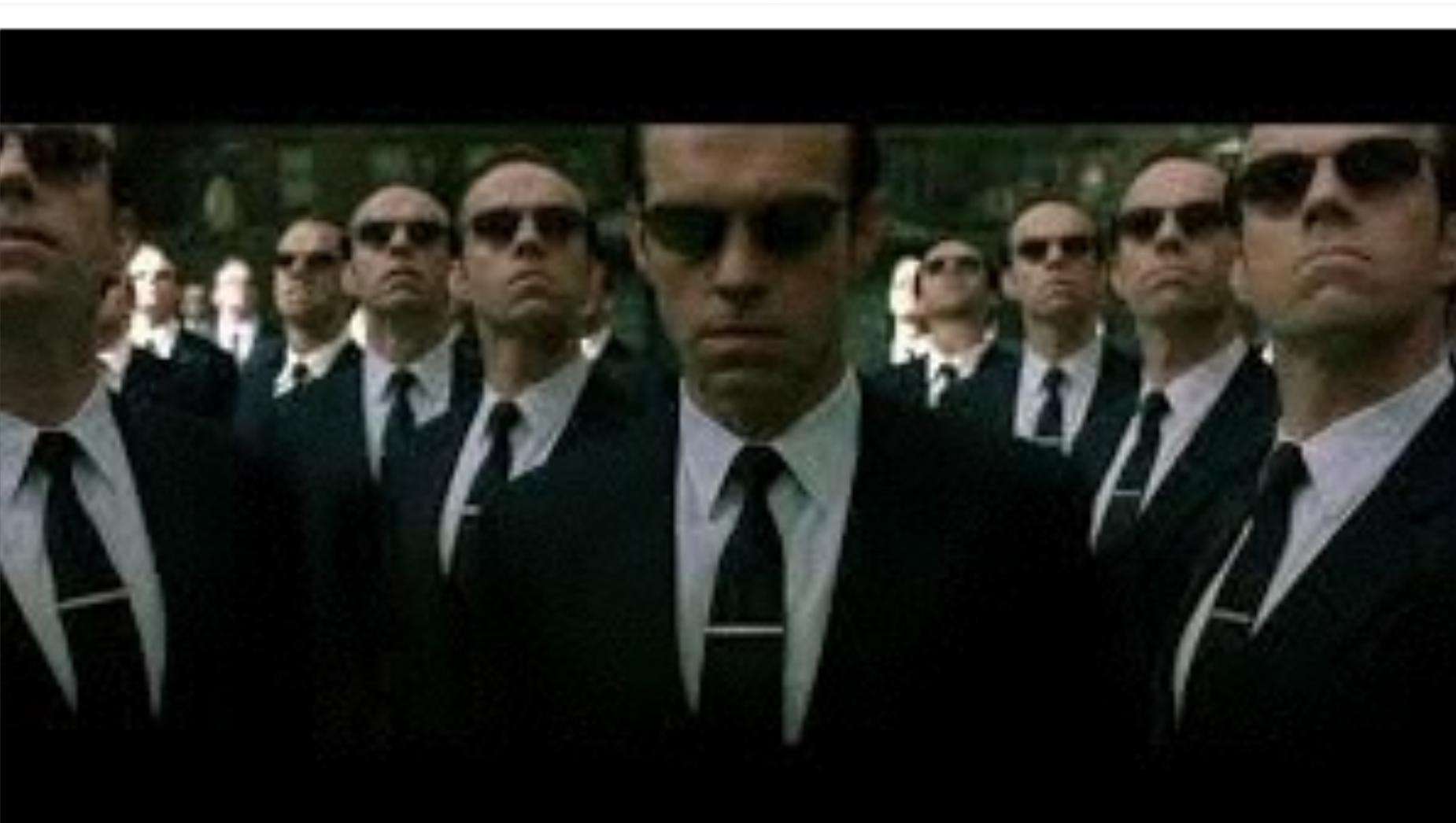


Résister aux pannes





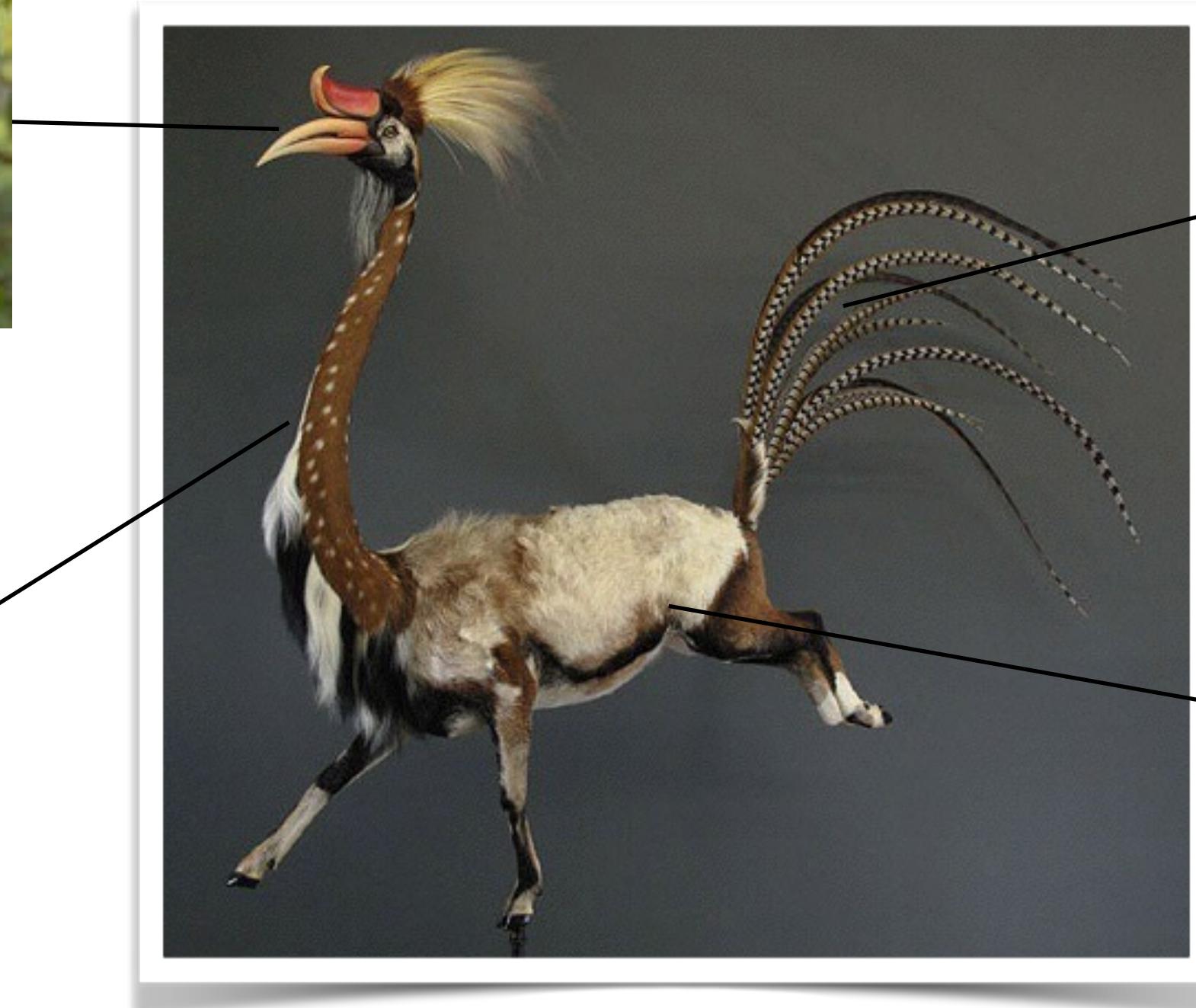
Absorber une hausse de trafic



Approche classique



Monolithique



Latence



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Bloquant



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Charge



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Scalabilité



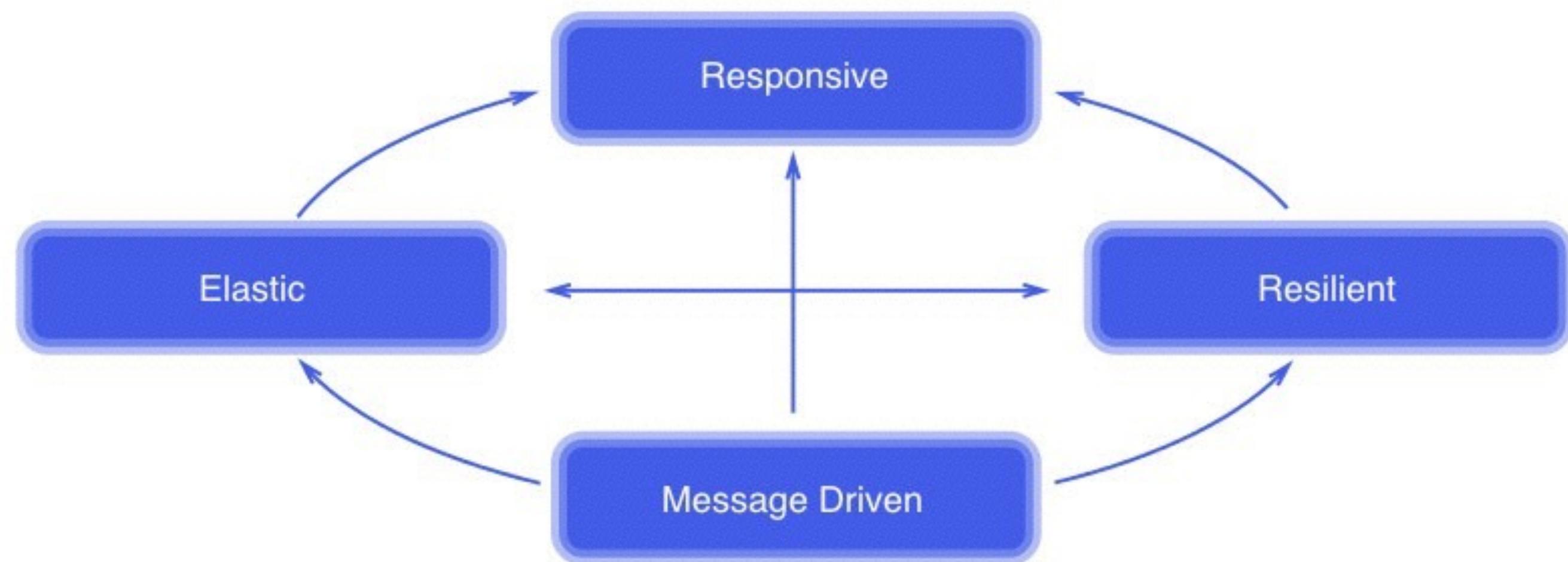


Comment faire ?

Reactive Manifesto



Reactive Manifesto

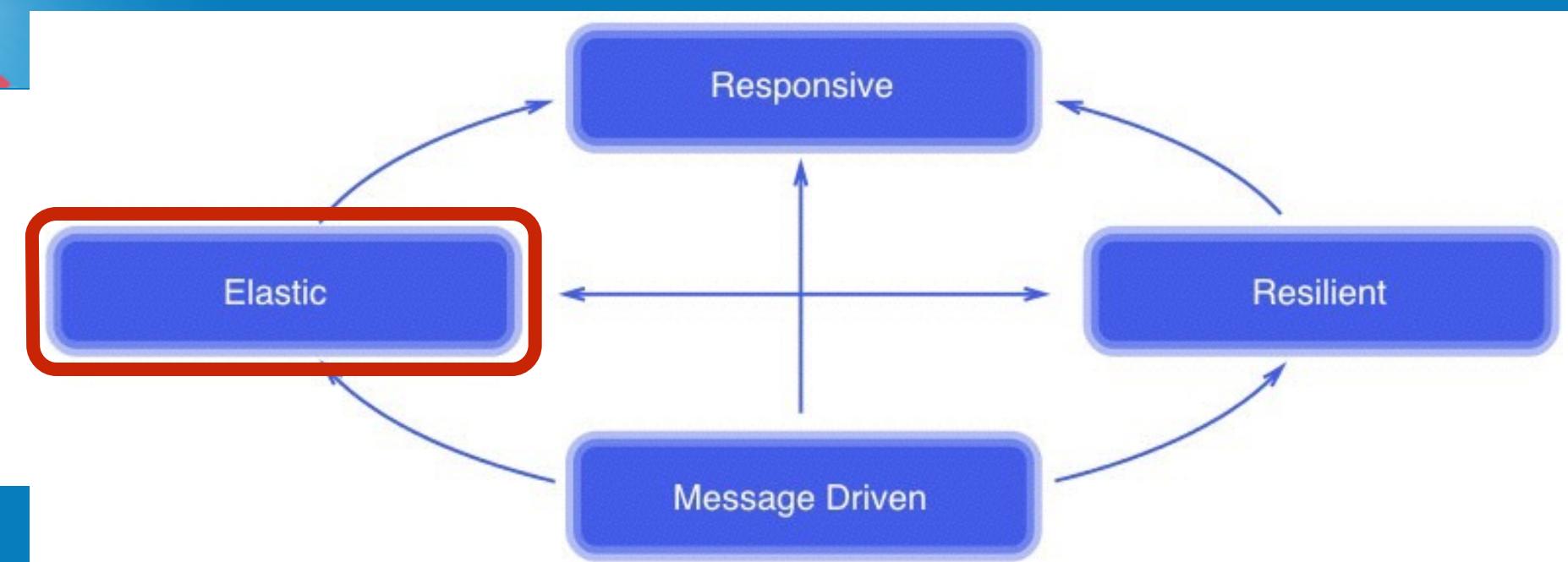




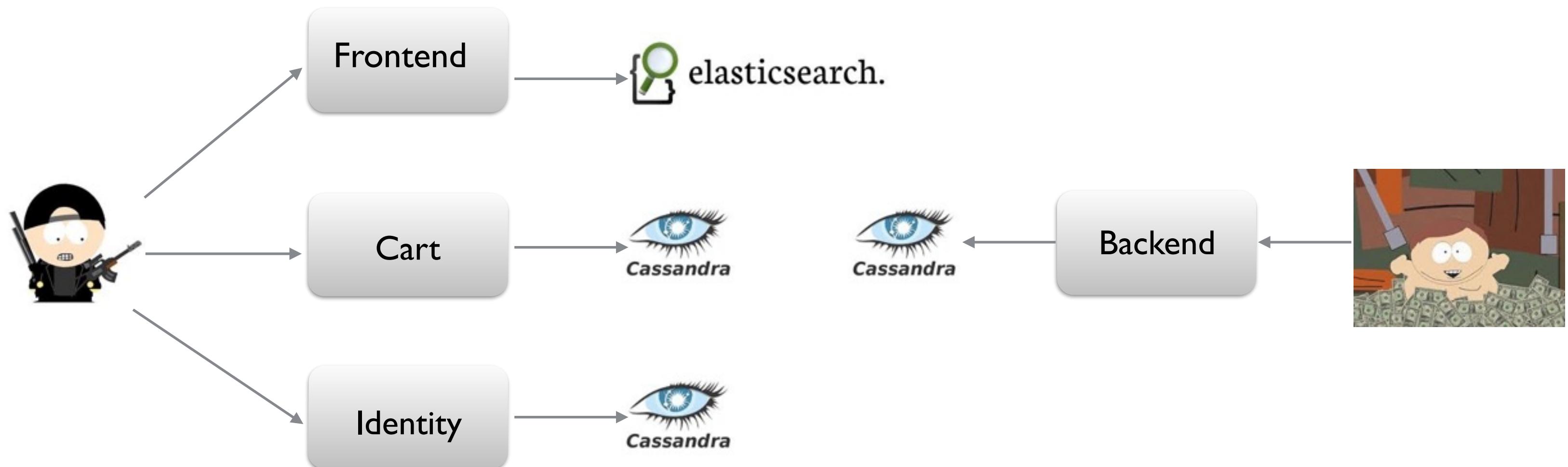
Reactive manifesto

- **react to event** : the event-driven nature enables the following qualities
- **react to load** : focus on scalability by avoiding contention on shared resources
- **react to failure** : build resilient systems with the ability to recover at all levels
- **react to user** : honor response time guarantees regardless of load

Scalable / React to load

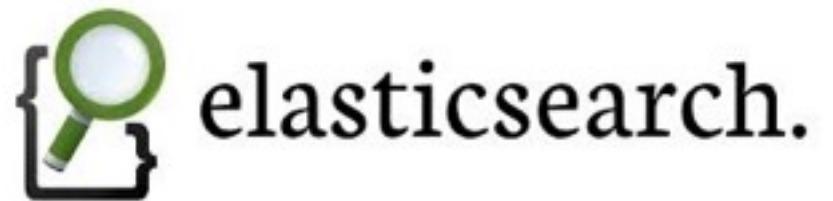


Overview





Datas





Mini / Micro Services

- Une application par domaine fonctionnel
 - store-frontend : présentation du contenu
 - store-identity : authentification / gestion de compte
 - store-cart : panier
 - store-backend : administration du site

Stateless



- Chaque application est stateless
 - aucune donnée n'est stockée dans l'application (pas de cache, pas de fichier ...)
- Chaque application peut être clonée



Frontend



Amazing Store Hello test 0 items Logout

AMAZING ZOMBIE STORE TO SHOOT THEM ALL !!!

Search a product Search

Mitraillette années 30 canon court
Mitraillette années 30. S ...
3599.0 €
Add to cart

Mitraillette années 30
Mitraillette années 30. P ...
3599.0 €
Add to cart

Arbalète et accessoires
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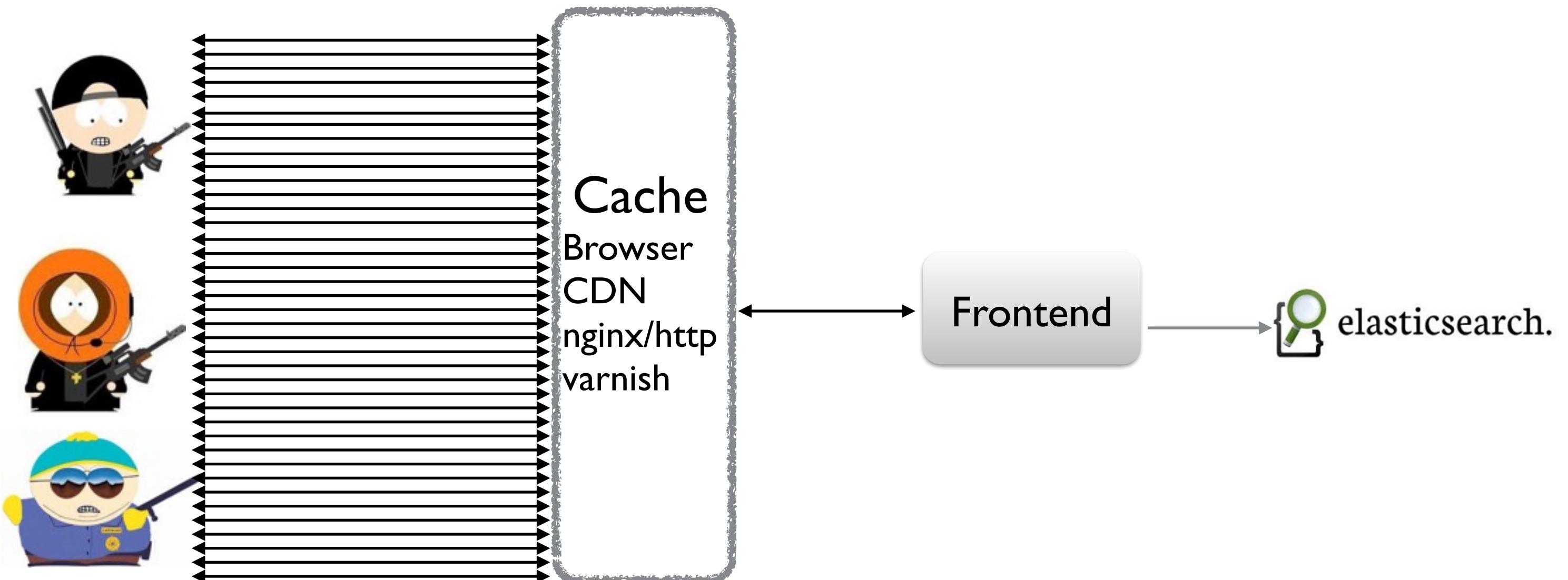
- 100 % html
- Indexation par les moteurs de recherche
- stateless
- une url == un contenu



Limiter la charge



Cache





Optimisations

Base de données ?



elasticsearch.

Cache

+

recherche full text



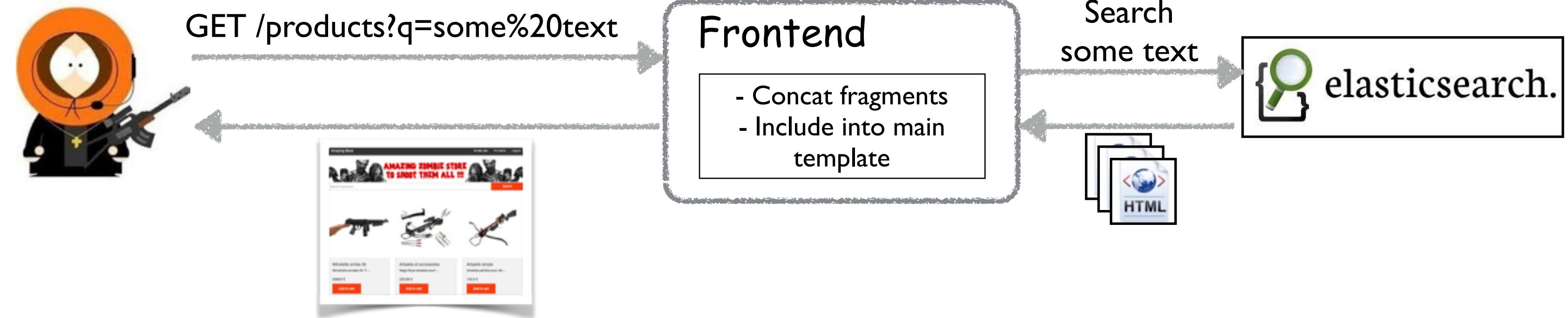
Modèle de données

```
{  
  id: "04abe480-2521-11e4-acde-f7b0d99b8321",  
  label: "Product number 1",  
  description: "A description ...",  
  image: "image.jpeg",  
  price: 1.5,  
  fragments: [{  
    type: "search",  
    html: " <div>...</div>"  
  }, {  
    type: "cart",  
    html: " <tr>...</tr>"  
  }]  
}
```

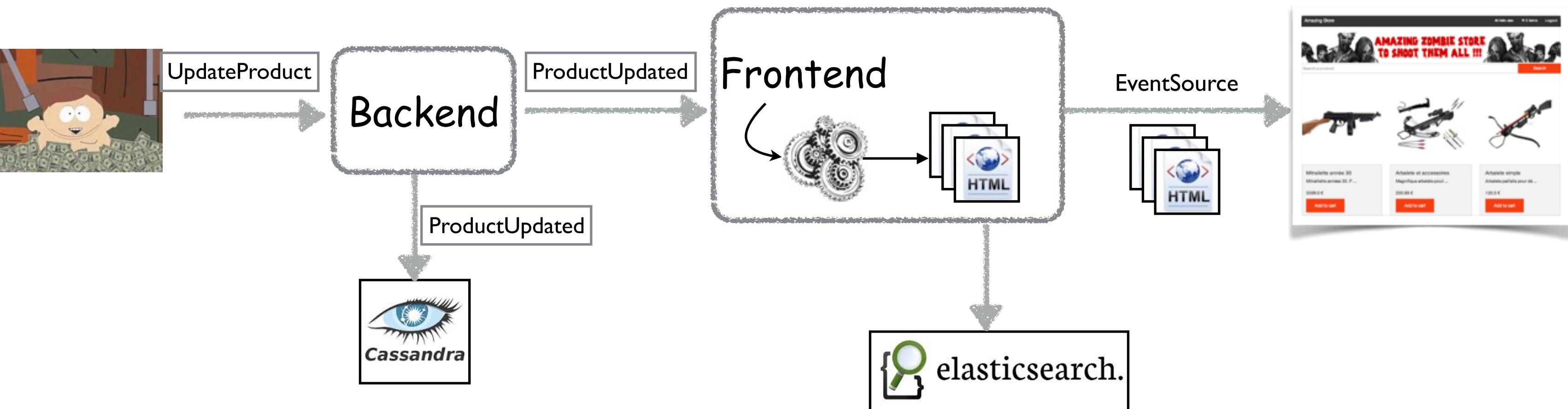
Données indexées pour la recherche

HTML pré-généré

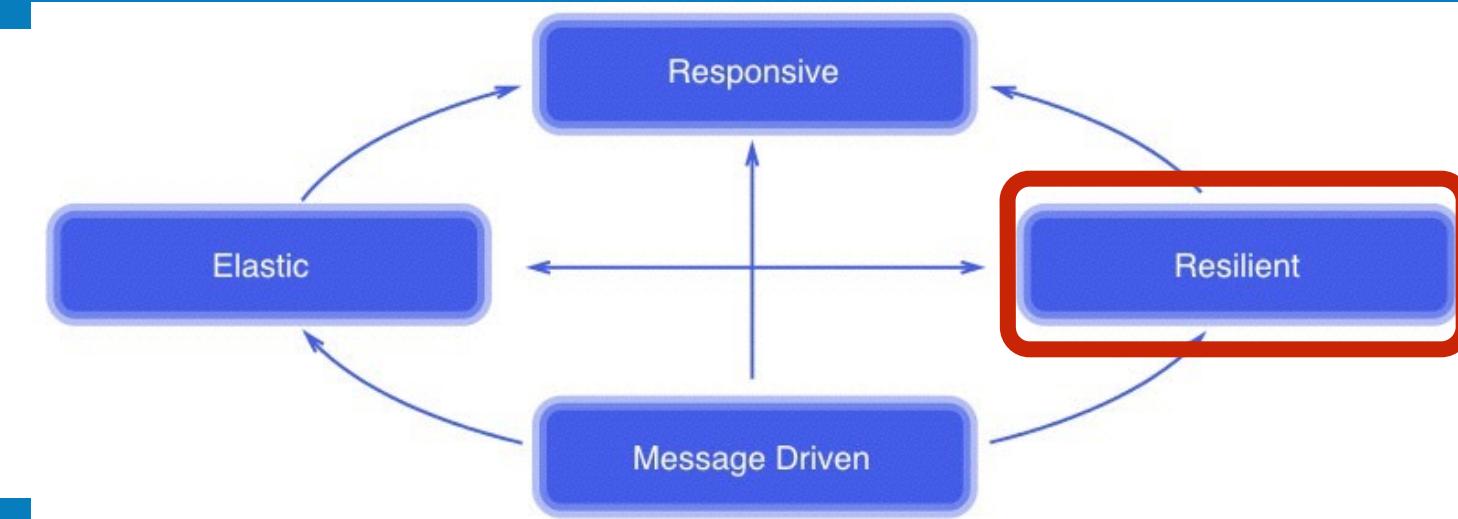
Recherche



Créer / mettre à jour



Resilient / react to failure

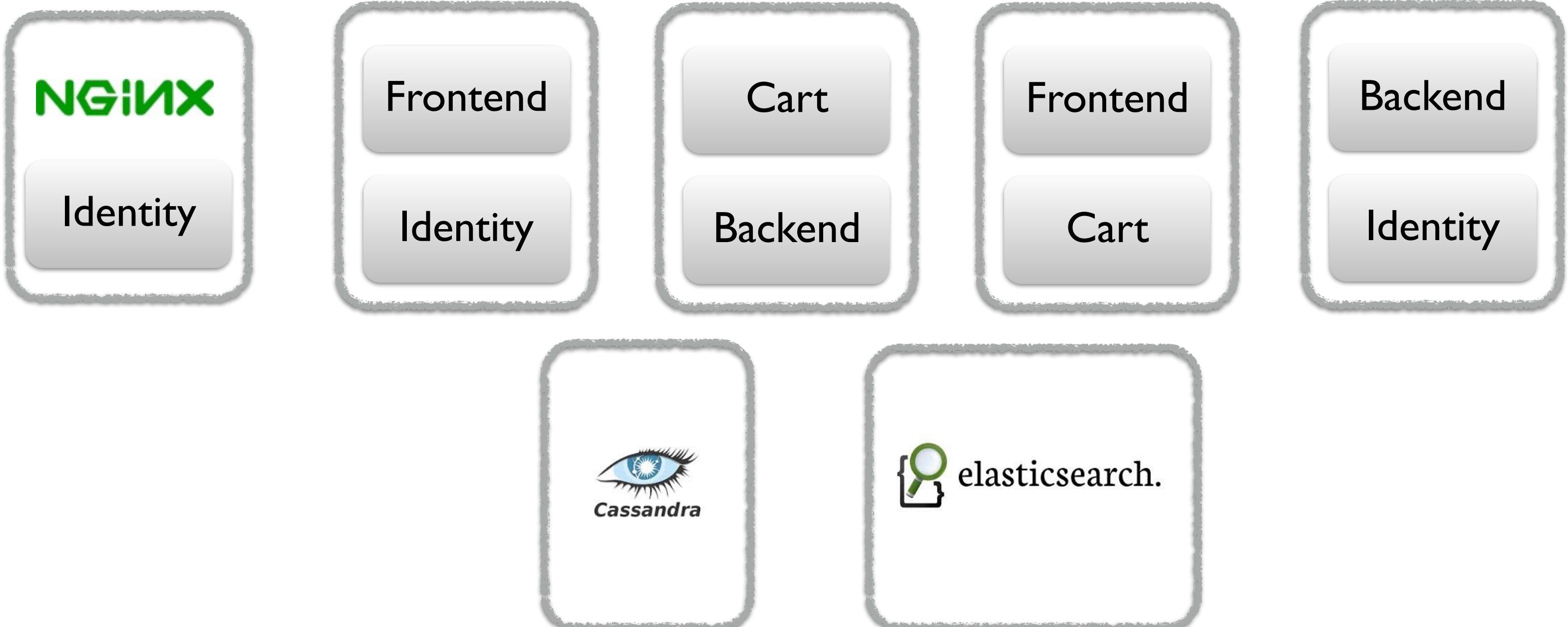




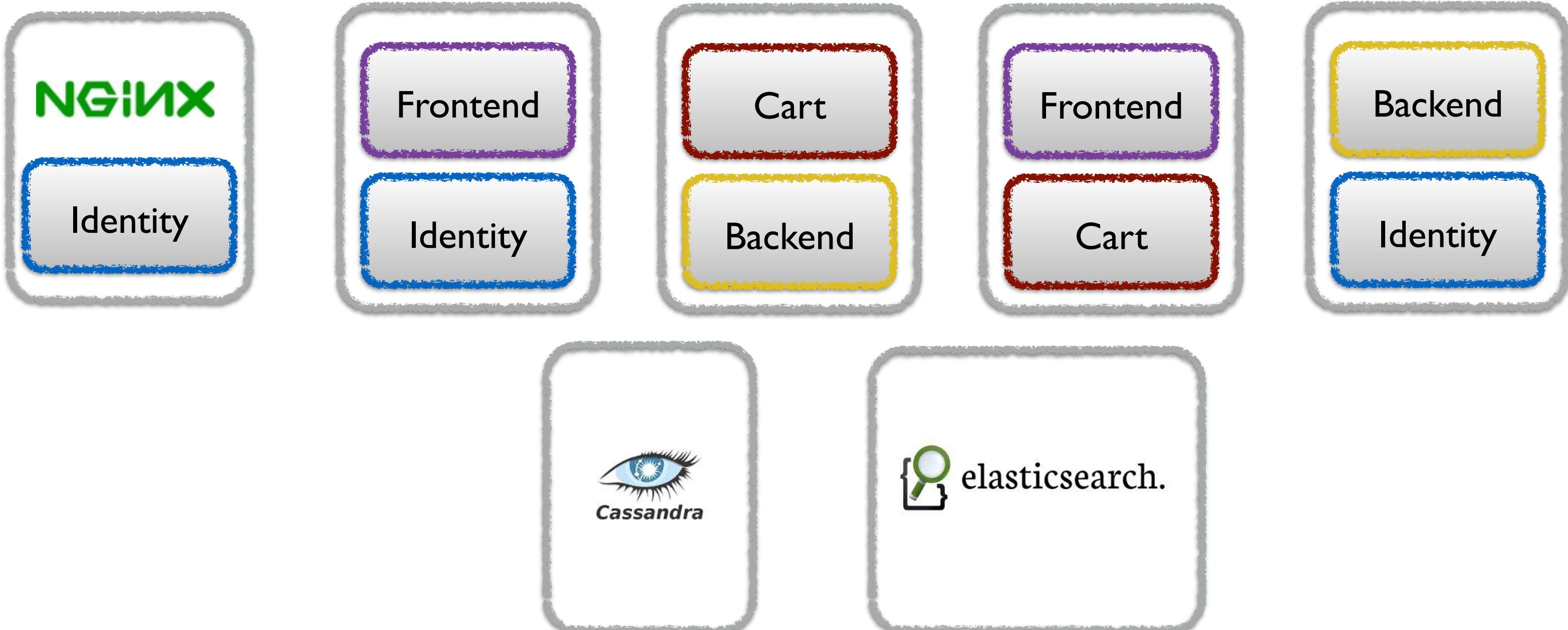
SERLi



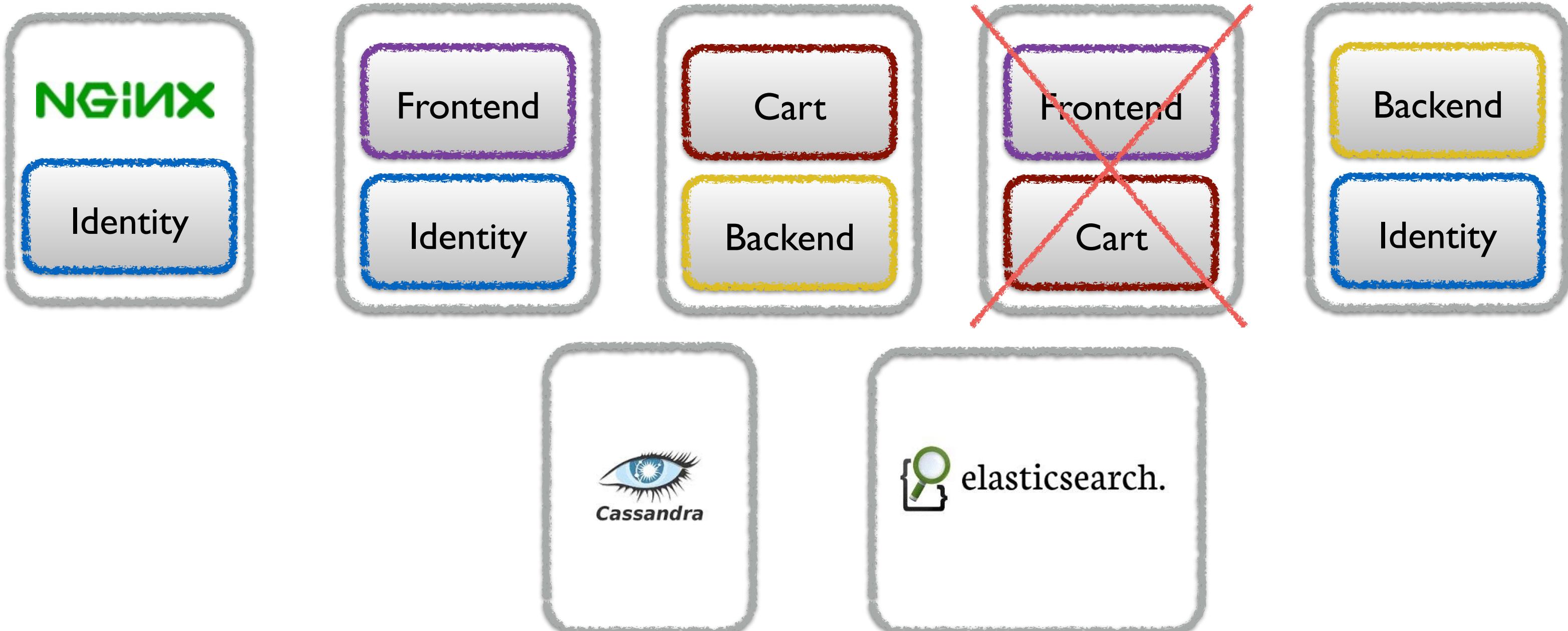
Infrastructure



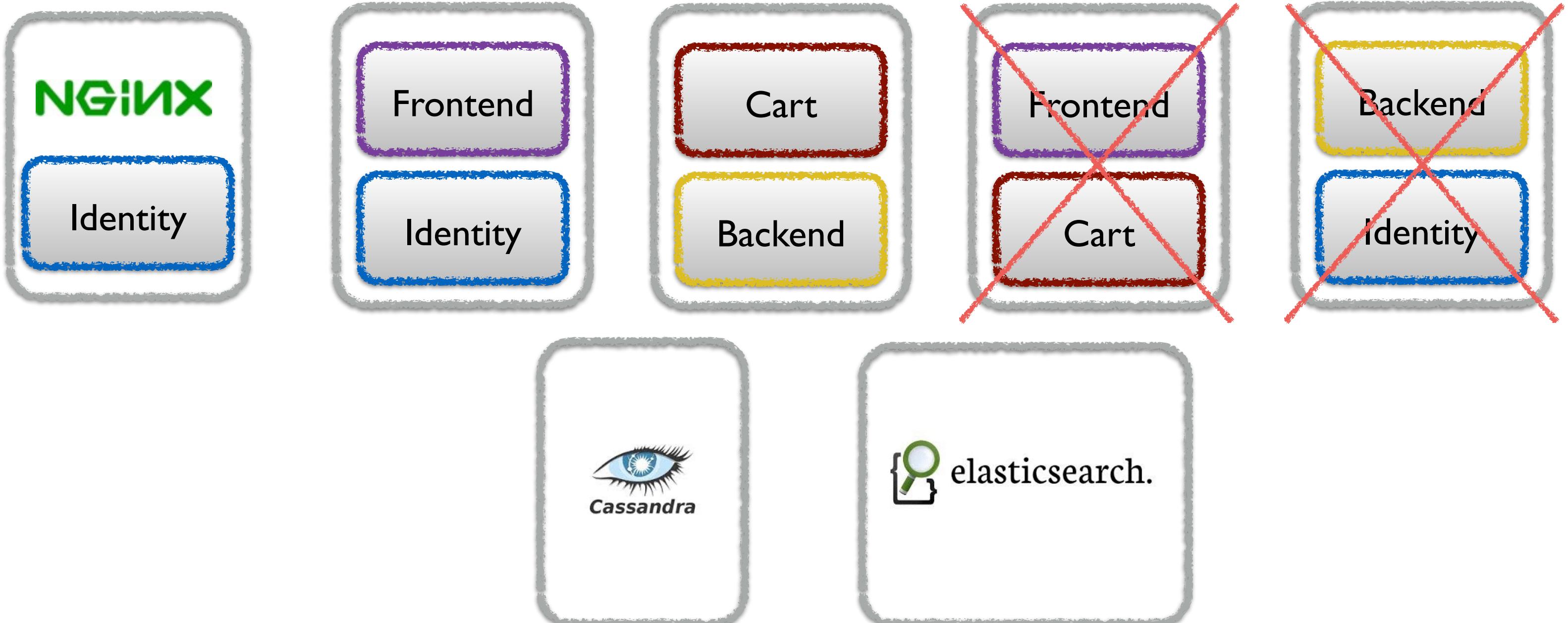
Infrastructure



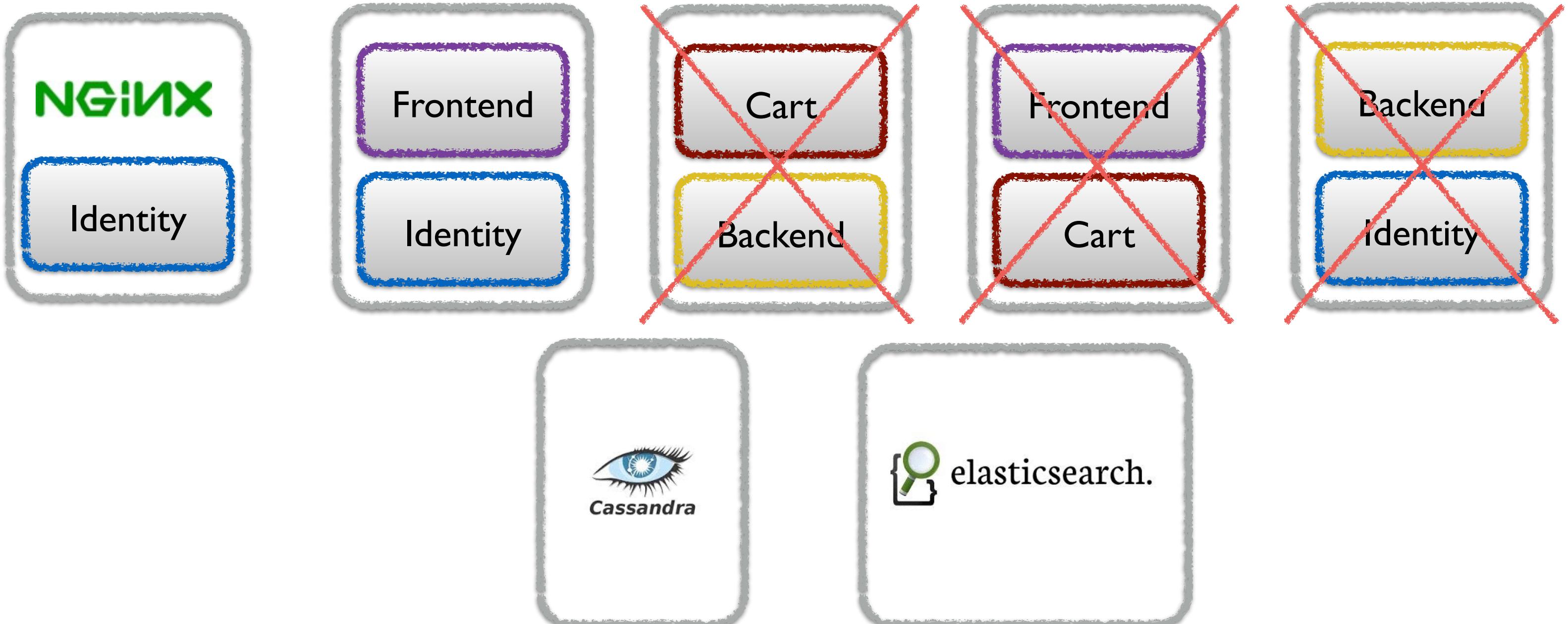
Infrastructure



Infrastructure



Infrastructure

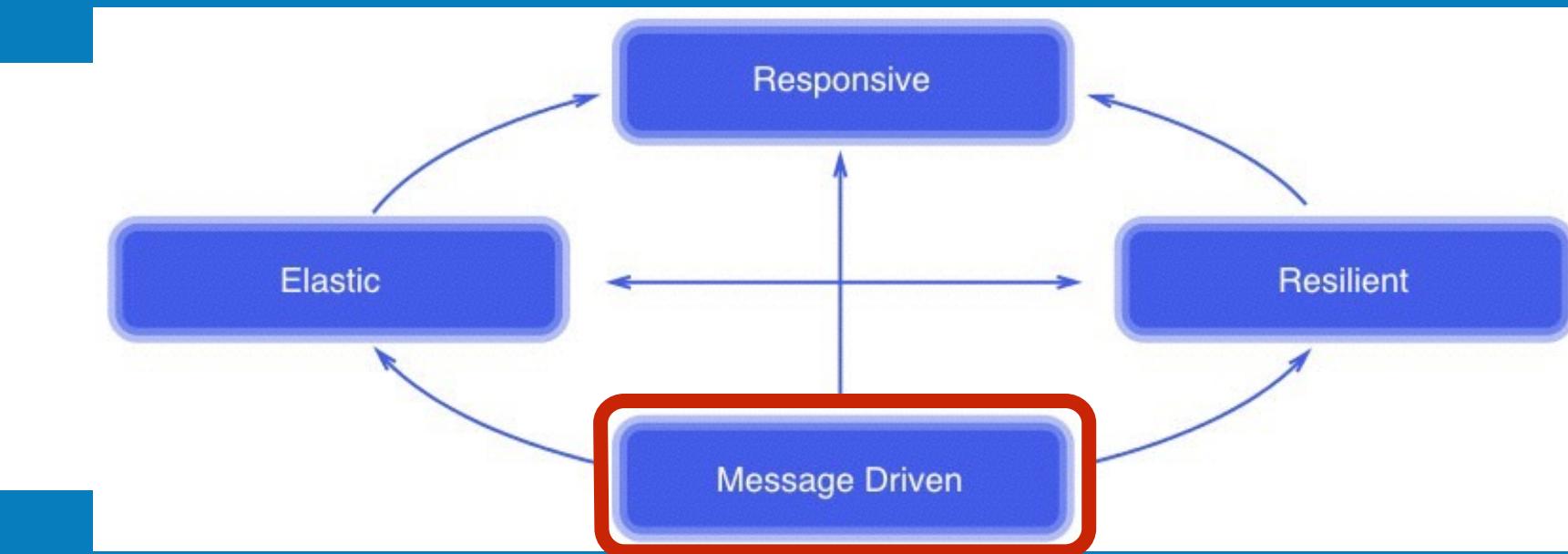


Demo

Let It Crash !!!



Event-driven / react to event



Akka ?



SERL.

MAKE GIFS AT GFSOUP.COM



Akka ??



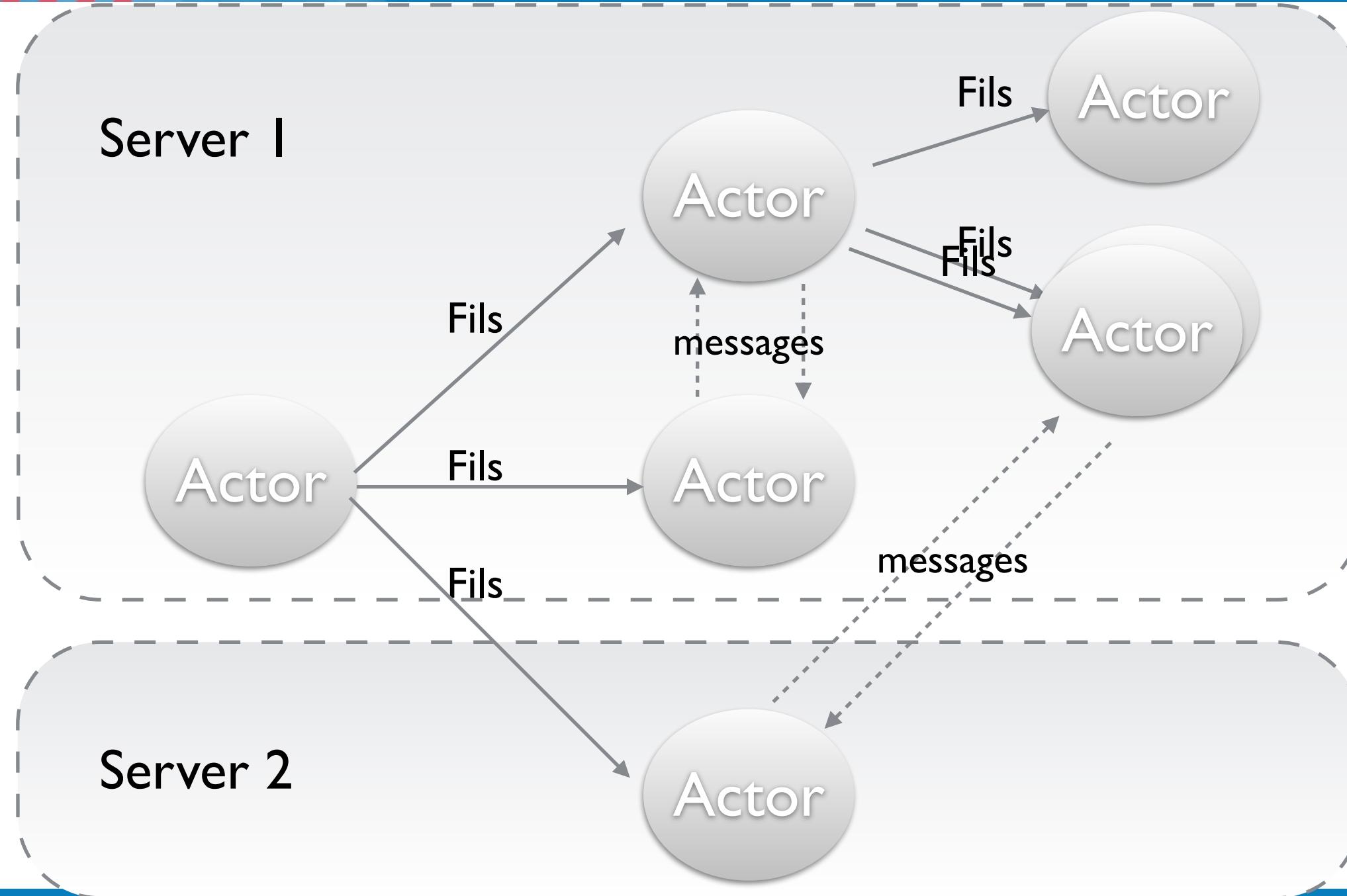
SERLi

- Akka
 - Modèle acteur
 - Un acteur = Une entité statefull
 - Communication entre acteurs par messages (même à distance)
 - Un acteur peut créer/détruire des enfants
 - Un acteur peut surveiller d'autres acteurs
 - Plus de problèmes de concurrence, asynchrone par nature
 - Résistant aux pannes
 - Java or Scala





Akka





Akka messages

```
import akka.actor.{Props, ActorSystem, ActorLogging, Actor}

case class Greeting(who: String)

class GreetingActor extends Actor with ActorLogging {
  def receive = {
    case Greeting(who) => log.info("Hello " + who)
  }
}

val system = ActorSystem("MySystem")
val greeter = system.actorOf(Props[GreetingActor], name = "greeter")
greeter ! Greeting("Charlie Parker")
```



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Struts²

SERLi



Play 2

- Framework web
- java or scala
- Support pour les websocket et le server sent event
- Asynchrone
- pré-requis pour une application orientée événements





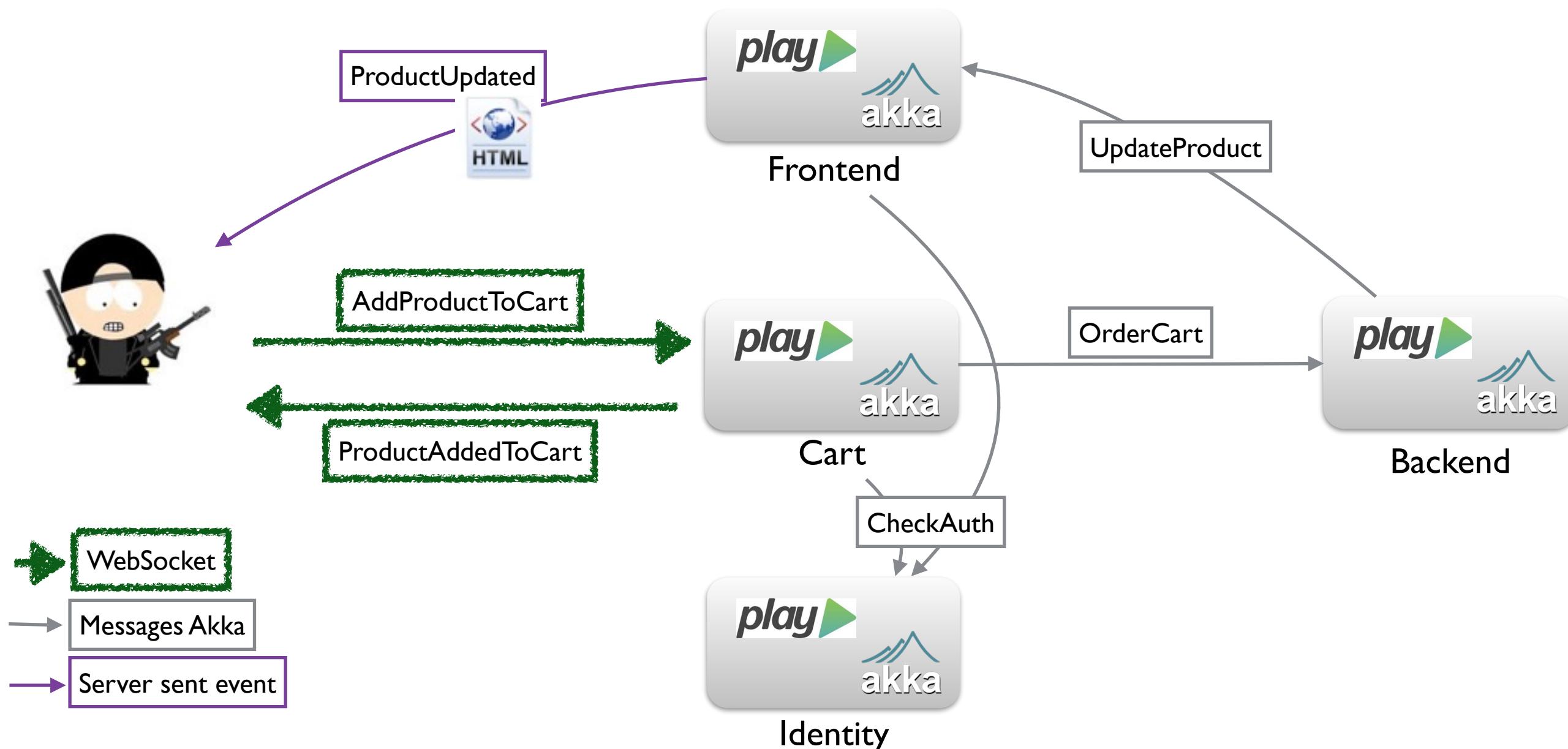
Play async

```
case class ListProductsQuery()

class ProductView extends Actor {
  override def receive: Receive = {
    case ListProductsQuery() => models.Product.list() pipeTo sender()
  }
}

class ProductsController extends Controller {
  private def listProducts(): Future[List[models.Product]] = {
    (Actors.productView() ? ListProductsQuery()).mapTo[List[models.Product]]
  }
  def index() = Action.async {
    listProducts().map(products => Ok(views.html.index(products)))
  }
}
```

Messages

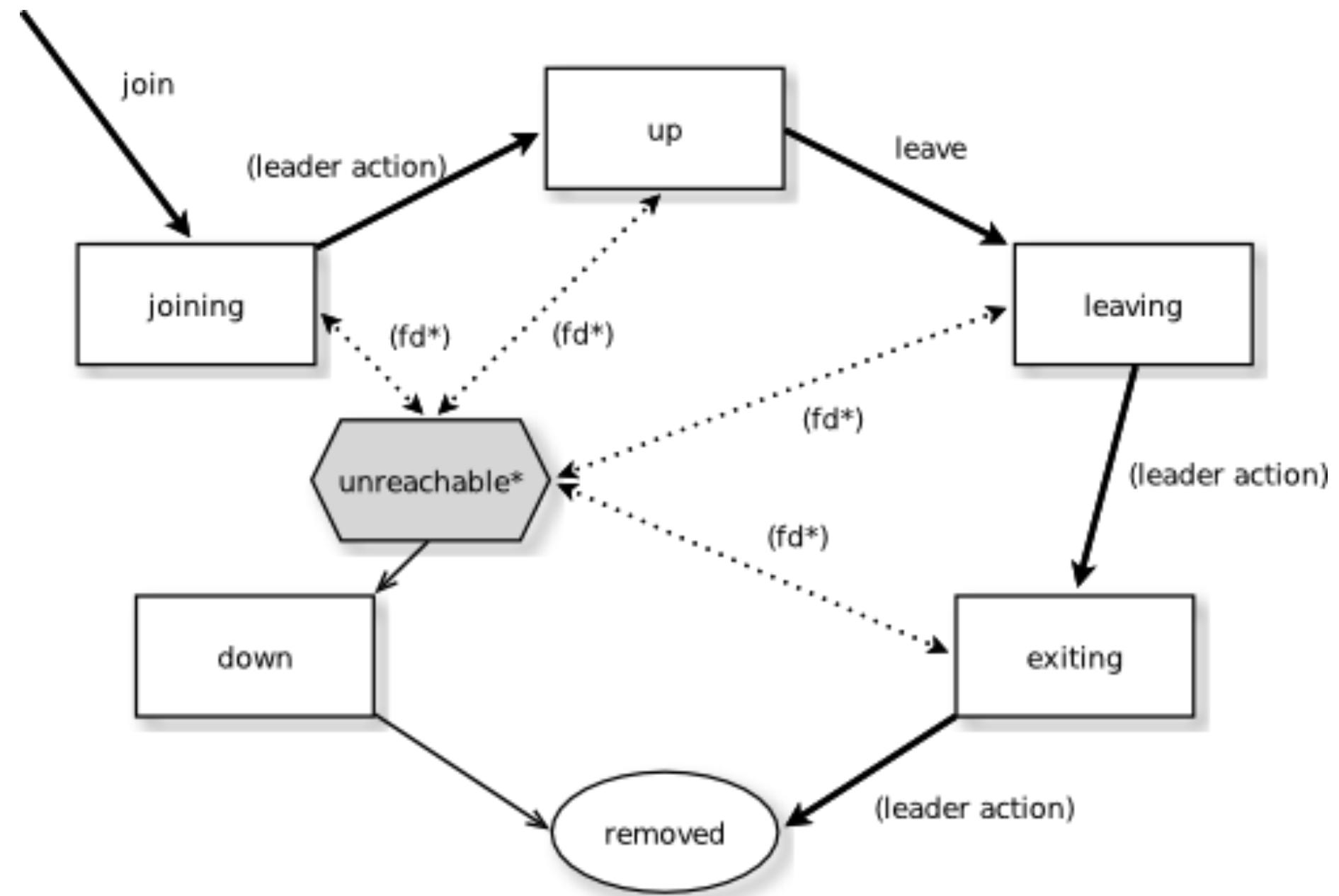




Cluster

- Utilisation de Akka-cluster
- Librairie permettant de former un cluster de systèmes d'acteurs
 - simple service d'adhésion
 - tolérant aux pannes
 - décentralisé (P2P, gossip)
 - pas de SPOF
 - pas de SPOB
 - détection des pannes

Akka cluster





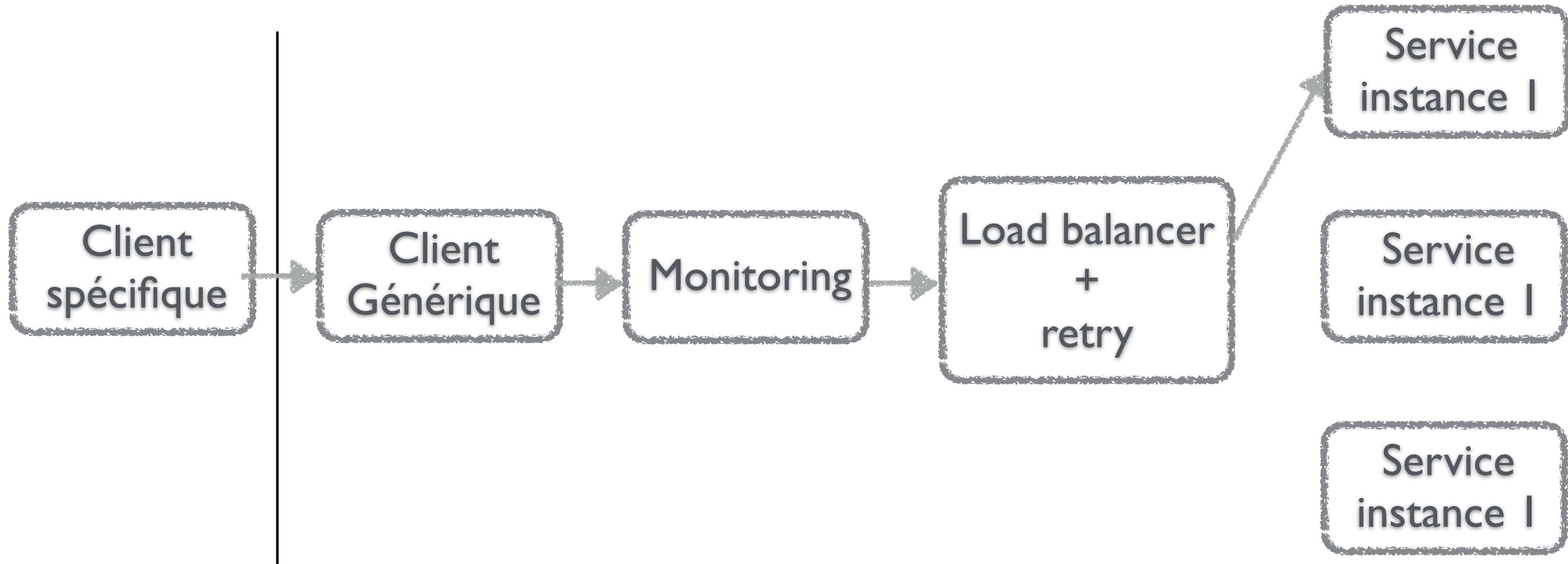
Cluster services

- Librairie de découverte de services distribués
- Exposition descripteurs de services (URL, protocole, version, nom)
- Repose sur les memberships du cluster Akka
- Clients de services
 - HTTP, Akka, Thrift, Memcached ...
- Petits plus
 - Circuit breaker
 - Monitoring
 - Load balancing (pas très intelligent)
 - Retry with exponential back off

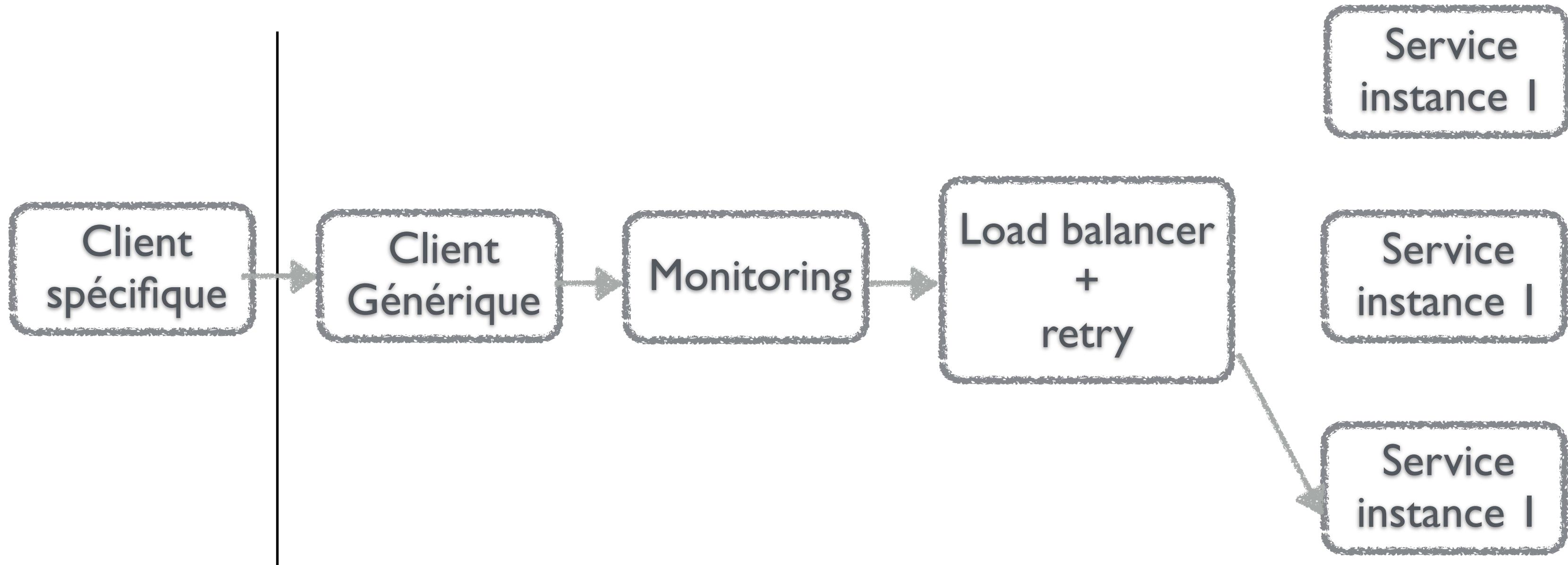


+ Eureka

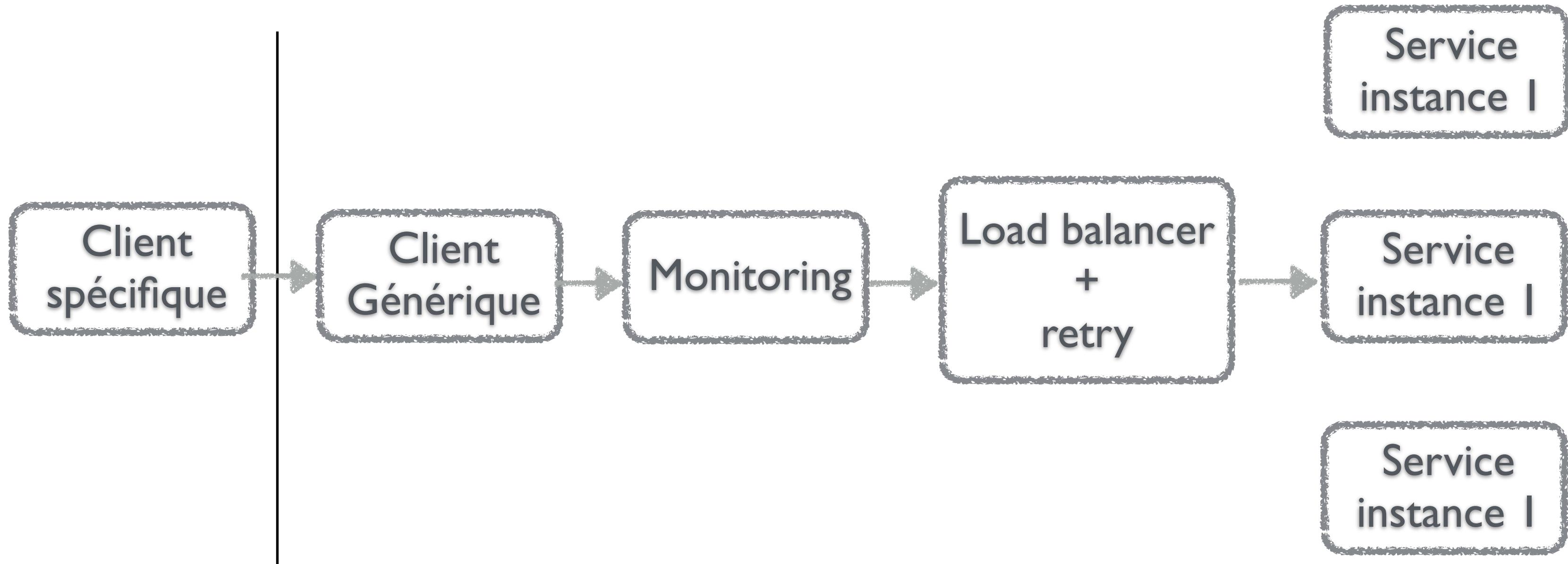
Cluster services



Cluster services



Cluster services



Cluster service



```
services {
  boot {
    host = "frontal2"
    port = 2551
    role = "APP"
  }
  seed = ["frontal1:2551","frontal3:2551"]
}
```

Cluster service



```
object Env {  
  
    implicit val ec = ExecutionContext.fromExecutor(Executors.newCachedThreadPool())  
  
    val configuration = Configuration.load()  
    val APP_NAME = configuration.getString("app.name").getOrElse("IDENTITY")  
    val MACHINE_NAME = configuration.getString("services.boot.host").getOrElse("127.0.0.1")  
  
    val registry = Services(s"$MACHINE_NAME-$APP_NAME").startFromConfig()  
  
    val service1 = Service(name = "USERINFO", url = s"http://$MACHINE_NAME:$8000/user", version = Some("1.2.0"))  
    val service2 = Service(name = "USERCHECK", url = s"akka.tcp://mysystem@$MACHINE_NAME:$2251/user/service2")  
  
    val registration1 = registry.registerService(service1)  
    val registration2 = registry.registerService(service2)  
  
    def shutdown() = {  
        registration1.unregister()  
        registration2.unregister()  
        registry.stop()  
    }  
}
```



Cluster service

```
case class User(id: UUID, email: String, name: String)

object User {
  val userFormat = Json.format[User]
}

trait Service1 {
  def findUser(email: String): Future[Option[User]]
}

trait Service2 {
  def isValidUser(email: String, password: String): Future[Option[(Boolean, User)]]
}
```

Cluster service



```
object Service1Client extends Service1 {

    import Env.ec

    val client = Env.registry.httpClient(name = "USERINFO",
                                          version = Some("1.2.0"),
                                          retry = 5)

    def findUser(email: String): Future[Option[User]] = {
        client.withParams("email" -> email).get()
            .map(r => Json.parse(r.body()).string()).asOpt(User.userFormat)
    }
}
```

Cluster service



```
object Service2Client extends Service2 {
    import Env.ec

    case class UserValidRequest(email: String, password: String)
    case class UserValidResponse(valid: Boolean, user: Option[User])

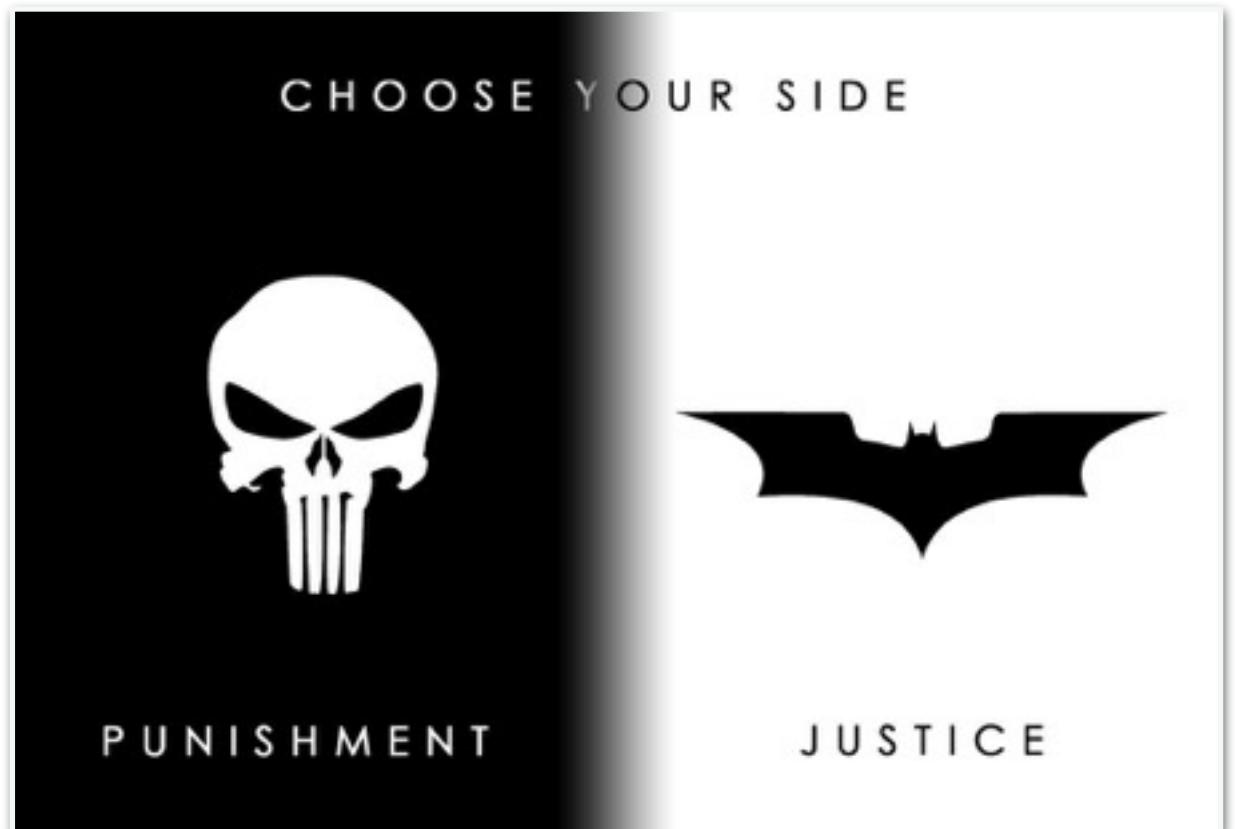
    val client = Env.registry.akkaClient(name = "USERCHECK", retry = 5)

    def isValidUser(email: String, password: String): Future[Option[(Boolean, User)]] = {
        client.ask[UserValidResponse](UserValidRequest(email, password)).map {
            case UserValidResponse(_, None) => None
            case UserValidResponse(valid, Some(user)) => Some((valid, user))
        }
    }
}
```

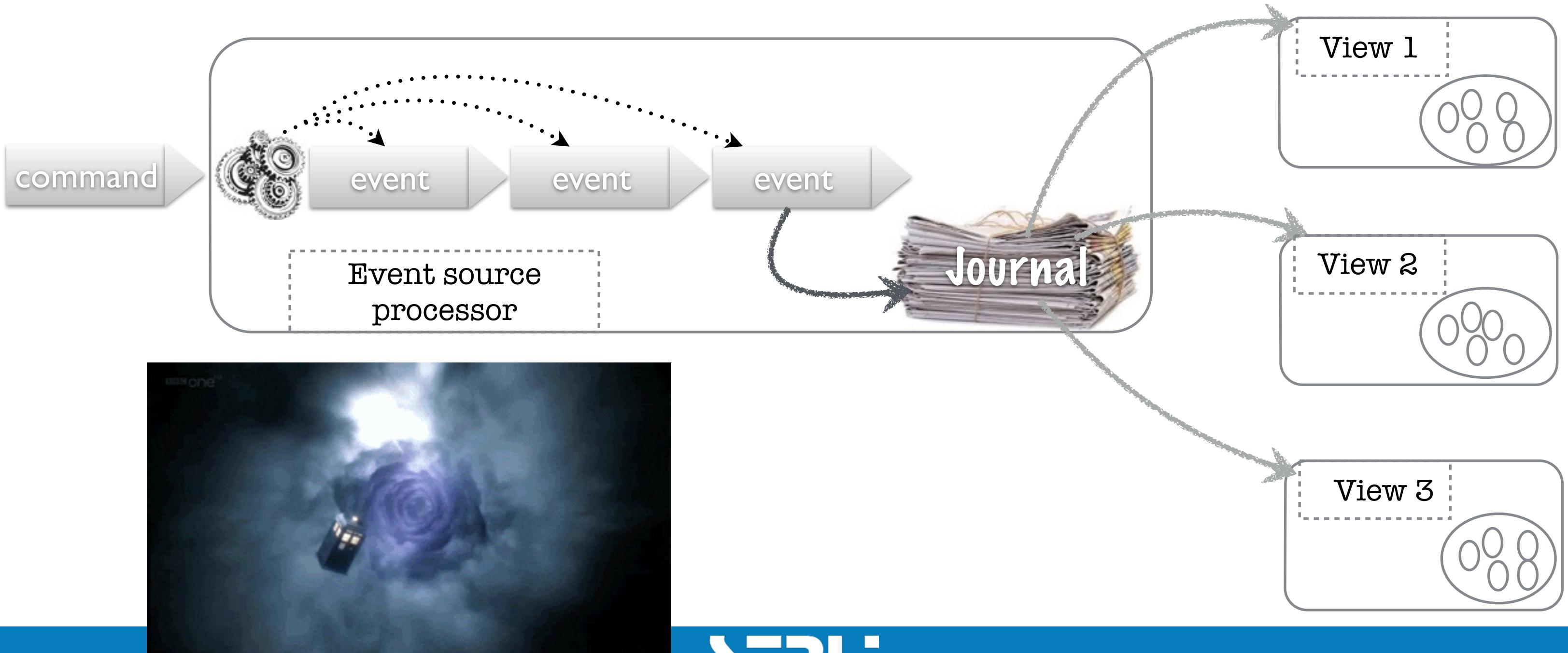


CQRS & EventSourcing

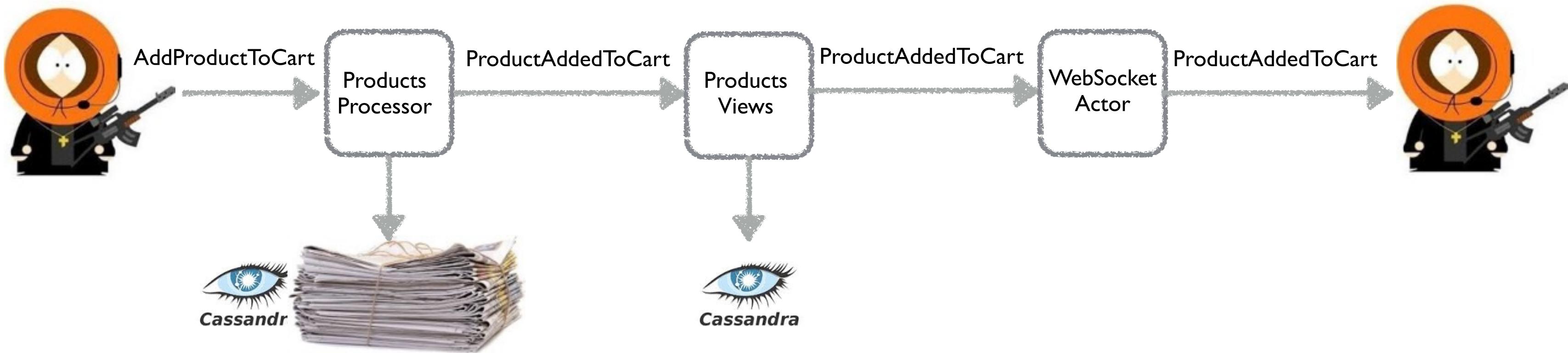
- Command Query Responsibility Segregation
 - Command : Enregistrement
 - Query : Lecture
 - 2 modèles distincts
 - Séparation des services
- Event sourcing
- Stockage des événements



Persistence



Exemple

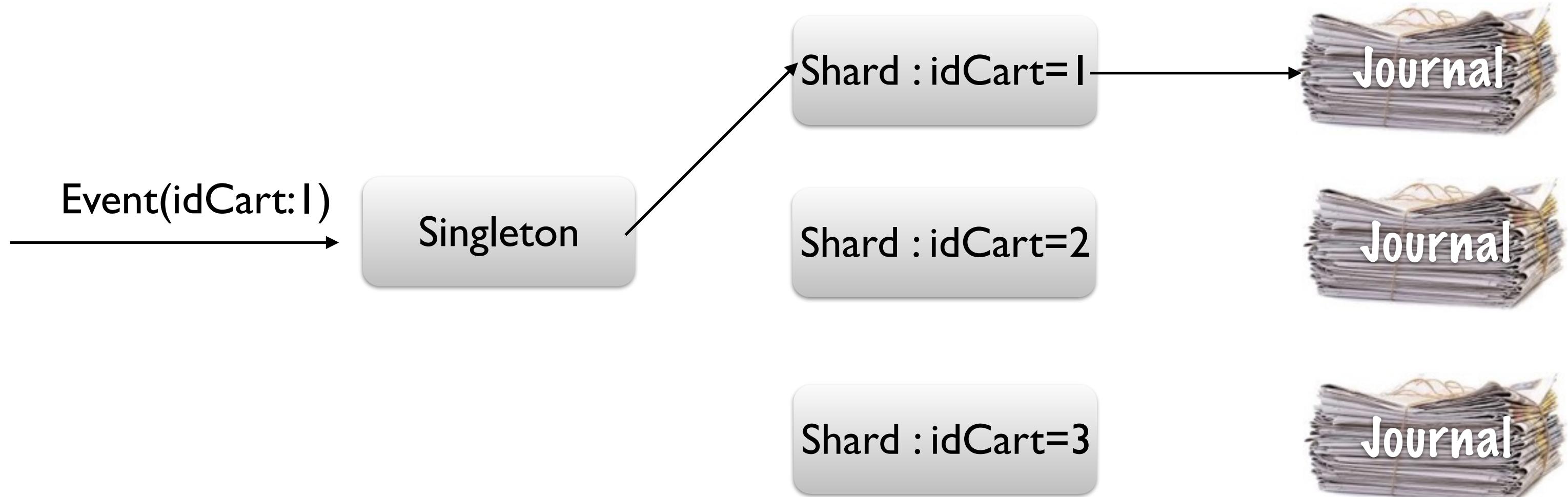




Akka persistence ?

- L'event processor doit être un singleton ! (pas d'écritures concurrentes dans un journal)
- Le journal doit être shardé pour distribuer les écritures
- Akka propose le cluster sharding
 - Un singleton route les écritures par shard (par exemple une partition de journal par user)
 - Pour lire l'état courant, il faut que chaque shard rejoue son journal et stocke l'état en mémoire
 - Possibilité d'utiliser passivate pour « killer » des shard et libérer de la mémoire

Akka persistence





Oui mais ...

- Singleton == point de contention
- Plein de petits journaux
 - comment faire des stats sur tous les articles commandés sur tous le paniers à partir des journaux
- Un acteur par shard avec son état courant en mémoire
 - conso mémoire
 - passivate ?





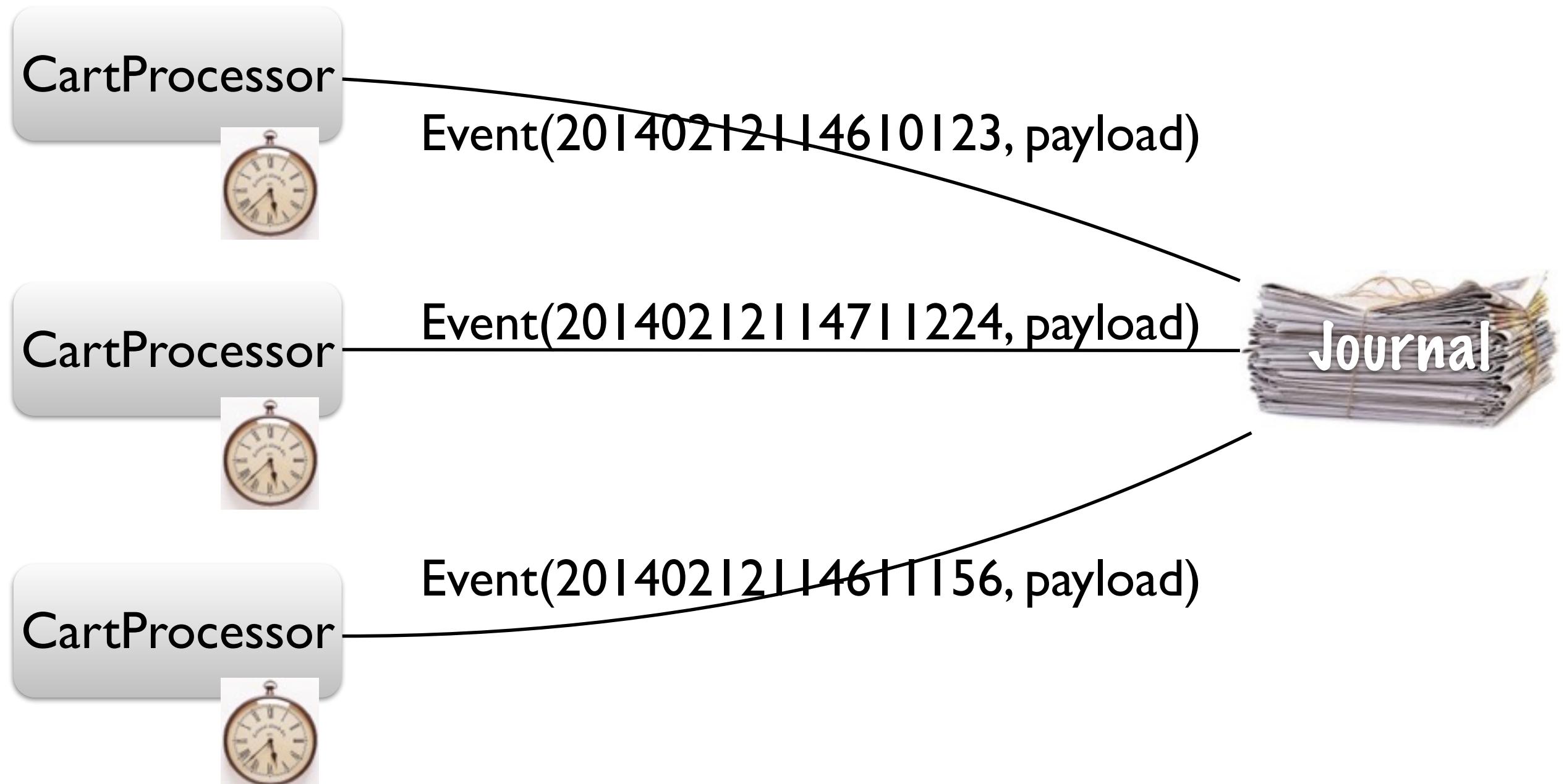
Distribuer les écritures ?



**Comment conserver
l'ordre des événements ?**



La solution implémentée





Oui mais ...

- Synchronisation de l'horloge sur les serveurs
- La milli-seconde n'est pas assez précise, nano-seconde ?
- Vector clocks
 - Implémentation par Martin Krasser
 - <http://krasserm.github.io/2015/01/13/event-sourcing-at-global-scale>



Messages

```
object Messages {  
    sealed trait Event  
    case class ProductAddedToCart(id: String, qte: Int) extends Event  
  
    sealed trait Command  
    case class AddProductToCart(id: String, qte: Int) extends Command  
  
    sealed trait Query  
    case class ReadCart(id: String) extends Query  
}
```



Event source processor

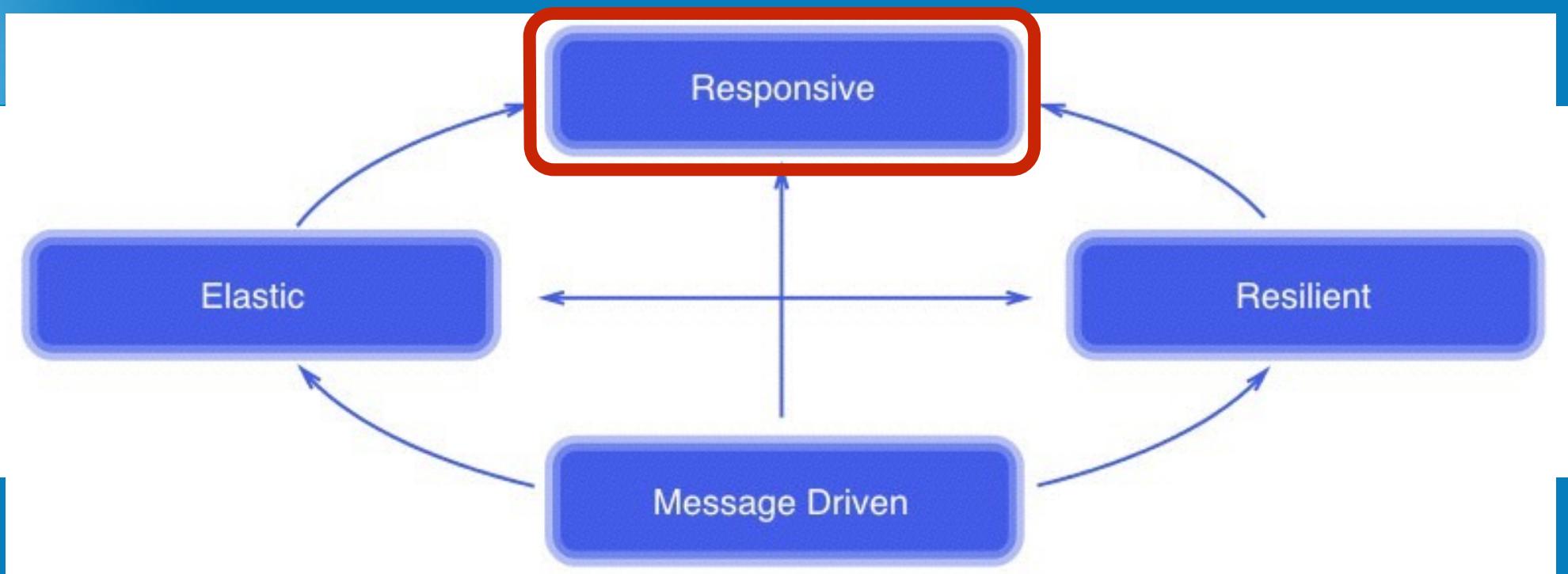
```
class CartProcessor extends EventsourceProcessor {  
  
    override def persistentId: String = "cartProcessor"  
  
    override def receiveCommand: Receive = {  
        case Messages.AddProductToCart(id, qte) => //...  
            persist(Messages.ProductAddedToCart(id, qte))  
    }  
  
    override def views: Views = Views {  
        Seq(context.actorOf(CartView.props()))  
    }  
}
```



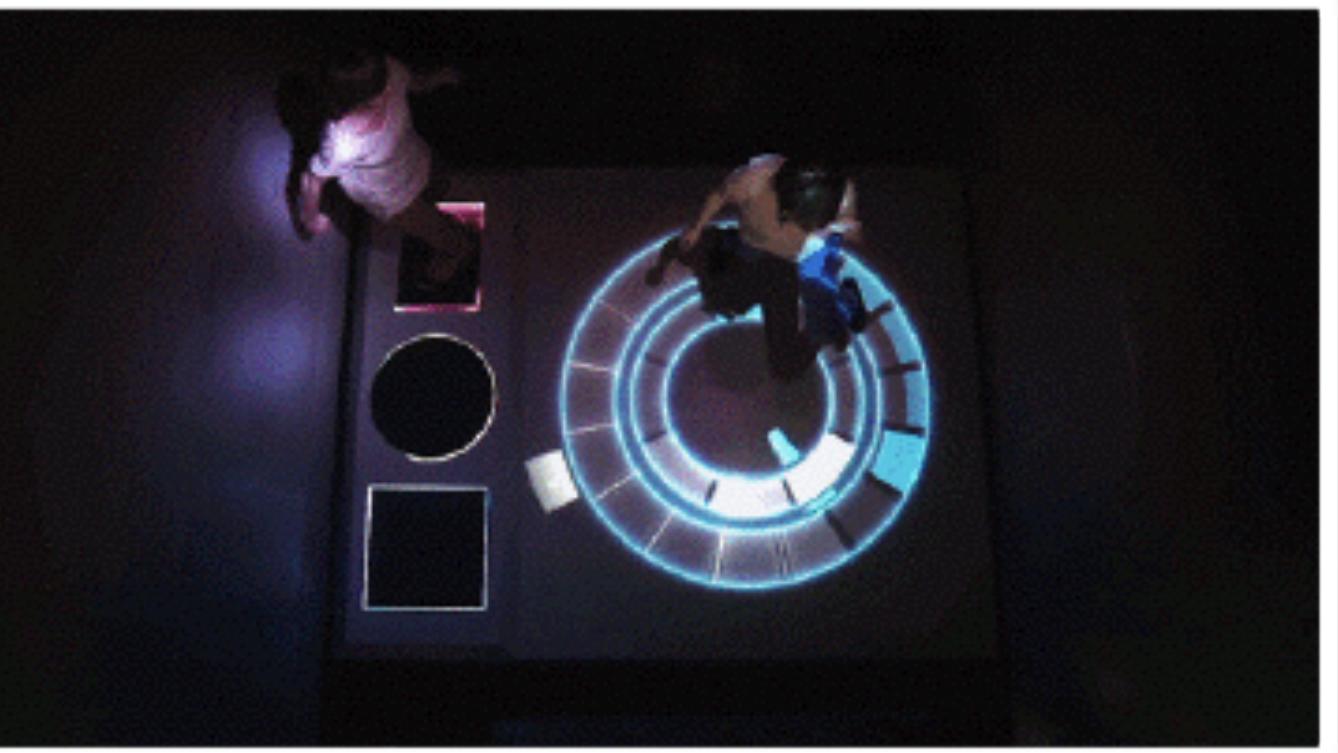
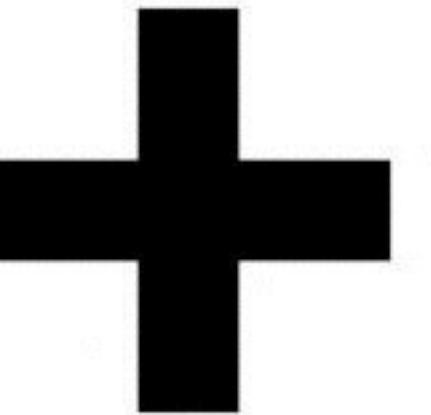
View

```
class CartView extends views.View {  
  
    val store = CartStore  
  
    override def receiveEvent: Receive = {  
        case e:Messages.Event => store(e)  
    }  
  
    override def receiveRecover: Receive = {  
        case e:Messages.Event => store(e)  
    }  
  
    def store(event: Messages.Event) = {  
        event match {  
            case Messages.ProductAddedToCart(id, qte) => store.addCart(id, qte)  
        }  
    }  
  
    override def receiveQuery: Receive = {  
        case Messages.ReadCart(id) => store.read(id) pipeTo sender()  
    }  
}
```

Responsive



Frontend réactif



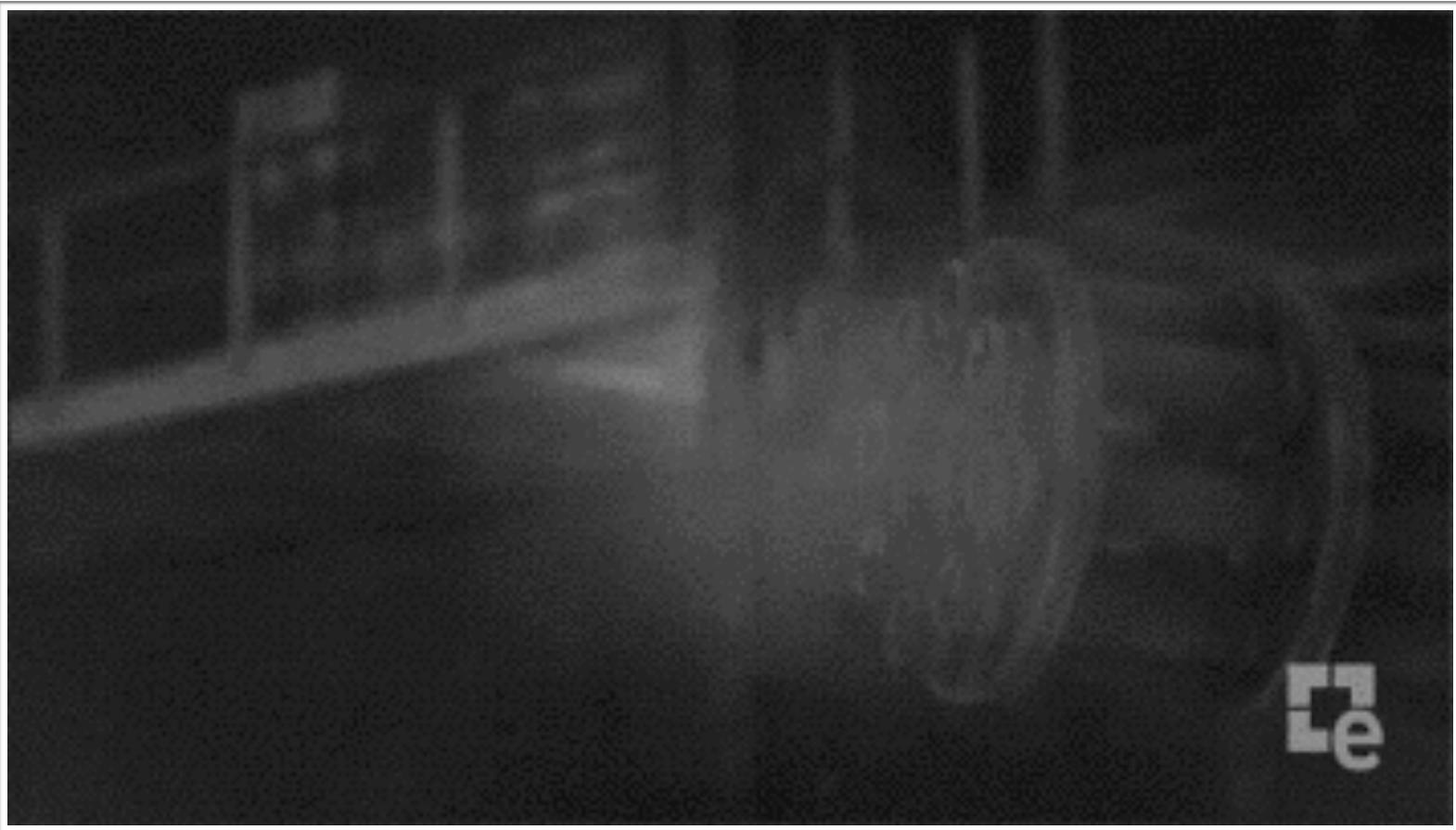
Demo

Realtime web!





Et les perfs dans tout ca ?



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Les chiffres

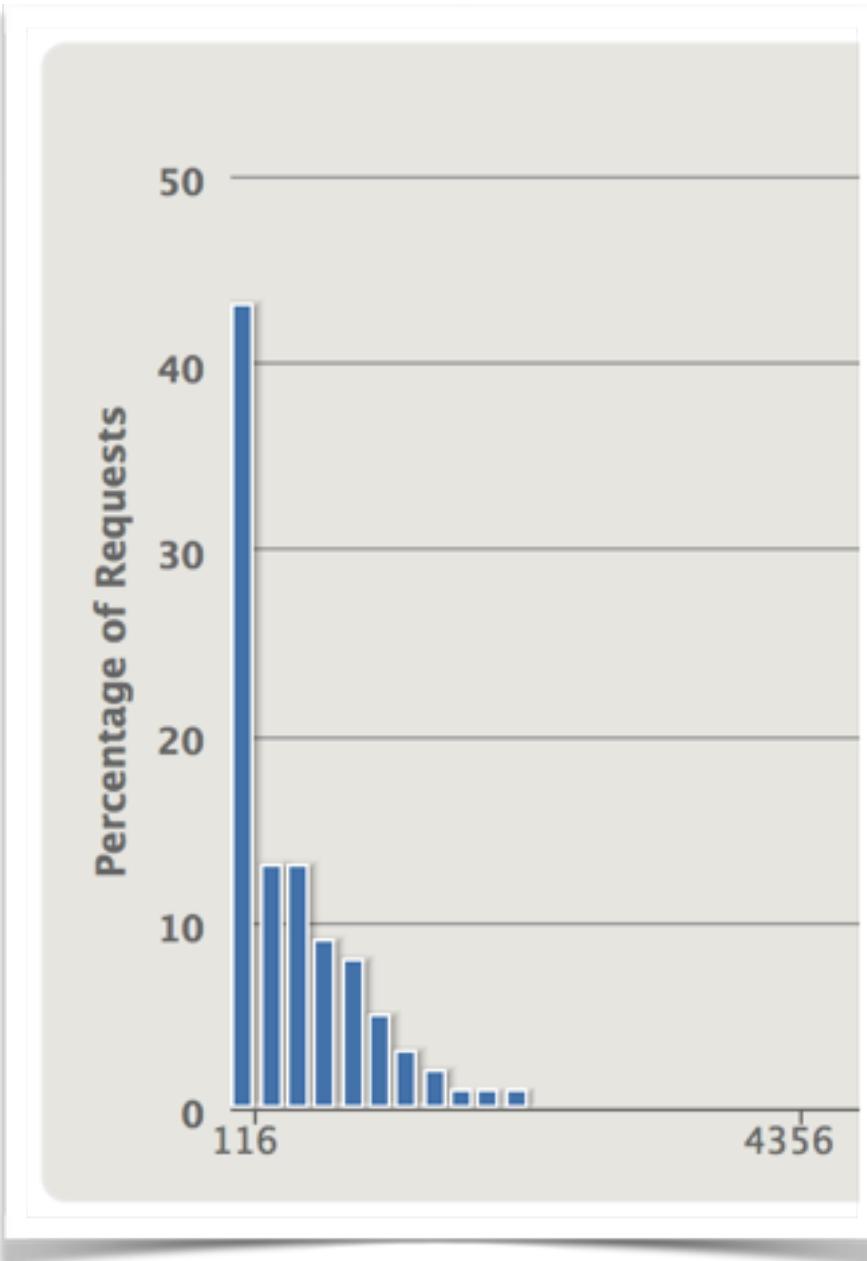
367 998 456 756



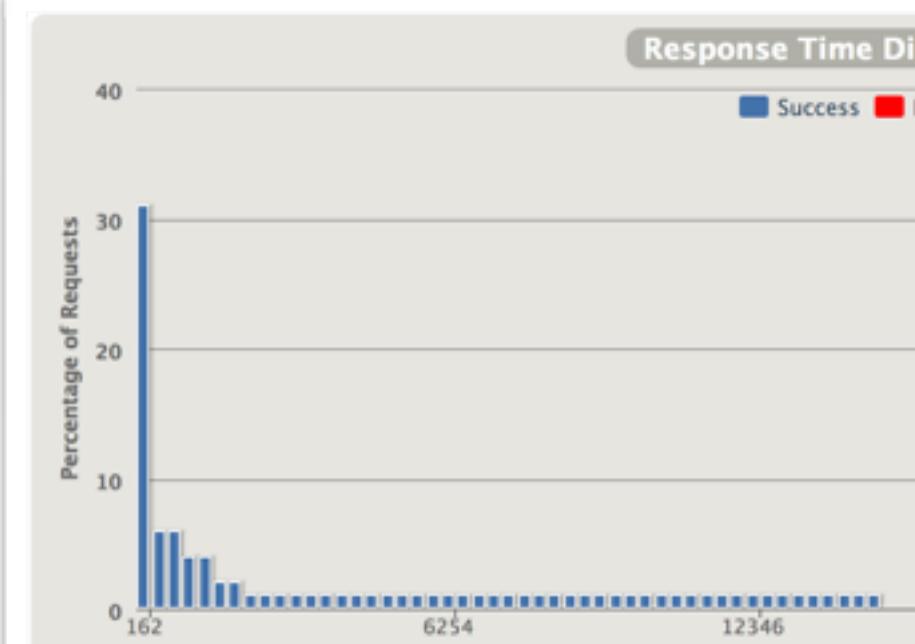
Les chiffres

367 998 456 756 €

200 clients



400 clients



Metrics everywhere !!!



Cassandra

Messages akka

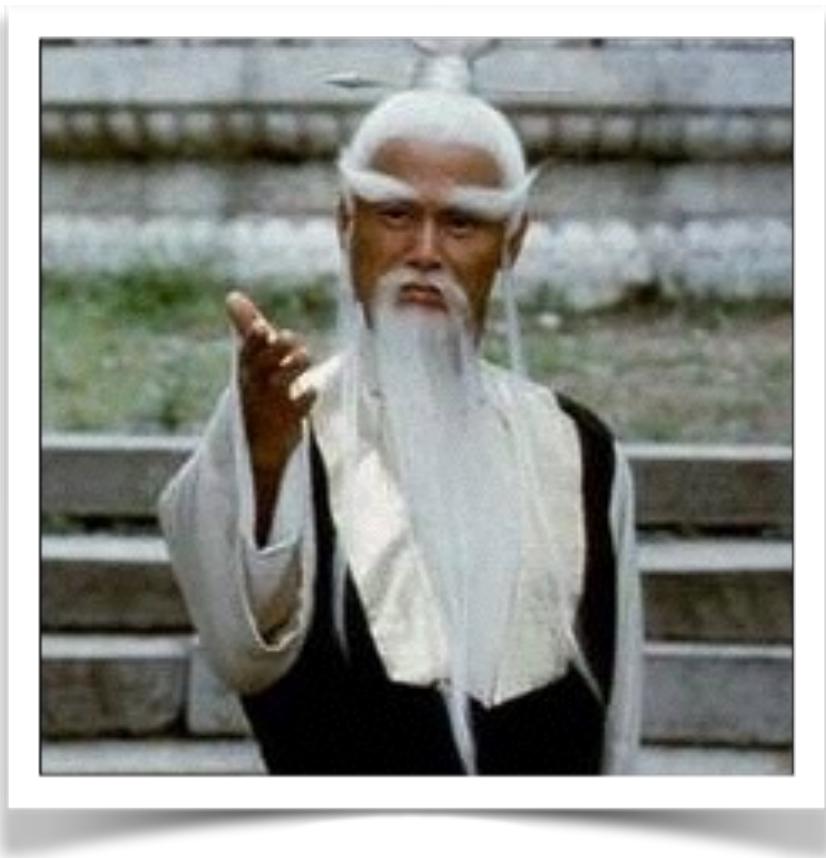
Journal

Elasticsearch

Les problèmes rencontrés



Nginx / mongo ...



Cassandra

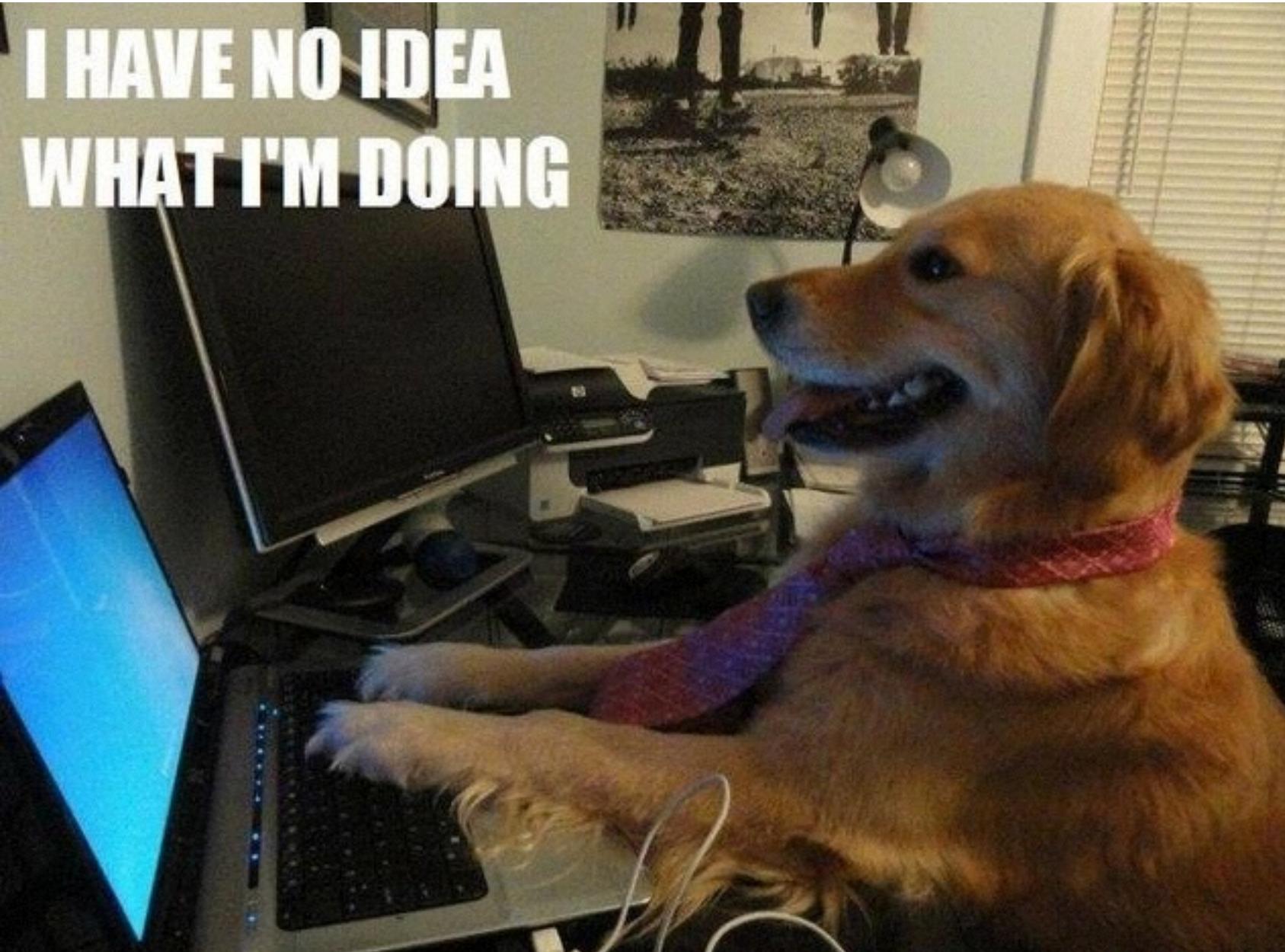


Bench web socket

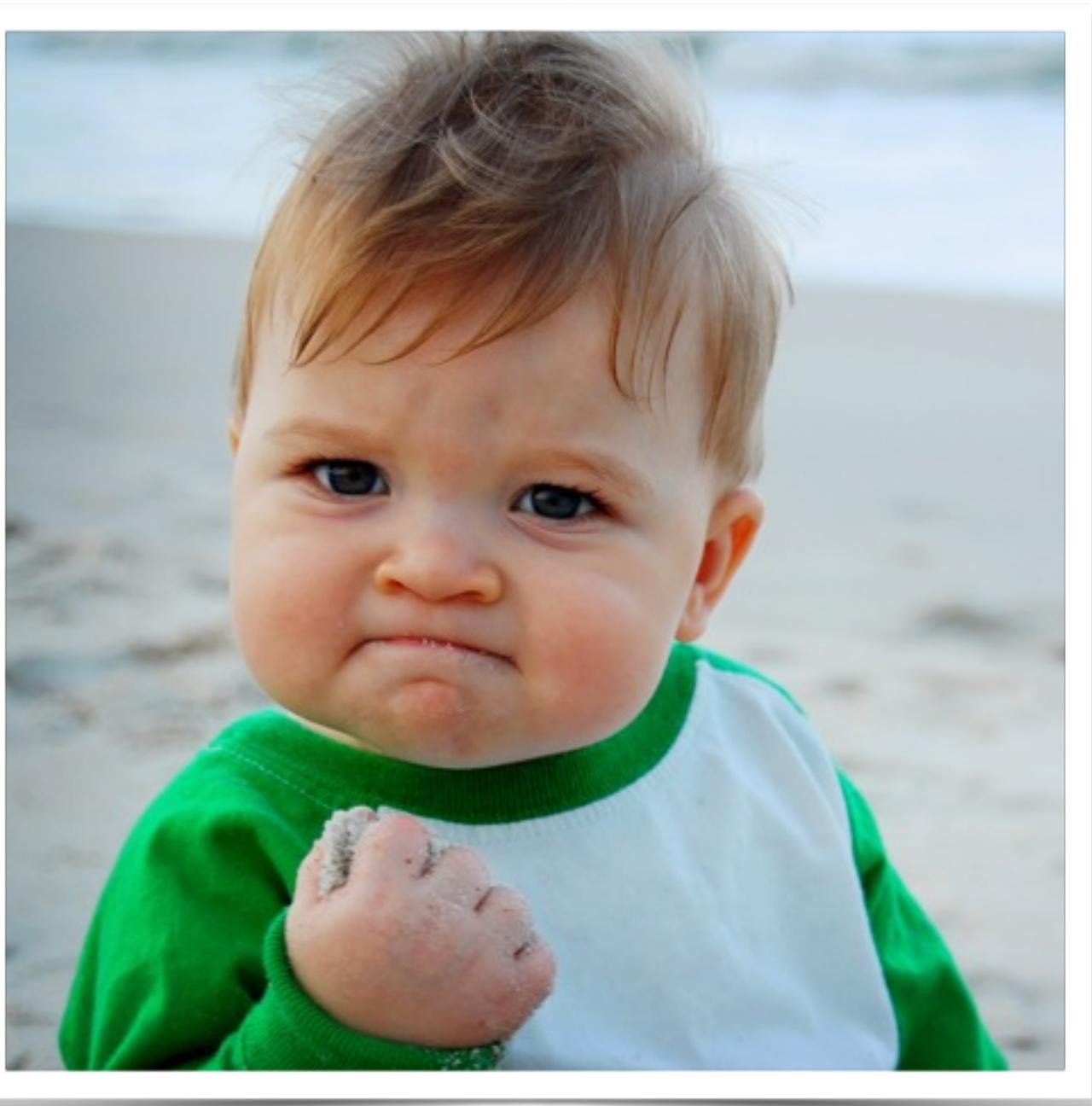




Configuration akka-cluster



Conclusion





scala



scala

play



net



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This is the end ...