

Mathieu VENOT

+336 79 33 64 10 mat.venot@gmail.com Naval Architect Engineer, MSc Architect, MArch Born September 30, 1990

mathieuvenot.com

2016

Education

Advanced Master's degree in Marine Engineering, Naval Architecture and Offshore (MSc) 2018

Ecole Nationale Supérieure de Techniques Avancées Bretagne (Brest)

- Ship Design profile, Double degree with the ENSA Paris La Villette (Paris)

IMANO 2018 SD - Naval Architecture DPEA

Master's degree of Architecture {MArch}

1 Allée Murillo

44300 Nantes FRANCE

Ecole Nationale Supérieure d'Architecture de Paris Malaquais (Paris)

- Digital Knowledge department, with the Arts et Métiers Paris Tech (Paris)

Materials & Additive Manufacturing module

Experience

Consultant / Mathieu Venot (Nantes) May 2013 -

Naval Architecture, Marine Engineering, Interactive Rendering

Now

Co-founder / Dixie Lab (Paris) October 2015 -

Virtual Reality & Digital Architecture March 2019

Intern / Engineering School of Advanced Technologies of Brittany (Brest)

April 2018 -

"Nemo" Grasshopper plugin for Ship Design

August 2018

Workshop Leader / Design Modelling Symposium (Versailles)

September 2017

"Virtual Immersive Architecture" workshop

Workshop Leader / Fine Arts School of Tours Angers Le Mans (Le Mans)

March 2017

Inter-disciplinary workshop

Workshop Leader / Architecture School of Paris-Malaquais (Paris)

September 2015 -

"Robotic Interactivity", "Algorithm" and "Welcome to Senso/Rezo Museum" workshops February 2017

Studio Tutor / Arts et Métiers ParisTech - ENSCI Les Ateliers (Paris) October 2016 -

"XXL 3D Printing" research studio of ENSCI Les Ateliers

January 2017

Workshop Leader / Advances in Architectural Geometry (Zurich)

September 2016

"Multi-User Cobotics Simulation in VR applied construction" workshop

Studio & Workshop Tutor / Architecture School of Paris-Malaquais (Paris)

September 2013 -

Third year project studio & Back to school and inter-semester workshops

September 2016

Intern / leFabShop (Paris)

FabClub workshops & FabShop design studio

August 2015

Intern / EZCT Architecture & Design Research (Paris) July 2013

ArchiLab 2013 exhibition {FRAC Centre} (Orléans)

Intern / Port Napoléon's Shipyard (Port-Saint-Louis-du-Rhône)

July 2011

Maintenance and repairs on sailboats and speedboats

Skills

Softwares

CAD/CAM: ArchiCAD, AutoCAD, Fusion 360, Inspire, Rhinoceros3D, Grasshopper3D (Concha, Enscape, HAL, Karamba3D, Orca3D, Scan&Solve, VisualARQ)

Naval: Cherie, ComposelT, GHS, Fine/Marine, Maat Hydro, Mars2000, NavCad, Poseidon, XFLR5

DTP: Adobe CS (Acrobat, Illustrator, InDesign, Muse, Photoshop), LaTeX, Markdown

Rendering: Artlantis, Enscape, Rhinoceros3D, Unity3D, Unreal Engine

Scripting: Grasshopper (C#, Python), Processing (Java), Mathematica, Unity3D (C#)

Unreal Engine (Blueprint), Web Design (HTML, CSS)

VR: HTC Vive, Oculus Rift, Google Cardboard OS: Mac, Windows, Linux (Debian, Ubuntu)

Digital Fabrication

3D Printing (Dremel, Makerbot, Stratasys, 3D Systems, Ultimaker, Zortrax)

3D Scanning (Asus, Microsoft, Photogrammetry)

CNC Milling (ShapeOko, ShopBot)

DIY (Arduino, Raspberry Pi)

Drone Prototyping (DJI, Parrot)

Industrial Robotics (ABB)

Laser Cutting (Epilog, Trotec)

Maritime Short Range Radio Operator Certificate (VHF)

Licences: Coastal, Inland (Boat) - Driving (Car)

Publications

DixieVR: Immersive Multi-User Simulation for Architectural Conception

Réseau Canopé, Technologie, n° 205 (ISBN 978-2-240-04143-2)

Materials & 3d printing of assembly parts to architectural scale

Réseau Canopé, Technologie, n° 204 (ISBN 978-2-240-04135-7)

November 2016

September 2016

Languages

English (Professional working proficiency) - French (Mother tongue)

Interests

CAD/CAM - Computation - Prototyping

Sailing - Windsurfing:

Sailing and convoying on Coco 650, Dufour 325, First 35, RM 1050, Cigale 16 Living on a Freycinet river barge

Travels:

One year around the North Atlantic Ocean on a sailboat