AI-PATTERNS :

Notes from the first meeting: (just quick, will format later)

Joscha Bach: AI, patterns, and consciousness:

http://bach.ai/

<u>Joscha Bach: Artificial Consciousness and the Nature of Reality | AI</u> Podcast #101 with Lex Fridman

- General intelligence is the ability to see patterns and then predict them (to make models)
 - Understanding of your complex structure/patterns
- Turing test is asking the potential intelligence to describe intelligence
 - Intelligent enough to understand themselves

Joscha Bach: We need to understand the nature of AI to understand who we are

- AI: the only math we can only do is computable
- Classical math uses infinities which aren't computable
- PI is function that gives you as many digit as you can afford: a finite number of bits
- Computation mathematics (constructive mathematics) cannot do geometry (no continuous operations/infinities), instead only approximations can be done by taking a large set of cellular automata, taking a series from them and then *squint*

Actually I think this talk Joscha gives may be the most accessible and coherent, although gos through some AI stuff that may be repetition:

35C3 - The Ghost in the Machine

Nicki Case: learning through play/interacting with systems:

https://ncase.me/

Particularly: https://ncase.me/trust/

Douglas Hofstadter

Analogy as the Core of Cognition

Ivan Illich

Deschooling Society: https://archive.org/details/DeschoolingSociety
"Deschooling Society" FULL Audiobook by Ivan Illich

Stephen Wolfram

A New Kind of Science:

https://en.wikipedia.org/wiki/A_New_Kind_of_Science
Rule 110: https://en.wikipedia.org/wiki/Rule_110
Universality in Elementary Cellular Automata

Wolfram Physics Project:

https://www.wolframphysics.org/technical-introduction/

Andrew Kortina

https://kortina.nyc/essays/consciousness-as-computation-learning-from
-deep-learning-and-information-theory/

AI related links:

Two Minute Papers

Possible directions:

- Connecting cellular automata to attention mechanisms / consciousness as computation
 - Bach: Consciousness as the tight loop off awareness of the control of attention
- Raytracing with AI:
 - <u>Differentiable Rendering is Amazing!</u>
 - Semi-related:
 - Super resolution: <u>This AI Performs Super Resolution</u> in Less Than a Second
 - Style transfer: <u>Style Transfer...For Smoke and</u> <u>Fluids! | Two Minute Papers #264</u>
 - Can an AI learn the rules of an automata system?
 - Could the rules of the automata be decomposed into functions and the sum of the functions is the function that the AI is trying to learn?
- Transformer model vs LSTM:
 - Harmonics and oscillators for attention
 - https://deepmind.com/blog/article/A_new_model_and_dataset_for_long-range_memory
- Meta-learning

- https://deepmind.com/blog/article/Agent57-Outperforming-th e-human-Atari-benchmark
- AI models
 - Continuous Probabilistic CA
 - Differentiable model of morphogenesis
- I would like to find what else has been done connecting CA with ML
 - In particular this makes me think of some things I've briefly heard about positional / timing memory systems in human brain where potentially there is some CA-like firing that helps create transformer-like harmonics?
- I'd like to brainstorm a bit about how to make a connection between an audience and the delight we find in CA/ML so perhaps an analogy that more people can connect with that can be represented through CA systems... not sure what that would be!

Things I've done or been working on that aren't publically available:

Creo Animam concert: http://creo-animam.net/

I went through some old writing about my ideas about an alternative system, but they are pretty embarrassing and things have evolved a bit in my mind. Probably time to write up a new description of what I imagine.

Here is a link to something I wrote for a grant that is a bit more recent:

https://drive.google.com/file/d/1s69ujq0sDuvFvzabMduVZVQ0QkiSczgB/vie
w?usp=sharing

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