Theory of Programming and Types

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1 ABSTRACT

2 Introduction

3 THE FIRST SEMANTICS: EVAL

- 3.1 Type preservation is the type of the interpreter
 - 4 THE SECOND SEMANTICS: COMPILE & EXEC
 - 4.1 Typing stacks
- 4.2 Compiling and executing typed intermediate code
 - 4.3 Specifying intermediate code
- 4.4 IMPLEMENTING AN INTERPRETER FOR INTERMEDIATE CODE
 - 4.5 Implementing the compiler to intermediate code
 - **5 COMPILER CORRECTNESS**
 - 6 CONCLUSION
 - 7 RELATED WORK