

hmip code

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1 Introduction

In this document we present in detail the code for hmip, a heuristic solver for nonlinear mixed integer programming. We aim at solving

$$\begin{aligned} \min & f(x) \\ & x \in [lb, ub] \\ & x_i \in \{lb_i, ub_i\}, \quad i \in I_b \\ & A_{ineq}x \leq b_{ineq} \\ & A_{eq}x = b_{eq} \end{aligned} \tag{1}$$

with f differentiable and with L -Lipschitz gradient.

2 hopfield.py

2.1 Class 'HopfieldSolver'

2.1.1 `--init--`

Instantiate the Hopfield method using the user input or default values. We refer to these as `options`.

- `activation_function` activation function that is used in hmip. By default `sin` function is used. The other options are: `tanh`, `pwl`, `exp`, `identity`. We denote it ϕ . It is a function from $[lb, ub]$ to \mathbb{R}^n .
- `inverse_activation_function` is the inverse of the activation above, we denote it ϕ^{-1} . This function is defined on $[lb, ub]$.
- `proxy_distance_vector` is the function $\phi'(\phi^{-1})$ defined on $[lb, ub]$.
- `ascent_stop_criterion`. When the initialization starts with gradient ascent, the ascent stopping criterion is a value that specifies when to stop gradient ascent. The default value is 0.06 We make sure to have the condition `ascent_stop_criterion > absorption_criterion` using the method `utils.adapt_ascent_stop_criterion`

- `stopping_criterion_type` is a type of criterion used to stop the Hopfield method. Not implemented yet.
- `absorption_criterion` is a value that specifies when to absorb a component x_i to $\{lb_i, ub_i\}$ when $x_i - lb_i$ or $ub_i - x_i$ is smaller than this value. By default the `absorption_criterion` is None.
- `initial_ascent_type` is the type of gradient scent used to initialize x . There are two possible type: `ascent` and `binary_neutral_ascent`. The former consists in using gradient ascent and the former insures that for $i \in I_b$ we always have $x_{i,0} = \frac{ub_i - lb_i}{2}$
- `step_type` is the type of step size used for the Hopfield method. There are three possibilities either the step size is constant and specified by the user, the step size is `classic` (using the formula from the article) or `armijo` which is adapted to the Hopfield method setting. By default the `classic` step size is chosen
- `direction_type` is the type of Hopfield descent method that is chosen. There are four options: `classic` (the direction is $-\nabla f$), `stochastic` (a random perturbation around $-\nabla f$), `binary` consists in solving an optimization problem that gives a descent direction as close as possible to the closest (mixed-)binary point, i.e. . Finally `soft_binary` consists in solving an optimization problem that gives a descent direction as close as possible to

$$2 \frac{\phi(x) - lb}{ub - lb} - 1$$

By default the direction type is `classic`.

- `max_iterations` is the maximum number of iterations used for the Hopfield method
- `precision_stopping_criterion` is the value used for the stopping criterion. Not implemented yet.
- `gamma` denoted γ is a value between 0 and 1 that is used to produce a new vector $v = \gamma b + (1 - \gamma)h$ between a vector b and the steepest normalized descent $h := -\nabla f(x) / \|\nabla f(x)\|$. The default value is 0.95.
- `theta` denoted θ is a value between 0 and $\pi/2$ the maximum deviation angle from the steepest descent $-\nabla f()$. I.e. such that a vector d respects the constraint

$$-\nabla f(x)^\top d \geq -\cos(\theta) \|\nabla f(x)\| \|d\|$$

The default value is 0.05

- `beta` denoted $\beta \in \mathbb{R}^n$ is a hyperparameter vector used for the activation function. Given $i \in I$, the choice $\beta_i = 1$ corresponds to an activation $\phi - i$ such that $\max_{q \in \mathbb{R}} \phi'_i(q) = 1$. Taking $\beta_i \gg 1$ approximates the projection on the set $\{lb_i, ub_i\}$.

2.1.2 `setup_optimization_problem`

Creates the dictionary `problem` corresponding to the optimization problem (1). The key-values of this dictionary are:

- `objective_function`: f
- `gradient`: $-\nabla f$
- `lb`: lb
- `ub`: ub
- `A_eq`: A_{eq}
- `b_eq`: b_{eq}
- `A_ineq`: A_{ineq}
- `b_ineq`: b_{ineq}
- `binary_indicator`: I_b
- `smoothness_coef`: L
- `x_0`: x_0
- `dim_problem`: $|I_b|$
- `penalty_eq`: ρ_{eq}
- `penalty_ineq`: ρ_{ineq}

2.2 `solve`

This is the method developed used to solve (find a candidate solution) the optimization problem. It takes as inputs the problem dictionary described in 2.1.2 and attributes described in 2.1.1.

2.3 `_get_dual_variables`

When the objective function is convex, take as an input the `problem` and the `options` and returns the dual variables of the relaxed problem. We can rewrite the binary relaxed version of (1) equivalently as

$$\begin{aligned} \min_{x,s} f(x) \\ A_{ineq}x &= b_{ineq} + s \\ A_{eq}x &= b_{eq} \\ lb &\leq x \leq ub \\ s &\leq 0 \end{aligned} \tag{2}$$

The quadratic augmented Lagrangian of this problem with penalty parameters $\rho_{\text{ineq}}, \rho_{\text{eq}}$ reads

$$\begin{aligned} \mathcal{L}(x, s, \lambda_{\text{eq}}, \lambda_{\text{ineq}}) = & f(x) + \lambda_{\text{eq}}^\top (A_{\text{eq}}x - b_{\text{eq}}) + \lambda_{\text{ineq}}^\top (A_{\text{ineq}}x - b_{\text{ineq}} - s) \\ & + \frac{\rho_{\text{ineq}}}{2} \|A_{\text{ineq}}x - b_{\text{ineq}} - s\|_2^2 + \frac{\rho_{\text{eq}}}{2} \|A_{\text{eq}}x - b_{\text{eq}}\|_2^2 \end{aligned} \quad (3)$$

`_get_dual_variables` runs the following algorithm

```

while Dual stopping criterion not met do
  while Primal stopping criterion is not met do
     $[x, s] \leftarrow$ 
      projection( $[x, s] - \text{gradient\_augmented\_lagrangian}(x, s, \lambda_{\text{ineq}}, \lambda_{\text{eq}})$ )
    end
     $\lambda_{\text{ineq}} \leftarrow \lambda_{\text{ineq}} + \rho_{\text{ineq}} \text{inequality\_constraint}(x, s)$ 
     $\lambda_{\text{eq}} \leftarrow \lambda_{\text{eq}} + \rho_{\text{eq}} \text{equality\_constraint}(x, s)$ 
  end

```

The functions `projection`, `inequality_constraint`, `equality_constraint` and `gradient_augmented_lagrangian` are described hereafter.

$$\text{problem, options} \longrightarrow \boxed{\text{_get_dual_variables}} \longrightarrow [\lambda_{\text{ineq}}, \lambda_{\text{eq}}]$$

2.3.1 `projection`

Take as an input a vector $[x, s]$ and outputs $[\min(\max(x, 0), 1), \max(s, 0)]$

$$[x, s] \longrightarrow \boxed{\text{projection}} \longrightarrow [\min(\max(x, 0), 1), \max(s, 0)]$$

2.3.2 `inequality_constraint`

We transform inequality constraints as equality constraints by rewriting

$$A_{\text{ineq}}x \leq b_{\text{ineq}}$$

as

$$A_{\text{ineq}}x - b_{\text{ineq}} - s = 0$$

with

$$s \leq 0$$

hence the function `inequality_constraint` is defined as

$$(z, s) \longrightarrow \boxed{\text{inequality_constraint}} \longrightarrow A_{\text{ineq}}z - b_{\text{ineq}} - s$$

2.3.3 `equality_constraint`

$$(z, s) \longrightarrow \boxed{\text{equality_constraint}} \longrightarrow A_{\text{eq}}z - b_{\text{eq}}$$

2.3.4 `gradient_augmented_lagrangian`

Computes the gradient of the augmented Lagrangian (3) with respect to (x, s)

$$(x, s, \lambda_{\text{ineq}}, \lambda_{\text{eq}}) \longrightarrow \boxed{\text{gradient_augmented_lagrangian}} \longrightarrow \begin{bmatrix} \nabla_x \mathcal{L}(x, s, \lambda_{\text{eq}}, \lambda_{\text{ineq}}) \\ \nabla_s \mathcal{L}(x, s, \lambda_{\text{eq}}, \lambda_{\text{ineq}}) \end{bmatrix}$$

2.4 `_hopfield_update`

Take as an input the current hidden state x_H , the state (or optimization variable) x , the step size α , the direction d for the next iterate, as well as lb , ub (defined in the `problem` dictionary) and the activation (`options`). This function outputs the next iterate for x and

$$(x, x_H, \alpha, d, \text{problem}, \text{options}) \longrightarrow \boxed{\text{_hopfield_update}} \longrightarrow x_H + \alpha d, \phi(x_H)$$

2.5 `_alpha_hop`

Takes as an input the `problem` and `options` as well as the current optimization variable x , the gradient $\nabla f(x)$ and direction d . This function outputs the next step size α .

$$(\text{problem}, \text{options}, x, \nabla f(x), d) \longrightarrow \boxed{\text{_alpha_hop}} \longrightarrow \alpha$$

If the direction type is not `stochastic` then

$$\alpha = \frac{-(\sigma \odot \nabla f(x))^\top d}{L \|\beta \odot d\|_2^2 + 12 |\nabla f(x)|^\top (d \odot \beta)^2}$$

If the direction type is `stochastic` then

$$\alpha \leftarrow \alpha \left(1 - \frac{1}{\sqrt{k}}\right) + \frac{1}{\sqrt{k}L}$$

where k is the number of iterations of the `hopfield_update` and L is the smoothness coefficient for f .

2.6 `_compute_x_0`

This function takes as input the `options` and `problem` (possibly x_0 if it has been specified by the user) to output an initial state x_0 .

$$(\text{problem}, \text{options}) \longrightarrow \boxed{\text{_compute_x_0}} \longrightarrow x_0$$

This function starts by checking if problem input x_0 is of the type `None` or if it is outside $[lb, ub]$. If that either are true then x_0 is initially

$$x_0 = \frac{ub + lb}{2}$$

The function then consists in variations of projected gradient ascent. Let us denote $\varepsilon := \text{ascent_stop_criterion}$

```

while iterations < max_iterations and lb + ε ≤ x₀ ≤ ub - ε do
  if initial_ascent_type is ascent then
    | x₀ ← x₀ + 1/L ∇f(x₀)
  end
  if initial_ascent_type is binary_neutral_ascent then
    | x₀ ← x₀ + 1/L ∇f(x₀) ⊙ (1 - b)
  end
  iterations ← iterations + 1
end

```

2.7 `_stopping_criterion_met`

Take as an input the `options` and `problem`, the number of iterations, x , $\nabla f(x)$ and outputs True if the stopping criterion has been met.

$$(\text{problem}, \text{options}, x, \nabla f(x)) \longrightarrow \boxed{\text{_stopping_criterion_met}} \longrightarrow \{True, False\}$$

It returns True either if $k > \text{max_iterations}$. If the option `stopping_criterion_type` is `gradient` then it returns true if the maximum number of iterations has been reached or $\|\nabla f(x) \odot \phi'(\phi^{-1}(x))\|_2 \leq \varepsilon$. Where $\varepsilon = \text{precision_stopping_criterion}$.

2.8 `_compute_binary_absorption_mask`

Takes as an input the `problem` x and returns a vector in $u \in \{0, 1\}^n$. Such that $u_i = 0$ if $x_i \in \{lb_i, ub_i\}$ and $u_i = 1$ otherwise.

$$(\text{problem}, x) \longrightarrow \boxed{\text{_compute_binary_absorption_mask}} \longrightarrow u \in \{0, 1\}^n$$

2.9 `_find_direction`

Takes as an input the `options` and `problem`, x , $\nabla f(x)$; and outputs d the Hopfield direction for the next iterate.

$$(\text{problem}, \text{options}, x, \nabla f(x)) \longrightarrow \boxed{\text{_find_direction}} \longrightarrow d$$

We denote $u = \text{_compute_binary_absorption_mask}(\text{problem}, x)$

- if `direction_type` is `classic` or `stochastic`, then if `absorption_criterion` is not None then $d = -\nabla f(x)$. Otherwise, $d = -\nabla f(x) \odot u$. If `direction_type` is `stochastic` than we add noise to it. $d \leftarrow d \odot (1 + \varepsilon)$ where ε is a centered random variable.

- if `direction_type` is `binary` or `soft_binary`, we start by creating a vector v such that

$$v = (\phi(x) + \frac{1}{2}(lb - ub)) \odot b$$

if `direction_type` is `soft_binary`

$$v = \text{sgn}(x + \frac{1}{2}(lb - ub)) \odot b$$

we then define

$$h = -\nabla f(x)$$

and

$$g = -\phi'(\phi^{-1}(x)) \odot \nabla f(x)$$

if `absorption_criterion` is not `None` then

$$b \leftarrow b \odot u$$

$$h \leftarrow h \odot u$$

we then normalize theses arrays

$$b \leftarrow \frac{b}{\|b\|_2}, \quad h \leftarrow \frac{h}{\|h\|_2}, \quad g \leftarrow \frac{g}{\|g\|_2}$$

we then define

$$w = \gamma b + (1 - \gamma)h$$

and

$$y = \max \left(0, g^\top w + \arctan(\theta) \sqrt{\|w\|_2^2 - (g^\top w)^2} \right)$$

Finally,

$$d = (w + yg) \odot u$$

2.10 `_absorb_solution_to_limits`

is a function that takes as an input the `problem`, `options` and x and returns a vector $v \in \mathbb{R}^n$, such that the components v_i is lb_i if $|x_i - lb_i| \leq \text{absorption_criterion}$. Similarly, $v_i = ub_i$ if $|x_i - ub_i| \leq \text{absorption_criterion}$. Otherwise $v_i = x_i$.

$$(\text{problem}, \text{options}, x) \longrightarrow \boxed{\text{_absorb_solution_to_limits}} \longrightarrow v \in \mathbb{R}^n$$

2.11 `_inverse_activation`

Is the inverse of the activation function ϕ^{-1}

2.12 `_activation`

Is the activation function ϕ

2.13 `_proxy_distance_vector`

Is the function $\phi'(\phi^{-1})$

2.14 `_inequality_constraint_problem`