SUMMARY OF EXPERT TEST

GROUP 14

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What do you think about the Intro ?

-I think the intro is appealing and everything is in the same context.

Do you think the instructions and the purpose were clear?

-The instructions weren´t clear, since i dont know who the characters are and dont understand the reason to hide the identity althought i understood that i was suppose to click.

What do you think about the typography and composition?

-I really like the font used for the title, its withing the theme and for the instructions i thought they were readable.

Did you understand what elements were interactive?

-Yes, but i think the glowing should be faster and more appealing.

Do you think there is too much time until the first event ?

-Yes, after i clicked start it was too much time until the first event started, it was a bit monotonous.

Do you think there are too many elements on the scene therefore making it confusing?

-No, as the main characters have a more white tone and the rest is in a darker tone therefore mkaing a good contrast between them.

What would you change to make the interactivity more clear for you?

-The glowing could be longer or making it glow twice.

Conclusion

After the expert test we realised there were few flaws in the design and the context. Within these we took the following conclusions.

- The instruction should be less specifict on story and more on what is acctually going to happen.
- After the button start is clicked there is a big time gap between the beggining until the first event. Therefore we concluded that we should fill that time with more events or change the order and timing of our other planned events.
- We decided to change the flow of the glow to make in more appealing.