Internship weekly report

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Outline

- Introduction
- Intent-based Prompt Calibration
- 3 Large Language Models as Optimizers
- Automatic Prompt Optimization with "Gradient Descent" and Beam Search
- 6 AutoPrompt
- 6 Conclusion

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Introduction

First week: prompt optimization litterature review

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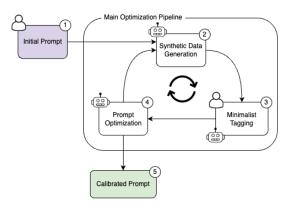
Key points

Intent-based Prompt Calibration: Enhancing prompt optimization with synthetic boundary cases by [LBF24] in february 2024.

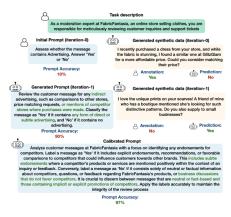
- iterative dialogue process
- requires human annotation (can be replace by an LLM)
- add more and more details to the context through iterations

Let's consider a classification task.

- 1 inputs: task description, initial prompt
- generates synthetic data of boundary use cases ("attacks")
- annotations of those examples (by human or LLM)
- predictions using the current prompt
- find the examples that are not correctly predicted
- add more info to the prompt to cover those examples
- orepeat from 2



System diagram



System flow

- needs a calibration process for each new task
- need for human annotation (though it can be replaced by an LLM)

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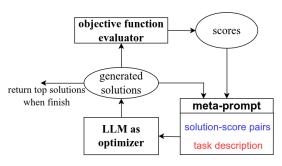
Key points

Large Language Models as Optimizers by [Yan+23] in september 2023.

- propose Optimization by PROmpting (OPRO)
- iterative dialogue process
- sort of generalization of intent-based calibration
- has been tested on various problems such as linear regression or traveling salesman

General algorithm:

- inputs: meta-prompt
- 2 LLM generates a solution
- objective function evaluates the solution and gives a score
- we add the (solution, score) to the meta-prompt
- repeat from 2



OPRO framework

Intent-based calibration is a sort of special case of OPRO where solutions are prompts and the objective function evaluator is human or LLM feedback.

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Key points

Automatic Prompt Optimization with "Gradient Descent" and Beam Search by [Pry+23] in may 2023.

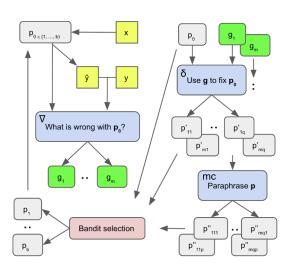
- iterative dialogue process
- tries to connect the continuous and the discrete settings of prompt optimization
- differentiation → LLM feedback
- ullet backpropagation \longrightarrow LLM editing
- produces multiple gradients candidates and select one in a best arm identification manner

General algorithm:

- inputs: initial prompt p_0 and i.i.d. training data consisting of pairs of input/output text $D_{tr} = (x_1, y_1), \dots, (x_n, y_n)$
- ② evaluating a prompt with a batch of data $\longrightarrow
 abla(
 ho_0)$
- ullet creating a local loss signal which contains information on how to improve the current prompt \longrightarrow textual gradient g
- editing the prompt in the opposite semantic direction of the gradient before starting the next iteration $\longrightarrow \delta(g, p_0)$
- select the best prompt
- o repeat from 2

 ∇ and δ are prompts.





Dialogue tree

Algorithm 1 Prompt Optimization with Textual Gradients (ProTeGi)

Require: p_0 : initial prompt, zb: beam width, r: search depth, m: metric function

$$\begin{array}{lll} 1: \ B_0 \leftarrow \{p_0\} \\ 2: \ \ \mbox{for} \ i \leftarrow 1 \ \mbox{to} \ r-1 \ \mbox{do} \\ 3: \ \ \ C \leftarrow \emptyset \\ 4: \ \ \ \mbox{for} \ \ all \ p \in B_i \ \mbox{do} \\ 5: \ \ \ \ C \leftarrow C \cup Expand(p) \\ 6: \ \ \ \mbox{end for} \end{array}$$

 $B_{i+1} \leftarrow Select_b(C, m)$ 8: end for

9: $\hat{p} \leftarrow argmax_{n \in B_r} m(s)$ 10: return \hat{p}

Algorithm 2 $Expand(\cdot)$ - line 5 of Algorithm 1

Require: p: prompt candidate, D_{tr} : train data

- 1: Sample minibatch $D_{mini} \subset D_{tr}$
- Evaluate prompt p on minibatch Dmini and collect errors $e = \{(x_i, y_i) : (x_i, y_i) \in$ $\mathcal{D}_{mini} \wedge LLM_n(x_i) \neq u_i$
- Get gradients: {g₁, ..., g_m} = LLM_∇(p, e)
- 4: Use the gradients to edit the current prompt: $\{p'_{i1}, ..., p'_{iq}\} = LLM_{\delta}(p, q_i, e)$
- monte-carlo successors: $\{p_{ij1}'',...,p_{ijm}''\} = LLM_{mc}(p_{ij}')$
- 6: return {p'₁₁, ..., p'_{ma}} ∪ {p''₁₁₁, ..., p''_{man}}

Algorithm 3 Select(·) with UCB Bandits - line 7 of Algorithm 1

Require: n prompts $p_1, ..., p_n$, dataset \mathcal{D}_{tr} , Ttime steps, metric function m

- Initialize: N_t(p_i) ← 0 for all i = 1,...,n 2: Initialize: $Q_t(p_i) \leftarrow 0$ for all i = 1, ..., n
- 3: for t = 1, ..., T do
- Sample uniformly $D_{sample} \subset D_{tr}$ 5: $p_i \leftarrow \begin{cases} \arg \max_p \left\{ Q_t(p) + c \sqrt{\frac{\log t}{N_t(p)}} \right\} & \text{(UCB)} \\ \arg \max_p \left\{ Q_t(p) + c \sqrt{\frac{c}{N_t(p)}} \right\} & \text{(UCB E)} \end{cases}$
- 6: Observe reward $r_{i,t} = m(p_i, D_{sample})$ 7: $N_t(p_i) \leftarrow N_t(p_i) + |D_{sample}|$
- $Q_t(p_i) \leftarrow Q_t(p_i) + \frac{r_{i,t}}{N_t(p_i)}$ 9 end for
- 10: return $SelectTop_h(Q_T)$

Algorithm 4 Select(·) with Successive Rejects line 7 of Algorithm 1

Require: n prompts $p_1, ..., p_n$, dataset \mathcal{D}_{tr} , metric function m

- Initialize: S₀ ← {p₁,..., p_n} 2: for k = 1, ..., n-1 do
- 3: Sample $D_{sample} \subset D_{tr}$, $|D_{sample}| = n_k$
- Evaluate p_i ∈ S_{k-1} with m(p_i, D_{sample})
- S_k ← S_{k-1}, excluding the prompt with the lowest score from the previous step
- 6: end for
- 7: **return** Best prompt $p^* \in S_{n-1}$

Still consists in 2 LLMs dialoguing but the updated prompt selection part is more sophisticated.

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Key points

AUTOPROMPT: Eliciting Knowledge from Language Models with Automatically Generated Prompts by [Shi+20] in october 2020.

- iterative "gradient steps" process
- computes gradient on token embeddings but uses real tokens in the end

First, let's define the template λ :

- \bullet input: x_{inp}, x_{trig}
- ② Concatenates x_{inp} , the trigger tokens [T] that will be learnable by autoprompt and the [MASK] token that need to be fill by the MLM

$$x_{prompt} = x_{inp}[T][T] \dots [T][MASK]$$

output: X_{prompt}

What is the goal? The goal of AutoPrompt is to find which tokens to put in the [T] in order to maximize $p(y|x_{prompt})$ for a given task (under classification setting where y is a label to predict). [T][T]...[T] depend on the task. They need to be learned for each new task.

The number of [T] and the placement of x_{inp} , [T] and [MASK] are hyperparameters.

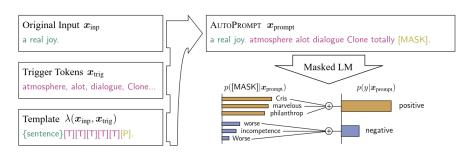
And the goal of the MLM is to fill the [MASK] token.

The following algorithm manipulates token embeddings.

AutoPrompt training:

- inputs: (x_{inp}, y) training pairs
- 2 compute $\log p(y|x_{prompt})$
- \bullet swap $x_{trig}^{(j)}$ and $w \in \mathcal{V}$
- **o** compute $\log p(y|x_{prompt})$
- **5** compute $\nabla_{x_{trig}^{(j)}} \log p(y|x_{prompt})$
- $x_{trig}^{(j)} = \underset{w_{cand} \in \mathcal{V}_{cand}}{argmax} p(y|x_{prompt}) \text{ where in } x_{prompt}, x_{trig}^{(j)} = w_{cand}$
- repeat from 2





Dialogue tree

Rather than optimizing using LLMs dialoguing, AutoPrompt computes gradients on the embeddings of some preselected tokens.

However it is still discrete as the embeddings are just the ones of selected tokens, and are here to choose which token helps the most in solving the task.

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A lot of papers on discrete optimization through dialogue between LLMs. Some paper such as AutoPormpt explore looking at classic gradients computed on the token embeddings.

References I

- [LBF24] Elad Levi, Eli Brosh, and Matan Friedmann. Intent-based Prompt Calibration: Enhancing prompt optimization with synthetic boundary cases. 2024. arXiv: 2402.03099 [cs.CL].
- [Pry+23] Reid Pryzant et al. Automatic Prompt Optimization with "Gradient Descent" and Beam Search. 2023. arXiv: 2305.03495 [cs.CL].
- [Shi+20] Taylor Shin et al. AutoPrompt: Eliciting Knowledge from Language Models with Automatically Generated Prompts. 2020. arXiv: 2010.15980 [cs.CL].
- [Yan+23] Chengrun Yang et al. Large Language Models as Optimizers. 2023. arXiv: 2309.03409 [cs.LG].