

UPSSITECH

Diagrammes de conception

Programmation Orientée Objet

Diagramme de séquence lesPirates

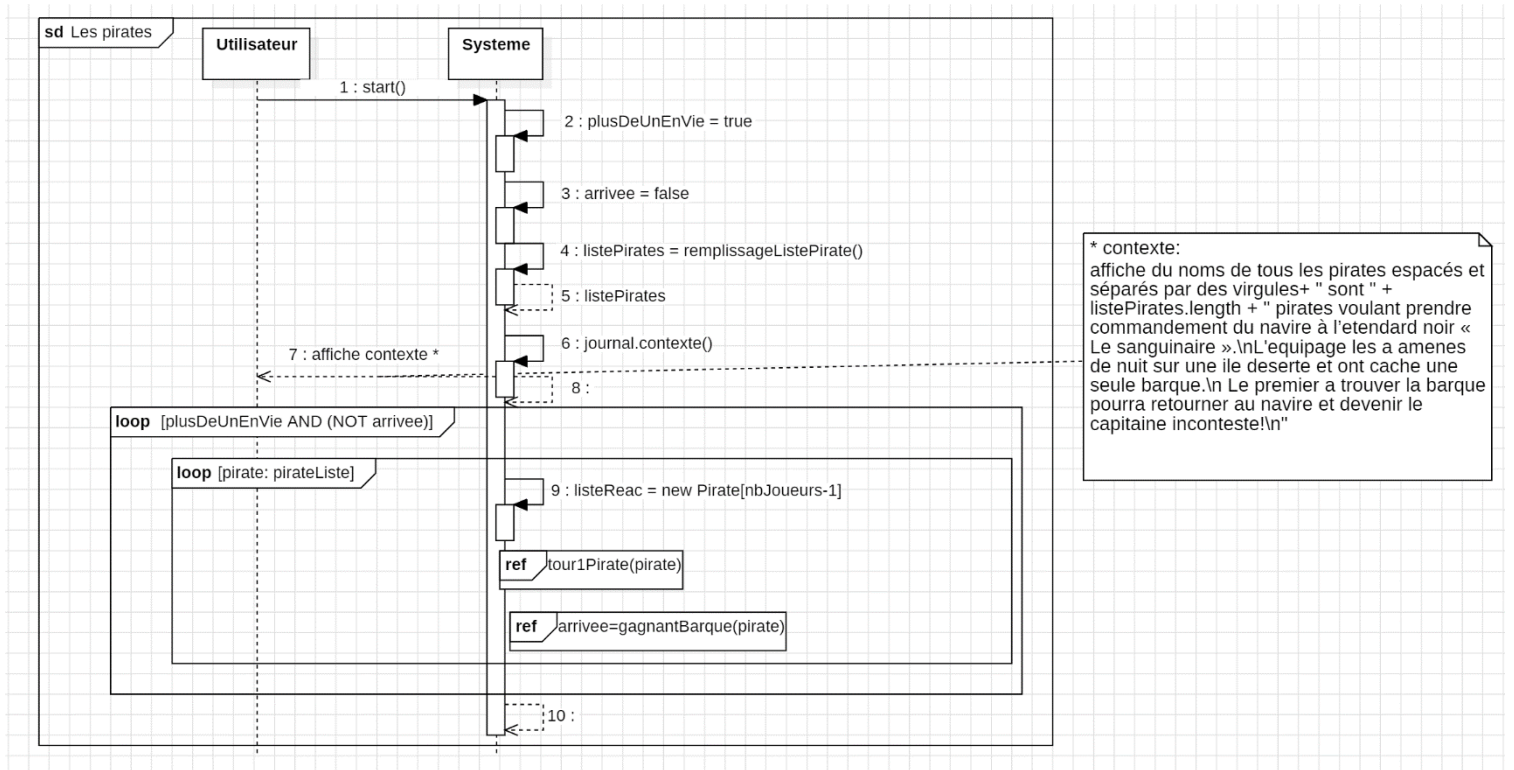


Diagramme de séquence gagnantBarque

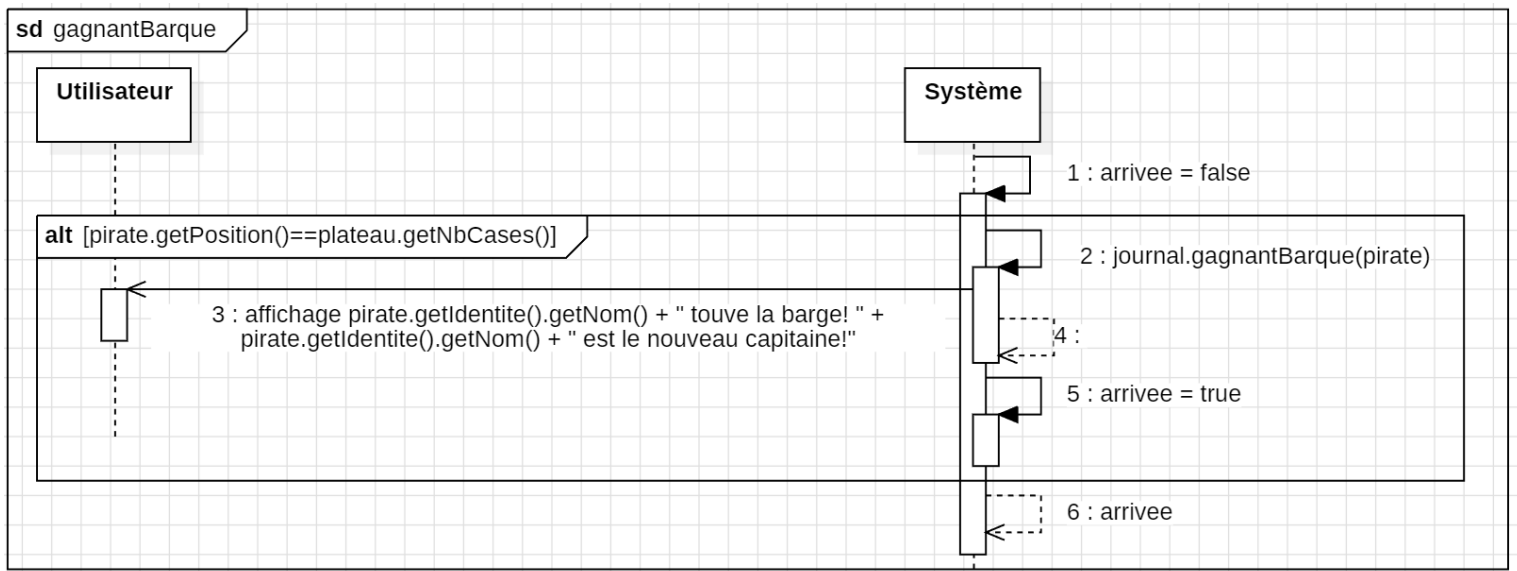


Diagramme de séquence tour1Pirate

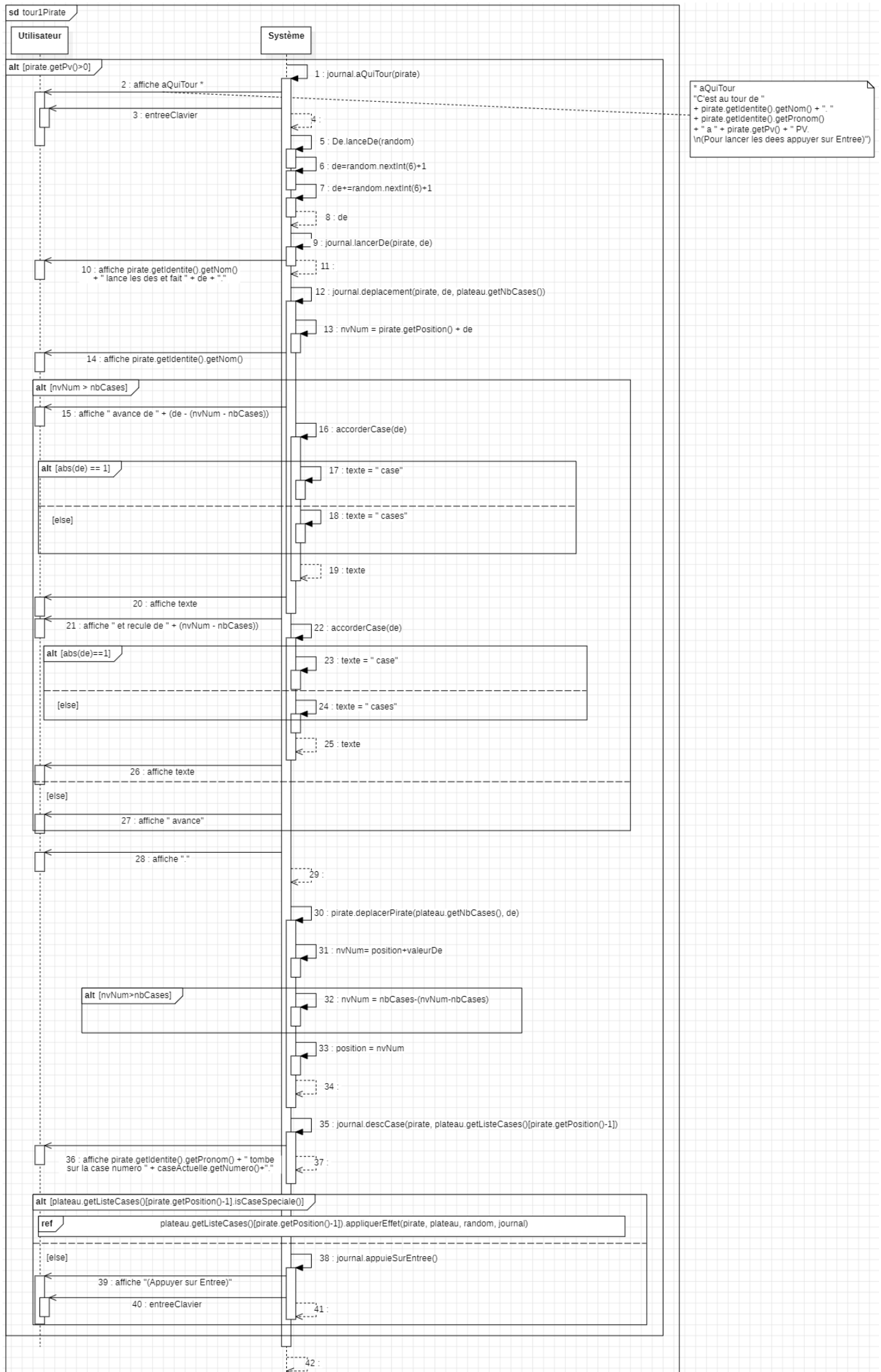


Diagramme de séquence détaillé effetRhum

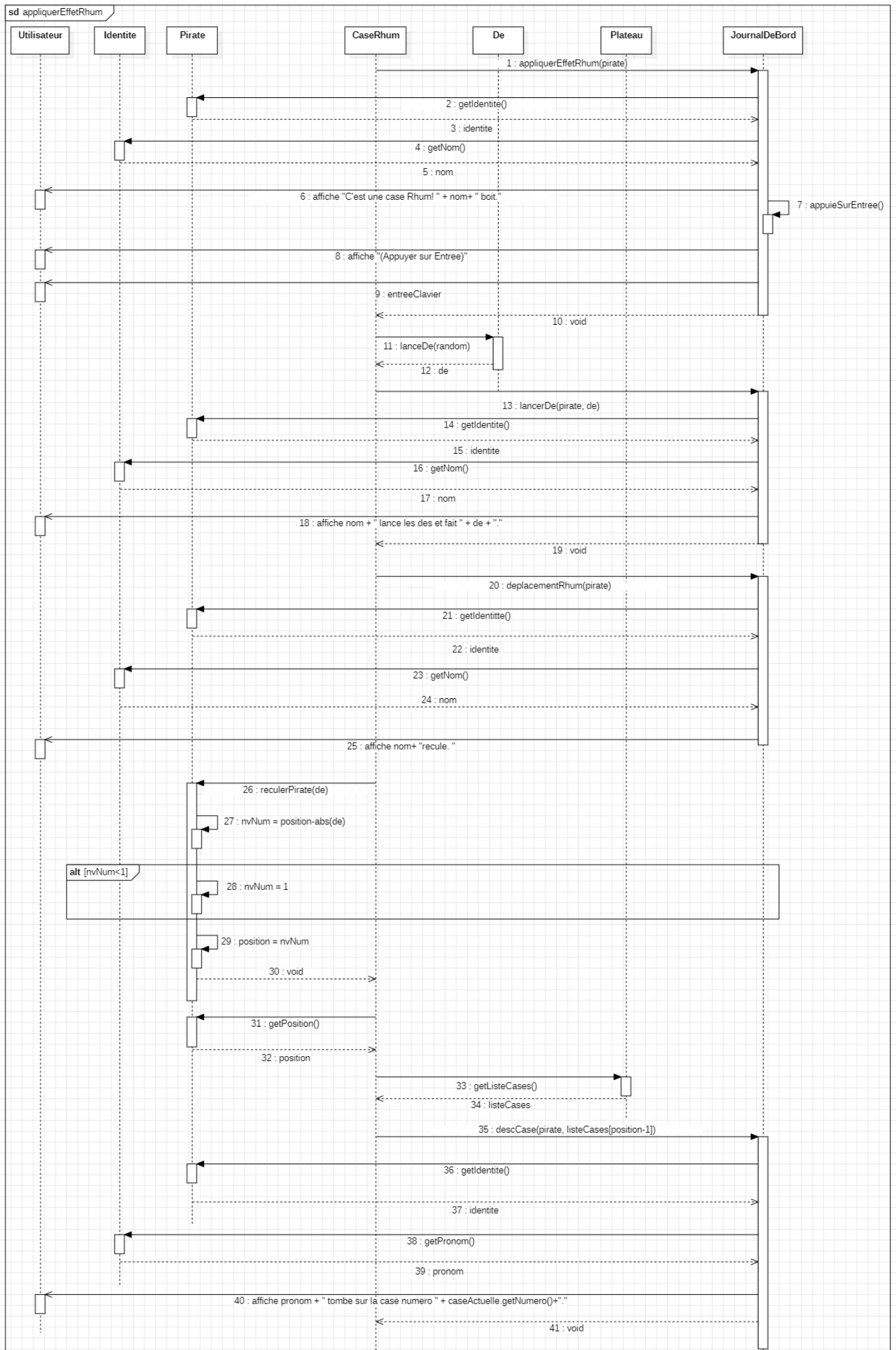


Diagramme de séquence détaillé effetArme

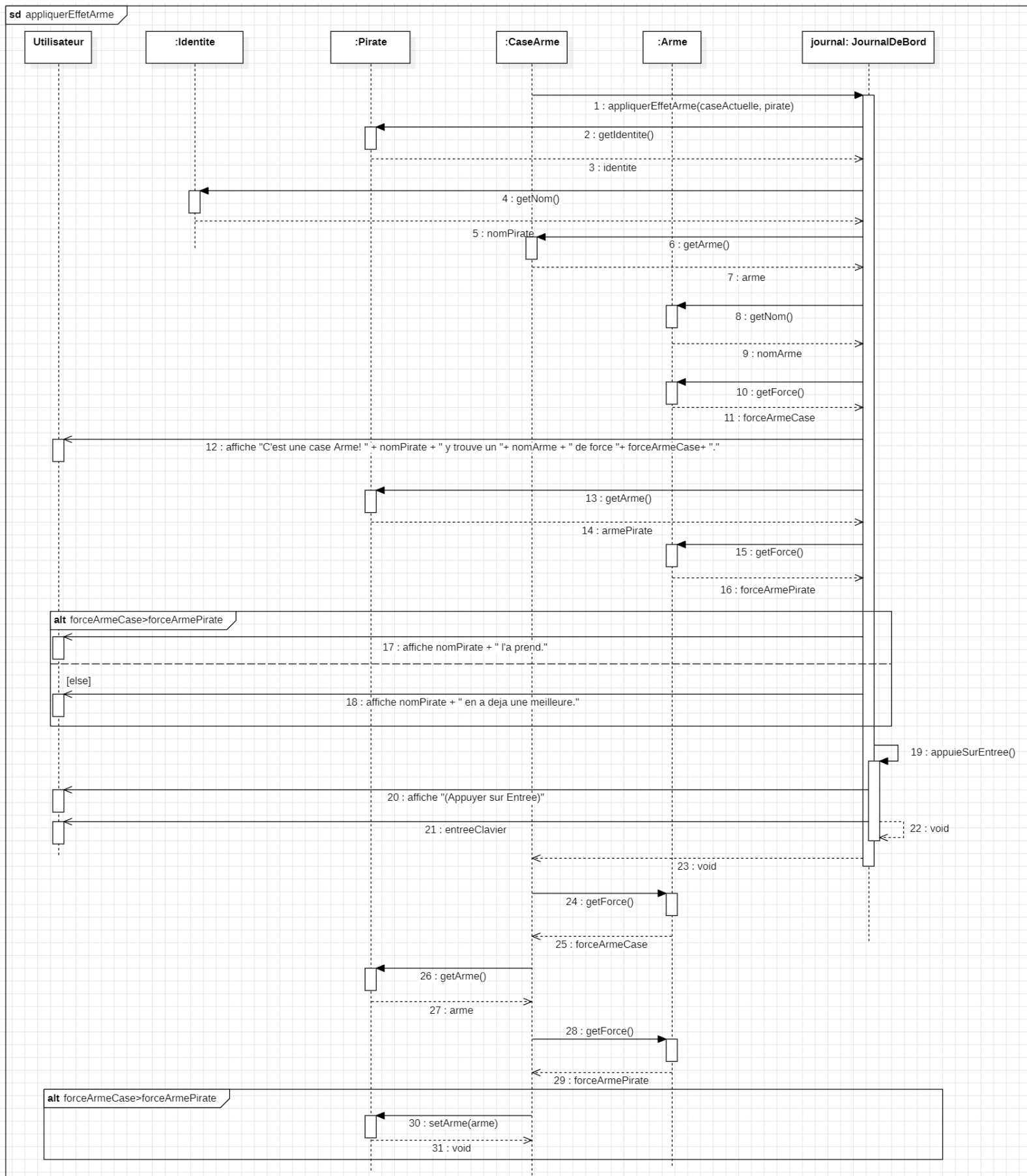


Diagramme de séquence détaillé finDuel

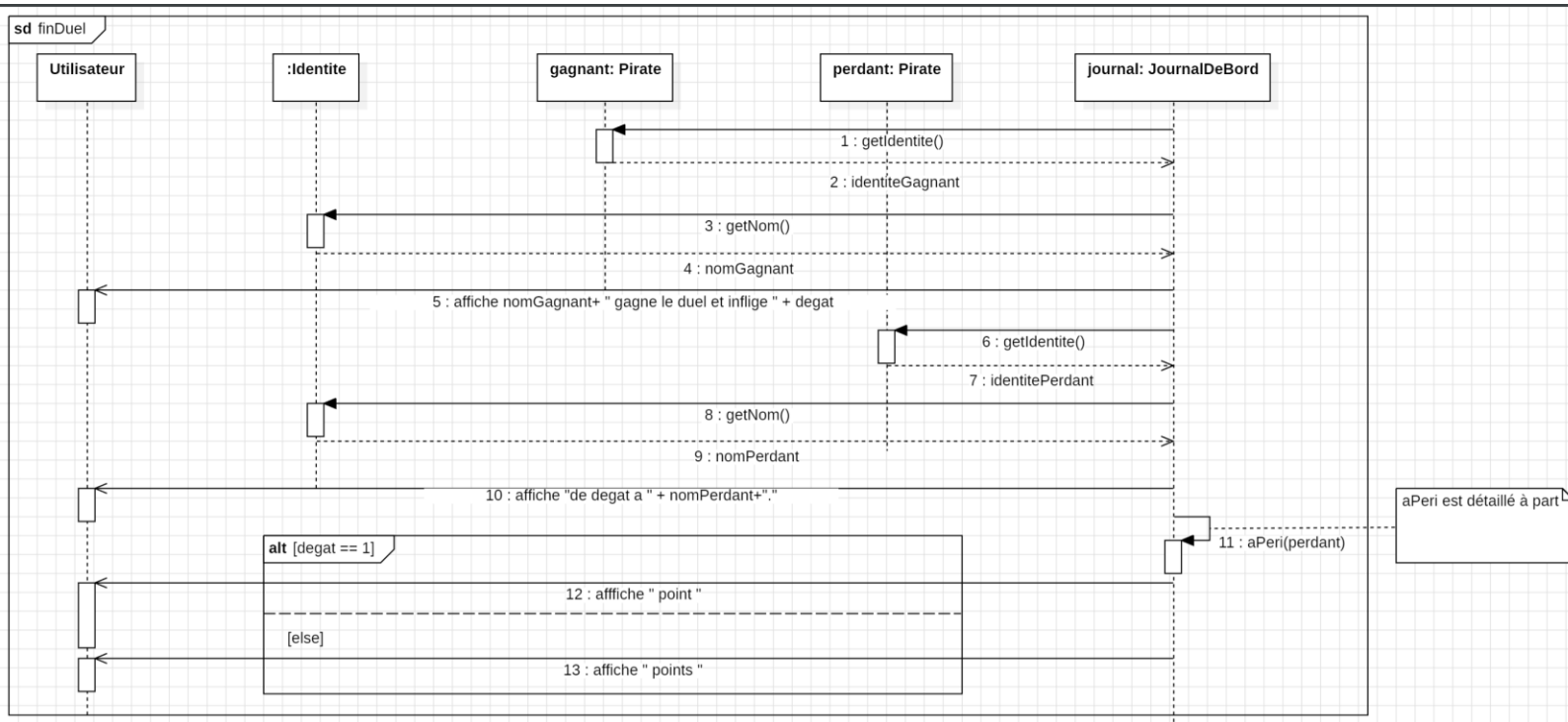
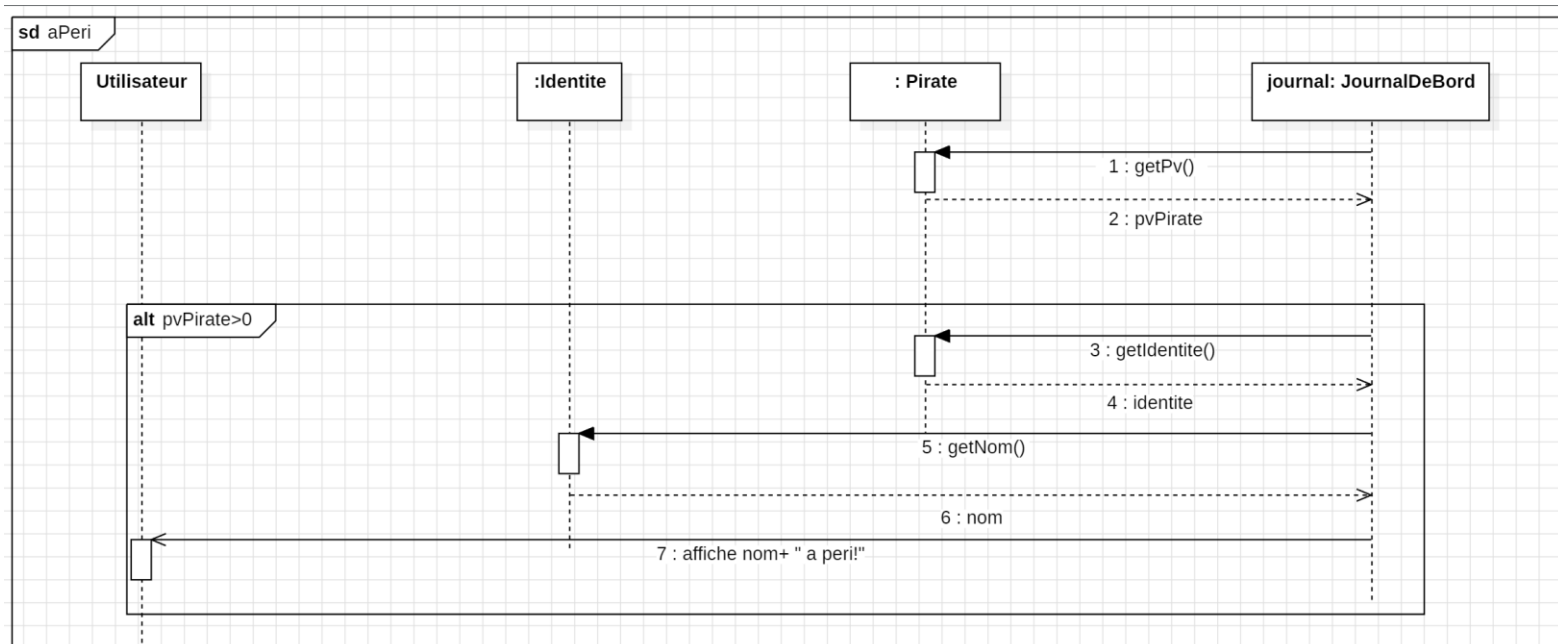


Diagramme de séquence détaillé aPeri



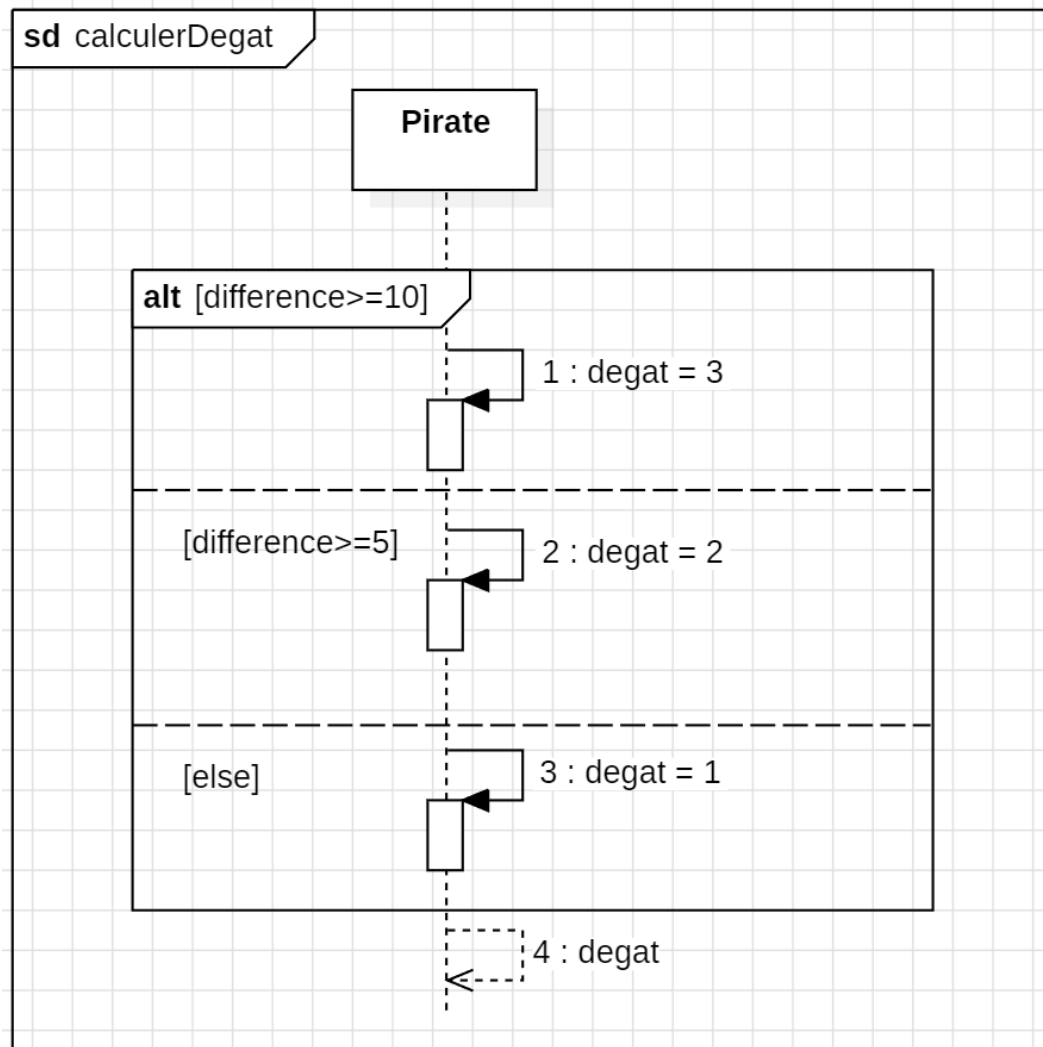


Diagramme de séquence détaillé infligerDegat

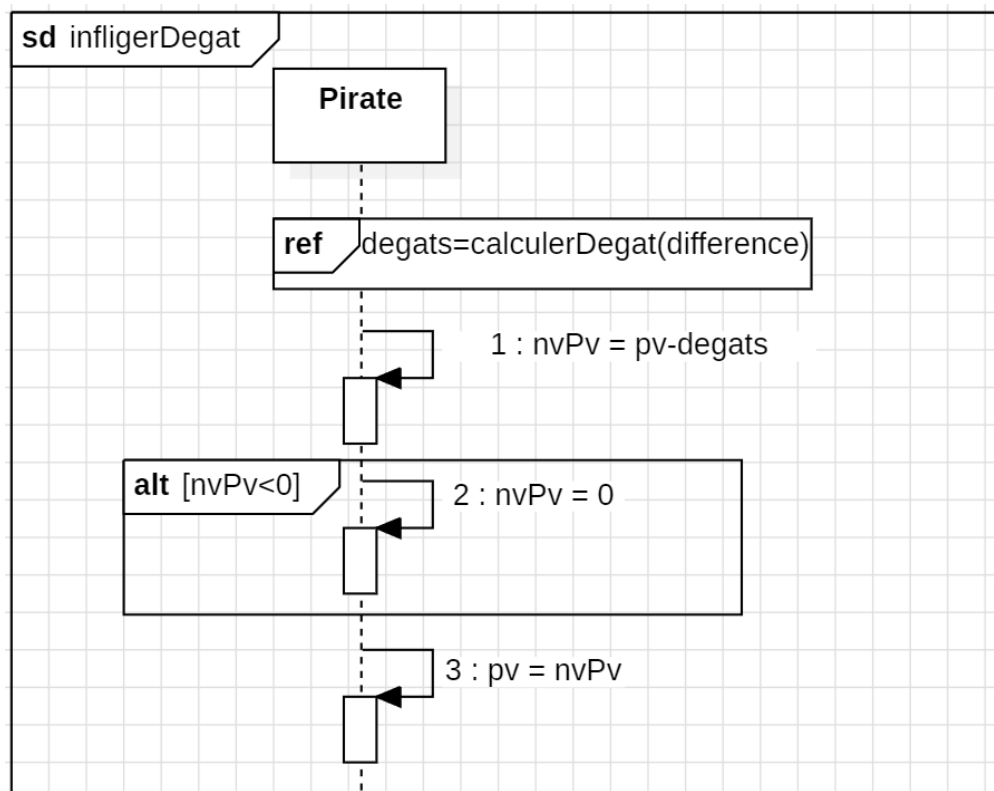


Diagramme de séquence détaillé duel (partie1)

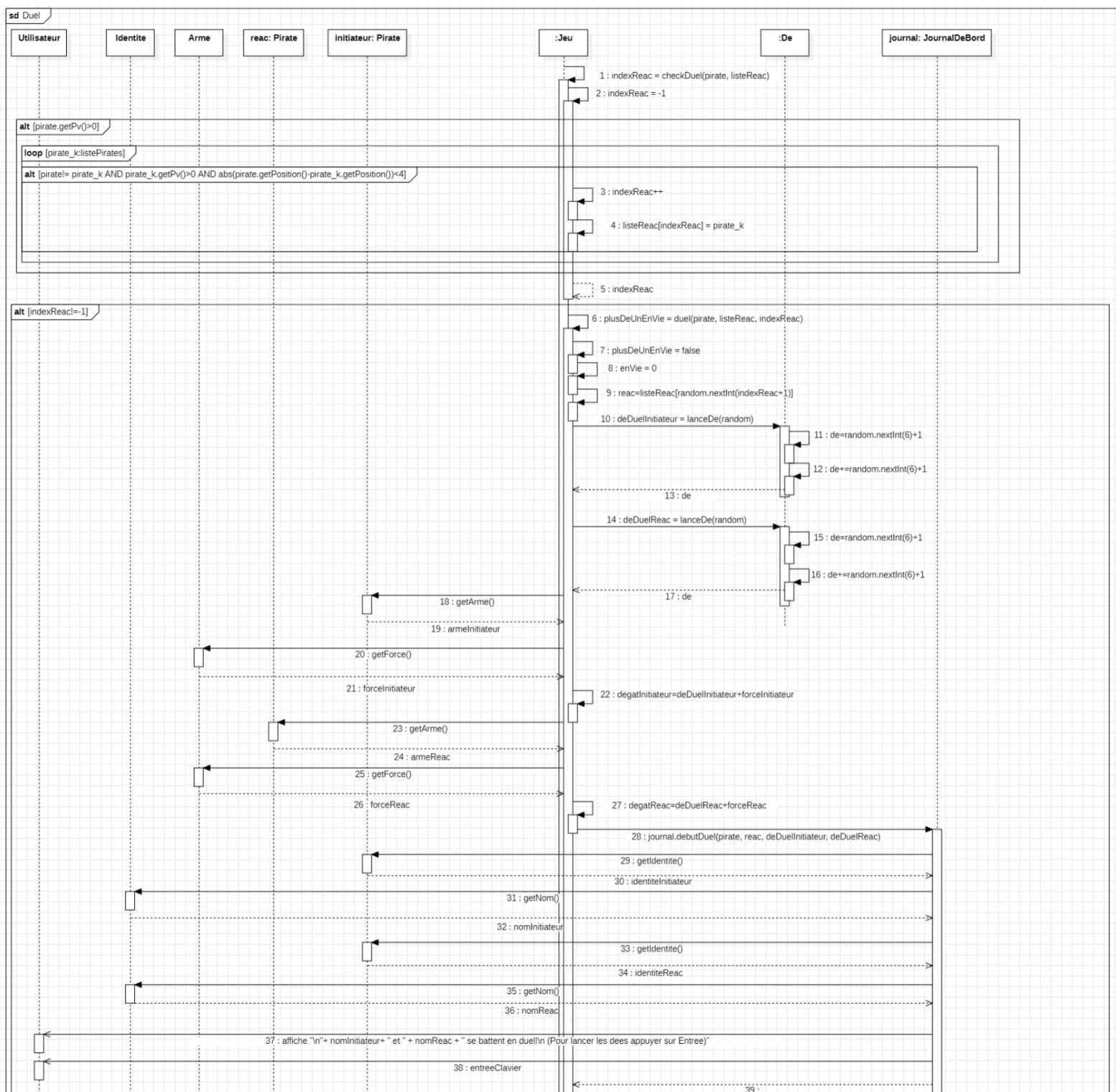


Diagramme de séquence détaillé duel (partie 2)

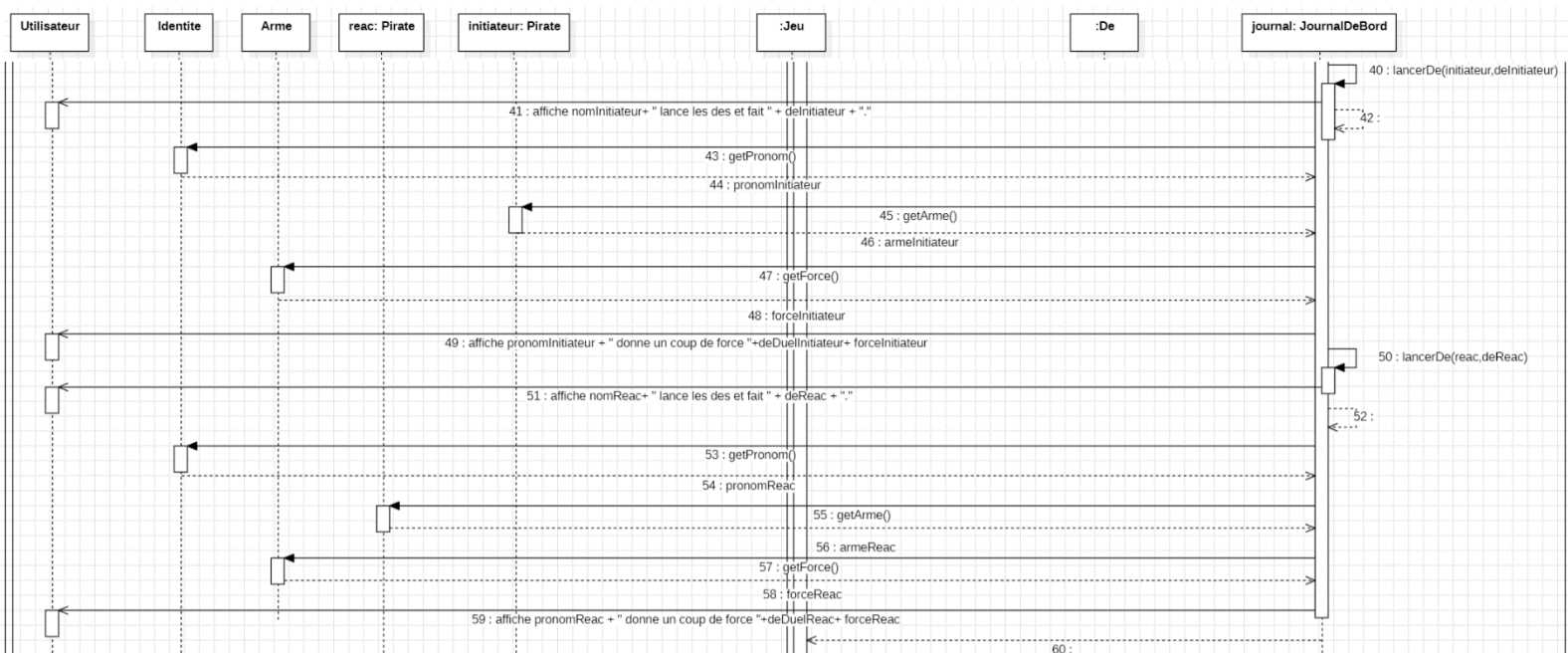


Diagramme de séquence détaillé duel (partie 3)

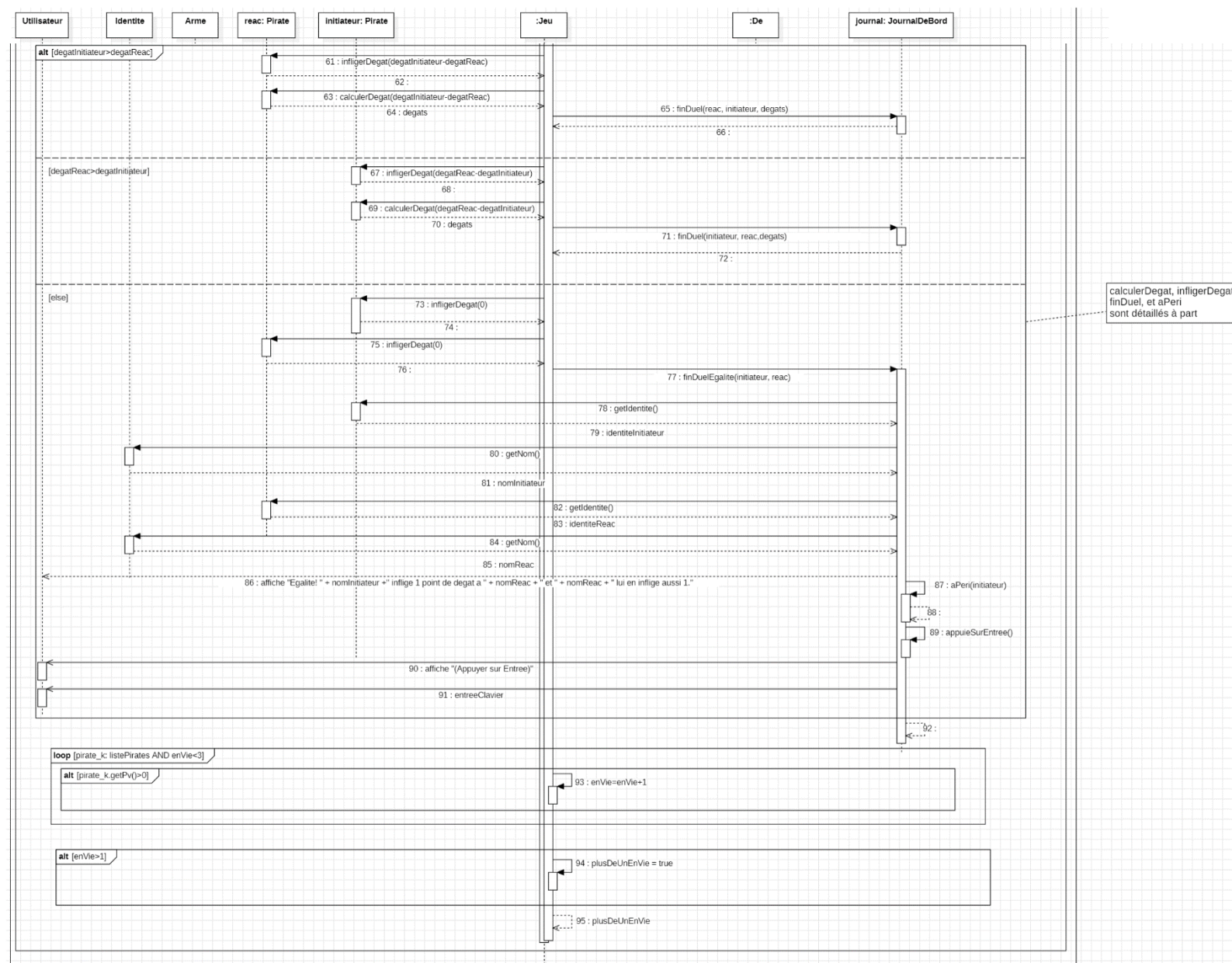


Diagramme de classe (vue globale)

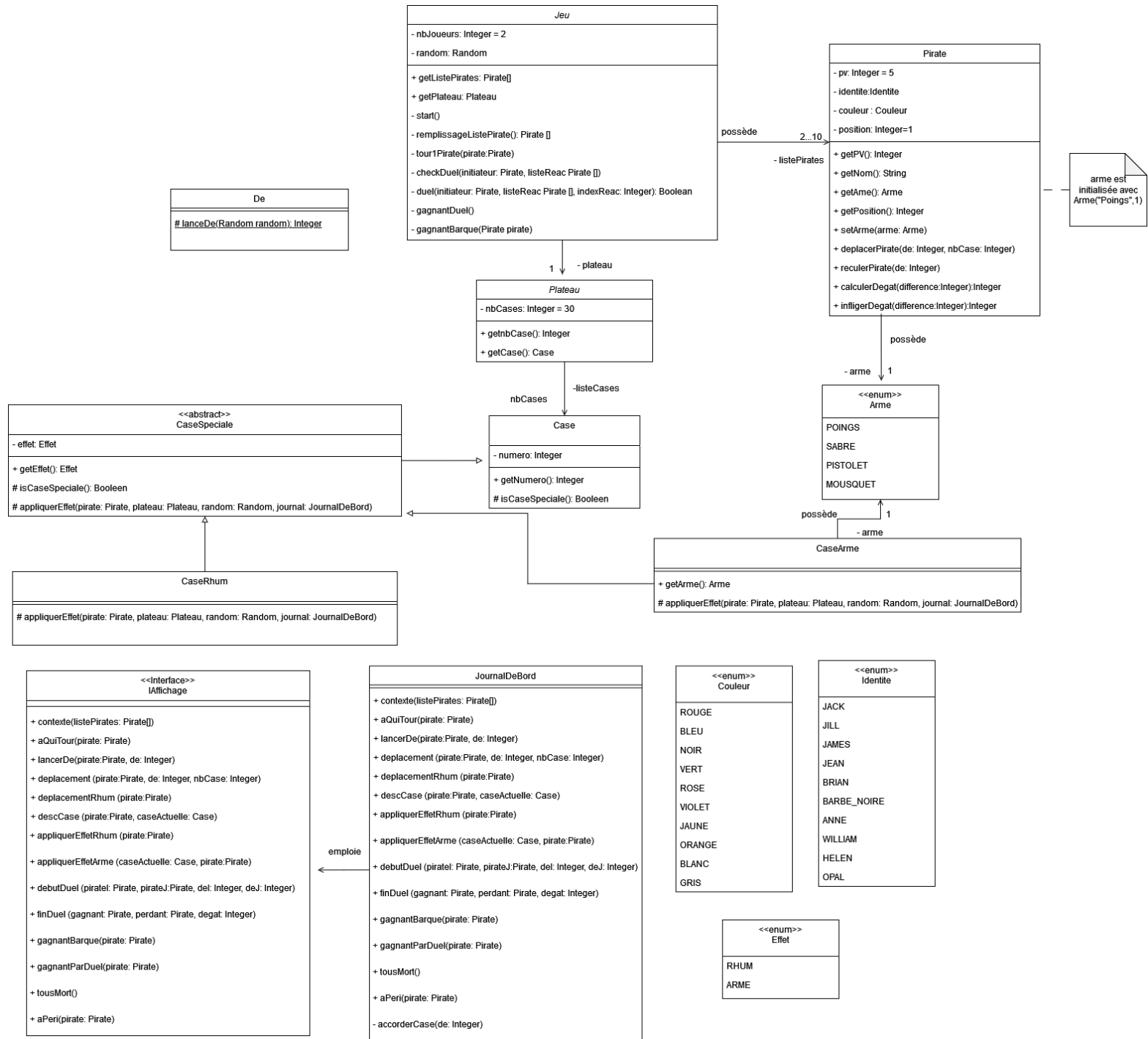


Diagramme de classe (vue 1)

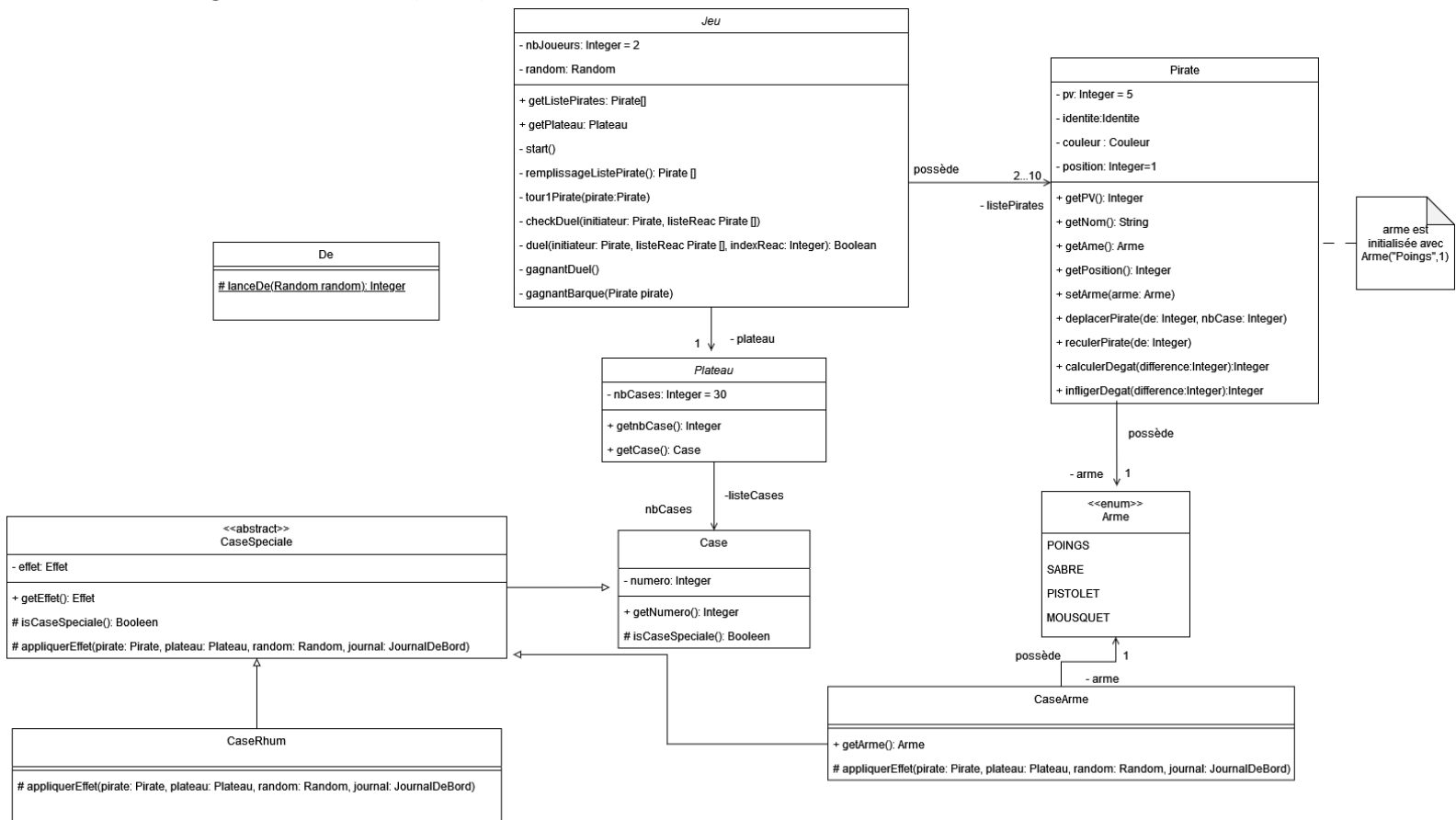


Diagramme de classe (vue 2)

