Ex no:1

Inheritance

```
import java.util.Scanner;
class Employee {
int salary = 50000;
void basic_salary() {
System.out.println("Basic salary is " + salary);
class Programmer extends Employee {
int increment = 10000;
int prog_salary = salary + increment;
void print_salary() {
System.out.println("Programmer salary is " + prog_salary);
public class emp {
public static void main(String args[]) {
Programmer p1 = new Programmer();
p1.basic_salary();
p1.print_salary();
```

Output:

Basic Salary is 50000

Programmer Salary is 60000

Ex no : 2

INTERFACE

PROGRAM: 1

```
interface Printer
void print(String message);
}
class ConsolePrinter implements Printer
public void print(String message)
System.out.println("printing:" + message);
}
public class InterfaceExample
public static void main(String[]args)
Printer printer = new ConsolePrinter();
printer.print ("Hello, Interface!");
}
```

Output:

Printing: Hello, Interface!

PROGRAM:2

```
interface Shape
void draw();
class Circle implements Shape { @Override
public void draw() { System.out.println("Drawing a circle");
class Square implements Shape { @Override
public void draw() { System.out.println("Drawing a square ");
}
public class shapes{
public static void main(String[]args)
Shape circle = new Circle(); Shape square = new Square();
String shapeType = "Circle"; switch
(shapeType.toLowerCase()){ case"circle":
circle.draw(); break;
case"square":
square.draw(); break;
default:
System.out.println("unknow shape");
}}
```

Output:

Drawing a circle

Program 3:

```
// Java program to demonstrate working of interface
import java.io.*;
// A simple interface
interface In1 {
  // public, static and final
  final int a = 10;
  // public and abstract
  void display();
}
// A class that implements the interface.
class TestClass implements In1 {
  // Implementing the capabilities of
  // interface.
  public void display(){
   System.out.println("Computer Technology");
  // Driver Code
  public static void main(String[] args)
     TestClass t = new TestClass();
     t.display();
     System.out.println(t.a);
   }
}
```

Output:

Computer Technology

Ex no: 3

PROGRAM:1

```
import mypack.Hello;
public class MyClass
{
  public static void main(String args[])
  {
    Hello a = new Hello();
    a.display();
  }
}

package mypack;
public class Hello
  {
  public void display()
  {
    System.out.println("I Love India!!");
  }}
```

Output:

I Love India!!

PROGRAM:2

```
package userinput;
importjava.util.Scanner;
public class UserInput
public static int getUserInput()
{ Scannerscanner=newScanner(System.in);
System.out.println("Enter a number:");
return scanner.nextInt();
package calculator;
public class Addition {
public static int addNumbers(int num1, int num2)
return num1+num2;
}
}
importuserinput.UserInput;
import calculator. Addition;
public class add {
publicstaticvoidmain(String[]args)
{ intnumber1=UserInput.getUserInput();
int number2 = UserInput.getUserInput();
intsum=Addition.addNumbers(number1,number2);
System.out.println("sum:"+sum);
}}
```

Output:

Enter a number:

5

Enter a number

5

Sum: 10

RESULT:

Thus, the above java program has executed successfully

Ex no:4

Exception handling

Program 1:

PROGRAM:1

```
public class exceptionhandlingexample
{
  public static void main(String[] args)
  {
    try
    {
    int result = divideNumbers(10, 0); System.out.println("Result: " + result);
    } catch (ArithmeticException e) {
    System.err.println("Error: Division by zero is not allowed.");
    } finally {
    System.out.println("Finally block executed.");
}
```

```
private static int divideNumbers(int numerator, int denominator) {
  return numerator / denominator;
}
```

Output:

Error: Division by zero is not allowed

Finally block executed

Program 2:

```
class Calculator {
public int add(int a, int b) {
return a + b;
public int subtract(int a, int b) {
return a - b;
public int multiply(int a, int b) {
return a * b;
public int divide(int a, int b) {
if (b != 0) {
return a / b;
} else {
throw new ArithmeticException("Cannot divide by zero!");
}
}
public class PackageExample {
public static void main(String[] args) {
```

```
Calculator calculator = new Calculator();
int result = calculator.add(5, 3);
System.out.println("Addition: " + result);
result = calculator.subtract(5, 3);
System.out.println("Subtraction:" + result);
result = calculator.multiply(5, 3);
System.out.println("Multiplication: " + result);
result = calculator.divide(10, 2);
System.out.println("Division: " + result);
}
```

Output:

Addition: 8

Subtraction: 2

Multiplication: 15

Division: 5

