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# **Parser PDDL to BDDs**

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## CUSTOM\_TYPES MODULE

```
class src.custom_types.Action(name, parameters, preconditions, effects)
```

Represents a PDDL Action.

**name**

A descriptive name for the action.

**Type**

str

**parameters**

The list of parameters of the action.

**Type**

list[Objects]

**preconditions**

A list of tuples, with a proposition and its corresponding (boolean) value.

**Type**

list[(*Proposition*, bool)]

**effects**

A list of effects; each effect is a list of propositions and their corresponding values.

**Type**

list[list[(*Proposition*, bool)]]

**get\_effects()**

Gets action effects list.

**Return type**

list[list[tuple[*Proposition*, bool]]]

**get\_name()**

Gets action name.

**Return type**

str

**get\_parameters()**

Gets action parameters list.

**Return type**

list[*Object*]

**get\_preconditions()**

Gets action preconditions list.

**Return type**

list[tuple[*Proposition*, bool]]

**class** src.custom\_types.**Object**(*name*, *type*)

Represents a PDDL object.

**name**

A descriptive name for the object.

**Type**

str

**type**

The type of the object.

**Type**

str

**Examples**

```
>>> rooma = Object("rooma", "room")
>>> ball1 = Object("ball1", "ball")
```

**get\_name()**

Gets object's name.

**Return type**

str

**get\_type()**

Gets object's type.

**Return type**

str

**class** src.custom\_types.**Predicate**(*name*, *variable\_types*=[])

Represents a PDDL Predicate.

**name**

A descriptive name for the predicate.

**Type**

str

**variable\_types**

The list of variable types of the predicate.

**Type**

list[str]

## Examples

```
>>> at_robby = Predicate("at-robby", [ "room" ])
>>> at_ball = Predicate("at-ball", [ "ball", "room" ])
```

### **get\_name()**

Gets the predicate's name.

**Return type**  
str

### **get\_variable\_types()**

Gets the variable types

**Return type**  
list[str]

**class** src.custom\_types.**Proposition**(*predicate, objects, index=-1*)

Represents a PDDL Proposition, which is an instantiated predicate.

### **name**

A descriptive name for the proposition.

**Type**  
str

### **predicate**

The predicate corresponding to the proposition.

**Type**  
*Predicate*

### **objects**

The list of (instantiated) objects corresponding to the proposition.

**Type**  
list[*Object*]

### **index**

An index associated with the proposition.

**Type**  
int

## Examples

```
>>> at_ball = Predicate("at-ball", [ "ball", "room" ])
>>> objects = [ Object("ball1", "ball"), Object("rooma", "room") ]
>>> at_ball_ball1_rooma = Proposition(at_ball, objects, 0)
```

### **\_\_build\_proposition\_name()**

Builds a proposition name by combining the predicate name and object names.

**Return type**  
str

**compare\_names**(*prop\_name*)

Compare the name of the proposition with the strings 'prop\_name'.

**Parameters**

**prop\_name** (*str*) – The string to be compared to the proposition name.

**Returns**

True if the name of the proposition is equal to 'prop\_name'; False otherwise.

**Return type**

bool

**get\_index**()

Gets proposition index.

**Return type**

int

**get\_objects**()

Gets objects.

**Return type**

list[*Object*]

**get\_predicate**()

Gets predicate.

**Return type**

*Predicate*



## DOMAIN MODULE

**class** `src.domain.Domain(parsed_domain)`

Represents a PDDL domain.

**constants**

A map from the names of the constants to the ‘Object’ objects.

**Type**

`dict[str, list[Object]]`

**predicates**

A map from the names of the predicates to the ‘Predicate’ objects.

**Type**

`dict[str, Predicate]`

**actions**

A list of actions.

**Type**

`list[Action]`

**pred\_to\_actions**

A dictionary mapping predicates to lists of actions that have those predicates in their preconditions.

**Type**

`dict[Predicate, list[Action]]`

### Examples

```
>>> parsed_domain = parse_domain("tests/examples/gripper3.pddl")
>>> domain = Domain(parsed_domain)
```

**\_\_build\_action\_instance(parsed\_action, stored\_predicates)**

Sets attributes, and builds an ‘Action’ object.

**Parameters**

- **parsed\_action** – The parsed action description.
- **stored\_predicates** (`dict[str, Predicate]`) – A map from the name of the predicates to the ‘Predicate’ objects.

**Returns**

The instantiated action.

**Return type**

*Action*

**\_\_build\_object\_instance**(*parsed\_object*)

Sets attributes, and build an 'Object' instance.

**Parameters**

**parsed\_object** – The parsed object description.

**Returns**

The instantiated object.

**Return type**

*Object*

**\_\_get\_predicate\_and\_boolean\_value**(*proposition*)

Extracts the predicate and truth value from a proposition.

**Parameters**

**pred** – The parsed description of a proposition.

**Returns**

The parsed description of the predicate within 'proposition', and its value.

**Return type**

(PDDL Predicate, bool)

**\_\_merge\_effects**(*all\_possible\_effects*)

Combines deterministic and non-deterministic effects to a list of possible outcome scenarios.

**Parameters**

**all\_possible\_effects** (*list[list[(Proposition, bool)] or (Proposition, bool)]*) – A list containing both deterministic effects (represented as tuples) and non-deterministic effects (represented as lists of tuples).

**Returns**

A list of lists, where each inner list represents one possible combination of effects after the action. Deterministic effects are included in every outcome scenario.

**Return type**

*list[list[tuple[Proposition, bool]]]*

---

**Note:** This function assumes that non-deterministic effects have at most one level of alternative outcomes (i.e., no nested "OneOf" effects). This simplifies the merging process and limits the "depth" of potential effect combinations.

---

**\_\_process\_action\_parameters**(*parsed\_action*)

Builds the list of parameters for the Action

**Parameters**

**parsed\_action** – The parsed action description.

**Returns**

The list of parameters for the action.

**Return type**

*list[Object]*

**\_\_store\_actions**(*parsed\_domain*, *stored\_predicates*)

**Builds a list of actions, along with a map from the predicates to a list of actions**

they are associated with, i.e., each action in the list has a precondition containing the predicate.

**Parameters**

- **parsed\_domain** – The parsed domain description.
- **stored\_predicates** (*dict*[*str*, *Predicate*]) – A map from the name of the predicates to the ‘Predicate’ objects.

**Returns**

The list of actions of the corresponding PDDL domain. *dict*[*Predicate*, *list*[*Action*]]: A map from predicates to the actions they are associated with.

**Return type**

*list*[*Action*]

**\_\_store\_actions\_by\_preconditions**(*action*, *pred\_to\_actions*)

Updates ‘pred\_to\_actions’, which is a map from predicates to the actions containing them in their preconditions.

**Parameters**

**action** (*Action*) – An instantiated action.

*pred\_to\_actions* (*dict*[*Predicate*, *list*[*Action*]]): A dictionary mapping predicates to lists of actions that have those predicates in their preconditions.

**Returns**

The updated mapping.

**Return type**

*dict*[*str*, *Predicate*]

**\_\_store\_constants**(*parsed\_domain*)

Stores constants corresponding to the instantiated domain.

**Parameters**

**parsed\_domain** – The parsed domain description.

**Returns**

A map from the names of the constants to the ‘Object’ objects.

**Return type**

*dict*[*str*, *list*[*Object*]]

**\_\_store\_effects\_of\_action**(*action\_effects*, *stored\_predicates*, *all\_possible\_effects*=[])

Recursively builds a list of all possible effects (deterministic and non-deterministic) of an action.

**Parameters**

- **action\_effects** – The parsed description of the action’s effects.
- **stored\_predicates** (*dict*[*str*, *Predicate*]) – A map from predicate names to ‘Predicate’ objects.
- **all\_possible\_effects** (*list*[*list*[(*Proposition*, *bool*)] or (*Proposition*, *bool*)]]) – The list to populate with the possible effects.

**Return type**

None

**Base Case:**

If 'action\_effects' is a single effect, appends its tuple to 'all\_possible\_effects'.

**Recursive Case:**

- 'And' Effect: Recursively processes each sub-effect, appending their results to the SAME 'all\_possible\_effects' list.
- 'OneOf' Effect: Recursively processes each sub-effect, appending their results to SEPARATE lists within 'all\_possible\_effects' (representing alternative outcomes).

**\_\_store\_one\_effect\_or\_precondition\_predicate(pred, stored\_predicates)**

Builds a tuple (Proposition, bool) representing a single effect or precondition.

**Parameters**

- **pred** – The parsed description of the effect or precondition.
- **stored\_predicates** (*dict[str, Predicate]*) – A map from predicate names to 'Predicate' objects.

**Returns**

The proposition corresponding to the effect. bool: The truth value assigned to the Proposition.

**Return type**

*Proposition*

**\_\_store\_preconditions\_of\_action(action, stored\_predicates)**

Builds a list of preconditions for an action.

**Parameters**

- **action** – The parsed action description.
- **stored\_predicates** (*dict[str, Predicate]*) – a map from the name of the predicates to the 'Predicate' objects.

**Returns**

A list of propositions, and their respective truth values.

**Return type**

*list[(Proposition, bool)]*

**\_\_store\_predicates(parsed\_domain)**

Builds a map from the predicates in the domain description to 'Predicate' objects.

**Parameters**

**parsed\_domain** – The parsed domain description.

**Returns**

A map from the names of the predicates to the 'Predicate' objects.

**Return type**

*dict[str, Predicate]*

**get\_actions()**

Gets list of domain actions.

**Return type**

*list[Action]*

**get\_constants()**

Gets name-to-Object mapping for domain constants.

**Return type**

dict[str, list[*Object*]]

**get\_pred\_to\_actions()**

Gets Predicate-to-actions mapping.

**Return type**

dict[*Predicate*, list[*Action*]]

**get\_predicates()**

Gets name-to-Predicate mapping.

**Return type**

dict[str, *Predicate*]



## GROUND MODULE

`src.ground.add_proposition_to_reached(reached_list, proposition_value, proposition_index, num_propositions)`

Assigns value 1 to the entry of the list of reached (valued) propositions corresponding to the valued proposition.

**Parameters**

- **reached\_list** (*list[int]*) – The list reached propositions.
- **proposition\_value** (*int*) – The truth value of the proposition (1 for true, 0 for false).
- **proposition\_index** (*int*) – The index corresponding to the proposition.
- **num\_propositions** (*int*) – The total number of propositions.

**Return type**

None

---

**Note:** If a proposition P has an index i, the i-th entry of the returned list correspond to the tuple (P, True), and the (n + i)-th entry to the tuple (P, False).

---

`src.ground.create_reached_list(initial_state)`

Creates the list of reached propositions at the initial state.

**Parameters**

**initial\_state** (*list[int]*) – The bitmask representing the initial truth values of propositions (1 for true, 0 for false).

**Returns**

The list indicating whether a proposition is reached or not; for those reached, the value is 0; otherwise, value is -1.

**Return type**

list[int]

---

**Note:** Each proposition P has an index i; the i-th entry of the returned list correspond to the tuple (P, True), and the (n + i)-th entry to the tuple (P, False).

---

`src.ground.enqueue_effects(frontier_queue, action, object_combination, propositions, parameters, reached)`

Enqueues propositions and their respective truth values onto a frontier queue based on an action's effects.

**Parameters**

- **frontier\_queue** (*deque[tuple[Proposition, int]]*) – A queue of (proposition, truth value) pairs representing propositions at the frontier.

- **action** (*Action*) – The action whose effects are being processed.
- **object\_combination** (*tuple[Object]*) – The combination of objects for which the action's effects are being evaluated.
- **propositions** (*dict[str, Proposition]*) – A dictionary mapping proposition names to Proposition objects.
- **parameters** (*list[Object]*) – The list of parameters (objects) of the action.
- **reached** (*list[int]*) – A list indicating which propositions have already been reached.

**Return type**

None

---

**Note:** The function updates the 'reached' list to mark new propositions as reached, and appends the corresponding (proposition, truth value) pairs to the 'frontier\_queue'.

---

`src.ground.find_proposition(generic_proposition, object_combination, propositions, parameters)`

Finds a specific proposition within a dictionary given a generic proposition and an object combination.

**Parameters**

- **generic\_proposition** (*Proposition*) – The generic proposition (template) to match.
- **object\_combination** (*tuple[Object]*) – The objects to substitute into the generic proposition.
- **propositions** (*dict[str, Proposition]*) – A dictionary mapping proposition names to Proposition objects.
- **parameters** (*list[Object]*) – The list of parameters (objects) used in the propositions.

**Returns**

The matching proposition from the dictionary, or None if not found.

**Return type***Proposition*

`src.ground.find_reached_predicate_in_preconditions(preconditions, predicate, value)`

Among all the preconditions of an action, finds the one (if one exists) that has a proposition whose predicate is the desired one.

**Parameters**

- **preconditions** (*list[tuple[Proposition, int]]*) – The list of preconditions of an action.
- **predicate** (*Predicate*) – The predicate we're looking for in the propositions of the preconditions.
- **value** (*int*) – The truth value of the proposition (1 for true, 0 for false).

**Returns**

returns the matching precondition, or None if not found.

**Return type***Union[tuple[Proposition, int], None]*

`src.ground.get_action_parameters_and_preconditions(action)`

Retrieves the preconditions and parameters of an action.



**Parameters**

**action** (*Action*) – The action object.

**Returns**

**A tuple containing:**

- A list of preconditions, where each precondition is a tuple of a Proposition and its truth value (True or False).
- A list of objects representing the parameters required for the action.

**Return type**

tuple[list[tuple[*Proposition*, bool]], list[*Object*]]

`src.ground.get_element_from_frontier(frontier_queue)`

Pops and returns the front element from the frontier queue along with its proposition's index.

**Parameters**

**frontier\_queue** (*deque[tuple[Proposition, int]]*) – A queue of (proposition, truth value) pairs representing propositions at the frontier. A proposition reaches the frontier if it lies in the effects list of a reachable action (see definition elsewhere).

**Returns**

**A tuple containing:**

- The popped proposition
- Its corresponding truth value (1 for true, 0 for false)
- The index associated with the proposition

**Return type**

tuple[*Proposition*, int, int]

`src.ground.get_parameters_combinations(parameters, fixed_object, dict_objects)`

Generates all unique combinations of objects that can be assigned to a set of parameters.

**Parameters**

- **parameters** (*list[Object]*) – A list of parameter objects for which combinations need to be generated.
- **fixed\_object** (*dict[Object, list[Object]]*) – A dictionary mapping parameter objects to their fixed values. If a parameter is not in this dictionary, it is considered variable.
- **dict\_objects** (*dict[str, list[Object]]*) – A dictionary mapping object types (as strings) to lists of objects of that type.

**Returns**

A list of tuples, where each tuple represents a unique combination of objects that can be assigned to the parameters.

**Return type**

list[tuple[*Object*]]

`src.ground.run_ground(initial_state, list_propositions, dict_propositions, pred_to_actions, dict_objects)`

Given an initial state, computes the list of reachable actions, along with the list of reachable propositions.

**Parameters**

- **initial\_state** (*list[int]*) – The initial state represented as a bitmask (1 for true, 0 for false) for each proposition.

- **list\_propositions** (*list*[*Proposition*]) – The list of all propositions in the domain.
- **dict\_propositions** (*dict*[*str*, *Proposition*]) – A dictionary mapping proposition names to *Proposition* objects.
- **pred\_to\_actions** (*dict*[*Predicate*, *list*[*Action*]]) – A dictionary mapping predicates to lists of actions that have those predicates in their preconditions.
- **dict\_objects** (*dict*[*str*, *list*[*Object*]]) – A dictionary mapping object types (as strings) to lists of objects of that type.

#### Returns

##### A tuple containing:

- A list of tuples where each tuple represents a reachable action and its corresponding object combination.
- A list indicating whether each proposition (and its negation) is reachable (1) or not (-1).

#### Return type

*tuple*[*list*[*tuple*[*Action*, *tuple*[*Object*]]], *list*[*int*]]

---

**Note:** The algorithm iteratively explores the state space by adding reached propositions to a frontier queue. It checks if actions' preconditions are satisfied by the reached propositions and their combinations. If so, the action's effects are enqueued, expanding the frontier. The process continues until all reachable propositions and actions are found.

---

`src.ground.store_initial_queue(initial_state, propositions)`

Enqueue the pairs composed by the propositions and their respective truth values at the initial state.

#### Parameters

- **initial\_state** (*list*[*int*]) – The bitmask representing the initial truth values of propositions (1 for true, 0 for false).
- **propositions** (*list*[*Proposition*]) – The list of all possible propositions in the domain.

#### Returns

A queue with the tuples corresponding to the initial state.

#### Return type

*deque*[*tuple*[*Proposition*, *int*]]

## PARSER\_PDDL MODULE

**class** `src.parser_pddl.Parser(domain_path, problem_path)`

Represents the Parser, the central unit for domain and problem analysis.

**domain**

The parsed representation of the planning domain.

**Type**

*Domain*

**problem**

The parsed representation of the specific planning problem.

**Type**

*Problem*

**actions**

The list of actions defined in the domain.

**Type**

list[*Action*]

**objects**

A dictionary mapping object types (str) to lists of corresponding objects.

**Type**

dict[str, list[*Object*]]

**propositions**

The list of all possible propositions in the domain.

**Type**

list[*Proposition*]

**dict\_propositions**

A dictionary mapping proposition names (str) to Proposition objects.

**Type**

dict[str, *Proposition*]

**initial\_state**

The bitmask representing the initial truth values of propositions (1 for true, 0 for false).

**Type**

list[int]

**goal\_state**

The bitmask representing the goal truth values of propositions (1 for true, 0 for false, -1 for don't care).

**Type**

list[int]

**Examples**

```
>>> parser1 = Parser("tests/examples/gripper3.pddl", "tests/examples/gripper3_3_
↳ balls.pddl")
>>> parser2 = Parser("tests/examples/triangle-tire.pddl", "tests/examples/triangle-
↳ tire-1.pddl")
```

**\_\_build\_instantiated\_action\_name(action, parameters)**

Builds an instantiated action name by combining the action name and the parameters names.

**Return type**

str

**\_\_build\_proposition\_names(parsed\_prop, is\_negated)**

Constructs a standardized proposition name string from a parsed proposition.

**Parameters**

- **parsed\_prop** – The parsed proposition description.
- **is\_negated** (bool) – Indicates whether the proposition is negated.

**Returns**

The standardized proposition name

**Return type**

str

**\_\_get\_object\_combinations(predicate)**

Generates unique combinations of objects that satisfy a given predicate's variable types.

This method takes a predicate and identifies the types of variables it expects. It then retrieves all objects of those types and creates unique combinations where each object in a combination is of the required type.

**Parameters**

**predicate** (*Predicate*) – The predicate for which object combinations are to be generated.

**Returns**

The list of tuples, where each tuple represents a unique combination of objects that can satisfy the predicate's variable types.

**Return type**

list[tuple[*Object*, ...]]

**\_\_instantiate\_reachable\_actions()**

Calls the function `run_ground` and returns the tuple returned by the call.

**Return type**

tuple[list[tuple[*Action*, tuple[*Object*]]], list[int]]

**\_\_is\_proposition\_negated(parsed\_prop)**

Determines whether a parsed proposition is negated.

**Parameters**

**parsed\_prop** – The parsed proposition description.

**Returns**

True if the proposition is negated; False otherwise.

**Return type**

bool

**\_\_merge\_obj\_const()**

Combines domain constants and problem objects into a unified object dictionary.

**Returns**

A map from types to a list of ‘Object’ objects.

**Return type**

dict[str, list[*Object*]]

---

**Note:** This method assumes that object types are consistent between the domain and problem definitions.

---

**\_\_print\_effects\_reachable\_action(action, parameters, output\_file)**

Writes the effects of a reachable action, enclosed in ‘begin\_nd\_effects’ and ‘end\_nd\_effects’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the formatted effects of the reachable action should be written.

**Return type**

None

**\_\_print\_goal\_state(output\_file)**

Writes the goal state, enclosed in ‘begin\_goal\_state’ and ‘end\_goal\_state’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream (file or similar) where the formatted goal state should be written.

**Return type**

None

---

**Note:** Propositions with an indeterminate goal value (-1) are omitted from the output.

---

**\_\_print\_initial\_state(output\_file)**

Writes the initial state, enclosed in ‘begin\_initial\_state’ and ‘end\_initial\_state’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the formatted initial state should be written.

**Return type**

None

**\_\_print\_preconditions\_reachable\_action(action, parameters, output\_file)**

Writes the preconditions of a reachable action to the specified output stream.

**Parameters**

- **action** (*Action*) – The instantiated action.
- **parameters** (*tuple[Object]*) – The parameters of the instantiated action.
- **output\_file** (*TextIO*) – The text stream where the formatted effects of the reachable action should be written.

**Return type**

None

**\_\_print\_problem\_name**(*output\_file*)

Writes the problem name, enclosed in ‘begin\_problem\_name’ and ‘end\_problem\_name’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the formatted problem name should be written.

**Return type**

None

**\_\_print\_propositions**(*output\_file*)

Writes propositions and their indices, enclosed in ‘begin\_propositions’ and ‘end\_propositions’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the formatted propositions should be written.

**Return type**

None

**\_\_print\_reachable\_actions**(*output\_file*)

Writes the reachable actions, enclosed in ‘begin\_actions’ and ‘end\_actions’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the formatted reachable actions should be written.

**Return type**

None

**\_\_print\_reachable\_propositions**(*output\_file*)

Writes the reachable propositions, enclosed in ‘begin\_reachable\_propositions’ and ‘end\_reachable\_propositions’ tags, to the specified output stream.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the formatted reachable proposition should be written.

**Return type**

None

**\_\_process\_state**(*parsed\_state, default\_value*)

Converts a parsed PDDL state into the list of truth values for propositions.

**Parameters**

- **parsed\_state** – The parsed state object from the PDDL problem.

- **default\_value**(*int*, *optional*) – The default value to use for propositions not explicitly mentioned in the state. Defaults to 'default\_value'.

**Returns**

The list of truth values (1 for true, 0 for false, 'default\_value' for don't care) corresponding to the propositions defined in the domain. The list's length matches the number of propositions.

**Return type**

list[int]

**\_\_store\_basic\_elements**(*parsed\_problem*)

Pre-process and store some complementary attributes.

**Parameters**

**parsed\_problem** – The parsed problem description.

**Return type**

None

**\_\_store\_propositions**()

Builds a list of propositions, along with a map from the names to the 'Proposition' objects.

**Returns**

The list of propositions of the corresponding PDDL domain. dict[str, Proposition]: A map from the proposition names to the 'Proposition' objects.

**Return type**

list[*Proposition*]

**get\_actions**()

Gets domain action list.

**Return type**

list[*Action*]

**get\_dict\_propositions**()

Gets name-to-Proposition mapping.

**Return type**

dict[str, *Proposition*]

**get\_goal\_state**()

Gets problem goal state mapping.

**Return type**

list[int]

**get\_initial\_state**()

Gets problem initial state bitmap.

**Return type**

list[int]

**get\_propositions**()

Gets domain propositions list.

**Return type**

list[*Proposition*]

**get\_reachable\_actions**()

Gets the list of reachable actions, which is a list of pairs composed by the action and its respective parameters.

**print\_bdds**(*output\_file*)

Writes the problem definition, propositions, initial state, and goal state in a structured format to a file.

This method generates a file containing a structured representation of the planning problem, including:

- Problem Name: Enclosed in 'begin\_problem\_name' and 'end\_problem\_name' tags.
- Propositions: Enclosed in 'begin\_propositions' and 'end\_propositions' tags, along with their indices.
- Initial State: Enclosed in 'begin\_initial\_state' and 'end\_initial\_state' tags, with truth values for each proposition.
- Goal State: Enclosed in 'begin\_goal\_state' and 'end\_goal\_state' tags, with truth values for defined goal propositions.
- Reachable Actions: Enclosed in 'begin\_actions' and 'end\_actions' tags, with their respective preconditions and effects.
- Reachable Propositions: Enclosed in 'begin\_reachable\_propositions' and 'end\_reachable\_propositions' tags, with the indices of the reachable propositions.

**Parameters**

**output\_file** (*TextIO*) – The text stream where the output should be written.

**Return type**

None



## PROBLEM MODULE

```
class src.problem.Problem(parsed_problem)
```

Represents a PDDL problem.

**name**

A descriptive name for the planning problem.

**Type**

str

**objects**

A map from object types (strings) to lists of instances of the ‘Object’ class.

**Type**

dict[str, list[*Object*]]

### Examples

```
>>> parsed_problem = pddl.parse_problem("tests/examples/gripper3_3_balls.pddl")
>>> problem = Problem(parsed_problem)
```

```
__store_objects(parsed_problem)
```

Stores objects corresponding to the instantiated problem.

**Parameters**

***parsed\_problem*** – The parsed problem description.

**Returns**

A map from object types (strings) to lists of instances of the ‘Object’ class.

**Return type**

dict[str, list[*Object*]]

```
get_name()
```

Gets problem name.

**Return type**

str

```
get_objects()
```

Gets type-to-Object mapping for problem objects.

**Return type**

dict[str, list[*Object*]]



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