Parser PDDL to BDDs

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CHAPTER

ONE

CUSTOM_TYPES MODULE

class src.custom_types.**Action**(*name*, *parameters*, *preconditions*, *effects*)

Represents a PDDL Action.

name

A descriptive name for the action.

Type
str

parameters

The list of parameters of the action.

Type
list[Objects]

preconditions

A list of tuples, with a proposition and its corresponding (boolean) value.

Type
list[(*Proposition*, bool)]

effects

A list of effects; each effect is a list of propositions and their corresponding values.

Type
list[list[(*Proposition*, bool)]]

get_effects()

Gets action effects list.

Return type
list[list[tuple[*Proposition*, bool]]]

get_name()

Gets action name.

Return type
str

get_parameters()

Gets action parameters list.

Return type
list[*Object*]

get_preconditions()

Gets action preconditions list.

Return type
list[tuple[*Proposition*, bool]]

class src.custom_types.**Object**(*name*, *type*)

Represents a PDDL object.

name

A descriptive name for the object.

Type
str

type

The type of the object.

Type
str

Examples

```
>>> rooma = Object("rooma", "room")
>>> ball1 = Object("ball1", "ball")
```

get_name()

Gets object's name.

Return type
str

get_type()

Gets object's type.

Return type
str

class src.custom_types.**Predicate**(*name*, *variable_types=[]*)

Represents a PDDL Predicate.

name

A descriptive name for the predicate.

Type
str

variable_types

The list of variable types of the predicate.

Type
list[str]

Examples

```
>>> at_robby = Predicate("at-robby", [ "room" ])
>>> at_ball = Predicate("at-ball", [ "ball", "room" ])
```

get_name()

Gets the predicate's name.

Return type
str

get_variable_types()

Gets the variable types

Return type
list[str]

class src.custom_types.**Proposition**(*predicate*, *objects*, *index=-1*)

Represents a PDDL Proposition, which is an instantiated predicate.

name

A descriptive name for the proposition.

Type
str

predicate

The predicate corresponding to the proposition.

Type
Predicate

objects

The list of (instantiated) objects corresponding to the proposition.

Type
list[*Object*]

index

An index associated with the proposition.

Type
int

Examples

```
>>> at_ball = Predicate("at-ball", [ "ball", "room" ])
>>> objects = [ Object("ball1", "ball"), Object("rooma", "room") ]
>>> at_ball_ball1_rooma = Proposition(at_ball, objects, 0)
```

compare_names(*prop_name*)

Compare the name of the proposition with the strings 'prop_name'.

Parameters
prop_name (*str*) – The string to be compared to the proposition name.

Returns
True if the name of the proposition is equal to 'prop_name'; False otherwise.

Return type
bool

`get_index`()

Gets proposition index.

Return type
`int`

`get_objects`()

Gets objects.

Return type
`list`[*Object*]

`get_predicate`()

Gets predicate.

Return type
Predicate

CHAPTER

TWO

DOMAIN MODULE

class src.domain.**Domain**(*parsed_domain*)

Represents a PDDL domain.

constants

A map from the names of the constants to the 'Object' objects.

Type
dict[str, list[*Object*]]

predicates

A map from the names of the predicates to the 'Predicate' objects.

Type
dict[str, *Predicate*]

actions

A list of actions.

Type
list[*Action*]

pred_to_actions

A dictionary mapping predicates to lists of actions that have those predicates in their preconditions.

Type
dict[*Predicate*, list[*Action*]]

Examples

```
>>> parsed_domain = parse_domain("tests/examples/gripper3.pddl")
>>> domain = Domain(parsed_domain)
```

get_actions()

Gets list of domain actions.

Return type
list[*Action*]

get_constants()

Gets name-to-Object mapping for domain constants.

Return type
dict[str, list[*Object*]]

`get_pred_to_actions`()

Gets Predicate-to-actions mapping.

Return type
dict[*Predicate*, list[*Action*]]

`get_predicates`()

Gets name-to-Predicate mapping.

Return type
dict[str, *Predicate*]

CHAPTER

THREE

GROUND MODULE

src.ground.**add_proposition_to_reached**(*reached_list*, *proposition_value*, *proposition_index*, *num_propositions*)

Assigns value 1 to the entry of the list of reached (valued) propositions corresponding to the valued proposition.

Parameters

- **reached_list** (*list[int]*) – The list reached propositions.
- **proposition_value** (*int*) – The truth value of the proposition (1 for true, 0 for false).
- **proposition_index** (*int*) – The index corresponding to the proposition.
- **num_propositions** (*int*) – The total number of propositions.

Return type
None

Note: If a proposition P has an index i, the i-th entry of the returned list correspond to the tuple (P, True), and the (n + i)-th entry to the tuple (P, False).

---

src.ground.**create_reached_list**(*initial_state*)

Creates the list of reached propositions at the initial state.

Parameters
initial_state (*list[int]*) – The bitmask representing the initial truth values of propositions (1 for true, 0 for false).

Returns
The list indicating whether a proposition is reached or not; for those reached, the value is 0; otherwise, value is -1.

Return type
list[int]

Note: Each proposition P has an index i; the i-th entry of the returned list correspond to the tuple (P, True), and the (n + i)-th entry to the tuple (P, False).

---

src.ground.**enqueue_effects**(*frontier_queue*, *action*, *object_combination*, *propositions*, *parameters*, *reached*)

Enqueues propositions and their respective truth values onto a frontier queue based on an action's effects.

Parameters

- **frontier_queue** (*deque[tuple[Proposition, int]]*) – A queue of (proposition, truth value) pairs representing propositions at the frontier.

- **action** (Action) – The action whose effects are being processed.
- **object_combination** (*tuple[Object]*) – The combination of objects for which the action's effects are being evaluated.
- **propositions** (*dict[str, Proposition]*) – A dictionary mapping proposition names to Proposition objects.
- **parameters** (*list[Object]*) – The list of parameters (objects) of the action.
- **reached** (*list[int]*) – A list indicating which propositions have already been reached.

Return type
None

Note: The function updates the 'reached' list to mark new propositions as reached, and appends the corresponding (proposition, truth value) pairs to the 'frontier_queue'.

---

src.ground.**find_proposition**(*generic_proposition*, *object_combination*, *propositions*, *parameters*)

Finds a specific proposition within a dictionary given a generic proposition and an object combination.

Parameters

- **generic_proposition** (Proposition) – The generic proposition (template) to match.
- **object_combination** (*tuple[Object]*) – The objects to substitute into the generic proposition.
- **propositions** (*dict[str, Proposition]*) – A dictionary mapping proposition names to Proposition objects.
- **parameters** (*list[Object]*) – The list of parameters (objects) used in the propositions.

Returns
The matching proposition from the dictionary, or None if not found.

Return type
Proposition

src.ground.**find_reached_predicate_in_preconditions**(*preconditions*, *predicate*, *value*)

Among all the preconditions of an action, finds the one (if one exists) that has a proposition whose predicate is the desired one.

Parameters

- **preconditions** (*list[tuple[Proposition, int]]*) – The list of preconditions of an action.
- **predicate** (Predicate) – The predicate we're looking for in the propositions of the preconditions.
- **value** (*int*) – The truth value of the proposition (1 for true, 0 for false).

Returns
returns the matching precondition, or None if not found.

Return type
Union[tuple[*Proposition*, int], None]

src.ground.**get_action_parameters_and_preconditions**(*action*)

Retrieves the preconditions and parameters of an action.

Parameters
action (Action) – The action object.

Returns

A tuple containing:

- A list of preconditions, where each precondition is a tuple of a Proposition and its truth value (True or False).
- A list of objects representing the parameters required for the action.

Return type
tuple[list[tuple[*Proposition*, bool]], list[*Object*]]

src.ground.**get_element_from_frontier**(*frontier_queue*)

Pops and returns the front element from the frontier queue along with its proposition's index.

Parameters
frontier_queue (*deque[tuple[Proposition, int]]*) – A queue of (proposition, truth value) pairs representing propositions at the frontier. A proposition reaches the frontier if it lies in the effects list of a reachable action (see definition elsewhere).

Returns

A tuple containing:

- The popped proposition
- Its corresponding truth value (1 for true, 0 for false)
- The index associated with the proposition

Return type
tuple[*Proposition*, int, int]

src.ground.**get_parameters_combinations**(*parameters*, *fixed_object*, *dict_objects*)

Generates all unique combinations of objects that can be assigned to a set of parameters.

Parameters

- **parameters** (*list[Object]*) – A list of parameter objects for which combinations need to be generated.
- **fixed_object** (*dict[Object, list[Object]]*) – A dictionary mapping parameter objects to their fixed values. If a parameter is not in this dictionary, it is considered variable.
- **dict_objects** (*dict[str, list[Object]]*) – A dictionary mapping object types (as strings) to lists of objects of that type.

Returns
A list of tuples, where each tuple represents a unique combination of objects that can be assigned to the parameters.

Return type
list[tuple[*Object*]]

src.ground.**run_ground**(*initial_state*, *list_propositions*, *dict_propositions*, *pred_to_actions*, *dict_objects*)

Given an initial state, computes the list of reachable actions, along with the list of reachable propositions.

Parameters

- **initial_state** (*list[int]*) – The initial state represented as a bitmask (1 for true, 0 for false) for each proposition.

- **list_propositions** (*list[Proposition]*) – The list of all propositions in the domain.
- **dict_propositions** (*dict[str, Proposition]*) – A dictionary mapping proposition names to Proposition objects.
- **pred_to_actions** (*dict[Predicate, list[Action]]*) – A dictionary mapping predicates to lists of actions that have those predicates in their preconditions.
- **dict_objects** (*dict[str, list[Object]]*) – A dictionary mapping object types (as strings) to lists of objects of that type.

Returns

A tuple containing:

- A list of tuples where each tuple represents a reachable action and its corresponding object combination.
- A list indicating whether each proposition (and its negation) is reachable (1) or not (-1).

Return type
tuple[list[tuple[*Action*, tuple[*Object*]]], list[int]]

Note: The algorithm iteratively explores the state space by adding reached propositions to a frontier queue. It checks if actions' preconditions are satisfied by the reached propositions and their combinations. If so, the action's effects are enqueued, expanding the frontier. The process continues until all reachable propositions and actions are found.

---

src.ground.**store_initial_queue**(*initial_state*, *propositions*)

Enqueue the pairs composed by the propositions and their respective truth values at the initial state.

Parameters

- **initial_state** (*list[int]*) – The bitmask representing the initial truth values of propositions (1 for true, 0 for false).
- **propositions** (*list[Proposition]*) – The list of all possible propositions in the domain.

Returns
A queue with the tuples corresponding to the initial state.

Return type
deque[tuple[*Proposition*, int]]

CHAPTER

FOUR

PARSER_PDDL MODULE

class src.parser_pddl.**Parser**(*domain_path*, *problem_path*)

Represents the Parser, the central unit for domain and problem analysis.

domain

The parsed representation of the planning domain.

Type
Domain

problem

The parsed representation of the specific planning problem.

Type
Problem

actions

The list of actions defined in the domain.

Type
list[*Action*]

objects

A dictionary mapping object types (str) to lists of corresponding objects.

Type
dict[str, list[*Object*]]

propositions

The list of all possible propositions in the domain.

Type
list[*Proposition*]

dict_propositions

A dictionary mapping proposition names (str) to Proposition objects.

Type
dict[str, *Proposition*]

initial_state

The bitmask representing the initial truth values of propositions (1 for true, 0 for false).

Type
list[int]

goal_state

The bitmask representing the goal truth values of propositions (1 for true, 0 for false, -1 for don't care).

Type
list[int]

Examples

```
>>> parser1 = Parser("tests/examples/gripper3.pddl", "tests/examples/gripper3_3_
↪balls.pddl")
>>> parser2 = Parser("tests/examples/triangle-tire.pddl", "tests/examples/triangle-
↪tire-1.pddl")
```

get_actions()

Gets domain action list.

Return type
list[*Action*]

get_dict_propositions()

Gets name-to-Proposition mapping.

Return type
dict[str, *Proposition*]

get_goal_state()

Gets problem goal state mapping.

Return type
list[int]

get_initial_state()

Gets problem initial state bitmap.

Return type
list[int]

get_propositions()

Gets domain propositions list.

Return type
list[*Proposition*]

get_reachable_actions()

Gets the list of reachable actions, which is a list of pairs composed by the action and its respective parameters.

print_bdds(*output_file*)

Writes the problem definition, propositions, initial state, and goal state in a structured format to a file.

This method generates a file containing a structured representation of the planning problem, including:

- Problem Name: Enclosed in 'begin_problem_name' and 'end_problem_name' tags.
- Propositions: Enclosed in 'begin_propositions' and 'end_propositions' tags, along with their indices.
- Initial State: Enclosed in 'begin_initial_state' and 'end_initial_state' tags, with truth values for each proposition.

- Goal State: Enclosed in 'begin_goal_state' and 'end_goal_state' tags, with truth values for defined goal propositions.
- Reachable Actions: Enclosed in 'begin_actions' and 'end_actions' tags, with their respective preconditions and effects.
- Reachable Propositions: Enclosed in 'begin_reachable_propositions' and 'end_reachable_propositions' tags, with the indices of the reachable propositions.

Parameters
output_file (*TextIO*) – The text stream where the output should be written.

Return type
None

CHAPTER

FIVE

PROBLEM MODULE

class src.problem.**Problem**(*parsed_problem*)

Represents a PDDL problem.

name

A descriptive name for the planning problem.

Type
str

objects

A map from object types (strings) to lists of instances of the 'Object' class.

Type
dict[str, list[*Object*]]

Examples

```
>>> parsed_problem = pddl.parse_problem("tests/examples/gripper3_3_balls.pddl")
>>> problem = Problem(parsed_problem)
```

get_name()

Gets problem name.

Return type
str

get_objects()

Gets type-to-Object mapping for problem objects.

Return type
dict[str, list[*Object*]]

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