## MAT 228A Notes

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### November 10, 2016

## 1 The Big Idea of Multigrid

- Use smoothers like GS or  $\omega$ -Jacobi to get rid of high spacial frequency error.
- Use a coarser mesh to eliminate lower frequency errors.

## 2 Coarse Grid Correction

We will subscripting everything with the gridspacing since there are multiple grids... let  $u_h$  be the solution to  $L_h u_h = f_h$  where  $L_h$  is the discrete Laplacian operator of a grid of size h.  $u_h^k$  is the approximate solution after k iterations. Then  $e_h^k := u_h - u_h^k$  is the error in the approximation solution and  $r_h^k := f_h - L_h u_h^k$  is the residual. Then  $L_h e_h^k = r_h^k$ . Rearranging the definition of the error gives us

$$u_h = u_h^k + e_h^k$$
$$= u_h^k + L_h^{-1} r_h^k$$

This suggests how to generate an iterative scheme. Lets approximate  $L_h^{-1}$  to generate an iterative scheme.

For coarse-grid correction, use a coarse mesh to "solve" this equation. Let  $\Omega_h$  be the original mesh with grid size h. This is  $\Omega_h$  is the original fine mesh. Then one way to define a coarser grid is by  $\Omega_{2h}$ , which is, in 1D, half the amount of grid points as  $\Omega_h$ .

Then let  $G(\Omega_h)$  be the set of grid functions of  $\Omega_h$ . We need "transfer operators" which maps elements between grids.

• A restriction operator (from fine mesh to coarse mesh)

$$I_h^{2h}: G(\Omega_h) \to G(\Omega_{2H})$$

• An interpolation (or prolongation) operator (from coarse mesh to fine mesh)

$$I_{2h}^h: G(\Omega_{2h}) \to G(\Omega_h)$$

We have  $u_h^k$ . We must compute the fine grid residual

$$r_h^k = f_h - L_h u_h^k$$

Then we restrict the residual

$$r_{2h}^k = I_h^{2h} r_h^k$$

and solve for the error (however you solve doesn't really matter - it should be relatively cheap on a coarser mesh)

$$e_{2h}^k = L_{2h}^{-1} r_{2h}^k$$

Then interpolate the coarse grid error  $e_{2h}^k$  back on to the fine mesh

$$\tilde{e}_h^k = I_{2h}^h e_{2h}^k$$

Then correct the approximate solution

$$u_h^{k+1} = u_h^k + \tilde{e}_h^k$$

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How is  $\tilde{e}_h^k$  defined?

$$\begin{split} u_h^{k+1} &= u_h^k + \tilde{e}_h^k \\ &= u_h^k + I_{2h}^k e_{2h}^k \\ &= u_h^k + I_{2h}^k L_{2h}^{-1} r_{2h}^k \\ &= u_h^k + I_{2h}^k L_{2h}^{-1} I_h^{2h} r_h^k \\ &= u_h^k + I_{2h}^k L_{2h}^{-1} I_h^{2h} (f_h - L_h u_h^k) \end{split}$$

whew!

$$\begin{split} u_h^{k+1} &= (I - \underbrace{I_{2h}^h L_{2h}^{-1} I_h^{2h}}_{\text{coarse-grid inv.}} L_h) u_h^k + I_{2h}^h L_{2h}^{-1} I_h^{2h} f_h \\ &= K u_h^k + C \end{split}$$

where K is the "coarse grid operator" and C is the constant. This iteration does NOT converge since we cannot represent the high-frequency errors. In fact, the high-frequency errors are added to the low-frequency errors. So we MUST perform smoothing first in order for this converge. This will get rid of the high-frequency errors.

## 3 Smoothing

Let S denote the smoothing operator. Two-grid iteration:

- 1. Pre-smoothing: smooth  $\nu_1$  times.
- 2. Apply coarse-grid correction.
  - Compute residual
  - Restrict residual
  - Solve for coarse grid error (\*\*\* this is what turns 2-grid into multigrid)
  - Interpolate the error
  - Correct (add the error back in)
- 3. Post-smooth
  - Smooth  $\nu_2$  times.

So,

$$M = S^{\nu_2} (I - I_{2h}^h L_{2h}^{-1} I_h^{2h}) S^{\nu_1}$$

# 4 Questions?

- How do we pick  $\nu_i$ ?
- What are the transfer operators?
- What is  $L_{2h}$ ?
- Which smoothing operator?
- How efficient is 2-grid?
  - Turns out it gives  $\mathcal{O}(N \log(N))$  work (near optimal)

# 5 Transfer Operators

### 5.1 Restriction

• The simplest operator is to just throw out half the points. This is called **Injection**. So, just set the *j*th point of the coarse grid equal to the 2*j*th point of the fine mesh.

$$(u_{2h})_j = (u_h)_{2j} (1)$$

• Another common operator is called full-weighting (adjoint of the linear interpolation operator). Grab a local average of the points above.

$$(u_{2h})_j = \frac{1}{4} [(u_h)_{2j-1} + 2(u_h)_{2j} + (u_h)_{2j+1}]$$
(2)

Stencil for full-weighting is, in 1D,

$$I_h^{2h} = \frac{1}{4} \begin{bmatrix} 1 & 4 & 1 \end{bmatrix}$$
 (3)

Stencil for full-weighting is, in 2D,

$$I_h^{2h} = \frac{1}{16} \begin{bmatrix} 1 & 2 & 1\\ 2 & 4 & 2\\ 1 & 2 & 1 \end{bmatrix}$$
 (4)