

# MAT 228A Notes

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## 1 Recall

$$u_{xx} = f \quad u(0) = \alpha \quad u(1) = \beta \quad (1)$$

discretize this to get

$$A\vec{u} = \vec{b} \quad (2)$$

where

$$A = \frac{1}{h^2} \begin{pmatrix} -2 & 1 & 0 & \dots & \dots & 0 \\ 1 & -2 & 1 & 0 & \dots & 0 \\ 0 & 1 & -2 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \dots & 1 & -2 & 1 \\ 0 & 0 & \dots & 0 & 1 & -2 \end{pmatrix} \quad (3)$$

## 2 How to Solve the Linear System

### 2.1 Solve by Gaussian Elimination

$$A = LU = (\text{lower triangular matrix with ones on the diagonal}) \cdot (\text{upper triangular matrix}) \quad (4)$$

So,

$$A\vec{u} = \vec{b} \quad (5)$$

$$LU\vec{u} = \vec{b} \quad (6)$$

$$L\vec{v} = \vec{b} \quad \text{with } \vec{v} = U\vec{u} \quad (7)$$

$$U\vec{u} = L^{-1}\vec{b} = \vec{v} \quad (8)$$

How expensive (computationally) is this? In general, if  $A$  is an arbitrary  $n \times n$  matrix, the work is  $\mathcal{O}(n^3)$  (costly). But the work to solve the triangular system is  $\mathcal{O}(n^2)$ . But even better,  $A$  is a tri-diagonal matrix, so..

### 2.2 $LU$ decomposition of tridiagonal matrices

$$\begin{pmatrix} -2 & 1 & & & & \\ 1 & -2 & 1 & & & \\ & 1 & -2 & 1 & & \\ & & \ddots & \ddots & \ddots & \\ & & & 1 & -2 & 1 \\ & & & & 1 & -2 \end{pmatrix} = \begin{pmatrix} 1 & & & & & \\ -\frac{1}{2} & 1 & & & & \\ & -\frac{2}{3} & 1 & & & \\ & & \ddots & \ddots & \ddots & \\ & & & -\frac{n-1}{n} & 1 & \end{pmatrix} \begin{pmatrix} -\frac{2}{1} & 1 & & & & \\ & -\frac{3}{2} & 1 & & & \\ & & \ddots & \ddots & \ddots & \\ & & & -\frac{n+1}{n} & 1 & \end{pmatrix} \quad (9)$$

Work to factor is  $\mathcal{O}(n)$ . Work to solve is also  $\mathcal{O}(n)$ . Tridiagonal solvers are *fast* (Thomas algorithm). In Matlab `y = A\b`  
But make  $A$  sparse!

### 3 Last time we showed

$$A\vec{e} = \vec{\tau} \quad (10)$$

$$\|A\|_2 = \mathcal{O}(1) \quad (11)$$

$$\|\vec{e}\|_2 = \|A^{-1}\vec{\tau}\|_2 \leq \|A^{-1}\|_2 \|\vec{\tau}\|_2 = \mathcal{O}(h^2) \quad (12)$$

We saw an example where

$$\|\vec{e}\|_\infty = \mathcal{O}(h^2) \quad (13)$$

Is this true in general? Try norm equivalence?

$$\underbrace{c\|\vec{e}\|_\infty \leq \|\vec{e}\|_2 \leq C\|\vec{e}\|_\infty}_{\text{try this}} \quad (14)$$

$$\|\vec{e}\|_2 = \sqrt{h} \left( \sum_{j=1}^n e_j^2 \right)^{\frac{1}{2}} \geq \sqrt{h} \max_j |e_j| = \sqrt{h} \|\vec{e}\|_\infty \quad (15)$$

So,

$$\sqrt{h} \|\vec{e}\|_\infty \leq \|\vec{e}\|_2 \leq Ch^2 \quad (16)$$

So we get a sloppy bound on the error...

$$\|\vec{e}\|_\infty \leq Ch^{\frac{3}{2}} \quad (17)$$

but we can do better.

#### 3.1 Max-norm analysis

Lets solve

$$A\vec{u} = \vec{b} \quad (18)$$

where

$$\vec{b}_i = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases} \quad (19)$$

where  $j$  is fixed.

For  $i = 1, \dots, j-1$  we have

$$\frac{u_{i-1} - 2u_i + u_{i+1}}{h^2} = 0 \quad u_0 = 0 \quad u_j = U \quad (20)$$

Solve by guessing a linear function of  $x_i$ . For  $i < j$ ,

$$u_i = \frac{U}{x_j} x_i \quad (21)$$

For  $i > j$ ,

$$u_i = \frac{U(1-x_i)}{1-x_j} \quad (22)$$

At  $i = j$ ,

$$\frac{u_{j-1} - 2u_j + u_{j+1}}{h^2} = 1 \quad (23)$$

$$\frac{Ux_{j-1}}{x_j} - 2U + \frac{U(1-x_{j+1})}{1-x_j} = h^2 \quad (24)$$

$$\implies U = h(x_j - 1)x_j \quad (25)$$

The solution is

$$u_i = \begin{cases} h(x_j - 1)x_i & \text{if } i \leq j \\ h(x_i - 1)x_j & \text{if } i > j \end{cases} \quad (26)$$

This is the  $i^{\text{th}}$  element of the  $j^{\text{th}}$  column of  $A^{-1}$ . This is the discrete version of Green's function.

SO!

$$\|A^{-1}\|_{\infty} = \max_i \sum_{j=1}^n |A_{ij}^{-1}| \leq nh \leq 1 \quad (27)$$

This tells us

$$\|\vec{e}\|_{\infty} \leq \|A^{-1}\|_{\infty} \|\vec{\tau}\|_{\infty} = \mathcal{O}(h^2) \quad (28)$$

$$A^{-1} = B \quad (29)$$

$$\vec{e} = B\vec{\tau} = \sum_{i=1}^n \begin{pmatrix} b_i \end{pmatrix} \vec{\tau}_i \quad (30)$$