

The background features abstract, overlapping green geometric shapes, primarily triangles and polygons, in various shades of green, creating a modern and dynamic visual effect.

# eMaps

Fachpraktikum Algorithms on OpenStreetMap Data 19/20

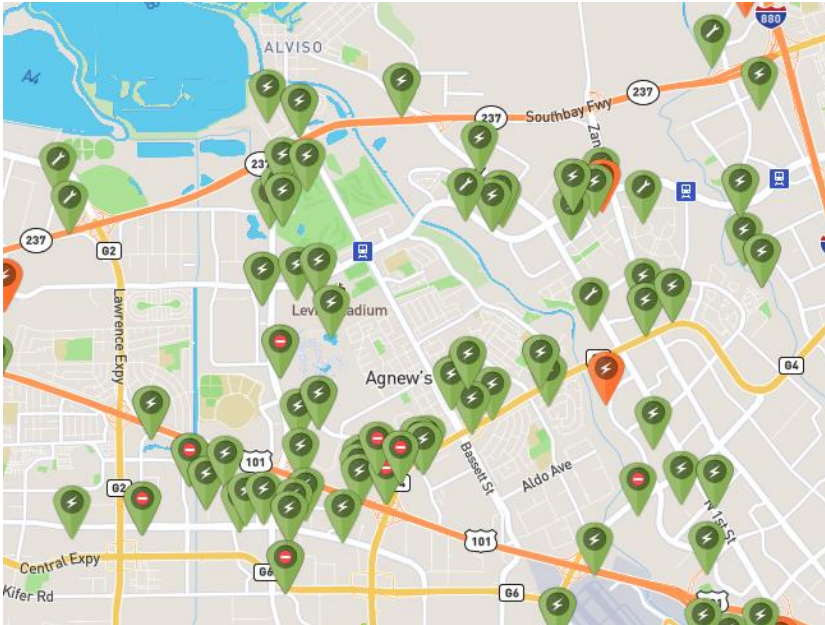
# Motivation



[Source](#)

- ▶ Electrically-powered vehicles important in fight against climate change
  - ▶ Unique characteristics:
    - ▶ Limited cruising range
    - ▶ Long recharge times
  - ▶ May run out of power
- ➡ Adaption of route planners required!

# Idea



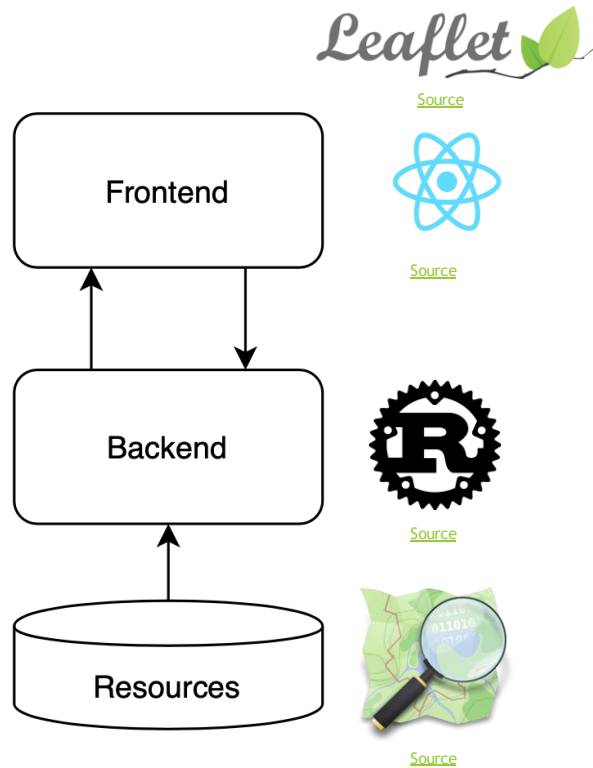
Source

- ▶ Route planner for e-Vehicles
- ▶ Route planner should consider:
  - ▶ Current and maximum range of e-Vehicles
  - ▶ Availability of charging stations
  - ▶ Never running out of power

The background features a solid lime green area on the left, transitioning into a series of overlapping, semi-transparent green triangles and polygons on the right, creating a dynamic, layered effect.

# ▶ Live Demo

# Architecture



- Resources: Raw OpenStreetMap data in PBF format
- Backend: core functionality and API written in Rust
- Frontend: display map and routes using React and Leaflet

# Key Concepts

- ▶ Parse amenities from OpenStreetMap data with `{amenity: charging_station}`
  - ▶ Parse vehicle supported by charging station, e.g. only Cars, only Bikes, or both

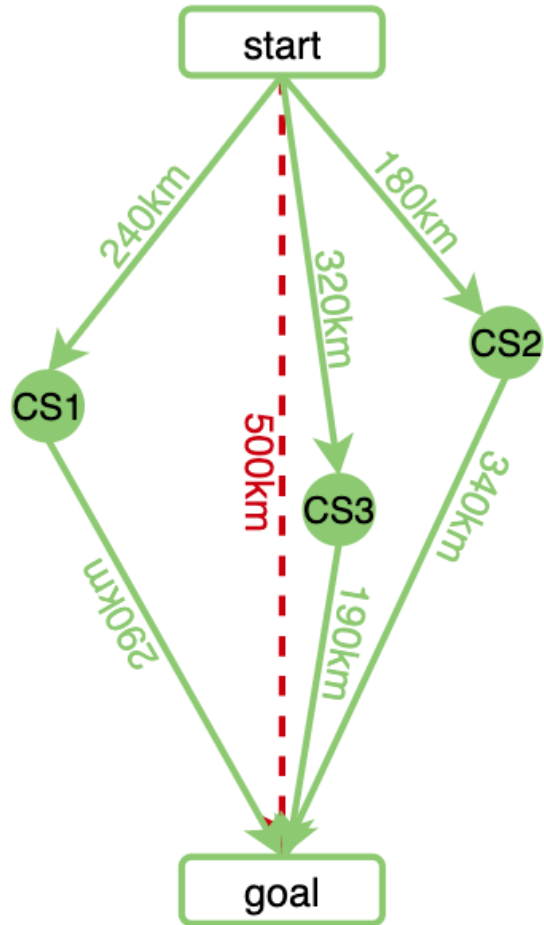
```
{  
  "amenity": "charging_station",  
  "authentication:none": "no",  
  "car": "yes",  
  "bicycle": "yes",  
  "capacity": "2",  
  "operator": "HellensteinStrom"  
  ...  
}
```

- ▶ Extend graph with charging station nodes

# Key Concepts

1. Backend receives routing request from Frontend including current and maximum range of electric vehicle
2. Initial Dijkstra calculation to check if charging is required at all
  - ▶ No: **return** calculated dijkstra
  - ▶ Yes: go to **3**
3. Identify "best" charging station related to start and goal and current range
4. Calculate Dijkstra from start to identified charging station
5. Set **current range = maximum range** and **start = charging station**
6. Calculate Dijkstra from charging station to goal to check if further charging is required:
  - ▶ No: concatenate route and **return**
  - ▶ Yes: continue with **3**

# Key Concepts

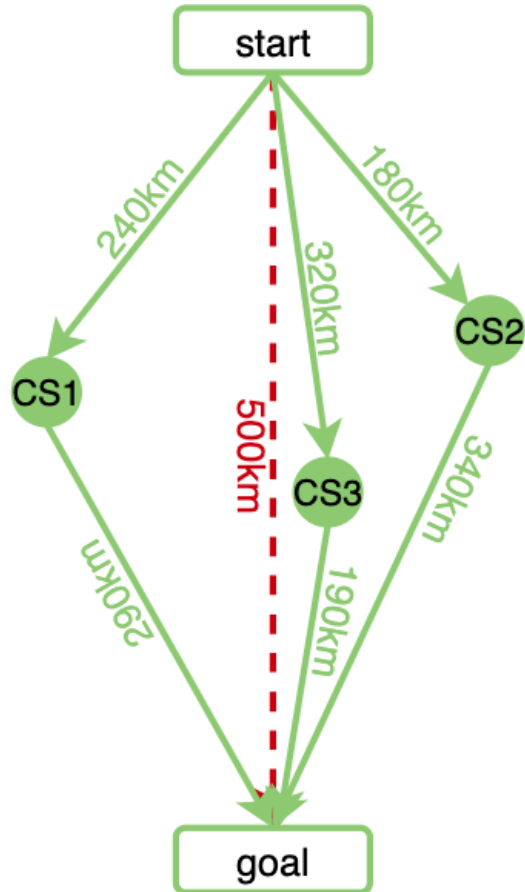


For each charging station:

1. Check if haversine distance from start to charging station is within current range with threshold
  - ▶ Yes: go to 2
  - ▶ No: go to next charging station
2. Check if charging station utilizes at least 50% of current range
  1. Yes: go to 3
  2. No: go to next charging station
3. Calculate haversine distance from charging station to goal
4. Check if sum of distances is smaller than current best sum
  1. Yes: update currently best charging station
  2. No: go to next charging station



# Key Concepts



## ► CS1:

1. Is in current range:  $240 < 250$
2. Utilizes at least 50% of range:  $240 \Rightarrow 250 * 0.5$
3. Sum of distances smaller than current best sum:  $290 + 240 < \text{MAX}$ , set as currently best charging station

## ► CS2:

1. Is not in current range:  $320 < 250$ , go to CS3

## ► CS3:

1. Is in current range:  $180 < 250$
2. Utilizes at least 50% of range:  $180 \Rightarrow 250 * 0.5$
3. Sum of distances smaller than current best sum:  $180 + 340 < 530$ , set as currently best charging station

# Other Features

- ▶ Search Cities, Places, POIs, ... via Nominatim API
- ▶ Show map of all charging stations
- ▶ Time/distance routing
- ▶ Routing for eBike and eCar

# Limitations & Future Work

- ▶ Determining charging station/route not optimal
  - ▶ Calculate dijkstra for each charging station ➡ inefficient
  - ▶ Extend edges by a weight representing the energy consumption
  - ▶ Consider elevation profile to determine more energy efficient routes

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► Thank you!