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1  /*
2  Author: Don Spickler
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5  Description: Set of standard sorting routines.
6  Notes: Algorithms and code were taken from either
7  Data Structures and Algorithms in C++ by Adam Drozdek or
8  Introduction to Algorithms Fourth Edition by Cormen, Leiserson, Rivest, and
9  Stein
10 */
11
12 #ifndef SORTS_H_
13 #define SORTS_H_
14
15 #include <algorithm>
16 #include <deque>
17 #include <iostream>
18 #include <vector>
19
20 using namespace std;
21
22 template <class T> bool sorted(T A[], int size);
23
24 template <class T> void bubble(T A[], int size);
25 template <class T> void insertion(T A[], int size);
26 template <class T> void selection(T A[], int size);
27 template <class T> void merge(T A[], T Temp[], int startA, int startB, int end
    );
28 template <class T> void mergeSort(T A[], T Temp[], int start, int end);
29 template <class T> void mergeSort(T A[], int size);
30 template <class T> void quickSort(T A[], int left, int right);
31 template <class T> void quickSort(T A[], int size);
32 template <class T> void combsort(T data[], const int n);
33 template <class T> void Shellsort(T data[], int n);
34 template <class T> void moveDown(T data[], int first, int last);
35 template <class T> void heapsort(T data[], const int n);
36 // T needs to be an integer type for radix and count.
37 template <class T> void radixsort(T data[], const int n, const int radix);
38 template <class T> void countsort(T *A, long sz);
39 // T needs to be a float type for bucket.
40 template <class T> void BucketSort(T *A, long sz, long buckets);
41
42 /*
43 Description: Determines if the array is sorted.
44 Parameters: Array A and size of the array.
45 Return: Boolean of the array being sorted or not.
46 */
47 template <class T> bool sorted(T A[], int size) {
48     for (int i = 0; i < size - 1; i++)
49         if (A[i] > A[i + 1])
50             return false;

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51
52     return true;
53 }
54
55 /*
56 Description: Sorts the array using the standard bubble sort.
57 Parameters: Array A and size of the array.
58 Return: None
59 */
60 template <class T> void bubble(T A[], int size) {
61     for (int i = 0; i < size - 1; i++) {
62         for (int j = 0; j < size - i - 1; j++) {
63             if (A[j] > A[j + 1]) {
64                 T temp = A[j];
65                 A[j] = A[j + 1];
66                 A[j + 1] = temp;
67             }
68         }
69     }
70 }
71
72 /*
73 Description: Sorts the array using the standard insertion sort.
74 Parameters: Array A and size of the array.
75 Return: None
76 */
77 template <class T> void insertion(T A[], int size) {
78     for (int i = 0; i < size; i++) {
79         int j = 0;
80         T val = A[i];
81         for (j = i; j > 0 && A[j - 1] > val; j--)
82             A[j] = A[j - 1];
83
84         A[j] = val;
85     }
86 }
87
88 /*
89 Description: Sorts the array using the standard selection sort.
90 Parameters: Array A and size of the array.
91 Return: None
92 */
93 template <class T> void selection(T A[], int size) {
94     int minindex;
95
96     for (int i = 0; i < size; i++) {
97         minindex = i;
98         for (int j = i; j < size; j++)
99             if (A[j] < A[minindex])
100                 minindex = j;
101

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102     T val = A[i];
103     A[i] = A[minindex];
104     A[minindex] = val;
105 }
106 }
107
108 ///////////////////////////////////////////////////
109 // Merge Sort
110 ///////////////////////////////////////////////////
111
112 /*
113 Description: Merging routine to merge two sorted subarrays into a sorted
114 array.
115 Parameters: Array A, temp array, starting positions for sections and
116 the end position of the second section.
117 Return: None
118 */
119 template <class T>
120 void merge(T A[], T Temp[], int startA, int startB, int end) {
121     int aptr = startA;
122     int bptr = startB;
123     int i = startA;
124
125     while (aptr < startB && bptr <= end)
126         if (A[aptr] < A[bptr])
127             Temp[i++] = A[aptr++];
128         else
129             Temp[i++] = A[bptr++];
130
131     while (aptr < startB)
132         Temp[i++] = A[aptr++];
133
134     while (bptr <= end)
135         Temp[i++] = A[bptr++];
136
137     for (i = startA; i <= end; i++)
138         A[i] = Temp[i];
139 }
140
141 /*
142 Description: Recursive subdividing portion of the merge sort algorithm.
143 Parameters: Array A, temp array, starting and ending positions of the
144 portion being subdivided.
145 Return: None
146 */
147 template <class T> void mergeSort(T A[], T Temp[], int start, int end) {
148     if (start < end) {
149         int mid = (start + end) / 2;
150         mergeSort(A, Temp, start, mid);
151         mergeSort(A, Temp, mid + 1, end);
152         merge(A, Temp, start, mid + 1, end);

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153     }
154 }
155
156 /*
157 Description: Non-recursive starting function for the merge sort.
158 Parameters: Array A and size of the array.
159 Return: None
160 */
161 template <class T> void mergeSort(T A[], int size) {
162     T *Temp = new T[size];
163     mergeSort(A, Temp, 0, size - 1);
164     delete[] Temp;
165 }
166
167 //////////////////////////////////////////////////
168 // Quick Sort
169 //////////////////////////////////////////////////
170
171 /*
172 Description: Recursive subdividing portion of the quick sort algorithm.
173 Parameters: Array A, starting and ending positions of the portion being
174 subdivided.
175 Return: None
176 */
177 template <class T> void quickSort(T A[], int left, int right) {
178     int i = left;
179     int j = right;
180     int mid = (left + right) / 2;
181
182     T pivot = A[mid];
183
184     while (i <= j) {
185         while (A[i] < pivot)
186             i++;
187
188         while (A[j] > pivot)
189             j--;
190
191         if (i <= j) {
192             T tmp = A[i];
193             A[i] = A[j];
194             A[j] = tmp;
195             i++;
196             j--;
197         }
198     }
199
200     if (left < j)
201         quickSort(A, left, j);
202
203     if (i < right)

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204     quickSort(A, i, right);
205 }
206
207 /*
208 Description: Non-recursive starting function for the quick sort.
209 Parameters: Array A and size of the array.
210 Return: None
211 */
212 template <class T> void quickSort(T A[], int size) {
213     quickSort(A, 0, size - 1);
214 }
215
216 ///////////////////////////////////////////////////
217 // Comb Sort
218 ///////////////////////////////////////////////////
219
220 /*
221 Description: Sorts the array using the standard comb sort.
222 Parameters: Array A and size of the array.
223 Return: None
224 */
225 template <class T> void combsort(T data[], const int n) {
226     int step = n, j, k;
227     // phase 1
228     while ((step = int(step / 1.3)) > 1)
229         for (j = n - 1; j >= step; j--) {
230             k = j - step;
231             if (data[j] < data[k])
232                 swap(data[j], data[k]);
233         }
234
235     // phase 2
236     bool again = true;
237     for (int i = 0; i < n - 1 && again; i++)
238         for (j = n - 1, again = false; j > i; --j)
239             if (data[j] < data[j - 1]) {
240                 swap(data[j], data[j - 1]);
241                 again = true;
242             }
243 }
244
245 ///////////////////////////////////////////////////
246 // Shell Sort
247 ///////////////////////////////////////////////////
248
249 /*
250 Description: Sorts the array using the standard Shell sort.
251 Parameters: Array A and size of the array.
252 Return: None
253 */
254 template <class T> void Shellsort(T data[], int n) {

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255     int i, j, hCnt, h;
256     int increments[20], k;
257     // create an appropriate number of increments h
258     for (h = 1, i = 0; h < n; i++) {
259         increments[i] = h;
260         h = 3 * h + 1;
261     }
262     // loop on the number of different increments h
263     for (i--; i >= 0; i--) {
264         h = increments[i];
265         // loop on the number of subarrays h-sorted in ith pass
266         for (hCnt = h; hCnt < 2 * h; hCnt++) {
267             // insertion sort for subarray containing every hth element of
268             for (j = hCnt; j < n; j++) { // array data
269                 T tmp = data[j];
270                 k = j;
271                 while (k - h >= 0 && tmp < data[k - h]) {
272                     data[k] = data[k - h];
273                     k -= h;
274                 }
275                 data[k] = tmp;
276                 j += h;
277             }
278         }
279     }
280 }
281
282 ///////////////////////////////////////////////////
283 //  Heap Sort
284 ///////////////////////////////////////////////////
285
286 /*
287 Description: Restores the heap property on the array segment.
288 Parameters: Array A and the first and last index to restore.
289 Return: None
290 */
291 template <class T> void moveDown(T data[], int first, int last) {
292     int largest = 2 * first + 1;
293     while (largest <= last) {
294         if (largest < last && // first has two children (at 2*first+1 and
295             data[largest] < data[largest + 1]) // 2*first+2) and the second
296             largest++; // is larger than the first;
297
298         if (data[first] < data[largest]) { // if necessary,
299             swap(data[first], data[largest]); // swap child and parent,
300             first = largest; // and move down;
301             largest = 2 * first + 1;
302         } else
303             largest = last + 1; // to exit the loop: the heap property
304     } // isn't violated by data[first];
305 }

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306
307 /*
308 Description: Sorts the array using the standard heap sort.
309 Parameters: Array A and size of the array.
310 Return: None
311 */
312 template <class T> void heapsort(T data[], const int n) {
313     int i;
314     for (i = n / 2 - 1; i >= 0; --i) // create the heap;
315         moveDown(data, i, n - 1);
316     for (i = n - 1; i >= 1; --i) {
317         swap(data[0], data[i]); // move the largest item to data[i];
318         moveDown(data, 0, i - 1); // restore the heap property;
319     }
320 }
321
322 ///////////////////////////////////////////////////
323 // Radix Sort: implementation for integer data.
324 ///////////////////////////////////////////////////
325
326 /*
327 Description: Sorts the array using the standard radix sort.
328 Parameters: Array A, size of the array, and radix to use.
329 Return: None
330 Notes: This is for integer data only.
331 */
332 template <class T> void radixsort(T data[], const int n, const int radix) {
333     T d, j, k, factor;
334     T max = data[0];
335     for (int i = 0; i < n; i++)
336         if (max < data[i])
337             max = data[i];
338
339     deque<T> queues[radix];
340     for (d = 0, factor = 1; max / factor > 0; factor *= radix, d++) {
341         for (j = 0; j < n; j++)
342             queues[(data[j] / factor) % radix].push_back(data[j]);
343         for (j = k = 0; j < radix; j++)
344             while (!queues[j].empty()) {
345                 data[k++] = queues[j].front();
346                 queues[j].pop_front();
347             }
348     }
349 }
350
351 ///////////////////////////////////////////////////
352 // Count Sort: implementation for positive integer data.
353 ///////////////////////////////////////////////////
354
355 /*
356 Description: Sorts the array using the standard count sort.

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357 Parameters: Array A and the size of the array.
358 Return: None
359 Notes: This is for positive integer data only.
360 */
361 template <class T> void countsort(T *A, long sz) {
362     T maxval = A[0];
363     for (int i = 0; i < sz; i++)
364         maxval = max(maxval, A[i]);
365
366     int *counts = new int[maxval + 1]();
367     int *temp = new int[sz];
368
369     for (int i = 0; i < sz; i++)
370         counts[A[i]]++;
371
372     for (int i = 1; i < maxval + 1; i++)
373         counts[i] += counts[i - 1];
374
375     for (int i = 0; i < sz; i++)
376         temp[--counts[A[i]]] = A[i];
377
378     copy(temp, temp + sz, A);
379     delete[] temp;
380     delete[] counts;
381 }
382
383 ///////////////////////////////////////////////////
384 //  Bucket Sort: implementation for floating point data in [0, 1).
385 ///////////////////////////////////////////////////
386
387 /*
388 Description: Sorts the array using the standard bucket sort.
389 Parameters: Array A and the size of the array.
390 Return: None
391 Notes: This is for floating point data only in the range [0, 1).
392 */
393 template <class T> void BucketSort(T *A, long sz) {
394     // deque<T> *Buckets = new deque<T> [sz];
395     vector<T> *Buckets = new vector<T>[sz];
396
397     for (long i = 0; i < sz; i++)
398         Buckets[static_cast<long>(sz * A[i])].push_back(A[i]);
399
400     // for (long i = 0; i < sz; i++)
401     //     sort(Buckets[i].begin(), Buckets[i].end());
402
403     for (long i = 0; i < sz; i++)
404         insertion(Buckets[i].data(), Buckets[i].size());
405
406     int pos = 0;
407     for (long i = 0; i < sz; i++)

```



```
408     for (unsigned long j = 0; j < Buckets[i].size(); j++)
409         A[pos++] = Buckets[i][j];
410
411     delete[] Buckets;
412 }
413
414 #endif /* SORTS_H_ */
```