R Tutorial-02

T. Scofield

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You may click here to access the .qmd file.

Loading packages in quarto

First up, separate from the other things I want to do in this document, I load all the packages I think I'll need. In fact, it is completely irrelevant, so far as the rendering/compilation process goes, whether you have loaded the package into the console. Since I intend to use commands (resample() and tally()) the way they are implemented in mosaic, I am loading it now.

```
# One must include desired packages in a quarto document separately
# regardless of whether the package is loaded for use in the console.
require(mosaic)
```

Loading required package: mosaic

```
Registered S3 method overwritten by 'mosaic':
method from
fortify.SpatialPolygonsDataFrame ggplot2
```

The 'mosaic' package masks several functions from core packages in order to add additional features. The original behavior of these functions should not be affected by this

```
Attaching package: 'mosaic'
The following objects are masked from 'package:dplyr':
    count, do, tally
The following object is masked from 'package:Matrix':
    mean
The following object is masked from 'package:ggplot2':
    stat
The following objects are masked from 'package:stats':
    binom.test, cor, cor.test, cov, fivenum, IQR, median, prop.test,
    quantile, sd, t.test, var
The following objects are masked from 'package:base':
   max, mean, min, prod, range, sample, sum
require(gridExtra)
Loading required package: gridExtra
Attaching package: 'gridExtra'
The following object is masked from 'package:dplyr':
    combine
require(Lock5withR)
```

Loading required package: Lock5withR

```
require(fosdata)
```

Loading required package: fosdata

Loading these packages caused a lot of *junk* messages I really don't want in my .pdf. They can be suppressed (and I will do so in the future) by adding this line at the top of the relevant code block.

#| include: false

Simulation of the sum of two dice:

```
numTrials = 10000
die = c(1:6)
manyRolls = resample(die, size = numTrials) + resample(die, size=numTrials)
tally(~ manyRolls)
```

```
manyRolls
   2
        3
             4
                   5
                        6
                             7
                                   8
                                            10
                                                  11
                                                       12
 278
      529
           842 1086 1386 1636 1388 1183 828
                                                591
                                                      253
```

The tally() command above tells us

- what values (sum of two dice) occurred (in the simulation), and
- how often

Said another way, tally() shows us the (approximate) distribution of the variable X = sum of two dice. There are other ways to display a distribution; this one gives the **frequencies** (or counts) of the various rolls, so is called a **frequency table**. You can choose, instead, to produce a relative frequency table, merely adding a switch to the above command:

```
tally(~ manyRolls, format="proportion")
manyRolls
```

0.0278 0.0529 0.0842 0.1086 0.1386 0.1636 0.1388 0.1183 0.0828 0.0591 0.0253

I've touted simulation (such as that above using resample()) as a way to discover the probabilities of various events. Recall that, in class, we found theoretical probabilities for the rolls $X = 2, 3, 4, \ldots, 12$. Let's see if the fractions 1/36, 2/36, ... are close to the simulated relative frequencies:

```
theoreticalProbabilities = c(1:6,5:1)/36
theoreticalProbabilities
```

```
[1] 0.02777778 0.05555556 0.08333333 0.11111111 0.13888889 0.16666667 [7] 0.13888889 0.11111111 0.08333333 0.05555556 0.02777778
```

They are a *near* match. Keep in mind that every simulation (i.e., every new run of 10000 trials) will produce different relative frequencies than the time before unless we control the seed of the random number generator. So the best we can expect is for simulation to closely match the theoretical values (in cases where have those theoretical values).

Tutorial on making (small) data frames

You might have occasion to build a data frame with R commands. The basic command structure goes this way:

```
data.frame(colName1 = vector1, colName2 = vector2, ...)
```

Say you're a fan of Calvin men's soccer team. A few weeks into the 2024 season you want to make a data frame containing game results. Including only results up through Sept. 15, 2024, the rubric above suggest this command:

This data frame, I called it cms24, behaves just like other data frames—like iris, for instance.

nrow(cms24)

[1] 6

names(cms24)

[1] "date" "opponent" "gameSite" "us" "them" "result"

cms24

result	them	us	${\tt gameSite}$	opponent	date	
win	0	4	home	LeTourneau Univ	08/30	1
win	1	2	home	Lake Forest College	08/31	2
loss	2	1	away	Ohio Wesleyan Univ	09/06	3
loss	5	1	away	Ohio Northern Univ	09/07	4
loss	2	1	away	Pacific Lutheran Univ	09/13	5
win	0	1	awav	Willamette Univ	09/14	6