

A comparison of QR factorizations

Yesterday in class we used the Gram-Schmidt algorithm to find an orthonormal basis for $W = \text{span}(\{\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3\})$, where

$$\mathbf{a}_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{a}_2 = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{a}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}.$$

We obtained the orthonormal set $\{\mathbf{q}_1, \mathbf{q}_2, \mathbf{q}_3\}$

$$\mathbf{q}_1 = \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{bmatrix}, \quad \mathbf{q}_2 = \frac{1}{\sqrt{12}} \begin{bmatrix} -3 \\ 1 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{q}_3 = \frac{1}{\sqrt{6}} \begin{bmatrix} 0 \\ -2 \\ 1 \\ 1 \end{bmatrix}.$$

We concluded that the matrix \mathbf{A} whose columns are the vectors $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$ of the original basis of W , has a factorization $\mathbf{A} = \mathbf{QR}$, where \mathbf{Q} , having columns $\mathbf{q}_1, \mathbf{q}_2, \mathbf{q}_3$, is the same shape as \mathbf{A} , and \mathbf{R} is square, nonsingular:

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1/2 & -3/\sqrt{12} & 0 \\ 1/2 & 1/\sqrt{12} & -2/\sqrt{6} \\ 1/2 & 1/\sqrt{12} & 1/\sqrt{6} \\ 1/2 & 1/\sqrt{12} & 1/\sqrt{6} \end{bmatrix} \begin{bmatrix} \mathbf{a}_1^T \mathbf{q}_1 & \mathbf{a}_2^T \mathbf{q}_1 & \mathbf{a}_3^T \mathbf{q}_1 \\ 0 & \mathbf{a}_2^T \mathbf{q}_2 & \mathbf{a}_3^T \mathbf{q}_2 \\ 0 & 0 & \mathbf{a}_3^T \mathbf{q}_3 \end{bmatrix}$$

$$\doteq \begin{bmatrix} 0.5 & -0.86603 & 0 \\ 0.5 & 0.28868 & -0.81650 \\ 0.5 & 0.28868 & 0.40825 \\ 0.5 & 0.28868 & 0.40825 \end{bmatrix} \begin{bmatrix} 2.0 & 1.5 & 1.0 \\ 0 & 0.86604 & 0.57736 \\ 0 & 0 & 0.8165 \end{bmatrix}.$$

OCTAVE has a `qr()` function. Let us compare its output with our work above.

```
octave:928> [que, arr] = qr([1 0 0; 1 1 0; 1 1 1; 1 1 1])
que =

-0.50000  0.86603  0.00000  0.00000
-0.50000 -0.28868  0.81650 -0.00000
-0.50000 -0.28868 -0.40825 -0.70711
-0.50000 -0.28868 -0.40825  0.70711

arr =

-2.00000 -1.50000 -1.00000
 0.00000 -0.86603 -0.57735
 0.00000  0.00000 -0.81650
 0.00000  0.00000  0.00000
```