Math 251, Mon 5-Oct-2020 -- Mon 5-Oct-2020 Discrete Mathematics Fall 2020

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Monday, October 05th 2020

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Due:: PS07

Other calendar items

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Monday, October 5th 2020

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Wk 6, Mo

Topic:: Algorithms
Read:: Rosen 3.1

MATH 251 Notes Algorithms

## **Algorithms**

## **Properties**

- specified set of inputs (domain)
- every input produces output from codomain
- definiteness: clear process to follow
- correctness: accurately finds correct output for each input
- finiteness: desired output is produced after finite number of steps
- effectiveness: possible to do each step in finite amt of time
- generality: applicable to all problems of desired form

Note: Not all problems are solvable in the sense of having an algorithm as described above.

**Example:** Halting problem. At least one problem is unsolvable.

What is sought in the halting problem: An algorithm that can decide, given any computer program and set of inputs, whether the program halts in finitely many steps. Suppose such a procedure exists, and write

$$H: \{programs\} \times \{inputs\} \rightarrow \{"halts", "DNH"\}.$$

Note: H(P,P) is defined and will have either the value "halts" or "DNH". Define a procedure K which takes programs P as inputs, and

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loops forever ("DNH") if H(P, P) halts. "halts" if H(P, P) DNH.
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Notice that H(K, K) can produce either of two values, but both are contradict the behavior of K(K).

MATH 251 Notes Algorithms

## Specific algorithms

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- find smallest element in a list
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- search for a key
  in a list (general)
  in a sorted list
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- sort a list bubble sort insertion sort

- optimization via greedy algorithm

task: make change for n using denominations of size  $c_1 > c_2 > ... > c_r$ goal: use the fewest number of coins possible describe a greedy algorithm approach Note: algorithm doesn't always find an optimal solution counterexample: n=30, c1=25, c2=10, c3=1 However, if nickles are possible, it can be shown the soln is optimal

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1. Search (unordered list) for a key
inputs: an array a with n elements a[0], a[1], a[2], ..., a[n]
         key k to find in the array
  for i = 0 to n
    compare k with a[i]
    if match exit with i as the return value
    otherwise loop
  return (-1)
2. Search (ordered list) for a key: binary search
inputs: an array a with n elements a[0] \le a[1] \le a[2] \le ... \le a[n]
         key k to find in the array
How it works when searching a list: 2, 5, 7, 11, 18, 36, 51, 55 for key = 17
   splits full list into 2 parts: {2, 5, 7, 11} {18, 36, 51, 55}
   decides which "half" list might contain the key (17)
   recursively deals with that half-list
   input: sorted list (length n), key
   if n==1
     if key == a[0]
       return (there is a match)
       return (no match in the list)
   else
     let m = floor(n/2)
     if a[m] >= key
       recursively call our algorithm with the lower half-list
       recursively call our algorithm with the upper half-list
issue of recovery---finding index to return---see Rosen
3. Sorting: bubble sort
  input: array a[0], a[1], a[2], ..., a[n] to sort from lowest to highest
How it should process the list of numbers: 22, 8, 3, 15, 11, 17, 4
  start list: 22, 8, 3, 15, 11, 17, 4
 compare 22 with 8: 22 > 8 ==> 8, 22, 3, 15, 11, 17, 4
 compare 22 with 3: 22 > 3 ==> 8, 3, 22, 15, 11, 17, 4 compare 22 with 15: 22 > 15 ==> 8, 3, 15, 22, 11, 17, 4
 compare 22 with 11: 22 > 11 ==> 8, 3, 15, 11, 22, 17, 4 compare 22 with 17: 22 > 17 ==> 8, 3, 15, 11, 17, 22, 4
 compare 22 with 4: 22 > 4 ==> 8, 3, 15, 11, 17, 4, 22
 one pass, largest value is at the end of the list
 6 total comparisons in that pass
  next: repeat this process on paired down list 8, 3, 15, 11, 17, 4
   2nd pass ==> 17 to end of paired-down list (comparison/trade with 22 does no
t occur)
   5 total comparisons
  next: repeat this process on 2nd paired-down 8, 3, 15, 11, 4
   3rd pass ==> 15 to end of this paired list, with 17 and 22 still right of it
   4 total comparisons
  etc., until paired-down list is of length 1
6+5+4+3+2+1=21 comparisons for entire process
```

If starting list had n elements:

 $(n-1) + (n-2) + (n-3) + \dots + 1$  (sum of terms in an arithmetic sequence)