R Tutorial-05

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You may click here to access the .qmd file.

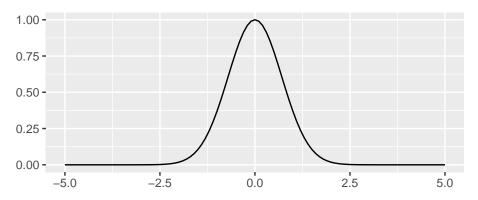
In this issue

- plotting functions using mosaic-loaded tools
- integrating functions in R

Creating/plotting functions

We want to be able to produce plots like those of graphing calculators and Desmos. Let's start with the function $f(x) = e^{-x^2}$.

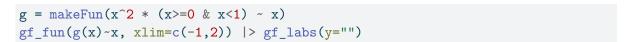
```
f = makeFun(exp(-x^2) ~ x)
gf_fun(f(x) ~ x, xlim=c(-5,5)) > gf_labs(y="")
```

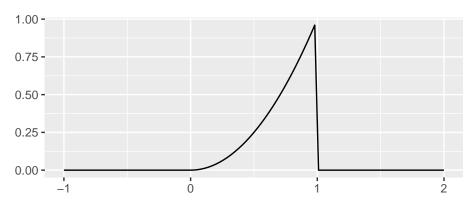


Or, perhaps we have a piecewise-defined function in mind, something like:

$$g(x) = \begin{cases} 0, & x < 0 \\ x^2, & 0 \le x < 1 \\ 0, & x \ge 1 \end{cases}$$

Defining g before plotting it takes some care. Here, I use the boolean expression, (x >= 0 & x < 1) to switch on the active part of the expression:





Though quarto displays the main instructions in my code chunks, I have several instructions there which are not displayed, yet control the size of the figure. These are

#| fig-width: 5 #| fig-height: 2

which (at least roughly) make the figure 5 inches wide and 2 inches tall in the document.

Integrating functions in R

We can find the area under the curve $f(x) = e^{-x^2}$. In calculus, this is called **integration**. We can compute, numerically

$$\int_{a}^{b} f(x)dx,$$

even when $a = -\infty$ or $b = \infty$.

f # unchanged from above

function (x)
exp(-x^2)

```
integrate(f, -1, 4) # the definite integral from -1 to 4
```

1.633051 with absolute error < 7.3e-06

```
integrate(f, -Inf, Inf)  # the total area under f
```

1.772454 with absolute error < 4.3e-06

Notice that f, as a function, is

- never negative, and
- encloses a finite amount of area

We call such a function a **kernel function**. If the area it enclosed were *exactly* equal to 1, we would call f a **probability density function**, or **pdf**. To make f a pdf only requires a rescaling factor.

Take the new function

$$f(x) = \begin{cases} 0, & x < 0 \\ \frac{3}{4}x^2, & 0 \le x < 1 \\ \frac{9}{8} - \frac{3}{8}x, & 1 \le x < 3 \\ 0, & x \ge 3 \end{cases}$$

All of the enclosed area lies in the interval $0 \le x \le 3$, and that area is 1, making f a pdf.

$$f = makeFun(3*x^2*(x \ge 0) * (x<=1) / 4 + (9 - 3*x) * (x>=1) * (x<=3) / 8 ~ x)$$

integrate(f, 0, 3)

1 with absolute error < 3.6e-05

For a random variable X associated with this pdf, the probability P(1 < X < 2) is found via integrating:

```
integrate(f, 1, 2)
```

0.5625 with absolute error < 6.2e-15

Important: Probability questions involving a continuous r.v. X correspond to areas under the pdf. Moreover,

$$P(a \le X \le b), \qquad P(a < X \le b), \qquad P(a \le X < b), \qquad P(a < X < b)$$

are all computed as the *same* area, $\int_a^b f(x)dx$, making them all equal. This means any question like $P(X=a)=\int_a^a f(x)dx=0$ for a continuous r.v.

If you load the **mosaicCalc** package it provides a function $\mathtt{antiD}()$. As per the Fundamental Theorem of Calculus, you can obtain an antiderivative of f and evaluate it at the endpoints to obtain the probability $P(1 \le X \le 2)$ produced by the previous integral:

```
require(mosaicCalc)  
#F = antiD(f(x) ~ x)  
# I believe this would usually work, but I had to use the next instead F = antiD(as.numeric(f(x)) ~ x, lower.bound=-Inf)  
F(2) - F(1)
```

[1] 0.5625

In fact, this antiderivative F is defined as

$$F(x) = \int_{-\infty}^{x} f(t)dt$$

which represents $P(X \le x)$, the **cumulative distribution function** (**cdf**) of the continuous r.v. X. So, in the case of a continuous r.v., generally speaking,

- the pdf is the derivative of the cdf.
- the cdf is antiderivative of the pdf designed to give the "area under the pdf up to x", and
- every cdf increases from 0 to 1, just as it does for a discrete r.v.

Below are plots of f and F as they were most-recently defined:

```
p1 = gf_fun(f(x) ~ x, xlim=c(-0.2,3.2)) |> gf_labs(title="graph of pdf f", y="") p2 = gf_fun(F(x) ~ x, xlim=c(-0.2,3.2)) |> gf_labs(title="graph of cdf F", y="") grid.arrange(p1, p2, ncol=2) # requires gridExtra package
```

