Assignment 1: Constructors

(Q1.1) Create a Book class with a parameterized constructor:

- Define a Book class with attributes title, author, and price.
- Implement a parameterized constructor to initialize these attributes.
- Write a display method to print the book details.

(Q1.2) Create an overloaded constructor for a Student class:

- Define a Student class with attributes name, rollNumber, and grade.
- Implement a parameterized constructor to initialize all attributes.
- Implement another constructor that only initializes name and rollNumber with a default grade of 'A'.
- Write a display method to print the student details.

(Q1.3) Create a Rectangle class with default and parameterized constructors:

- Define a Rectangle class with attributes length and width.
- Implement a default constructor that initializes length and width to 1.
- Implement a parameterized constructor to initialize length and width with given values.
- Write methods to calculate and return the area and perimeter of the rectangle.
- Write a display method to print the rectangle details.

(Q1.4) Create a Person class with a constructor chaining:

- Define a Person class with attributes name, age, and address.
- Implement a parameterized constructor to initialize all attributes.
- Implement another constructor that only initializes name and age, and sets address to "Unknown".
- Use constructor chaining to avoid code duplication.
- Write a display method to print the person details.

Instructions to Students

- 1. Implement the classes as specified in each sub-problem.
- 2. Ensure your code is well-commented, explaining each line or block of code.
- 3. Submit your code along with a brief report explaining the implementation and your testing process

Solution (1.1)

```
1 → class Book {
 2
        String title;
 3
        String author;
 4
        double price;
 5
        // Parameterized constructor
 6
        Book(String t, String a, double p) {
 7 -
 8
            title = t;
 9
            author = a;
            price = p;
10
        }
11
12
13
        // Method to display book details
14 -
        void display() {
            System.out.println("Title: " + title);
15
            System.out.println("Author: " + author);
16
17
            System.out.println("Price: " + price);
18
19
20 }
21
22 class MainClass {
        public static void main(String[] args) {
23 *
24
            // Creating a Book object using the parameterized constructor
            Book book = new Book("Java Programming", "John Doe", 29.99);
25
            // Displaying the book details
26
27
            book.display();
28
29 }
```