Exception Handling

- Exception: An exception is an event that occurs during the execution of a program that disrupts the normal flow of instructions.
 - Examples include divide-by-zero errors, file not found errors, or null pointer exceptions.
- Exception Handling: It is a mechanism to handle runtime errors, ensuring the program continues to run smoothly without abrupt termination.

Types of Exceptions

Exceptions Checked Exceptions Unchecked Exceptions

- These exceptions are checked at compile-time.
- If a method is likely to throw a checked exception, it must declare this fact using the throws keyword, or handle it using a try-catch block.
- Examples include IOException, SQLException,

- These are not checked at compile-time.
- These exceptions occur due to programming errors, such as logic errors or improper use of an API.
- Examples include NullPointerException, ArithmeticException, ArrayIndexOutOfBounds Exception, etc.

Error

- Errors are exceptions that occur due to environment issues.
- They are typically not handled in the program as they are beyond the control of the application.
- Examples include OutOfMemoryError, VirtualMachineError, etc.

Exception Handling Keywords in Java

Java provides five keywords for exception handling: try, catch, finally, throw, throws

try: A block of code where exceptions can occur. This block is followed by either catch or finally blocks.

```
1 try {
2   // Code that may throw an exception
3 }
```

catch: A block of code that handles the exception thrown by the try block. It is used to handle specific exceptions and can be followed by multiple catch blocks for different exception types.

```
1 catch (ExceptionType e) {
2    // Code to handle the exception
3 }
```

finally: A block that is always executed after the try block, regardless of whether an exception was thrown or caught. It is typically used to close resources like files or database connections.

```
1 finally {
2   // Code that is always executed
3 }
```

Exception Handling Keywords in Java

Java provides five keywords for exception handling: try, catch, finally, throw, throws

throw: Used to explicitly throw an exception.

The throw keyword is followed by an instance of Throwable or its subclasses.

```
1 throw new ExceptionType("Error message");
2
```

throws: Used in a method signature to indicate that this method may throw certain exceptions. It is followed by a comma-separated list of exceptions.

```
1 public void myMethod() throws IOException, SQLException {
2    // Code that may throw IOException or SQLException
3 }
```

Basic Example of Exception Handling

```
1 public class Main {
        public static void main(String[] args) {
 3 -
           try {
                int numbers[] = {1, 2, 3};
 5
                System.out.println(numbers[5]); // This will throw ArrayIndexOutOfBoundsException
 6
9
            catch (ArrayIndexOutOfBoundsException e) {
                System.out.println("Array index is out of bounds!");
10
11
12 -
           finally {
                System.out.println("The 'try-catch' block is finished.");
13
14
15
16
```

Output: Array index is out of bounds!
The 'try-catch' block is finished.

Multiple Catch Blocks

```
1 - public class MultipleCatchExample {
        public static void main(String[] args) {
            try {
                int a = 30, b = 0;
                int c = a / b; // This will throw ArithmeticException
                System.out.println("Result: " + c);
 6
            catch (ArithmeticException e) {
10
                System.out.println("Cannot divide by zero!");
11
12
13 -
            catch (ArrayIndexOutOfBoundsException e) {
                System.out.println("Array index is out of bounds!");
14
15
16
17 -
            catch (Exception e) {
18
                System.out.println("An unexpected error occurred: " + e.getMessage());
19
20
21 -
            finally {
                System.out.println("The 'try-catch' block is finished.");
22
23
24
25
```