Fifty shades of 'sign'

by Rodrigo Girão Serrão

PyCascades 2022

About me

Rodrigo Girão Serrão

- Formal education: maths
- Writing Python for 9 years
- Training/teaching:
 - APL (Dyalog Ltd.)
 - Python, maths, etc (mathspp.com)





@mathsppblog

Fifty shades of 'sign'

$$\operatorname{sign} x = \begin{cases} -1, & \text{if } x < 0 \\ 0, & \text{if } x = 0 \\ 1, & \text{if } x > 0 \end{cases}$$

```
def sign(x):
    if x > 0:
        return 1
    elif x < 0:
        return -1
    else:
        return 0</pre>
```

```
>>> sign(73)
1
>>> sign(0)
0
>>> sign(-42.42)
-1
```

```
def sign(x):
    if x > 0:
        return 1
    elif x < 0:
        return -1
    else:
        return 0</pre>
```

```
def sign(x):
    return (
        1 if x > 0 else -1 if x < 0 else 0
)</pre>
```

```
def sign(x):
    return (
        0 if x == 0 else 1 if x > 0 else -1
    )
```

```
>>> bool(73)
True
>>> bool(0)
False
>>> bool(-42.42)
True
```

```
def sign(x):
    return (
        0 if x == 0 else 1 if x > 0 else -1
    )
```

```
def sign(x):
    return (
        0 if not x else 1 if x > 0 else -1
    )
```

```
def sign(x):
    if x == 0:
        return 0
    else:
        return 1 if x > 0 else -1
```

```
def sign(x):
    if x == 0:
        return 0

    return 1 if x > 0 else -1
```

```
>>> abs(73)
73
>>> abs(0)
0
>>> abs(-42.42)
42.42
```

```
>>> abs(73)
73
>>> abs(0)
0
>>> abs(-42.42)
42.42
```

```
>>> abs(73) / 73
1
>>> abs(0)
0
>>> abs(-42.42) / -42.42
-1.0
```

```
def sign(x):
    if x == 0:
        return 0

    return 1 if x > 0 else -1
```

```
def sign(x):
    if x == 0:
        return 0

return int(abs(x) // x)
```

```
>>> int(True)
1
>>> int(False)
0
```

```
def sign(x):
    if x == 0:
        return 0

return int(abs(x) // x)
```

```
def sign(x):
    if x < 0:
        return -1

return int(bool(x))</pre>
```

```
def sign(x):
    if x < 0:
        return -1

return int(x > 0)
```

```
def sign(x):
    if x < 0:
        return -1

return int(bool(x))</pre>
```

```
def sign(x):
    return (
        0 if x == 0
        else {False: -1, True: 1}[x > 0]
    )
```

```
def sign(x):
    return 0 if x == 0 else [-1, 1][x > 0]
```

```
def sign(x):
return [-1, 0, 1][(x >= 0) + (x > 0)]
```

```
def sign(x):
    return (x > 0) - (x < 0)</pre>
```

```
[True, False] # x > 0
[False, True] # x < 0
[False, False] # x == 0</pre>
```

```
def sign(x):
    match x > 0, x < 0:
        case True, False: return 1
        case False, True: return -1
        case False, False: return 0</pre>
```

```
def sign(x):
    match x:
        case x if x > 0: return 1
        case x if x < 0: return -1
        case _: return 0</pre>
```

```
def sign(x):
    if x > 0: return 1
    if x < 0: return -1
    return 0</pre>
```

```
def sign(x):
    if x > 0: return 1
    if x < 0: return -1
    return 0</pre>
```

	2 4 6 8	LOAD_FAST LOAD_CONST COMPARE_OP POP_JUMP_IF_FALSE LOAD_CONST RETURN_VALUE	1 4 6	(x) (0) (>) (to 12) (1)
>>	14 16 18 20	LOAD_FAST LOAD_CONST COMPARE_OP POP_JUMP_IF_FALSE LOAD_CONST RETURN_VALUE	1 0 12	(x) (0) (<) (to 24) (-1)
>>		LOAD_CONST RETURN_VALUE	1	(0)

```
def sign(x):
    if x > 0:
        return 1
    elif x < 0:
        return -1
    else:
        return 0</pre>
```

	2 4	LOAD_FAST LOAD_CONST COMPARE_OP POP_JUMP_IF_FALSE	1 4	(x) (0) (>) (to 12)
		LOAD_CONST RETURN_VALUE	2	(1)
>>	14 16	LOAD_FAST LOAD_CONST COMPARE_OP POP_JUMP_IF_FALSE	1 0	(x) (0) (<) (to 24)
		LOAD_CONST RETURN_VALUE	3	(-1)
>>		LOAD_CONST RETURN_VALUE	1	(0)

Fifty Fifteen shades of `sign`

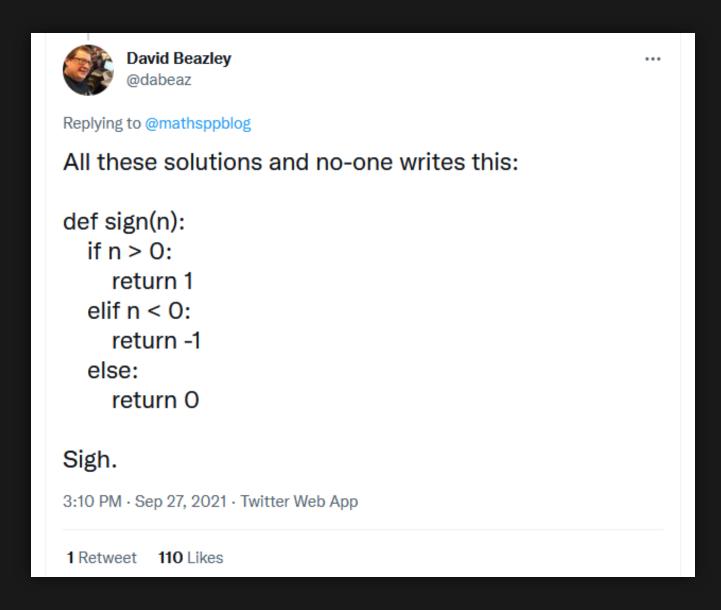
Function	+f	-f	0	+L	-L
sign conditional conditional 3	-%	-%	-%	-%	-%
sign_conditional_conditional	-11.0%	+12.7%	+42.8%	-11.0%	+7.8%
sign_canned_if_elif_else	-9.8%	+12.7%	+42.3%	-10.7%	+8.0%
sign_standard_if_elif_else	-9.6%	+12.7%	+42.9%	-10.4%	+8.3%
sign_if0_conditional_expression	+14.1%	+13.2%	+12.6%	+10.5%	+9.6%
sign_conditional_conditional_2	+14.3%	+13.3%	+12.6%	+10.8%	+9.5%
sign_if_else_conditinal_expression	+14.1%	+13.3%	+12.7%	+11.1%	+9.6%
sign_match	-1.5%	+20.7%	+53.0%	-1.5%	+16.0%
sign_boolean_emoji	+24.2%	+20.4%	+48.2%	+17.5%	+14.3%
sign_conditional_int_bool	+70.9%	-11.5%	+120.6%	+73.2%	-13.2%
sign_conditional_list	+55.6%	+52.6%	+12.4%	+53.8%	+49.3%
sign_conditional_dict	+90.9%	+87.0%	+11.2%	+90.8%	+85.8%
sign_list	+78.5%	+75.5%	+120.2%	+74.0%	+69.5%
sign_if0_divide_abs	+109.4%	+105.2%	+12.4%	+157.2%	+163.5%
sign_structural_match	+88.9%	+130.3%	+264.0%	+85.8%	+128.6%



Function	+f	-f	0	+L	-L
sign conditional conditional 3	-%	-%	-%	-%	-%
sign_conditional_conditional	-11.0%	+12.7%	+42.8%	-11.0%	+7.8%
sign_canned_if_elif_else	-9.8%	+12.7%	+42.3%	-10.7%	+8.0%
sign_standard_if_elif_else	-9.6%	+12.7%	+42.9%	-10.4%	+8.3%
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sign_if_else_conditinal_expression	+14.1%	+13.3%	+12.7%	+11.1%	+9.6%
sign_match	-1.5%	+20.7%	+53.0%	-1.5%	+16.0%
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sign_conditional_int_bool	+70.9%	-11.5%	+120.6%	+73.2%	-13.2%
sign_conditional_list	+55.6%	+52.6%	+12.4%	+53.8%	+49.3%
sign_conditional_dict	+90.9%	+87.0%	+11.2%	+90.8%	+85.8%
sign_list	+78.5%	+75.5%	+120.2%	+74.0%	+69.5%
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```
def sign(x):
    if x > 0: return 1
    if x < 0: return -1
    return 0</pre>
```

```
def sign(x):
                                     if x > 0:
def sign(x):
                                         return 1
                                     elif x < 0:
    if x > 0: return 1
    if x < 0: return -1
                                         return -1
                                     else:
    return 0
                                         return 0
  def sign(x):
     return 1 if x > 0 else -1 if x < 0 else 0
```



References

Pydon'ts:

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- Code style matters, https://mathspp.com/blog/pydonts/code-style-matters
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- TIL #028 disassemble Python, https://mathspp.com/blog/til/028
- 50 shades of `sign`, https://mathspp.com/blog/50-shades-of-sign
- Original twitter thread: https://twitter.com/mathsppblog/status/1442042804398665732



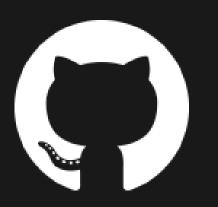
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