Why APL is a language worth knowing

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About me

Rodrigo Girão Serrão Formal education: maths Coding in:

- Python for 9 years
- APL for 2 years

Training/teaching:

- APL (Dyalog Ltd.)
- Python, maths, etc (mathspp.com)



Why APL is a language worth knowing



A LANGUAGE THAT DOESN'T AFFECT THE WAY YOU THINK ABOUT PROGRAMMING, IS NOT WORTH KNOWING.

— Alan J. Perlis



A LANGUAGE THAT AFFECTS
THE WAY YOU THINK ABOUT
PROGRAMMING IS WORTH
KNOWING.

— Rodrigo Girão Serrão, 2022?

Disclaimer

Mileage may vary!

- Programming language
 - (was "just" a mathematical notation)
- Array-oriented
- Concise
- Quirky symbols: ♠ Ö 🛭 🖰 ρ 🗲

```
15 + 16
31
15 - 14
1
```

```
15 + 16

31

15 - 14

1

1

16

0 1 2 3 4 5
```

```
15 + 16
31
15 - 14
1
1
1
0 1 2 3 4 5
```

```
15 + 16
31
15 - 14
1
1
0 1 2 3 4 5
```

??

```
(10 - 5) - 2
```

```
(10 - 5) - 2
3
10 - 5 - 2
7
```

```
(10 - 5) - 2
3
10 - (5 - 2)
7
```

```
(10 - 5) - 2
10 - (5 - 2)
10 - 5 - 2
```

16 0 1 2 3 4 5

```
16
0 1 2 3 4 5
1+16
1 2 3 4 5 6
```

```
16
0 1 2 3 4 5
1+16
1 2 3 4 5 6
2×16
0 2 4 6 8 10
```

- Scalars make up all arrays
- Scalar functions act on scalars
- Good for processing all data at once

```
10 + 0 1 2 3 4 5
10 11 12 13 14 15
```

```
10 + 0 1 2 3 4 5
10 11 12 13 14 15
0 1 2 3 4 5 + 10
10 11 12 13 14 15
```

```
10 + 0 1 2 3 4 5
10 11 12 13 14 15
       0 1 2 3 4 5 + 10
10 11 12 13 14 15
       100\ 0\ 1\ \times\ 2\ 3\ 4
200 0 4
```

Power *

```
1 2 3*2
1 4 9
```

Power *

Residue |

```
10 | 1 12 123 1234
1 2 3 4
```

Residue |

0 1 0 1 0

```
10|1 12 123 1234
1 2 3 4
```

2 | 15

Square integers from 0 to 9:

```
# Square integers from 0 to 9:
>>> squares = []
```

```
# Square integers from 0 to 9:
>>> squares = []
>>> for num in range(10):
```

```
# Square integers from 0 to 9:
>>> squares = []
>>> for num in range(10):
... squares.append(num ** 2)
```

```
# Square integers from 0 to 9:
>>> squares = []
>>> for num in range(10):
... squares.append(num ** 2)
>>> squares
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
```

```
# Square integers from 0 to 9:
>>> squares = []
>>> for num in range(10):
... squares.append(num ** 2)
```

```
# Square integers from 0 to 9:
1. Create empty result list
>>> for num in range(10):
... squares.append(num ** 2)
```

```
# Square integers from 0 to 9:
```

- 1. Create empty result list
- 2. Go over existing list
- ... squares.append(num ** 2)

- # Square integers from 0 to 9:
- 1. Create empty result list
- 2. Go over existing list
- 3. Add modified value to result

```
# Square integers from 0 to 9:
squares = []
for num in range(10):
    squares.append(num ** 2)
```

```
# Square integers from 0 to 9:
squares = [num ** 2 for num in range(10)]
```

A Square integers from 0 to 9:

```
A Square integers from 0 to 9: 10
```

```
A Square integers from 0 to 9:
(110)*2
0 1 4 9 16 25 36 49 64 81
```

```
>>> num = 42
>>> num % 10
2
```

```
>>> numbers = [42, 73, 0, 16, 10]
>>> num % 10
2
```

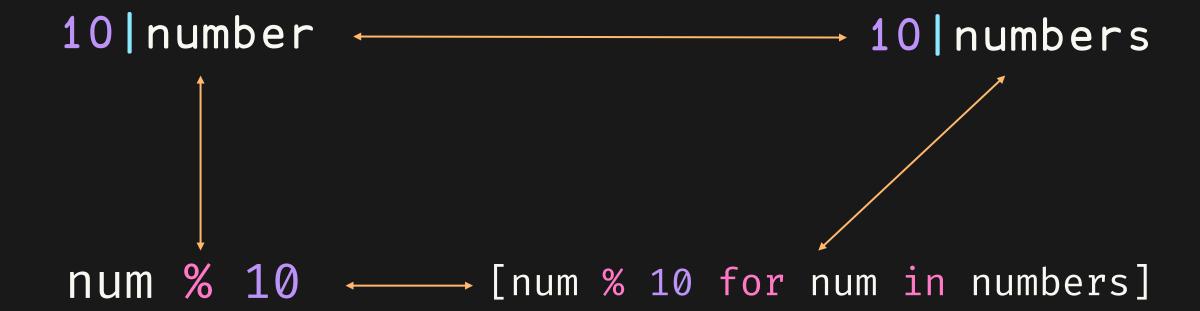
```
>>> numbers = [42, 73, 0, 16, 10]
>>> [num % 10 for num in numbers]
[2, 3, 0, 6, 0]
```

```
number ← 42
10|number
```

```
numbers ← 42 73 0 16 10
10|number
```

2

```
numbers + 42 73 0 16 10
10|numbers
2 3 0 6 0
```



To write:

- Focus on transformation wanted
- Fill in the syntax

Why bother?

Data transformation is highlighted

- Python, Haskell, ...
 - True, False
- Java, JavaScript, ...
 - true, false

```
3 > 2
1 A "true"
```

```
3 > 2
1 A "true"
2 > 3
0 A "false"
```

Maybe weird at first..?
Actually very convenient!
if statements:

- If condition is true, run
- If condition is false, don't run

Fine-grained control over arrays?

Use maths

if statements: "Should we do X?"

VS

DDC: "How should we do X?"

Car rental:

- \$40/day base price
- + extra fees:
 - \$200 if age ≥ 25
 - \$500 if age ≤ 24

```
def rental_cost(days, age):
    price = 40 * days
```

```
def rental_cost(days, age):
    price = 40 * days
    if age >= 25:
```

```
def rental_cost(days, age):
    price = 40 * days
    if age >= 25:
        price += 200
    else:
        price += 500
```

```
def rental_cost(days, age):
    price = 40 * days
    if age >= 25:
        price += 200
    else:
        price += 500
    return price
```

```
def rental_cost(days, age):
   base = 40 * days
   fees = 200 if age >= 25 else 500
   return base + fees
```

$$(40 \times days) + 200 + 300 \times age \le 24$$

```
age ← 56
(40×days)+200+300×age≤24
```

```
age ← 56
(40×days)+200+300×0
```

```
age ← 56
(40×days)+200+0
```

```
age ← 56
(40×days)+200
```

```
age ← 23
(40×days)+200+300×age≤24
```

```
age ← 23
(40×days)+200+300×1
```

```
age ← 23
(40×days)+200+300
```

```
age ← 23
(40×days)+500
```

$$(40 \times days) + 200 + 300 \times age \le 24$$

Car rental:

- \$40/day base price
- + extra fees:
 - \$200 if age ≥ 25
 - \$500 if age ≤ 24

Car rental:

- \$40/day base price
- \$200 extra fees
- \$300 possible surcharge (age ≤ 24)

1800

```
age ← 33
days ← 40
price ← (40×days)+200+300×age≤24
price
```

```
age ← 33 22 45 73

days ← 40 40 18 6

price ← (40×days)+200+300×age≤24

price

1800 2100 920 440
```

```
age ← 33 22 45 73
    days ← 40 40 18 6
    price ← (40×days)+200+300×age≤24
    price
1800 2100 920 440
    +/price
5260
```

```
age = [33, 22, 45, 73]
days = [40, 40, 18, 6]
prices = []
```

```
age = [33, 22, 45, 73]
days = [40, 40, 18, 6]
prices = []
for a, d in zip(age, days):
```

```
age = [33, 22, 45, 73]
days = [40, 40, 18, 6]
prices = []
for a, d in zip(age, days):
    base = 40 * d
    fees = 200 if a >= 25 else 500
```

```
age = [33, 22, 45, 73]
days = [40, 40, 18, 6]
prices = []
for a, d in zip(age, days):
    base = 40 * d
    fees = 200 if a >= 25 else 500
    prices.append(base + fees)
total = sum(prices)
```

```
age = [33, 22, 45, 73]
days = [40, 40, 18, 6]
netted = sum(
    40 * d + 200 + 300 * (a <= 24)
    for a, d in zip(age, days)
)</pre>
```

```
40 * d + 200 + 300 * (a <= 24)
(40×days)+200+300 × age≤24
```

```
# Square integers:
>>> nums = [42, 73, 0, 16, 10]
>>> [n ** 2 for n in nums]
[1764, 5329, 0, 256, 100]
```

```
# Square even integers:
>>> nums = [42, 73, 0, 16, 10]
>>> [n ** 2 for n in nums if n % 2 == 0]
[1764, 0, 256, 100]
```

```
1 0 1 1 1 / 42 73 0 16 10 42 0 16 10
```

```
1 0 1 1 1 / 42 73 0 16 10
42 0 16 10

numbers + 42 73 0 16 10
0=2|numbers
1 0 1 1 1
```

```
1 0 1 1 1 / 42 73 0 16 10
42 0 16 10
      numbers + 42 73 0 16 10
      0=2 numbers
1 0 1 1 1
      (0=2 | numbers)/numbers
42 0 16 10
```

```
(0=2|numbers)/numbers
42 0 16 10
```

```
(0=2|numbers)/numbers

42 0 16 10

((0=2|numbers)/numbers)*2

1764 0 256 100
```

List comprehensions with filters:

- 1. Filter
- 2. Transform

```
A How many 5s in here?
nums ← 5 3 7 6 4 1 9 2 5 6
```

```
A How many 5s in here?

nums ← 5 3 7 6 4 1 9 2 5 6
5=nums
1 0 0 0 0 0 0 1 0
```

```
A How many 5s in here?
       nums + 5 3 7 6 4 1 9 2 5 6
       5=nums
1 0 0 0 0 0 0 1 0
       + \neq 5 = \text{nums}
```

```
# How many 5s in here?

nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
```

```
# How many 5s in here?
nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
count = 0
for num in nums:
```

```
# How many 5s in here?
nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
count = 0
for num in nums:
   if num == 5:
```

```
# How many 5s in here?
nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
count = 0
for num in nums:
    if num == 5:
        count += 1
```

```
# How many 5s in here?
nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
count = 0
for num in nums:
    count += (num == 5)
```

```
# How many 5s in here?
nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
count = sum(num == 5 for num in nums)
```

```
# How many 5s in here?
nums = [5, 3, 7, 6, 4, 1, 9, 2, 5, 6]
count = sum(num == 5 for num in nums)
+/ nums = 5
```

```
# How many values satisfy the predicate? sum(pred(value) for value in values)
```

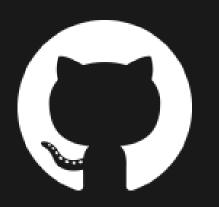
Recap

Recap

- Scalar functions
- Maths instead of branching
 - (data-driven conditionals)
- Compressing vs filtering in list comprehensions
- Counting idiom

References

"Why APL is a language worth knowing", https://mathspp.com/blog/why-apl-is-a-language-worth-knowing



/mathspp/talks

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