

FLASH EEPROM Emulation from Simulink® – (F2837x)

This document will briefly summarize how to store data to Flash from Simulink using the demo model 'f2837x_eeprom_emulation.slx' on a Texas Instruments (TI) F28379D Launchpad using the *Embedded Coder® Hardware Support Package for TI C2000™ Processors*:

<https://www.mathworks.com/matlabcentral/fileexchange/43096-embedded-coder-support-package-for-texas-instruments-c2000-processors>

Overview of demo model

The model demonstrates a basic framework for EEPROM Emulation over Flash. To get a background on EEPROM Emulation application please refer the following document from TI:

<https://www.ti.com/lit/an/sprab69a/sprab69a.pdf>

Based on above document, there is a need for storing calibration values in a non-volatile memory so that it can be used or modified and reused even after power cycling the system.

Through this demo, we define a sector of on-chip Flash memory as the emulated electrically erasable programmable read-only memory (EEPROM) by emulating the EEPROM functionality within the limitations of the Flash memory. Note that one Flash sector is entirely used as an emulated EEPROM; therefore, it is not available for the application code.

The demo model will showcase how one can define calibration parameters that will be loaded to Flash sector reserved for EEPROM emulation (achieved through a separate load and run addresses for these parameters, and a copy is performed to move from the Flash to the RAM at runtime such that modifying them is possible). The calibration values can then be updated in RAM and then copied back to Flash for reuse even after power cycle using the TI Flash API routines.

Refer to the demo video on this example here:

<https://www.youtube.com/watch?v=fWZoXDdff3Q>

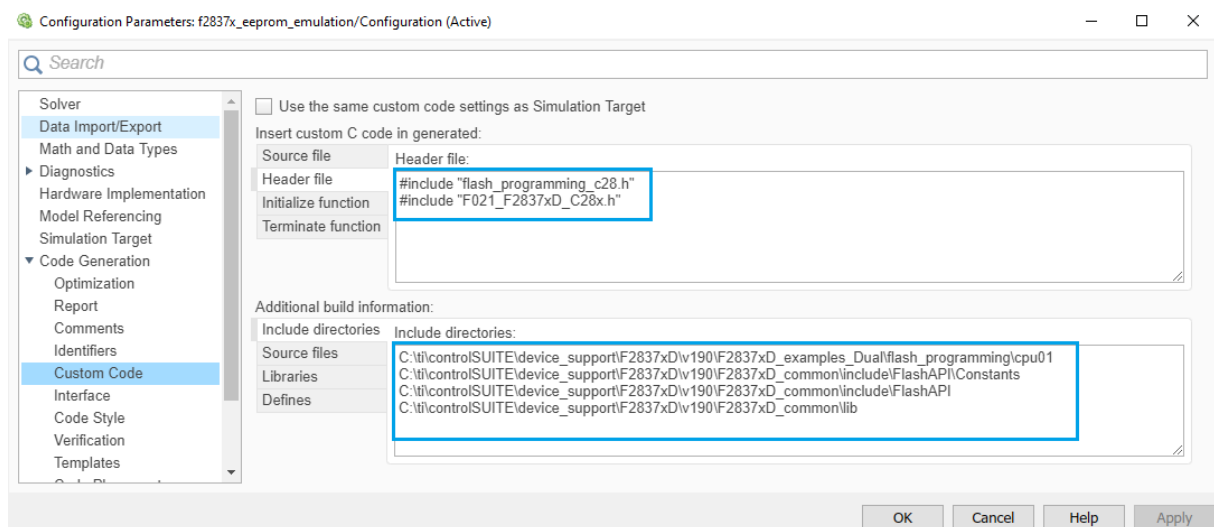
Note: The model is setup for external mode simulation to allow one to easily verify EEPROM emulation functionality for – use/modify and reuse, of calibration values. The calibration values are defined as scalar, vector and structure data types. However, the model is setup using scalar and vector types for demonstration, as there is a known limitation when

calibration parameters are defined as structures the same cannot be updated during external mode operation. However, defining calibration parameters as structure types is supported.

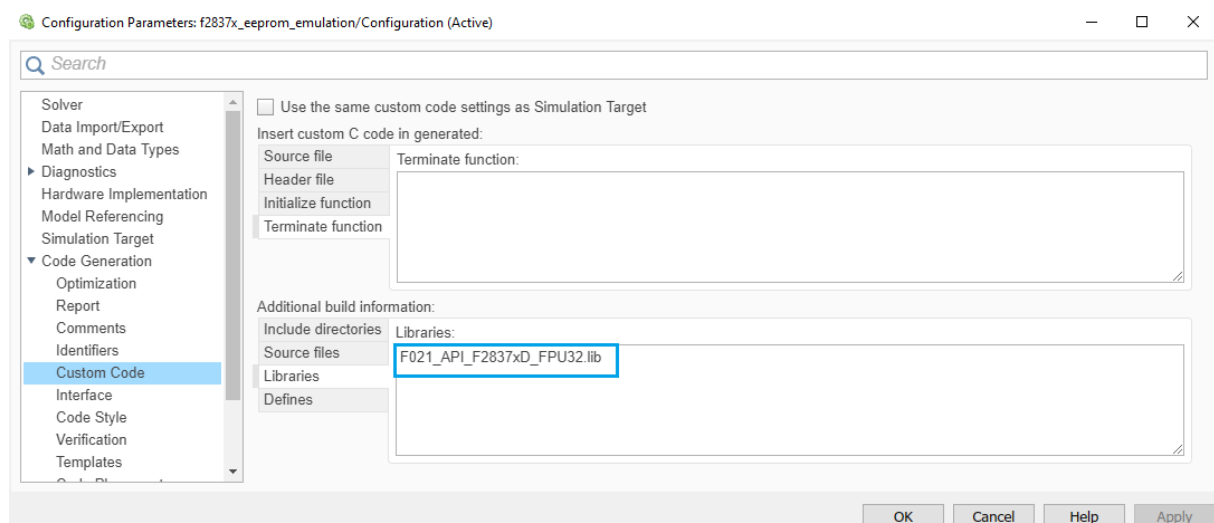
Implementation scheme

1. Using Flash API from TI

To begin with, the header and source files (Flash API library 'F021_API_F2837xD_FPU32.lib' as provided by TI) is used. We will use the Flash APIs to read/write/modify data. The files include the necessary definitions of variables, macros and functions to be able to program the Flash dynamically. To include the header and source files for use within the Simulink, use custom code under Code Generation option as shown below.



****modify/update the path to ControlSUITE if found different in your setup.***



2. Mapping Flash API library to ramfunc

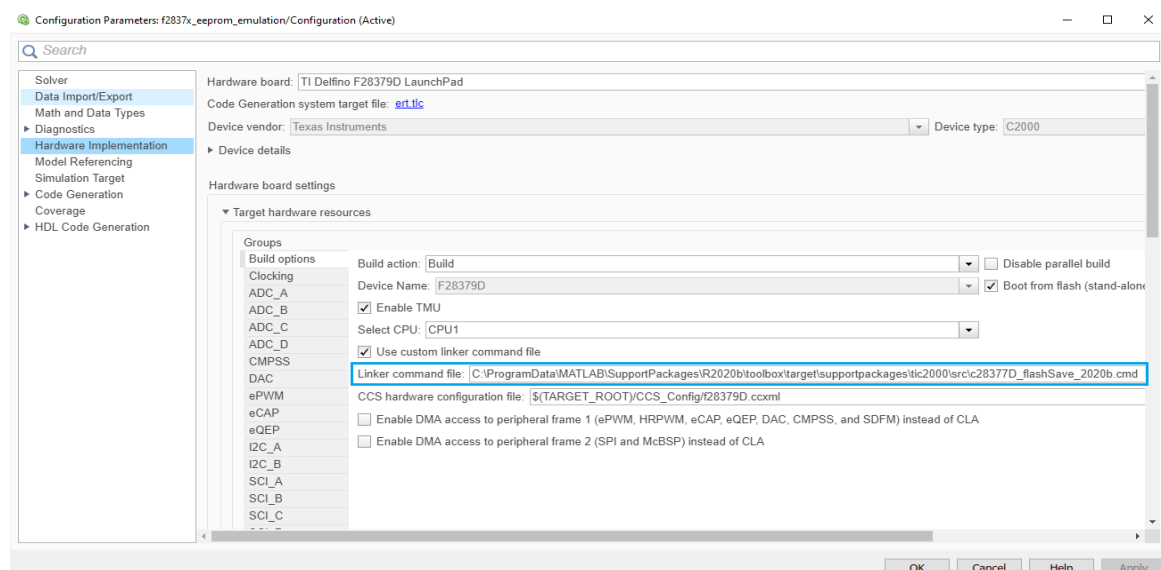
There should not be any read or fetch access from the Flash bank/OTP when an erase or program operation is in progress. Therefore, the Flash API functions must be executed from RAM. **Please refer the TMS320F2837xD Flash API reference guide for more such restrictions when implementing a full design.** The linker command file 'c28377D_flashSave_2020b.cmd' has updates to link F021_API_F2837xD_FPU32.lib to ramfunc.

```
SECTIONS
{
#if BOOT_FROM_FLASH
/* Allocate program areas: */
    EEPROMdata : LOAD = EEPROM_Flash,
                RUN = EEPROMData_RAM,
                LOAD_START(_eepromfuncsLoadStart),
                LOAD_END(_eepromfuncsLoadEnd),
                RUN_START(_eepromfuncsRunStart),
                LOAD_SIZE(_eepromfuncsLoadSize),
                PAGE = 1, ALIGN(8)

    .cinit      : > FLASHA_M, PAGE = 0, ALIGN(8)
    .pinit      : > FLASHA_M, PAGE = 0, ALIGN(8)
    .text       : > FLASHA_M, PAGE = 0, ALIGN(8)
    codestart   : > BEGIN_FLASH
    .TI.ramfunc : LOAD = FLASHA_M,
                RUN = RAMLS_PROG,
                LOAD_START(_RamfuncsLoadStart),
                LOAD_SIZE(_RamfuncsLoadSize),
                LOAD_END(_RamfuncsLoadEnd),
                RUN_START(_RamfuncsRunStart),
                RUN_SIZE(_RamfuncsRunSize),
                RUN_END(_RamfuncsRunEnd),
                PAGE = 0, ALIGN(8)

    {
        -lF021_API_F2837xD_FPU32.lib
    }
}
```

***Place this c28377D_flashSave_2020b.cmd provided with model file at path as shown below. Run command '`matlabshared.supportpkg.getSupportPackageRoot`' to get support package install path. Point to the path as shown below.**



3. Define a Flash section for EEPROM Emulation

On the F28379D device, the Flash is divided into 14 sectors namely sector 0 to sector 13. The last sector, 'sector 13' is reserved for EEPROM emulation. The linker command file 'c28377D_flashSave_2020b.cmd' as discussed previously, has updates for the same. **Note: for demo purpose, only 0x10 memory locations are allocated for storing calibration values from 'sector 13' as shown below.**

```
MEMORY
{
PAGE 0 :
    /* BEGIN is used for the "boot to SARAM" bootloader mode */
    BEGIN                : origin = 0x000000, length = 0x000002
    BEGIN_FLASH          : origin = 0x080000, length = 0x000002
    #ifdef CLA_BLOCK_INCLUDED
        RAMLS_PROG        : origin = 0x008000, length = 0x001800
        RAMLS_CLA_PROG    : origin = 0x00A800, length = 0x000800
    #else
        #if BOOT_FROM_FLASH
            RAMLS_PROG     : origin = 0x008000, length = 0x002000
        #else
            RAMLS_PROG     : origin = 0x008000, length = 0x003000
        #endif //BOOT_FROM_FLASH
    #endif //CLA_BLOCK_INCLUDED

    #ifdef CPU1
        #if (CPU1_RAMGS_PROG_LENGTH > 0)
            RAMGS_PROG     : origin = CPU1_RAMGS_PROG_START, length = CPU1_RAMGS_PROG_LENGTH
        #endif // (CPU1_RAMGS_PROG_LENGTH > 0)
    #else
        #if (CPU2_RAMGS_PROG_LENGTH > 0)
            RAMGS_PROG     : origin = CPU2_RAMGS_PROG_START, length = CPU2_RAMGS_PROG_LENGTH
        #endif // (CPU2_RAMGS_PROG_LENGTH > 0)
    #endif //CPU1

    RESET                : origin = 0x3FFFC0, length = 0x000002
    /* Flash sectors */

    FLASHA_M             : origin = 0x080002, length = 0x03DFFD /* on-chip Flash */

PAGE 1 :
    EEPROM_Bank          : origin = 0x0BE000, length = 0x000008 /* on-chip Flash */
    EEPROM_Page          : origin = 0x0BE008, length = 0x000008 /* on-chip Flash */
    EEPROM_Flash         : origin = 0x0BE010, length = 0x000010 /* on-chip Flash */
    FLASHN               : origin = 0x0BE020, length = 0x001FDF /* on-chip Flash */
}
```

4. Define a RAM section for EEPROM Emulation

A RAM section is defined to copy the calibration values from the Flash to the RAM at runtime as shown below to be able to update/modify them.

```

#ifdef CPU1
    RAMGS_DATA : origin = CPU1_RAMGS_DATA_START, length = CPU1_RAMGS_DATA_LENGTH-0x000050
#else
    RAMGS_DATA : origin = CPU2_RAMGS_DATA_START, length = CPU2_RAMGS_DATA_LENGTH
#endif //CPU1

    RAMGS_IPCBufferCPU1 : origin = 0x00C000, length = 0x001000
    RAMGS_IPCBufferCPU2 : origin = 0x00D000, length = 0x001000

    CLAI_MSGRAMLOW : origin = 0x001480, length = 0x000080
    CLAI_MSGRAMHIGH : origin = 0x001500, length = 0x000080

    CPU2TOCPU1RAM : origin = 0x03F800, length = 0x000400
    CPU1TOCPU2RAM : origin = 0x03FC00, length = 0x000400

#ifdef EMIF1_CS0_INCLUDED
    EMIF1_CS0_MEMORY : origin = 0x80000000, length = 0x10000000
#endif //EMIF1_CS0_INCLUDED
#ifdef EMIF1_CS2_INCLUDED
    EMIF1_CS2_MEMORY : origin = 0x00100000, length = 0x00200000
#endif //EMIF1_CS2_INCLUDED
#ifdef EMIF1_CS3_INCLUDED
    EMIF1_CS3_MEMORY : origin = 0x00300000, length = 0x00080000
#endif //EMIF1_CS3_INCLUDED
#ifdef EMIF1_CS4_INCLUDED
    EMIF1_CS4_MEMORY : origin = 0x00380000, length = 0x00060000
#endif //EMIF1_CS4_INCLUDED
#ifdef EMIF2_CS0_INCLUDED
    EMIF2_CS0_MEMORY : origin = 0x90000000, length = 0x10000000
#endif //EMIF2_CS0_INCLUDED
#ifdef EMIF2_CS2_INCLUDED
    EMIF2_CS2_MEMORY : origin = 0x00002000, length = 0x00001000
#endif //EMIF2_CS2_INCLUDED

EEPROMData_RAM: origin = CPU1_RAMGS_DATA_START+CPU1_RAMGS_DATA_LENGTH-0x000050, length = 0x000050

```

5. Define a global symbols for LOAD START and RUN START directives

As noted before, modifying the calibration values is achieved through a separate load and run addresses for these parameters, and a copy is performed to move from the Flash to the RAM at runtime. Hence a user defined section **EEPROMdata** is created for the same as shown below:

```

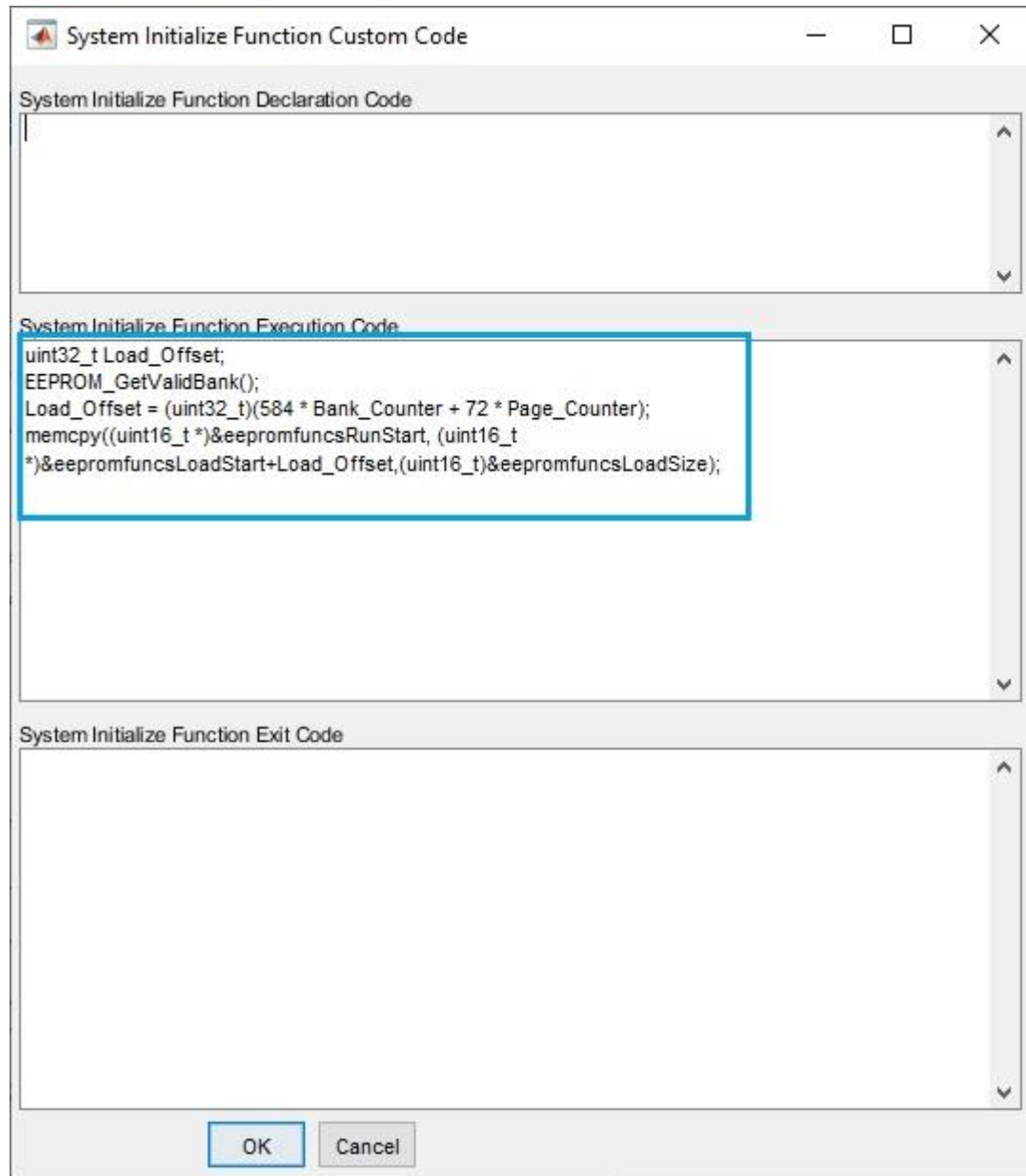
SECTIONS
{
    #if BOOT_FROM_FLASH
    /* Allocate program areas: */
    EEPROMdata : LOAD = EEPROM_Flash,
                RUN = EEPROMData_RAM,
                LOAD_START(_eepromfuncsLoadStart),
                LOAD_END(_eepromfuncsLoadEnd),
                RUN_START(_eepromfuncsRunStart),
                LOAD_SIZE(_eepromfuncsLoadSize),
                PAGE = 1, ALIGN(8)
    EEPROM_Bank_Flash : LOAD = EEPROM_Bank,
                       PAGE = 1, ALIGN(8)
    EEPROM_Page_Flash : LOAD = EEPROM_Page,
                       PAGE = 1, ALIGN(8)

    .cinit : > FLASHA_M, PAGE = 0, ALIGN(8)
    .pinit : > FLASHA_M, PAGE = 0, ALIGN(8)
    .text : > FLASHA_M, PAGE = 0, ALIGN(8)
    codestart : > BEGIN_FLASH
    .TI.ramfunc : LOAD = FLASHA_M,
                 RUN = RAMLS_PROG,
                 LOAD_START(_RamfuncsLoadStart),
                 LOAD_SIZE(_RamfuncsLoadSize),
                 LOAD_END(_RamfuncsLoadEnd),
                 RUN_START(_RamfuncsRunStart),
                 RUN_SIZE(_RamfuncsRunSize),
                 RUN_END(_RamfuncsRunEnd),
                 PAGE = 0, ALIGN(8)

    {
        -lF021_API_F2837xD_FPU32.lib
    }
}

```

Finally, calibration values are be copied from its load address to its run address at runtime as shown below using System Initialize block.



6. Banks and Pages concept to ensure full Flash sector is used before Erasing:

This is a new update made to the EEPROM Emulation example that will ensure we utilize the complete Flash (user defined length is possible) before we erase it completely and then begin from first. This will increase Flash endurance for erase cycles.

The following application note from TI is used as a base for implementing this example:

<https://www.ti.com/lit/an/sprab69a/sprab69a.pdf>

It should be noted that F28379D has Flash with ECC. Hence when updating the Bank and Page status we always do a 64bit data update on a 64 aligned memory to avoid triggering the ECC errors.

Each page holds 64 data words

Page size = Page_status word + 64W => 8W+64W = 72W

Bank Size = Bank_status word + 8 * Page size = 8W + 8*72 = 584W

We define a custom storage class to initially load the Flash calibration sector with CURRENT_BANK and CURRENT_PAGE.

The screenshot shows the 'Custom Storage Class Designer' window. The 'Select package' dropdown is set to 'tic2000demospkg'. The 'Memory Section' tab is active. In the 'Memory section definitions' list, 'EEPROM_Bank_Flash' is selected. The 'Memory Section' configuration area shows the name 'EEPROM_Bank_Flash', with 'Is const' checked and 'Is volatile' unchecked. The 'Statements surround' dropdown is set to 'Each variable'. The 'Pre statement' field contains the following code:

```
#ifdef PRAGMA_FLAG_$N
#pragma DATA_SECTION($N, "EEPROM_Bank_Flash")
#else
```

The 'Post statement' field is empty. The 'Validation result' panel on the right shows 'Last validation succeeded.'. The 'Pseudocode preview' panel shows the following code:

```
Header file: Not applicable.

Type definition: Not applicable.

Declaration:

#ifdef PRAGMA_FLAG_DATANAME
\n#pragma DATA_SECTION(DATANAME,
"EEPROM_Bank_Flash")\n#else
\n#define PRAGMA_FLAG_DATANAME
\nendif
extern const DATATYPE DATANAME;

Definition:

#ifdef PRAGMA_FLAG_DATANAME
\n#pragma DATA_SECTION(DATANAME,
"EEPROM_Bank_Flash")\n#else
\n#define PRAGMA_FLAG_DATANAME
\nendif
const DATATYPE DATANAME;
```

At the bottom of the window are buttons for 'OK', 'Cancel', 'Help', and 'Apply'.

Custom Storage Class Designer

Select package: **tic2000demospkg**

Custom Storage Class **Memory Section**

Custom storage class definitions:

- Default
- EEPROMdata
- EEPROM_Bank_Flash**
- EEPROM_Page_Flash**
- external_ram
- CpuToCla1MsgRAM
- Cla1ToCpuMsgRAM
- Cla1DataRam
- const_data_ramfuncs

New
New Reference
Copy
Up
Down
Remove
Validate

General **Comments**

Name: **EEPROM_Page_Flash**

Type: **Unstructured** ☒ For parameters ☐ For signals

Memory section: **EEPROM_Page_Flash** Data scope: **Exported**

Data initialization: **Static** Data access: **Direct**

Header file: **Specify**

Definition file: **Specify**

Owner: **Specify**

Preserve array dimensions: **No**

Validation result

Last validation succeeded.

Pseudocode preview

Header file:

No header file is specified. By default, data is exported via the generated model.h file.

Type definition: Not applicable.

Declaration:

```
#ifdef PRAGMA_FLAG_DATANAME
\n#pragma
DATA_SECTION(DATANAME,
"EEPROM_Page_Flash")\n#else
\n#define PRAGMA_FLAG_DATANAME
\n#endif
/* CSC declaration comment
generated by default */
extern const DATATYPE
DATANAME[DIMENSION];
```

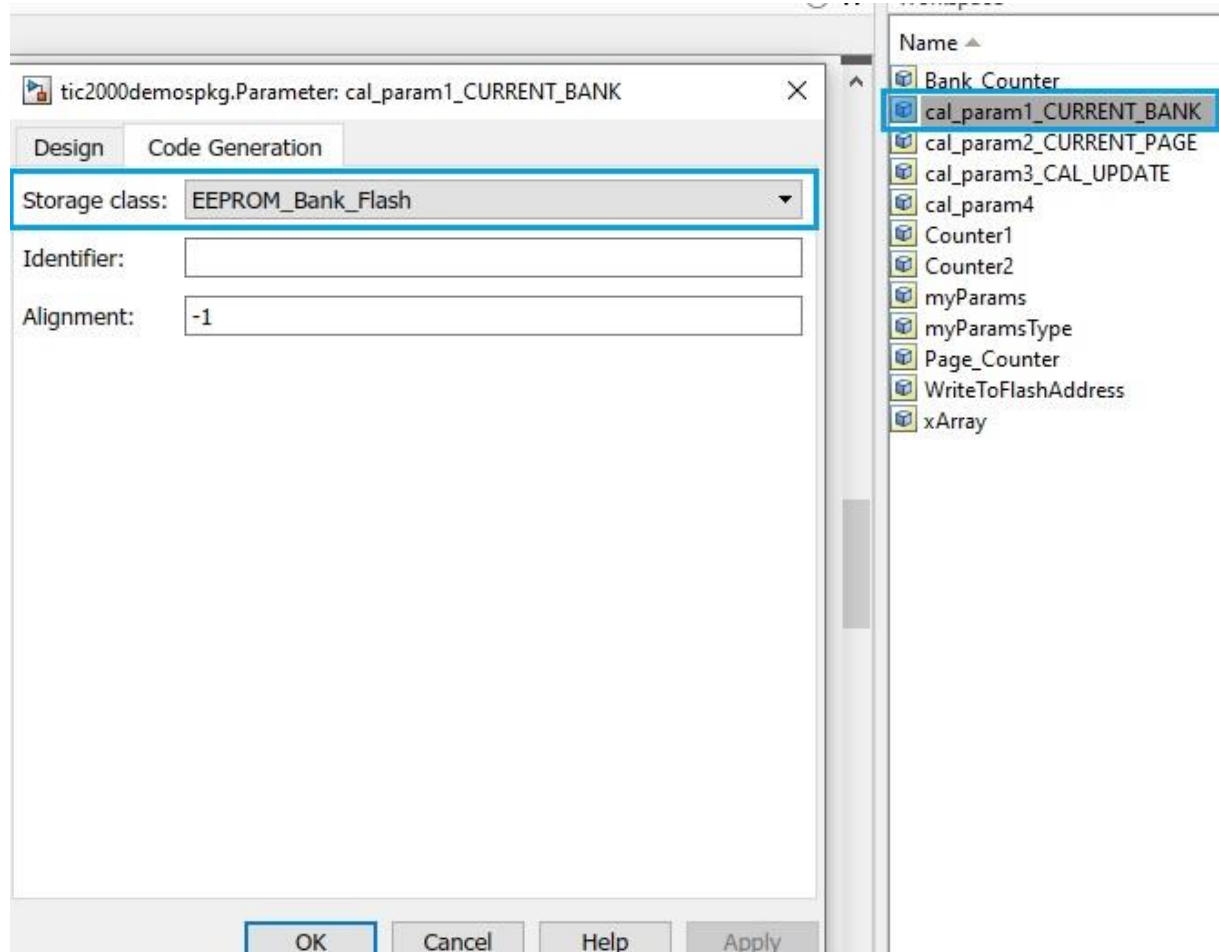
OK Cancel Help Apply

```
PAGE 1 :
EEPROM_Bank      : origin = 0x0BE000, length = 0x000008 /* on-chip Flash */
EEPROM_Page      : origin = 0x0BE008, length = 0x000008 /* on-chip Flash */
EEPROM_Flash     : origin = 0x0BE010, length = 0x000010 /* on-chip Flash */
FLASHN          : origin = 0x0BE020, length = 0x001FDF /* on-chip Flash */
```

Define the Load start as shown below around the above memory region:

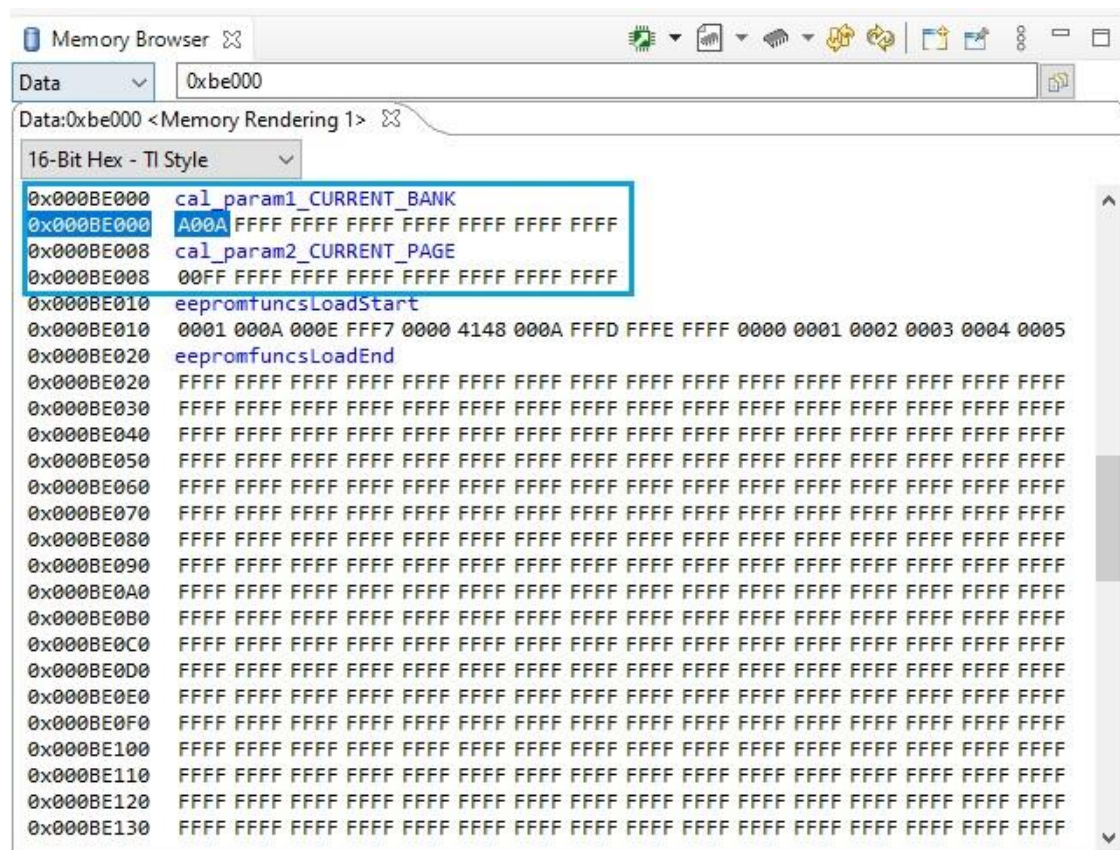
```
SECTIONS
{
#if BOOT_FROM_FLASH
/* Allocate program areas: */
EEPROMdata : LOAD = EEPROM_Flash,
            RUN = EEPROMdata_RAM,
            LOAD_START(_eepromfuncsLoadStart),
            LOAD_END(_eepromfuncsLoadEnd),
            RUN_START(_eepromfuncsRunStart),
            LOAD_SIZE(_eepromfuncsLoadSize),
            PAGE = 1, ALIGN(8)
EEPROM_Bank_Flash : LOAD = EEPROM_Bank,
                   PAGE = 1, ALIGN(8)
EEPROM_Page_Flash : LOAD = EEPROM_Page,
                   PAGE = 1, ALIGN(8)
.cinit           : > FLASHA_M,
.pinit           : > FLASHA_M,
.text           : > FLASHA_M,
codestart       : > BEGIN_FLASH
.TI.ramfunc      : LOAD = FLASHA_M,
                  RUN = RAMLS_PROG,
                  LOAD_START(_RamfuncsLoadStart),
                  LOAD_SIZE(_RamfuncsLoadSize),
                  LOAD_END(_RamfuncsLoadEnd),
                  RUN_START(_RamfuncsRunStart),
                  RUN_SIZE(_RamfuncsRunSize),
                  RUN_END(_RamfuncsRunEnd),
                  PAGE = 0, ALIGN(8)
FLASHA_M        : PAGE = 0, ALIGN(8)
FLASHA_M        : PAGE = 0, ALIGN(8)
FLASHA_M        : PAGE = 0, ALIGN(8)
```


Next we define 2 workspace parameters that each represent the CURRENT_BANK and CURRENT_PAGE and map it to above LOAD section.



*Similarly for CURRENT_PAGE.

When we build the model and load into the Flash, we will have the initial set of Bank and Page ready for the algorithm. That is the idea of the approach. When we load the project in CCS, we should be able to see the 128 bit header for BANK status and 128bit for page status. As we progress updating the pages, we maintain the same header for both Banks and Pages.



Refer TI application note on the general idea of Banks and Pages:

<https://www.ti.com/lit/an/sprab69a/sprab69a.pdf>

It should be noted the Max Bank = 3(0,1,2) and Max page = 8(0-7) in the current setup.

7. Define a custom storage class for the calibration parameters

Since we want to place the calibration parameters in a user defined section (**EEPROMdata**), we can use the DATA_SECTION pragma to achieve the same. Launch the custom storage class designer from the MATLAB command window by using the command 'cscdesigner'. Define the new memory section as shown below.

Custom Storage Class Designer

Select package:

tic2000demospkg

Custom Storage Class

Memory Section

Memory section definitions:

Default

code_ramfuncs

const_data_ramfuncs

EEPROMdata

data_external_ram

Cla1ToCpuMsgRAM

Cla1DataRam

CpuToCla1MsgRAM

Em1Cs0

New

New Reference

Copy

Up

Down

Remove

Validate

Memory Section

Name:

EEPROMdata

☒ Is const

☒ Is volatile

Qualifier:

Comment:

Statements surround:

Each variable

 (use \$N for data or function name)

Pre statement:

#ifdef PRAGMA_FLAG_\$N

#pragma DATA_SECTION(\$N, "EEPROMdata")

#else

Post statement:

Validation result

Last validation succeeded.

Pseudocode preview

Header file: Not applicable.

Type definition: Not applicable.

Declaration:

```
#ifdef PRAGMA_FLAG_DATANAME
\n#pragma DATA_SECTION(DATANAME,
"EEPROMdata")\n#else\n#define
PRAGMA_FLAG_DATANAME\n#endif
extern const volatile DATATYPE
DATANAME;
```

Definition:

```
#ifdef PRAGMA_FLAG_DATANAME
\n#pragma DATA_SECTION(DATANAME,
"EEPROMdata")\n#else\n#define
PRAGMA_FLAG_DATANAME\n#endif
const volatile DATATYPE DATANAME;
```

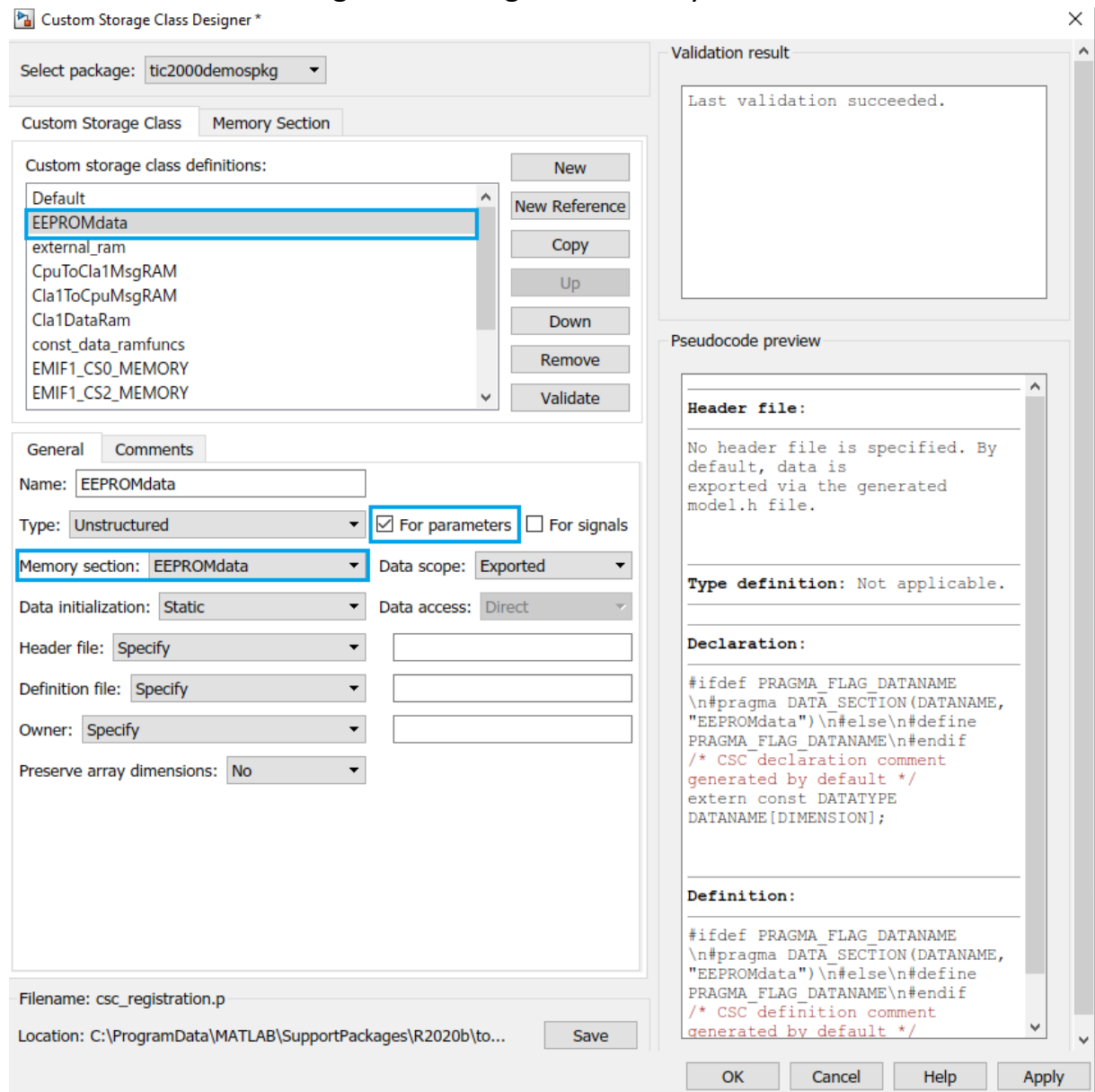
OK

Cancel

Help

Apply

And define a new storage class using this memory section as shown below:



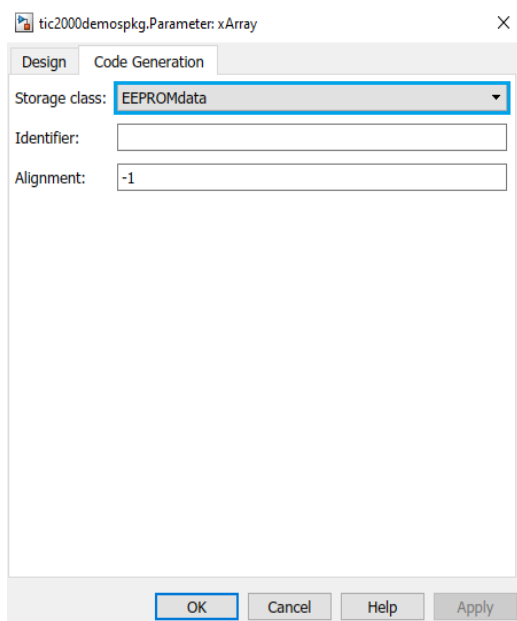
Alternately, just copy the contents of the zip -> +tic2000demospkg.zip file provided with the model, to path(depending on where your support package is installed)->

C:\ProgramData\MATLAB\SupportPackages\R2020b\toolbox\target\support packages\tic2000\dataclasses\ ->(take a backup of orginial folder before replacing & restart MATLAB after copy is done).

Doing above step will avoid the manually defining the storage class from step -6.

8. Defining the calibration parameters

The `eeeprom_cal.mat` file as provided with the model contains calibration parameters namely `cal_param3_CAL_UPDATE`, `cal_param4` that are scalar type, `xArray[10]` that is a vector type and `myParams` which is struct type data values. As an example `xArray` is shown below.



Notice the storage class is selected as `EEPROMdata` under code generation tab. *We also write 8 * 16bit word at a time to Flash to avoid triggering the ECC errors. Hence the calibration data is defined as 8*2*16bit size.*

*Scalar type – 2*16bit*

*Vector type – 10 * 16bit*

*Struct type – 4 * 16bit*

9. Run model in external mode and view results

The model is configured to run in external mode and showcases the working of the basic EEPROM Emulation. The Memory Copy blocks contain the Flash address of the `xArray[1]` and `cal_param4` elements. All calibration parameters are copied to RAM location where we can modify them. From the workspace, modify the `xArray[1]` and `cal_param4` values.

Note: `cal_param3_CAL_UPDATE` is used as flag to copy back the modified calibration values to Flash.

1. When the model is running in external mode, notice `xArray[1] = -4`, hence count display for `xArray[1]` in RAM and `xArray[1]` in Flash will decrement with value -4 each step time. Note `xArray[1]` value in Flash i.e -4, is copied to `xArray[1]` in RAM during system initialization. Hence both display would decrement at the same value.
2. Same holds good for `cal_param4` which has a value of -4.
3. Now update the `cal_param3_CAL_UPDATE = 0` once in workspace and press ctrl+D in model.
4. Now update `xArray[1] = 4` and `cal_param4 = 4` in workspace followed by updating `cal_param3_CAL_UPDATE = 1` in workspace and press ctrl+D in model.
5. With this, the modified calibration values from step-4 will be updated in Flash. And you will see the counters (both in RAM and Flash) counting in opposite direction.
6. Also notice the `Page_Counter` and `Bank_Counter` values getting updated.
7. Continue playing around the calibration values and see the effect on the counters. It should be noted the Max Bank's = 3(0,1,2) and Max page's = 8(0-7) in the current setup.

10. Create Calibration Parameter in the Generated code

Defining Calibration parameters is captured in **point 8**. But one can find more details on the same at the below documentation page:

[Create Tunable Calibration Parameter in the Generated Code - MATLAB & Simulink \(mathworks.com\)](https://www.mathworks.com/help/simulink/ug/create-tunable-calibration-parameter-in-the-generated-code-matlab-simulink.html)