



Matias Jalava

RESUME

18.1.1998

05.01.2021

Siltakuja 2 G 155

02770 ESPOO

050 313 9852

matias.jalava@metropolia.fi

github.com/matiaselm

PROFILE

I'm 22-year old student from Espoo. I'm studying ICT for my 3rd year in Metropolia UAS, **main subject being Mobile Solutions**. With my current plan I'm set to **graduate as an ICT-engineer in the year 2022**.

I graduated as a holder of such qualification from Janakkala upper secondary school at spring of 2017 and started at Metropolia autumn 2018. Between this time, I did my military service for 12 months.

I used the summer of 2020 for studying React, Node.js and MongoDB and some 3D-modelling for personal interest. I got to use those skills later at autumn as React-native was the main language in my latest project made with 3 other students for Veho. We built a native mobile application for Veho's employees to use for managing their EV-charging stations. **The project was done completely remotely following scrum-principles** and we got good reviews from both our teachers and from the customer.

WORK EXPERIENCE

13.5 - 25.8.2019

LIDL Suomi KY

Storage Worker

Summers 2017 - 2018 Puuharyhmä OYJ / Puuhamaa

Late summer 2016 Ride supervisor, assistant, cashier-, kitchen- and kiosk worker

7.6 - 4.7.2016

Janakkala

Cleaner

STUDIES

8/2018-	Metropolia UAS - 158 / 240cc ICT-engineer, Mobile solutions
8/2017-12/2017	Puolustusvoimat NCO School
8/2014-5/2017	Upper Secondary school of Janakkala Holder of such qualification

TECHNOLOGIES

Kotlin	React	JavaScript
MongoDB	Google Firebase	Git
Swift	MS Office	Swift
Node.js	Linux	Windows

LANGUAGE SKILLS

Finnish	native language
English	good

HOBBIES

I like going to the gym, take walks and jog. With the pandemic, I've paused going to the gym. Generally, I like to use time by being outdoors with coasts and high places being my favorites to visit.

Both board- and videogames are important to me. With friends we've been playing strategy games like Dune and Game of Thrones. Personally, I'm intrigued about different mechanics in games and usually like to learn more about them, I.E how game designers can challenge players with different styles. It takes huge amounts of imagination and planning to build interesting mechanics and I enjoy studying them.

I have played piano for 8 years in elementary school and got its basic degrees 1 to 3. Last summer I resumed the hobby after a couple years and been playing it at least weekly since.