

## Programming 1 – Tutorial Exercises 2

1. Write a function *power(x, y)* that returns a value of expression *x* (of type double) to the power *y* (of type int).
2. Write a function *power(x, y)* that returns a value of expression *x* (of type double) to the power *y* (of type int) using recursion.
3. Write a function *isPrime(n)* checking whether the integer number taken as an argument is prime. Write also a function *printPrimeNumbers(a, b)* print to the screen all prime between *a* and *b*.
4. Write a function *calculate(a, b, s)* calculating operation "*a s b*", where "*s*" is +, -, \* or /.
5. Write a function *isArmstrong(n)* checking whether the integer number taken as an argument is Armstrong<sup>1</sup> number. Write also separate function *read\_data()* for input data handling.
6. Write a function *mean(data, n)* with two parameters: an array of double values *data* and an integer *n*, which is the length of the array. Function should calculate and return a mean of values in the array.
7. Write a function *standard\_deviation(data, n)* with two parameters: an array of double values *data* and an integer *n*, which is the length of the array. Function should calculate and return a standard deviation of values in the array.

$$s = \sqrt{\frac{\sum (x_i - \bar{x})^2}{n}}$$

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<sup>1</sup> Armstrong number is a number which is equal to sum of digits raise to the power total number of digits in the number

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5. Write a function *isArmstrong(n)* checking whether the integer number taken as an argument is Armstrong<sup>2</sup> number. Write also separate function *read\_data()* for input data handling.
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