

Software Engineer

♥ Warsaw

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WHO AM I?

I am a developer who delights in creating high quality projects. When I develop things I avoid cutting corners, and I try to make them as good as I possibly can.

Whether it is a simple script to automate something, or a big complicated feature I feel accomplished when things, which I created work. I also love breaking things to learn how they work. I like having deep understanding of system on all abstraction levels.





EXPERIENCE

08.2020-12.2020 **Software Developer**

Netcompany Poland

Developing WebAPI in .NET Core

Writing technical documentation using Word, Asciidoctor and Markdown

Implementing design patters including CQRS, Unit of Work, Generic repositories

Writing unit tests and refactoring code to be unit testable

Managing security related issues like OWASP checklist, utilizing BouncyCastle for signature

generation or OpenSSL for certificates creation

09.2017-07.2020 **Software Developer**

Consafe Logistics

Development of server application written in C/C++, clients written in C#, Visual Basic and Bundles

Scripting in Python

Hacking and reverse engineering Core Product in order to proceed with development

02.2017-07.2017 part time

Junior .NET Developer

Nexio Management Ltd.

Development of MVC application in ASP.NET

Essential security related tests of ASP.NET application

06.2016-09.2016 .NET Internship

Billennium

WebAPI written in ASP.NET, frontend in Typescript with knockoutjs, SQL Server

EDUCATION

2014 - 2017 **Engineer's degree**

Warsaw University of Life Sciences

Engineering of Computer Systems

Thesis: Implementation of the service enabling two-step user verification

LANGUAGES

Polish - native English - proficient Spanish - learning

HOBBIES

IT Security - Playing Capture The Flag competitions, finding vulnerabilities in existing projects

Bass guitar - Recording bass covers of popular rock songs

PROJECTS

PicnicAuth - Library for generating One Time Passwords.

Portkable Pass - Password manager like keypass but without database, based on HMAC.

DoNotGetAngry - Game written in python with Qt for distributed systems classes.

NoRobots - Simple bank web scraper.