Learning to Program in MATLAB

Part I (Resources for self-learning)

At the first meeting of MATLAB Club, I explained that one of the reasons MATLAB was my chosen language for forming a club was the ready availability of tutorials on their knowledge base.

Specifically:

https://www.mathworks.com/products/matlab/webinars.html

https://www.mathworks.com/videos/search.html

https://matlabacademy.mathworks.com/

http://www.mathworks.com/matlabcentral/fileexchange/?s tid=gn mlc fx

Now, if you have not already completed MATLAB Academy: I would suggest doing so, however this video(https://www.mathworks.com/videos/getting-started-with-matlab-68985.html) is a good primer regardless.

Part II (Basic Programming Concepts)

Although Mathworks Academy covers topics surrounding Matrix/Array/Vector manipulation in MATLAB pretty well, I think there is some level of assumed familiarity with "if" "for" "while" control logic so I think that will be our largest uphill battle to fight.

http://www.mathworks.com/help/matlab/learn matlab/flow-control.html

There is no substitute for actually using these tools in order to learn how to use them; however, I think C, C++, and Java are probably the languages with the largest variety of introductory tutorials and exercises in order to offer problems to solve with them:

https://www.arduino.cc/en/Reference/If

https://www.arduino.cc/en/Reference/While

https://www.arduino.cc/en/Reference/For

www.learncpp.com/cpp-tutorial/51-control-flow-introduction/

http://www.learntosolveit.com/cprogramming/#chapter-3-control-flow

Hopefully once the ENGE116 curriculum becomes available: we will have a little more straight-forward approach to practicing these ideas.

Unfortunately, I'm spread pretty thin so my ability to provide substantial support on a one-on-one basis is limited; however, if we divide and conquer the problem of drafting some tutorials and exercises for MATLAB Club, I definitely think it's ideal if everyone can spearhead small pieces of the puzzle and then we combine those pieces into a "Club Resources for Beginners" collection.

Part III (Final Remarks)

One of my mentors frequently talked about the mantra "1) Watch One 2) Do One 3) Teach One"

I'm not formally trained as a tutor, but this workflow is one that I've come to believe in. I'm skeptical how much benefit you can get from watching lectures without a "Workshop" format which reinforces the skills, or even-better: self-study on your own time.

IMHO:

The most important skill that can be developed in a classroom environment like this is an ability to "self-rescue" from compile errors, or when encountering code that you've never seen before and don't recognize. For that reason, I've created a "self-rescue" document with some basic "FAQs" about coding, and generic solutions to those FAQs.

That resource can be found at the following location: https://github.com/matlabclub/Knowledge-Base/blob/master/SelfRescueFAQs.pdf