Mathys Loiselle

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TECHNICAL SKILLS

Programming | Python • JavaScript • Java • C • C++ • C# • TypeScript • Clojure • Erlang

AI/ML | PyTorch • TensorFlow • Keras • OpenCV • Dlib

Web & Cloud | React • Angular • Azure • Firebase • HTML/CSS • Bootstrap

Tools | VSCode • Git • JetBrains Products • Jupyter Notebook • Google Colab

Languages | English (Native) • French (Native)

EDUCATION

Bachelor of Science - Computer Science

2022 - 2026 (Expected)

Concordia University - Montreal, QC

• Dean's List: Fall 2023 - Fall 2024

• Relevant Courses: Data Structures & Algorithms (A+), Theoretical CS (A+), Computer Graphics (A)

Minor in Mathematics and Statistics

2022 - 2026 (Expected)

Concordia University - Montreal, QC

• Relevant Courses: Linear Algebra (A), Multivariable Calculus (A+), Probability & Statistics (A)

EXPERIENCE

Lead Machine Learning Engineer - Space Health

Feb 2025 - Present (1 month)

Space Concordia - Montreal, QC

- Lead team of 4 ML engineers developing machine learning models for space-induced neurological changes
- Conduct novel research at intersection of deep learning and neuroscience, focusing on brain structure prediction during long-duration spaceflight
- Drive development of **scientific publication** investigating ML applications in space neuroscience (publication planned late-Summer 2025)
- Present research findings at conferences focused on space health, machine learning, and computational neuroscience

Al Software Developer - Internship

Sep 2024 - Dec 2024 (4 months)

TaylorMade Golf - Carlsbad, California

- Implemented **complete voice features** for TaylorMade chatbot including STT, TTS, hands-free conversation mode, and real-time waveform visualization (Angular/C#/Azure)
- Developed automatic color adjustment algorithm (Python/React)
- Researched and implemented order processing anomaly detection using Mahalanobis distance, achieving reliable outlier identification through multivariate statistical analysis (Python)
- Research in CV, ML, and prompt engineering for POC development

Computer Vision Engineer

Oct 2023 - Jan 2024 (4 months)

Nano Stride - Montreal, QC

- Implemented real-time robotics head motion control algorithms
- Built computer vision pipeline using OpenCV/Dlib
- Collaborated with cross-functional engineering team

PROJECTS

Reinforcement Learning Rocket League Agent

- Nov 2024 Dec 2024 (2 months)
- Developed **PPO-based** reinforcement learning agent
- Implemented curriculum learning and reward shaping
- Created database tracking and learning progress visualization system

IEEE Smart and Radio-Controlled Marshmallow Cannon

Jun 2024 - Aug 2024 (3 months)

IEEE Concordia - Montreal, QC

- Developed facial recognition and tracking for marshmallow turret
- Implemented Haar Cascade as an efficient facial detection model
- Implemented KCF tracker as lightweight tracking framework
- Collaborated with multidisciplinary engineering team

Cody AI Service Robot

Oct 2023 - Dec 2023 (3 months)

Nano Stride - Montreal, QC

- Developed real-time facial recognition and tracking for moving robot head
- Explored pairing of TDOA system with speech analysis and lip synching to identify target speaker
- Researched statistical and machine learning techniques
- Collaborated with multidisciplinary engineering team

Personal Portfolio Website

Aug 2024 (1 month)

- Used **React** and **Tailwind CSS** to implement a responsive layout and modern UI
- Support for English and French languages
- https://mathysloiselle.work

AWARDS, ACTIVITIES, & INTERESTS

ConUHacks 2025 Feb 2025

Concordia University - Montreal, QC

- Placed in the top 5 out of 180+ project submissions at Quebec's largest hackathon
- Implemented **3D Gaussian Splatting** to create high-fidelity, real-time renderings of iconic campus spaces for Concordia University's Virtual Tour platform
- Developed an intelligent tour guide using HuggingFaceH4/zephyr-7b-beta for natural language interaction
- Completed full-stack development and feature integration within 24-hour time constraint

Member

Sep 2022 - Present (2+ years)

- Google Developer Student Club (GDSC)
- Software and Computer Science Society (SCS)
- Concordia Ski & Snowboard Club (CSSC)

Research Interests

- Machine Learning, Deep Learning
- Mathematics & Statistics
- Neuroscience, Robotics
- Quantum Physics, Astrophysics