

HW04 for ECE 9343

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1 Question 1: CLRS Exercise 22.1-3

```
TRANSPOSE(Adjlist)
1  new AdjlistPrime
2  for each node in Adjlist
3      for each subnode in Adjlist(node)
4          AdjlistPrime(subnode).insert(node)
5      Adjlist = AdjlistPrime
```

For adjacent list: just traverse every node and rebuild one
 $\Theta(E + V)$ for time and space complexity, hard to do it inplace

```
TRANSPOSE(Adjmatrix)
1  for each pair(i, j) in upper left Adjmatrix
2      SWAP(Adjmatrix[i, j], Adjmatrix[j, i])
```

For adjacent matrix: just transpose the matrix
 $\Theta(V^2)$ for time and $\Theta(1)$ for space

2 Question 2: CLRS Exercise 22.1-5

For adjacent list, it is hard. We should regard it as a BREADTH-FIRST-SEARCH(G)
end at $d = 2$:

```
SQUARE(G)
1  for each u in G.vertices
2      G.reset()
3      list =  $\emptyset$ 
4      u.adjlist' = BFS-AID(G, u, list, 0)
```

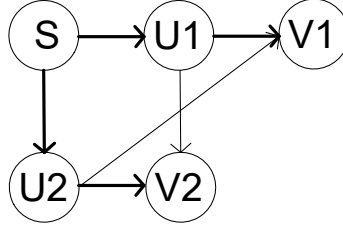


Figure 1: 22.2-6

```

BFS-AID( $G, u, list, dist$ )
1  for each  $v$  in  $u.adjlist$ 
2      if  $v.color = white$  and  $dist \leq 2$ 
3           $list.insert(u)$ 
4          BFS-AID( $G, v, list, dist + 1$ ) =
5  return  $list$ 
  
```

This could cost $\Theta(V^2 + VE)$ time and $\Theta(V + E)$ space (if optimized).

For adjacent matrix, the square process would be simple. for each index m of matrix row, if matrix[m][n] exist, calculate bool union of matrix[m] and matrix[n]:

```

SQUARE( $G$ )
1  for each  $m$  in  $G.adjMatrix$ 
2      for each  $n$   $G.adjMatrix[m]$ 
3          if  $G.adjMatrix[m][n] == 1$ 
4               $G'.adjMatrix[m] = \text{AND}(G.adjMatrix[m], G.adjMatrix[n])$ 
5  return  $G'$ 
  
```

The SQUARE(G) cost $\Theta(V^3)$ time and $\Theta(V)$ space (if optimize)

3 Question 3: CLRS Exercise 22.2-6

Consider the following condition in Figure 1:

$E_\pi = \langle s, u1 \rangle, \langle u1, v1 \rangle, \langle s, u2 \rangle, \langle u2, v2 \rangle$

In BFS Tree, $\delta(s, v1), \delta(s, v2)$ is either $\langle s, u1, v1 \rangle, \langle s, u1, v2 \rangle$ or $\langle s, u2, v1 \rangle, \langle s, u2, v2 \rangle$

4 Question 4: Traverse Edge of undirected graph

According to *Theorem 22.10*, all edges are either tree edge or back edge. Modify the $\text{DFS-VISIT}(G, u)$, add a $\text{PRINT-PATH}(G, u)$ would do it. Assume a $\text{root} = u$ is selected:

```
DFS-VISIT( $G, u$ )
1   $u.\text{color} = \text{grey}$ 
2   $\text{dict}[(\text{Vertex}, \text{Vertex}), \text{edgeType}] = \emptyset$ 
3  for each  $v$  in  $u.\text{adjList}$ 
4      if  $v.\text{color} == \text{white}$ 
5           $\text{dict}(u, v) = \text{treeEdge}$ 
6          DFS-VISIT( $G, v$ )
7      else  $\text{dict}(u, v) = \text{backEdge}$ 
8  PRINT-PATH( $G, u$ )
```

```
PRINT-PATH( $G, u$ )
1  PRINT (" $u$ ")
2  for each  $v$  in  $u.\text{adjList}$ 
3      if  $(u, v) == \text{treeEdge}$ 
4          PRINT (" $\rightarrow$ ")
5          PRINT-PATH( $G, v$ )
6      else PRINT (" $\rightarrow v$ ")
```

line 4,6 cost same level of time as the comparison in line 3, would not change the $\Theta(V + E)$ time complexity of $\text{DFS}(G)$

the print path function as:

This procedure cost $\Theta(V + E)$ as well

5 Question 5: CLRS Exercise 22.3-12

Tweak the $\text{DFS-VISIT}(G, u)$ and $\text{DFS}(G)$ would be enough:

```
DFS( $G$ )
1  for each  $u$  in  $G.V$ 
2       $u.\text{color} = \text{white}$ 
3   $c = 1$ 
4  for each  $u$  in  $G.V$ 
5      if  $u.\text{color} = \text{white}$ 
6          DFS-VISIT( $G, u, c$ )
7       $c++$ 
```

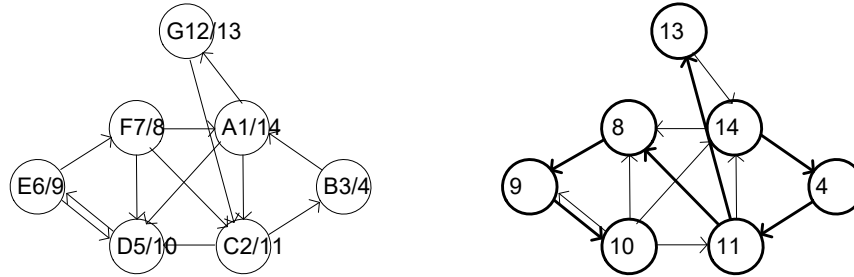


Figure 2: 22.2-6

DFS-VISIT(G, u, c)

```

1   $u.color = grey$ 
2   $u.cc = c$ 
3  for each  $v$  in  $u.adjList$ 
4      if  $v.color == white$ 
5          DFS-VISIT( $G, v$ )

```

DFS(G) could be tweaked to do it as well

6 Question 6: CLRS Exercise 22.4-1

$p[27 : 28] \rightarrow n[21 : 26] \rightarrow o[22 : 25] \rightarrow s[23 : 24] \rightarrow$
 $m[1 : 20] \rightarrow r[6 : 19] \rightarrow y[9 : 18] \rightarrow v[10 : 17] \rightarrow x[15 : 16] \rightarrow$
 $w[11 : 14] \rightarrow z[12 : 13] \rightarrow u[7 : 8] \rightarrow q[2 : 5] \rightarrow t[3 : 4]$

7 Question 7: Show process of SCC

See Figure 2

8 Question 8: CLRS Problem Set 22.1

8.1 a-1

Suppose (v, u) is a backedge. u is ancestor elder than parent of v . This means $(s, u) + \text{forwardEdge}$ is shorter than (s, v) produced by BFS which is $\delta(s, v)$ by **Theorem 22.5**. Same reason for forward edge.

8.2 a-2

By **Theorem 22.5** $\delta(s, v) = \delta(s, v.parent) + (v.parent, v) = \delta(s, u) + (u, v) \rightarrow v.d = u.d + 1$

8.3 a-3

$v.d \leq u.d + 1$: Same as a-1, if $v.d > u.d + 1$, $\delta(s, v) = (s, u) + cross$ instead of (s, v) .

$v.d \geq u.d$: If $v.d < u.d$, (v, u) should be find out first, since this is undirected graph.

8.4 b-1

Same as a-1, the $(s, u) + backEdge$ would be shorter than (s, v)

8.5 b-2

Same as a-2, By **Theorem 22.5** $\delta(s, v) = \delta(s, v.parent) + (v.parent, v) = \delta(s, u) + (u, v) \rightarrow v.d = u.d + 1$

8.6 b-3

Only the first half of a-3. if $v.d > u.d + 1$, $\delta(s, v) = (s, u) + cross$ instead of (s, v) .

8.7 b-4

By **Corollary 22.4** and By **Theorem 22.5**, we know that if v is an ancestor of u $\delta(s, u) = \delta(s, v) + k \rightarrow \delta(s, u) > \delta(s, v) \rightarrow u.d > v.d$, I did not see how $u.d = v.d$ but the statement is correct.

9 Question 8: CLRS Problem Set 22.3

9.1 1. proof

Euler tour exist \rightarrow in-degree == out-degree: Suppose the cycle through i vertex n times would be $E - cycle = \{v_i, v_j, v_k, \dots, v_i\}$. The in-degree of v_j would be the time of v_j appears with element in front, and out-degree of v_j would be the time of v_j appears with element in the back. If v_j is not head or tail, this is obvious that every time v_j appear, there is element in front and tail. If v_j is head, it must also be tail, which balance the in-degree and out-degree again.

in-degree == out-degree \rightarrow Euler tour exist

9.2 2. implement

This is very similar to SCC, we find closed cycle first then join them with other edge set. This procedure would return a cycle, which is a list of vertex. closed cycle has $cycle.begin() = cycle.end()$, open cycle(path, not a cycle) do not has it. But if Euler tour exist, open cycle would join close cycle into a big cycle.

```

CIRCLEFIND(cycle, u, v)
1  ClosedCycleSet, OpenCycleSet =  $\emptyset$ 
2  while alladjList! =  $\emptyset$ 
3      for v in Vertex with adjList! =  $\emptyset$ 
4          if v.adjList! =  $\emptyset$ 
5              new cycle =  $\emptyset$ 
6              CIRCLEFINDAID(cycle, u, NIL)
7              if cycle.type == closed
8                  ClosedCycleSet.push(cycle)
9              else OpenCycleSet.push(cycle)

```

```

CIRCLEFINDAID(cycle, u, v)
1  cycle.insert(u)
2  if v! = NIL
3      v.adjList.erase(u)
4  if u == NIL
5      cycle.type = open
6      return
7  elseif u == cycle.start
8      cycle.type = close
9      return
10 else v = u
11     u = u.adjList.begin()
12     CIRCLEFIND(cycle, u, v)

```

It is easy to find that as we remove an edge from adjacent list once we find it, and we traverse every edge, the time complexity would be $\Theta(E)$