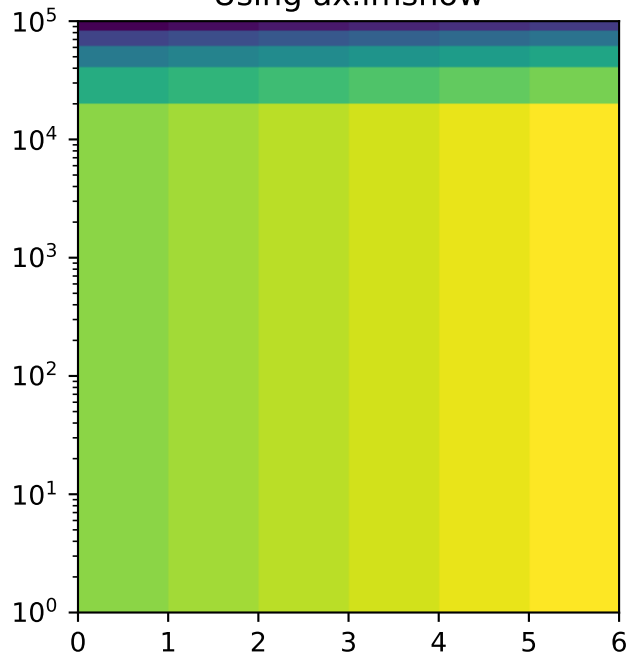


Using ax.imshow



Using ax.pcolormesh

