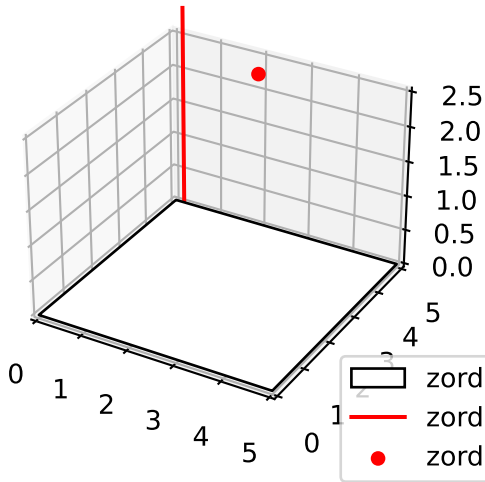computed_zorder = True (default) computed_zorder = False