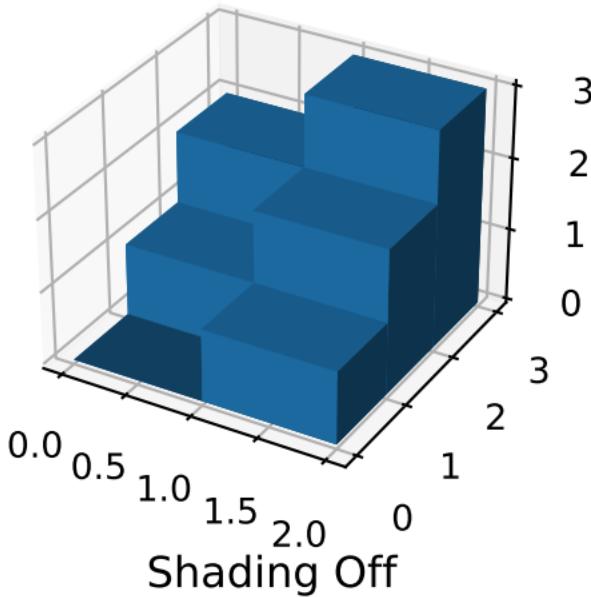


## Shading On



Shading Off

