Generative Adversarial Approach for HAR Zero-Shot Learning

Mat Ruiz S'22 ECE 209AS Final Proj

Project Goals

- Zero-Shot Learning for HAR: train a HAR classifier to detect activities that are not present in an IMU training dataset
- Apply ZSL Generative approach to HAR, which has yet to be attempted

Background: Zero Shot Learning (ZSL)

<u>Goal:</u> Train a classifier that observes samples from classes not present in training, and be able to predict what class they belong to

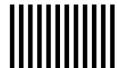
- How? 1) Use auxiliary information from seen and unseen classes to create an embedding that encodes class relationships
 - 2) Map training data to embedding space

Background: Zero Shot Learning (ZSL)

<u>Classic example:</u> Text (auxiliary space) for Image (classification space)

CLASSIFICATION SPACE





AUXILIARY SPACE

"zebra" = "horse" + "w/b stripes"

Zero Shot Learner



label = "zebra"

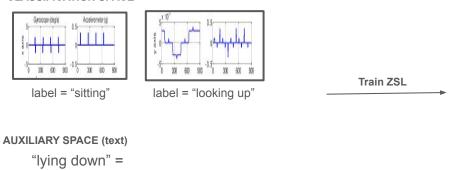
Background: Zero Shot Learning for HAR

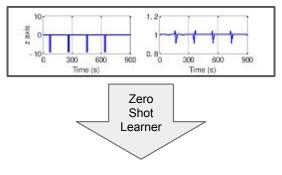
Our use case: Video and/or text (auxiliary space) for IMU (classification space)

CLASSIFICATION SPACE

"sitting" +

"looking up"





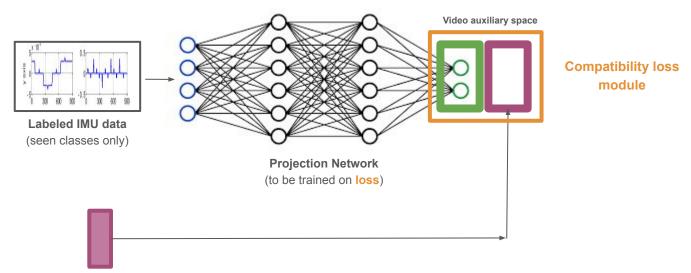
classified label = "lying down"

Existing ZSL Approaches for HAR

- SVMs to predict new classes based on manually crafted binary auxiliary space
 - Cheng et al., 2013
 - Limitations: costly & non scalable to manually craft auxiliary space for new classes
- Word embeddings as an auxiliary space, and MLPs
 - o Matsuki et al., 2019
 - Word embeddings not robust on creating relationships between certain activity classes
- Video-based auxiliary space
 - Tong and Ge et al., 2021
 - Learn to project seen IMU data onto video-based representations of classes
 - ... more info next slide

Existing ZSL Approaches for HAR: Tong and Ge, 2021

ZSL Embeddings-based Framework



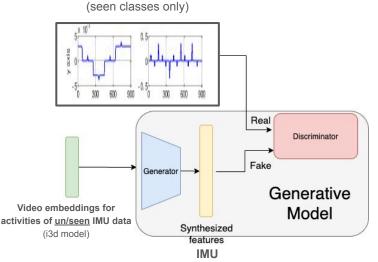
Video embeddings for activities of <u>seen</u> IMU data (i3d model) One limitation: training only utilizes video embeddings corresponding to seen IMU data classes

Importance of my Approach

- Utilize auxiliary information of unseen classes during training
 - ones that aren't present in IMU dataset
- via <u>ZSL Generative based Framework:</u>
 - o Proven better than ZSL Embeddings-based approach in Image-Text domains via Zhu et al., 2018

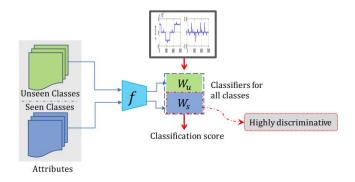
1) Train GAN

Labeled IMU data



2) Generate IMU data of unseen & seen classes

- Generate IMU data based on I3D video attributes
 - Seen AND unseen classes
- Train classifier (KNN) on generated IMU data
- Use classifier on real-world IMU data



Data

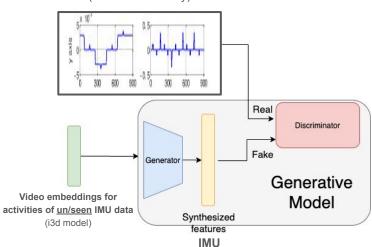
- PAMAP for IMU data
 - 18 different activity classes
 - 3 IMU sensors: ankle, chest, wrist
 - 3 axial Accelerometer (XYZ), 3 Axial Gyroscope (XYZ)
 - For each sliding window, calculated mean and std for each instrumental axial
 - 36 features per window/instance
- I3D Video Activity Recognition Model for video auxiliary space
 - Gathered 10 videos for each of the 18 PAMAP classes
 - o Passed videos through I3D, and created mean prototypes of each activity in video space
 - 400 video feature vector
 - Total of 18 vectors (one per each class)

My Approach

1) Train GAN

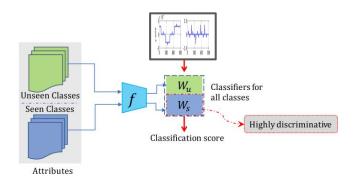
Labeled IMU data

(seen classes only)



2) Generate IMU data of unseen & seen classes

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Evaluation + Results

- Used k-fold evaluation
 - Divided 18 activity classes into 5 folds similar like <u>Tong and Ge et al., 2021</u>
 - Custom mix of "static" and "dynamic" activities in each fold
 - 4 folds used as "seen" data, 1 evaluation fold acts as "unseen" data
- Tong and Ge et al., 2021's KFOLD acc: 56.4%
- My approach acc: 48.5%

Limitations

- Model didn't perform well on eval folds that included "sitting", "standing
 - o Guess: poor video representations for these classes; classes not present in I3D model
- This approach of ZSL (GAN) takes longer to train, compared to <u>Tong and Ge et al., 2021</u> method
 - Limited time for hyperparameter and model architecture selection/testing
- GAN model not as lightweight as <u>Tong and Ge et al., 2021</u> MLP projection model

Future Explorations

- Experiment combining I3D video features with IMUTube data of videos, to create potentially more robust auxiliary space
- Explore other generative models other than GAN
- Does dataset classes affect learning, how much?
 - If class labels are very distinct, would a dataset with a lot of classes(100) degrade performance or make it easier for adding new classes?
- Add contrastive learning to end of pipeline to make classification on unseen classes more robust