

# **Scaling Traffic Flow Properties of MATSim to correctly cooperate for Population Downsampling**

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Motivation

Method

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Questions

## Motivation

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# Motivation

- Large-scale MATSim scenarios are usually run with a (down-)sampled population
- To model congestion propagation realistically traffic flow properties need to be scaled accordingly
- Currently this means adjusting the flow and storage capacity factors to the sample share, the stuck time parameter is usually not being adjusted.

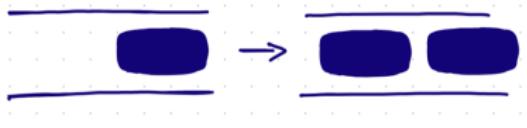
# Capacities vs. stuck time in MATSim

- The flow capacity specifies the outflow capacity: number of vehicles that are allowed to leave the link per time step:

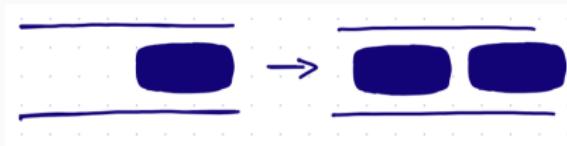


900 vehicles / hour  $\hat{=}$  1 vehicle every 4 seconds

- The storage capacity is defined as the number of vehicles that can fit on a link.
- The stuck time parameter: A vehicle at the head of the queue gets pushed onto the next link after the stuck time has elapsed even if the storage capacity of the next link is exhausted.



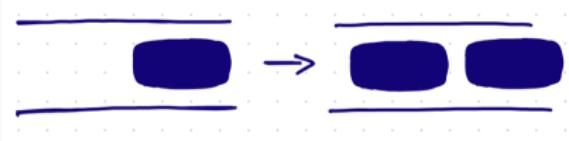
# Capacities vs. stuck time in MATSim AND Scaling



A flow capacity of 900 vehicles per hour would mean in case of a sample-size of

- 100 % : 1 vehicle every 4.0 seconds
- 10 % : 1 vehicle every 40.0 seconds
- 1 %: 1 vehicle every 400.0 seconds
- vs. default stuck time parameter: 30.0 seconds

# Flow-capacity vs. stuck time in MATSim AND Scaling



A flow capacity of 900 vehicles per hour would mean in case of a sample-size of

- 100 % : 1 vehicle every 4.0 seconds
- ~~10 % : 1 vehicle every 40.0 seconds~~
- ~~1 %: 1 vehicle every 400.0~~
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## Method

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## Method (1/3)

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- Lausitz-Szenario v2024.2, calibrated 100 % plans (1.2 Mio Agents)
- Reduction to (persons) Agents with at least one car leg in their selected Plans: 305 200 Agents
- Mode choice is disabled
- Sample Shares: (0.01, 0.05, 0.1, 0.25, 0.5, 1.0)
- To evaluate variance within sample sizes: Ten 1, 5 and 10 percent samples
- Evaluation of ten different global seeds
- Last Iteration: 500

## Method (2/3)

	fC-factor	sC-factor	stuck time	global Seed
<b>case 1</b>	sample-share	sample-share	30.0	default
<b>case 2</b>	sample-share	sample-share <sup>0.75</sup>	30.0	default
<b>case 3</b>	sample-share	sample-share	<u>30.0</u> sample-share	default
<b>case 4</b>	sample-share	sample-share <sup>0.75</sup>	<u>30.0</u> sample-share	default
<b>case 5</b>	sample-share	sample-share	30.0	rGs <sup>1</sup>

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<sup>1</sup>rGs := (default, 3254, 2306, 6384, 4338, 6003, 5502, 9377, 5621, 9002), simulation run only for 1-pct sample nr. 1 and 5-pct sample nr. 1

## Method (3/3) - Evaluation

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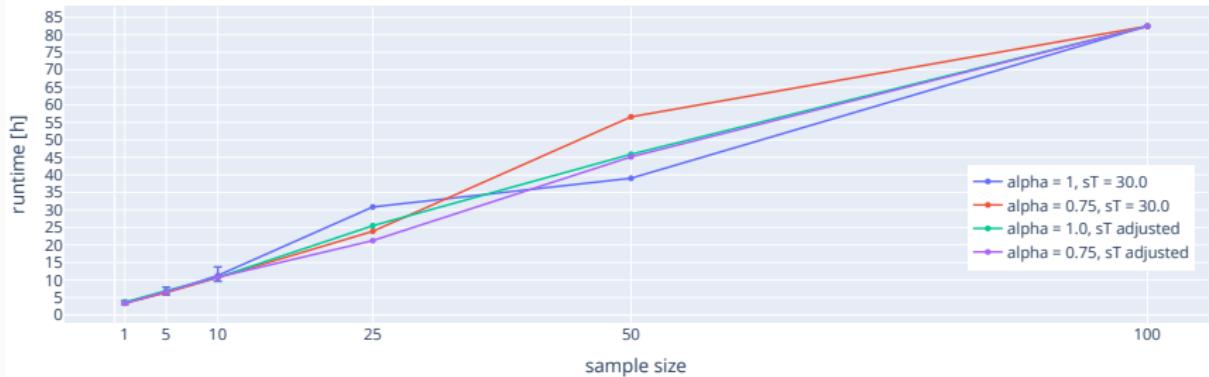
The following is being evaluated:

- Runtime
- Average travel time
- Travel time distribution
- MATSim Scores
- Average traveled distances
- Number of stuck time violations

## Results

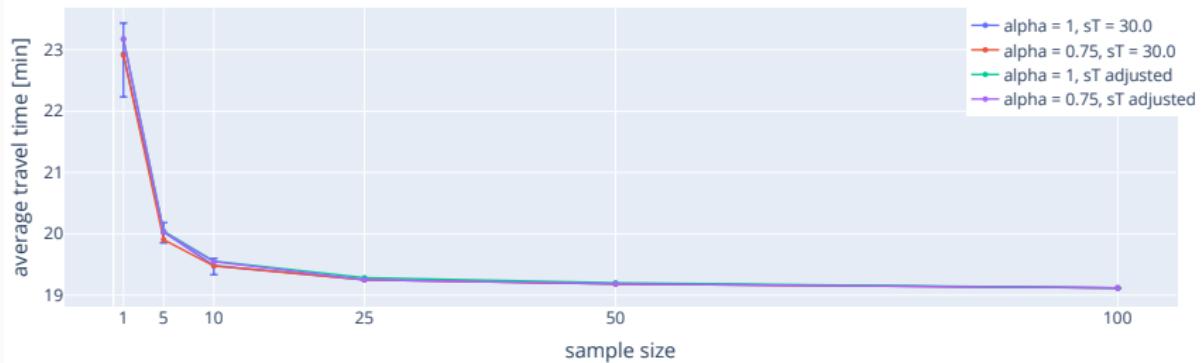
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# Runtime - (Average) Duration



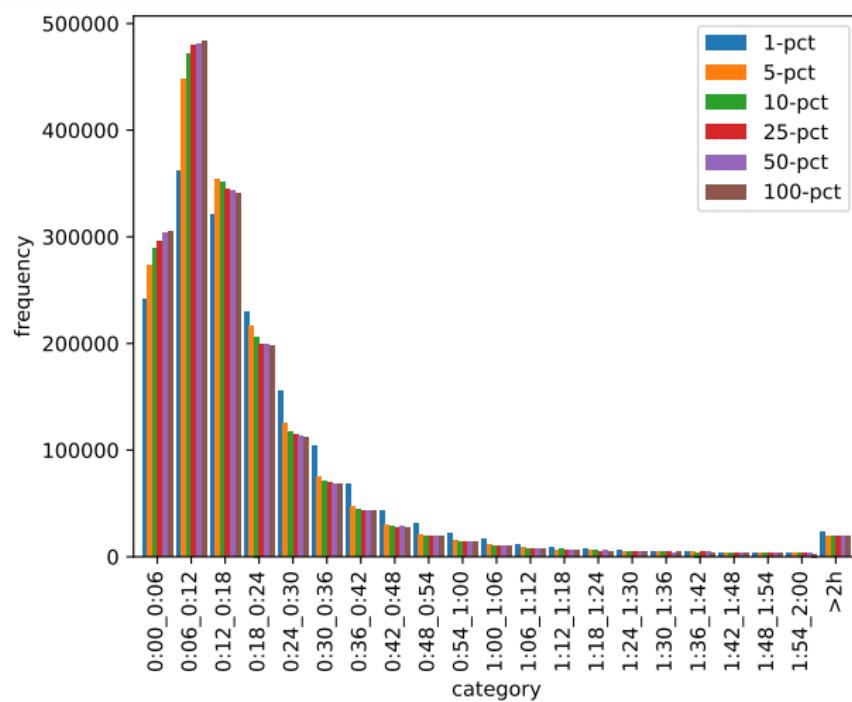
Average Duration of 1, 5 and 10 pct samples nr. 1 to 10, Duration of 25 to 100 pct samples, upper/ lower whiskers denote maximum/ minimum values respectively

# Average of Average Travel Time



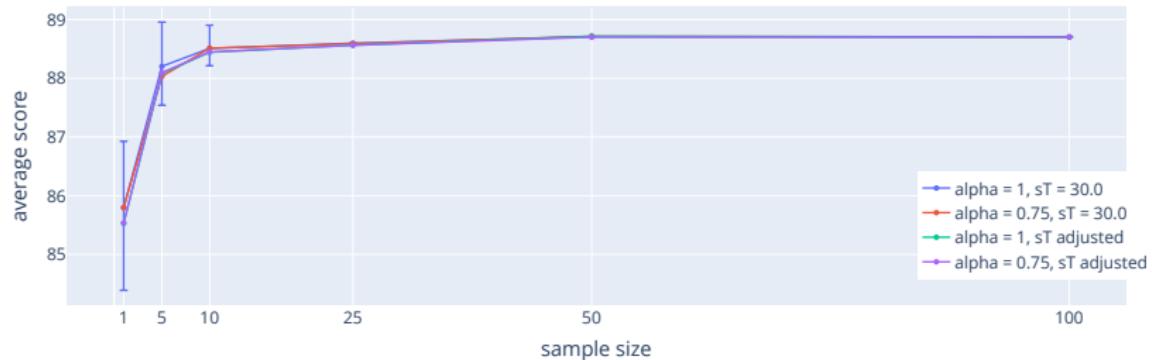
Avg. of avg. travel time of 1, 5 and 10 pct samples nr. 1 to 10, avg. travel time of 25 to 100 pct samples, upper/ lower whiskers denote maximum/ minimum values respectively

# Travel Time Distribution



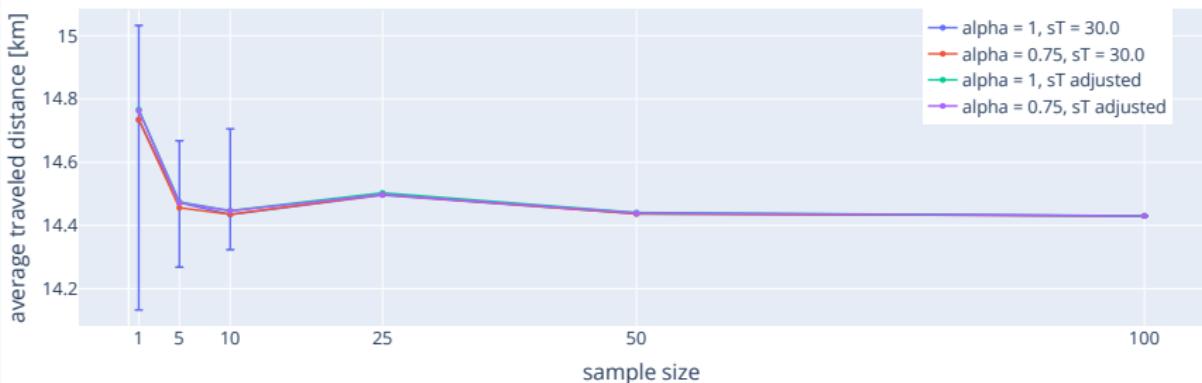
Average frequency by category of 1 to 10 pct samples nr. 1 to 10, frequency by category of sample sizes 25 to 100 pct in six minute categories up to 2 hours, in case of  $\alpha = 1$  and stuck time = 30.0, frequencies are scaled to 100 %

## Experienced Scores of the 500th iteration



Avg. of avg. experienced scores of 1, 5 and 10 pct samples nr. 1 to 10, avg. exp score of 25 -100 pct, upper/ lower whiskers denote maximum/ minimum values respectively

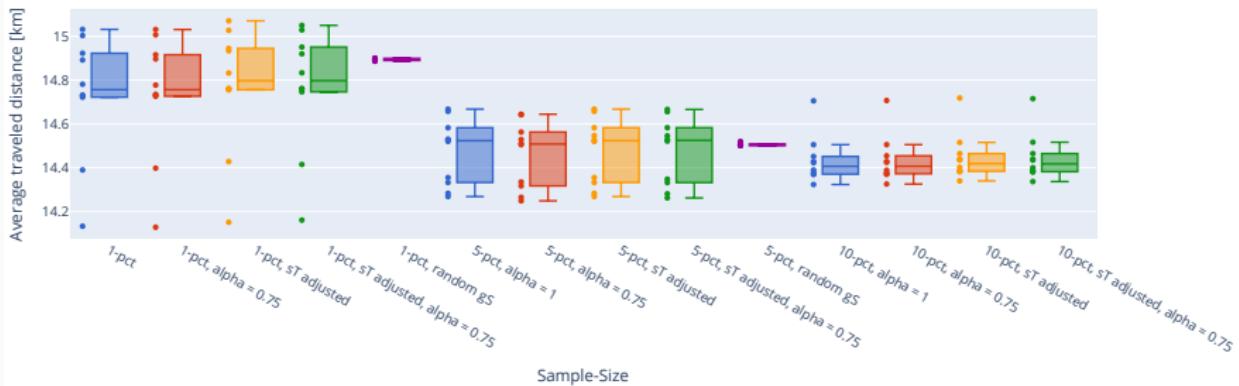
# Average of average traveled distance



Avg. of avg. traveled distance of 1, 5 and 10 percent samples nr. 1 to 10, avg. traveled distance of sample sizes 25 too 100 pct, upper/ lower whiskers denote maximum/ minimum values respectively

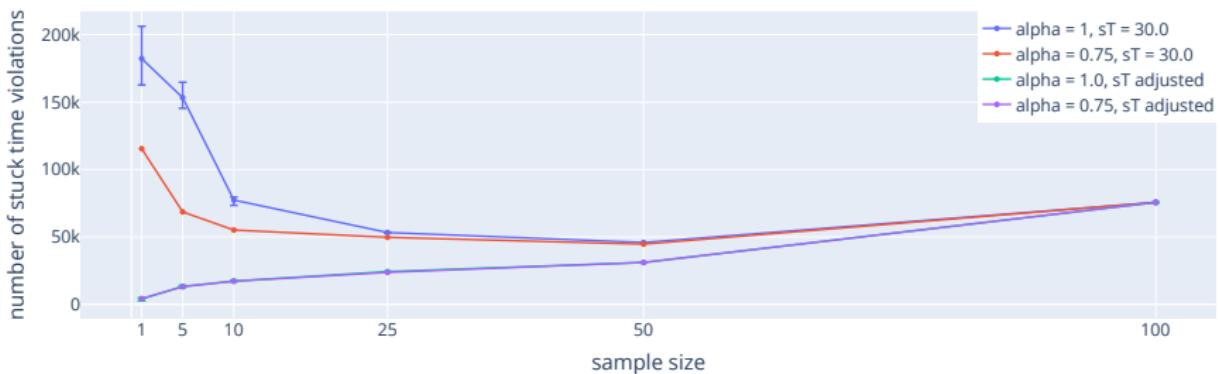
# Average traveled distance

Average traveled distance of 1 to 10 pct Samples Nr. 1-10



Boxplot of avg. traveled distance of 1, 5 and 10 percent samples nr. 1 to 10

# Number of Stuck Time Violations



Average number of stuck time violations of sample sizes 1 to 10 of samples nr. 1 to 10, number of stuck time violations of sample sizes 25 to 100, upper/lower whiskers denote maximum/ minimum values respectively

# Conclusion

In case of the Lausitz-Scenario with respect to the (reduced) 100 % sample with mainly car users:

- The results of the 1 and 5 pct samples deviate the most from the larger sample sizes
- Meaningful results require a sample size of at least 10 pct
- For smaller sample sizes: draw and simulate multiple samples and average results, if they vary: increase the sample size
- The influence of different global seeds on aggregated results is not that high
- The influence of the increased storage capacity is also not that high, it should be noted that traffic runs quite smoothly
- Scaling the stuck time should be considered, however  $\frac{30.0}{\text{sample-share}}$  overscales it

## Questions

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**Thanks, any Questions?**