

# MATSIM WORKS IN PROGRESS – JAPAN & S. EAST ASIA

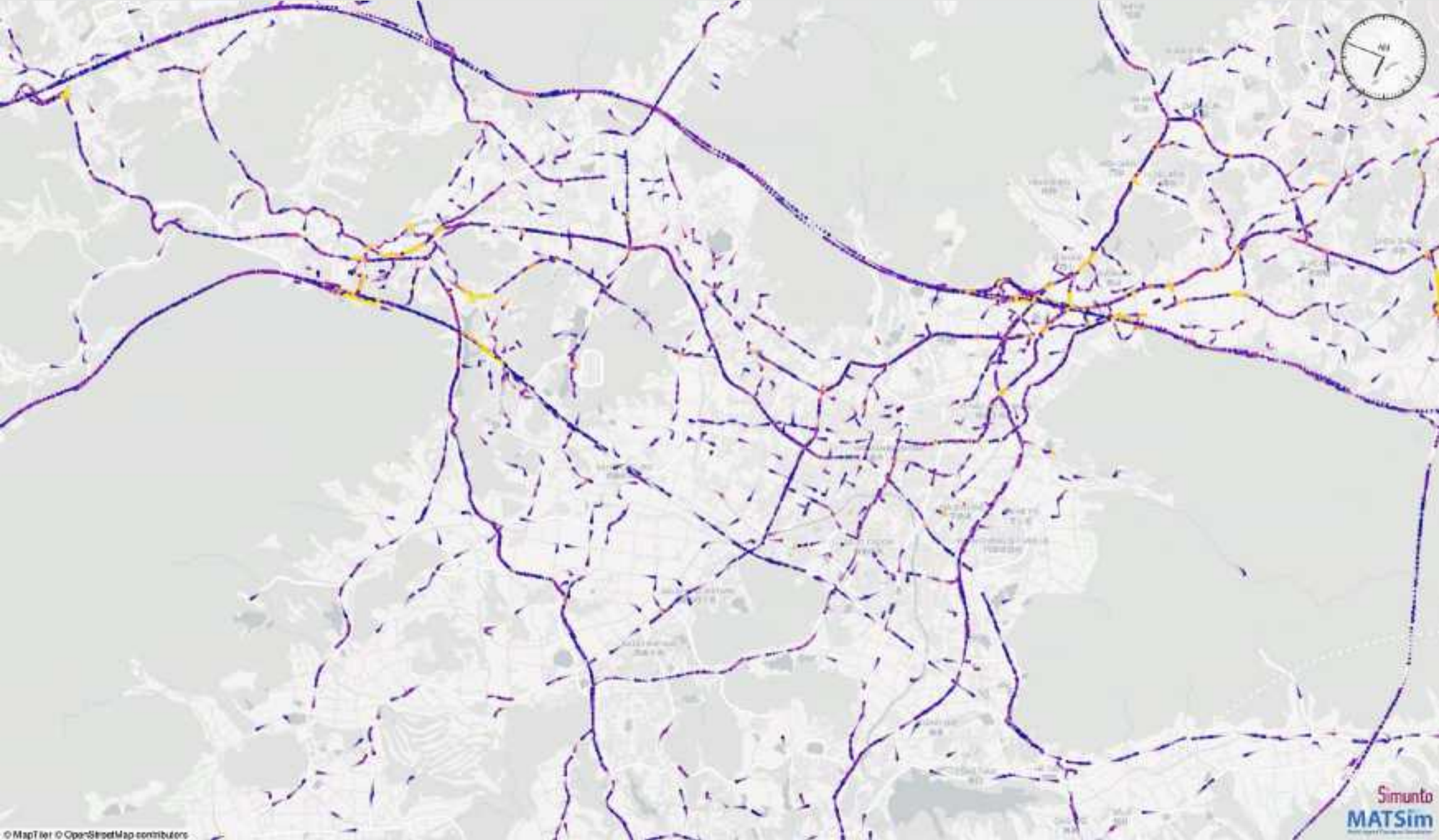
21 November 2024

Presented by  
Pieter Fourie  
Contributions from  
collaborators









# Network

deltaVol CRT - baseline (abs.)



Allowed Transport Mode



Volumes (absolute) bti

0.0

10.0

1000.0

Background



# Aim

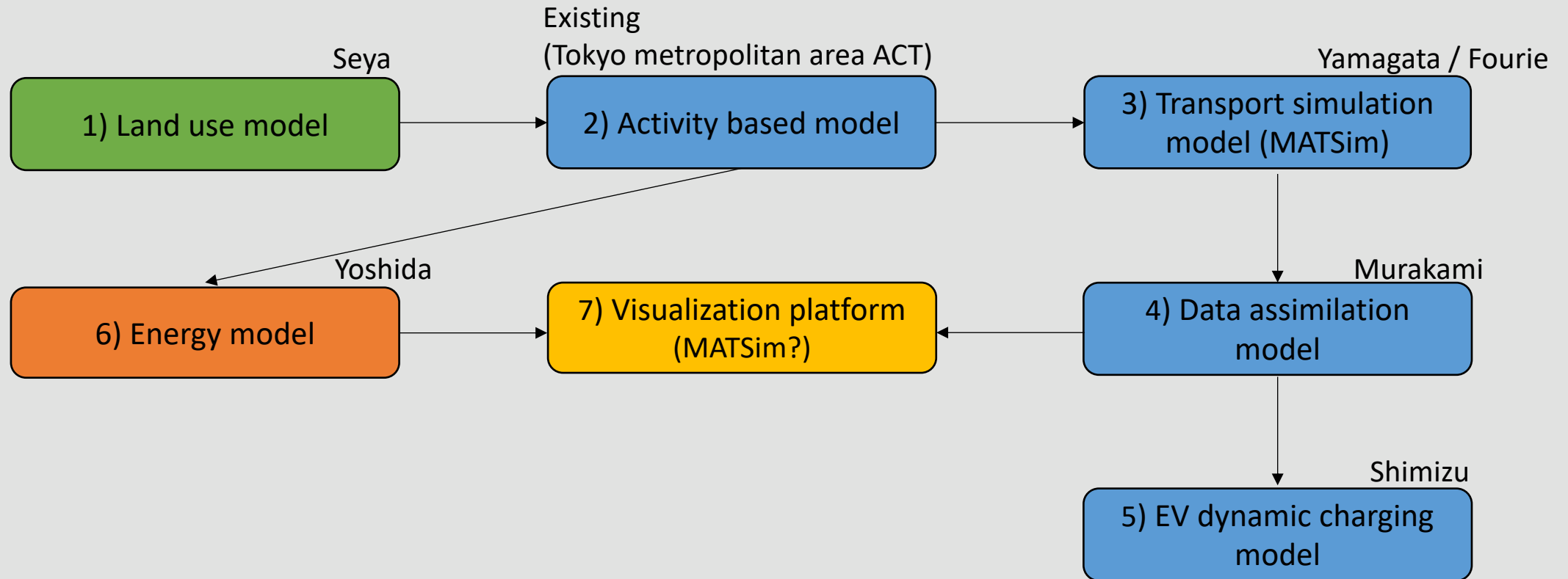
- Develop a new urban land use transportation model to project future CO<sub>2</sub> emission in Tokyo 23 wards
- We can use recently published data in Japan
  - Age of building at grid cell or building level
  - Smart meter data (Available preliminarily in SIP project) at grid cell level
- **Scenario analyses**
  - We consider residential, commercial, and transport sectors.
  - Guidelines for the installation of road equipments for dynamic charging for EVs



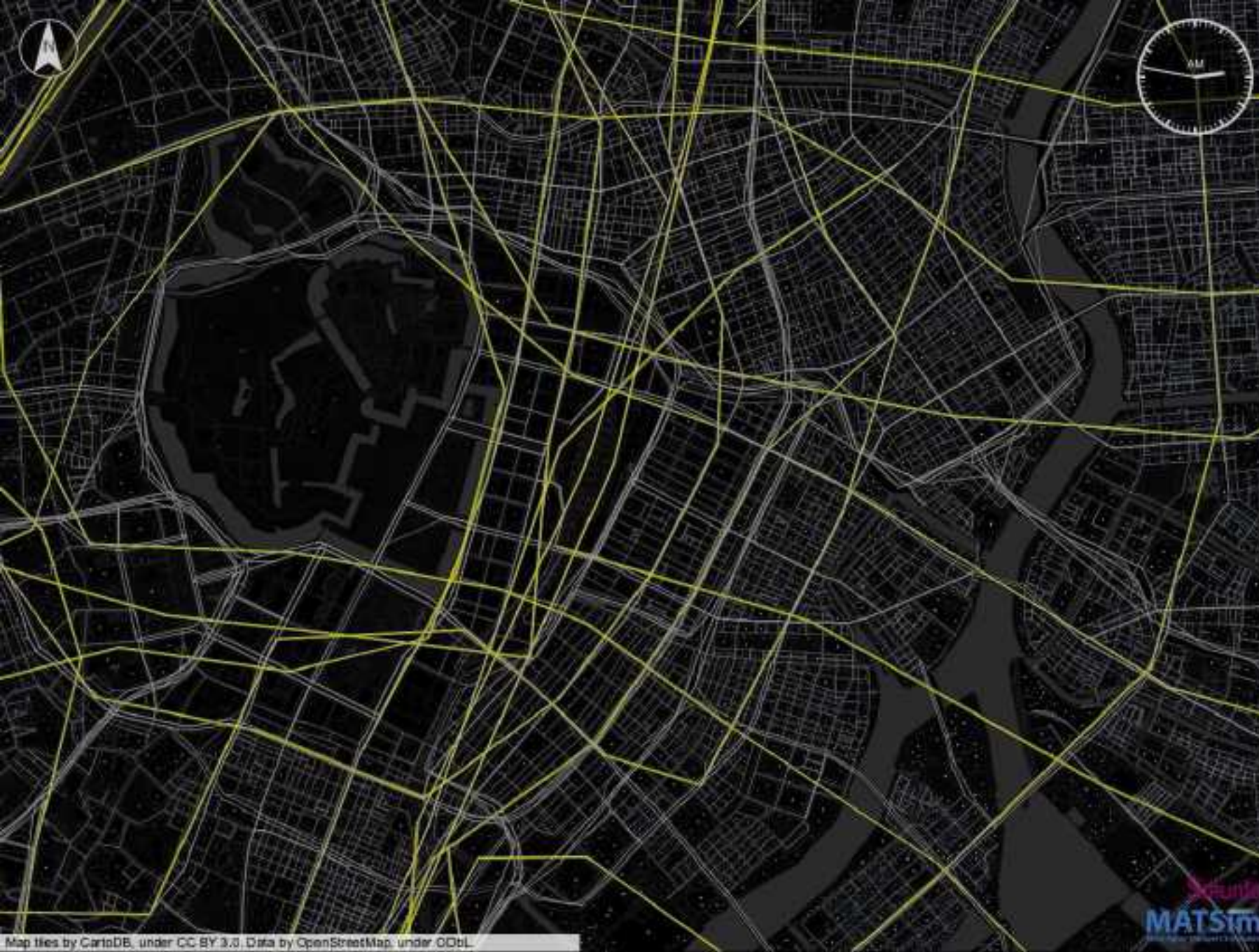
<https://www.jst.go.jp/mirai/jp/uploads/230221-fujimoto.pdf>

SOURCE: HAJIME SEYA, KOBE UNIV.

# Model structure







# Building an activity-based, agent-based simulation of Tokyo

We generated this demand from home, work census and travel survey data. It serves as a basis for further demand updates, e.g. GPS data.

Colors denote activity types: [home](#), [work](#), [school](#), and [other](#)







<https://www.research-collection.ethz.ch/handle/20.500.11850/448978>

# AN URBAN DESIGN RESPONSE TO THE TECHNOLOGICAL SHIFT IN TRANSPORTATION

How to conduct urban design with vehicle automation, sharing and electrification



# PHILOSOPHICAL TRANSACTIONS OF THE ROYAL SOCIETY A

MATHEMATICAL, PHYSICAL AND ENGINEERING SCIENCES

## Co-creating the future: participatory cities and digital governance

Theme issue compiled and edited by Dirk Habbing, Sachit Mahajan, Denis Cargemiras, Monica Menendez, Evangelos Pournaras, Stefan Thurner, Thivik Verma, Elio Arcsuta, Michael Batty and  
Liam M. A. Battencourt



# PHILOSOPHICAL TRANSACTIONS A

royalsocietypublishing.org/journal/rsta



## Research



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20240110.

<https://doi.org/10.1098/rsta.2024.0110>

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Accepted: 3 October 2024

One contribution of 17 to a theme issue 'Co-creating the future: participatory cities and digital governance'.

## Co-designing transport models as a heuristic planning tool

Tanvi Maheshwari<sup>1</sup> and Pieter Fourie<sup>2,3</sup>

<sup>1</sup>Department of Architecture, Monash University, Melbourne, Victoria 3145, Australia

<sup>2</sup>Graduate School of System Design and Management, Keio University, Hiyoshi, Kohoku-ku, Yokohama, Kanagawa, Japan

<sup>3</sup>Graduate School of Advanced Science and Engineering, Hiroshima University, Kagamiyama, Higashi-Hiroshima, Hiroshima 739-8527, Japan

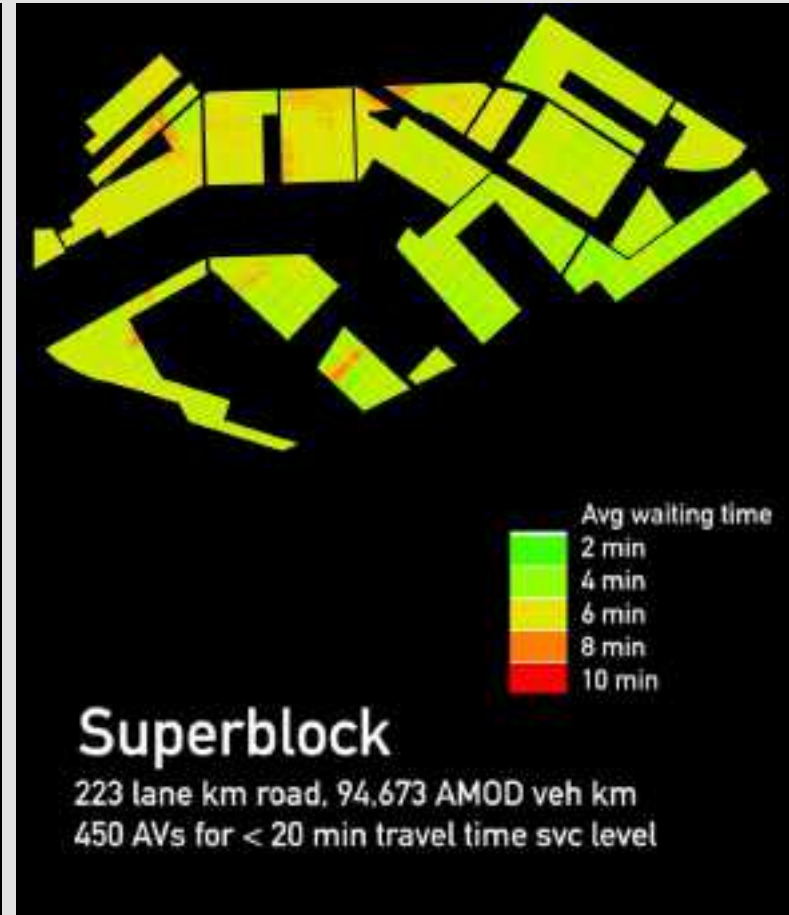
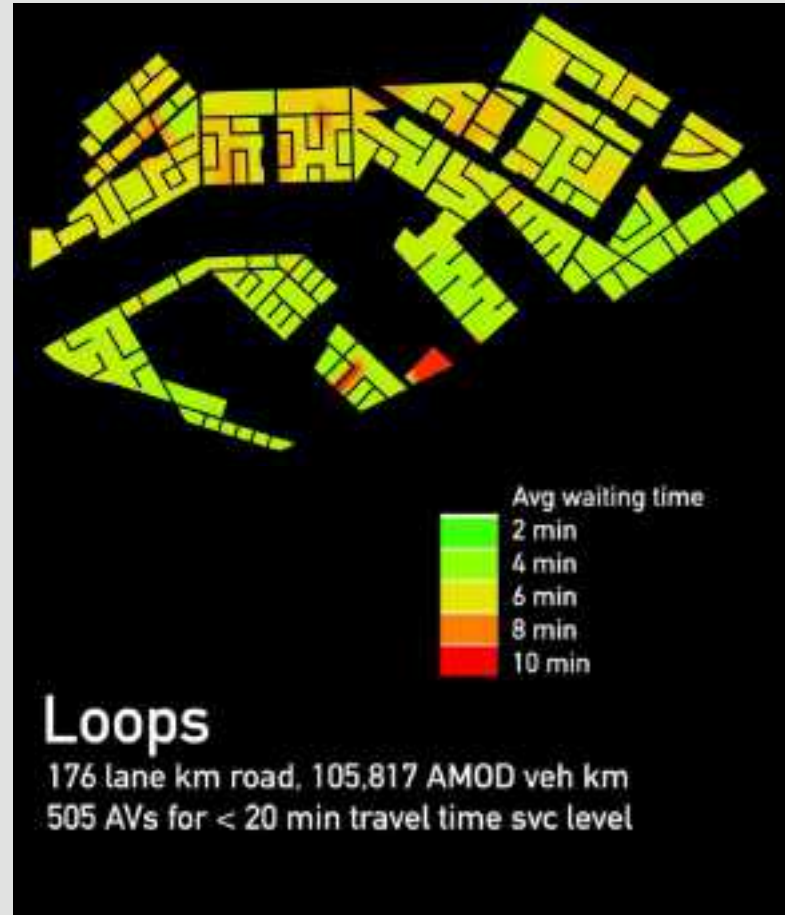
TM, 0000-0002-0805-2951; PF, 0000-0003-4694-3357

Recently the transportation sector has witnessed several new technologically driven disruptions that have amplified the complexity of city planning and policymaking. Traditional well-established processes of decision-making in urban planning and transportation are proving insufficient to deal with this degree of complexity and uncertainty. This paper proposes an alternative approach, combining qualitative and normative urban design, with quantitative and predictive transport modelling. This requires urban designers and transport modellers to





Example:  
Waiting times for AVs in different road network configurations





# SketchMATSim: core idea

## Aim

Test impact of new urban designs on future mobility in a future neighbourhood

## Challenge

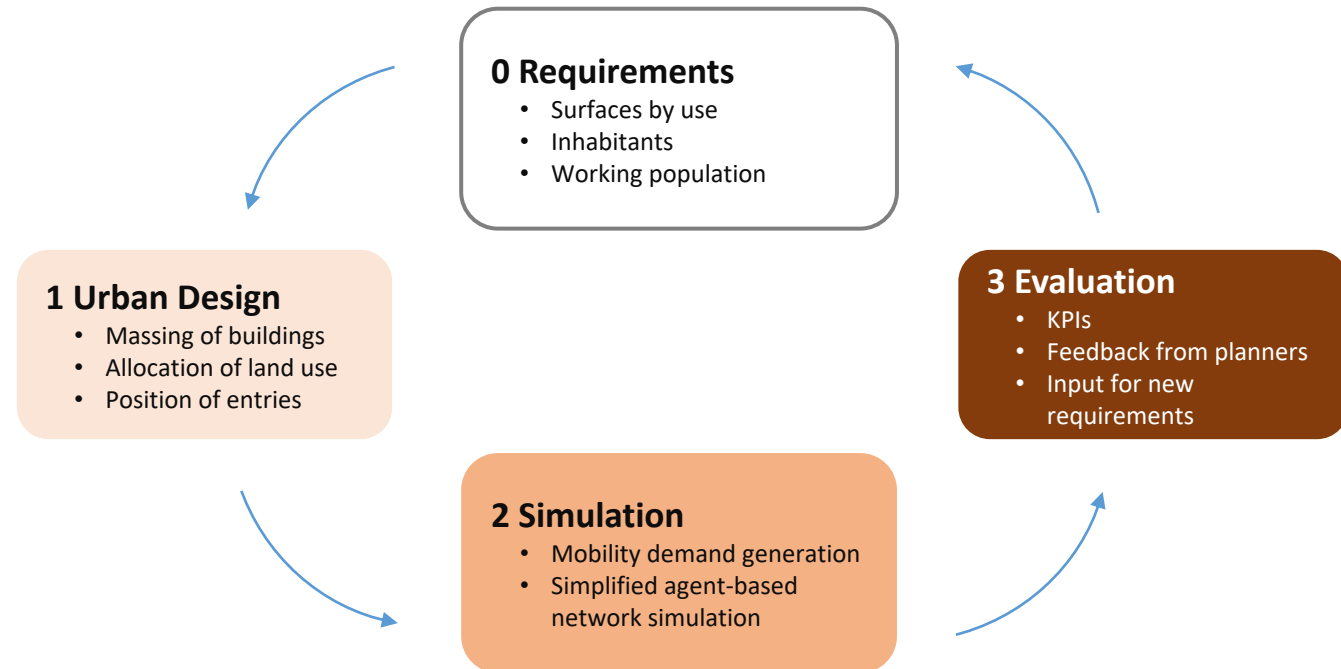
Need to be fast to support an iterative planning approach: Results in seconds (or minutes) rather than days.

## Opportunity

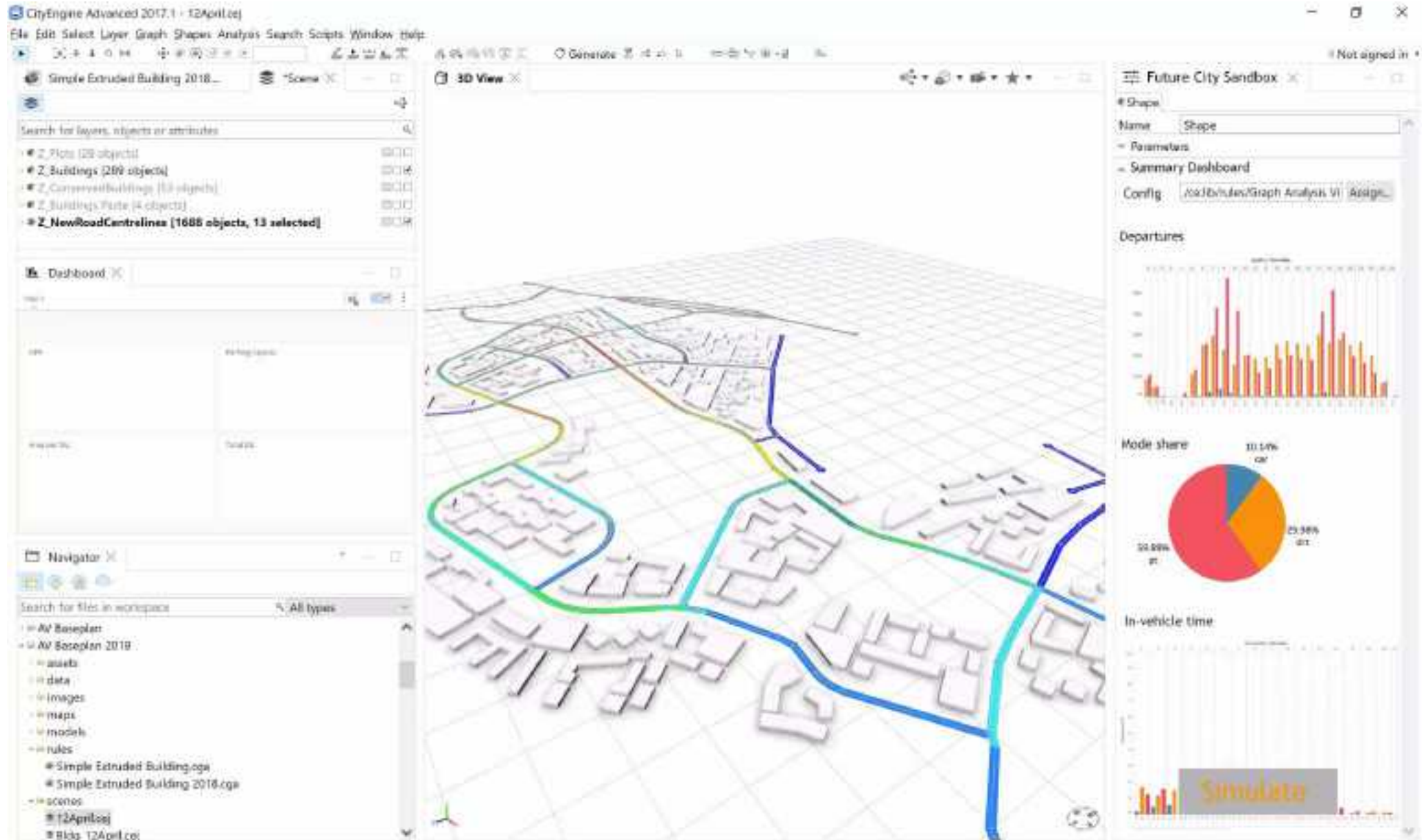
Smaller scale than what is used in activity-based demand generation.

## Core concept

Develop software and travel demand models that allow for an iterative urban design and mobility planning process

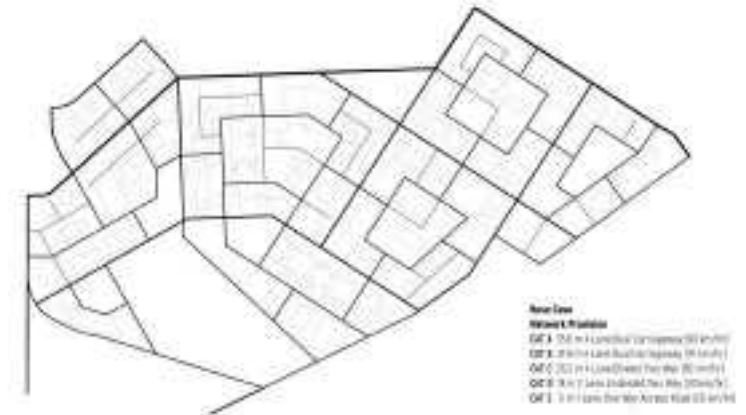
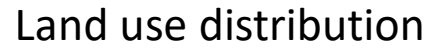


# SketchMATSim: core idea





## Parcels and buildings

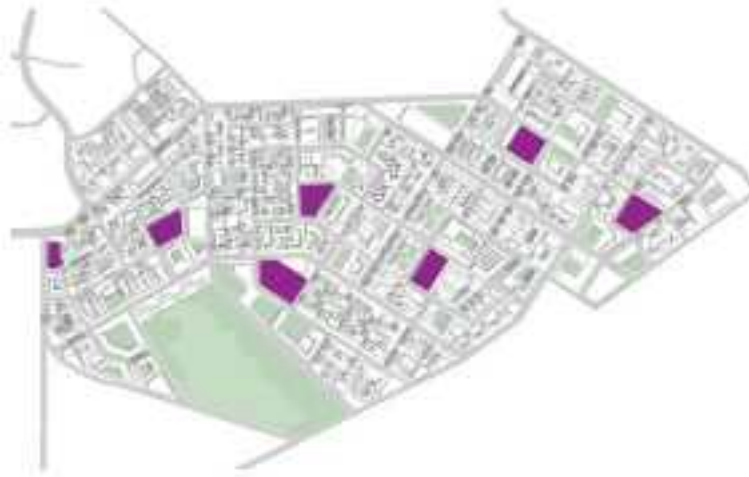


## Parking as an example for urban design scenarios

Distributed Lots



Shared Parking Depots

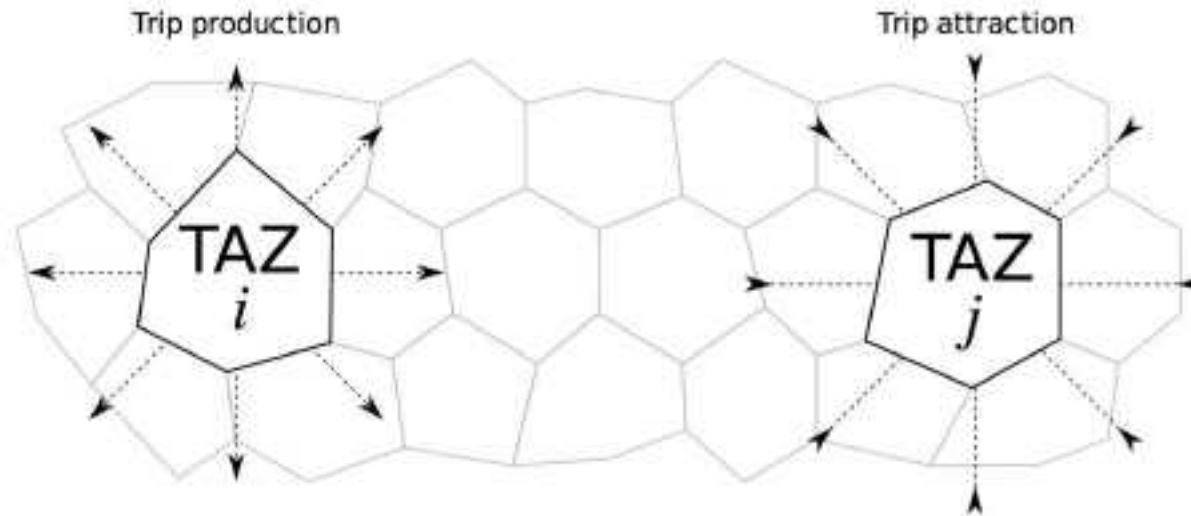


On Street and Roaming





## BACK TO BASICS: FOUR STEP MODELING – STEP 1




### 1. Trip generation

Calculate the number of trips produced by and attracted to each TAZ from census data.

The total number of trips produced in the entire study area must match the total number of trips attracted.


## FOUR STEP MODELING – STEP 1




Sign in using your email and password.  
    
[Not Registered Yet? Create an account.](#)

# Welcome to the ITE TripGen Web-Based App


## Estimate Site Trip Generation by Mode: Passenger Vehicle, Walk, Transit, Bicycle, and Truck!




Vehicle Trips




Transit Trips



Walk Trips



Bicycle Trips



**Trip Generation Manual**  
11th Edition

*ITE TripGen* provides access to the entirety of the *ITE Trip Generation Manual, 11th Edition*. The app enables development of estimates of motor vehicle, pedestrian, transit user, bicyclist, and truck trips, generated by a land use based on its characteristics and setting. The app offers a functionality to filter data records by their age, the region within North America, and the development size.

Access to the app is available through the *ITE Marketplace*. With each purchase, the registrant receives a web app unlock key that can be used to create an individual account for accessing *ITE TripGen*.

## Smart Growth

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Podcasts](#)[Smart Growth in Your  
Community](#)

## Mixed-Use Trip Generation Model

Research consistently shows that neighborhoods that mix land uses, make walking safe and convenient, and are near other development allow residents and workers to drive significantly less if they choose. In fact, in the most centrally located, well-designed neighborhoods, residents drive as little as half as much as residents of outlying areas.<sup>1</sup>

Along with these benefits, mixed-use development can improve communities in other important ways, including supporting affordable housing by lowering transportation costs.<sup>2</sup> Studies have shown that mixed-use development, especially in concert with other smart growth strategies, provides significantly higher returns to local governments through property and sales taxes<sup>3</sup> while requiring lower per unit infrastructure and public-service costs.<sup>4</sup>

The typical development planning and approval process treats mixed-use developments as though the uses were separated and accessible only by car, leaving mixed-use developments at a disadvantage compared to conventional, single-use developments. Recognizing the lower traffic impacts of mixed-use development in central, well-connected neighborhoods in the planning and approvals process would help communities reduce traffic and realize other benefits.

The technical methods to estimate how much traffic a new development will create, known as trip generation



Santana Row in San Jose, California, generates fewer trips by mixing uses in a walkable neighborhood on the site of an old shopping mall.



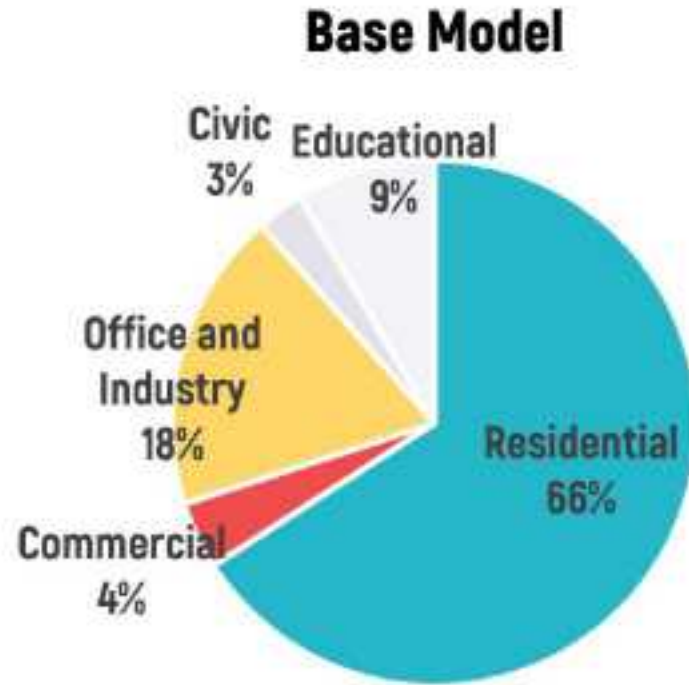


## FOUR STEP MODELING – STEP 1

INSTITUTE OF TRANSPORTATION ENGINEERS  
COMMON TRIP GENERATION RATES (PM Peak Hour)

**REDACTED**

## DESIGN EXPERIMENTS: TRIP GENERATION

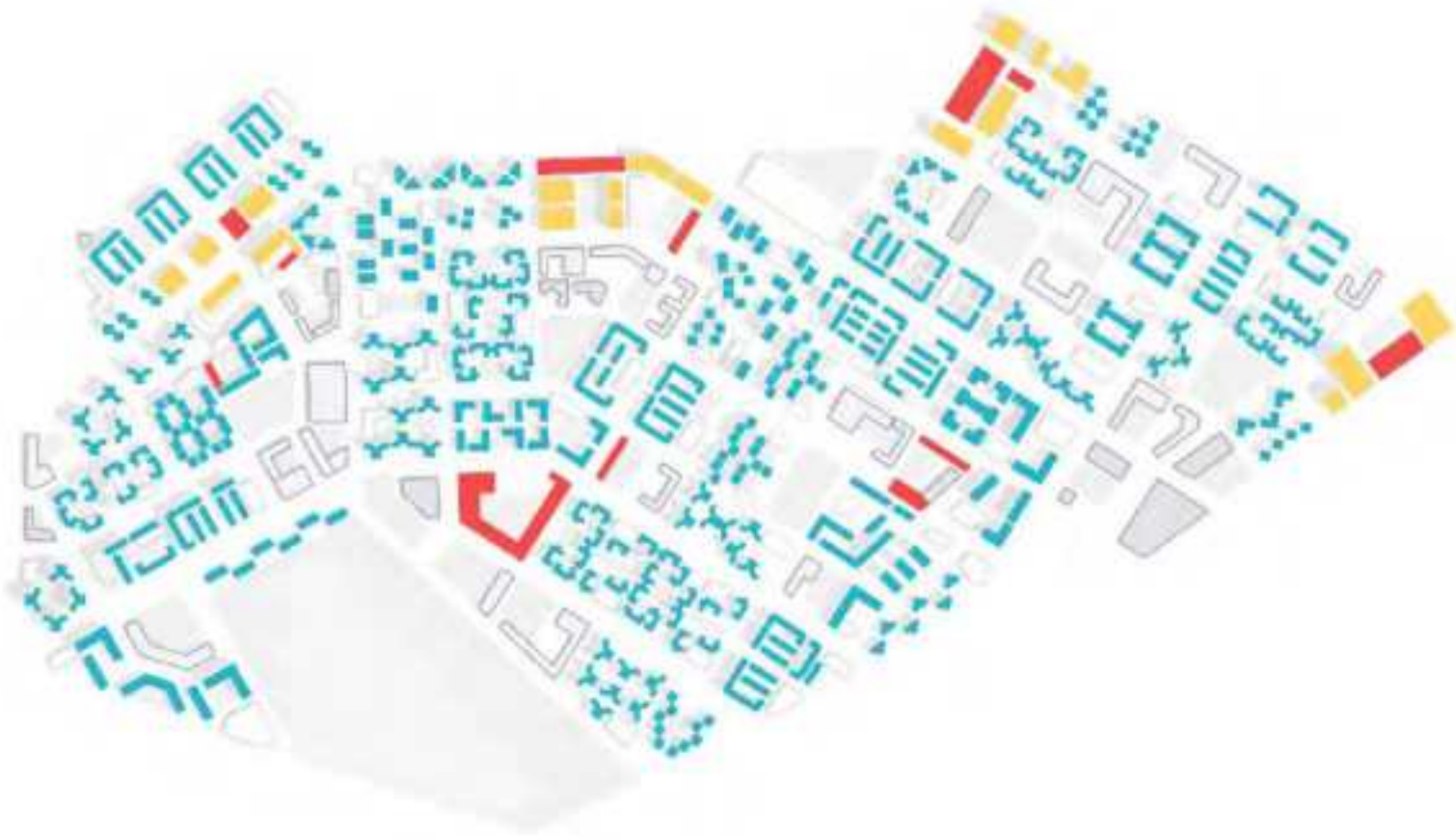


Use	Area in Ha
Residential	399
Commercial	25
Office and Industry	112
Civic	17
Educational	52

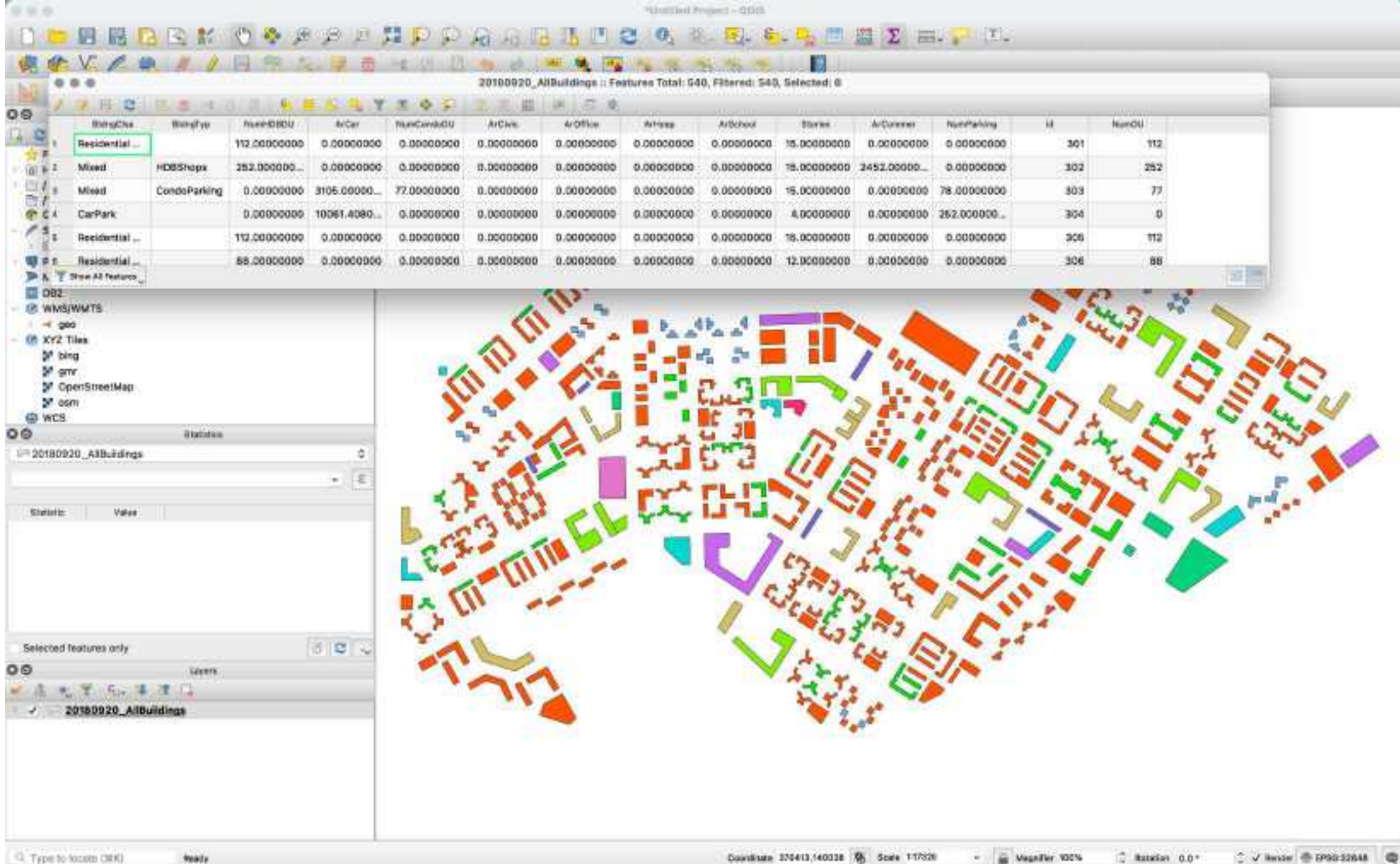
Source: Maheshwari, 2020



## DESIGN EXPERIMENTS: TRIP GENERATION



Source: Maheshwari, 2020





## SIMPLE TRIP GENERATION



### Trip generation/distribution simple example



File Edit View Insert Format Data Tools Extensions Help Last edit was seconds



33 x



123

Default (Ari...

10

**B**

*I*



E2



=B2\*3+C2\*0.001+D2\*0.002

	A	B	C	D	E	F
1	Building id	Residential units	Office sqm	Leisure/shopping	AM productions	AM attractions
2	1	10	1000	1000	=B2*3+C2*0.001+D2*0.002	
3	2	20	0	500		
4	3	0	3000	1500		
5						
6						

## SIMPLE TRIP GENERATION



Trip generation/distribution simple example ☆ 📁 ☁

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[illegible]

## SIMPLE TRIP GENERATION

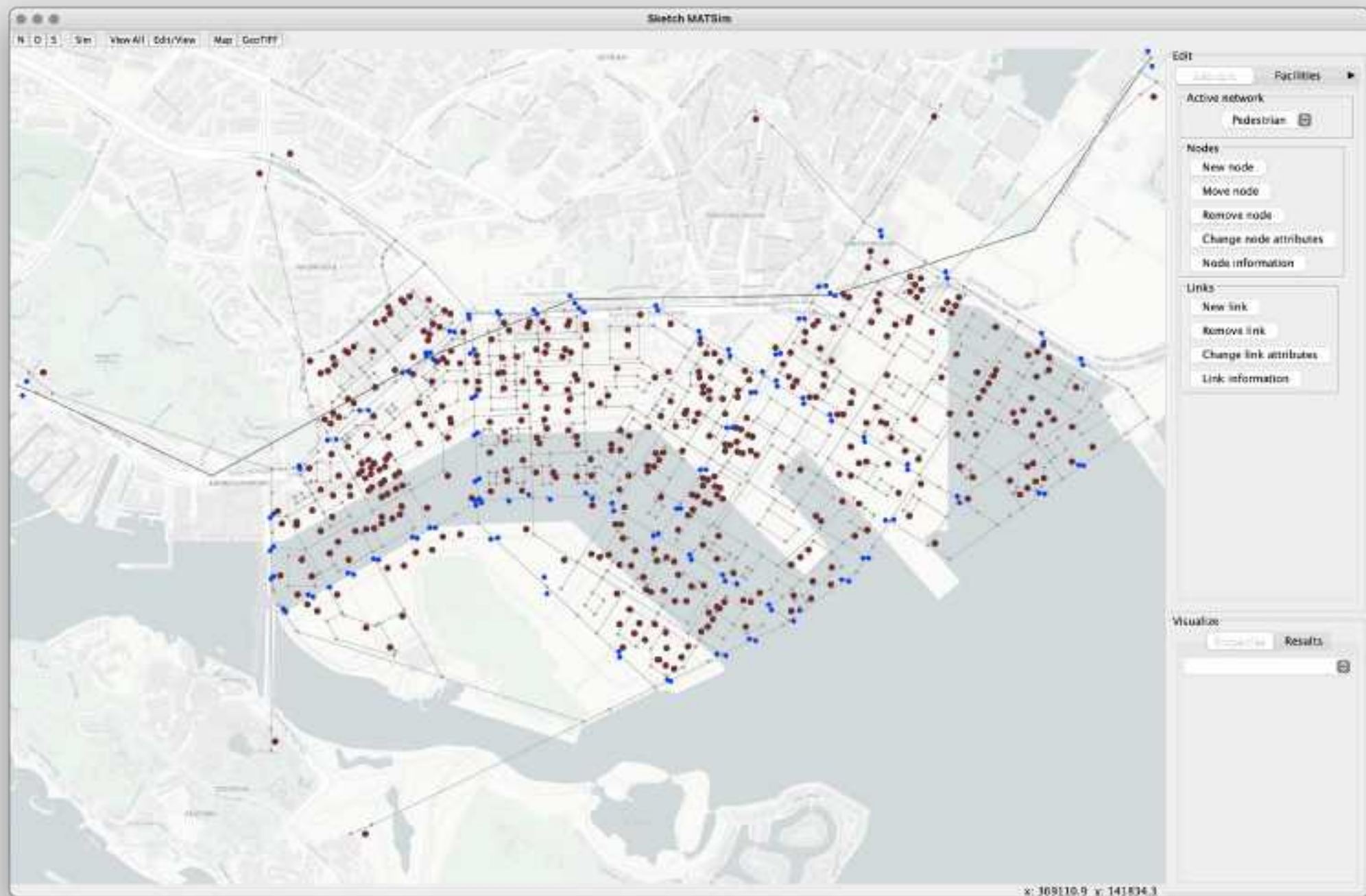


## Trip generation/distribution simple example

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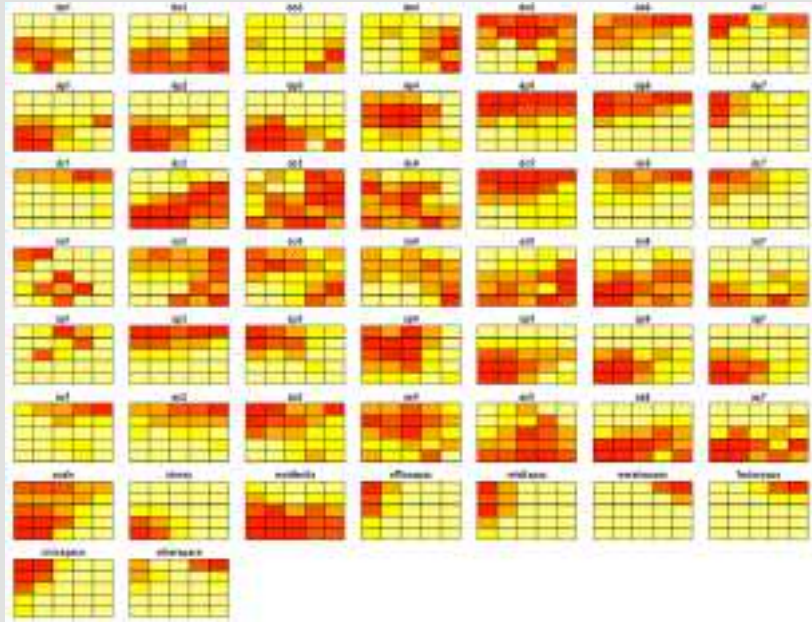




# How to generate the trip production / attraction figures?

Approach 1: without Telco data

## Self-organising maps



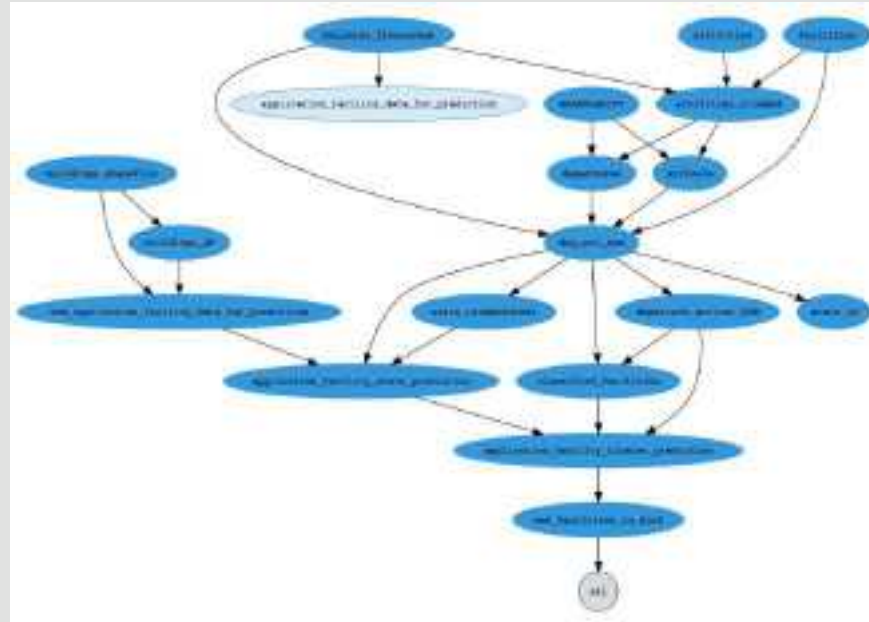
Simple SOM based on limited attributes.

Classify new buildings with SOM, predict scale of production + attraction.

Followed by probabilistic pairing of productions and attractions into trips.

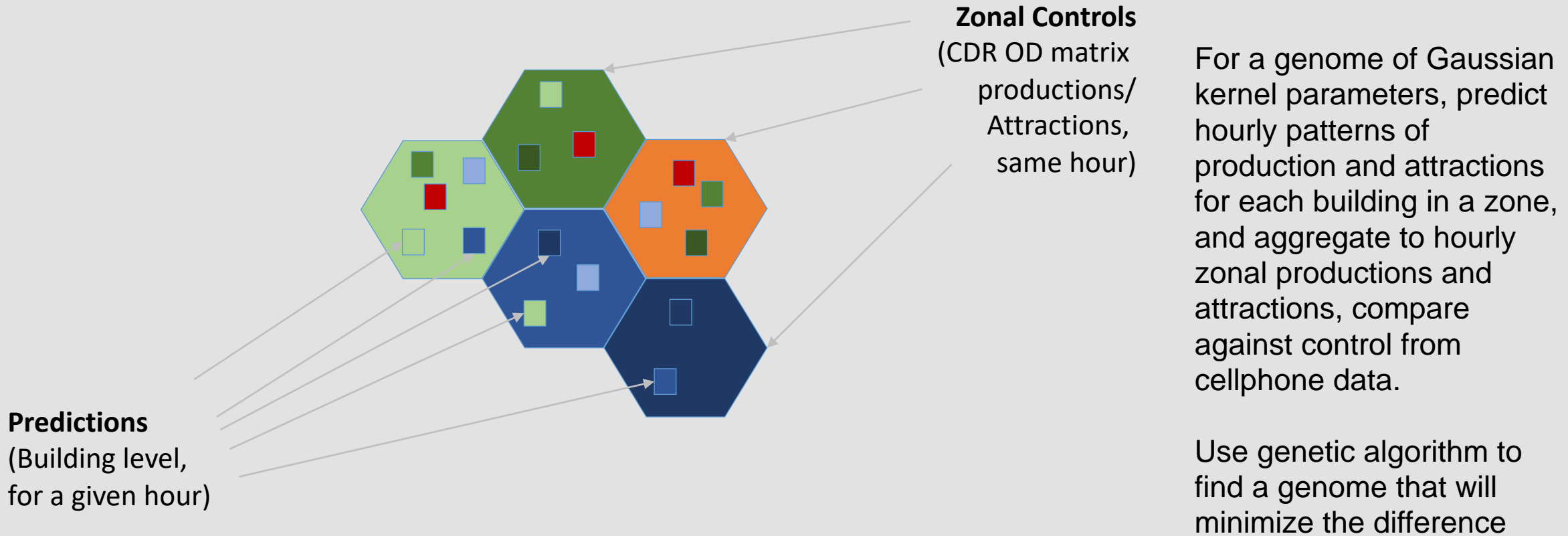
Boundary flows from full model.

## Regression and classification



# How to generate the trip production / attraction figures?

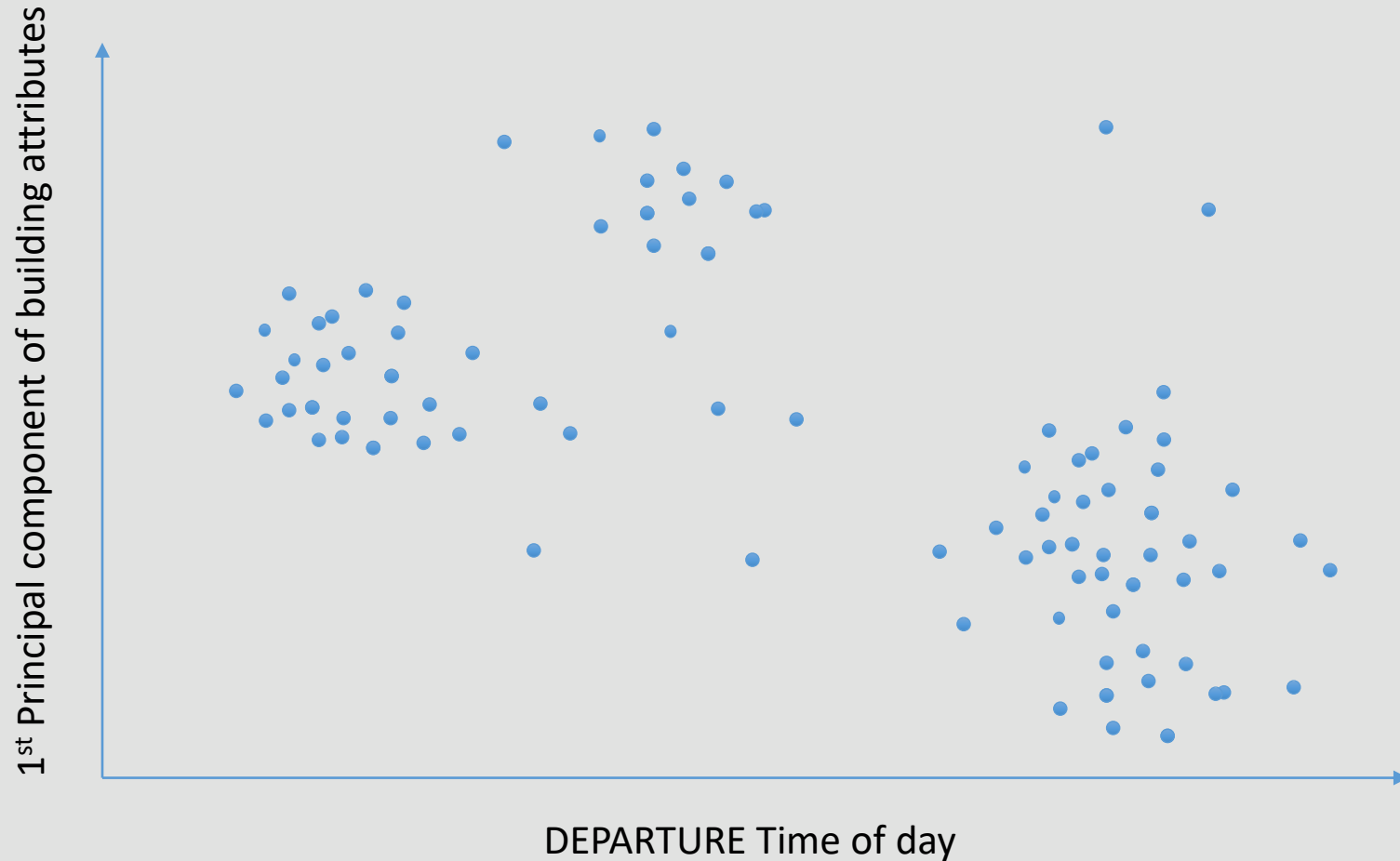
Approach 2: with Telco data





# How to generate the trip production / attraction figures?

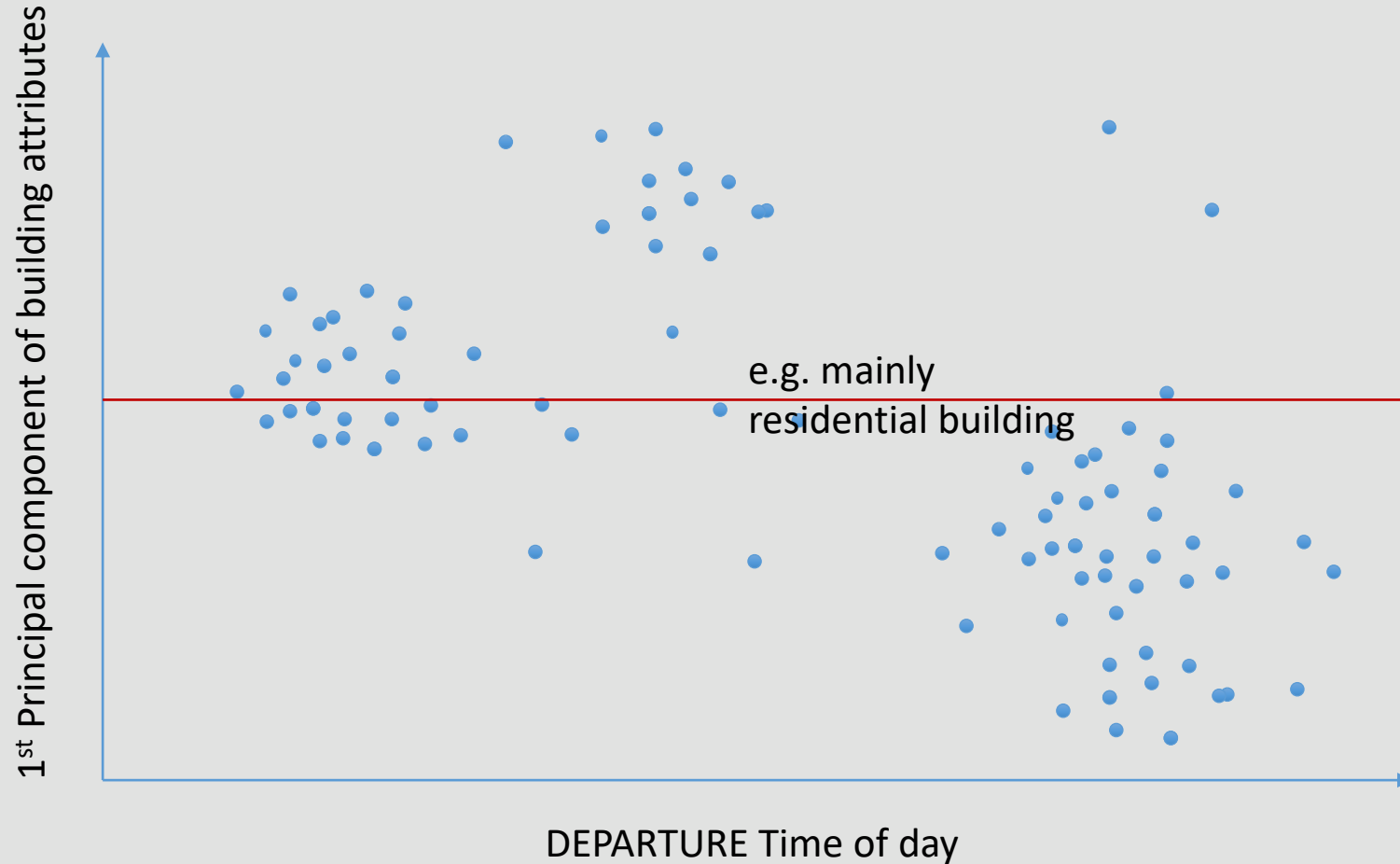
Approach 2: with Telco data



Uses travel survey (or other sources of limited observation of individuals) + hourly OD-matrices by zone + buildings with attributes

# How to generate the trip production / attraction figures?

Approach 2: with Telco data

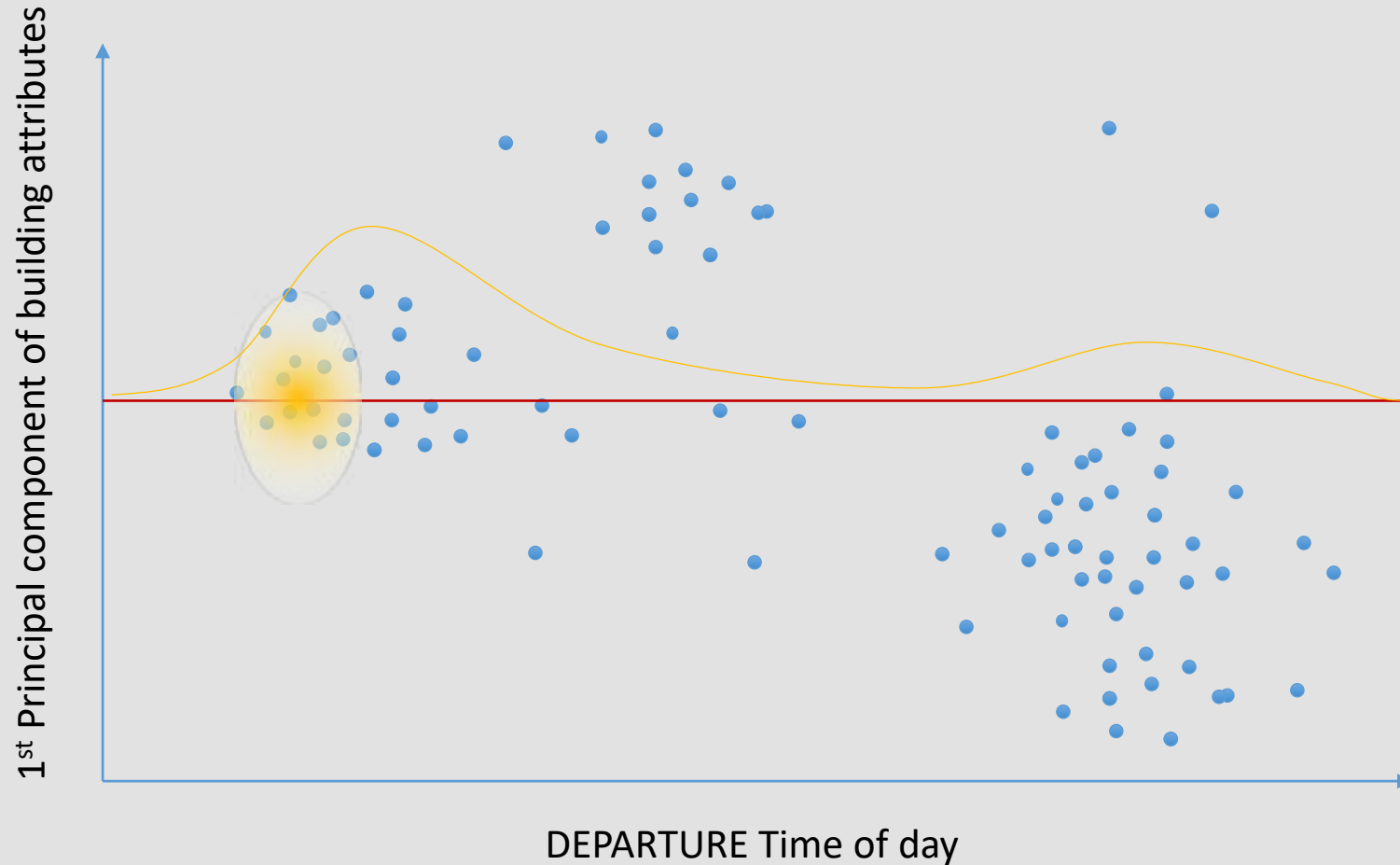


Observations of e.g. departures are in n-dimensional space of building attributes, here we collapse it to a single principal component for ease of explanations.

A building (new/existing) with any given set of attributes (res. sqm, commercial, network centrality, agglomeration of other uses around it, etc) can be located on the y-axis.

## How to generate the trip production / attraction figures?

Approach 2: with Telco data

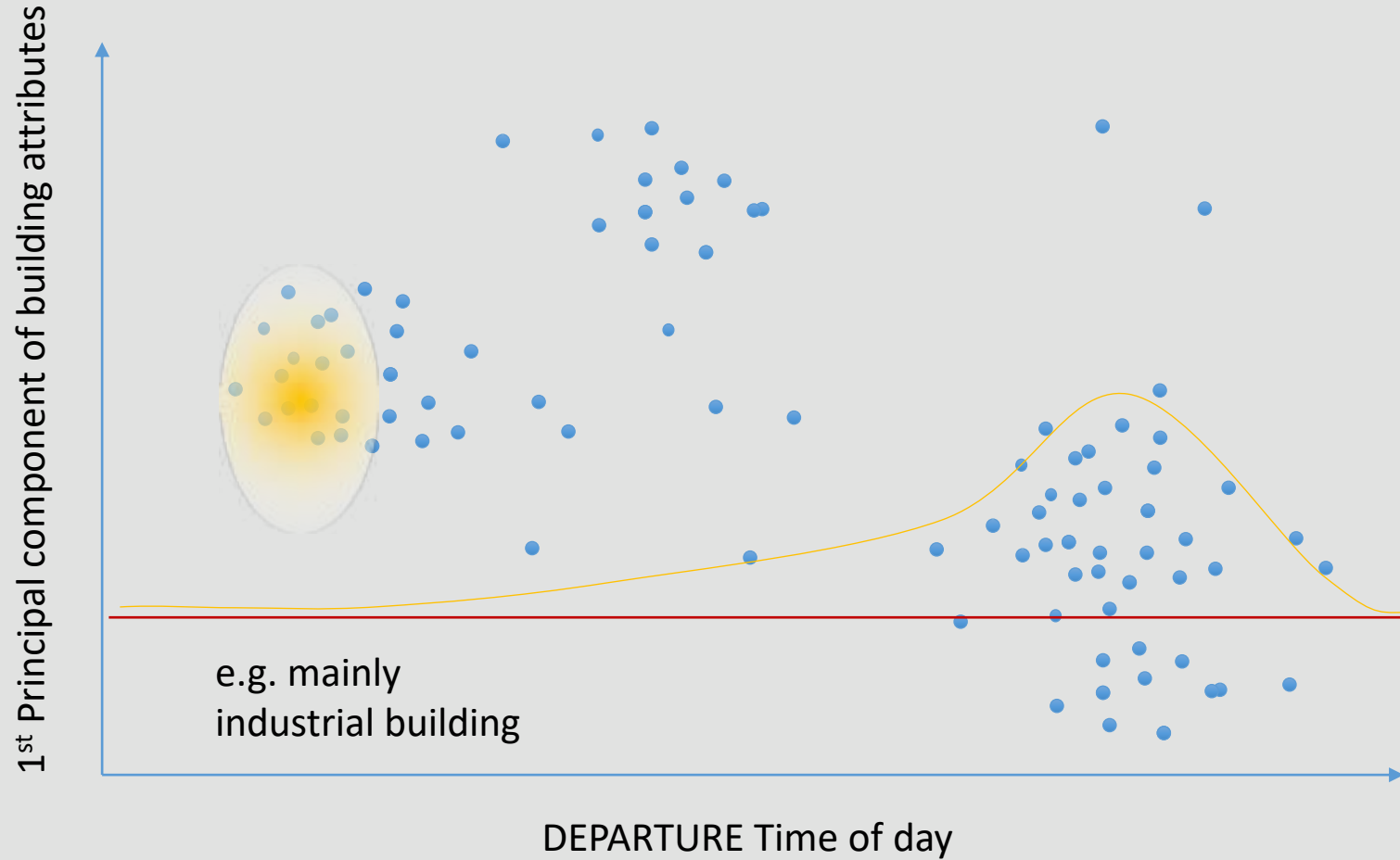


For the correct set of Gaussian kernel parameters, determining the weight of observations, we can produce a continuous prediction of trip productions, moving along the red line

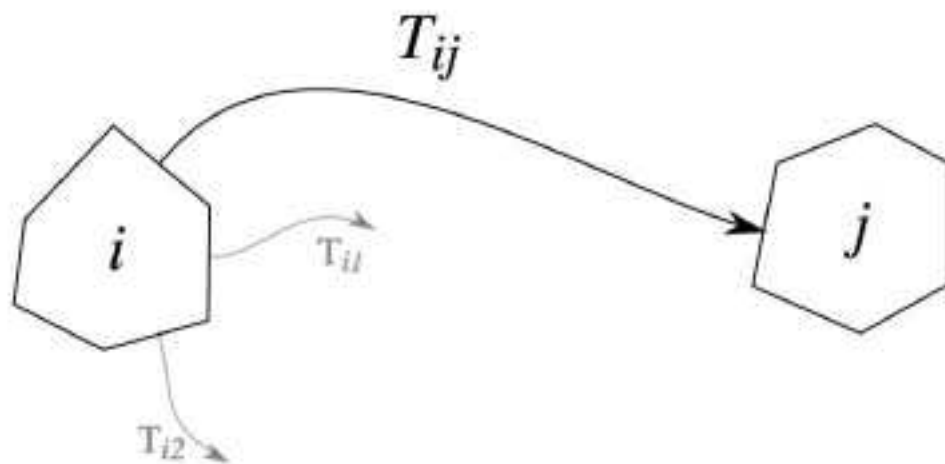


# How to generate the trip production / attraction figures?

Approach 2: with Telco data



Finding the right set of parameters can be a challenge, and the parameters can vary along both axes.



## 2. Flow distribution

A fraction of trips are assigned to the traffic flow  $T_{ij}$  from origin TAZ  $i$  to destination TAZ  $j$ .

The trip volume is usually determined by a so-called gravity model: the closer the origin-destination (O-D) pair, the greater the traffic flow between them.

## FOUR STEP MODELING – STEP 2

$$T_{ij} = K_i K_j T_i T_j f(C_{ij})$$

$$\sum_j T_{ij} = T_i, \sum_i T_{ij} = T_j$$

$$K_i = \frac{1}{\sum_j K_j T_j f(C_{ij})}, K_j = \frac{1}{\sum_i K_i T_i f(C_{ij})}$$

where

- $T_{ij}$  = Trips between origin  $i$  and destination  $j$
- $T_i$  = Trips originating at  $i$
- $T_j$  = Trips destined for  $j$
- $C_{ij}$  = travel cost between  $i$  and  $j$
- $K_i, K_j$  = balancing factors solved iteratively. See [Iterative proportional fitting](#).
- $f$  = distance decay factor, as in the accessibility model

Source: [Wikipedia – Trip distribution](#)





# Trip generation/distribution simple example

File Edit View Insert Format Data Tools Extensions Help Last edit was seconds ago

100% \$ % .0 .00 123 Default (Ari... 10 B I G A

G2 =if(E2<>F2, VLOOKUP(E2,\$A\$2:\$C\$6,2) \* VLOOKUP(F2,\$A\$2:\$C\$6,3),0)

	A	B	C	D	E	F	G	H	I	J	K
1	Building id	AM productions	AM attractions		From	To	x Attr				
2	1	33	350.5		1	1	=if(E2<>F2, VLOOKUP(E2,\$A\$2:\$C\$6,2) * VLOOKUP(F2,\$A\$2:\$C\$6,3),0)				
3	2	61	126		2	1	+ Add new function				
4	3	6	675		3	1	2103				
5	north sink	800	1000		north sink	1	280400				
6	south sink	1450	200		south sink	1	508225				
7					1	2	4158				
8					2	2	0				
9					3	2	756				
10					north sink	2	100800				
11					south sink	2	182700				
12					1	3	22275				
13					2	3	41175				
14					3	3	0				
15					north sink	3	540000				
16					south sink	3	978750				
17					1 north sink		33000				
18					2 north sink		61000				
19					3 north sink		6000				
20					north sink	north sink	0				
21					south sink	north sink	1450000				
22					1 south sink		6600				
23					2 south sink		12200				
24					3 south sink		1200				
25					north sink	south sink	160000				
26					south sink	south sink	0				
27											



# Trip generation/distribution simple example

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100% \$ % .0 .00 123 Default (Arial) 10 B I G A

H2	A	B	C	D	E	F	G	H	I	J	K
1	Building id	AM productions	AM attractions		From	To	Prod x Attr	Realised			
2	1	33	350.5		1	1	0	=G2/G\$27			
3	2	61	126		2	1	21380.5	0.004845194775			
4	3	6	675		3	1	2103	0.000476576535			
5	north sink	800	1000		north sink	1	280400	0.06354353803			
6	south sink	1450	200		south sink	1	508225	0.1151726627			
7					1	2	4158	0.000942275432			
8					2	2	0	0			
9					3	2	756	0.000171322805			
10					north sink	2	100800	0.02284304078			
11					south sink	2	182700	0.04140301141			
12					1	3	22275	0.0050479041			
13					2	3	41175	0.009330974245			
14					3	3	0	0			
15					north sink	3	540000	0.1223734327			
16					south sink	3	978750	0.2218018468			
17					1 north sink		33000	0.007478376444			
18					2 north sink		61000	0.01382366555			
19					3 north sink		6000	0.001359704806			
20					north sink	north sink	0	0			
21					south sink	north sink	1450000	0.3285953286			
22					1 south sink		6600	0.001495675286			
23					2 south sink		12200	0.00276473311			
24					3 south sink		1200	0.000271940961			
25					north sink	south sink	160000	0.03625879488			
26					south sink	south sink	0	0			
27							4412722.5	1			



# Trip generation/distribution simple example

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100% - \$ % .0 .00 123 - Default (Arial) 10 - B I G A

I2 =H2\*2350

	A	B	C	D	E	F	G	H	I	J	K
1	Building id	AM productions	AM attractions		From	To	Prod x Attr	Normalised			
2	1	33	350.5		1	1	0	0	=H2*2350		
3	2	61	126		2	1	21380.5	0.004845194775	11.38620772		
4	3	6	675		3	1	2103	0.000476576535	1.119954858		
5	north sink	800	1000		north sink	1	280400	0.06354353803	149.3273144		
6	south sink	1450	200		south sink	1	508225	0.1151726627	270.6557573		
7					1	2	4158	0.000942275432	2.214347265		
8					2	2	0	0	0		
9					3	2	756	0.000171322805	0.4026085937		
10					north sink	2	100800	0.02284304078	53.68114582		
11					south sink	2	182700	0.04140301141	97.2970768		
12					1	3	22275	0.0050479041	11.86257464		
13					2	3	41175	0.009330974245	21.92778948		
14					3	3	0	0	0		
15					north sink	3	540000	0.1223734327	287.5775669		
16					south sink	3	978750	0.2218018468	521.23434		
17					1 north sink		33000	0.007478376444	17.57418464		
18					2 north sink		61000	0.01382366555	32.48561404		
19					3 north sink		6000	0.001359704805	3.195306299		
20					north sink	north sink	0	0	0		
21					south sink	north sink	1450000	0.3285953286	772.1990223		
22					1 south sink		6600	0.001495675285	3.514836929		
23					2 south sink		12200	0.00276473311	6.497122808		
24					3 south sink		1200	0.000271940961	0.6390612598		
25					north sink	south sink	160000	0.03625879488	85.20816797		
26					south sink	south sink	0	0	0		
27							4412722.5	1	2350		



AutoSave OFF Book1

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Insert Function 
 Auto-sum 
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 Remove Arrows 
 Show Formulas 
 Error-checking 
 Watch Window 
 Calculation Options

Open recovered workbooks? Your recent changes were saved. Do you want to continue working where you left off? Yes No

E3 11.38620772

	A	B	C	D	E	F	G	H	I
1	From	To	Prod x Attr	Normalised	Trips		Building id	AM production	AM attractions
3	2	1	21380.5	0.004845195	11.38620772		2	61	126
8	2	2	0	0	0				
13	2	3	41175	0.009330974	21.92778948				
18	2 north sink		61000	0.013823666	32.48561404				
23	2 south sink		12200	0.002764733	6.497122808				
27									

Sheet1

Ready Filter Mode Average: 14.45934681 Count: 6 Sum: 72.29673405 150%



### 3. Modal split

The traffic flow is split into separate flows for each mode in operation between the O-D pair. The fraction assigned to each mode depends on census information such as income and car ownership. In this case, traffic flow  $T_{ij}$  is split into flow  $T_{ij}^{CAR}$  for private vehicle traffic and  $T_{ij}^{TRAIN}$  for rail traffic.



- ### 4. Network assignment
- Each modal traffic flow is assigned to a route through the network. This frame illustrates the route for flow  $T_{i,j}^{CAR}$  through the network for private vehicle traffic. In an iterative process, the flows are re-routed to satisfy capacity constraints and to 'balance' the network, until further re-routing can no longer improve the expected travel time of any trip.

Edit

Facilities

Active network

Rails

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

Remove link

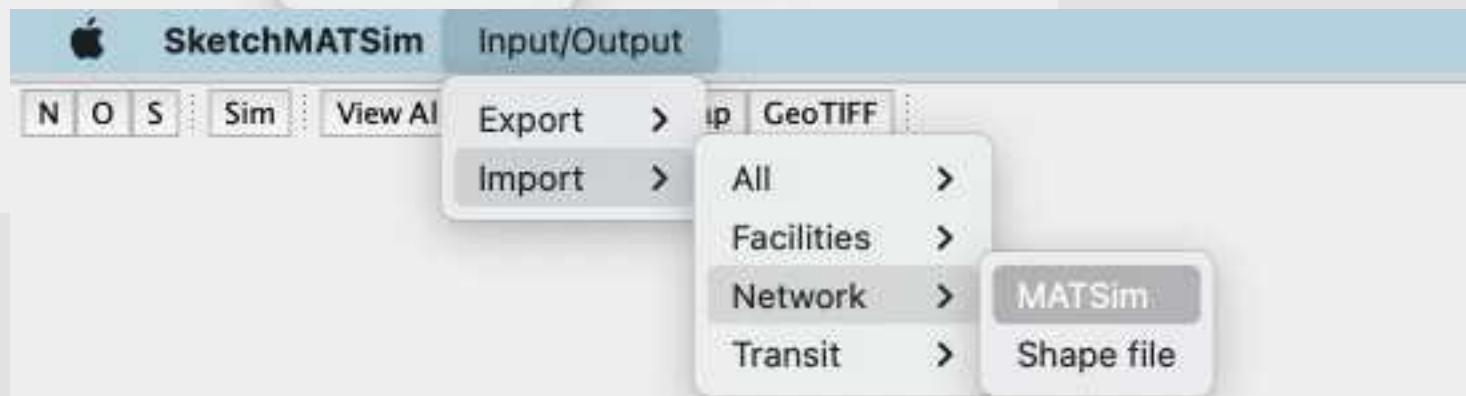
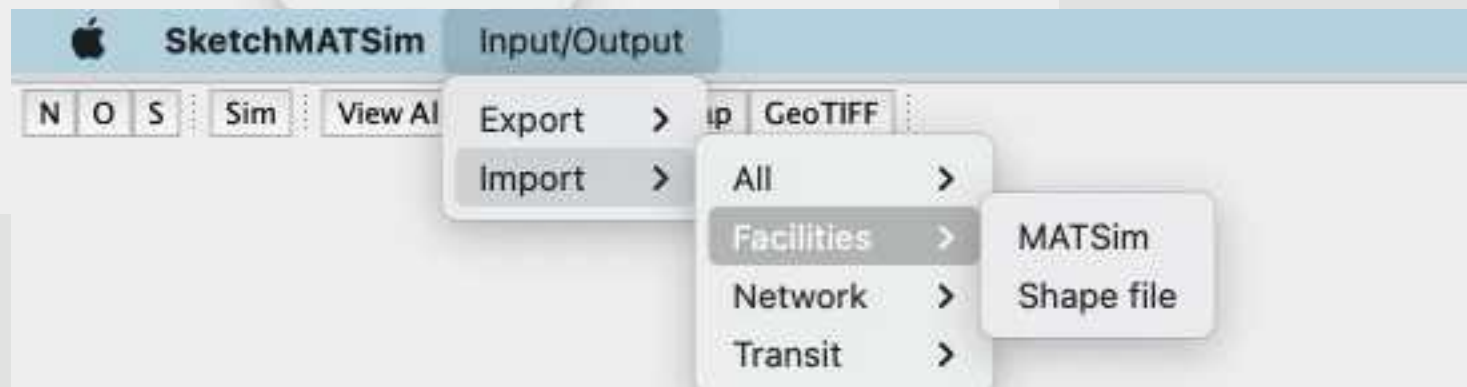
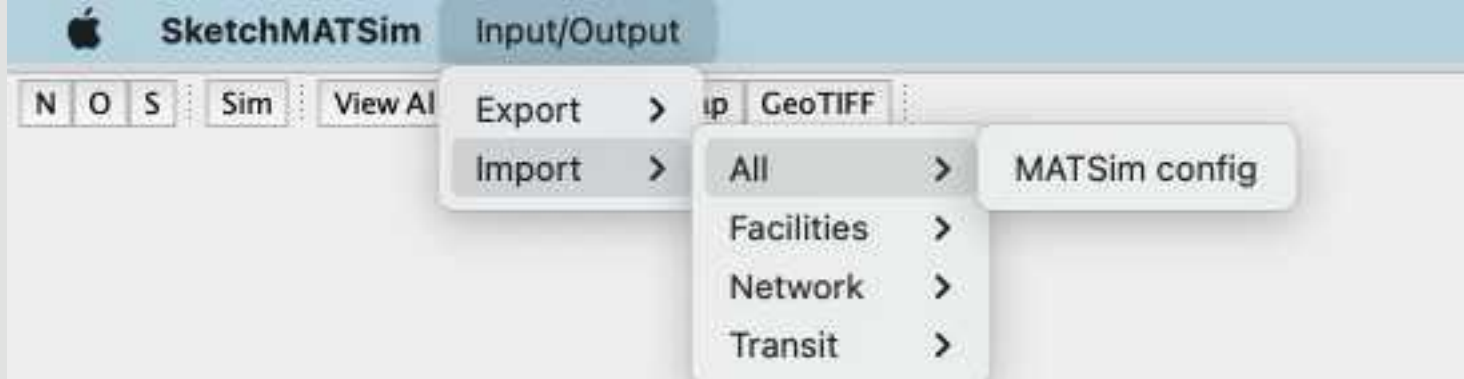
Change link attributes

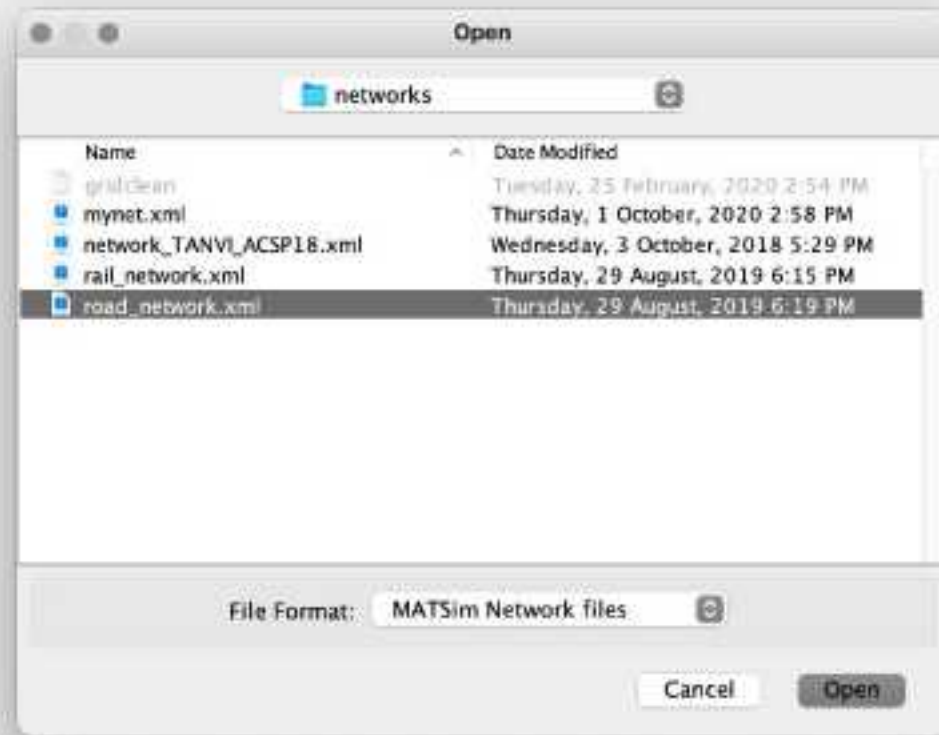
Link information

Visualize

Results









Edit

Facilities

Active network

Roads

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

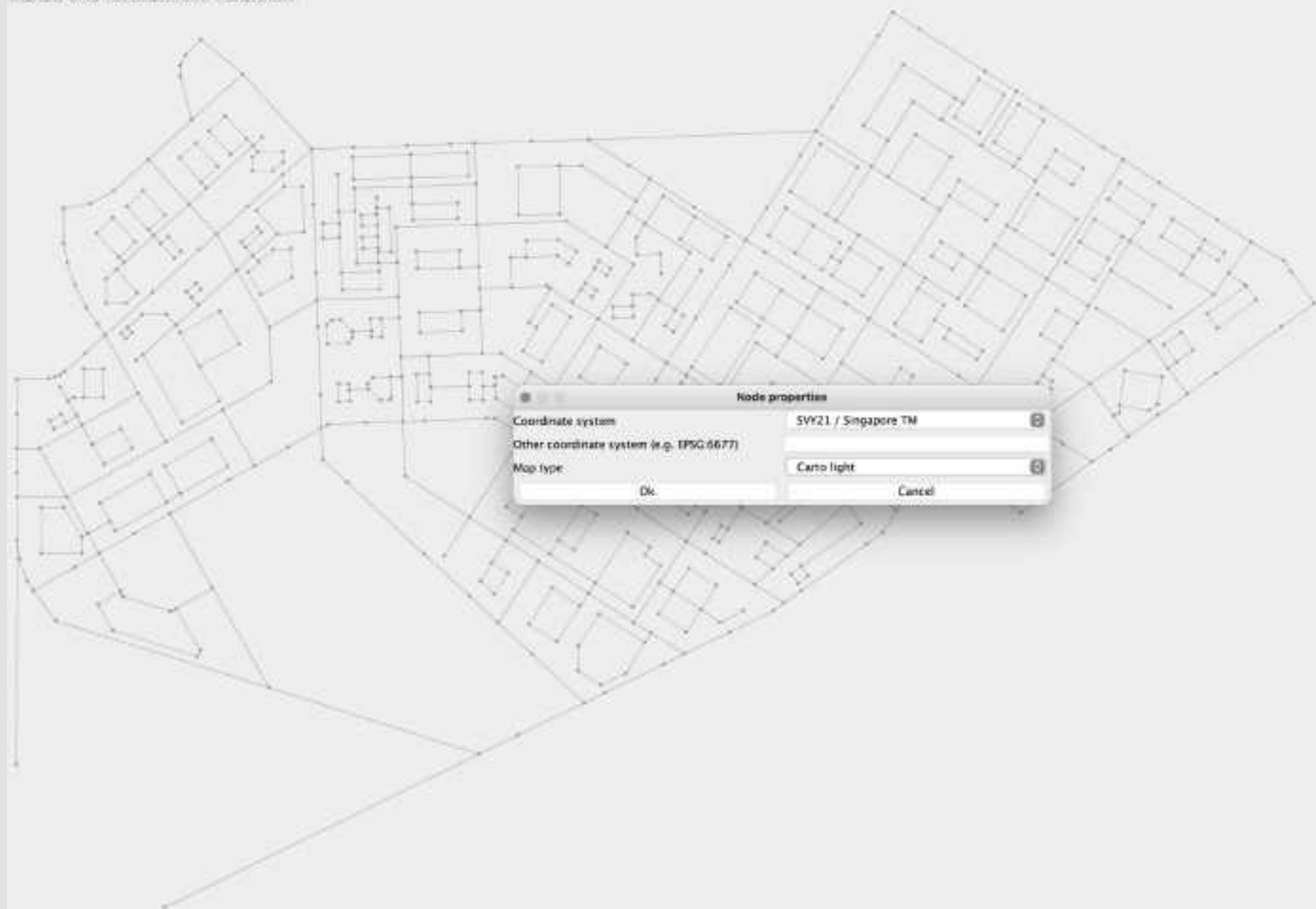
Remove link

Change link attributes

Link information

Visualize

Results



Node properties

Coordinate system	SVY21 / Singapore TM
Other coordinate system (e.g. EPSG:6677)	
Map type	Caro light

Ok Cancel

Edit

Facilities

Active network

Roads 0

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

Remove link

Change link attributes

Link information

Visualize

Results





Edit

Facilities

Active network

Roads

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

Remove link

Change link attributes

Link information

Visualize

Results





Edit

Facilities

Active network

Rails

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

Remove link

Change link attributes

Link information

Visualize

Results









Edit

Network

Activity facilities

New facility

New trips facility

New border facility

Move facility

Remove facility

Change facility link

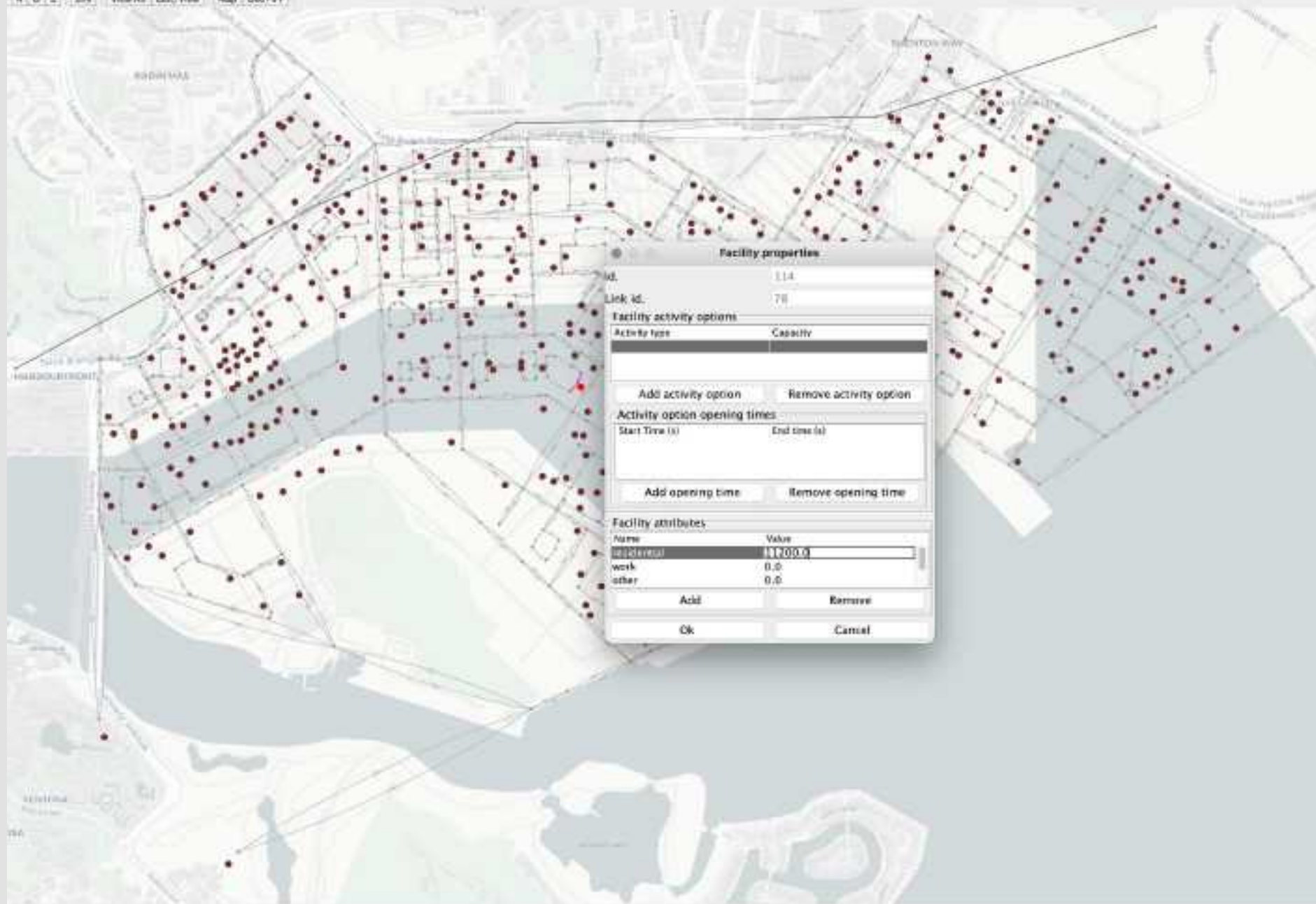
Change facility attributes

Facility information

Visualize

Results

Results



Edit

Network

Activity facilities

New facility

New trips facility

New border facility

Move facility

Remove facility

Change facility link

Change facility attributes

Facility information

Visualize

Results

0



Edit

Network

Activity facilities

New facility

New trip facility

New border facility

Move facility

Remove facility

Change facility link

Change facility attributes

Facility information

Visualize

Results

Results







Id: 430

Length (m): 430

Free speed (m/s): 19

Capacity (veh/hr): 4500

Number of lanes: 1

Link allowed modes:

Mode

ft

pt

car

Add Remove

Link attributes:

Name	Value

Add Remove

Ok Cancel

Edit

Facilities

Active network

Roads

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

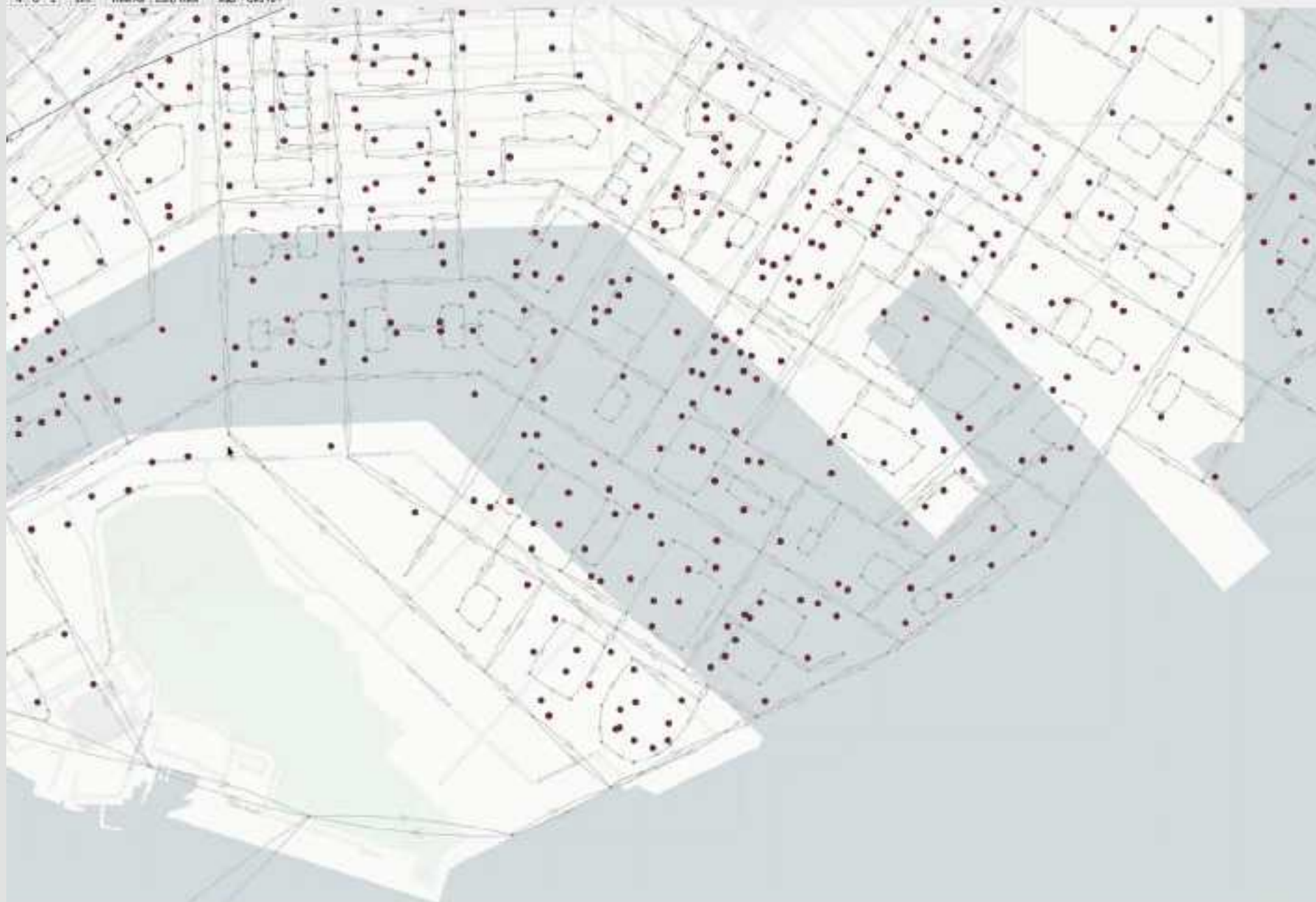
Remove link

Change link attributes

Link information

Visualize

Results



Edit

Facilities

Active network

Roads

Nodes

New node

Move node

Remove node

Change node attributes

Node information

Links

New link

Remove link

Change link attributes

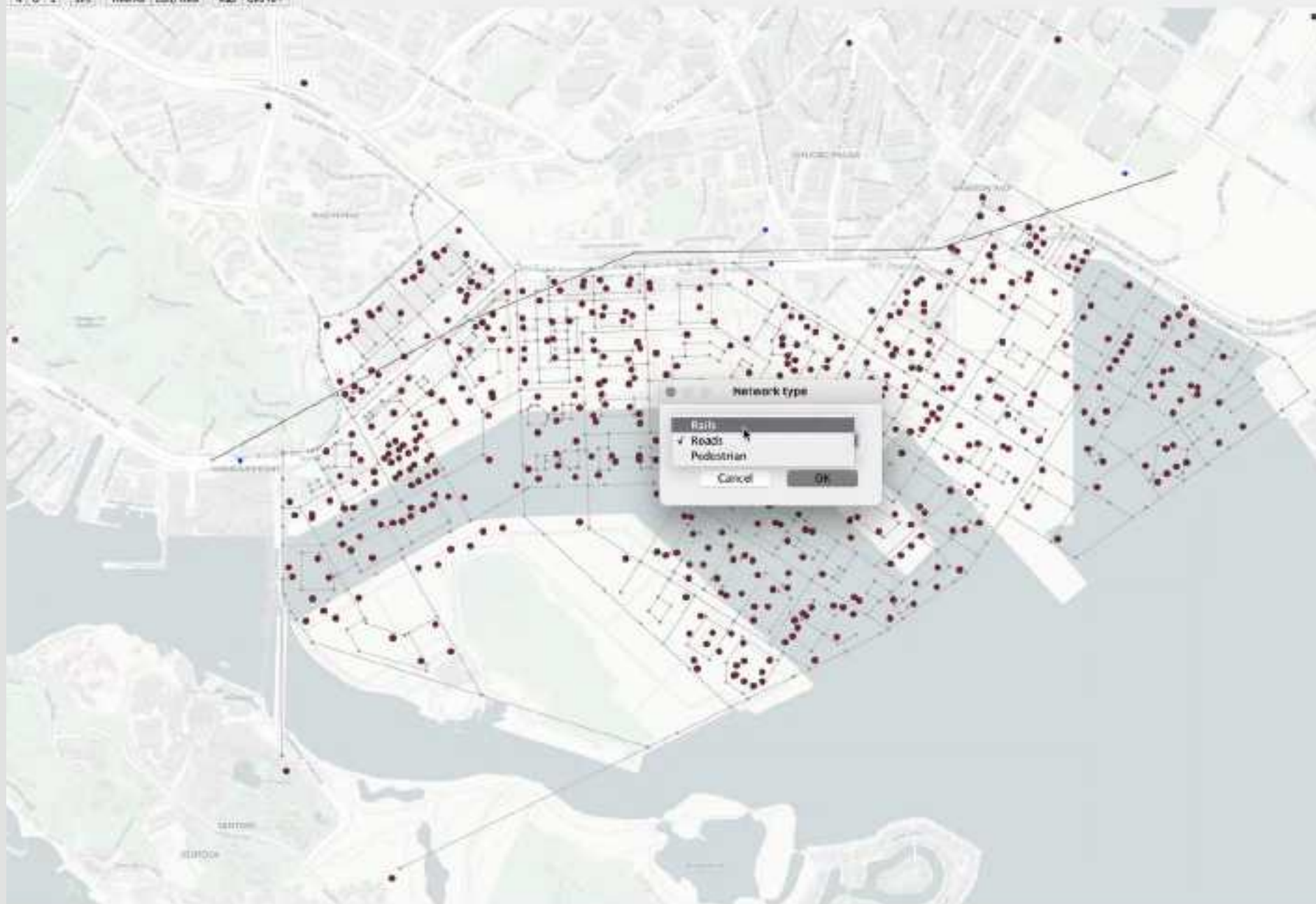
Link information

Visualize

Results







Edit

Facilities

Stop facilities

New stop

New stop with length

New public stop

New stop-outside

Move stop

Remove stop

Change stop link

Change stop attributes

Stop information

Fixed schedule

New transit line

Remove line

Line attributes

New transit route

Modify route

Remove route

Change route attributes

Route information

On demand

Define fleet

Visualize

Visualize Results





Edit

Facilities

Stop facilities

New stop

New stop with length

New pickup stop

New stop-outside

Move stop

Remove stop

Change stop link

Change stop attributes

Stop information

Fixed schedule

New transit line

Remove line

Line attributes

New transit route

Modify route

Remove route

Change route attributes

Route information

On demand

Define fleet

Visualize

Visualize

Results

Line properties

Route departure intervals

Period (min)	Start time hour	Start time minutes	End time hour	End time minutes	Offset (min)	Vehicle name
5	0	0	12	00	0	Medium train
						Big train

Add Remove

OK Cancel





## Activity facilities

New facility

New trips facility

New border facility

Move facility

Remove facility

Change facility link

Change facility attributes

Facility information

← Previous Results

0

Simulation

Server connection

User name:

IP address:

Port:

Simulation configuration

Number of threads:

Number of last iteration:

Analyses

- Transit stops
  - Maximum volume
  - Average waiting time
  - Average waiting time and volume
  - Maximum waiting time and volume
  - Average volume
  - Maximum waiting time
- Network
  - Average link flow
  - Maximum link flow
- Vehicles
  - Maximum movement

Average waiting time and volume

Average link flow

Vehicles movement

Add analysis Remove analysis

Simulate Cancel



Cancel

Edit

← GeoTIF Transit

Activity facilities

New facility

New trips facility

New border facility

Move facility

Remove facility

Change facility link

Change facility attributes

Facility information

### Simulation

#### Server connection

User name: pteier

IP address: 127.0.0.1

Port: 12000

#### Simulation configuration

Number of threads: 4

Number of last iteration: 0

#### Analyses

##### Transit stops

Maximum volume

Average waiting time

Average waiting time and volume

Maximum waiting time and volume

Average volume

Maximum waiting time

##### Network

Average link flow

Maximum link flow

##### Vehicles

Maximum movement

#### Average waiting time and volume

Average link flow

Vehicles movement

Add analysis

Remove analysis

Simulate

Cancel

Visualize

← GeoTIF Results

Results

0

Project

- SketchMATSim
  - src
    - main
      - SketchMATSim.java

SketchMATSim.java

```

1  } GUI;
2
3  ...
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28

```

Run: MatsimServer - SketchMATSim

```

2021-09-15 10:47:06.105 INFO QNetSimEngine:346 SIMULATION (QNetSimEngine) AT 06:00:00 : #Links=378 #Nodes=84
2021-09-15 10:47:06.106 INFO QSim:504 SIMULATION (NEW QSim) AT 06:00:00 : AVeh=556011 last=0 simT=21600.0s realT=7s; (s/r): 3005.714285714286
2021-09-15 10:47:06.106 INFO Gbl:58 used RAM: 2061212032B = 2014875kB = 1957MB free: 13065622496B = 12462MB total: 15128854528B = 14428MB
2021-09-15 10:47:09.072 INFO EventHandlerImpl:154 event # 1048576
2021-09-15 10:47:15.096 INFO QNetSimEngine:346 SIMULATION (QNetSimEngine) AT 07:00:00 : #Links=623 #Nodes=164
2021-09-15 10:47:15.097 INFO QSim:504 SIMULATION (NEW QSim) AT 07:00:00 : AVeh=529473 last=0 simT=29200.0s realT=16s; (s/r): 1875.0
2021-09-15 10:47:15.097 INFO Gbl:58 used RAM: 2268817408B = 2215642kB = 2163MB free: 12860037328B = 12264MB total: 15128854528B = 14428MB
2021-09-15 10:47:37.883 INFO QNetSimEngine:346 SIMULATION (QNetSimEngine) AT 08:00:00 : #Links=578 #Nodes=174
2021-09-15 10:47:37.883 INFO QSim:504 SIMULATION (NEW QSim) AT 08:00:00 : AVeh=486345 last=0 simT=28800.0s realT=58s; (s/r): 757.8947368421053
2021-09-15 10:47:37.883 INFO Gbl:58 used RAM: 2750188800B = 2660208kB = 2603MB free: 12398665728B = 11824MB total: 15128854528B = 14428MB
2021-09-15 10:47:57.925 INFO EventHandlerImpl:154 event # 4194304
2021-09-15 10:48:01.105 INFO QNetSimEngine:346 SIMULATION (QNetSimEngine) AT 09:00:00 : #Links=510 #Nodes=163
2021-09-15 10:48:01.105 INFO QSim:504 SIMULATION (NEW QSim) AT 09:00:00 : AVeh=440912 last=0 simT=32400.0s realT=62s; (s/r): 522.5884451612904
2021-09-15 10:48:01.106 INFO Gbl:58 used RAM: 2607479168B = 2559194kB = 2534MB free: 12471375360B = 11893MB total: 15128854528B = 14428MB

```

Externally added file can be added to Git  
[View Files](#) [Always Add](#) [Don't Ask Again](#)

Receiving results...

GeoTIF

Cancel

Edit

Transit

Activity facilities

New facility

New trips facility

New border facility

Move facility

Remove facility

Change facility link

Change facility attributes

Facility information

# Simulation

Server connection

User name:

pieter

IP address:

127.0.0.1

Port:

12000

Simulation configuration

Number of threads:

4

Number of last iteration:

0

Analyses

Transit stops

Maximum volume

Average waiting time

Average waiting time and volume

Maximum waiting time and volume

Average volume

Maximum waiting time

Network

Average link flow

Maximum link flow

Vehicles

Maximum movement

Average waiting time and volume

Average link flow

Vehicles movement

Add analysis

Remove analysis

Simulate

Cancel

Visualize

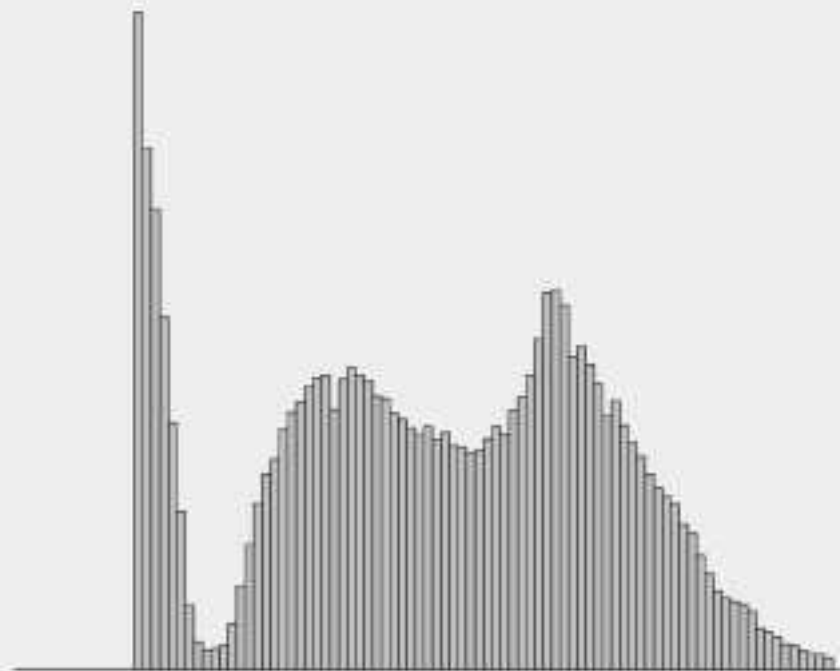
Results

Results

0



Export .CSV file Export .PNG file View All Edit/View Map GeoTIFF



Visualization: Average waiting time and volume



Waiting time

1.0

24013.7

48026.4

Visualizations

Stops color size map



[Export .CSV file](#) [Export .PNG file](#)

## Nodes

[New node](#)[Move node](#)[Remove node](#)[Node attributes](#)

## Links

[New link](#)[Remove link](#)[Link attributes](#)

## Visualize

[Properties](#)

## Results

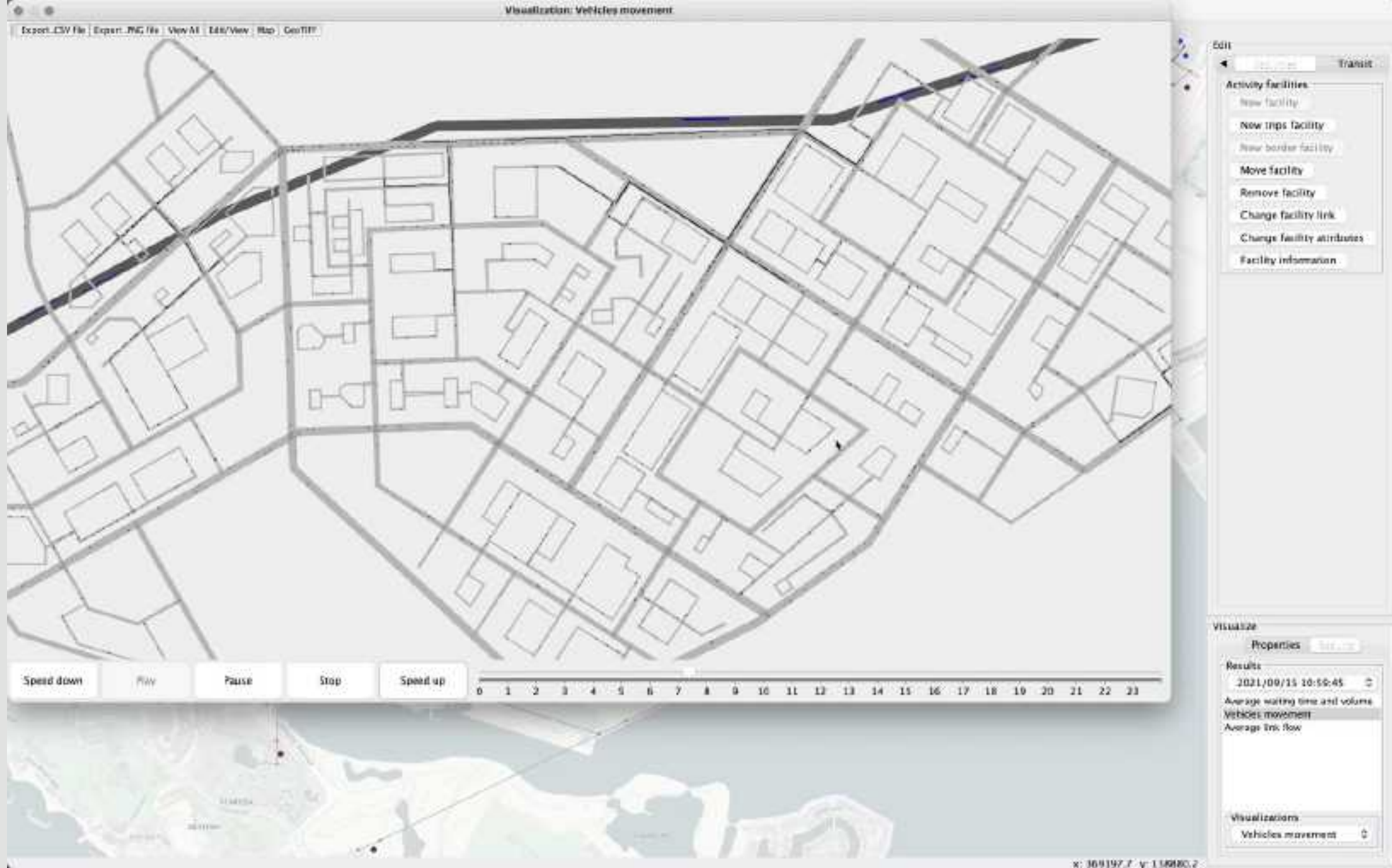
2019/05/13 19:36:27

Average link flow

Maximum link car flow

## Visualizations

[Temporal link map](#)



## DISCUSSION

- / Let's assume it happens, and price drops to existing taxi prices (Uber's ultimate vision)
- / What are the implications for urban development?
- / Consider speed, cost of development compared to rail infrastructure
- / Anticipate collective human reaction to disruptive transport tech
- / Consider implications of 1950s decisions still today when faced with similar situation
- / In groups of 5-8, discuss and sketch out the dystopian and utopian mind-map visions of a future where aerial mobility is a reality, such as the example on the right for autonomous vehicles
- / Consider context (1 ea. group?):
  - / Asian cities, e.g. Jakarta, Manilla, Bangkok
  - / Regional development & integration e.g. Indonesia, Sijori
  - / US suburbs
  - / Africa
  - / ...
- / Social and psychological factors
- / Does zero emissions imply zero environmental impact?

## RECOMMENDED READINGS & REFERENCES

Littman, Todd (2017) Evaluating Accessibility for Transport Planning Measuring People's Ability to Reach Desired Goods and Activities, available [here](#)

Lynch, Kevin (1984) *Good City Form*. Cambridge: MIT Press

Ortúzar, Juan de Dios, and Luis G. Willumsen (2011) *Modelling Transport*. Fourth edition. Chichester, West Sussex, United Kingdom: John Wiley & Sons

Rodrigue, Jean Paul (2013). The Geography of Transport Systems, available [here](#)

Townsend, Anthony (2017) Taming the Autonomous Vehicle: A Primer for Cities. Bloomberg Philanthropies, available [here](#)