# Notes on NCSq

#### Taichi Uemura

# Implementation

## 1.1. Notation

For a cell c, we write ((l(c), b(c)), (r(c), t(c))) for the bounding rectangle of c. Let w = r - l be the width and h = t - b the height.

## 1.2. Automatic stretching

Given a matrix of cells  $\left(c_{ij}\right)_{1\leq i\leq m, 1\leq j\leq n}$ , we want to arrange them satisfying the following:

- (1) cells do not overlap each other;
- (2) arrows are sufficiently long to match their labels.

To achieve this, we have to determine the boundary  $(b_i, t_i)$  of i-th row and the boundary  $(l_j, r_j)$  of j-th column. These boundaries must satisfies the following:

- (1) if  $c_{ij}$  is an object, then  $b_i \leq b(c_{ij})$ ,  $t(c_{ij}) \leq t_i$ ,  $l_j \leq l(c_{ij})$ , and  $r(c_{ij}) \leq r_j$ ;
- (2) if  $c_{ij}$  is a horizontal arrow, then  $b_i \leq b \left( c_{ij} \right)$  and  $t \left( c_{ij} \right) \leq t_i;$
- (3) if  $c_{ij}$  is a vertical arrow, then  $l_j \leq l \Big( c_{ij} \Big)$  and  $r \Big( c_{ij} \Big) \leq r_j;$
- (4) if  $c_{ij}$  is a horizontal arrow with source  $c_{i\sigma}$  and target  $c_{i\tau}$  ( $1 \le \sigma < j < \tau \le n$ ), then

$$w(c_{ij}) \le (r_{\sigma} - r(c_{i\sigma})) + (l(c_{i\tau}) - l_{\tau}) + \sum_{\sigma < j' < \tau} w_{ij'}$$

(5) if  $c_{ij}$  is a vertical arrow with source  $c_{\sigma j}$  and target  $c_{\tau j}$  (1  $\leq \sigma < i < \tau \leq m$ ), then

$$h\left(c_{ij}\right) \leq \left(b\left(c_{\sigma j}\right) - b_{\sigma}\right) + \left(t_{\tau} - t\left(c_{\tau j}\right)\right) + \sum_{\sigma \leq i' \leq \tau} h_{i'j}$$

Observe that horizontal adjustment and vertical adjustment are independent of each other, so we may first determine the boundary  $(b_i, t_i)$  of i-th row satisfying the following:

- (1) if  $c_{ij}$  is either an object or a horizontal arrow, then  $b_i \leq b(c_{ij})$  and  $t(c_{ij}) \leq t_i$ ;
- (2) if  $c_{ij}$  is a vertical arrow with source  $c_{\sigma j}$  and target  $c_{\tau j}$ , then

$$h(c_{ij}) \le \left(b(c_{\sigma j}) - b_{\sigma}\right) + \left(t_{\tau} - t(c_{\tau j})\right) + \sum_{\sigma < i' < \tau} h_{i'j}$$

and then determine the boundary  $(l_j, r_j)$  of j-th column satisfying the dual conditions. The first condition is immediately solved:

$$b_i \leq \min \{b(c_{ij}) \mid c_{ij} \text{ is either an object or a horizontal arrow}\}$$

$$t_i \ge \max\{t(c_{ij}) \mid c_{ij} \text{ is either an object or a horizontal arrow}\}$$

Let  $b_i^{(1)}$  and  $t_i^{(1)}$  be the right sides of these inequalities respectively. Put  $y_i = b_i^{(1)} - b_i$  and  $x_i = t_i - t_i^{(1)}$ . Then the second condition is equivalent to that, if  $c_{ij}$  is a vertical arrow with source  $c_{\sigma j}$  and target  $c_{\tau j}$ , then

$$d_{ij} \le y_{\sigma} + x_{\tau} + \sum_{\sigma < i' < \tau} x_{i'} + y_{i'} \tag{A}_{ij}$$

where

$$d_{ij} = h(c_{ij}) - \left( \left( b(c_{\sigma j}) - b_{\sigma}^{(1)} \right) + \left( t_{\tau}^{(1)} - t(c_{\tau j}) \right) + \sum_{\sigma < i' < \tau} h_{i'j}^{(1)} \right)$$

is a constant. Therefore, the goal becomes to find  $x_1, y_1, \cdots, x_m, y_m \geq 0$  satisfying  $(A_{ij})$  for every vertical arrow  $c_{ij}$  with source  $c_{\sigma j}$  and target  $c_{\tau j}$ .

Clearly, sufficiently large  $(x_i, y_i)$ 's satisfy inequations  $(A_{ij})$ 's, but it will be better if we choose  $(x_i, y_i)$ 's as small as possible. It will be much better if  $(x_i, y_i)$ 's are balanced. This will be achieved by minimizing the sum of squares

$$x_1^2 + y_1^2 + \dots + x_m^2 + y_m^2$$

Thus, vertical arrow stretching is reduced to the following constrained least-squares problem:

minimize 
$$\begin{aligned} &x_1^2+y_1^2+\cdots+x_m^2+y_m^2\\ \text{subject to} &d_{i_kj_k}\leq y_{\sigma_k}+x_{\tau_k}+\sum_{\sigma_k< i'<\tau_k}x_{i'}+y_{i'}\text{ for each }k=1,\cdots,p\\ &x_i,y_i\geq 0\text{ for each }i=1,\cdots,m \end{aligned}$$

where  $c_{i_1j_1},\cdots,c_{i_pj_p}$  is the list of vertical arrows and  $c_{\sigma_{i_k}j_k}$  and  $c_{\tau_{i_k}}j_k$  are the source and the target, respectively, of  $c_{i_kj_k}$ .

#### 1.2.1. Active-set methods

Since the number of variables will not be so large (2m where m is the number of rows of the given diagram), active-set methods will be preferable to solve this least-squares problem. We refer the reader to [1] for details of active-set methods.

We first write the problem in a standard form. Let m'=2m,  $z_i=x_{i'}$  if i=2i' and  $z_i=y_{i'}$  if i=2i'+1. Let  $\left(A'\right)^T=\left(a_{ki}\right)_{k,i}$  be the  $p\times m'$  matrix defined by  $a_{ki}=1$  if  $2\sigma_k+1\leq i\leq 2\tau_k$  and  $a_{ki}=0$  otherwise. We set  $d=\left(d_{i_kj_k}\right)_{1\leq k\leq p}$  and p'=p+m. Let  $A^T$  be the  $p'\times m'$ -matrix  $\begin{bmatrix} \left(A'\right)^T\\I\end{bmatrix}$ , and b be the p'-vector  $\begin{bmatrix} d\\0\end{bmatrix}$ . Then the problem is formulated as follows:

$$\label{eq:minimize} \begin{array}{ll} \mbox{minimize} & \frac{1}{2}z^Tz \\ \\ \mbox{subject to} & A^Tz \geq b \end{array}$$

An active-set method is an iterative method for solving minimization problems by guessing what the active set

$$\mathcal{A}(z^*) = \{k \in \{1, \dots, p'\} \mid a_k z^* = b_k\}$$

at the optimal point is. At each step, we are given a current point z and a subset  $\mathcal{W} \subset \mathcal{A}(z)$  called a working set. The current point z is required to be a feasible point, that is, to satisfy  $A^Tz \geq b$ . The working set  $\mathcal{W}$  is required to satisfy that the vectors  $\left\{a_k \mid k \in \mathcal{W}\right\}$  are linearly independent.

We first find a direction  $\zeta$  to which the objective function  $\frac{1}{2}z^Tz$  is decreasing. Such a  $\zeta$  is found by solving the equality-constrained problem in  $\zeta$ 

minimize 
$$\frac{1}{2}\zeta^T\zeta + z^T\zeta$$
 subject to  $A_{\mathcal{W}}^T\zeta = 0$ 

where  $A_{\mathcal{W}}^T$  denotes the submatrix of  $A^T$  consisting of the k-th rows for  $k \in \mathcal{W}$ . It is known that one can find the optimizer for such an equality-constrained problem by solving the KKT condition

$$\begin{bmatrix} I & -A_{\mathcal{W}} \\ A_{\mathcal{W}}^T & 0 \end{bmatrix} \begin{bmatrix} \zeta \\ \lambda \end{bmatrix} = \begin{bmatrix} -z \\ 0 \end{bmatrix}$$

in  $\zeta$  and new variables  $\lambda = \left(\lambda_k\right)_{k\in\mathcal{W}}$ . This is equivalent to solving  $\left(A_{\mathcal{W}}^TA_{\mathcal{W}}\right)\lambda = A_{\mathcal{W}}^Tz$  first  $\left(A_{\mathcal{W}}^TA_{\mathcal{W}}\right)$  is positive definite since  $a_k$ 's for  $k\in\mathcal{W}$  are linearly independent) and then obtaining  $\zeta = A_{\mathcal{W}}\lambda - z$ .

Suppose that  $\zeta$  is 0. Then we check if  $\lambda_k \geq 0$  for all  $k \in \mathcal{W}$ . If so, then we are done, and z is the optimal solution. If not, choose  $k \in \mathcal{W}$  minimizing  $\lambda_k$ , and proceed the next step with  $z \leftarrow z$  and  $\mathcal{W} \leftarrow \mathcal{W} \setminus \{k\}$ . Of course, the new working set  $\mathcal{W} \setminus \{k\}$  satisfies the linear-independence condition.

Suppose that  $\zeta$  is not 0. In this case, we want to choose a step-length  $\alpha \in [0,1]$  as large as possible keeping  $z + \alpha \zeta$  feasible. We set

$$\alpha = \min \left( 1, \min_{k \notin \mathcal{W}, a_k^T \zeta < 0} \frac{b_k - a_k^T z}{a_k^T \zeta} \right)$$

The indices k minimizing  $\alpha$ , if exist, are called the blocking constraints. We then proceed the next step with  $z \leftarrow z + \alpha \zeta$  and  $\mathcal{W} \leftarrow \mathcal{W} \cup \{k\}$  if k is the first blocking constraint and  $\mathcal{W} \leftarrow \mathcal{W}$  if there are no blocking constraints. For a blocking constraint k, the new working set  $\mathcal{W} \cup \{k\}$  satisfies the linear-independence condition because  $a_k^T \zeta < 0$  while  $a_{k'}^T \zeta = 0$  for  $k' \in \mathcal{W}$ .

### 1.2.2. Updating decomposition

The most expensive part in the active-set method is to solve the equation

$$\left(A_{\mathcal{W}}^T A_{\mathcal{W}}\right) \lambda = A_{\mathcal{W}}^T z$$

This equation can be solved using a QR decomposition of  $A_{\mathcal{W}}$ 

$$A_{\mathcal{W}} = Q_{\mathcal{W}} \begin{bmatrix} R_{\mathcal{W}} \\ 0 \end{bmatrix}$$

where  $Q_{\mathcal{W}}$  is an orthogonal matrix and  $R_{\mathcal{W}}$  is an upper triangular matrix. Indeed, we have

$$A_{\mathcal{W}}^T A_{\mathcal{W}} = \begin{bmatrix} R_{\mathcal{W}}^T & 0 \end{bmatrix} Q_{\mathcal{W}}^T Q_{\mathcal{W}} \begin{bmatrix} R_{\mathcal{W}} \\ 0 \end{bmatrix} = R_{\mathcal{W}}^T R_{\mathcal{W}}$$

and then

$$\left(R_{\mathcal{W}}^T R_{\mathcal{W}}\right) \lambda = A_{\mathcal{W}}^T z$$

is easily solved because  $R_{\mathcal{W}}$  is an upper triangular matrix.

To calculate a QR decomposition  $(Q_{\mathcal{W}}, R_{\mathcal{W}})$  efficiently, we note that the matrix  $A_{\mathcal{W}}$  at a step only differs in one column from the previous step: one column is inserted or deleted. In either case, updating a QR decomposition is more efficient than recalculating. We refer the reader to [2] for details.

Let  $\mathcal{W}'$  be the working set in the previous step and suppose that the current working set is  $\mathcal{W} = \mathcal{W}' \setminus \{k\}$ . Let R be the matrix obtained from  $R_{\mathcal{W}'}$  by removing the k-th column. We have  $A_{\mathcal{W}} = Q_{\mathcal{W}'} \begin{bmatrix} R \\ 0 \end{bmatrix}$ , but R need not be upper triangular. Let  $(Q, R_{\mathcal{W}})$  be a QR decomposition of R and let  $Q_{\mathcal{W}} = Q_{\mathcal{W}'} \mathrm{diag}(Q, I)$ . Then  $(Q_{\mathcal{W}}, R_{\mathcal{W}})$  is a QR decomposition of  $A_{\mathcal{W}}$ . For a QR decomposition of R, we note that R is almost upper triangular: it is of the form

Then we obtain a QR decomposition by repeated plain rotation.

Suppose that the current working set is  $\mathcal{W}=\mathcal{W}'\cup\{k\}$ . We set  $A_{\mathcal{W}}=\begin{bmatrix}A_{\mathcal{W}'}&a_k\end{bmatrix}$ . Split  $Q_{\mathcal{W}'}=\begin{bmatrix}Q_1&Q_2\end{bmatrix}$  with  $Q_1$  the first  $\mathcal{W}'$  columns. Find a Householder transformation H and a scalar  $\rho$  such that  $H\Big(Q_2^Ta_k\Big)=\rho\mathbf{e}_1$ . Then  $R_{\mathcal{W}}=\begin{bmatrix}R_{\mathcal{W}'}&Q_1^Ta_k\\0&\rho\end{bmatrix}$  and  $Q_{\mathcal{W}}=Q_{\mathcal{W}'}\mathrm{diag}(I,H)$ . A Householder transformation is a matrix of the form  $H=I-uu^T$  such that  $\|u\|_2=\sqrt{2}$ . For a given vector x, one can find a Householder transformation H such that  $Hx=\|x\|_2\mathbf{e}_1$  or  $Hx=-\|x\|_2\mathbf{e}_1$ .

- [1] Jorge Nocedal and Stephen J. Wright, "Numerical Optimization," ser. Springer Series in Operations Research and Financial Engineering. Springer, New York, NY, 2006.
- [2] G. W. Stewart, "Matrix Algorithms: Volume 1: Basic Decompositions," Philadelphia, PA: Society for Industrial and Applied Mathematics (SIAM), 1998.