System and Unit Test Report

SPLITR - 03/3/21

We used a manual testing approach to test our application.

System Test Scenarios

Sprint 1

- o Stories
 - As a "payer", I want to be able to upload a picture of a receipt to the website so that it will convert to a checklist
 - As a "payer", I want to be able to view what I've uploaded
 - "As a "payer", I want to be able to confirm that the items on the checklist are correct so that I don't pay an incorrect amount"
- Scenario 1
 - 1. User opens the web app; click upload button
 - A dialog should pop up requesting to upload a file from the user's device
 - 2. User selects receipt image; click upload button again
 - The user should see the image that was uploaded on the webpage
 - b. The user should see the list of items that were parsed from the image
 - 3. User clicks on next button; should navigate to split page.

• Sprint 2

- o Stories
 - As a "payer", I want to be able to select what I've ordered so that I may pay for them
 - As a "payer", I want to be able to select which items I shared with other people and how many people i shared them with so that I am not stuck paying the full price by default
 - As a "payer", I want to be able to manually input the tip amount (percentage or cash) because it is not pre populated by default on most hills
 - As a "payer", I want my tax and tip amounts to reflect how much of the bill I was responsible for and for that amount to be added to my total cost so that I end up paying a fair share of these expenses

- As a "payer", I would like to select an additional expense like delivery cost in case this was a group delivery order
- Scenario 1
 - 1. User is on split page with following receipt items:
 - a. Bananas \$5.00
 - b. Cupcake \$5.00
 - 2. Click checkbox next to Bananas, should see "Your Split: \$5.00"
 - 3. At the bottom, user clicks on input fields and types:
 - a. Tax: 1.00
 - b. Tip: 1.00
 - c. Misc. Fees: 1.00
 - d. User should now see "Your Split: \$6.50"
- Scenario 2
 - 1. User is on split page with following receipt items:
 - a. Bananas \$3.00
 - 2. Click checkbox next to bananas, should see "Your Split: \$3.00"
 - 3. Click on dropdown arrow on the same row
 - a. Click on plus icon next to "Shared Ways"
 - b. User should see "Shared Ways = 1"
 - 4. User should see "Your Split: \$1.50" at the bottom
- Scenario 3
 - 1. User is on split page with following receipt items:
 - a. Bananas \$5.00
 - b. Cupcake \$5.00
 - 2. Click checkbox next to bananas, should see "Your Split: \$5.00"
 - 3. User selects Tip dropdown and clicks "%"
 - a. Type in the field: 10
 - 4. User should see "Your Split: \$5.50" at the bottom

Sprint 3

- o Stories
 - As a user, I would like a payment page so that I may process my payment
 - As a "payer", I want to be able to select who I want to pay so that I may complete the transaction
 - As a "payer", I would like to be able to just input a venmo username and press pay and immediately be routed to venmo to confirm the transaction so I don't need to manually switch apps
 - As a "requester", I would like to be able to just input a venmo username and press request and immediately be routed to venmo to confirm the transaction so I don't need to manually switch apps
 - As a user, I would like a Back Button on each page past the Homepage to be able to navigate to previous pages
- Scenario 1 (payer)
 - 1. User is on pay page with "Your Split: \$5.00"
 - 2. Click on user input field; type "JohnDoe11"

- 3. Click on button pay
- 4. User should be routed to venmo page to pay \$5.00 to user JohnDoe11
- Scenario 2 (requester)
 - 1. User is on pay page with "Your Split: \$5.00"
 - 2. Click on user input field; type "JohnDoe11"
 - 3. Click on button request
 - User should be routed to venmo page to request \$5.00 from user JohnDoe11
- Scenario 2 (requester)
 - 1. User is on pay page; click on back arrow button on top left of page
 - 2. User should be on split page with same receipt info; click on back arrow button again
 - 3. User should be on upload page

Sprint 4

- Stories
 - As a "user" of the app, I would like it the UI to be responsive across platforms so the experience is smooth no matter what size device I am using
 - As a "user" of the app, I would like the UI to be unique and pleasant to use to create a nice user experience
 - As a "user" of the app, I want to be able to upload .HEIC pictures because that is the default photo format for iPhones
 - As a "user" of the app, I would like to be able to share a receipt url to populate the items
 - As a "user" of the app, I'd like my inputs on the payment page to be validated so I know that my formatting is correct
 - As a "user" of the app, I would like to have a Delete All Button on the edit page to quickly delete all items
- Scenario 1
 - 1. User is on split page, click on share button icon on the top right.
 - 2. User should see popup dialog with link to share
 - 3. Click on "copy link"
 - 4. User should have the link in their clipboard
- Scenario 2
 - 1. User is using app on mobile and desktop
 - 2. User upload image, click next, click pay on mobile and desktop
 - 3. User should confirm page layout fits both mobile and desktop screens
- Scenario 3
 - 1. User is on pay page
 - 2. Click on user input field; type "^\$*\$#gh%^^@"
 - 3. Pay and request button should be disabled, and a validation text should show under the input in red.
- Scenario 4
 - 1. User is on split page with following receipt items:

- a. Bananas \$5.00
- b. Cupcake \$5.00
- 2. Click "Delete All" button
- 3. All receipt items should be deleted from the list

Unit Tests

- Matt Ngo
 - Module: "Your Split" amount display
 - Tests:
 - Selecting Items should update the split amount
 - On a populated receipt table, click on one or more checkboxes
 - EX:
 - o Items = Apple:\$2.00, Orange:\$3.00, Sandwich: \$10.00
 - Select Apple and Orange
 - The prices corresponding to the items selected should simply total up at the bottom of the page under "Your Split: "
 - For EX above, split should be \$5.00
 - Fees should be split according to the user's % contribution to the bill
 - On a populated receipt table, click on one or more checkboxes
 - EX:
 - o Items = Apple:\$2.00, Orange:\$3.00, Sandwich: \$10.00
 - Select Apple and Orange
 - Ensure that there are valid fee values for tax, tip or misc fields
 - Let Tax be \$2.00, Tip be \$3.00
 - A fraction of the fees should be added to the "Your Split: " amount corresponding to the amount of selected items' contribution to the total bill
 - For this example. Split amount should be \$7.50
 - Selected item total = \$5.00, this is 50% of the bill
 - Fees total = \$5.00, 50% of this is \$2.50
 - **\$5.00 + \$2.50 = \$7.50**
 - Incrementing shared amount on Items should update the split amount
 - On a populated receipt table, click on one or more checkboxes
 - EX:
 - Items = Apple:\$2.00, Orange:\$3.00, Sandwich: \$10.00
 - Select Sandwich
 - Click on the right hand dropdown arrow and press the (+) to increment the "shared amount"
 - Press the (+) 3 times to get "Shared 4 ways"
 - The amount under "Your Split: " should equal the selected item divided by the amount of ways the item was shared
 - o For EX above, split amount should be \$2.50
 - Module: "Pay" and "Request" buttons

- Tests:
 - Inputing a username then pressing Pay or Request populates the invoice
 - On a mobile device, Input a valid venmo username
 - Press Pay or Request
 - Venmo app should open with a partially filled invoice with that username already populated
 - Inputing a Phone Number then pressing Pay or Request populates the invoice
 - On a mobile device, Input a valid phone number
 - Press Pay or Request
 - Venmo app should open with a partially filled invoice with the recipient field already populated with the phone number given or the username associated with that phone number.
 - Buttons should not be available on Desktop
 - On a laptop device, open the payment page
 - Venmo buttons should not be available for use, and instead a message indicating this should be on the page
 - On a mobile device, navigate to the same page
 - Venmo buttons and input field should be available for use
- o Module: "Open In App" Button
 - Pressing "Open In App" button routes to friend list
 - On a mobile device, tap the "Open In App" button
 - Venmo app should open with a list of the user's friends to select
- Richard Thai
 - Module: Image Uploading
 - Tests:
 - Upload Prompts
 - Clicking on the "Upload a Receipt" button displays a native OS (i.e. mobile and desktop) prompt to upload a file
 - Dragging an image into the "Upload a Receipt" button uploads a receipt on desktop platforms
 - Image Formats
 - Uploaded a variety of different supported image formats (.jpg/jpeg, .png, and .gif)
 - Attempted to upload unsupported image & file types to ensure that they were properly rejected
 - Initially, we did not support .heic format (native format for uploads from iOS devices)
 - Support for .heic format
 - Multiple areas of the code had to be modify to accommodate support for .heic format
 - After support was integrated, re-tested all image formats to ensure their functionality had not regressed

 Tested new .heic format to ensure it was being converted and attached to the API call accordingly

- Image File Size
 - Uploaded images within the bounds of the allowed image file size
 - Attempted to upload large images that weren't in the bounds of the allowed image file size
- # of Images
 - Attempted to upload more than one image to ensure uploading multiple images was properly rejected
- Image Display
 - Upon successful upload, the image should be rendered on the page
 - Attempted multiple images of varying formats and sizes, ensuring that it both displayed properly and within the bounds of the application (no run-off images)
 - "Upload a Receipt" button should be converted to a "Delete" button allowing the user to delete their current upload and replace it with a different image
 - If a user clicks the "Delete" button, the image should not longer be displayed and the "Delete" button should reset to a "Upload a Receipt" button
 - Tested on all image formats
- Upload Progress
 - During the uploading process, a progress bar should appear to indicate to the user that the image is being uploaded
 - Tested on a variety of different image sizes how long you see the progress bar is dependent on the image size
 - Larger image => Longer upload time => Progress bar displayed for a longer period
 - Smaller image => Shorter upload time => Progress bar displayed for a shorter period, if at all
 - Output internal progress onto Console viewable through Chrome's Developer Tools
 - Test to ensure that progress bar is appearing/disappearing accordingly
 - Disable "Upload a Receipt" and "Input Manually" button to ensure users don't accidentally disrupt uploading process
 - Upload an image
 - During upload, ensure that the buttons are disabled
- Module: API Calling Mechanism
- Tests:
 - Processing Image Uploads
 - Click on Process button

- Wait for API call to complete
 - A progress bar should be displayed to indicate to users that the request is being processed
 - Prior accessible buttons should be disabled to prevent users from accidentally disrupting API call
- Should be automatically re-routed to the next page populated with the API response
- Conversion of Data Format
 - API does not accept data URLs (default data format after upload),
 which had to be converted into data blobs
 - Test on all formats to ensure the conversion function is capable of converting all formats from data URLs to data blobs
- Progression
 - Ensure users are not sent to the next page before the API is able to respond
 - Use Promise to ensure the next steps are not executed until the API response comes back
- Data Sanitation
 - Data has to be sanitized and integrated accordingly into the rest of the system
 - Monitor full API response through Chrome's networking logging tool
 - Read and interpret responses
 - OCR has the tendency to misinterpret how letters are capitalized and lowercase resulting in weird cases being returned
 - Capitalize all characters on display to user
 - Uploaded images with variety of character cases and ensure displayed characters are all capitalized

- Wai Chun Leung
 - Module: Item table component
 - Tests:
 - Adding a new item should update the total
 - Click on edit button
 - Click on add item button
 - Add valid receipt item
 - Click on save button
 - Should save the item on the list
 - Should show new total with item price added at bottom
 - Invalid new item should be invalidated
 - Clicking on edit button -> add new item to table -> type in inputs
 - Empty inputs does not make an item

- Price inputs that are not numbers are invalidated
- Deleting items should delete the item
 - Item table has one item "banana"
 - Click on edit button
 - Click on remove button next to banana item
 - Click on save button
 - Should delete the item on the list
 - Should show new total with item price subtracted from it
- Clicking on Item row dropdown shows number of shared ways
 - Item table has one item "banana" with price \$5.00
 - · Click on dropdown button next to banana
 - Should dropdown and show "shared ways: 0" and "5.00 ea."
- Modifying shared ways of an item should show the split for that item in dropdown
 - Item table has one item "banana" with price \$5.00
 - Click on dropdown button next to banana
 - Click on + icon next to shared ways
 - Should show "shared ways: 1" and "2.50 ea."
 - Click on icon next to shared ways
 - Should show "shared ways: 0" and "5.00 ea."
- Austin Seyboldt
 - Module: Text input processing / cleansing
 - Tests:
 - Test price / percentage fields for invalid inputs
 - Tests cases included any string with characters other than numbers or periods
 - Test cases included multiple periods
 - Tested responsiveness and accuracy of displayed prices and totals
 - Tested empty prices to see if the total displays property when given an empty price
 - Tested various prices to see if total update immediately on new input
 - Module: Bit.ly link generation
 - Tests:
 - Used different combinations of receipt items, prices, tips, tax and checked that bit.ly link was generated
 - Inspected json objects being sent to bit.ly with Chrome to see if they
 matched the data in the table
 - Module: Table population of data from guery string
 - o Tests:
 - Tested that the data was accurate by matching it with the original data that produced the link
 - Used invalid query strings to make sure app could deal with them properly
 - Inspected objects with chrome developer tools for accuracy (no items should have undefined values or values of the wrong type)
- Weston Cook
 - Module: Receipt items list: edit mode

- Tests:
 - Checked that the "delete all" button consistently removes all items from the receipt
 - Checked that item prices are automatically highlighted when clicked on
- o Module: Receipt fees section: edit mode
- Tests:
 - Checked that reported fees are consistent with the given value and the state of the fee type selector (\$/%)
 - Checked that fee prices are automatically highlighted when clicked on
 - Checked that the total cost is correctly calculated from the subtotal and the fees
 - Checked that the user split cost is correctly calculated from the selected items and the resulting percentage of the fees
- o Module: Receipt fees section: select mode
- Tests:
 - Checked that the fees are all displayed as dollar values regardless of whether they were entered as dollars or percentages