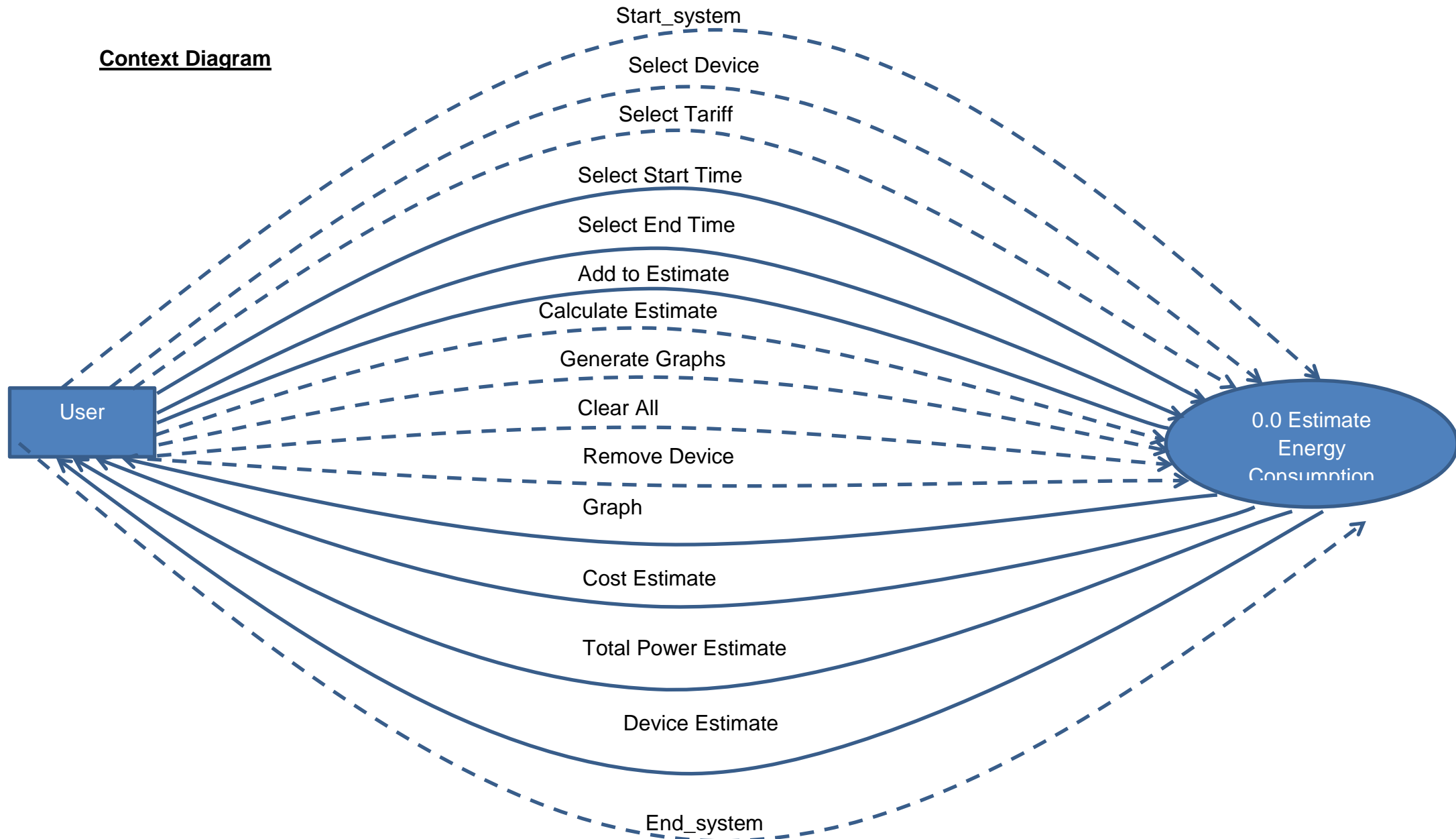


Software Engineering

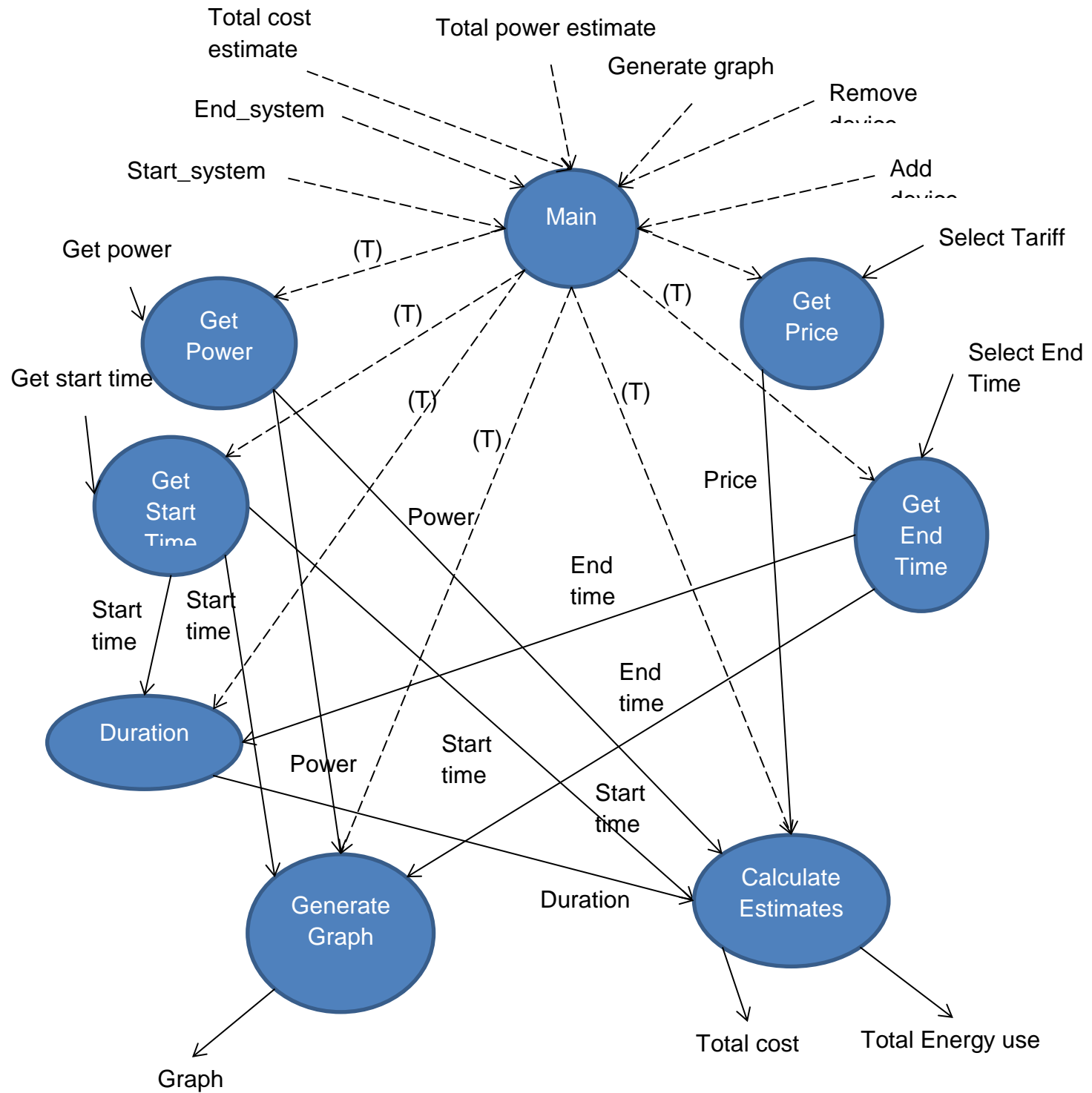
Context Diagram



Data Dictionary

Start_system	=	/* Launches the system.
Select_device	=	{Device Name, Power_value}10
Select_tariff	=	{Price}2
Select_start_time	=	/* Select time device was turned on, type double
Selec_end_time	=	/* Select time device was turned off, type double
Add_to_estimate	=	/* Saves all values: price, time and power
Generate_graph	=	/* Generates graph
Clea_all	=	/* Resets all fields and values
Remove_device	=	/* Remove device from estimate
Graph	=	/* Displays graph to user
Total_cost	=	/* Requests calculation
Total_power	=	/* Requests calculation
Device_power	=	/* Power used by device, type double
Device_name	=	/* Name of device, type string
Price	=	/* Price of tariff, type double
End_system	=	/* Stops the system

Data Flow Diagram



Pseudo-Code

Get Power

Alias: SelectDevice_SelectedIndexChanged

Input: None

Power from Power_txt

Output: Power

Get Price

Alias: SelectTariff_SelectedIndexChanged

Input: None

Price from hardcoded values

Output: Price

Get Start Time

Alias: StartTime_SelectedIndexChanged

Input: None

Start time from StartTime

Output: Start time

Get End Time

Alias: EndTime_SelectedIndexChanged

Input: None

End time from EndTime

Output: End time

Calculate Duration

Alias: Add_Device_btn_btn_Click

Input: Start time, End Time

Duration = End time – Start Time

Output: None

Calculate Total Cost

Alias: Calculate_btn_Click

Input: Price, Power, Duration

Cost of each device = Price * Power * Duration

Total cost = sum of all devices

Output: None

Calculate Total Energy

Alias: Calculate_btn_Click

Input: Power, Duration

energy of each device = Power * Duration

Total energy = sum of all energy

Output: None

Generate Graph

Alias: Generate_Graph_btn_Click

Input: Power, start time, end time

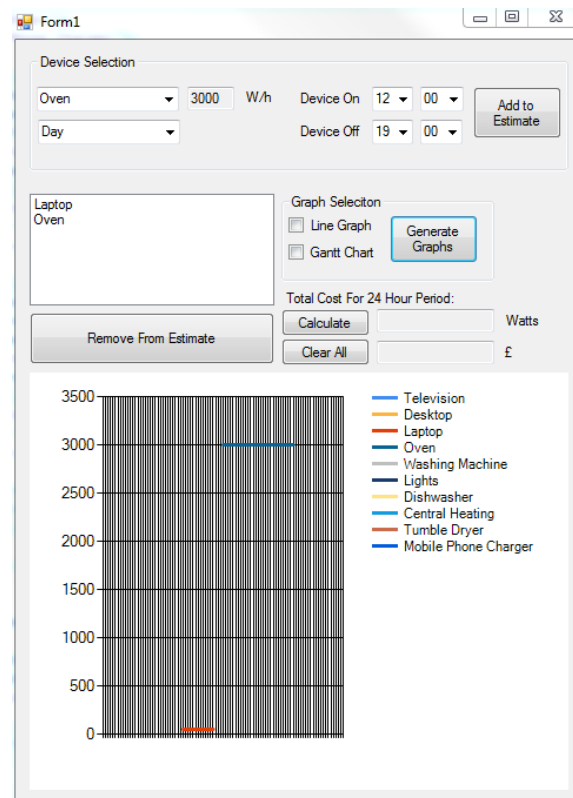
Plot points (start time, power) and (end time, power)

Output: None

User Experience Design

The way in which the form is displayed to the user is paramount to the end experience. There should be some sort of logical flow, guiding the user through the experience. Left-to-right and top to bottom are how most, if not all, of the end users of this software will naturally read. It is therefore important that the information and inputs are laid out in this particular fashion to try and reduce or eliminate any confusion.

Initially, the intention for the user interface was it to be mostly from top to bottom. This, however, meant that the x-axis of the graph did not display any values, which is detrimental to the end experience.



This was then revised to a more left-to-right approach so values were readable for the user, allowing them to easily determine the start and end values for each appliance.

