C2 – Characters in C

CHARACTERS

ASCII American Standard Code for Information Interchange

EBCDIC Extended Binary Coded Decimal Interchange Code (from IBM)

Characters need to be stored in the ones and zeros of the binary system at heart of computer.

A portion of the ASCII chart:

| | <u>Integer</u> | <u>Binary</u> |
|---------------|----------------|---------------|
| \n (new line) | 10 | 0001010 |
| + (plus sign) | 43 | 0101011 |
| 3 | 51 | 0110011 |
| В | 66 | 1000010 |
| b | 98 | 1100010 |

```
int k = 97;
char c = 'a';
/* print both as <a href="mailto:characters">characters</a> */
printf("value of k: %c; value of c: %c \n", k, c);
        RESULT:
        value of k: a; value of c: a
/* print both as integers */
printf("value of k: %i; value of c: %i \n", k, c);
        RESULT:
        value of k: 97; value of c: 97
```

Declaration of Characters & Integers Examples:

```
char name, a1 = 'b';
```

int n1, n2;

```
#include <stdio.h>
#include <stdlib.h>
int main (void)
        char c1, c2, c3;
        c1 = 'x';
        c2 = '#':
        c3 = '\n';
        printf("%c %c \n", c1, c2);
        putchar(c1);
        putchar(32); /* a space */
        putchar(c2);
        putchar(32); /* a space */
        putchar(c3);
        return EXIT_SUCCESS;
/*-----*/
x # (NL)
x # (NL)
                        where (NL) means a NewLine
```

In a printf use **%c** to print single character

These three prints do the SAME thing.

```
putchar(32);
putchar('');
#define SPACE''
putchar (SPACE);
```

They all print a space.

RESULTS:

Enter two characters (without spaces), then press return:

xy (NL) from the keyboard from the putchars (NL) from the 1st printf 120 121 (NL) from the 1st printf (NL) from the 1st & 2nd printf x y (nl) from the 2nd printf

```
char c1, c2;
printf("Enter 2 chars. (no spaces), then press "
  "return: \n ");
c1 = getchar();
c2 = getchar();
putchar(c1);
putchar(c2);
putchar('\n');
/*----*/
RESULTS:
Enter 2 chars. (no spaces), then press return:
a b (NL)
             from the keyboard
a b (NL) from the putchars
The Input Buffer:
|----|----|-----
| a | b | NL |
|----|----|-----
```

```
#include <stdio.h>
#include <stdlib.h>
int main (void)
 int year;
 char letter_1, letter_2, letter_3;
 printf("Enter a 3-letter nickname and press return: ");
 scanf("%c%c%c", &letter_1, &letter_2, &letter_3);
 printf("\nEnter the current year and press return: ");
 scanf("%d", &year);
 printf("Welcome, %c%c%c. %d is a great year "
      "to study C! \n\n", letter_1, letter_2, letter_3,
      year);
 return EXIT_SUCCESS;
/*-----*/
RESULTS:
```

Welcome, Liz. 2017 is a great year to study C!

The ASCII Table

ASCII Character Codes

```
Dec Oct Hex Chr
000 000 00 NULL
001 001 01 SOH
002 002 02 STX, Start TX
003 003 03 ETX, End TX
004 004 04 EOT
005 005 05 ENQ, Inquire
006 006 06 ACK, Acknowledge
007 007 07 BEL, Bell
008 010 08 BS, Back Space
009 011 09 HT, Horizontal Tab
010 012 OA LF, New Line(Line Feed)
011 013 OB VT, Vertical Tab
012 014 0C FF, Form Feed
013 015 OD CR, Carriage Return
014 016 OE SO, Stand Out
015 017 OF SI, Stand In
```

- Dec Oct Hex Chr
- 016 020 10 DLE
- 017 021 11 DC1
- 018 022 12 DC2
- 019 023 13 DC3
- 020 024 14 DC4
- 021 025 15 NAK, Negative ACK
- 022 026 16 SYN
- 023 027 17 ETB
- 024 030 18 CAN
- 025 031 19 EM
- 026 032 1A SUB
- 027 033 1B ESC, Escape
- 028 034 1C FS, Cursor Right
- 029 035 1D GS, Cursor Left
- 030 036 1E RS, Cursor Up
- 031 037 1F US, Cursor Down
- 032 040 20 SP, Space

```
Dec Oct Hex Chr
033 041
        21
034 042 22
035 043 23
036 044 24
037 045 25
038 046 26
039 047 27
040 050 28
041 051
        29
042 052 2A
043 053
        2B
044 054 2C
045 055 2D
046 056 2E
047 057 2F
```

```
Dec Oct Hex Chr
081 121 51
082 122 52
083 123 53
084 124 54
085 125 55
086 126 56
087 127 57 W
088 130 58
           X
089 131 59
090 132 5A Z
091 133 5B
092 134 5C
093 135 5D
094 136
        5E
095 137 5F
096 140 60
```

```
Dec Oct Hex Chr
097 141 61
098 142 62
099 143 63 c
100 144 64 d
101 145 65 e
102 146 66 f
103 147 67 g
104 150 68 h
105 151 69 i
106 152 6A j
107 153 6B
108 154 6C
109 155 6D
           m
110 156 66
111 157 66
112 160 70
113 161 71
```

```
Dec Oct Hex Chr
114 162 72 r
115 163 73 s
116 164 74 t
117 165 75 u
118 166 76 v
119 167 77 w
120 170 78 x
121 171 79 y
122 172 7A z
123 173 7B {
124 174 7C
125 175 7D
126 176
       7E
127 177 7F DEL, Delete
```

Characters in C

The End