

# Array Searching Algorithms

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#### **Array Searching Algorithms**

Two methods for searching an array for a given item:

- The Sequential Search method can be used with any array.
- The Binary Search method can only be used with arrays that are known to be sorted, but is much faster than Sequential Search.



#### **Sequential Search**

 To search an array A[0..N-1] for a value X, start an index at one end of the array, say 0.

 Step index through the array, examining each A[index] to see if it is equal to X.

 Stop if you find X and return index. Otherwise you get to the end of the array and return -1.

## Sequential Search Search an array A[0..N-1] for X

```
int search(int A[], int X)
     // Default assumption is X won't be found
     int position = -1;
     boolean found = false;
     int index = 0;
     while (!found && index < N)
          // check A[index]
          if (A[index] == X)
              found = true;
              position = index;
          index ++;
     return position;
```



## Efficiency of Sequential Search

- In the worst case, you search the entire array, peforming N comparisons
- If you are lucky, you find X the first place you look, requiring only one comparison
- On average, you perform N/2 comparisons



#### **Binary Search**

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#### **Binary Search**

- Works on a sorted portion A[lower..upper]:
- Compare X to A[middle], where middle is the midpoint between lower and upper:

- If X == A[middle], return middle (we found it!)
- If X < A[middle], then continue search in A[lower..middle-1]</li>
- If X > A[middle], then continue search in A[middle+1..upper]
- Search terminates if X is found, or when we try to search an empty segment.

#### Binary Search of A[lower..upper]

 To continue search in A[lower..middle-1], keep lower the same and replace upper with middle-1:

 To continue search in A[middle+1..upper], replace lower with middle+1 and keep upper the same:

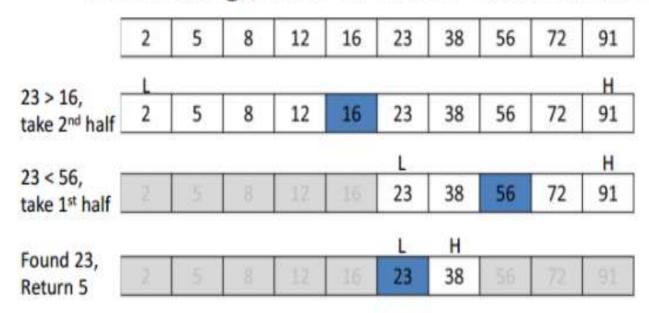
lower = middle+1

#### **Binary Search of A[0..N-1]**

```
// returns index of X if found, -1 otherwise
int binSearch(int A[], int X)
    int lower = 0, upper = N-1;
    int position = -1; // index of X to be returned
    boolean found = false;  // assumption is X will not be found
   // if X is there, it must be in A[lower..upper]
    while (!found && lower <= upper)</pre>
          int middle = (lower + upper)/2;
          if (A[middle] == X)
           {
              found = true; position = middle;
         else if (A[middle] > X)
         { // if X is there, it is in A[lower..middle-1]
                    upper = middle -1;
         }
        else
         { // if X is there, it is in A[middle+1, upper]
                  lower = middle +1;
    return position;
```

#### **Example of Binary Search**

#### If searching for 23 in the 10-element array:



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#### Recursive Binary Search

- The logic of binary search has a natural recursive implementation:
- If lower > upper, then return -1 (base case).
- Compare X to A[middle], where middle is the midpoint between lower and upper:

- If X == A[middle], return middle (we found it!)
- If X < A[middle], then continue search in A[lower..middle-1]</li>
- If X > A[middle], then continue search in A[middle+1..upper]

## Recursive Binary Search of A[lower..upper]

```
int binSearch(int A[], int lower, int upper, int X)
     // check base case for missing X
     if (lower > upper)
        return -1;
    // check if X is at the middle
     int middle = (lower + upper)/2;
     if (A[middle] == X)
        return middle;
     if (A[middle] < X)
        return binSearch (A, middle+1, upper, X);
    else
        return binSearch (A, lower, middle-1, X);
```



#### **Efficiency of Binary Search**

Binary Search is very efficient: large increases in the size of the array require very small increases in the number of basic steps, approximately:

size of array	# steps needed
500	8
1 thousand	10
1 million	20