C-7 ARRAYS

One Dimensional Arrays

An Array named seconds:

Contents of the Cell	Name of Each Cell
10	seconds [0]
13	seconds [1]
9	seconds [2]
45	seconds [3]
14	seconds [4]

The array **seconds** contains five values.

Declaring an array:

int seconds[5];

float time[100];

<u>Initializing the array at start:</u>

```
int seconds[5] = \{10, 13, 9, 45, 14\};
```

float time $[100] = \{0.0\};$

int a[] = $\{2, 4, 6\}$;

Example – Fill an array with values:

```
int j, c = 2, a[100];
for (j = 0; j < 100; j++)
{
    a[ j ] = c;
    c = c + 2;
}</pre>
```

Example using a variable for the length of the array

```
#define A_SIZE 100
...
int j, c = 2, a[A_SIZE];
...
for (j = 0; j < A_SIZE; j++)
{
    a[j] = c;
    c = c + 2;
}
```

Reading Arrays

```
#define MSIZE 100
int c = 0, miles[MSIZE], sum = 0;
FILE *datfile;
datfile = fopen("travel.dat", "r");
if(datfile == NULL)
   printf("Error opening file");
    exit EXIT FAILURE;
while( (fscanf(datfile, "%d", &miles[c])) == 1)
    sum += miles[c];
    C++;
```

Printing Arrays – example 1:

```
for (k = 0; k < MSIZE; k++)
{
    printf("%i \n", miles[k]);
}</pre>
```

Printing Arrays – example 2:

```
for (k = 0; k < c; k++)
{
    printf("%d \n", miles[k]);
}</pre>
```

Printing Arrays – example 3:

```
for (k = 0; k < MSIZE; k++)
   if (k \% 4 == 0)
       printf("\n %f", miles[k]);
   else
       printf("%f ", miles[k]);
printf("\n");
// Prints 4 numbers per line.
```

Precedence of []:

[] appears high on chart with ()

Both are at the same level

```
/* try initialization of array with 2 values
#include <stdio.h>
#include <stdlib.h>
int main(void)
    int i;
                      /* loop counter */
    int a[10] = \{1, 2\};
    for (i = 0; i < 10; i++)
        printf("\nPosition %i has %i", i, a[i]);
    printf("\n\n");
    return EXIT SUCCESS;
```

The run looks like this:

Position 0 has 1

Position 1 has 2

Position 2 has 0

Position 3 has 0

Position 4 has 0

Position 5 has 0

Position 6 has 0

Position 7 has 0

Position 8 has 0

Position 9 has 0

If part of an array is initialized, the remaining array is initialized to zero.

Functions & Arrays

Function Arguments and Arrays

Arrays are not the same as simple variables.

Simple variables in function call are <u>call-by-value</u>

Value of variables passed to function

(xerox copy concept)

Arrays in function call are <u>call-by-address</u>

The starting address of the array is passed to function

Not just the values!

The function can **change** the values in the array. (original copy concept)

Just like what we did with the (& *) pair

Function Prototype:

```
double max (double x[], int n);
```

where x is an array and n is its size

In main, declare an array and use it in this function call:

```
double y[N]; /* declare array of size N */
int npts; /* actual length of array */
```

printf("The maximum value is: %f \n ", max(\mathbf{y} , npts));

Array Examples

int $x[10] = \{-5, 4, 3\};$

If initializing sequence is shorter than the array, then the rest of the values are initialized to zero.

Values of x: -5, 4, 3, 0, 0, 0, 0, 0, 0, 0

```
double z[4];
...
z[1] = -5.5;
z[2] = z[3] = fabs(z[1]);
```

```
double z[4];
...
z[1] = -5.5;

z[2] = z[3] = fabs(z[1]);
```

Contents would be:

? -5.5 5.5 5.5

```
int k;
double time[9];
...
for (k = 0; k < 9; k++)
{
    time[k] = (k - 4) * 0.1;
}</pre>
```

```
int k;
double time[9];
...
for (k = 0; k < 9; k++)
{
    time[k] = (k - 4) * 0.1;
}</pre>
```

Contents would be:

```
-0.4 -0.3 -0.2 -0.1 0.0 0.1 0.2 0.3 0.4
```

```
int k, s[] = {3, 8, 15, 21, 30, 41};
for (k = 0; k < 6; k += 2)
{
    printf("%i %i \n", s[k], s[k + 1]);
}</pre>
```

```
int k, s[] = {3, 8, 15, 21, 30, 41};

0 1 2 3 4 5 \leftarrow position in array

for (k = 0; k < 6; k += 2)

{

printf("%i %i \n", s[k], s[k + 1]);

}
```

It would print:

```
3815213041
```

```
int k, s[] = \{3, 8, 15, 21, 30, 41\};
for (k = 0; k < 6; k++)
   if (s[k] \% 2 == 0)
      printf("%i", s[k]);
printf("\n");
```

```
int k, s[] = \{3, 8, 15, 21, 30, 41\};
for (k = 0; k < 6; k++)
   if (s[k] \% 2 == 0)
      printf("%4i", s[k]);
printf("\n");
8 30
```

Two Dimensional Arrays

Two-dimensional Arrays

Arrays with both rows and columns:

Row 0	-1	3	2	6
Row 1	5	3	1	-1
Row 2	10	4	-2	9
	Column 0	Column 1	Column 2	Column 3

Initialization

Row first, then column

```
int c[3][4]; /* the array on the last slide */ int c[3][4] = \{\{-1, 3, 2, 6\}, \{5, 3, 1, -1\}, \{10, 4, -2, 9\}\}; /* initialization of the same array */
```

We use nested loops with two-dim. arrays. What will be in this array when it is finished?

```
int r, c, x[3][4];
for (r = 0; r < 3; r++)
{
    for (c = 0; c < 4; c++)
    {
        x[r][c] = r;
    }
}</pre>
```

We use nested loops with two-dim. arrays. What will be in this array when it is finished?

```
int r, c, x[3][4];
for (r = 0; r < 3; r++)
   for (c = 0; c < 4; c++)
      x[r][c] = r;
        0000
        1111
        2222
```

Code to fill an Identity Matrix:

```
int r, c, m[4][4];
for (r = 0; r < 4; r++)
   for (c = 0; c < 4; c++)
       if (r == c)
          m[r][c] = 1;
       else
          m[r][c] = 0;
```

Code to fill an Identity Matrix:

```
int r, c, m[4][4];
for (r = 0; r < 4; r++)
   for (c = 0; c < 4; c++)
       if (r == c)
          m[r][c] = 1;
       else
          m[r][c] = 0;
```

Code to add 2 matrices

```
.-----*/
#define N 4 /*parts of main */
void matrix_add(int d[N][N], int e[N][N], int f[N][N]);
int main(void)
{ int r, c;
  int d[N][N], e[N][N], f[N][N];
  matrix_add(d, e, f);
 /* loop to print matrix c */
 for (r = 0; r < N; r++)
   for (c = 0; c < N; c++)
      printf("%i ", f[r][c]);
/*----end of main-----*/
```

```
/* function to add 2 matrices
void matrix_add(int d[N][N], int e[N][N], int f[N][N])
{ int r, c;
  for (r = 0; r < N; r++)
    for (c = 0; c < N; c++)
       f[r][c] = d[r][c] + e[r][c];
  return; /* void return */
/*----end of matrix_add-----*/
```

int $d[3][1] = \{\{1\}, \{4\}, \{6\}\};$

int $d[3][1] = \{\{1\}, \{4\}, \{6\}\};$

int $g[6][2] = \{\{5,2\}, \{-2,3\}\};$

int
$$g[6][2] = \{\{5,2\}, \{-2,3\}\};$$

- **5 2**
- -2 3
 - 0 0
- 0 0
- 0 0
- 0 0

float $h[4][4] = \{\{0.0\}\};$

```
float h[4][4] = \{\{0.0\}\};
```

```
0.0 0.0 0.0 0.0
```

0.0 0.0 0.0 0.0

0.0 0.0 0.0 0.0

0.0 0.0 0.0 0.0

```
int k, p[3][3] = {{0,0,0}};
...
for (k = 0; k < 3; k++)
{
    p[k][k] = 1;
}</pre>
```

```
int k, p[3][3] = \{\{0,0,0\}\};
for (k = 0; k < 3; k++)
  p[k][k] = 1;
1 0 0
0 1 0
```

```
int r, c, g[5][5];
...
for (r = 0; r < 5; r++)
{
    for (c = 0; c < 5; c++)
    {
        g[r][c] = r + c;
    }
}</pre>
```

```
int r, c, g[5][5];
...
for (r = 0; r < 5; r++)
{
    for (c = 0; c < 5; c++)
    {
       g[r][c] = r + c;
    }
}</pre>
```

```
0 1 2 3 4
1 2 3 4 5
2 3 4 5 6
3 4 5 6 7
4 5 6 7 8
```

```
int r, c, g[5][5];
...
for (r = 0; r < 5; r++)
{
    for (c = 0; c < 5; c++)
        {
        g[r][c] = pow(-1, c);
    }
}</pre>
```

```
Show the contents of
  the array:
int r, c, g[5][5];
for (r = 0; r < 5; r++)
  for (c = 0; c < 5; c++)
     g[r][c] = pow(-1, c);
```

```
1 -1 1 -1 1
1 -1 1 -1 1
1 -1 1 -1 1
1 -1 1 -1 1
1 -1 1 -1 1
```

C-7 ARRAYS

THE END