

mage::Camera

```
classDiagram
    class Camera
    class OrthographicCamera
    class PerspectiveCamera
    OrthographicCamera --|> Camera
    PerspectiveCamera --|> Camera
```

A UML class diagram showing inheritance. At the top is a box labeled 'mage::Camera'. Below it are two boxes: 'mage::OrthographicCamera' on the left and 'mage::PerspectiveCamera' on the right. A horizontal line connects the two bottom boxes, with a vertical line extending upwards from its center to the bottom of the 'mage::Camera' box, ending in an arrowhead pointing upwards.

mage::OrthographicCamera

mage::PerspectiveCamera