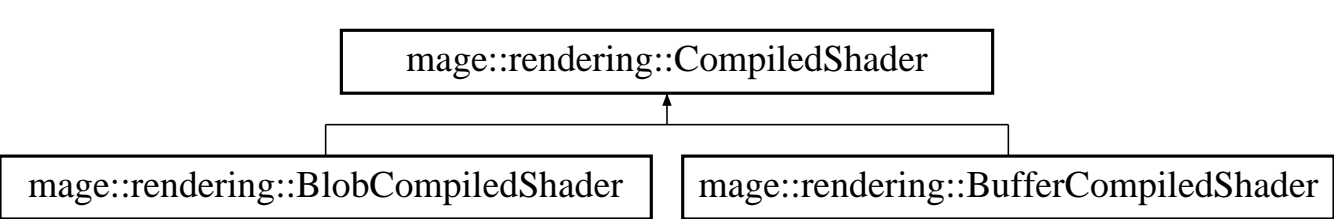


mage::rendering::CompiledShader



```
graph BT; BC[mage::rendering::BlobCompiledShader] --> CS[mage::rendering::CompiledShader]; BU[mage::rendering::BufferCompiledShader] --> CS
```

mage::rendering::BlobCompiledShader

mage::rendering::BufferCompiledShader