

From the office of Quentin Raffles at Watson Games

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After careful consideration, and consultation with representatives of the Property Tycoon Players Club (PTPC), we have decided to amend our original user requirements.

The PTPC noted that with large numbers of players, the full game has a tendency to reach a stalemate as it can be hard for any individual player to acquire ownership of a complete coloured property group. They have suggested that there should be an option to allow players to trade properties. We have considered this suggestion and we believe that such an option would benefit the playability of both the full and abridged versions of the game. However, we don't want to upset our loyal players who have been playing the classic rules for many years.

We have therefore decided that for both the full and abridged game, we would like a user selectable option to allow players to trade properties. This would be a simple trading system where one player can swap with another player. These trades can be on any basis that the players see fit. A player may offer a trade at the end of their turn, provided that they have paid any debts or fines that they might have incurred on that turn. Trade offers do not have to be accepted by other players. Trades must not be for cash. Properties must be traded for properties. It is up to the players to determine whether the trade is fair and equitable.

Quentin Raffles

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