

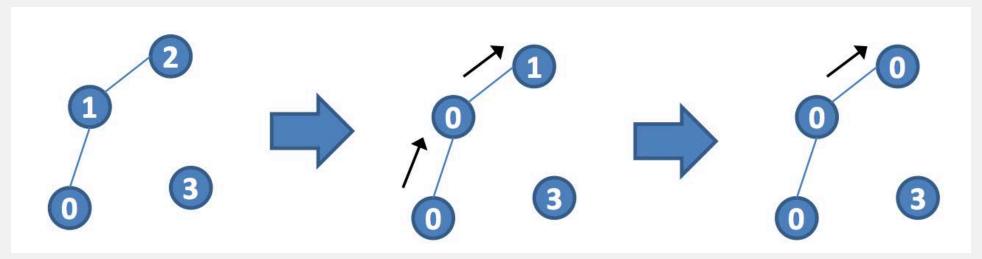
### CLOUD COMPUTING APPLICATIONS

Giraph Example

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# Giraph Ex: Connected Components of an Undirected Graph

 Algorithm: propagate smallest vertex label to neighbors until convergence



In the end, all vertices of a component will have the same label

#### **Create a Custom Vertex**

```
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 */
package org.apache.giraph.examples;
import org.apache.giraph.graph.IntIntNullIntVertex;
import org.apache.hadoop.io.IntWritable;
import java.io.IOException:
```

#### **Create a Custom Vertex**

```
/**
 * Implementation of the HCC algorithm that identifies connected components and
 * assigns each vertex its "component identifier" (the smallest vertex id
 * in the component)
 * The idea behind the algorithm is very simple: propagate the smallest
 * vertex id along the edges to all vertices of a connected component. The
 * number of supersteps necessary is equal to the length of the maximum
 * diameter of all components + 1
 * The original Hadoop-based variant of this algorithm was proposed by Kang,
 * Charalampos, Tsourakakis and Faloutsos in
 * "PEGASUS: Mining Peta-Scale Graphs", 2010
 * http://www.cs.cmu.edu/~ukang/papers/PegasusKAIS.pdf
 */
@Algorithm(
    name = "Connected components",
    description = "Finds connected components of the graph"
```

## **Create a Custom Vertex**

```
* Propagates the smallest vertex id to all neighbors. Will always choose to
 * halt and only reactivate if a smaller id has been sent to it.
 * @param messages Iterator of messages from the previous superstep.
 * @throws IOException
@Override
public void compute(Iterable<IntWritable> messages) throws IOException {
 int currentComponent = getValue().get();
 // First superstep is special, because we can simply look at the neighbors
 if (getSuperstep() == 0) {
   for (IntWritable neighbor : getNeighbors()) {
     if (neighbor.get() < currentComponent) {</pre>
       currentComponent = neighbor.get();
   // Only need to send value if it is not the own id
   if (currentComponent != getValue().get()) {
     setValue(new IntWritable(currentComponent));
     for (IntWritable neighbor : getNeighbors()) {
     if (neighbor.get() > currentComponent) {
         sendMessage(new IntWritable(neighbor.get()), getValue())
    voteToHalt();
 boolean changed = false:
 // did we get a smaller id ?
 for (IntWritable message : messages) {
   int candidateComponent = message.get();
   if (candidateComponent < currentComponent) {</pre>
     currentComponent = candidateComponent;
     changed = true;
 }
// propagate new component id to the neighbors
 if (changed) {
   _setValue(new IntWritable(currentComponent));
    sendMessageToAllEdges(getValue());
 voteToHalt();
```