```
* ov5647 v4l2.c - ov5647 sensor driver
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#include <dt-bindings/gpio/tegra-gpio.h>
#include <linux/slab.h>
#include <linux/uaccess.h>
#include <linux/gpio.h>
#include <linux/module.h>
#include <linux/seg file.h>
#include <linux/of.h>
#include <linux/of device.h>
#include <linux/of gpio.h>
#include <media/v4l2-chip-ident.h>
#include <media/camera common.h>
#include <media/ov5647.h>
#include "cam dev/camera gpio.h"
#include "ov5647 mode tbls.h"
//#define OV5647 MAX COARSE DIFF
#define OV5647_MAX_COARSE_DIFF
#define OV5647 GAIN SHIFT
#define OV5647_MIN_GAIN
                                            0x00
#define OV5647_MAX_GAIN
                                            0x3FF
#define 0V5647_MAX_UNREAL_GAIN
                                          (0x0F80)
//#define OV5647_MIN_FRAME LENGTH
                                              (0\times0)
#define OV5647_MIN_FRAME_LENGTH
                                          (0)
#define 0V5647_MAX_FRAME_LENGTH
                                          (0x3fff)
#define 0V5647_MIN_EXPOSURE_COARSE
//#define OV5647 MIN EXPOSURE COARSE
                                              (0 \times 0016)
#define 0V5647 MAX EXPOSURE COARSE \
    (0V5647 MAX FRAME LENGTH-0V5647 MAX COARSE DIFF)
#define OV5647_DEFAULT_GAIN
                                            OV5647 MIN GAIN
//#define OV5647 DEFAULT FRAME LENGTH
                                              (0 \times 07B0)
//#define OV5647 DEFAULT FRAME LENGTH
                                                (1104)
#define 0V5647_DEFAULT_FRAME_LENGTH
                                            (0 \times 07C0)
//#define 0V5647 DEFAULT EXPOSURE COARSE
                                              OV5647 DEFAULT FRAME LENGTH-OV5647 MAX COARSE DIFF)
#define OV5647_DEFAULT_EXPOSURE_COARSE 100
#define OV5647_DEFAULT_MODE
                                          0V5647 MODE 1920X1080
#define OV5647_DEFAULT_WIDTH
                                            1920
#define OV5647_DEFAULT_HEIGHT
                                            1080
#define OV5647_DEFAULT_DATAFMT
                                          V4L2_MBUS_FMT_SRGGB10_1X10
#define OV5647_DEFAULT_CLK_FREQ
                                         24000000
#define OV5647_DEFAULT_MAX_FPS
struct ov5647 {
    struct camera_common_power_rail power;
                    numctrls;
    struct v4l2_ctrl_handler
                                 ctrl_handler;
```

```
struct camera common eeprom data eeprom[OV5647 EEPROM NUM BLOCKS];
                    eeprom buf[0V5647 EEPROM SIZE];
    struct i2c client
                            *i2c client;
    struct v4l2_subdev
                             *subdev;
    struct media pad
    int
                    reg offset;
    s32
                    group hold prev;
    bool
                        group hold en;
    struct regmap
                             *regmap;
    struct camera common data
                                *s data;
    struct camera common pdata *pdata;
    struct v4l2_ctrl
};
static struct regmap config ov5647 regmap config = {
    .reg bits = 16,
    .val bits = 8,
};
static int ov5647_g_volatile_ctrl(struct v4l2 ctrl *ctrl);
static int ov5647 s ctrl(struct v4l2 ctrl *ctrl);
static void ov5647 update ctrl range(struct ov5647 *priv, s32 frame length);
static const struct v4l2 ctrl ops ov5647 ctrl ops = {
    .g_volatile_ctrl = ov5647_g_volatile_ctrl,
    .s ctrl
                = ov5647 s ctrl,
};
static struct v4l2 ctrl config ctrl config list[] = {
/* Do not change the name field for the controls! */
        .ops = \&ov5647 ctrl ops,
        .id = V4L2\_CID\_GAIN,
        .name = "Gain"
        .type = V4L2_CTRL_TYPE_INTEGER,
        .flags = V4L2_CTRL_FLAG_SLIDER,
        .min = 0V5647_MIN_GAIN,
        .max = 0V5647\_MAX\_GAIN,
        .def = OV5647_DEFAULT_GAIN,
        .step = 1,
    },
        .ops = &ov5647_ctrl_ops,
        .id = V4L2_CID_FRAME_LENGTH,
        .name = "Frame Length",
        .type = V4L2_CTRL_TYPE_INTEGER,
        .flags = V4L2_CTRL_FLAG_SLIDER,
        .min = OV5647_MIN_FRAME_LENGTH,
        .max = 0V5647_MAX_FRAME_LENGTH,
        .def = 0V5647_DEFAULT_FRAME_LENGTH,
        .step = 1,
    },
        .ops = \&ov5647\_ctrl\_ops,
        .id = V4L2_CID_COARSE_TIME,
        .name = "Coarse Time",
        .type = V4L2_CTRL_TYPE_INTEGER,
        .flags = V4L2_CTRL_FLAG_SLIDER,
        .min = OV5647_MIN_EXPOSURE_COARSE,
        .max = 0V5647_MAX_EXPOSURE_COARSE,
        .def = 0V5647_DEFAULT_EXPOSURE_COARSE,
        .step = 1,
    },
        .ops = &ov5647_ctrl_ops,
        .id = V4L2_CID_COARSE_TIME_SHORT,
        .name = "Coarse Time Short"
        .type = V4L2_CTRL_TYPE_INTEGER,
```

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.flags = V4L2 CTRL FLAG SLIDER,
        .min = 0V5647_MIN_EXPOSURE_COARSE,
        .max = 0V5647 MAX EXPOSURE COARSE,
        .def = 0V5647_DEFAULT_EXPOSURE_COARSE,
        .step = 1,
    },
{
        .ops = &ov5647 ctrl ops
        .id = V4L2 CID GROUP HOLD,
        .name = "Group Hold"
        .type = V4L2 CTRL TYPE INTEGER MENU,
        .min = 0,
        .max = ARRAY SIZE(switch ctrl qmenu) - 1,
        .menu skip mask = 0,
        .def = 0,
        .qmenu_int = switch_ctrl_qmenu,
   <u>}</u>,
        .ops = \&ov5647 ctrl ops,
        .id = V4L2 CID HDR EN,
        .name = "HDR enable",
        .type = V4L2 CTRL TYPE INTEGER MENU,
        .min = 0
        .max = ARRAY SIZE(switch ctrl qmenu) - 1,
        .menu skip mask = 0,
        .def = 0,
        .qmenu int = switch ctrl qmenu,
    },
    {
        .ops = \&ov5647 ctrl ops,
        .id = V4L2 CID EEPROM DATA,
        .name = "EEPROM Data",
        .type = V4L2 CTRL TYPE STRING,
        .flags = V4L2 CTRL FLAG VOLATILE,
        .min = 0,
        .max = 0V5647 EEPROM STR SIZE,
        .step = 2,
    },
        .ops = \&ov5647_ctrl_ops,
        .id = V4L2 CID OTP DATA,
        .name = "OTP Data",
        .type = V4L2_CTRL_TYPE_STRING,
        .flags = V4L2 CTRL FLAG READ ONLY,
        .min = 0,
        .max = 0V5647 \text{ OTP STR SIZE},
        .step = 2,
    },
        .ops = \&ov5647_ctrl_ops,
        .id = V4L2\_CID\_FUSE\_ID,
        .name = "Fuse ID",
        .type = V4L2\_CTRL\_TYPE\_STRING,
        .flags = V4L2 CTRL FLAG READ ONLY,
        .min = 0,
        .max = 0V5647_FUSE_ID_STR_SIZE,
        .step = 2,
    },
*/
};
static inline void ov5647_get_frame_length_regs(ov5647_reg *regs,
                u32 frame_length)
{
    regs->addr = 0V5647_FRAME_LENGTH_ADDR_MSB;
    regs->val = (frame_length >> 8) & 0xff;
    (regs + 1)->addr = 0V5647_FRAME_LENGTH_ADDR_LSB;
    (regs + 1)->val = (frame_length) & 0xff;
}
```

```
static inline void ov5647 get coarse time regs(ov5647 reg *regs,
                u32 coarse time)
{
    regs->addr = 0V5647 COARSE TIME ADDR 1;
    regs->val = (coarse time >> 12) & 0xff;
    (regs + 1)->addr = 0V5647 COARSE TIME ADDR 2;
    (regs + 1)->val = (coarse\_time >> 4) & 0xff;
    (regs + 2)->addr = 0V5647_COARSE_TIME_ADDR_3;
    (regs + 2)->val = (coarse time \& 0xf) << 4;
  //(regs + 3) -> addr = 0x3212;
  //(regs + 3) -> val = 0x10;
  //(regs + 4)->addr = 0x3212;
  //(regs + 4) -> val = 0xA0;
}
static inline void ov5647 get coarse time short regs(ov5647 reg *regs,
                u32 coarse time)
{
    regs->addr = 0V5647 COARSE TIME SHORT ADDR 1;
    regs->val = (coarse time >> 12) & 0xff;
    (regs + 1)->addr = 0V5647 COARSE TIME SHORT ADDR 2;
    (regs + 1)->val = (coarse\_time >> 4) & 0xff;
    (regs + 2)->addr = 0V5647_COARSE_TIME_SHORT_ADDR_3;
    (regs + 2)->val = (coarse time & 0xf) << 4;
}
static inline void ov5647 get gain regs(ov5647 reg *regs,
                u16 gain)
{
    regs->addr = OV5647 GAIN ADDR MSB;
    regs->val = (gain >> 8) & 0xff;
    (regs + 1)->addr = OV5647 GAIN ADDR LSB;
    (regs + 1)->val = (gain) & 0xff;
  //(regs + 2)->addr = 0x3212;
    //(regs + 2) -> val = 0x00;
static int test mode;
module param(test mode, int, 0644);
static inline int ov5647_read_reg(struct camera_common_data *s_data,
                u16 addr, u8 *val)
{
    struct ov5647 *priv = (struct ov5647 *)s_data->priv;
    return regmap_read(priv->regmap, addr, (unsigned int *) val);
}
static int ov5647_write_reg(struct camera_common_data *s_data, u16 addr, u8 val)
    int err;
    struct ov5647 *priv = (struct ov5647 *)s data->priv;
    err = regmap_write(priv->regmap, addr, val);
    if (err)
        pr_err("%s:i2c write failed, %x = %x\n",
            __func__, addr, val);
    return err;
static int ov5647_write_table(struct ov5647 *priv,
                  const ov5647_reg table[])
    return regmap_util_write_table_8(priv->regmap,
```

```
table,
                     NULL, 0,
                     OV5647 TABLE WAIT MS,
                     OV5647 TABLE END);
}
static void ov5647 gpio set(struct ov5647 *priv,
                unsigned int gpio, int val)
    if (priv->pdata->use cam gpio)
  {
      dev info(&priv->i2c client->dev, "%s: Cam GPIO set gpio value: %d\n", func , val);
        cam gpio ctrl(priv->i2c client, gpio, val, 1);
      dev_info(&priv->i2c_client->dev, "%s: Not Cam GPIO set gpio value: %d\n", __func__, val);
        if (gpio cansleep(gpio))
            gpio set value cansleep(gpio, val);
        else
            gpio set value(gpio, val);
static int ov5647 power on(struct camera common data *s data)
    int err = 0;
    struct ov5647 *priv = (struct ov5647 *)s data->priv;
    struct camera common power rail *pw = &priv->power;
   dev info(&priv->i2c client->dev, "%s: power on\n", func );
    if (priv->pdata && priv->pdata->power on) {
        err = priv->pdata->power on(pw);
        if (err)
            pr err("%s failed.\n", func );
            pw->state = SWITCH ON;
        return err;
    }
 if (gpio cansleep(pw->reset gpio))
   gpio set value cansleep(pw->reset gpio, 0);
 else
    gpio_set_value(pw->reset_gpio, 0);
 usleep_range(10, 20);
 usleep range(1, 2);
 if (gpio_cansleep(pw->reset_gpio))
   gpio_set_value_cansleep(pw->reset_gpio, 1);
 else
   gpio_set_value(pw->reset_gpio, 1);
 usleep_range(1, 2);
 clk_set_rate(pw->mclk, OV5647_DEFAULT_CLK_FREQ);
 clk_prepare_enable(pw->mclk);
    /* datasheet fig 2-9: t3 */
    //usleep range(1350, 1360);
 usleep_range(7400, 7410);
    pw->state = SWITCH ON;
    return 0;
}
static int ov5647_power_off(struct camera_common_data *s_data)
```

//int err = 0;

```
struct ov5647 *priv = (struct ov5647 *)s data->priv;
    struct camera common power rail *pw = &priv->power;
    dev info(&priv->i2c client->dev, "%s: power off\n", func );
 usleep range(1, 2);
 if (gpio cansleep(pw->reset gpio))
   gpio set value cansleep(pw->reset gpio, 0);
   gpio set value(pw->reset gpio, 0);
 usleep range(1, 2);
    /* datasheet 2.9: reset requires ~2ms settling time*/
    usleep range(2000, 2010);
 clk disable unprepare(pw->mclk);
 pw->state = SWITCH OFF;
    return 0;
}
static int ov5647 power put(struct ov5647 *priv)
{
    struct camera common power rail *pw = &priv->power;
    if (unlikely(!pw))
        return - EFAULT;
    if (likely(pw->avdd))
        regulator put(pw->avdd);
    if (likely(pw->iovdd))
        regulator put(pw->iovdd);
    pw->avdd = NULL;
    pw->iovdd = NULL;
    if (priv->pdata->use cam gpio)
        cam gpio deregister(priv->i2c client, pw->pwdn gpio);
   else {
        //gpio free(pw->pwdn gpio);
        gpio_free(pw->reset_gpio);
    //}
    return 0;
}
static int ov5647_power_get(struct ov5647 *priv)
{
    struct camera_common_power_rail *pw = &priv->power;
    struct camera_common_pdata *pdata = priv->pdata;
    const char *mclk_name;
    const char *parentclk_name;
    struct clk *parent;
    int err = 0;
   mclk_name = priv->pdata->mclk_name ?
            priv->pdata->mclk_name : "cam_mclk1";
    pw->mclk = devm_clk_get(&priv->i2c_client->dev, mclk_name);
    if (IS_ERR(pw->mclk)) {
        dev_err(&priv->i2c_client->dev,
            "unable to get clock %s\n", mclk_name);
        return PTR_ERR(pw->mclk);
```

```
}
    parentclk name = priv->pdata->parentclk name;
    if (parentclk name) {
        parent = devm clk get(&priv->i2c client->dev, parentclk name);
        if (IS ERR(parent))
            dev err(&priv->i2c client->dev,
                "unable to get parent clcok %s",
                parentclk name);
        else
            clk set parent(pw->mclk, parent);
    }
    /* analog 2.8v */
    //err |= camera common regulator get(priv->i2c client,
       &pw->avdd, pdata->regulators.avdd);
    /* IO 1.8v */
    //err |= camera common regulator get(priv->i2c client,
            &pw->iovdd, pdata->regulators.iovdd);
    if (!err) {
        pw->reset gpio = pdata->reset gpio;
        //pw->pwdn gpio = pdata->pwdn gpio;
    if (priv->pdata->use cam gpio) {
        err = cam gpio register(priv->i2c client, pw->pwdn gpio);
        if (err)
            dev err(&priv->i2c client->dev,
                "%s ERR can't register cam gpio %u!\n",
                 __func__, pw->pwdn_gpio);
    } else {
        gpio_request(pw->pwdn_gpio, "cam_pwdn_gpio");
        gpio_request(pw->reset_gpio, "cam_reset_gpio");
    pw->state = SWITCH OFF;
    return err;
}
static int ov5647 reset camera(struct ov5647 *priv)
    struct camera_common_power_rail *pw = &priv->power;
    dev_info(&priv->i2c_client->dev, "%s: Reset\n", __func__);
    if (pw->reset_gpio)
  {
      dev_info(&priv->i2c_client->dev, "%s: Reset Low\n", __func__);
        //ov5647_gpio_set(priv, pw->reset_gpio, 0);
        if (gpio_cansleep(pw->reset_gpio))
            gpio_set_value_cansleep(pw->reset_gpio, 0);
        else
            gpio_set_value(pw->reset_gpio, 0);
   usleep_range(2000, 2010);
    if (pw->reset_gpio)
 {
      dev_info(&priv->i2c_client->dev, "%s: Reset High\n", __func__);
        //ov5647_gpio_set(priv, pw->reset_gpio, 1);
        if (gpio_cansleep(pw->reset_gpio))
            gpio_set_value_cansleep(pw->reset_gpio, 1);
        el se
            gpio_set_value(pw->reset_gpio, 1);
```

```
usleep_range(7400, 7410);
  //return ov5647 write table(priv, ov5647 reset);
  return 0;
static int ov5647 set gain(struct ov5647 *priv, s32 val);
static int ov5647 set frame length(struct ov5647 *priv, s32 val);
static int ov5647 set coarse time(struct ov5647 *priv, s32 val);
static int ov5647 set coarse time short(struct ov5647 *priv, s32 val);
static int ov5647 s stream(struct v4l2 subdev *sd, int enable)
    struct i2c client *client = v4l2 get subdevdata(sd);
    struct camera common data *s data = to camera common data(client);
    struct ov5647 *priv = (struct ov5647 *)s data->priv;
    struct v4l2 control control;
    int err;
    dev info(&client->dev, "%s++\n", func );
    if (!enable) {
        ov5647 update ctrl range(priv, OV5647 MAX FRAME LENGTH);
        return ov5647 write table(priv)
            mode table[OV5647 MODE STOP STREAM]);
    }
    err = ov5647 write table(priv, mode table[s data->mode]);
    if (err)
        goto exit;
    /* write list of override regs for the asking frame length,
     * coarse integration time, and gain. Failures to write
    * overrides are non-fatal */
    control.id = V4L2 CID GAIN;
    err = v4l2 g ctrl(&priv->ctrl handler, &control);
    err |= ov5647 set gain(priv, control.value);
    if (err)
        dev info(&client->dev, "%s: warning gain override failed\n",
            __func__);
    control.id = V4L2 CID FRAME LENGTH;
    err = v4l2 g ctrl(&priv->ctrl handler, &control);
    err |= ov5647_set_frame_length(priv, control.value);
    if (err)
        dev info(&client->dev,
            "%s: warning frame length override failed\n",
            __func__);
    control.id = V4L2 CID COARSE TIME;
    err = v4l2 g ctrl(&priv->ctrl handler, &control);
    err |= ov5647_set_coarse_time(priv, control.value);
    if (err)
        dev_info(&client->dev,
            "%s: warning coarse time override failed\n",
            __func__);
   control.id = V4L2 CID COARSE TIME SHORT;
   err = v4l2_g_ctrl(&priv->ctrl_handler, &control);
   err |= ov5647_set_coarse_time_short(priv, control.value);
    if (err)
        dev info(&client->dev,
            "%s: warning coarse time short override failed\n",
             func );
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```
err = ov5647 write table(priv, mode table[0V5647 MODE START STREAM]);
    if (err)
        goto exit;
    if (test mode)
        err = ov5647 write table(priv,
            mode table[OV5647 MODE TEST PATTERN]);
    dev_info(&client->dev, "%s--\n", __func__);
    return 0;
exit:
    dev info(&client->dev, "%s: error setting stream\n", func );
}
static int ov5647 g input status(struct v4l2 subdev *sd, u32 *status)
    struct i2c client *client = v4l2 get subdevdata(sd);
    struct camera common data *s data = to camera common data(client);
    struct ov5647 *priv = (struct ov5647 *)s data->priv;
    struct camera common power rail *pw = &priv->power;
    *status = pw->state == SWITCH ON;
    return 0;
}
static struct v4l2 subdev video ops ov5647 subdev video ops = {
    .s stream
              = ov5647 s stream,
    .s mbus fmt = camera common s fmt,
    .g_mbus_fmt = camera_common_g_fmt,
    .try mbus fmt
                   = camera common try fmt,
    .enum_mbus_fmt = camera_common_enum_fmt,
    .g_mbus_config = camera_common_g_mbus_config,
    .g_input_status = ov5647_g_input_status,
    .enum framesizes
                      = camera common enum framesizes,
    .enum frameintervals
                            = camera common enum frameintervals,
};
static struct v4l2_subdev_core_ops ov5647_subdev_core_ops = {
    .s_power
                = camera_common_s_power,
};
static int ov5647 get fmt(struct v4l2 subdev *sd,
        struct v4l2_subdev_fh *fh,
        struct v4l2_subdev_format *format)
{
    return camera_common_g_fmt(sd, &format->format);
}
static int ov5647_set_fmt(struct v4l2_subdev *sd,
        struct v4l2 subdev fh *fh,
    struct v4l2_subdev_format *format)
{
   int ret;
    if (format->which == V4L2 SUBDEV FORMAT TRY)
        ret = camera_common_try_fmt(sd, &format->format);
    else
        ret = camera_common_s_fmt(sd, &format->format);
    return ret;
}
static struct v4l2_subdev_pad_ops ov5647_subdev_pad_ops = {
    .enum_mbus_code = camera_common_enum_mbus_code,
    .set_fmt = ov5647_set_fmt,
    .get_fmt = ov5647_get_fmt,
};
static struct v4l2_subdev_ops ov5647_subdev_ops = {
```

```
= &ov5647_subdev_core_ops,
    .core
    .video = &ov5647 subdev video ops,
            = &ov5647_subdev_pad_ops,
};
static struct of_device_id ov5647_of_match[] = {
    { .compatible = "nvidia,ov5647", },
    { },
};
static struct camera common sensor ops ov5647 common ops = {
    .power_on = ov5647_power_on,
    .power_off = ov5647_power_off,
    .write reg = ov5647 write reg,
    .read_reg = ov5647_read_reg,
};
static int ov5647 set group hold(struct ov5647 *priv)
    int gh prev = switch ctrl qmenu[priv->group hold prev];
    if (priv->group hold en == true && gh prev == SWITCH OFF) {
        /* enter group hold */
        err = ov5647 write reg(priv->s data,
                       OV5647 GROUP HOLD ADDR, 0x00);
        if (err)
            goto fail;
        priv->group hold prev = 1;
        dev info(&priv->i2c client->dev,
             "%s: enter group hold\n",
                                          _func__);
    } else if (priv->group hold en == false && gh prev == SWITCH ON) {
        /* leave group hold */
        err = ov5647 write reg(priv->s data,
                       OV5647_GROUP_HOLD_ADDR, 0×10);
        if (err)
            goto fail;
        err = ov5647 write reg(priv->s data,
                       OV5647_GROUP_HOLD_ADDR, 0×A0);
        if (err)
            goto fail;
        priv->group_hold_prev = 0;
        dev info(&priv->i2c client->dev,
             "%s: leave group hold\n", __func__);
    return 0;
fail:
    dev_info(&priv->i2c_client->dev,
         "%s: Group hold control error\n", __func__);
    return err;
}
static u16 ov5647_to_real_gain(u32 rep, int shift)
    u16 gain;
    int gain_int;
    int gain_dec;
    int min_int = (1 << shift);</pre>
    if (rep < OV5647_MIN_GAIN)
        rep = 0V5647_MIN_GAIN;
    else if (rep > OV5647_MAX_GAIN)
        rep = 0V5647_MAX_GAIN;
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```
gain int = (int)(rep >> shift);
    gain dec = (int)(rep & ~(0xffff << shift));</pre>
    gain = ((gain int * min int + gain dec) * 32 + min int) / (2 * min int);
    return gain;
*/
#define GAIN WRITE LENGTH 2
static int ov5647_set_gain(struct ov5647 *priv, s32 val)
    //ov5647 reg reg list[2];
    ov5647 reg reg list[GAIN WRITE LENGTH];
    int err;
    u16 gain;
    int i;
    if (!priv->group hold prev)
        ov5647 set group hold(priv);
    /* translate value */
    //gain = ov5647 to real gain((u32)val, 0V5647 GAIN SHIFT);
  gain = (u32)val;
    ov5647 get gain regs(reg list, gain);
    dev_info(&priv->i2c_client->dev,
         "%s: gain %04x val: %04x\n", func , val, gain);
    for (i = 0; i < GAIN WRITE LENGTH; i++) {
        err = ov5647_write_reg(priv->s_data, reg_list[i].addr,
             reg list[i].val);
        if (err)
            goto fail;
    }
    return 0;
    dev info(&priv->i2c client->dev,
         "%s: GAIN control error\n", __func__);
    return err;
}
static void ov5647_update_ctrl_range(struct ov5647 *priv, s32 frame_length)
    struct v4l2 ctrl *ctrl = NULL;
    int ctrl_ids[2] = {V4L2_CID_COARSE_TIME, V4L2 CID COARSE TIME SHORT};
    //int ctrl_ids[1] = {V4L2_CID_COARSE_TIME};
    s32 max, min, def;
    int i, j;
    for (i = 0; i < ARRAY_SIZE(ctrl_ids); i++) {</pre>
        for (j = 0; j < priv->numctrls; j++) {
            if (priv->ctrls[j]->id == ctrl_ids[i]) {
                ctrl = priv->ctrls[j];
                break;
            }
        }
        if (j == priv->numctrls) {
            dev_err(&priv->i2c_client->dev,
                "could not find ctrl: %x\n",
                ctrl_ids[i]);
            continue;
        }
        max = frame_length - OV5647_MAX_COARSE_DIFF;
        /* clamp the value in case above is negative */
```

```
max = clamp val(max, OV5647 MIN EXPOSURE COARSE,
            OV5647 MAX EXPOSURE COARSE);
        min = 0V5647 MIN EXPOSURE COARSE;
        def = clamp val(OV5647 DEFAULT EXPOSURE COARSE, min, max);
             _v4l2_ctrl_modify_range(ctrl, min, max, 1, def))
            dev err(&priv->i2c client->dev,
                "ctrl %x: range update failed\n",
                ctrl ids[i]);
    }
}
static int ov5647 set frame length(struct ov5647 *priv, s32 val)
    ov5647_reg reg_list[2];
    int err;
    u32 frame length;
    int i;
    if (!priv->group hold prev)
        ov5647 set group hold(priv);
    frame length = (u32)val;
    ov5647 get frame length regs(reg list, frame length);
    dev info(&priv->i2c client->dev,
         "%s: val: %d\n", __func__, frame_length);
    for (i = 0; i < 2; i++) {
        err = ov5647 write reg(priv->s data, reg list[i].addr,
             reg list[i].val);
        if (err)
            goto fail;
    }
    ov5647 update ctrl range(priv, val);
    return 0;
fail:
    dev info(&priv->i2c client->dev,
         "%s: FRAME_LENGTH control error\n", __func__);
    return err;
}
#define COARSE TIME LENGTH 3
static int ov5647_set_coarse_time(struct ov5647 *priv, s32 val)
    ov5647_reg reg_list[COARSE_TIME_LENGTH];
    int err;
    u32 coarse_time;
    int i;
    if (!priv->group hold prev)
        ov5647_set_group_hold(priv);
    coarse\_time = (u32)val;
    ov5647_get_coarse_time_regs(reg_list, coarse_time);
    dev_info(&priv->i2c_client->dev,
         "%s: val: %d\n", __func__, coarse_time);
    for (i = 0; i < COARSE_TIME_LENGTH; i++) {</pre>
        err = ov5647_write_reg(priv->s_data, reg_list[i].addr,
             reg_list[i].val);
        if (err)
            goto fail;
    }
    return 0;
```

```
fail:
    dev info(&priv->i2c client->dev,
         "%s: COARSE TIME control error\n", func );
    return err;
}
#define COARSE TIME SHORT LENGTH 3
static int ov5647 set coarse time short(struct ov5647 *priv, s32 val)
    ov5647 reg reg list[COARSE TIME SHORT LENGTH];
    int err;
    //struct v4l2 control hdr control;
    //int hdr en;
    u32 coarse time short;
    int i;
    if (!priv->group hold prev)
        ov5647 set group hold(priv);
    // check hdr enable ctrl
   hdr control.id = V4L2 CID HDR EN;
   err = camera common g ctrl(priv->s data, &hdr control);
    if (err < 0) {
        dev err(&priv->i2c client->dev,
            "%s: could not find device ctrl.\n", func );
        return err;
    }
   hdr en = switch ctrl qmenu[hdr control.value];
    if (hdr en == SWITCH OFF)
        return 0;
    coarse time short = (u32)val;
    ov5647 get coarse time short regs(reg list, coarse time short);
    dev info(&priv->i2c client->dev,
         "%s: val: %d\n", __func__, coarse_time_short);
    for (i = 0; i < COARSE TIME SHORT LENGTH; i++) {</pre>
        err = ov5647_write_reg(priv->s_data, reg_list[i].addr,
             reg_list[i].val);
        if (err)
            goto fail;
    }
    return 0;
fail:
    dev info(&priv->i2c client->dev,
         "%s: COARSE_TIME_SHORT control error\n", __func__);
    return err;
}
static int ov5647 eeprom device release(struct ov5647 *priv)
{
   int i;
    for (i = 0; i < 0V5647 EEPROM NUM BLOCKS; i++) {
        if (priv->eeprom[i].i2c_client != NULL) {
            i2c_unregister_device(priv->eeprom[i].i2c_client);
            priv->eeprom[i].i2c_client = NULL;
    }
    return 0;
```

```
static int ov5647 eeprom device init(struct ov5647 *priv)
    char *dev name = "eeprom ov5647";
    static struct regmap config eeprom regmap config = {
        .reg bits = 8,
        .val bits = 8,
    };
    int i;
    int err;
    if (!priv->pdata->has eeprom)
        return -EINVAL;
    for (i = 0; i < 0V5647 EEPROM NUM BLOCKS; i++) {
        priv->eeprom[i].adap = i2c get adapter(
                priv->i2c client->adapter->nr);
        memset(&priv->eeprom[i].brd, 0, sizeof(priv->eeprom[i].brd));
        strncpy(priv->eeprom[i].brd.type, dev name,
                sizeof(priv->eeprom[i].brd.type));
        priv->eeprom[i].brd.addr = OV5647 EEPROM ADDRESS + i;
        priv->eeprom[i].i2c client = i2c new device(
                priv->eeprom[i].adap, &priv->eeprom[i].brd);
        priv->eeprom[i].regmap = devm regmap init i2c(
            priv->eeprom[i].i2c client, &eeprom regmap config);
        if (IS ERR(priv->eeprom[i].regmap)) {
            err = PTR ERR(priv->eeprom[i].regmap);
            ov5647 eeprom device release(priv);
            return err;
        }
    return 0;
static int ov5647 read eeprom(struct ov5647 *priv,
                struct v4l2 ctrl *ctrl)
    int err, i;
    for (i = 0; i < 0V5647 EEPROM NUM BLOCKS; i++) {
        err = regmap bulk read(priv->eeprom[i].regmap, 0,
            &priv->eeprom buf[i * OV5647 EEPROM BLOCK SIZE],
            OV5647 EEPROM BLOCK SIZE);
        if (err)
            return err;
    }
    for (i = 0; i < 0V5647 EEPROM SIZE; i++)
        sprintf(&ctrl->string[i*2], "%02x",
            priv->eeprom buf[i]);
    return 0;
}
static int ov5647 write eeprom(struct ov5647 *priv,
                char *string)
{
    int err;
    int i;
    u8 curr[3];
    unsigned long data;
    for (i = 0; i < 0V5647\_EEPROM\_SIZE; i++) {
        curr[0] = string[i*2];
        curr[1] = string[i*2+1];
        curr[2] = ' \ 0';
        err = kstrtol(curr, 16, &data);
        if (err) {
```

```
dev err(&priv->i2c client->dev,
                "invalid eeprom string\n");
            return -EINVAL;
        }
        priv->eeprom buf[i] = (u8)data;
        err = regmap write(priv->eeprom[i >> 8].regmap,
                   i & 0xFF, (u8)data);
        if (err)
            return err;
        msleep(20);
    return 0;
*/
static int ov5647 read otp bank(struct ov5647 *priv,
                u8 *buf, int bank, u16 addr, int size)
{
    int err;
    // sleeps calls in the sequence below are for internal device
    // signal propagation as specified by sensor vendor
    usleep range(10000, 11000);
    err = ov5647 write table(priv, mode table[0V5647 MODE START STREAM]);
    if (err)
        return err;
    err = ov5647 write reg(priv->s data, 0V5647 OTP BANK SELECT ADDR,
                   0xC0 | bank);
    if (err)
        return err;
    err = ov5647 write reg(priv->s data, OV5647 OTP LOAD CTRL ADDR, 0x01);
    if (err)
        return err;
    usleep range(10000, 11000);
    err = regmap bulk read(priv->regmap, addr, buf, size);
    if (err)
        return err;
    err = ov5647 write table(priv,
            mode_table[OV5647_MODE_STOP_STREAM]);
    if (err)
        return err;
    return 0;
static int ov5647_otp_setup(struct ov5647 *priv)
{
    int err;
    int i;
    struct v4l2 ctrl *ctrl;
    u8 otp_buf[0V5647_OTP_SIZE];
    err = camera_common_s_power(priv->subdev, true);
    if (err)
        return - ENODEV;
    for (i = 0; i < 0V5647_0TP_NUM_BANKS; i++) {
        err = ov5647_read_otp_bank(priv,
                    &otp_buf[i * OV5647_OTP_BANK_SIZE],
                    OV5647 OTP BANK START ADDR,
```

```
OV5647 OTP BANK SIZE);
        if (err)
            return - ENODEV;
    ctrl = v4l2 ctrl find(&priv->ctrl handler, V4L2 CID OTP DATA);
    if (!ctrl) {
        dev err(&priv->i2c client->dev,
            "could not find device ctrl.\n");
        return -EINVAL;
    }
    for (i = 0; i < 0V5647 \text{ OTP SIZE}; i++)
        sprintf(&ctrl->string[i*2], "%02x",
            otp buf[i]);
    ctrl->cur.string = ctrl->string;
    err = camera common s power(priv->subdev, false);
    if (err)
        return - ENODEV;
    return 0;
*/
static int ov5647 fuse id setup(struct ov5647 *priv)
    int err;
    int i;
    struct v4l2 ctrl *ctrl;
    u8 fuse id[0V5647 FUSE ID SIZE];
    err = camera common s power(priv->subdev, true);
    if (err)
        return - ENODEV;
    err = ov5647 read otp bank(priv,
                &fuse id[0],
                OV5647_FUSE_ID_OTP_BANK,
                OV5647 FUSE ID OTP START ADDR,
                OV5647 FUSE ID SIZE);
    if (err)
        return - ENODEV;
    ctrl = v4l2 ctrl find(&priv->ctrl handler, V4L2 CID FUSE ID);
    if (!ctrl) {
        dev err(&priv->i2c client->dev,
            "could not find device ctrl.\n");
        return -EINVAL;
    }
    for (i = 0; i < 0V5647 FUSE ID SIZE; i++)
        sprintf(&ctrl->string[i*2], "%02x",
            fuse id[i]);
    ctrl->cur.string = ctrl->string;
    err = camera common s power(priv->subdev, false);
    if (err)
        return - ENODEV;
    return 0;
static int ov5647_g_volatile_ctrl(struct v4l2_ctrl *ctrl)
    struct ov5647 *priv =
        container_of(ctrl->handler, struct ov5647, ctrl_handler);
    int err = 0;
```

```
if (priv->power.state == SWITCH OFF)
        return 0;
    switch (ctrl->id) {
    case V4L2 CID EEPROM DATA:
        err = ov5647 read eeprom(priv, ctrl);
        if (err)
            return err;
        break;
    default:
            pr_err("%s: unknown ctrl id.\n", __func__);
            return -EINVAL;
    return err;
}
static int ov5647 s ctrl(struct v4l2 ctrl *ctrl)
{
    struct ov5647 *priv =
        container of(ctrl->handler, struct ov5647, ctrl handler);
    int err = 0;
    if (priv->power.state == SWITCH OFF)
        return 0;
    switch (ctrl->id) {
    case V4L2 CID GAIN:
        err = ov5647_set_gain(priv, ctrl->val);
        break;
    case V4L2_CID_FRAME LENGTH:
        err = ov5647_set_frame_length(priv, ctrl->val);
        break;
    case V4L2_CID_COARSE TIME:
        err = ov5647 set coarse time(priv, ctrl->val);
        break;
    case V4L2 CID COARSE TIME SHORT:
        err = ov5647_set_coarse_time_short(priv, ctrl->val);
        break;
    case V4L2 CID GROUP HOLD:
        if (switch ctrl qmenu[ctrl->val] == SWITCH ON) {
            priv->group_hold_en = true;
        } else {
            priv->group hold en = false;
            err = ov5647_set_group_hold(priv);
        break;
    case V4L2_CID_EEPROM_DATA:
    break:
    case V4L2_CID_OTP_DATA:
    break;
    case V4L2_CID_FUSE_ID:
    break;
    case V4L2_CID_HDR_EN:
        break;
    default:
        pr_info("%s: unknown ctrl id.\n", __func__);
        return -EINVAL;
    }
    return err;
}
static int ov5647_ctrls_init(struct ov5647 *priv, bool eeprom_ctrl)
    struct i2c_client *client = priv->i2c_client;
    //struct camera_common_data *common_data = priv->s_data;
```

```
struct v4l2 ctrl *ctrl;
int numctrls;
int err;
int i;
dev info(&client->dev, "%s++\n", func );
numctrls = ARRAY SIZE(ctrl config list);
v4l2 ctrl handler init(&priv->ctrl handler, numctrls);
for (i = 0; i < numctrls; i++) {
    /* Skip control 'V4L2 CID EEPROM DATA' if eeprom inint err */
    if (ctrl config list[i].id == V4L2 CID EEPROM DATA) {
        if (!eeprom ctrl) {
            common data->numctrls -= 1;
            continue;
        }
    ctrl = v4l2 ctrl new custom(&priv->ctrl handler,
        &ctrl_config_list[i], NULL);
    if (ctrl == NULL) {
        dev err(&client->dev, "Failed to init %s ctrl\n",
            ctrl config list[i].name);
        continue;
    }
    if (ctrl_config_list[i].type == V4L2_CTRL_TYPE_STRING &&
        ctrl config list[i].flags & V4L2 CTRL FLAG READ ONLY) {
        ctrl->string = devm kzalloc(&client->dev,
            ctrl_config_list[i].max + 1, GFP_KERNEL);
        if (!ctrl->string)
            return - ENOMEM;
    priv->ctrls[i] = ctrl;
}
priv->numctrls = numctrls;
priv->subdev->ctrl handler = &priv->ctrl handler;
if (priv->ctrl handler.error) {
    dev_err(&client->dev, "Error %d adding controls\n",
        priv->ctrl handler.error);
    err = priv->ctrl_handler.error;
    goto error;
}
err = v4l2_ctrl_handler_setup(&priv->ctrl_handler);
if (err) {
    dev err(&client->dev,
        "Error %d setting default controls\n", err);
    goto error;
}
err = ov5647_otp_setup(priv);
if (err) {
    dev err(&client->dev,
        "Error %d reading otp data\n", err);
    goto error;
err = ov5647_fuse_id_setup(priv);
if (err) {
    dev_err(&client->dev,
        "Error %d reading fuse id data\n", err);
    goto error;
```

```
return 0;
    v4l2 ctrl handler free(&priv->ctrl handler);
    return err;
}
MODULE DEVICE TABLE(of, ov5647 of match);
static struct camera common pdata *ov5647 parse dt(struct i2c client *client)
    struct device node *node = client->dev.of node;
    struct camera common pdata *board priv pdata;
    const struct of_device_id *match;
    int gpio;
    int err;
    if (!node)
        return NULL;
    match = of match device(ov5647 of match, &client->dev);
    if (!match) {
        dev err(&client->dev, "Failed to find matching dt id\n");
        return NULL;
    }
    board priv pdata = devm kzalloc(&client->dev)
               sizeof(*board priv pdata), GFP KERNEL);
    if (!board priv pdata)
        return NULL;
    err = camera common parse clocks(client, board priv pdata);
    if (err) {
        dev err(&client->dev, "Failed to find clocks\n");
        goto error;
    gpio = of_get_named_gpio(node, "pwdn-gpios", 0);
    if (gpio < 0) {
        dev err(&client->dev, "pwdn gpios not in DT\n");
        goto error;
    board priv pdata->pwdn gpio = (unsigned int)gpio;
    gpio = of_get_named_gpio(node, "reset-gpios", 0);
  dev_info(&client->dev, "%s: OV5647 Reset GPIO: %d\n", __func__, gpio);
    if (gpio < 0) {
         /* reset-gpio is not absoluctly needed */
        dev info(&client->dev, "reset gpios not in DT\n");
        gpio = 0;
    board_priv_pdata->reset_gpio = (unsigned int)gpio;
    board_priv_pdata->use_cam_gpio =
        of_property_read_bool(node, "cam,use-cam-gpio");
    err = of_property_read_string(node, "avdd-reg",
            &board_priv_pdata->regulators.avdd);
    if (err) {
        dev_err(&client->dev, "avdd-reg not in DT\n");
        goto error;
    err = of_property_read_string(node, "iovdd-reg",
            &board_priv_pdata->regulators.iovdd);
```

```
if (err) {
        dev err(&client->dev, "iovdd-reg not in DT\n");
        goto error;
    board priv pdata->has eeprom =
        of property read bool(node, "has-eeprom");
    return board priv pdata;
    devm kfree(&client->dev, board priv pdata);
    return NULL;
}
static int ov5647 open(struct v4l2 subdev *sd, struct v4l2 subdev fh *fh)
    int err;
    struct i2c client *client = v4l2 get subdevdata(sd);
    struct camera common data *s data = to camera common data(client);
    struct ov5647 *priv = (struct ov5647 *)s data->priv;
    dev info(&client->dev, "%s:\n", func );
 err = ov5647 reset camera(priv);
    if (err)
    dev info(&client->dev, "%s: Error resetting camera\n", func );
    return 0;
}
static const struct v4l2 subdev internal ops ov5647 subdev internal ops = {
    .open = ov5647 open,
};
static const struct media_entity_operations ov5647_media_ops = {
    .link_validate = v4l2_subdev_link_validate,
};
static int ov5647 probe(struct i2c client *client,
            const struct i2c_device_id *id)
{
    struct camera_common_data *common_data;
    struct device_node *node = client->dev.of_node;
    struct ov5647 *priv;
 struct soc_camera_link *ov5647_iclink;
    char debugfs_name[10];
    int err;
    pr info("[0V5647]: probing v4l2 sensor.\n");
    if (!IS_ENABLED(CONFIG_OF) || !node)
        return -EINVAL;
    common_data = devm_kzalloc(&client->dev,
                sizeof(struct camera_common_data), GFP_KERNEL);
    if (!common data)
        return - ENOMEM;
    priv = devm_kzalloc(&client->dev,
                sizeof(struct ov5647) + sizeof(struct v4l2_ctrl *) *
                ARRAY_SIZE(ctrl_config_list),
                GFP KERNEL);
    if (!priv)
        return - ENOMEM;
```

```
priv->regmap = devm regmap init i2c(client, &ov5647 regmap config);
  if (IS ERR(priv->regmap)) {
      dev err(&client->dev,
          "regmap init failed: %ld\n", PTR ERR(priv->regmap));
      return - ENODEV;
  }
//sprintf(node name, "ov5647 %c", 'a' + client->adapter->nr - 30);
//dev info("Node Name: %s" % node name);
dev_info(&client->dev, "%s: Node Name: ov5647_a\n", __func__);
//client->dev.of node = of find node by name(NULL, node name);
client->dev.of node = of find node by name(NULL, "ov5647 a");
if (client->dev.of node) {
    priv->pdata = ov5647_parse_dt(client);
  dev_info(&client->dev, "Found and parsed of_node in DT\n");
else {
  ov5647 iclink = client->dev.platform data;
  priv->pdata = ov5647 iclink->dev priv;
  dev info(&client->dev, "Did not find of node in DT\n");
  if (!priv->pdata) {
      dev err(&client->dev, "%s: unable to get platform data\n", func );
      return - EFAULT;
  }
  common data->ops
                            = \&ov5647 common ops;
  common data->ctrl handler = &priv->ctrl handler;
  common data->i2c client
                            = client;
  common data->frmfmt
                            = ov5647_frmfmt;
  common data->colorfmt
                            = camera common find datafmt(
                    OV5647 DEFAULT DATAFMT);
  common data->power
                            = &priv->power;
  common data->ctrls
                            = priv->ctrls;
common data->ident
                          = V4L2 IDENT 0V5647;
  common data->priv
                            = (void *)priv;
  common_data->numctrls
                            = ARRAY_SIZE(ctrl_config_list);
  common_data->numfmts
                            = ARRAY SIZE(ov5647 frmfmt);
  common data->def mode
                            = OV5647_DEFAULT_MODE;
  common_data->def_width
                            = 0V5647_DEFAULT_WIDTH;
  common_data->def_height
                            = 0V5647_DEFAULT_HEIGHT;
  common_data->fmt_width
                            = common_data->def_width;
  common_data->fmt_height
                            = common_data->def_height;
  common_data->def_clk_freq = 0V5647_DEFAULT_CLK_FREQ;
  common data->fmt maxfps
                              = 0V5647 DEFAULT MAX FPS;
  priv->i2c client
                            = client;
  priv->s data
                            = common data;
  priv->subdev
                            = &common_data->subdev;
                            = &client->dev;
  priv->subdev->dev
  priv->s_data->dev
                            = &client->dev;
  err = ov5647_power_get(priv);
  if (err)
      return err;
  err = camera_common_parse_ports(client, common_data);
  if (err) {
      dev err(&client->dev, "Failed to find port info\n");
      return err;
  sprintf(debugfs_name, "ov5647_%c", common_data->csi_port + 'a');
  dev_info(&client->dev, "%s: name %s\n", __func__, debugfs_name);
  camera_common_create_debugfs(common_data, debugfs_name);
  v4l2_i2c_subdev_init(priv->subdev, client, &ov5647_subdev_ops);
err = ov5647_reset_camera(priv);
  if (err)
```

```
dev err(&client->dev,
            "Failed to reset camera... continuing: %d\n", err);
    /* eeprom interface */
    err = ov5647 eeprom device init(priv);
    if (err)
        dev err(&client->dev,
            "Failed to allocate eeprom reg map: %d\n", err);
    //err = ov5647_ctrls_init(priv, !err);
  dev info(&client->dev, "%s: Initialize Controls\n", func );
    err = ov5647 ctrls init(priv, false);
    if (err)
        return err;
    priv->subdev->internal ops = &ov5647 subdev internal ops;
    priv->subdev->flags |= V4L2 SUBDEV FL HAS DEVNODE |
                   V4L2 SUBDEV FL HAS EVENTS;
#if defined(CONFIG MEDIA CONTROLLER)
    dev info(&client->dev, "%s: Initialize media control\n", func );
    priv->pad.flags = MEDIA PAD FL SOURCE;
    priv->subdev->entity.type = MEDIA ENT T V4L2 SUBDEV SENSOR;
    priv->subdev->entity.ops = &ov5647 media ops;
    err = media entity init(&priv->subdev->entity, 1, &priv->pad, 0);
    if (err < 0) {
        dev err(&client->dev, "unable to init media entity\n");
        return err;
#endif
    err = v4l2 async register subdev(priv->subdev);
    if (err)
        return err;
    dev info(&client->dev, "Detected OV5647 sensor\n");
    return 0;
}
static int
ov5647 remove(struct i2c client *client)
    struct camera common data *s data = to camera common data(client);
    struct ov5647 *priv = (struct ov5647 *)s data->priv;
    v4l2 async unregister subdev(priv->subdev);
#if defined(CONFIG MEDIA CONTROLLER)
    media entity cleanup(&priv->subdev->entity);
#endif
    v4l2_ctrl_handler_free(&priv->ctrl_handler);
    ov5647 power put(priv);
    camera_common_remove_debugfs(s_data);
    return 0;
}
static const struct i2c_device_id ov5647_id[] = {
    { "ov5647", 0 },
    { }
};
MODULE_DEVICE_TABLE(i2c, ov5647_id);
static struct i2c_driver ov5647_i2c_driver = {
    .driver = {
        .name = "ov5647",
```